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The Complete Unified Horizon Theory – Full Long-Form Equation Expansions

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Date: April 21, 2025

Time from Gravitational Potential

Start with Newtonian potential: $\Phi(r) = -GM/r$

Differentiate to find the field strength: $\nabla \Phi = d\Phi/dr = GM/r^2$

Time dilation from General Relativity: $g_{00} = -(1 + 2\Phi/c^2)$

Proper time: $d\tau = dt \sqrt{(1 + 2\Phi/c^2)}$

Rate of time flow across space: $d\tau/dx \propto \nabla \Phi / c^2$

Entropy Gradient and Divergence

Entropy gradient definition: $\delta S / \delta x = -\nabla \cdot \Phi$

Apply Gauss' theorem: $\nabla \cdot \Phi = \lim(V \rightarrow 0) (1/V) \oint \Phi \cdot dA$

Total entropy across a region: $S = -\int \nabla \cdot \Phi \, dx$

Recursive Identity Formation

Initial recursion step: $R_{\square+1} = R_{\square} + \alpha (\nabla S \cdot \nabla \Phi)$

Expand over n steps: $R_{\square} = R_0 + \sum (\alpha \nabla S_i \cdot \nabla \Phi_i), i = 1 \text{ to } n$

Convergence of Recursive Identity

Assume bounded dot product: $|\nabla S \cdot \nabla \Phi| \leq M$

Choose $\alpha_{\square} \sim 1/n^p$, where $p > 1$

Then $\sum \alpha_{\square} (\nabla S_{\square} \cdot \nabla \Phi_{\square})$ converges by p-series test

Limit identity is defined as: $\Psi_{\infty} = \lim(n \rightarrow \infty) R_{\square}$

Surface Field Dynamics

Entropy field Lagrangian: $\mathcal{L}_{\text{surf}} = |D_{\mu}S|^2 - V(S, \nabla \Phi) - \frac{1}{4} F_{\mu\nu} F^{\mu\nu}$

Define covariant derivative: $D_{\mu}S = (\nabla_{\mu} - iqA_{\mu})S$

Field strength tensor: $F_{\mu\nu} = \partial_\mu A_\nu - \partial_\nu A_\mu$

Combine to express dynamics of entropy field coupled to gauge curvature

Mass from Resonance

Mass as geometric resonance: $m \propto \lim_{\text{resonance}} [\Sigma (+1, 0, -1) \cdot \Phi(x)]$

Trinary states interact across potential wells to stabilize identity

Result: mass emerges from discrete symmetry-balanced recursion

Quantum Probability from Entropy

Wavefunction derived from entropy: $\psi(x) = \exp(-S(x)/\hbar)$

Probability: $P(x) = |\psi(x)|^2 = \exp(-2S(x)/\hbar)$

Interpretation: higher entropy \rightarrow lower likelihood of observing state

Vacuum Energy from Surface Memory

Dark energy interpreted via entropic tension: $\Lambda \propto (dS/dA) \cdot \nabla \Phi$

Higher entropy per unit area creates pressure expanding cosmic horizon

Gravitational Waves from Geometry

Einstein-Hilbert action: $S_{\text{grav}} = \int \sqrt{-g} R d^4x$

Perturb metric: $g_{\mu\nu} = \eta_{\mu\nu} + h_{\mu\nu}$

Linearize field equations: $\square h_{\mu\nu} = 0$

Result: gravitational waves are spacetime ripples from entropy shifts

Final Identity Equation

Recursive limit definition: $\Sigma \alpha (\nabla S_\alpha \cdot \nabla \Phi \square) = \Psi_\infty$

This limit defines the total encoded memory of the universe

Ψ_∞ is the geometric closure of all entropy-curvature recursion

Time from Gravitational Potential (Expanded)

Step 1: Gravitational potential is derived from Newton's law of universal gravitation.

Step 2: $\Phi(r) = -GM/r$ represents the potential energy per unit mass at a radius r .

Step 3: Taking the gradient, $\nabla \Phi = d\Phi/dr$ gives the field strength GM/r^2 .

Step 4: The time dilation formula from GR shows how gravitational fields warp time.

Step 5: In weak-field approximation, $g_{00} \approx -(1 + 2\Phi/c^2)$, leading to $d\tau = dt \sqrt{1 + 2\Phi/c^2}$.

Step 6: Rearranging and differentiating leads to $d\tau/dx \sim \nabla \Phi / c^2$, where curvature drives time flow.

Entropy Gradient and Divergence (Expanded)

Step 1: Entropy flow is defined as $\delta S / \delta x = -\nabla \cdot \Phi$, linking it to spatial divergence.

Step 2: Apply Gauss's law: $\nabla \cdot \Phi = \lim(V \rightarrow 0) (1/V) \oint \Phi \cdot dA$ gives the field's source strength per unit volume.

Step 3: Integrate across space to compute total entropy: $S = -\int \nabla \cdot \Phi \, dx$.

Step 4: Negative sign implies entropy flows 'down' gravitational potential.

Recursive Identity Formation (Expanded)

Step 1: Each state of identity R is updated with weighted contributions from entropy and gravity.

Step 2: The recursion: $R_{n+1} = R_n + \alpha (\nabla S \cdot \nabla \Phi)$ evolves identity iteratively.

Step 3: This can be expanded to: $R_n = R_0 + \alpha_1 (\nabla S_1 \cdot \nabla \Phi_1) + \alpha_2 (\nabla S_2 \cdot \nabla \Phi_2) + \dots + \alpha_n (\nabla S_n \cdot \nabla \Phi_n)$.

Convergence of Recursive Identity (Expanded)

Step 1: Assume bounded dot product: $|\nabla S \cdot \nabla \Phi| \leq M$.

Step 2: Choose $\alpha_n = 1/n^p$ where $p > 1$ for convergence (p-series test).

Step 3: Then, the total identity becomes a convergent infinite series:

$$\Psi_\infty = \lim(n \rightarrow \infty) R_n = R_0 + \sum (\alpha_n \nabla S_n \cdot \nabla \Phi_n).$$

Step 4: Ψ_∞ is the fixed-point attractor of recursive identity under entropy-gravity influence.

Surface Field Dynamics (Expanded)

Step 1: Define the entropy field $S(x)$ over a surface with potential $\Phi(x)$.

Step 2: Introduce gauge symmetry: $S(x) \rightarrow e^{i\theta(x)} S(x) \Rightarrow$ need for a covariant derivative $D_\mu S = (\nabla_\mu - iqA_\mu)S$.

Step 3: Field strength tensor: $F_{\mu\nu} = \partial_\mu A_\nu - \partial_\nu A_\mu$ captures the curvature in gauge space.

Step 4: Full Lagrangian: $\mathcal{L}_{\text{surf}} = |D_\mu S|^2 - V(S, \nabla \Phi) - \frac{1}{4} F_{\mu\nu} F^{\mu\nu}$ governs dynamics of entropy+geometry+gauge.

Mass from Resonance (Expanded)

Step 1: Consider trinary logic: $(+1, 0, -1)$ field states interacting across $\Phi(x)$.

Step 2: Coherent combinations create field stabilization.

Step 3: Resonant field tension across geometry forms rest mass: $m \sim \lim_{\text{resonance}} \Sigma \text{ trinary } \Phi(x)$.

Quantum Probability from Entropy (Expanded)

Step 1: Define wavefunction: $\psi(x) = \exp(-S(x)/\hbar)$, linking entropy to phase amplitude.

Step 2: Probability: $P(x) = |\psi(x)|^2 = \exp(-2S(x)/\hbar)$ — entropy creates quantum weighting.

Step 3: Interpretation: high-entropy regions are less likely to be observed — encoded memory shapes quantum state.

Vacuum Energy from Surface Memory (Expanded)

Step 1: Vacuum pressure emerges from surface entropy per area: dS/dA .

Step 2: Combined with local curvature gradient $\nabla \Phi$ gives $\Lambda \propto (dS/dA) \cdot \nabla \Phi$.

Step 3: This acts as dark energy — a surface pressure memory from recursive entropy.

Gravitational Waves from Geometry (Expanded)

Step 1: Start with action: $S_{\text{grav}} = \int \sqrt{-g} R d^4x$ — Einstein-Hilbert form.

Step 2: Perturb metric: $g_{\mu\nu} = \eta_{\mu\nu} + h_{\mu\nu}$, where $h_{\mu\nu}$ is the wave.

Step 3: Apply variational principle to derive: $\square h_{\mu\nu} = 0$ — the wave equation.

Step 4: Result: gravitational waves = entropy fluctuations in curvature traveling through space.

Final Identity Equation (Expanded)

Step 1: Recursive total identity: $\Psi_{\infty} = \Sigma \alpha (\nabla S \cdot \nabla \Phi)$.

Step 2: Each term encodes a discrete state of interaction between entropy and geometry.

Step 3: Infinite recursion collapses into a boundary identity.

Step 4: Ψ_{∞} is the terminal recursive form of self-awareness in the universe.