## Harsh\_Kumar\_MAN\_106\_Assignment\_1

```
1. address(A[i]) = base_address + (i-lb)*(size_of_data_type)
     -A[5] = 1024 + (5 - (-5))*(size_of_datatype) 
-B[-1][5] = 512 + (-1 - (-5))*(size_of_datatype)*(10 - (-5) + 1) + (5 - (-5))*(size_of_datatype) 
    Assuming size of datatype = 4
    - A[5]
                = 1064
    - B[-1][5] = 808
   id - 4 bytes
code - 4 bytes
Name - 8 bytes
   double - 8 bytes
   Size of a node = 24
    - A[1] = 256 + 1*24 = 280
   - A[3].name = 256 + 3*24 + 4 + 4 = 336
    Size of A = 10 * 24 = 240
    Size of date = 2*4 + 10*1 + 4*4 = 34
    Size of person_detail = 20*1 + 34*2 + 4 + 20*1 + 20*1 = 132
                            = 100 + 10*132 = 1420= 100 + 20*132 + 20 + 2*34 + 4 + 4 = 2836
    - p[10]
    - p[20].address[5]
    - p[20].date_detail[1].month[3] = 100 + 20*132 + 20 + 4*2 + 2*1 = 2770
    - p[20].salary = 100 + 20*132 + 20 + 2*34 = 2828

- p[5].date_detail[2].day[2] = Index out of range for "day"

- p[10].emailAddress[10] = 100 + 10*132 + 20 + 2*34 + 4 + 20 + 9 = 1541
    Notation : A -> Array of size, say N=10
              M -> Number of elements in array
                i -> Index of array where 3 items are to be inserted
   Condition : i <= m <= N-3
    2. Input step
                     : Take the items to be inserted as a, b, c and take the index in i;
    3. Assignment step : set j = m-1
    4. Loop : while j >= i ; do 4A and 4B

4A : A[j+3] = A[j]

AB : -1
            4B :
                          j -= 1
    5. Assignment step : set A[i] = a
                         set A[i+1] = b
                          set A[i+2] = c
                          set m = m+3
    7. Stop
    Notation : A -> Array of size, say N=10
                k -> Number of elements in array
                \ensuremath{\text{m}} -> index from which item is to be deleted
   Condition : m <= k <= N
    2. Input step
                       : Take the index of the value to be deleted at store in m ;
   3. Assignment step : set j = m-1
set x = A[m-1]
   5. Assignment step : set k = k-1
    6. Return : return x
    7. Stop
```

// 6. A program for reading a two dimensional array row-wise and display its elements column-wise

```
#include<bits/stdc++.h>
using namespace std;
#define MAX 3
void coulmn_reading(int *mat, int m, int n){
   for(int i=0; i<m; i++){
       for(int j=0; j<n; j++) cout << mat[i+m*j] << " ";
       cout << '\n';
   cout << '\n';
}
void row_reading(int *mat, int m, int n){
   for(int i=0; i<m; i++){
       for(int j=0; j<n; j++) cout << mat[i*m+j] << " ";
      cout << '\n';
   cout << '\n';
}
int main(){
   int mat[MAX][MAX] ;
   for(int i=0; i<MAX; i++){
      for(int j=0; j<MAX; j++){
         cin >> mat[i][j];
      }
   }
```

```
1 2 3 4 5 6 7 8 9

Row wise reading
1 2 3
4 5 6
7 8 9

Coulmn wise reading
1 4 7
2 5 8
3 6 9
```

```
// 7. Program for reading a two dimensional array and travarsing the array row-wise and display the memory address of array elements.
// Also Traverse the array column-wise to display the memory address of array elements
#include<bits/stdc++.h>
using namespace std;
#define MAX 3
void coulmn_major(int *mat, int m, int n){
    for(int i=0; i<MAX; i++){
       for(int j=0; j<MAX; j++) cout << mat[i+m*j] << " ";
    cout << '\n';
void row_major(int *mat, int m, int n){
    for(int i=0; i<m*n; i++) cout << &mat[i] << " ";
    cout << '\n';
int main(){
   int mat[MAX][MAX];
    for(int i=0; i<MAX; i++){
      for(int j=0; j<MAX; j++){
           cin >> mat[i][j];
       }
   }
```

```
cout << "Row Major\n" ; row_major(mat[0], MAX, MAX);
cout << "Coulmn Major\n" ; coulmn_major(mat[0], MAX, MAX);
}</pre>
```

## 1 2 3 4 5 6 7 8 9

Row Major

0x61fedc 0x61fee8 0x61fef4 0x61fee0 0x61feec 0x61fef8 0x61fee4 0x61fef0 0x61fefc