```
1
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2
     * ECE 373 (Spring 2017)
3
     * Assignment #4
4
5
     * This module will initialize a PCI driver
6
     * so that we can blink LEDs on the Atom Box.
7
     * We will set a default blinking rate and include
8
9
     * the capability to change the blink rate with
     * values passed in from userspace.
10
11
12
    #include <linux/module.h>
13
    #include <linux/types.h>
14
    #include <linux/kdev_t.h>
15
    #include <linux/fs.h>
    #include <linux/cdev.h>
17
    #include <linux/slab.h>
18
19
    #include <linux/uaccess.h>
    #include <linux/pci.h>
20
    #include <linux/time.h>
21
22
    #define DEVCNT 5
23
    #define DEVNAME "my_timer_blink"
24
    #define DEV_NODE_NAME "hw4_led"
25
26
    #define LED ON 78
                        //LED0 on value
27
28
    #define LED OFF 15
                        //LED0 off value
29
    #define VENDOR ID 0x8086
30
    #define DEVICE ID 0x150c
31
    #define LED REG
                      0x0E00 // LED control register offset
32
33
34
    // ====== Global ========
    static struct mydev dev {
35
        struct cdev cdev;
36
37
        int input;
                     // store value for LED register
        bool status;
                         // flag for LED, (on or off)
38
        void *hw addr; // base address of driver
39
40
    } mydev;
41
    static dev_t mydev_node;
42
    static struct class *cl;
                                 // device class
43
    struct timer_list blinkLED;
44
    //static char *device_name = "my_pci_dev";
45
46
47
    static int blink rate = 2;
    module_param(blink_rate, int, S_IRUSR | S_IWUSR);
48
49
    //====== Functions ========
50
    // Called by timer. Turn LED0 on and off by timer intervals
51
    static void timer_blink(unsigned long data)
52
53
        // Turn LED0 on or off for blink
54
        if(mydev.status)
55
56
        {
57
            mydev.status = false;
            writel((unsigned int)LED_OFF,mydev.hw_addr + LED_REG);
58
        }
59
        else
60
61
            mydev.status = true;
62
            writel((unsigned int)LED_ON,mydev.hw_addr + LED_REG);
63
```

```
}
64
65
         // restart timer
66
         mod timer(&blinkLED, (HZ/blink rate)+jiffies);
67
68
69
     }
70
     // Devices supported by this driver
71
72
     static DEFINE_PCI_DEVICE_TABLE(pci_test_tbl) = {
73
         { PCI DEVICE(VENDOR ID, DEVICE ID) },
         { }, /* must have an empty at the end! */
74
75
     };
76
     // Enable PCI device and map to memory
77
     static int my_pci_probe(struct pci_dev *pdev, const struct pci device id *ent)
78
79
         resource_size_t mmio_start, mmio_len;
80
81
         int bars, err;
82
         /* this is where I'd map BAR's for access, save stuff off, etc. */
83
         printk(KERN INFO "It's dangerous to go alone, take this with you.\n");
84
85
86
         err = pci enable device mem(pdev);
87
         // set up pci pci connections
88
         bars = pci select bars(pdev,IORESOURCE MEM);
89
         err = pci request selected regions(pdev,bars,DEVNAME);
90
91
92
         pci set master(pdev);
93
         // map memory
94
95
         mmio start = pci resource start(pdev, 0);
         mmio len = pci resource len(pdev,0);
96
         mydev.hw_addr = ioremap(mmio_start,mmio_len);
97
98
         /* 0 means success */
99
         return 0:
100
101
102
     }
103
     // Clean up PCI allocations, disable device
104
     static void my_pci_remove(struct pci_dev *pdev)
105
106
         iounmap(mydev.hw addr);
107
         pci release selected regions(pdev, pci select bars(pdev, IORESOURCE MEM));
108
109
         pci disable device(pdev);
110
         printk(KERN_INFO "So long!!\n");
111
112
     }
113
     // Information about my PCI driver
114
     static struct pci_driver my_pci_driver = {
115
         .name = DEVNAME,
116
         .id table = pci test tbl,
117
118
         .probe = my pci probe,
119
         .remove = my_pci_remove,
120
     };
121
     // Open function
122
     static int pci hw4 open(struct inode *inode, struct file *file)
123
124
         printk(KERN_INFO "(my_pci_driver)successfully opened!\n");
125
126
         // Initialize and turn on LED when userspace opens file
```

```
127
         mydev.status = true;
         writel((unsigned int)LED_ON,mydev.hw_addr + LED_REG);
128
129
         // Start timer for blinking
130
         mod timer(&blinkLED, (HZ/blink rate)+jiffies);
131
132
         return 0;
133
     }
134
135
     // Release function
     static int pci_hw4_release(struct inode *inode, struct file *file)
136
137
     {
         printk(KERN INFO "(my pci driver)successfully closed!\n");
138
139
         // Turn off LED when userspace closes file
140
         mydev.status = false;
141
         writel((unsigned int)LED OFF,mydev.hw addr + LED REG);
142
143
144
         // Stop and remove timer
         del_timer_sync(&blinkLED);
145
         return 0;
146
147
     // Read function
148
     static ssize t pci hw4 read(struct file *file, char user *buf,
149
150
                                    size_t len, loff_t *offset)
151
         /* Get a local kernel buffer set aside */
152
153
         int ret;
154
         if (*offset >= sizeof(int))
155
             return 0;
156
157
         /* Make sure our user wasn't bad... */
158
         if (!buf) {
159
             ret = -EINVAL;
160
             goto out;
161
         }
162
163
         // Pass blink rate value to userspace
164
         if (copy to user(buf, &blink rate, sizeof(unsigned int))) {
165
             ret = -EFAULT;
166
             goto out;
167
         }
168
         ret = sizeof(unsigned int);
169
         *offset += len;
170
171
         /* Good to go, so printk the thingy */
172
         printk(KERN INFO "(my pci driver:read)User got from us %d\n",blink rate);
173
174
     out:
175
         return ret;
176
177
     }
178
     // Write function
179
     static ssize_t pci_hw4_write(struct file *file, const char __user *buf,
180
                                     size t len, loff t *offset)
181
182
     {
183
         int ret;
184
         /* Make sure our user isn't bad... */
         if (!buf) {
185
             ret = -EINVAL;
186
             goto out;
187
188
         }
189
```

```
/* Copy from the user-provided buffer */
190
191
         if (copy from user(&mydev.input, buf, len)) {
             /* uh-oh... */
192
             ret = -EFAULT;
193
             goto out;
194
         }
195
196
197
         if(mydev.input < 0)
198
            printk("(my pci driver:write)User wrote negative value. Return error\n");
199
            ret = EINVAL;
200
             goto out;
201
202
         else if(mydev.input == 0)
203
             printk("(my_pci_driver:write)User wrote 0. Do nothing\n");
204
         else
205
         {
206
207
             printk("(my pci driver:write)User wrote %d\n",mydev.input);
             blink rate = mydev.input;
208
         }
209
210
         ret = len;
211
212
     out:
213
         return ret;
214
     }
215
216
217
     /* File operations for our device */
218
     static struct file_operations mydev_fops = {
         .owner = THIS MODULE,
219
         .open = pci hw4 open,
220
         .read = pci hw4 read,
221
         .write = pci hw4 write,
222
         .release = pci_hw4_release,
223
     };
224
225
     // Initialization
226
     static int __init pci_hw4_init(void)
227
228
         int ret;
229
         mydev.status = false;
230
         printk(KERN_INFO "(my_pci_driver) Registering PCI Driver...\n");
231
         ret = pci_register_driver(&my_pci_driver);
232
233
         printk(KERN INFO "(my pci driver) module loading...\n");
234
235
         if (alloc chrdev region(&mydev node, 0, DEVCNT, DEVNAME)) {
236
             printk(KERN_ERR "alloc_chrdev_region() failed!\n");
237
             return -1;
238
         }
239
240
         // Get major number for device
241
         printk(KERN INFO "Allocated %d devices at major: %d\n", DEVCNT,
242
                MAJOR(mydev_node));
243
244
         // Create node file. No need for mknod
245
246
         if((cl = class_create( THIS_MODULE, DEVNAME)) == NULL)
         {
247
             printk(KERN ALERT "Class creation failed\n");
248
             unregister chrdev region(mydev node,DEVCNT);
249
             return -1;
250
251
252
         if(device_create(cl, NULL, mydev_node, NULL, DEV_NODE_NAME) == NULL)
```

```
{
253
             printk(KERN ALERT "Device creation failed\n");
254
             class destroy(cl);
255
             unregister chrdev region(mydev node,DEVCNT);
256
         }
257
258
259
         /* Initialize the character device and add it to the kernel */
         cdev init(&mydev.cdev, &mydev fops);
260
261
         mydev.cdev.owner = THIS_MODULE;
262
         if (cdev add(&mydev.cdev, mydev node, DEVCNT)) {
263
             printk(KERN ERR "cdev add() failed!\n");
264
             /* clean up chrdev allocation */
265
             unregister chrdev region(mydev node, DEVCNT);
266
267
             return -1;
268
         }
269
270
271
         // Setup timer and start timer.
         setup_timer(&blinkLED, timer_blink,0);
272
         return ret;
273
     }
274
275
276
     // Clean up when removing driver
     static void __exit pci_hw4_exit(void)
277
278
     {
         /* destroy the cdev */
279
         cdev del(&mydev.cdev);
280
281
         device destroy(cl,mydev node);
         class destroy(cl);
282
283
         /* Unregister PCI Driver*/
284
         pci unregister driver(&my pci driver);
285
286
         // Get rid of timer
287
         del timer sync(&blinkLED);
288
289
290
         /* clean up the devices */
         unregister_chrdev_region(mydev node, DEVCNT);
291
         printk(KERN INFO "(my pci driver) module unloaded!\n");
292
293
294
     MODULE AUTHOR("Aaron Chan");
295
296
     MODULE LICENSE("GPL");
     MODULE VERSION("0.2");
297
     module init(pci hw4 init);
298
     module exit(pci hw4 exit);
299
```

300