

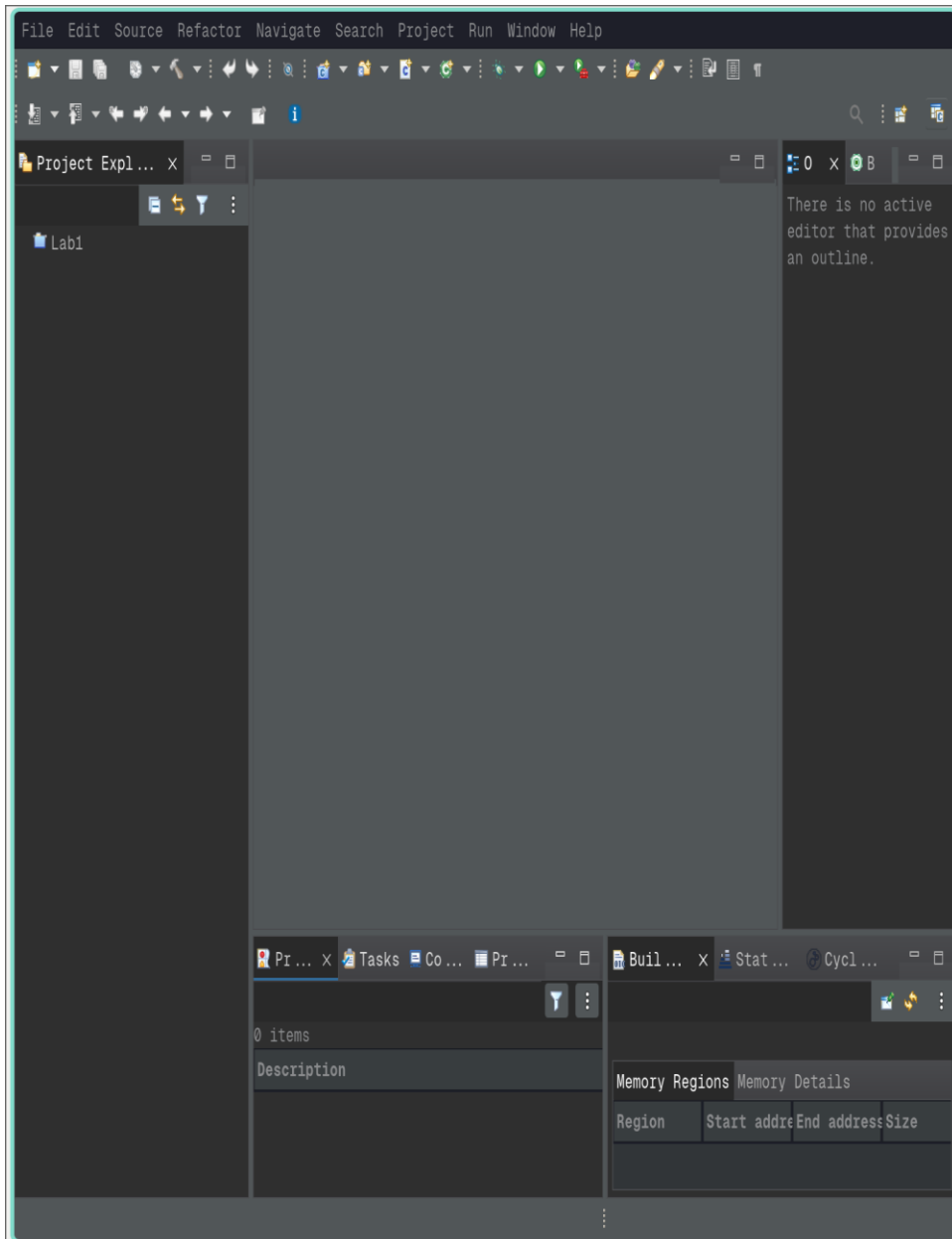
Lab-1 Datasheet: Getting Started with STM32CubeIDE – LED Blinking with HAL

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Date:	<u>26/01/27</u>

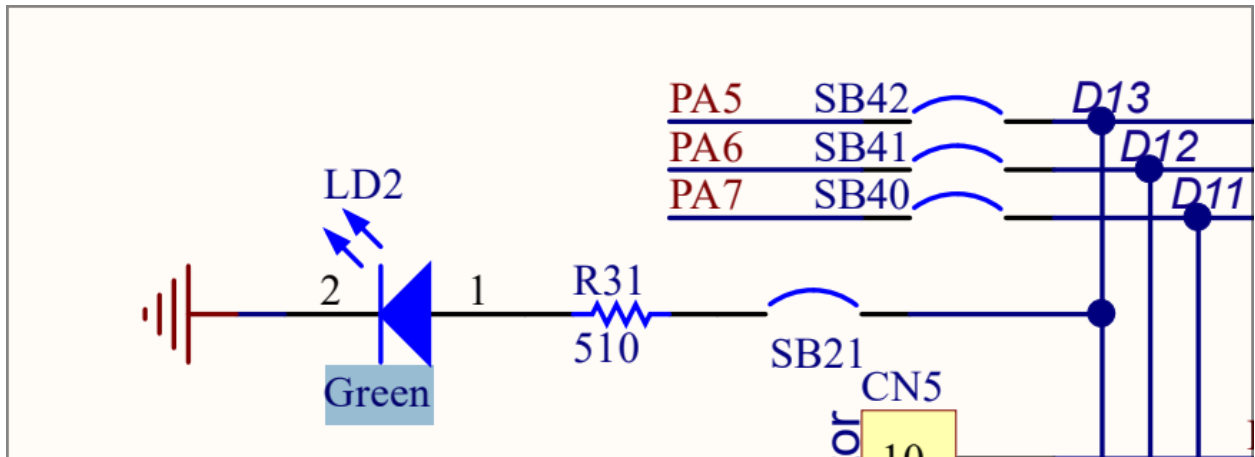
1) What operating system are you using?

A screenshot of a terminal window showing the output of the 'neofetch' command. The terminal has a dark background with green and white text. The output displays system information such as OS (CachyOS x86_64), Host (Framework FRAMMDCP07), Kernel (6.18.6-2-cachyos), Uptime (1 hour, 21 mins), Packages (1550), Shell (zsh 5.9), Resolution (2880x1920), WM (Hypirland), Theme (Dracula [GTK2/3]), Icons (Dracula [GTK2/3]), Terminal (alacritty), CPU (AMD Ryzen 7 7840U w/ Radeon 780M Graphics (16) @ 5.134GHz), GPU (AMD ATI Phoenix1), and Memory (7668MiB / 15283MiB). At the bottom of the terminal output, there is a row of seven colored squares: black, red, green, yellow, purple, blue, and white.

2) Insert a screenshot of your “Welcome to STM32CubeIDE” Page below:



3) Insert the screenshot of the circuit diagram of the on-board (user) LED from the STM32 Nucleo Board Schematic:

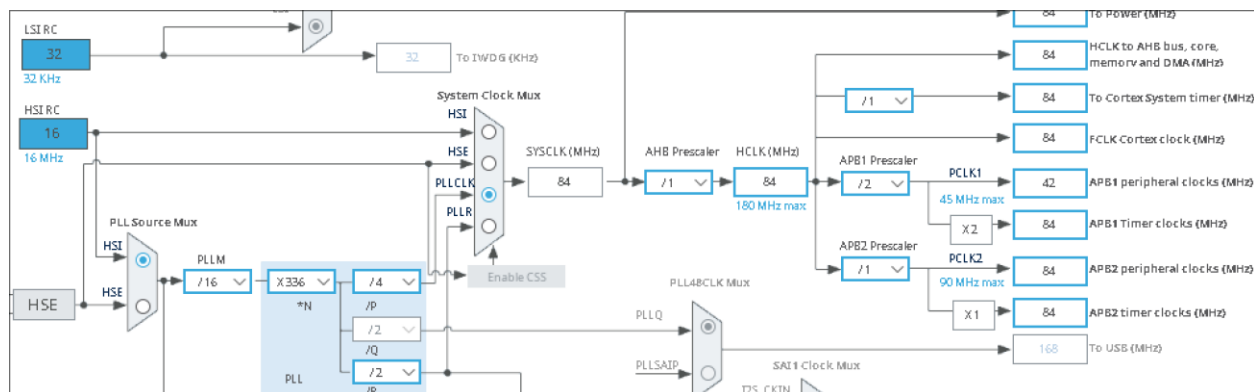


4) Why is GPIO mode for PA5 (LED) set to “Output Push Pull” by default.

Because that gives natural handling where high/1 is on and low/0 is off.

5) What is the default clock source used (in Clock Configuration) to achieve an 80 MHz system clock?

For the Nucleo-F446RE its 16MHz for 84MHz from the PLLCLK/HSI RC



Task-2: Blink LED

6) Insert the code in main() function which toggles the LED every 1 second:

```
int main(void) {
```

```
/* USER CODE BEGIN 1 */
```

```

/* USER CODE END 1 */

/* MCU Configuration-----*/

/* Reset of all peripherals, Initializes the Flash interface and the Systick. */ HAL_Init();

/* USER CODE BEGIN Init */

/* USER CODE END Init */

/* Configure the system clock */ SystemClock_Config();

/* USER CODE BEGIN SysInit */

/* USER CODE END SysInit */

/* Initialize all configured peripherals / MX_GPIO_Init(); MX_USART2_UART_Init(); / USER CODE
BEGIN 2 */

/* USER CODE END 2 */

/* Infinite loop / / USER CODE BEGIN WHILE / while (1) { / USER CODE END WHILE /
HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_5); HAL_Delay(1000); / USER CODE BEGIN 3 / } / USER
CODE END 3 */}

```

Or in less aids formatting

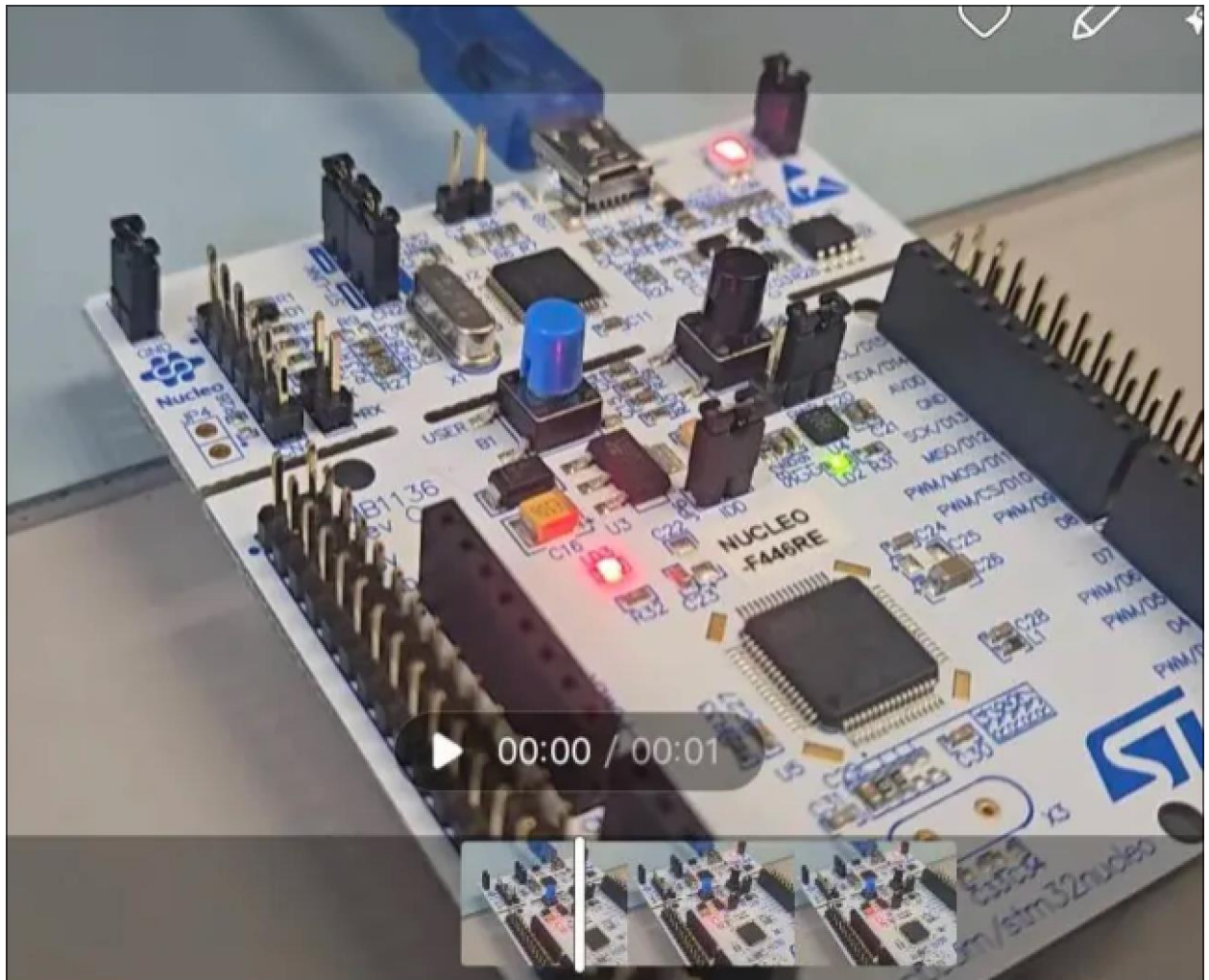
```

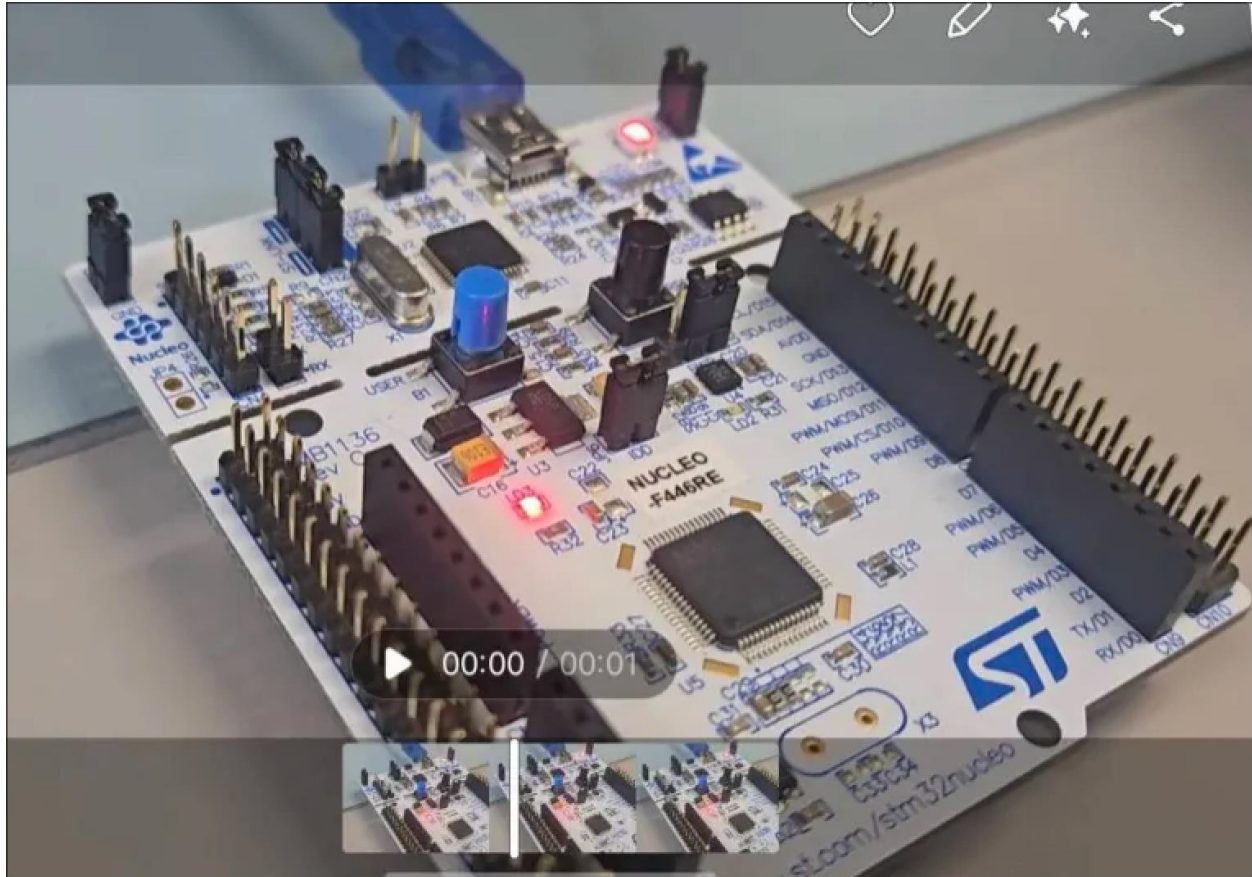
While (1) {
    HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_5);
    HAL_Delay(1000);
}

```

7) Capture a short video of your on-board LED blinking and insert two still frames:

- Frame 1 : LED ON
- Frame 2 : LED OFF





Task-3: Modify Delay

8) Insert the modified code which toggles the LED every 0.2 seconds:

```
While (1) {  
    HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_5);  
    HAL_Delay(200);  
}
```

Task-4: Blink LED

9) Insert the code in main() function that turns on/off the LED every 1 sec using HAL_GPIO_WritePin():

```
While (1) {  
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, GPIO_SET);  
    HAL_Delay(500);  
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, GPIO_RESET);  
    HAL_Delay(500);  
}
```

Reflections

10) What part of this lab did you find most helpful for understanding embedded systems development? (i.e. IDE setup, HAL functions, debugging, etc.)

Understanding that toolchains are always going to be an issue.

11) What challenges did you encounter during this lab, and how did you overcome them? (i.e. installation issues, driver problems, hardware issues, code errors, etc.)

My build env wasn't using gcc-arm-no-eabi or whatever, so I set an env var so it would look for it properly.