

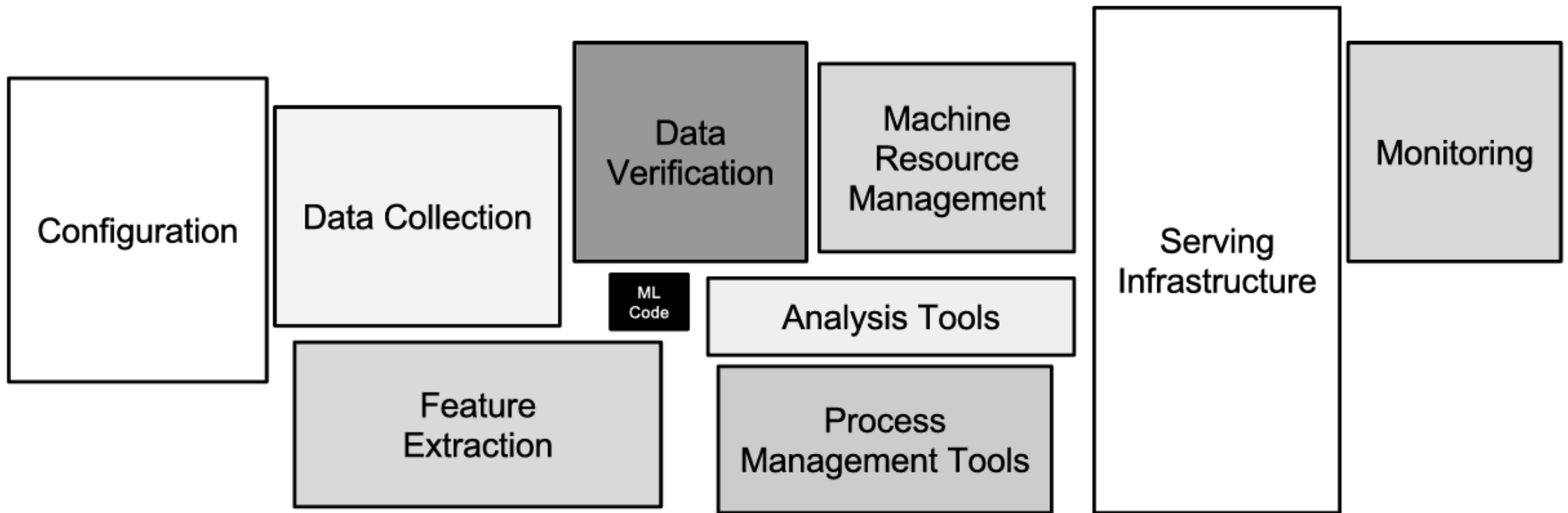


“To make great products: Do machine learning like the great engineer you are, not like the great machine learning expert you aren't.”

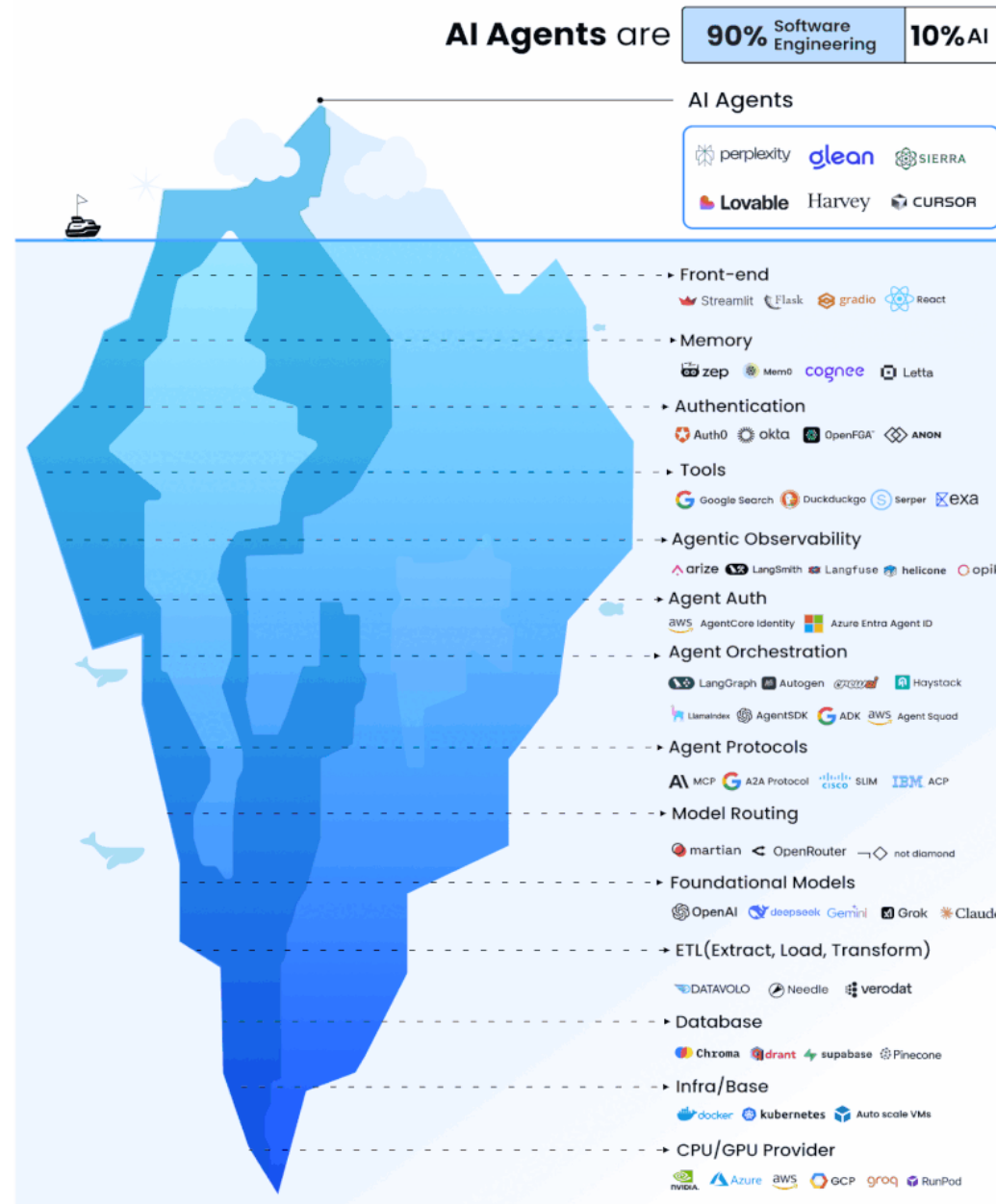
-Google AI Lab

**Developing and deploying ML systems are relatively fast and cheap, but maintaining them over time is difficult and expensive.**

<https://www.youtube.com/watch?v=VfcY0edoSLU>



Sculley, David, et al. "Hidden technical debt in machine learning systems." *Advances in neural information processing systems* 28 (2015).



Source: LinkedIn post

# ENSF 619

# Software Engineering for ML-based Systems

Overview and Admin Notes

Fall 2025

Gouri Ginde

# Welcome

**What you should know (Prerequisites)** : Software Engineering basics (SDLC, Waterfall, Spiral, Scrum, Agile methodologies) beginner level, Knowledge of ML

## **Agenda for today**

- Introduction to ENSF 619
- Course outline
- Assignment 1
- QnA

# Gouri

Asst. Prof. Gouri Ginde

Dept. of Electrical and Software Engineering

**SHAKTI** (Software Hub for AnalysiKs, Technology and Innovation) Lab

- Virtual/in-person office hours: by appointment made by email
- Email: gouri.deshpande@ucalgary.ca
- Office: ICT 254
- Contact number (Office): 403.220.7431
- Website: <https://profiles.ucalgary.ca/gouri-ginde-deshpande>

**NOTE: Include the following in the subject of your email [ENSF 619]**

E.g. *[ENSF 619] Need clarification*

*[ENSF 619] Meeting request*

# Gouri outside of classroom

I'm a researcher in the field of Software Engineering (SE)

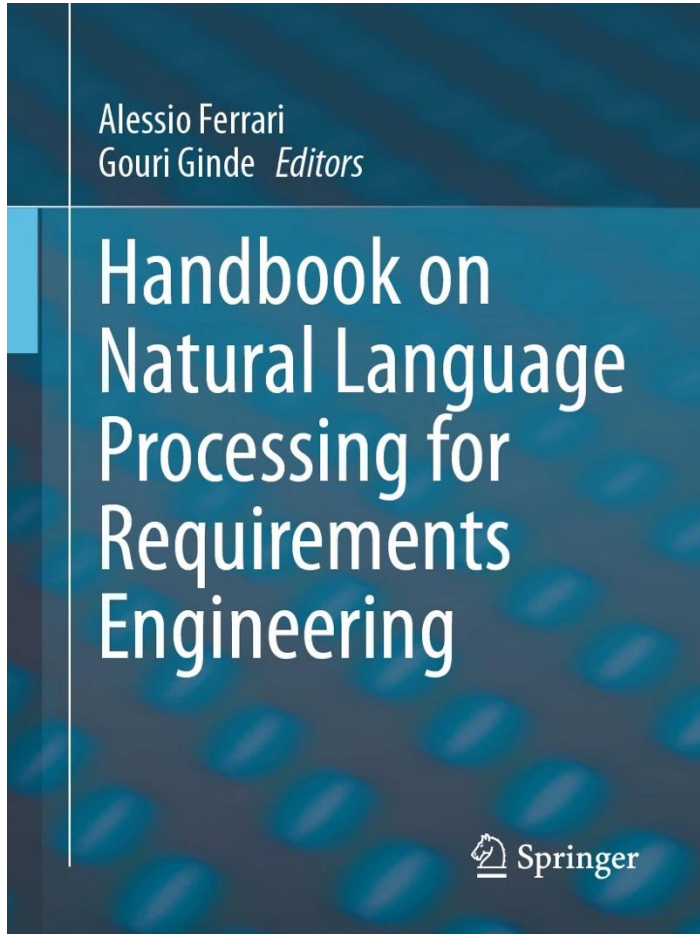
I specialize in

- Requirements Engineering (RE): Dependency extraction, Elicitation, Open Source Software data mining, Data Analytics
- SE for Healthcare
- Applied NLP and ML, RE for ML and Responsible AI for RE
- Scientometrics

I also dabble in Electronic Publishing: Experimentation, Design, Writing, etc.



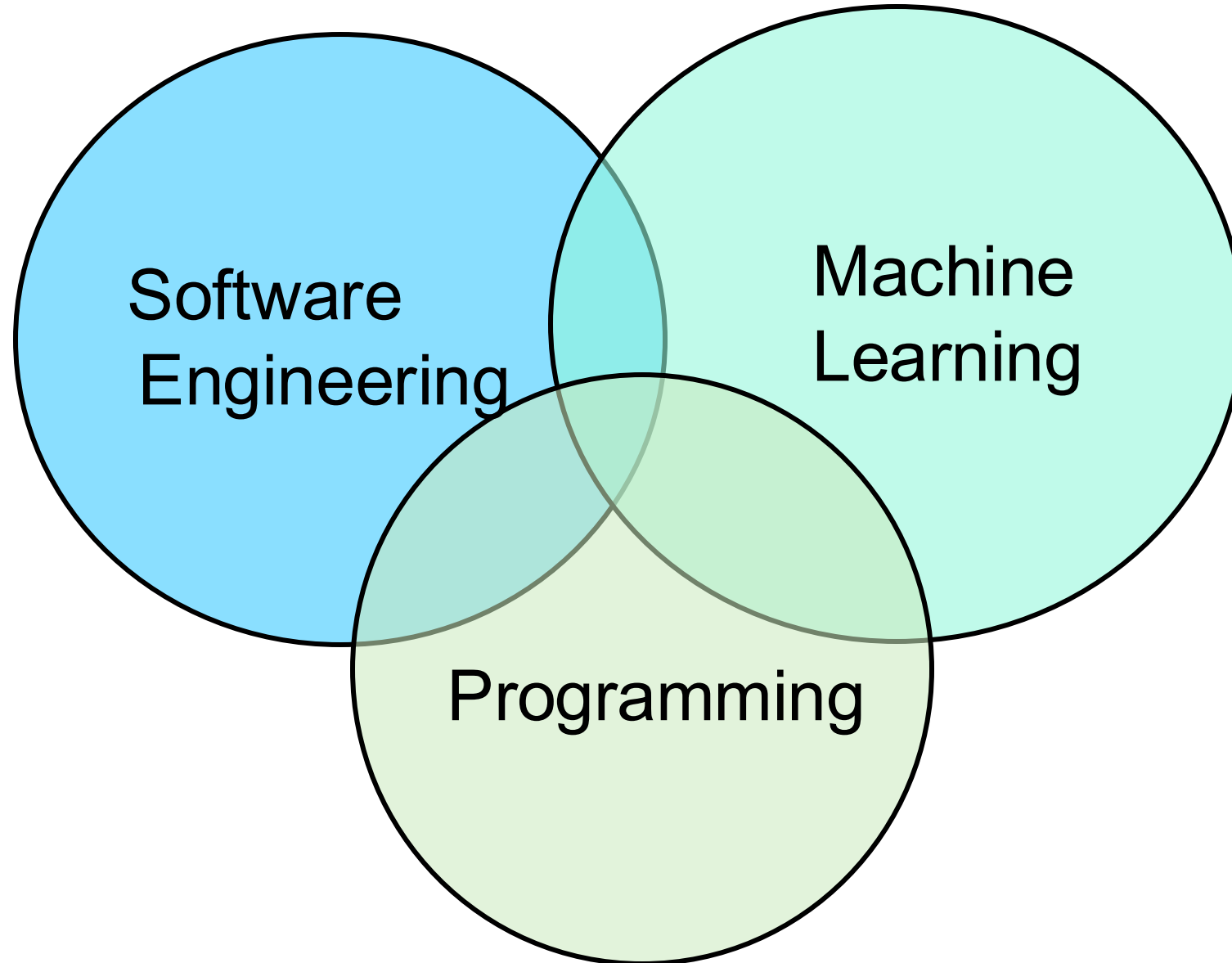
# Gouri outside of university



- I do gardening, painting, sculpting, swimming, yoga, learning winter sports such as downhill skiing
- I love programming and debugging!
- I worked in IT for over a decade as a Software and Sr. Software engineer at Hewlett Packard, India, before doing my PhD here at the Dept. of Computer Science.
- I have two kids.

**Recently, I co-edited a Book titled “Handbook on NLP for Requirements Engineering.”**

# ENSF 619.06: Software Engineering for AI/ML-based Systems



# What is the difference?



ML for SE



SE for ML

## Predictive Models in Software Engineering: Challenges and Opportunities

YANMING YANG, Zhejiang University, China

XIN XIA \*, Software Engineering Application Technology Lab, Huawei, China

DAVID LO, Singapore Management University, Singapore

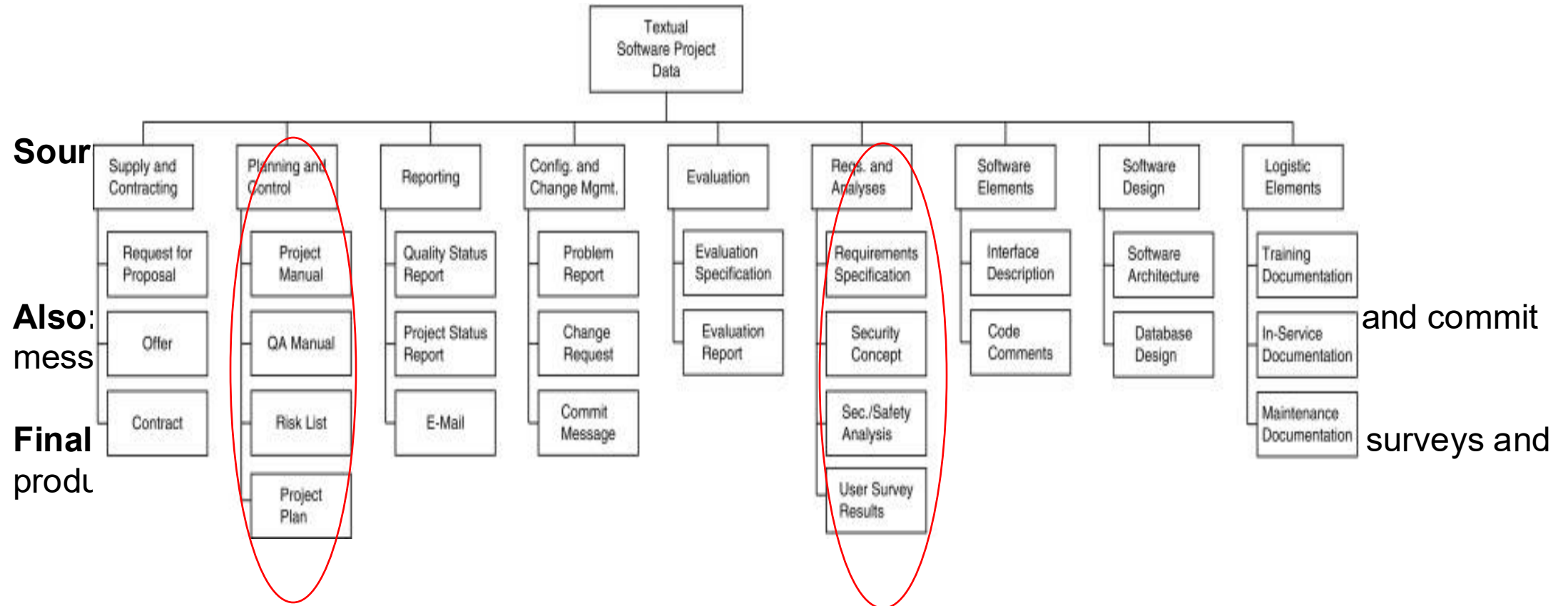
TINGTING BI, Monash University, Australia

JOHN GRUNDY, Monash University, Australia

XIAOHU YANG, Zhejiang University, China

Predictive models are one of the most important techniques that are widely applied in many areas of software engineering. There have been a large number of primary studies that apply predictive models and that present well-performed studies in various research domains, including software requirements, software design and development, testing and debugging and software maintenance. This paper is a first attempt to systematically

# Textual data in Software Project



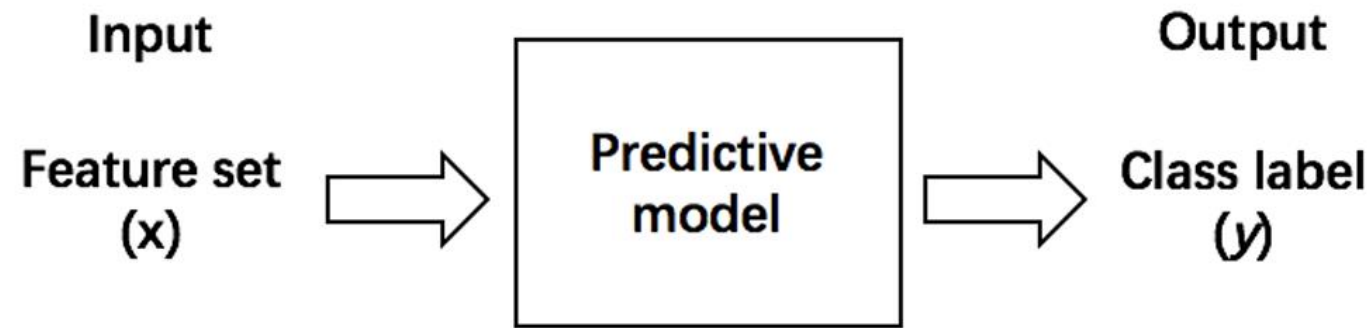


Fig. 1. Predictive model as the task of mapping an input feature set  $x$  into its class label  $y$ .

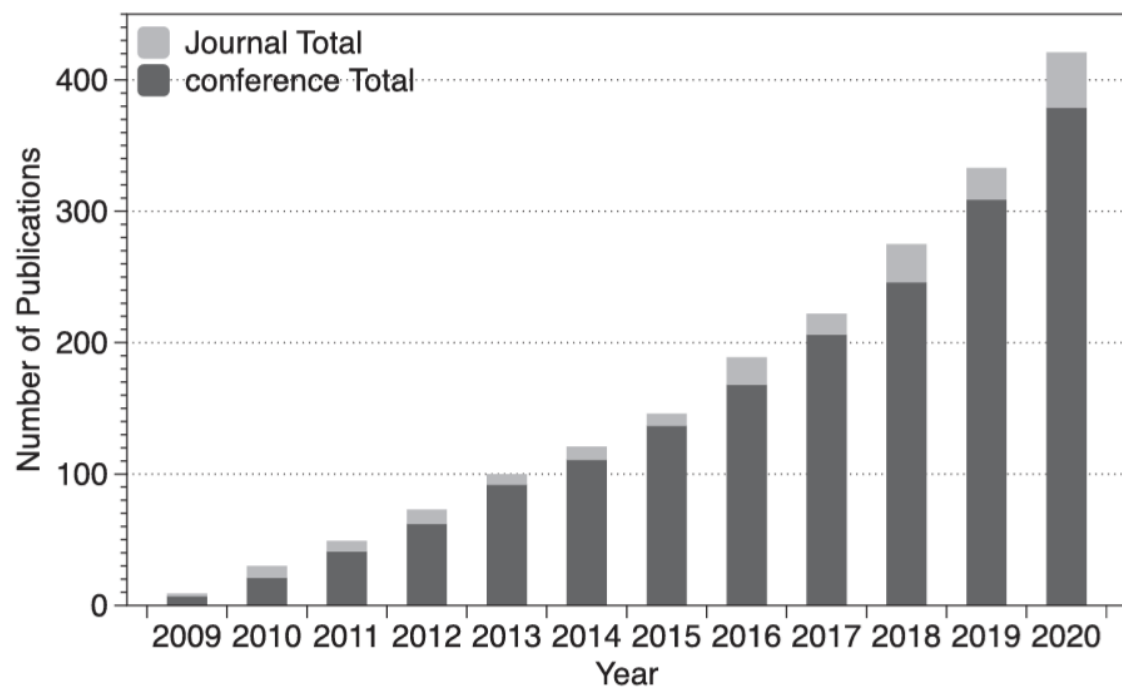


Fig. 4. Venue distribution for primary papers.

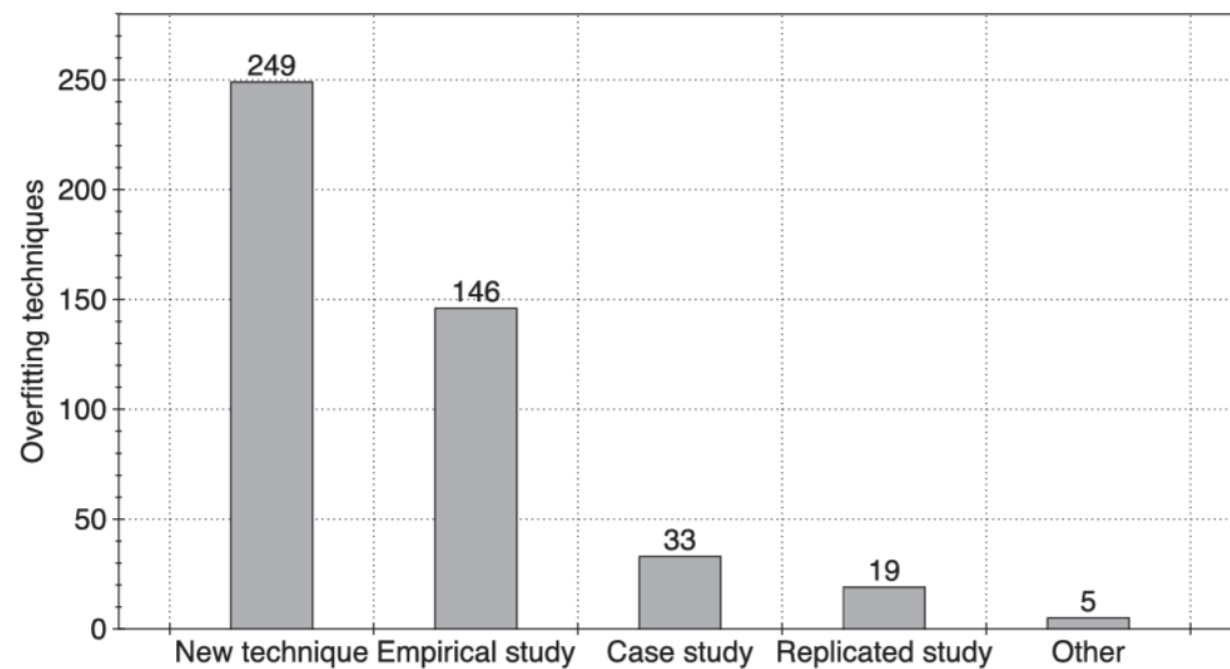


Fig. 5. Type of main contribution.

Table 7. Top SE Topics with a Minimum of 10 Relevant Papers

Rank	Specific Task	Research Domain	#Studies
1.	Defect Prediction	Software Maintenance	111
2.	Bug/Fault Prediction	Software Testing	42
3.	Software Quality Assessment	Software Maintenance	20
4.	Developer Behavior Analysis	Software Management	18
5.	Vulnerability Detection	Software Maintenance	14
5.	Software Repository Mining Detection	Software Management	14
7.	Performance Prediction	Software Maintenance	11
7.	Code Smell Detection	Software Maintenance	11



# Applied NLP (and ML) in RE: Examples

## From Bag-of-Words to Pre-trained Neural Language Models: Improving Automatic Classification of App Reviews for Requirements Engineering

Adailton F. Araujo, Marcos P. S. Gôlo, Breno M. F. Viana,  
Felipe P. Sanches, Roseli A. F. Romero, Ricardo M. Marcacini

Institute of Mathematics and Computer Sciences - University of São Paulo (USP)  
PO Box 668 – 13.560-970 – São Carlos – SP – Brazil

{adailton.araujo,marcosgolo,brenov,fpadula}@usp.br

{ricardo.marcacini,rafrance}@icmc.usp.br

**Abstract.** Popular mobile applications receive millions of user reviews. These reviews contain relevant information, such as problem reports and improvement suggestions. The reviews information is a valuable knowledge source for soft-

## RE-BERT: Automatic Extraction of Software Requirements from App Reviews using BERT Language Model

Adailton Ferreira de Araújo  
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### ABSTRACT

Traditionally, developers restricted themselves to collecting opinions from a small group of users by using techniques such as interviews, questionnaires, and meetings. With the popularization of social media and mobile applications, these professionals have to deal with crowd users' opinions, who want to voice the software's evolution. In this context, one of the main related tasks is the automatic identification of software requirements from app

### 1 INTRODUCTION

Extracting useful knowledge from web and social media has become a new trend in Software Requirements Engineering (ERS) [5, 12, 14]. Traditionally, developers restricted themselves to collecting opinions from a small group of users by using techniques such as interviews, questionnaires, and meetings. With the popularization of social media and mobile applications, these professionals have to deal with crowd users' opinions, who want to voice the evolution

SN Computer Science (2021) 2:69  
<https://doi.org/10.1007/s42979-020-00427-1>

### ORIGINAL RESEARCH



## Sentence Embedding Models for Similarity Detection of Software Requirements

Souvick Das<sup>1</sup> · Novarun Deb<sup>2</sup> · Agostino Cortesi<sup>3</sup> · Nabendu Chaki<sup>4</sup>

Received: 11 August 2020 / Accepted: 11 December 2020 / Published online: 2 February 2021  
© The Author(s), under exclusive licence to Springer Nature Singapore Pte Ltd. part of Springer Nature 2021

### Abstract

Semantic similarity detection mainly relies on the availability of laboriously curated ontologies, as well as of supervised and unsupervised neural embedding models. In this paper, we present two domain-specific sentence embedding models trained on a natural language requirements dataset in order to derive sentence embeddings specific to the software requirements

## NoRBERT: Transfer Learning for Requirements Classification

Tobias Hey, Jan Keim, Anne Kozirolek, Walter F. Tichy  
Karlsruhe Institute of Technology (KIT)  
Institute for Program Structures and Data Organization  
Karlsruhe, Germany  
hey@kit.edu, jan.keim@kit.edu, kozirolek@kit.edu, tichy@kit.edu

**Abstract—**Classifying requirements is crucial for automatically handling natural language requirements. The performance of existing automatic classification approaches diminishes when applied to unseen projects because requirements usually vary in wording and style. The main problem is poor generalization. We propose NoRBERT that fine-tunes BERT, a language model that

on the project and authors. Without transferability to unseen projects, current approaches are not applicable in practice. One would need a suitable training set for each project, which is usually infeasible. To overcome this challenge, we investigate how transfer learning approaches perform on the task of

Software maintenance is the domain in which 55% of predictive models have been applied in the selected primary studies.

111 studies use predictive models for software defect prediction.

Only 8 of the studies worked on requirements classification using predictive models.

# What is SE for Machine Learning?



# Plagiarism

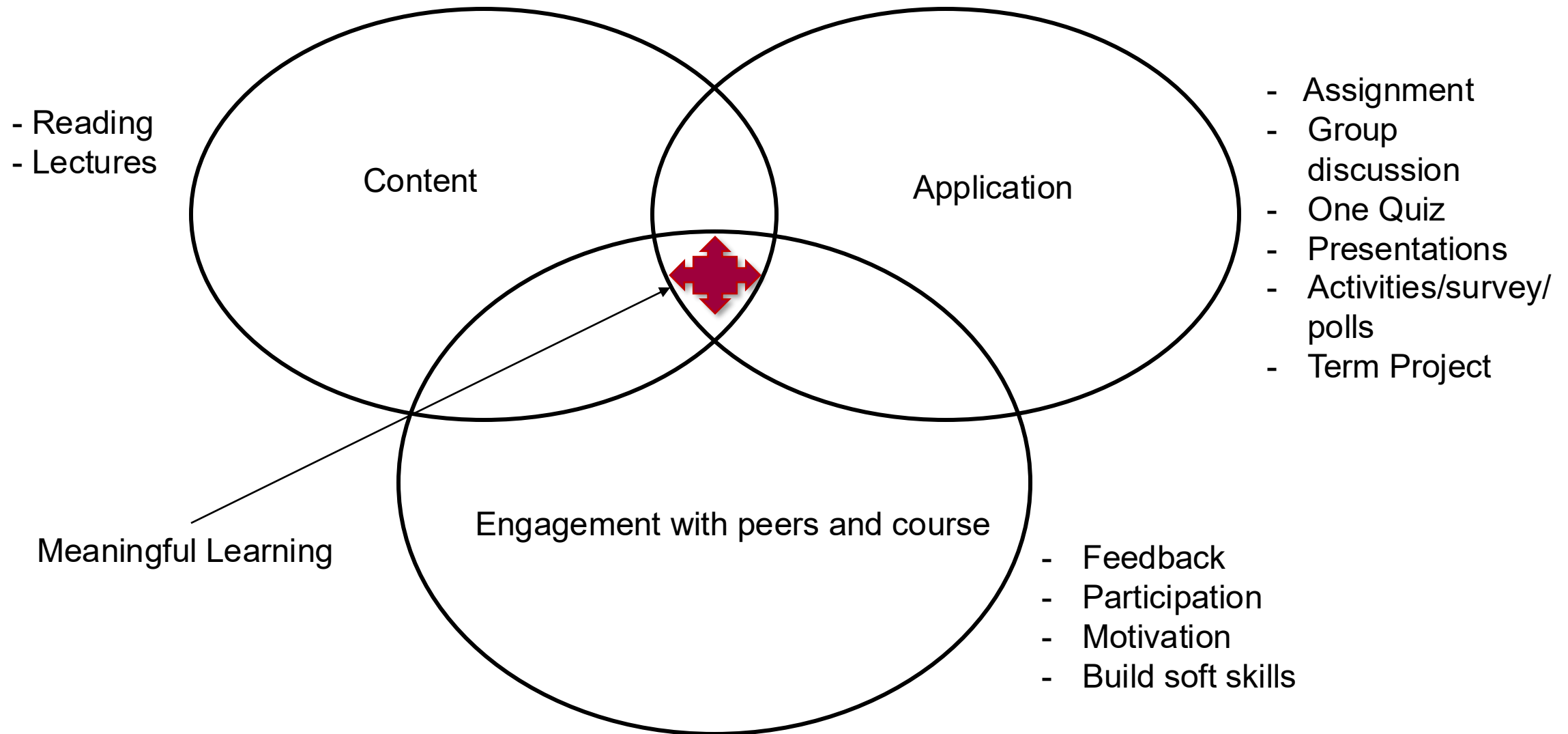
- Check <http://www.plagiarism.org/>
  - Link for the University of Calgary FGS Policy on plagiarism:  
<http://www.ucalgary.ca/pubs/calendar/grad/current/gs-o.html>
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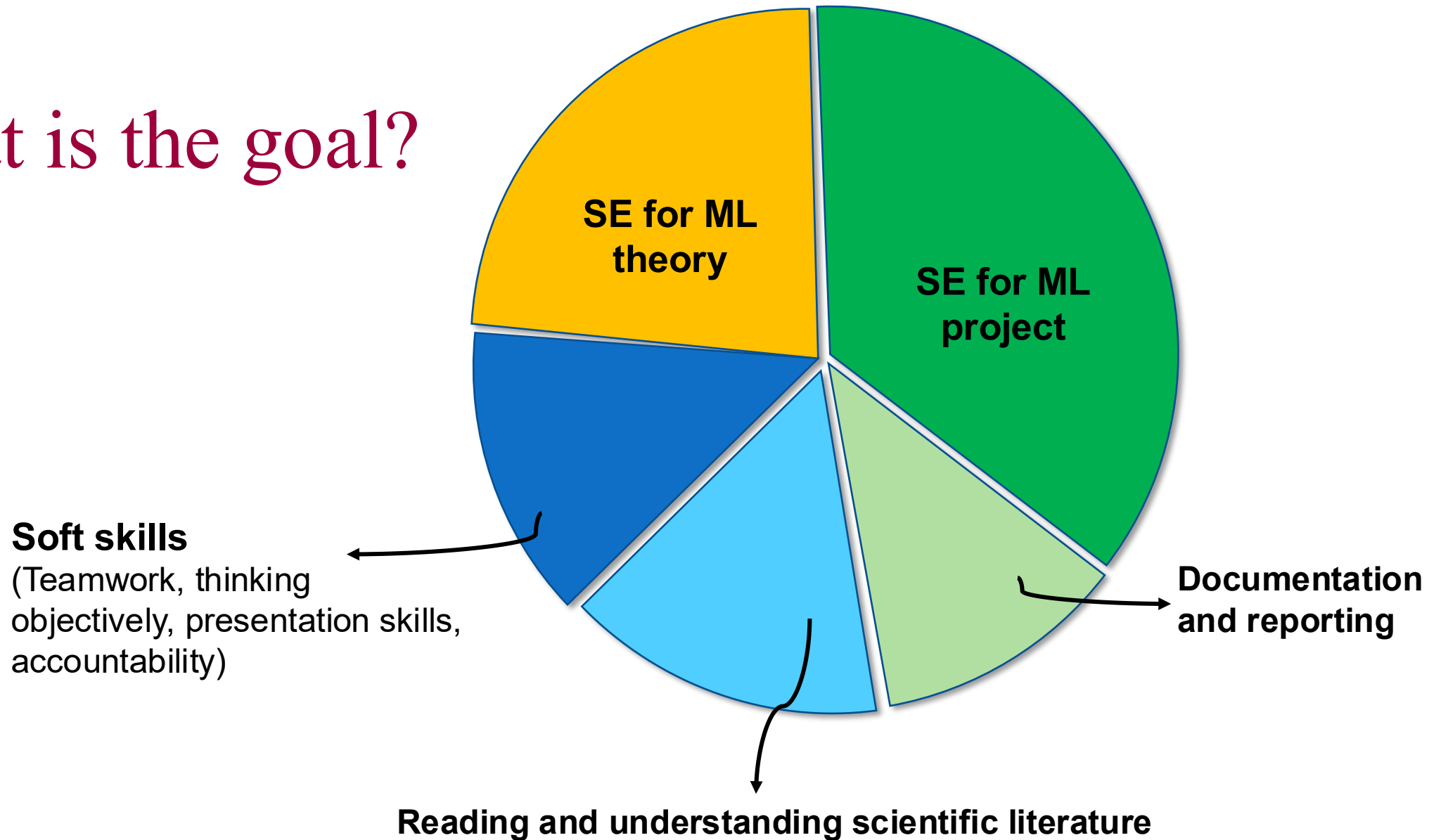
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# Admin Notes of the course

# Course components



# What is the goal?



# Pedagogical approach

We will use an Active Learning approach:

Tuesday's

- Lecture
- Reading papers and presenting: Group Assignment presentations
- There are no labs, but we will utilize classroom time to strike one-on-one coaching as and when needed.

Office hours – Fridays 2 - 3 pm (on a need basis)

Any additional meetings/one-on-ones and/or discussions can be scheduled during this time



# Grading Scheme

<b>NOTE: Attendance mandatory for all presentations and quizzes</b>			
	<b>Weight</b>	<b>Evaluation</b>	<b>Due dates</b>
<b>Assignment 1</b> (Notebook submission: ML refresher)	5%	Individual	5 <sup>th</sup> Sept @Noon
<b>Assignment 2</b> (presentation)	15%	Individual	19 <sup>th</sup> Sept @Noon
<b>Quiz</b>	5%	Individual	7 <sup>th</sup> Oct, In class
<b>Assignment 3</b> (presentation)	15%	Individual	24 <sup>th</sup> Oct @Noon
<b>Term Project Problem scoping, modelling, problem definition</b>	10%	Group	24 <sup>th</sup> Sept
<b>Course project</b> (Problem, solution and results/demo)	20%	Group	21 <sup>st</sup> Oct @Noon 18 <sup>th</sup> Nov @Noon
<b>Term project report</b> (end of semester)	20%	Group	11 <sup>th</sup> Dec @Noon
<b>Participation</b>	10%	Individual	Over the semester
<b>Total</b>	<b>100%</b>		

Observe that 50% of final grades are for group/team-based performance and 50% for individual performance

\*\* A 2% bonus mark will be awarded to the top projects (based on collective evaluation from peers and instructor) \*\*

\*\* This is subject to change

# Term project (50%)

- The term project is a group-based component (group of 2 in each team)
- There are 4 parts to it.
  - a) Project scoping: 2 pages proposal submission: 10%
  - b) Problem, solution approach and preliminary results presentation: 10%
  - c) Final results, demo & presentation: 10%
  - d) Project report: 20%
- The instructor and peers will evaluate in-class presentations.

# Participation (10%)

I track participation in every class.

## Expectations:

- Active Engagement in Discussions

**Thoughtful and relevant comments during class discussions, asking questions that demonstrate a deep engagement with the material, and responding constructively to the ideas of others. Remember, it's the quality of your contributions that will be valued over quantity.**

- Collaboration and Respect

**Working effectively and respectfully with peers** during group activities or discussions. This also involves listening to others, considering different perspectives, and contributing positively to the collaborative learning environment.

# Textbook

There is no required textbook for this course. However, I will be sharing the scholarly articles and content as and when needed.

You can refer to the following two books for additional material

- *Wilson, Ben. Machine Learning Engineering in Action. Manning Publications, 2022.*
- *Software Engineering: A Practitioner's Approach by Roger S. Pressman*

# RESEARCH PROJECT

- Covers study of literature and doing some own (independent) work
- Developing an AI/ML-based tool/solution following SE fundamentals
- Group work is encouraged, but not mandatory
- Option to enhance research into joint publication (*I shall be one of the co-authors in on the papers stemming from this coursework*)
- Inspiration for project themes (you can bring your project from your ongoing work with your supervisor)

on

*A. Begel, T. Zimmermann, “Analyze This! 145 Questions for Data Scientists in Software Engineering”,  
In: Proceedings of the 36th International Conference on Software Engineering (ICSE 2014).*

# Course software

- For architecture diagrams, we recommend you use MS-Visio (from onthehub)
- But you can use others, such as Dia, or ...
- Document editor (any of the following)
  - MS-word
  - Or LaTeX (recommended)
- Presentations
  - OpenOffice ppt
  - Or MS PowerPoint

More specific details will be provided later.

**All the documents should be submitted in PDF format in D2L**

# Individual introductions

## LEGO game

Time for a survey!  
Please go to D2L



*Any other questions?*

# The “Best Audience Ever” clause

A positive atmosphere includes students who are

**Attentive**

**Supportive**

**Smiling!**

# Focus is to also develop

## Professional Dispositions

- **Meticulous:** As an algorithm is a formal solution to a computational problem, attention to detail is important when developing and combining algorithms.
- **Persistent:** As developing algorithmic solutions to computational problems can be challenging, computer scientists must be resolute in pursuing such solutions.
- **Inventive:** As computer scientists develop algorithmic solutions to real-world problems, they must be inventive in developing solutions to these problems.

# Assignment 1 Kickoff

# ENSF 619

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