The Krusty Krab Inventory Management System Analysis Phase Deliverables: System Proposal

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Table of Contents

I. Executive Summary	3
II. System Request	4
III. Work Plan	5
IV. Feasibility Analysis	6
V. Requirements Definition	8
VI. Use Cases	9
VII. Process Models	14
VIII. Data Model	10
IX. Appendices	17

3

Executive Summary

Here we have presented a finalized system proposal as the analysis phase deliverable for the Krusty Krab Inventory Management System. We have included an updated system request which includes the updated scope of the project. We cut down on some features of the system such as forecasting and communication with suppliers as that would have made the project too big. We updated the work plan based on our completion of the planning phase. As well as an updated feasibility analysis taking into consideration the updated scope of the project. For parts of the analysis phase, we have included the requirements definition which was used to help determine our use cases, process models, and data model. We have conducted six use cases based on those requirements which will be beneficial to building the system successfully. Additionally, we have a context and level 0 data flow diagram based on those use cases and an entity relationship diagram explaining how our data will be stored for the system. Finally, we have attached additional resources in the appendix to determine the requirements for the new system, including an employee questionnaire.

System Request – Inventory Management Project

Project sponsor: Eugene Harold Krabs – CEO/Owner

Business Need: The project addresses the need to be able to more efficiently manage inventory within the restaurant. This system will account for waste/spoilage/theft that has occurred. Allow for servers to simultaneously create checks and update inventory through the point of sale (POS) system. The system will also help streamline the reorder process by making it a computerized activity.

Business Requirements: Servers will be able to input orders into the POS system and the system will update the current inventory based on that information. A manager in the back will have access to the system to account for any miscellaneous dilemmas that require an update in the inventory. Different users will have different access to the system to prevent any potential theft or mismanagement. All ingredients for recipes of menu items need to be determined to effectively manage inventory through the POS system. The system needs to send a notification to the manager when the inventory level of a particular ingredient is low and should be reordered.

Business Value: Creates a single system that allows for easily accessible live inventory information. Will mitigate the labor costs of physically tracking inventory. Provides a more efficient process for determining inventory levels by allowing servers to both create tabs and update inventory in one singular process within the same system. The system will help eliminate stockouts and optimize our reorder process. Having a stronger grasp of live inventory can help when making on-the-spot decisions regarding serving certain menu items and the efficiency of food preparation within the restaurant.

Conservative estimates of tangible values to the business include

- \$200,000 in reduced inventory costs
- \$130,000 in reduced labor costs for inventory management
- \$100,000 in revenue from increased customer sales

Special Issues or Constraints: Due to the nature of the restaurant business we must account for the freshness of food and expiration dates when implementing the system so we will utilize the first-in-first-out (FIFO) system when deciding which inventory to use. The System needs to be able to manually update through the backend if a known mistake was made by a server, for example when using POS. Managing and tracking certain foods may prove difficult.

Work Plan

				Estimated		Actual				
					End					
Task ID	Task Name	Assigned To	Duration (days	StartDate	Date	Start Date	End Date	Duration Variance	Dependency	Status
1	Planning Phase		13	9/6/2022	9/27/2022					Completed
1.1	System Request	Chandler	2	9/6/2022	9/8/2022					Completed
1.2	Feasibility Study	Chandler	5	9/9/2022	9/16/2022					Completed
1.2.1	Technical Feasibility	Chandler	2	9/9/2022	9/12/2022					Completed
1.2.2	Econmic Feasibility	Chandler	2	9/13/2022	9/15/2022					Completed
1.2.3	Organizational Feasibility	Chandler	1	9/16/2022	9/16/2022					Completed
1.3	Project Plan	Alyssa	6	9/19/2022	9/27/2022					Completed
1.3.1	Work Plan	Alyssa	2	9/19/2022	9/21/2022					Completed
1.3.2	Staffing Plan	Alyssa	1	9/22/2022	9/22/2022					Completed
1.3.3	Standards List	James	1	9/23/2022	9/23/2022					Completed
1.3.4	Risk Assesment	James	2	9/26/2022	9/27/2022					Completed
					End					

					End					
Task ID	Task Name	Assigned To	Duration (days	StartDate	Date	Start Date	End Date	Duration Variance	Dependency	Status
2	Analysis Phase		16	10/3/2022	10/24/2022					Open
2.1	System Propsal	Chandler								Open
2.1.1	Requirements Definition	Chandler	4	10/3/2022	10/6/2022					Open
2.1.1.1	Functional Requirements	Chandler	2	10/3/2022	10/4/2022					Open
2.1.1.2	Non-Functional Requirements	Chandler	2	10/5/2022	10/6/2022					Open
2.1.2	Use Cases	Alyssa	3	10/7/2022	10/9/2022					Open
2.1.3	Process Model	Alyssa	4	10/12/2022	10/15/2022					Open
2.1.4	Data Model	James	3	10/16/2022	10/20/2022					Open
2.2	Appendices	James	2	10/21/2022	10/24/2022					Open

				Estimated		Actual				
Task ID	Task Name	Assigned To	Duration (days	StartDate	End Date	Start Dat	End Date	Duration Variance	Depende	Status
3	Design Phase		31	1/6/2023	2/17/2023					Open
	Develop database design document	Alyssa	9	1/6/2023	16-Jan					Open
3.1.1	Staging database design	Alyssa	9	1/6/2023	1/16/2023					Open
3.1.2	Suspense databse design	Alyssa	9	1/6/2023	1/16/2023					Open
3.2	Develop reject-handling design document	Alyssa	9	1/17/2023	1/29/2023				1.1.1, 1.:	Open
3.2.1	Reject-handling engine design	Alyssa	9	1/17/2023	1/29/2023					Open
3.3	Develop OLAP design document	James	9	1/17/2023	1/29/2023				1.1.1, 1.:	Open
3.3.1	Universe design	James	9	1/17/2023	1/29/2023					Open
3.4	Develop OLAP design pt. 1	Chandle	8	1/10/2023	1/21/2023					Open
3.4.1	High-priority reports design	Chandle	8	1/10/2023	1/21/2023					Open
3.5	Develop application design document	Alyssa	9	1/17/2023	1/29/2023					Open
3.5.1	Group consolidation + corporate reporting maintenance application design	Alyssa	9	1/17/2023	1/29/2023					Open
3.6	Extract, transform, load (ETL) design document	James	2	1/30/2023	1/31/2023				1.5	Open
3.6.1	Data export utility design	James	2	1/30/2023	1/31/2023					Open
3.7	Application design document	Chandle	27	1/16/2023	2/11/2023					Open
3.7.1	Web entry application UI design	Chandle	26	1/16/2023	2/10/2023					Open
3.7.2	Web entry application UI design sign-off	Chandle	1	2/11/2023	2/11/2023					Open
3.7.3	Web entry forms and database model validation	Alyssa	11	1/15/2023	1/29/2023					Open
3.8	Functional requirements document	James	9	1/20/2023	1/30/2023					Open
3.8.1	Application design	James	9	1/20/2023	1/30/2023					Open
3.8.1.1	User authentication	James	4	1/20/2023	1/23/2023					Open
3.8.1.2	Call logging	Chandle	2	1/24/2023	1/27/2023					Open
3.8.1.3	Search	Chandle	3	1/28/2023	1/30/2023					Open

Inventory Management System Feasibility Analysis

Patrick Star has created the following feasibility analysis for The Krusty Krabs' inventory management project. The highlights of the feasibility analysis are as follows:

Technical Feasibility

The inventory management system is technically feasible, although it is associated with some risks.

Krusty Krabs' risk regarding familiarity with the operation of the inventory management system is moderate.

- Servers are already familiar with operating the Point-of-Sale (POS) system and the new system will not require any additional electronic processes on their end.
- Management already has familiarity with the POS system as they operate the business
 aspect of the system and should be easily able to understand accessing and assessing
 the new system's information and tasks.

Krusty Krabs' risk regarding familiarity with the technology of the inventory management system is moderate.

- Our POS system was internally created so our engineers and developers have experience building a system of this caliber.
- Combining an inventory management system into the already existing POS system presents some risks. We do not want to worsen any of the already existing functionalities or make those more difficult to operate.

The Project size is considered relatively high.

- We are looking to completely rehaul our inventory management by computerizing/automating it into our POS system.
- Will require up to five employees to plan, oversee, and create the system.
- Will need to create a recipe costing structure to be implemented into the system.

The compatibility with Krusty Krabs' existing internal infrastructure should be good:

- The system will be based on the already existing technical infrastructure used in order processing and employee tracking.
- There is already a solid internet infrastructure within the restaurant that supports current systems.
- By hosting our system in-house, we do not have to rely on uncertainties regarding third-party services.

(Economic and Organizational Feasibility can be found on the next page)

Inventory Management System Feasibility Analysis (continued.)

Economic Feasibility

A cost-benefit analysis was performed; see the attached spreadsheets in the Appendix for details. Conservative estimates show that the Inventory Management Project has a solid likelihood of contributing to The Krusty Krabs' bottom line.

ROI over 5 years: 49% NPV over 5 years: \$63,282

Break-even occurs after 2.45 years

Intangible Costs and Benefits

Increased customer service as more optimized inventory management will reduce stockouts of items allowing for menu items to be more available when serving customers. Increased operational transparency through live inventory tracking will enable management to feel more comfortable addressing inventory situations when a decision needs to be made. We will have a higher quality menu as we can optimize our inventory making up better equipped to serve food that is fresher and therefore tastier for our customers.

Organizational Feasibility

From an organizational perspective, the project has high risk.

- Top Management Support: Top executives of the company have great support for the project
- Project Champion: Harold Eugene Krabs is a well-regarded and astute business executive who has been eager to implement a better inventory management system
- Organization Management: Unequivocally, managers support the creation of the new inventory management system. This will allow them to better understand the living environment of the restaurant. As well as allowing them to make more informed decisions when it comes to managing inventory. Some risks are associated with management being able to effectively use the system.
- Chefs: High risk associated with chefs having to comply with recipe guidelines for live inventory tracking to be effective. As well as accounting for any spoilage/waste that occurs within the food preparation process.
- Servers: High risk associated with servers accurately inputting order information into the system. The system must not force them to spend additional time associated with manually tracking inventory.

Functional Requirements (Manager):

- 1. Track Food
 - 1.1. Identify menu recipes
 - 1.2. Insert ingredients into the system
 - 1.3. Be able to easily add new ingredients to the system
 - 1.4. Insert menu items into the system
 - 1.5. List ingredient requirements associated with menu items
- 2. Reorder Inventory Request
 - 2.1. Management will decide and insert in the system what qualifies as low inventory
 - 2.2. System will identify when product inventory is low
 - 2.3. System will send a notification to the manager that product inventory is low
- 3. Manager Inventory Access
 - 3.1. Manager logs into the system
 - 3.2. Manager selects they would like to personally edit inventory
 - 3.3. Systems ask the reason for the update (theft, waste, spoilage)
 - 3.4. Manager selects inventory item
 - 3.5. Manager selects the quantity of an item
 - 3.6. System updates inventory levels
- 4. System Inventory Updates
 - 4.1. Management orders inventory
 - 4.2. System tracks order
 - 4.3. When the order arrives, the system updates the inventory

Functional Requirements (Server):

- 5. Processing Customer Orders
 - 5.1. Server will input orders into the POS system
 - 5.2. System will update the inventory based on the information entered

Non-Functional Requirements:

- 1. Operational
 - 1.1. The system should be on tablets and one main desktop to be used by management
 - 1.2. The system should connect to printers wirelessly
- 2. Performance
 - 2.1. The system should provide response times of 5 seconds or less
 - 2.2. The system should be updated with new inventory levels every 3 mins
- Security
 - 3.1. All managers should be assigned a username and have a unique password to login to the access system
 - 3.2. Passwords must be 16 characters with at least one capital letter, at least one number, and a special character (?,!,@,*)
- 4. Cultural and Political
 - 4.1. Company policy says that all computer equipment is purchased from Dell

Use Cases

Lica Caca Nama	Manager Lists Ingredients	ID: 01	Priority: Medium	
Use Case Maine:	Manager Lists ingredients	III): (7)	Priority: Medium	

Brief Description: Manager lists ingredients being used by restaurant for menu items Actor: Manager **Trigger:** Manager needs to update ingredients Type "External "Temporal Preconditions: Normal Course **Information for Steps** 1.0 Update Ingredients list 1. Manager needs to update the ingredients list Ingredient 2. Manager enters the system and chooses to update ingredients 3. System asks the manager how they want to update the ingredients 4. Manager selects between two update options (add/delete) Ingredients List (see Alternative Course 1.1) 7. System updates datastore ingredients

Alternative Course(s):

- 1.1 Manager selects between update options
 - 1a. Manager selects to add a new ingredient
 - 2b. System displays text box to insert new ingredient name
 - 3c. System confirms new ingredient has been added
 - 1b. Manager selects delete an ingredient
 - 2b. System displays a text box for the manager to look up the ingredient
 - 3b. Manager selects the ingredient to be deleted
 - 4b. System confirms ingredient has been deleted

Postconditions:			
Exceptions:			
Summary Inputs	Source	Summary Outputs	Destination
Ingredient	Manager	Ingredients List	Ingredients datastore

	Use Case Name: Menu Item Tracking	ID: 02	Priority: High
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Brief Description: All menu items with ingredients r	
when there are new menu items added/deleted/modifi	ed
Actor: Manager	
Trigger: Need to update menu items	
Type □ External □ Temporal	
Preconditions:	_
Normal Course	Information for Steps
1.0 Manager updates menu items	
1. Manager selects update menu items in system	
2. System prompts manager with three options to	Menu item
update menu items (add/modify/delete) (See	Ingredient
Alternative Course 1.1)	Ingredient quantities
3. Manager selects update menu	
4. System asks manager to confirm menu item	
modification	
5. Manager confirms modification	7.
6. System updates menu items in inventory data	Menu Item
store	Menu Item ingredient quantities
Alternative Course(s):	
1.1 Manager selects between menu item update option	ne
1a Manager selects between menu item update option	iiis
2a. System displays text to add new menu item info	rmation
3a For each menu item added	mation
Manager enters the name of the menu item	
Manager enters ingredients required for menu	item
Manager enters quantity of each ingredient me	
2b. Manager selects modify menu item option	nd nom
3b. System displays text box for manager to enter m	nenu item to modify
4b. For each menu item modification	,
Manager has option to modify menu item name	e
Manager has the option to modify menu item i	
Manager has the option to modify menu item i	<u> </u>
2c. Manager selects delete menu item option	
3c. System displays text box to enter which menu i	tem to delete
4c. Manager selects menu item to be deleted	
Postconditions:	
(Use case continued next page)	
Exceptions:	
When the manager enters an ingredient for a menu ite	em, they must assign an ingredient quantity

to that menu item

Summary Inputs	Source	Summary Outputs	Destination
Menu Item	Manager	Menu Item	Inventory datastore
Ingredient	Manager	Menu Item ingredient quantities	Inventory datastore
Ingredient quantities	Manager		-

Use Case Name: Manaş Manually	ger Updates Inventory	ID: 03	I	Priority: High		
Brief Description: The	shift manager must be	able to access t	he syster	n to manual update the		
inventory	U		J	1		
Actor: Manager						
Trigger: Food spoilage/	/waste/theft					
Type "External "Te	emporal					
Preconditions:						
Normal Course			Informa	ation for Steps		
1.0 Manager updates fe	ood loss			_		
1. Manager logs into t						
2. Manager selects what item they would like to personally			Inventory Information			
edit the inventory						
1	ason for the update (the	ft, waste,				
spoilage)						
4. Manager selects inv	•		Inventor	ry List		
<u>o</u>	e quantity of ingredient					
6. Systems update inv	entory levels					
			Updated Inventory			
Alternative Course(s):						
Postconditions:						
Exceptions:						
<u> </u>	Source	Summary Ou	_	Destination		
•	Inventory	Updated Inve	entory	Inventory		
Inventory list	Inventory					

Use Case Name: Server Inventory Update	ID: 04	Priority: High				
Brief Description: The server inputs orders into the	e system to i	n order for the inventory				
database to update the amount of inventory the restaurant has						

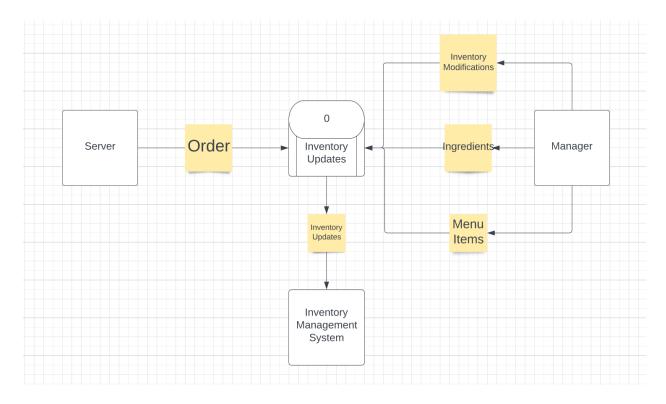
Actor: Server				
Trigger: Server has a	n order that the in	ventory needs to be ab	le to upda	ate
	Temporal			
Preconditions:				
Normal Course			Informa	tion for Steps
1. Server will	input orders into F	OS system	Order ID)
2. System will	update inventory	based on information	Inventor	y Information
entered			Updated	Inventory
Alternative Course(s	s):			
Postconditions:				
Exceptions:				
Summary				
Inputs	Source	Outputs		Destination
Customer Order	Server	Updated Inv	entory	Inventory
Inventory Information	n Inventory			
E				
Use Case Name: Inv	entory Update Req	uest ID: 05	P	Priority: Low
Brief Description:				
	es the receipt of lo	w inventory levels sen	t to mana	gers
Actor: Manager				
Trigger: Inventory le				
• •	Temporal			
Preconditions:			•	
Normal Course			Informa	tion for Steps
1.0 Record Receipt of				
	ves low inventory			
	s date/time notifica			entory level notification
3. Manager recor	ds the quantity nec	cessary to order.	Quantity	needed for order
	`			
Alternative Course(s	5):			
Postconditions:				
Exceptions:				
_		Cummour Ou	itniits	Destination
Summary Inputs	Source	Summary Ou		
_	Inventory update request			Manager

Use Case Name: Management Orders Inventory	ID: 06	Priority: High
Brief Description: This use case describes the order	of new inventor	y placed by the manager.
Actor: Manager		
Trigger: Quantity needed for order		
Type "External "Temporal		
Preconditions:		

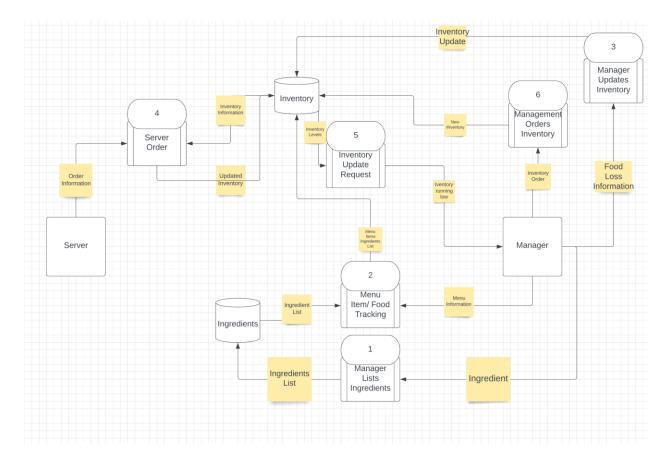
Normal Course]	Information for Steps
2. Manager inserts 3. System records	the quantity needed for ordered quantity in sy the completion date/tin	r order doc. estem	Quantity needed for order
inventory data sto 4. Inventory is sto	\mathcal{E}		Ordered quantity update
Alternative Course(s) Postconditions:	:		
Exceptions: Summary Inputs	Source	Summary Out	puts Destination
Quantity needed for order	Inventory update request	Ordered quant update	

Process Models

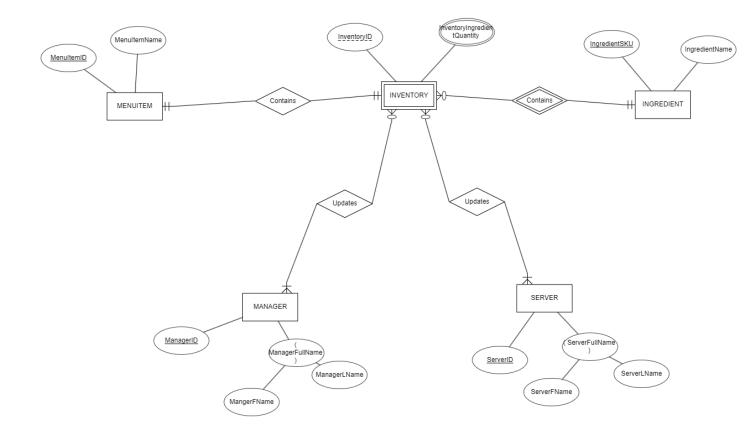
Context Diagram



Process Models (continued.)



Data Model



Appendix

Requirements Elicitation Resource:

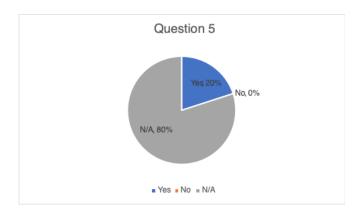
Questionnaire:

Restaurant System Questionnaire
The following questions will be about your restaurants current system and whether or
not a new system would be beneficial.
jayslice244life@gmail.com (not shared) Switch account
Does your restaurant have a current system in place for dealing with inventory?
○ Yes
O No
Other:
2. If so, are the inventory levels typically accurate on average?
○ Yes
○ No
O No current system
3. For those who currently don't have a system in place for inventory, do you think a
new system would be beneficial to the business?
○ Yes
○ No
○ N/A
4. Adding on to the question above, would you prefer the system to automatically
update the inventory levels once you place the order in the system?
Yes
O No
○ N/A
5. For managers, would you be interested in a system that would update inventory levels automatically once you place an order and the order arrives?
Yes
O No
O N/A
Thanks for taking time to complete the questionnaire!
manks for taking time to complete the questionnaire:
Submit Clear form
Never submit passwords through Google Forms.
This content is neither created nor endorsed by Google. Report Abuse - Terms of Service - Privacy Policy
Google Forms

Questionnaire Results:







Cost Benefit Analysis for Feasibility Study:

Krusty Krab Inventory	Management	System Si	mple Cost	-Benefit A	nalysis	
	2022	2023	2024	2025	2026	Total
Benefits						
Reduced Inventory Costs		50,000	50,000	50,000	50,000	200,000
Reduced Inventory Checking Labor		30,000	32,000	34,000	36,000	132,000
Increased Sales		20,000	25,000	35,000	47,500	127,500
Reduced Waste/Spoilage		15,000	15,000	15,000	15,000	60,000
Reduced Theft		1,500	1,500	1,500	1,500	6,000
Total Benefits		116,500	123,500	135,500	150,000	525,500
Development Costs						
1 Server	40,000	0	0	0	0	40,000
Software Licenses	14,000	0	0	0	0	14,000
Server Software	6,000	0	0	0	0	6,000
Development Labor	90,000	0	0	0	0	90,000
Total Devleopment Costs	150,000	0	0	0	0	150,000
Operational Costs						
Hardware		15,000	15,000	15,000	15,000	60,000
Software		5,000	5,000	5,000	5,000	20,000
Operational Labor		40,000	42,000	44,000	46,000	172,000
Total Operational Costs		60,000	62,000	64,000	66,000	252,000
Total Costs	150,000	60,000	62,000	64,000	66,000	252,000
Total Benefits - Total Costs	(150,000)	56,500	61,500	71,500	84,000	273,500
Cumulative Net Cash Flow	(150,000)	(93,500)	(32,000)	39,500	123,500	
Return on Investment	109%	(\$273,500/\$252,000)				
Break- Even Point	2.45 years	2+((\$71,50	00-\$39,500)/\$71,500)		

	2022	2023	2024	2025	2026	Total
Benefits						
Reduced Inventory Costs		50,000	50,000	50,000	50,000	
Reduced Inventory Checking Labor		30,000	32,000	34,000	36,000	
Increased Sales		20,000	25,000	35,000	47,500	
Reduced Waste/Spoilage		15,000	15,000	15,000	15,000	
Reduced Theft		1,500	1,500	1,500	1,500	
Total Benefits		116,500	123,500	135,500	150,000	
Present Value Total Benefits		105,909	102,066	101,803	102,452	412,230
Development Costs						
1 Server	40,000	0	0	0	0	
Software Licenses	14,000	0	0	0	0	
Server Software	6,000	0	0	0	0	
Development Labor	90,000	0	0	0	0	
Total Devleopment Costs	150,000	0	0	0	0	
Operational Costs						
Hardware		15,000	15,000	15,000	15,000	
Software		5,000	5,000	5,000	5,000	
Operational Labor		40,000	42,000	44,000	46,000	
Total Operational Costs		60,000	62,000	64,000	66,000	
Total Costs	150,000	60,000	62,000	64,000	66,000	
Present Value Total Costs	150,000	54,545	51,240	48,084	45,079	348,948
NPV (PV Total Benefits - PV Total Costs)						63,282