

```
from pomegranate import *
```

```
import numpy as np
```

```
Rain = DiscreteDistribution( {"Yes": 0.2, "No": 0.8} )
```

```
Sprinkler = ConditionalProbabilityTable(
```

```
[  
    ["No", "Off", 0.6],  
    ["No", "On", 0.4],  
    ["Yes", "Off", 0.99],  
    ["Yes", "On", 0.01],  
], [Rain]
```

```
)
```

```
Grass = ConditionalProbabilityTable(
```

```
[  
    ["Off", "No", "Dry", 1.0],  
    ["Off", "No", "Wet", 0.0],  
    ["Off", "Yes", "Dry", 0.2],  
    ["Off", "Yes", "Wet", 0.8],  
    ["On", "No", "Dry", 0.1],  
    ["On", "No", "Wet", 0.9],  
    ["On", "Yes", "Dry", 0.01],  
    ["On", "Yes", "Wet", 0.99],  
], [Sprinkler, Rain]
```

```
)
```

```
sRain = Node(Rain, name="Rain")
```

```
sSprinkler = Node(Sprinkler, name="Sprinkler")
```

```
sGrass = Node(Grass, name="Grass")
```

```
model = BayesianNetwork("Wet Grass Network")
model.add_nodes(sRain, sSprinkler, sGrass)
model.add_edge(sRain, sSprinkler)
model.add_edge(sRain, sGrass)
model.add_edge(sSprinkler, sGrass)
model.bake()
```

```
arr = np.array(["Yes", "Off", "Wet"], ndmin=2)
ans = np.e ** model.log_probability(arr)
print("The value of P is = ",ans)
```