

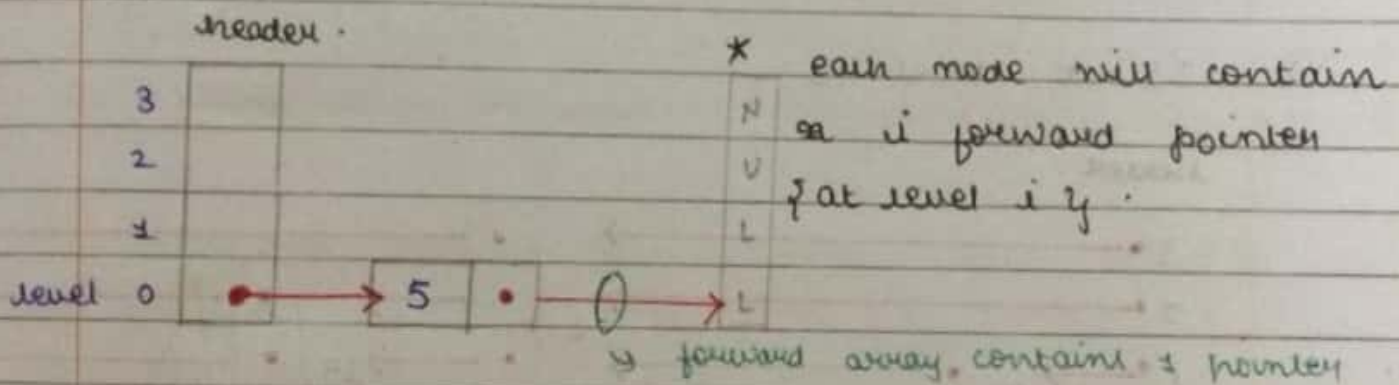
ques. Implement skip list { insertion, deletion, searching }

11 Insertion

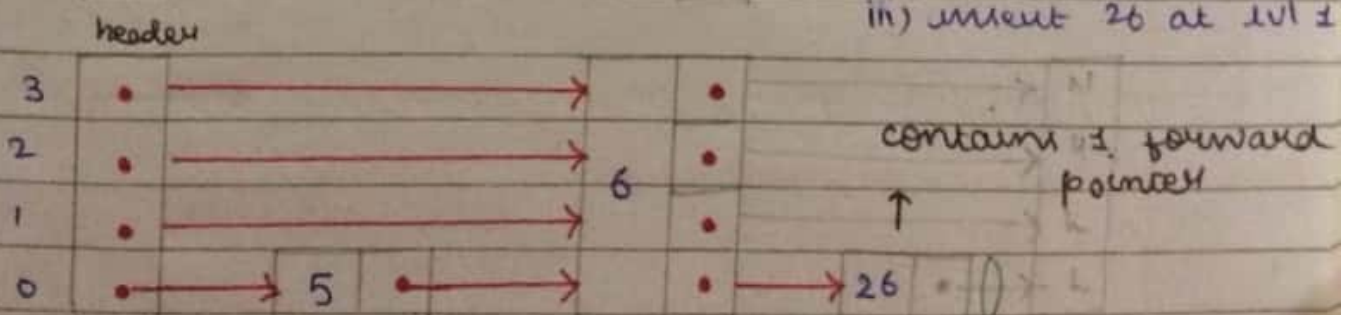
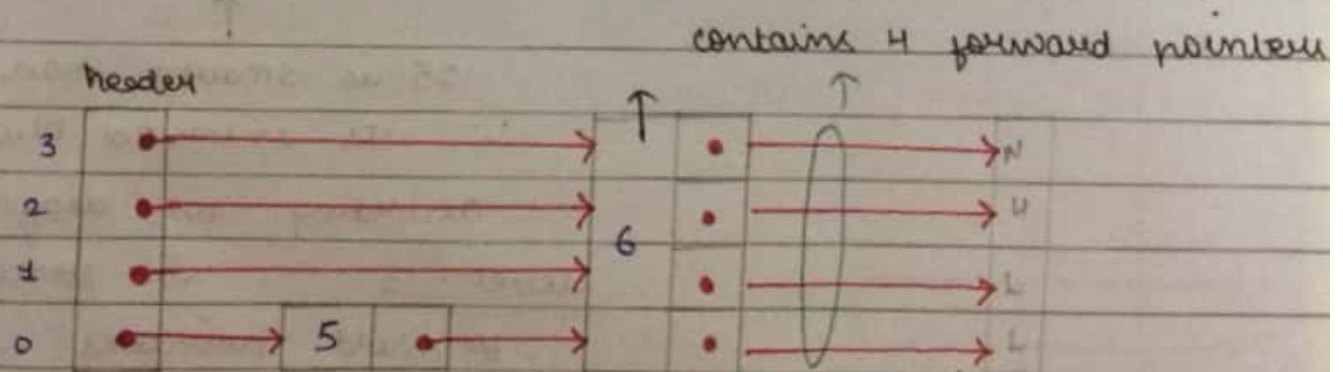
5 at level 1, 6 at level 4, 26 at level 4, 3 at level 2, 25 at level 3.

* we start with empty list having maximum level = 4

(i) inserting 5 at level 1. // indexing starts from 0.

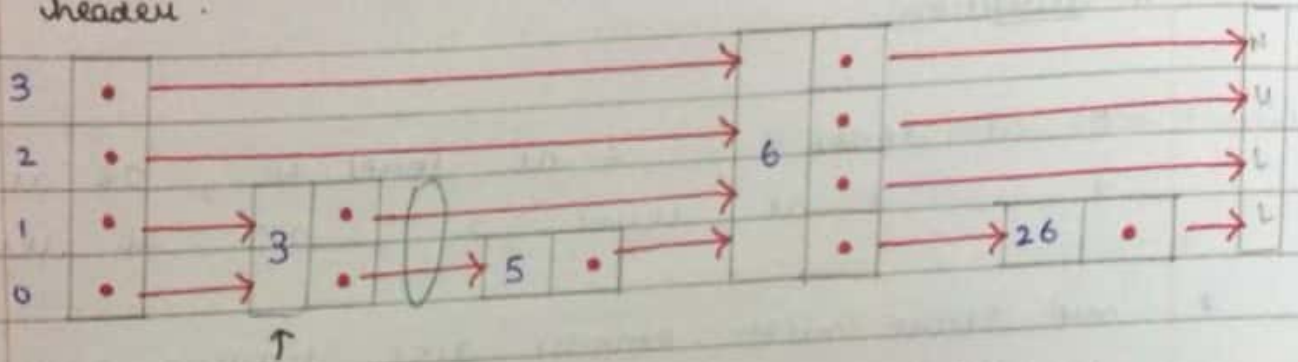


(ii) 6 at level 4.



iv) insert 3 at level 2

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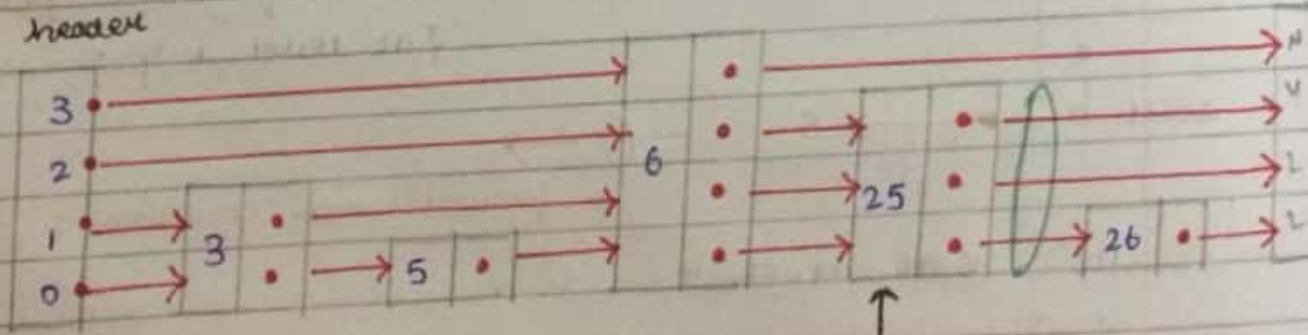


insertion takes place in sorted order.

∴ as its to be inserted at level 2, it contains 2 forward pointers

v) 25 at level 3

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25 is smaller than 26

∴ its inserted b/w 6 & 26

according to diagram.

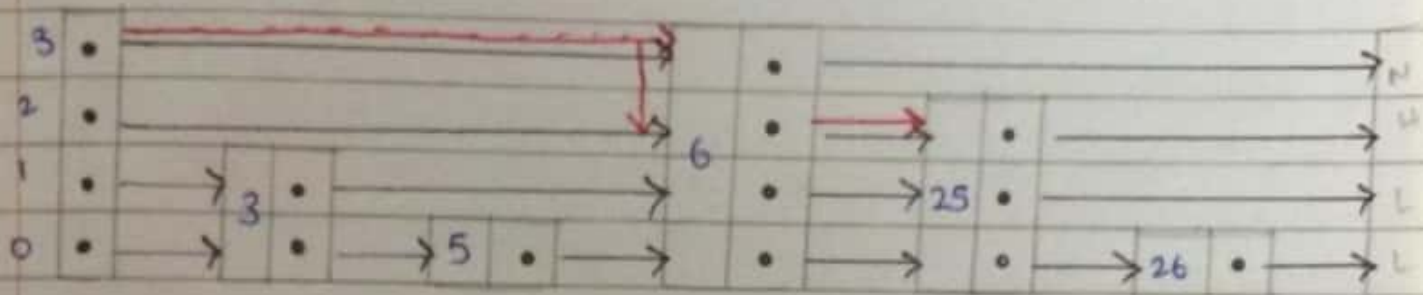
level = 3 ∴ it contains 3 forward pointers

11 Deletion

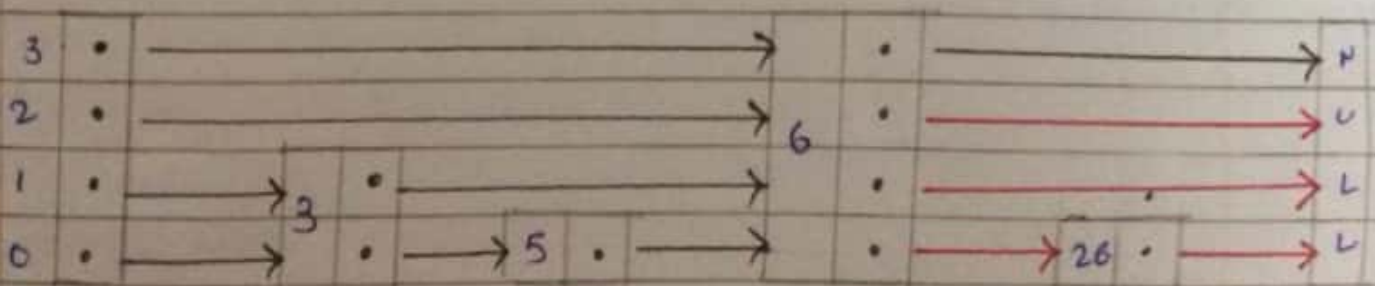
to delete an element we need to first search or locate it in skip list & then adjust pointers.

considering previous example: delete node 25.

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- Start at highest level since $6 < 25$
move forward.
- Null \Rightarrow drop down.
- $25 \leq 25 \therefore$ move forward.
value matched \therefore we need to update pointers as shown below.



pointer manipulation is shown in red.