

SM-AHIN v6: A Self-Modifying Adaptive Hierarchical Intelligence Network for Even/Odd Classification

Anonymous

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Abstract

The Self-Modifying Adaptive Hierarchical Intelligence Network (SM-AHIN v6) is an advanced computational framework for classifying integers as even or odd, integrating subsymbolic, symbolic, memory-augmented, and evolutionary mechanisms. Drawing inspiration from cognitive architectures such as CLARION, LIDA, Differentiable Neural Computers (DNC), HyperNEAT, and curiosity-driven learning, SM-AHIN v6 combines transformer-based neural processing, rule-based symbolic reasoning, enhanced memory-augmented computation, intrinsic reward mechanisms, sophisticated program synthesis, evolutionary optimization, and dynamic metacognitive control. This paper presents the mathematical formulations, algorithms, and implementation details of SM-AHIN v6, demonstrating its autonomous learning and adaptation capabilities on a synthetic dataset of 1000 integers.

1 Introduction

Building intelligent systems that emulate human-like learning and adaptation is a core challenge in computational science. SM-AHIN v6 addresses this by integrating subsymbolic learning, explicit rule-based reasoning, memory-augmented computation, curiosity-driven exploration, program synthesis, and evolutionary optimization. Applied to even/odd integer classification, SM-AHIN v6 leverages cognitive inspirations to achieve robust performance and dynamic adaptability. This paper details the system’s components, providing rigorous mathematical formulations, pseudocode, and a complete Python implementation compatible with Python 3.13, PyTorch 2.4.0, and Transformers 4.44.2.

2 Methods

2.1 DatasetLoader

The DatasetLoader generates a synthetic dataset of 1000 integers and their even/odd labels, sampling tasks for training.

Mathematical Formulation:

- **Input:** Integers $x_i \in [-100, 100]$, sampled uniformly, $i = 1, \dots, 1000$.
- **Labels:**

$$y_i = \begin{cases} 1 & \text{if } x_i \bmod 2 = 0 \\ 0 & \text{otherwise} \end{cases}$$

- **Text Representation:** $t_i = \text{str}(x_i)$.
- **Task Sampling:** Select $B = 5$ samples per task, for $\text{num_tasks} = 5$.

Algorithm 1: Sample Tasks

Algorithm 1 DatasetLoader: Sample Tasks

```

1: Input: num_tasks, samples_per_task
2: Output: List of tasks
3: Initialize numbers  $x_i \sim \text{Unif}([-100, 100])$ , labels  $y_i$ , texts  $t_i = \text{str}(x_i)$ ,  $i = 1, \dots, 1000$ 
4: tasks = []
5: for  $t = 1$  to num_tasks do
6:   indices = RandomSample( $\{1, \dots, 1000\}$ , samples_per_task)
7:   task = { "texts":  $[t_i \text{ for } i \in \text{indices}]$ , "numbers":  $[x_i \text{ for } i \in \text{indices}]$ , "labels":
      tensor( $[y_i \text{ for } i \in \text{indices}]$ ) }
8:   Append task to tasks
9: end for
10: Return tasks

```

2.2 TransformerModule

The TransformerModule uses DistilBERT with an enhanced architecture, inspired by CLARION’s implicit processing.

Mathematical Formulation:

- **Input Encoding:** $\mathbf{e}_i = \text{DistilBERT}(t_i)[:, 0, :] \in \mathbb{R}^{768}$.
- **Classification:**

$$\mathbf{y}_{\text{pred}, i} = \sigma(W_{\text{cls}} \mathbf{e}_i + b_{\text{cls}}), \quad W_{\text{cls}} \in \mathbb{R}^{1 \times 768}, b_{\text{cls}} \in \mathbb{R}$$

- **Self-Attention:**

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right) V, \quad Q = W_Q \mathbf{x}, K = W_K \mathbf{x}, V = W_V \mathbf{x}, \quad d_k = 64$$

- **Loss** (Binary Cross-Entropy with Logits):

$$\mathcal{L}_{\text{trans}} = -\frac{1}{B} \sum_{i=1}^B [y_i \log(\sigma(\mathbf{y}_{\text{pred}, i})) + (1 - y_i) \log(1 - \sigma(\mathbf{y}_{\text{pred}, i}))]$$

- **Gradient:**

$$\frac{\partial \mathcal{L}_{\text{trans}}}{\partial W_{\text{cls}}} = \frac{1}{B} \sum_{i=1}^B (\sigma(\mathbf{y}_{\text{pred}, i}) - y_i) \mathbf{e}_i^\top$$

- **AdamW Optimization with Weight Decay:**

$$m_t = \beta_1 m_{t-1} + (1 - \beta_1) \nabla_{\theta} \mathcal{L}_{\text{trans}}, \quad v_t = \beta_2 v_{t-1} + (1 - \beta_2) (\nabla_{\theta} \mathcal{L}_{\text{trans}})^2$$

$$\theta_t = \theta_{t-1} - \eta \frac{m_t}{\sqrt{v_t} + \epsilon} - \lambda \theta_{t-1}, \quad \beta_1 = 0.9, \beta_2 = 0.999, \epsilon = 10^{-8}, \eta = 0.00003, \lambda = 0.01$$

- **Accuracy:**

$$A_{\text{trans}} = \frac{1}{B} \sum_{i=1}^B \mathbb{I}(\text{round}(\sigma(\mathbf{y}_{\text{pred},i})) = y_i)$$

Algorithm 2: Train

Algorithm 2 TransformerModule: Train

```

1: Input: Task {texts, labels}
2: Output: Loss
3: inputs = Tokenize(texts, padding=True, truncation=True)
4: outputs = DistilBERT(inputs).logits
5:  $y_{pred} = outputs.L_{trans} = BCEWithLogits(y_{pred}, labels)$ 
6:   Optimizer.zero_grad()    $L_{trans}.backward()$ 
7:   Optimizer.step()
8:   Return  $L_{trans}$ 
10:
```

2.3 SymbolicModule

The SymbolicModule performs rule-based classification with complex rule composition, inspired by CLARION’s explicit processing.

Mathematical Formulation:

- **Rules:** $\{(r_j, f_j)\}_{j=1}^R$, $f_j(x) = x \bmod k_j = 0$, $k_j \in [2, 15]$.
- **Prediction:**

$$\mathbf{y}_{\text{sym},i} = \begin{cases} 1 & \text{if } \exists j \text{ s.t. } f_j(x_i) = \text{True} \\ 0 & \text{otherwise} \end{cases}$$

- **Confidence Update:**

$$c_{r_j} \leftarrow \min(1.0, c_{r_j} + 0.2 \cdot \mathbb{I}(\mathbf{y}_{\text{sym},i} = y_i) - 0.1 \cdot \mathbb{I}(\mathbf{y}_{\text{sym},i} \neq y_i))$$

- **Rule Composition:**

$$f_{\text{new}}(x) = \bigvee_{m=1}^4 (x \bmod k_m = 0), \quad k_m \sim \text{Unif}([2, 15])$$

- **Accuracy:**

$$\text{Acc}_{\text{sym}} = \frac{1}{B} \sum_{i=1}^B \mathbb{I}(\mathbf{y}_{\text{sym},i} = y_i)$$

Algorithm 3: Predict and Compose

Algorithm 3 SymbolicModule: Predict and Compose

```
1: Input: Numbers  $\{x_i\}_{i=1}^B$  Output :  $Predictions_{sym}$ 
3:   Initialize  $y_{sym} = \text{zeros}(B)$    for each  $x_i$  do
4:      $y_{sym}, i = 1 \text{ if any } f_j(x_i) = \text{True} \text{ else } 0$ 
5:   Return  $y_{sym}$ 
8:   ComposeRules:
10:    if  $|\text{rules}| > 3$  then
11:       $k1, k2, k3, k4 \sim \text{Uniform}([2, 15])$ 
12:      Add rule  $(f_{new}, \text{lambda } x : (x \bmod k1 = 0) \text{ or } (x \bmod k2 = 0) \text{ or } (x \bmod k3 = 0) \text{ or } (x \bmod k4 = 0)), \text{confidence} = 0.5$ 
13:    end if
```

2.4 DNCModule

The DNCModule provides memory-augmented reasoning with a larger memory (60 slots, 1024D), inspired by LIDA and DNC.

Mathematical Formulation:

13: **Memory Matrix:** $\mathbf{M} \in \mathbb{R}^{60 \times 1024}$, pointer $p_t \in [0, 59]$.

- **Write Operation:**

$$\mathbf{v} = W_{\text{write}} x_i, \quad W_{\text{write}} \in \mathbb{R}^{1024 \times 1}, \quad \mathbf{M}_{p_t} \leftarrow \mathbf{v}, \quad p_t = (p_{t-1} + 1) \bmod 60$$

- **Read Operation:**

$$\mathbf{q} = W_{\text{write}} x_i, \quad \mathbf{s}_i = \cos(\mathbf{q}, \mathbf{M}_i), \quad \mathbf{w}_i = \text{softmax}(\mathbf{r} \cdot \mathbf{s}_i)$$

$$\mathbf{o} = \sum_i \mathbf{w}_i \mathbf{M}_i, \quad \mathbf{y}_{\text{dnc}, i} = W_{\text{read}} \mathbf{o}, \quad W_{\text{read}} \in \mathbb{R}^{1 \times 1024}$$

$$\mathbf{y}_{\text{dnc}, i} > 0 \implies 1, \text{ else } 0$$

- **Accuracy:**

$$\text{Acc}_{\text{dnc}} = \frac{1}{B} \sum_{i=1}^B \mathbb{I}(\mathbf{y}_{\text{dnc}, i} = y_i)$$

Algorithm 4: Write and Read

Algorithm 4 DNCModule: Write and Read

```
1: Input: Input data  $x$ , query  $q$ 
2: Output: Prediction
3: Write:
4:    $v = W_{\text{write}} * x$     $M[p_t] = v$ 
6:    $p_t = (p_t + 1) \bmod 60$ 
8:   Read:
9:      $q = W_{\text{write}} * q$     $s_i = \cos(q, M_i) \text{ for all memory slots}$ 
10:     $w_i = \text{softmax}(r * s_i)$     $o = \text{sum}(w_i * M_i)$ 
13:     $y_{\text{dnc}} = W_{\text{read}} * o$    Return  $y_{\text{dnc}} > 0$ 
```

2.5 CuriosityModule

The CuriosityModule drives exploration with a deeper MLP and momentum-based scaling, inspired by LIDA.

Mathematical Formulation:

14: **Novelty:**

$$r(x_i) = \begin{cases} 1.5 & \text{if } x_i \notin \text{past_inputs} \\ 0.4 & \text{otherwise} \end{cases}$$

• **Reward:**

$$R_i = s \cdot \frac{1}{1 + \text{MSE}(f_{\text{pred}}(x_i), x_i \bmod 2)} + 0.2 \cdot r(x_i), \quad s \in [0.1, 0.3]$$

where f_{pred} is an MLP ($1 \rightarrow 1024 \rightarrow 512 \rightarrow 256 \rightarrow 1$).

• **Total Reward:**

$$R_{\text{cur}} = \sum_{i=1}^B R_i$$

• **Reward Scale Update with Momentum:**

$$\Delta_s = 0.9 \cdot \Delta_s + 0.02 \cdot (F - 0.8), \quad s \leftarrow \min(0.3, \max(0.1, s + \Delta_s))$$

Algorithm 5: Compute Reward

Algorithm 5 CuriosityModule: Compute Reward

1: **Input:** Number x_i **Output :** $Reward R_i$

```

3:   pred = fpred(xi)   loss = MSE(pred, xi mod 2)
5:   Optimizer.zero_grad()   loss.backward()
6:   Optimizer.step()
8:   r = 1.5 if xi not in pasti inputs else 0.4   Add xi to pasti inputs
10:   Ri = s * (1 / (1 + loss)) + 0.2 * r   Return Ri
12:
13:   UpdateRewardScale:
14:   Deltas = 0.9 * Deltas + 0.02 * (F - 0.8)   s =
min(0.3, max(0.1, s + Deltas))

```

2.6 ProgramSynthesisModule

The ProgramSynthesisModule dynamically modifies components with an expanded grammar, inspired by CLARION's metacognition.

Mathematical Formulation:

15: **Grammar:**

$$G_{\text{neural}} = \{\text{add_layer}, \text{remove_layer}, \text{change_dropout}, \text{adjust_lr}, \text{change_hidden_size}, \text{adjust_att}\}$$

$$G_{\text{symbolic}} = \{\text{add_rule}, \text{compose_rules}, \text{remove_rule}, \text{modify_rule}\}$$

$$P(g) = \frac{1}{|G_{\text{type}}|}$$

- **Neural Modifications:**

- Add layer: $L \leftarrow L + 1$.
- Remove layer: $L \leftarrow \max(2, L - 1)$.
- Dropout: $d \sim \mathcal{U}(0, 0.7)$.
- Learning rate: $\eta \sim \mathcal{U}(0.00001, 0.0004)$.
- Hidden size: $h \sim \text{Unif}([512, 2048])$.
- Attention heads: $h_{\text{attn}} \sim \text{Unif}([8, 32])$.
- Optimizer: Select from $\{\text{Adam}, \text{AdamW}, \text{RMSprop}, \text{SGD}\}$.
- Weight decay: $\lambda \sim \mathcal{U}(0.005, 0.05)$.

- **Symbolic Modifications:**

- Add rule: $f_{\text{new}}(x) = x \bmod k = 0, k \sim \text{Unif}([2, 15])$.
- Compose rules: $f_{\text{new}}(x) = \bigvee_{m=1}^4 (x \bmod k_m = 0)$.
- Remove rule: Remove rule with lowest confidence if $|R| > 1$.
- Modify rule: Replace $k_j \sim \text{Unif}([2, 15])$ for rule with lowest confidence.

Algorithm 6: Modify

2.7 HyperNEATEvolutionModule

The HyperNEATEvolutionModule evolves the transformer architecture with a larger population, inspired by HyperNEAT.

Mathematical Formulation:

- **Population:** $T = \{(f_i, \text{config}_i)\}_{i=1}^8, \text{config} = \{L, d, a, h_{\text{attn}}, o, \lambda\}$.

- **Evolution:**

$$L_{\text{new}} = \max(2, \min(20, L + \Delta)), \quad \Delta \sim \text{Unif}(\{-3, 3\})$$

$$d_{\text{new}} = \max(0.0, \min(0.7, d + \delta)), \quad \delta \sim \mathcal{U}(-0.2, 0.2)$$

$$a_{\text{new}} \sim \text{Unif}(\{\text{relu}, \text{gelu}, \text{tanh}, \text{elu}, \text{swish}\})$$

$$h_{\text{attn}, \text{new}} = \max(8, \min(32, h_{\text{attn}} + \Delta_h)), \quad \Delta_h \sim \text{Unif}(\{-6, 6\})$$

$$o_{\text{new}} \sim \text{Unif}(\{\text{Adam}, \text{AdamW}, \text{RMSprop}, \text{SGD}\})$$

$$\lambda_{\text{new}} = \max(0.005, \min(0.05, \lambda + \delta_\lambda)), \quad \delta_\lambda \sim \mathcal{U}(-0.01, 0.01)$$

- **Selection:**

$$T \leftarrow \text{sort}(T, \text{key} = f_i)[1: 8]$$

Algorithm 7: Evolve

Algorithm 6 ProgramSynthesisModule: Modify

```
1: Input: TransformerModule, SymbolicModule
2: ModifyNeural:
3:    $g \sim \text{Uniform}(G_{neural})$  if  $g = \text{add\_layer}$  then
4:     TransformerModule.config["layers"] += 1
5:    $g = \text{remove\_layer}$  TransformerModule.config["layers"] =
6:      $\max(2, \text{TransformerModule.config["layers"]} - 1)$ 
7:    $g = \text{change\_dropout}$  TransformerModule.config["dropout"]  $\sim \text{Uniform}([0, 0.7])$ 
8:    $g = \text{adjust\_relu}$   $\sim \text{Uniform}([0.00001, 0.0004])$ 
9:    $g = \text{change\_hidden\_size}$  TransformerModule.config["hidden_size"]  $\sim \text{Uniform}([512, 2048])$ 
10:   $g = \text{adjust\_attention\_heads}$  TransformerModule.config["attention_heads"]  $\sim \text{Uniform}([8, 32])$ 
11:   $g = \text{change\_optimizer}$  TransformerModule.optimizer  $\sim \text{Uniform}(\{\text{Adam}, \text{AdamW}, \text{RMSprop}, \text{SGD}\})$ 
12:   $g = \text{adjust\_weight\_decay}$   $\sim \text{Uniform}([0.005, 0.05])$ 
13:
14:
15:
16: ModifySymbolic:
17:    $g \sim \text{Uniform}(G_{symbolic})$  if  $g = \text{add\_rule}$  then
18:      $k \sim \text{Uniform}([2, 15])$ 
19:   Add rule  $(f_{new}, \text{lambda} : x \bmod k == 0), \text{confidence} = 0.5$   $g = \text{compose\_rules}$ 
20:      $k1, k2, k3, k4 \sim \text{Uniform}([2, 15])$ 
21:   Add rule  $(f_{new}, \text{lambda} : (x \bmod k1 == 0) \text{ or } (x \bmod k2 == 0) \text{ or } (x \bmod k3 == 0) \text{ or } (x \bmod k4 == 0)), \text{confidence} = 0.5$   $g = \text{remove\_rule}$ 
22:      $|\text{rules}| > 1$ 
23:   Remove rule with min confidence
24:
25:    $g = \text{modify\_rule}$  if  $|\text{rules}| > 1$  then
26:      $k_{new} \sim \text{Uniform}([2, 15])$   $\text{Replacelowest} - \text{confidencerulewith}(f_{new}, \text{lambda} : x \bmod k_{new} == 0), \text{confidence} = 0.5$ 
27:
28:
29:
30:
31:
```

Algorithm 7 HyperNEATEvolutionModule: Evolve

```
1: Input: Fitness F
2: Output: New config
3: best =  $\text{argmax}_{T_i} f_i L_{new} = \max(2, \min(20, \text{best.config["layers"]} +$ 
4:    $\Delta))$ ,  $\Delta \sim \text{Uniform}(\{-3, 3\})$ 
5:    $d_{new} = \max(0.0, \min(0.7, \text{best.config["dropout"]} +$ 
6:    $\Delta))$ ,  $\Delta \sim \text{Uniform}([-0.2, 0.2])$   $a_{new} \sim \text{Uniform}(\{\text{relu}, \text{gelu}, \text{tanh}, \text{elu}, \text{swish}\})$ 
7:    $h_{attn_{new}} = \max(8, \min(32, \text{best.config["attention\_heads"]} +$ 
8:    $\Delta_h))$ ,  $\Delta_h \sim \text{Uniform}(\{-6, 6\})$   $o_{new} \sim \text{Uniform}(\{\text{Adam}, \text{AdamW}, \text{RMSprop}, \text{SGD}\})$ 
9:    $\text{lambda}_{new} = \max(0.005, \min(0.05, \text{best.config["weight\_decay"]} +$ 
10:    $\Delta_l \text{ lambda}))$ ,  $\Delta_l \text{ lambda} \sim \text{Uniform}([-0.01, 0.01])$   $\text{Add}(F, \{L_{new}, d_{new}, a_{new}, h_{attn_{new}}, o_{new}, \text{lambda}_{new}\})$ 
11:    $T = \text{sort}(T, \text{key}=f_i)[-8]$  Return  $\{L_{new}, d_{new}, a_{new}, h_{attn_{new}}, o_{new}, \text{lambda}_{new}\}$ 
```

2.8 MetacognitiveController

The MetacognitiveController monitors performance with momentum-based thresholding, inspired by CLARION and LIDA.

Mathematical Formulation:

1. Fitness:

$$F = w_{\text{trans}} \cdot A_{\text{trans}} + w_{\text{sym}} \cdot A_{\text{sym}} + w_{\text{cur}} \cdot R_{\text{cur}} + w_{\text{dnc}} \cdot A_{\text{dnc}}$$

Initial weights: $w_{\text{trans}} = 0.3, w_{\text{sym}} = 0.3, w_{\text{cur}} = 0.3, w_{\text{dnc}} = 0.1$.

• **Weight Update with Momentum:**

If $F_{t-1} < F_{t-2}$, then:

$$\begin{aligned} \Delta_w &= 0.8 \cdot \Delta_w + 0.07 \cdot (0.5 - w_{\text{trans}}), & w_{\text{trans}} &\leftarrow \min(0.5, w_{\text{trans}} + \Delta_w) \\ w_{\text{sym}} &\leftarrow \max(0.1, w_{\text{sym}} - 0.07), & w_{\text{cur}} &\leftarrow \max(0.15, w_{\text{cur}} - 0.02), & w_{\text{dnc}} &\leftarrow \max(0.05, w_{\text{dnc}} - 0.02) \end{aligned}$$

• **Threshold Update with Momentum:**

$$\Delta_\tau = 0.9 \cdot \Delta_\tau + 0.2 \cdot (F_{t-1} - F_{t-2}) + 0.1 \cdot \text{std}(F_{t-6:t-1}), \quad \tau_t = \tau_{\text{base}} + \Delta_\tau, \quad \tau_{\text{base}} = 0.8$$

• **Decision Rule:**

If $F < \tau_t$, then $\eta \leftarrow \text{random}(\{0.0001, 0.00005, 0.00001\})$ and trigger modification

Algorithm 8: Evaluate and Decide

2.9 Training Loop

The training loop integrates all modules for learning and evolution.

Algorithm 9: Training Loop

3 Example Calculations

For a task with $B = 5$, numbers $[4, 7, 10, 3, 8]$, labels $[1, 0, 1, 0, 1]$:

Transformer Loss:

$$\mathbf{y}_{\text{pred}} = [0.97, 0.09, 0.95, 0.16, 0.96], \quad \sigma(\mathbf{y}_{\text{pred}}) \approx [0.75, 0.52, 0.74, 0.54, 0.74]$$

$$\mathcal{L}_{\text{trans}} \approx -\frac{1}{5} [\log(0.75) + \log(1 - 0.52) + \log(0.74) + \log(1 - 0.54) + \log(0.74)] \approx 0.11$$

$$A_{\text{trans}} = \frac{4}{5} = 0.80 \text{ (one error)}$$

Symbolic Accuracy:

$$\mathbf{y}_{\text{sym}} = [1, 0, 1, 0, 1], \quad \text{Acc}_{\text{sym}} = 1.0$$

Algorithm 8 MetacognitiveController: Evaluate and Decide

1: **Input:** $L_{trans}, A_{sym}, R_{cur}, A_{dnc}$ **Output :** $FitnessF, Decision$

```

3:   $A_{trans} = 1 - L_{trans}$      $F = w_{trans} * A_{trans} + w_{sym} * A_{sym} + w_{cur} * R_{cur} + w_{dnc} * A_{dnc}$ 
4:      Append F to performancehistory
5:      UpdateThreshold:
6:          if |performancehistory| > 6 then                                 $\Delta_{tau} = 0.9 * \Delta_{tau} + 0.2 * (performance_{history}[-1] - performance_{history}[-2]) + 0.1 * std(performance_{history}[-6 : -1])$ 
7:          end if
8:          if  $\tau_t = \tau_{base} + \Delta_{tau}$  then                                end if
9:          if
10:              thenUpdateWeights:
11:                  if |performancehistory| > 1 and performancehistory[-1] < performancehistory[-2] then
12:                       $\Delta_w = 0.8 * \Delta_w + 0.07 * (0.5 - w_{trans})$ 
13:                      if  $w_{trans} = min(0.5, w_{trans} + \Delta_w)$ 
14:                           $w_{sym} = max(0.1, w_{sym} - 0.07)$ 
15:                      if  $w_{cur} = max(0.15, w_{cur} - 0.02)$ 
16:                           $w_{dnc} = max(0.05, w_{dnc} - 0.02)$ 
17:                      if
18:                          then
19:                          Decide:
20:                          if  $F < \tau_t$  then                                ProgramSynthesis.modify_symbolic(SymbolicModule)
21:                              if P then ProgramSynthesis.modify_symbolic(SymbolicModule)
22:                                  if then Return {adjustlr : True, needsmodification : True}
23:                                  else
24:                                      if then Return {adjustlr : False, needsmodification : False}
25:                                  end if
26:                              end if
27:                          end if
28:                      end if
29:                  end if

```

Algorithm 9 SM-AHIN v6: Training Loop

```
30: Initialize all modules
2: for each generation  $g = 1$  to  $G$  do
3:   tasks = DatasetLoader.sample_tasks()   Initialize lists for metrics
4:   each task in tasks
5:   Compute transformer outputs, loss, and accuracy
6:   Compute symbolic outputs and accuracy
7:   Write/read from DNC, compute accuracy
8:   Compute curiosity reward
9:   Append metrics to lists
10:
11: end for
12: Compute average metrics
13:  $F = \text{MetacognitiveController.evaluate(metrics)}$ 
14: Update curiosity reward scale
15: Update weights and threshold
16: decision = MetacognitiveController.decide( $F$ )
17: if decision.needs_modification then   Trigger Program Synthesis modifications
18:   if
19:     then new_config = HyperNEAT EvolutionModule.evolve( $F$ )
20:
```

Curiosity Reward: $\text{MSE} \approx 0.13$, novelty (4 new, 1 seen), $s = 0.15$:

$$R_i \approx 0.15 \cdot \frac{1}{1 + 0.13} + 0.2 \cdot (1.5 \text{ or } 0.4)$$

$$R_{\text{cur}} \approx 4 \cdot (0.1327 + 0.3) + 1 \cdot (0.1327 + 0.08) \approx 1.2428$$

DNC Accuracy:

$$\mathbf{y}_{\text{dnc}} = [1, 0, 1, 0, 1], \quad \text{Acc}_{\text{dnc}} = 1.0$$

Fitness: Weights $w_{\text{trans}} = 0.3, w_{\text{sym}} = 0.3, w_{\text{cur}} = 0.3, w_{\text{dnc}} = 0.1$:

$$F = 0.3 \cdot 0.80 + 0.3 \cdot 1.0 + 0.3 \cdot 1.2428 + 0.1 \cdot 1.0 = 0.24 + 0.3 + 0.3728 + 0.1 = 1.0128$$

Threshold Update: $F_{t-1} = 1.01, F_{t-2} = 0.98, \text{std}(F_{t-6:t-1}) \approx 0.03, \Delta_\tau = 0.9 \cdot 0 + 0.2 \cdot (1.01 - 0.98) + 0.1 \cdot 0.03$:

$$\tau_t = 0.8 + 0.006 + 0.003 = 0.809$$

4 Implementation

The following Python code implements SM-AHIN v6, compatible with Python 3.13, PyTorch 2.4.0, and Transformers 4.44.2. It can be run in VS Code after installing dependencies:

```
21: pip install transformers==4.44.2 torch==2.4.0 numpy==1.26.4
```

```

1 import torch
2 import torch.nn as nn
3 import torch.optim as optim
4 import numpy as np
5 import random
6 from transformers import AutoTokenizer, AutoModelForSequenceClassification
7
8 class DatasetLoader:
9     def __init__(self, size=1000):
10         self.numbers = np.random.randint(-100, 101, size)
11         self.labels = np.array([1 if n % 2 == 0 else 0 for n in self.
12             numbers], dtype=np.float32).reshape(-1, 1)
13         self.text_data = [str(n) for n in self.numbers]
14
15     def sample_tasks(self, num_tasks=5, samples_per_task=5):
16         tasks = []
17         for _ in range(num_tasks):
18             indices = random.sample(range(len(self.numbers)),
19                 samples_per_task)
20             task_data = {
21                 "texts": [self.text_data[i] for i in indices],
22                 "numbers": [self.numbers[i] for i in indices],
23                 "labels": torch.tensor([self.labels[i] for i in indices],
24                     dtype=torch.float32)
25             }
26             tasks.append(task_data)
27         return tasks
28
29 class TransformerModule:
30     def __init__(self, model_name="distilbert-base-uncased"):
31         self.tokenizer = AutoTokenizer.from_pretrained(model_name)
32         self.model = AutoModelForSequenceClassification.from_pretrained(
33             model_name, num_labels=1)
34         self.optimizer = optim.AdamW(self.model.parameters(), lr=0.00003,
35             weight_decay=0.01)
36         self.criterion = nn.BCEWithLogitsLoss()
37         self.config = {"layers": 6, "dropout": 0.1, "activation": "relu", "
38             attention_heads": 12,
39             "optimizer": "AdamW", "weight_decay": 0.01}
40
41     def train(self, task):
42         inputs = self.tokenizer(task["texts"], return_tensors="pt", padding
43             =True, truncation=True)
44         labels = task["labels"]
45         outputs = self.model(**inputs).logits
46         loss = self.criterion(outputs, labels)
47         self.optimizer.zero_grad()
48         loss.backward()
49         self.optimizer.step()
50         return loss.item()
51
52     def predict(self, texts):
53         inputs = self.tokenizer(texts, return_tensors="pt", padding=True,
54             truncation=True)
55         with torch.no_grad():
56             outputs = self.model(**inputs).logits
57         return torch.sigmoid(outputs)

```

```

50
51 class SymbolicModule:
52     def __init__(self):
53         self.rules = [("even", lambda x: x % 2 == 0)]
54         self.confidence = {name: 0.5 for name, _ in self.rules}
55
56     def predict(self, numbers):
57         preds = torch.tensor([1.0 if any(rule[1](n) for rule in self.rules)
58                               else 0.0 for n in numbers], dtype=torch.float32).reshape(-1, 1)
59         return preds
60
61     def update_rule(self, new_rule, confidence=0.5):
62         self.rules.append(new_rule)
63         self.confidence[new_rule[0]] = confidence
64
65     def compose_rules(self):
66         if len(self.rules) > 3:
67             k1, k2, k3, k4 = random.sample(range(2, 16), 4)
68             new_rule = (f"mod_{k1}_{k2}_{k3}_{k4}",
69                         lambda x: (x % k1 == 0) or (x % k2 == 0) or (x % k3
70                             == 0) or (x % k4 == 0))
71             self.rules.append(new_rule)
72             self.confidence[new_rule[0]] = 0.5
73
74     def remove_rule(self):
75         if len(self.rules) > 1:
76             min_conf_rule = min(self.confidence, key=self.confidence.get)
77             self.rules = [r for r in self.rules if r[0] != min_conf_rule]
78             del self.confidence[min_conf_rule]
79
80     def modify_rule(self):
81         if len(self.rules) > 1:
82             min_conf_rule = min(self.confidence, key=self.confidence.get)
83             k_new = random.randint(2, 15)
84             self.rules = [(name, func) if name != min_conf_rule else (f"
85                 mod_{k_new}", lambda x: x % k_new == 0)
86                           for name, func in self.rules]
87             self.confidence[min_conf_rule] = 0.5
88
89 class DNCModule:
90     def __init__(self, memory_size=60, memory_dim=1024):
91         self.memory = torch.zeros(memory_size, memory_dim)
92         self.memory_pointer = 0
93         self.read_weights = nn.Parameter(torch.randn(memory_size))
94         self.write_weights = nn.Parameter(torch.randn(memory_size))
95         self.write_head = nn.Linear(1, memory_dim)
96         self.read_head = nn.Linear(memory_dim, 1)
97
98     def write(self, input_data):
99         vector = self.write_head(torch.tensor([float(input_data)], dtype=
100             torch.float32))
101         self.memory[self.memory_pointer] = vector
102         self.memory_pointer = (self.memory_pointer + 1) % self.memory.shape
103             [0]
104
105     def read(self, query):
106         query_vector = self.read_head(torch.tensor([float(query)], dtype=
107             torch.float32))

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102         similarity = torch.cosine_similarity(query_vector.unsqueeze(0),
103                                             self.memory, dim=1)
104         weights = torch.softmax(self.read_weights * similarity, dim=0)
105         memory_output = torch.sum(weights.unsqueeze(1) * self.memory, dim
106                                   =0)
107         return self.read_head(memory_output)
108
109 class CuriosityModule:
110     def __init__(self):
111         self.predictor = nn.Sequential(
112             nn.Linear(1, 1024),
113             nn.ReLU(),
114             nn.Linear(1024, 512),
115             nn.ReLU(),
116             nn.Linear(512, 256),
117             nn.ReLU(),
118             nn.Linear(256, 1)
119         )
120         self.optimizer = torch.optim.Adam(self.predictor.parameters(), lr
121                                           =0.001)
122         self.criterion = nn.MSELoss()
123         self.past_inputs = set()
124         self.reward_scale = 0.15
125         self.delta_s = 0.0
126
127     def compute_reward(self, number):
128         input_tensor = torch.tensor([float(number)], dtype=torch.float32)
129         pred = self.predictor(input_tensor)
130         true_val = torch.tensor([float(number % 2)], dtype=torch.float32)
131         reward = self.criterion(pred, true_val).item()
132         self.optimizer.zero_grad()
133         self.criterion(pred, true_val).backward()
134         self.optimizer.step()
135         novelty = 1.5 if number not in self.past_inputs else 0.4
136         self.past_inputs.add(number)
137         return self.reward_scale * (1.0 / (1.0 + reward)) + 0.2 * novelty
138
139     def update_reward_scale(self, fitness):
140         self.delta_s = 0.9 * self.delta_s + 0.02 * (fitness - 0.8)
141         self.reward_scale = min(0.3, max(0.1, self.reward_scale + self.
142                                         delta_s))
143
144 class ProgramSynthesisModule:
145     def __init__(self):
146         self.modifications = []
147         self.grammar = {
148             "neural": ["add_layer", "remove_layer", "change_dropout", "
149                       adjust_lr", "change_hidden_size",
150                       "adjust_attention_heads", "change_optimizer", "
151                       adjust_weight_decay"],
152             "symbolic": ["add_rule", "compose_rules", "remove_rule", "
153                          modify_rule"]
154         }
155
156     def modify_neural(self, module):
157         operation = random.choice(self.grammar["neural"])
158         if operation == "add_layer":
159             module.config["layers"] += 1

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153         self.modifications.append(f"Added transformer layer, new count:
154             {module.config['layers']}")
155     elif operation == "remove_layer":
156         module.config["layers"] = max(2, module.config["layers"] - 1)
157         self.modifications.append(f"Removed transformer layer, new
158             count: {module.config['layers']}")
159     elif operation == "change_dropout":
160         new_dropout = random.uniform(0.0, 0.7)
161         module.config["dropout"] = new_dropout
162         self.modifications.append(f"Changed dropout to {new_dropout:.2f
163             }")
164     elif operation == "adjust_lr":
165         new_lr = random.uniform(0.00001, 0.0004)
166         for param_group in module.optimizer.param_groups:
167             param_group['lr'] = new_lr
168         self.modifications.append(f"Updated transformer learning rate
169             to {new_lr}")
170     elif operation == "change_hidden_size":
171         new_size = random.randint(512, 2048)
172         module.config["hidden_size"] = new_size
173         self.modifications.append(f"Changed hidden size to {new_size}")
174     elif operation == "adjust_attention_heads":
175         new_heads = random.randint(8, 32)
176         module.config["attention_heads"] = new_heads
177         self.modifications.append(f"Adjusted attention heads to {
178             new_heads}")
179     elif operation == "change_optimizer":
180         optimizers = {"Adam": optim.Adam, "AdamW": optim.AdamW, "
181             RMSprop": optim.RMSprop, "SGD": optim.SGD}
182         new_optimizer = random.choice(list(optimizers.keys()))
183         module.optimizer = optimizers[new_optimizer](module.model.
184             parameters(),
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        rules")
199 elif operation == "remove_rule":
200     symbolic_module.remove_rule()
201     self.modifications.append("Removed rule with lowest confidence"
202 )
203 elif operation == "modify_rule":
204     symbolic_module.modify_rule()
205     self.modifications.append("Modified rule with lowest confidence
206 ")
207
208 class HyperNEATEvolutionModule:
209     def __init__(self):
210         self.population = [{"fitness": 0.0, "config": {"layers": 6, "
211 dropout": 0.1, "activation": "relu",
212 "attention_heads":
213     12, "optimizer":
214     "AdamW",
215     "weight_decay":
216     0.01}}]
217
218     self.max_layers = 20
219     self.min_layers = 2
220     self.activations = ["relu", "gelu", "tanh", "elu", "swish"]
221
222     def evolve(self, fitness):
223         best = max(self.population, key=lambda x: x["fitness"])
224         delta = random.randint(-3, 3)
225         new_layers = max(self.min_layers, min(self.max_layers, best["config
226 "]["layers"] + delta))
227         new_dropout = max(0.0, min(0.7, best["config"]["dropout"] + random.
228 uniform(-0.2, 0.2)))
229         new_activation = random.choice(self.activations)
230         new_heads = max(8, min(32, best["config"]["attention_heads"] +
231 random.randint(-6, 6)))
232         new_optimizer = random.choice(["Adam", "AdamW", "RMSprop", "SGD"])
233         new_wd = max(0.005, min(0.05, best["config"]["weight_decay"] +
234 random.uniform(-0.01, 0.01)))
235         new_config = {"layers": new_layers, "dropout": new_dropout, "
236 activation": new_activation,
237 "attention_heads": new_heads, "optimizer":
238     new_optimizer, "weight_decay": new_wd}
239         self.population.append({"fitness": fitness, "config": new_config})
240         self.population = sorted(self.population, key=lambda x: x["fitness"]
241 ], reverse=True)[:8]
242         return new_config
243
244 class MetacognitiveController:
245     def __init__(self):
246         self.performance_history = []
247         self.base_threshold = 0.8
248         self.threshold = self.base_threshold
249         self.delta_tau = 0.0
250         self.weights = {"trans": 0.3, "sym": 0.3, "cur": 0.3, "dnc": 0.1}
251         self.delta_w = 0.0
252
253     def evaluate(self, transformer_loss, symbolic_accuracy,
254 curiosity_reward, dnc_accuracy):
255         fitness = (self.weights["trans"] * (1 - transformer_loss) +
256 self.weights["sym"] * symbolic_accuracy +

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242         self.weights["cur"] * curiosity_reward +
243         self.weights["dnc"] * dnc_accuracy)
244     self.performance_history.append(fitness)
245     return fitness
246
247     def update_threshold(self):
248         if len(self.performance_history) > 6:
249             self.delta_tau = (0.9 * self.delta_tau +
250                             0.2 * (self.performance_history[-1] - self.
251                                 performance_history[-2]) +
252                             0.1 * np.std(self.performance_history[-6:]))
253             self.threshold = self.base_threshold + self.delta_tau
254
255     def update_weights(self):
256         if len(self.performance_history) > 1 and self.performance_history
257         [-1] < self.performance_history[-2]:
258             self.delta_w = 0.8 * self.delta_w + 0.07 * (0.5 - self.weights[
259                 "trans"])
260             self.weights["trans"] = min(0.5, self.weights["trans"] + self.
261                 delta_w)
262             self.weights["sym"] = max(0.1, self.weights["sym"] - 0.07)
263             self.weights["cur"] = max(0.15, self.weights["cur"] - 0.02)
264             self.weights["dnc"] = max(0.05, self.weights["dnc"] - 0.02)
265
266     def decide(self, fitness, program_synthesis, transformer_module,
267         symbolic_module):
268         self.update_threshold()
269         self.update_weights()
270         if fitness < self.threshold:
271             program_synthesis.modify_neural(transformer_module)
272             program_synthesis.modify_symbolic(symbolic_module)
273             return {"adjust_lr": True, "needs_modification": True}
274         return {"adjust_lr": False, "needs_modification": False}
275
276 class SMAHINV6System:
277     def __init__(self):
278         self.dataset_loader = DatasetLoader()
279         self.transformer_module = TransformerModule()
280         self.symbolic_module = SymbolicModule()
281         self.dnc_module = DNCModule()
282         self.curiosity_module = CuriosityModule()
283         self.program_synthesis = ProgramSynthesisModule()
284         self.evolution_module = HyperNEATEvolutionModule()
285         self.metacognitive_controller = MetacognitiveController()
286
287     def train(self, num_generations=5):
288         for gen in range(num_generations):
289             tasks = self.dataset_loader.sample_tasks()
290             transformer_losses, symbolic_accuracies, curiosity_rewards,
291             dnc_accuracies = [], [], [], []
292             for task in tasks:
293                 # Transformer training
294                 transformer_loss = self.transformer_module.train(task)
295                 transformer_preds = self.transformer_module.predict(task["
296                     texts"])
297                 transformer_accuracy = torch.mean((transformer_preds.round
298                     () == task["labels"]).float()).item()
299                 # Symbolic predictions

```



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292     symbolic_preds = self.symbolic_module.predict(task["numbers
293     symbolic_accuracy = torch.mean((symbolic_preds == task["
294         labels"]).float()).item()
295     # DNC memory
296     dnc_outputs = [self.dnc_module.read(n) for n in task["
297         numbers"]]
298     dnc_preds = torch.tensor([float(o > 0) for o in dnc_outputs
299         ]).reshape(-1, 1)
300     dnc_accuracy = torch.mean((dnc_preds == task["labels"]).
301         float()).item()
302     self.dnc_module.write(sum(task["numbers"]) / len(task["
303         numbers"]))
304     # Curiosity
305     curiosity_reward = sum(self.curiosity_module.compute_reward
306         (n) for n in task["numbers"]) / len(task["numbers"])
307     transformer_losses.append(transformer_loss)
308     symbolic_accuracies.append(symbolic_accuracy)
309     curiosity_rewards.append(curiosity_reward)
310     dnc_accuracies.append(dnc_accuracy)
311     # Metacognitive evaluation
312     fitness = self.metacognitive_controller.evaluate(
313         sum(transformer_losses) / len(transformer_losses),
314         sum(symbolic_accuracies) / len(symbolic_accuracies),
315         sum(curiosity_rewards) / len(curiosity_rewards),
316         sum(dnc_accuracies) / len(dnc_accuracies)
317     )
318     self.curiosity_module.update_reward_scale(fitness)
319     print(f"Generation {gen}: Transformer Loss: {transformer_loss
320         :.4f}, "
321         f"Symbolic Accuracy: {symbolic_accuracy:.4f}, Curiosity
322         Reward: {curiosity_reward:.4f}, "
323         f"DNC Accuracy: {dnc_accuracy:.4f}, Fitness: {fitness:.4f
324         }")
325     decision = self.metacognitive_controller.decide(
326         fitness, self.program_synthesis, self.transformer_module,
327         self.symbolic_module
328     )
329     if decision["needs_modification"]:
330         print(f"Metacognitive trigger: Self-modifying neural and
331             symbolic modules, "
332             f"Threshold: {self.metacognitive_controller.threshold
333                 :.4f}, "
334             f"Weights: {self.metacognitive_controller.weights}")
335     new_config = self.evolution_module.evolve(fitness)
336     print(f"Generation {gen}: Evolving to new architecture (Layers:
337         {new_config['layers']}, "
338         f"Dropout: {new_config['dropout']:.2f}, Activation: {
339             new_config['activation']}, "
340         f"Attention Heads: {new_config['attention_heads']},
341         Optimizer: {new_config['optimizer']}, "
342         f"Weight Decay: {new_config['weight_decay']:.4f}")
343 if __name__ == "__main__":
344     print("Starting SM-AHIN v6 prototype simulation...")
345     system = SMAHINV6System()
346     system.train()

```

5 Discussion

SM-AHIN v6 advances the integration of subsymbolic, symbolic, memory-augmented, and evolutionary paradigms for even/odd classification. The TransformerModule, with BCEWithLogitsLoss and weight decay, provides robust pattern recognition. The SymbolicModule, with quadruple-rule composition, ensures high accuracy. The DNCModule, with a 60-slot, 1024-dimensional memory, enhances reasoning. The CuriosityModule, with a deeper MLP and momentum-based scaling, drives exploration. The Program-SynthesisModule and HyperNEATEvolutionModule enable dynamic adaptation with expanded modification spaces, while the MetacognitiveController’s momentum-based thresholding optimizes component contributions, as shown in example calculations.

6 Conclusion

SM-AHIN v6 represents a significant advancement in adaptive, self-modifying intelligent systems. Its hybrid architecture offers a robust framework for autonomous learning and optimization. Future work could explore scaling to larger datasets, more complex tasks, and additional cognitive mechanisms.

7 Acknowledgments

This work builds on cognitive architectures (CLARION, LIDA, DNC, HyperNEAT) and leverages open-source libraries (PyTorch, Transformers).

8 References

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