

Tommorow Session(25/01/2023) => From 8.00PM to 11.00PM

Different types of application built using java

- ```
=====
a. Standalone applications(JSE)
    1. CUI applications
    2. GUI applications
b. Enterprise applications(JEE and frameworks)
    1. Web applications
    2. Distributed applications
```

Difference b/w Web applications vs Distributed applications?

webapplication

```
=====
webapplication is a server side application, it will be designed without
distributing application logic over multiple jvm.
To build webapplication we need to use technologies like CGI,Servlet,JSP and so
on...
```

The main purpose of webapplication is to generate dynamic response from server
machine.

webapplication provides services to webclients only(using the browser we need to
send the request)

```
eg: BMS(webapp) -----> to send the request to this application u need
browser + internet
```

mobile based apps(internet)

Webapplication => client to server model

In case of webapplications to execute the program we need "webservers".

Distributed application

```
=====
Distributedapplication is a server side application, it will be designed by
distributing application logic over multiple jvm.
To build distributed application we need to use technolgies like RMI(remote method
invocation), EJB's, WebServices,.....
The main purpose of distributed application is to establish the communication b/w
local machine and remote machine
to access the remote services.
```

Distributed applications will provide service to any type of clients.

Distributedapplication => buisness to buisness model.

In case of distributedapplications to execute the program we need "application
servers".

webapplication

```
=====
The application which is developed only using web based technologies like
html,css,javascript,servlet,jsp etc is
called "webapplication"
```

application ==> collection of many programs

webserver

```
=====
if we want webapplications to execute, we need one special software that special
software only we call it as "webserver".
webserve provides environment to run webapplications
eg: tomcat,resin,jetty,glassfish,jboss,oracleweblogic server,.....
```

Deployment and Undeployment

=====

The process of placing the webapplication inside webserver is called "Deployment".

The process of removing webapplication from the webserver is called "UnDeployment".

webclient

=====

To send the request from the user we need to have special software installed in the client machine.

The special software is only called as "browser".  
eg: mozilla,chrome,safari,.....

web programming for static response

=====

static response

The response which won't be changed from person to person and time to time, such type of response is called as "static response".

eg: login page of gmail  
home page of icici bank

dynamic response

The response which is varied from person to person and time to time, such type of response is called as "dynamic response".

eg: inbox page of gmail  
balance information of icici bank.

Flow diagram of static response

=====

1. client send the request for static files to the server
2. Server searches wheter the requested resource(html file) is available or not.
3. If the request resource(html file) is available then server will provide that file as response.
4. If the requested resource(html file)is not available then we will get 404 status code saying requested resource not available.

Note: To serve static files, no processing is required at the server side, hence webserver always loves to serve static files.

web programming for dynamic response

=====

1. client sends the request for webserver
2. webserver will check whether the request is for static resource or dynamic resource(based on url)
3. if it is a static resource, then webserver only will search for static resource,if it is available server will provide the static file contents(copy and paste) as the response the client.  
if it is not available, then 404 status code will be sent as the response to the client saying the requested resource is not available.
4. if the requested resource is for dynamic information, then webserver will forward the request to webcontainer.
5. webcontainer will search for the helper application, which needs to be executed.
6. if it is not available, then 404 status code will be sent as the response to the client saying the requested resource is not

- available.
6. if it is available, then the requested helper application will be executed and it will be sent as the response to the webserver  
and webserver inturns will send as the response to the end user.
  7. During the execution if any problem occurs then it would result in exception and status code 500 would be sent as a response to the end user by the server.

Note: To generate the dynamic response at the server side we need some helper applications. To build these applications which are capable of generating dynamic response we need to learn technologies like

- a. CGI
- b. Servlet
- c. JSP

To design a webapplication, we already have CGI then what is the need to go for Servlet?

CGI => it stands for Common Gateway Interface.

CGI is a server side webtechnology which is built on top of 'c' language, c language is a process based language, which inturn make CGI as "process based technology".

if we deploy any CGI application, then container will create a seperate process for every request.

Process is heavy weight component, to handle single process system has to consume a lot of memory and execution time.

Due to the above reason, more the request comes server would be getting a burden of creating a process which inturn reduce

the system performance and increase the response time for the client.

To reduce the burden on server and to increase the performance we need to use server side technology called "Servlet".

Servlet is a server side technology which is built on top on "Java language".

Java language is Thread based technology.

if we deploy a Servlet application at the server side then for every request servlet container will generate a seperate thread on the respecitive Servlet Object.

In the above context, if we increase the no of requests container will create a seporate thread instead of process.

When compared to process,threads are light weight,since it is light weight, server would not be burdened.

server would provide quick response for client requests which increase the peformance of the application.

To design a webapplication, we already have Servlet then what is the need to go for JSP?

Servlet

1. To build web applications using Servlet, we need to have knowledge of Java properly.
2. Servlet is mainly meant for Processing logic(pick the request and process the request).
3. Any modification done in the Servlet, then we need to perform compilation and reloading on the server explicitly.
4. If we build webapps using MVC design pattern, then Servlet will placed inside Controller logic.
5. In case of Servlet, we are unable to seperate both presentation logic and buisness logic.

## JSP

1. To build web applications using JSP, it is not required to have any java knowledge only presentation skills are enough.
2. JSP is mainly meant for providing dynamic response to the client with good look and feel (only presentation).
3. Any modification done in the JSP, then it is not required to do compilation and reloading becoz jsp pages are "Autocompiled".
4. If we build webapps using MVC design pattern, then JSP will placed inside View logic.
5. In case of JSP, there will be a clear cut seperation b/w presentation logic and buisness logic becoz presentation logic deals with html tags and buisness logic deals with "JSP tags".

## Architecture of webserver(tomcat)

=====

Tomcat(<https://tomcat.apache.org/download-90.cgi>)

1. It is webserver provided by apache foundation.
2. Every webserver will have webcontainer
  - a. webcontainer is responsible to manage and execute servlet and jsps.
3. Internally webcontainer consists of 2 components
  - a. catalina container(servlet container)
  - b. jasper container(jsp container)
4. ServletContainer  
It is also known as ServletEngine.  
It is responsible for managing and executing servlet components.  
Tomcat servlet container name is "CATALINA".
5. JSP container  
It is also known as JSP Engine  
It is responsible for managing and exeucting jsp componenets  
Tomcat jsp container name is "JASPER".

## Note:

start the tomcat server by opening bin folder and select tomcat9.exe and double click on it.

now send the request by opening browser of ur choice and hit the request as shown below

<http://localhost:9999/>

## Servlet

=====

It is an API which helps the programmer to build webapplications.  
ServletAPI provides 2 packages

- a. javax.servlet.\*
- b. javax.servlet.http.\*

`javax.servlet.*`

=====

1. Servlet(I)
2. GenericServlet(AC)
3. ServletConfig(I)
4. ServletContext(I)
5. RequestDispatcher(I)
6. ServletRequest(I)
7. ServletResponse(I)

```
javax.servlet.http.*  
=====  
1. HttpServletRequest(I)  
2. HttpServletResponse(I)  
3. HttpSession  
4. HttpServlet(AC)
```

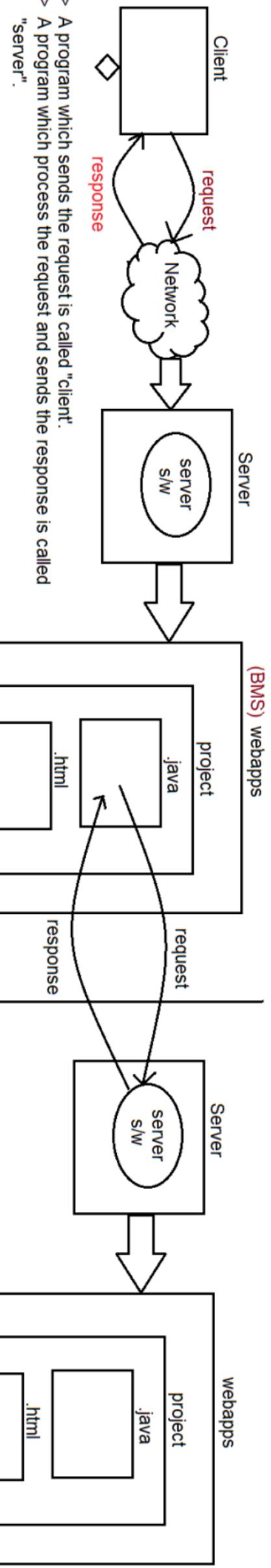
Note:

```
Compiled from "Servlet.java"  
public interface javax.servlet.Servlet {  
    public abstract void init(javax.servlet.ServletConfig) throws  
javax.servlet.ServletException;  
    public abstract javax.servlet.ServletConfig getServletConfig();  
    public abstract void service(javax.servlet.ServletRequest,  
javax.servlet.ServletResponse) throws javax.servlet.ServletException,  
java.io.IOException;  
    public abstract java.lang.String getServletInfo();  
    public abstract void destroy();  
}
```

```
C:\Users\nitin>javap javax.servlet.GenericServlet  
Compiled from "GenericServlet.java"  
public abstract class javax.servlet.GenericServlet implements  
javax.servlet.Servlet,javax.servlet.ServletConfig,java.io.Serializable {  
    public javax.servlet.GenericServlet();  
    public void destroy();  
    public java.lang.String getInitParameter(java.lang.String);  
    public java.util.Enumeration<java.lang.String> getInitParameterNames();  
    public javax.servlet.ServletConfig getServletConfig();  
    public javax.servlet.ServletContext getServletContext();  
    public java.lang.String getServletInfo();  
    public void init(javax.servlet.ServletConfig) throws  
javax.servlet.ServletException;  
    public void init() throws javax.servlet.ServletException;  
    public void log(java.lang.String);  
    public void log(java.lang.String, java.lang.Throwable);  
    public abstract void service(javax.servlet.ServletRequest,  
javax.servlet.ServletResponse) throws javax.servlet.ServletException,  
java.io.IOException;  
    public java.lang.String getServletName();  
}
```

```
C:\Users\nitin>javap javax.servlet.http.HttpServlet  
Compiled from "HttpServlet.java"  
public abstract class javax.servlet.http.HttpServlet extends  
javax.servlet.GenericServlet {  
    public javax.servlet.http.HttpServlet();  
    protected void doGet(javax.servlet.http.HttpServletRequest,  
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,  
java.io.IOException;  
    protected long getLastModified(javax.servlet.http.HttpServletRequest);  
    protected void doHead(javax.servlet.http.HttpServletRequest,  
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,  
java.io.IOException;  
    protected void doPost(javax.servlet.http.HttpServletRequest,  
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,  
java.io.IOException;  
    protected void doPut(javax.servlet.http.HttpServletRequest,
```

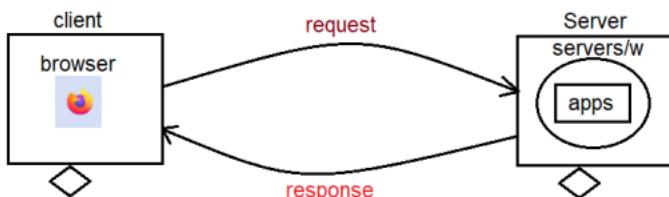
```
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,
java.io.IOException;
    protected void doDelete(javax.servlet.http.HttpServletRequest,
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,
java.io.IOException;
    protected void doOptions(javax.servlet.http.HttpServletRequest,
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,
java.io.IOException;
    protected void doTrace(javax.servlet.http.HttpServletRequest,
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,
java.io.IOException;
    protected void service(javax.servlet.http.HttpServletRequest,
javax.servlet.http.HttpServletResponse) throws javax.servlet.ServletException,
java.io.IOException;
    public void service(javax.servlet.ServletRequest, javax.servlet.ServletResponse)
throws javax.servlet.ServletException, java.io.IOException;
    static {};
}
```



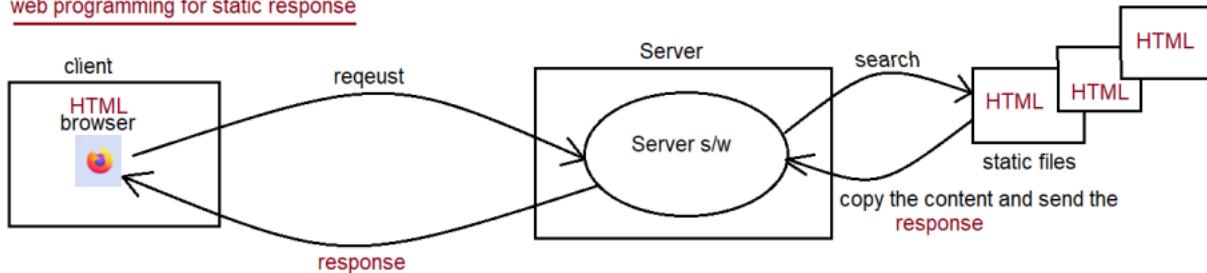
Web application (CGI,Servlet,JSP,...)

Distributed application(RMZ,EJB's, WebServices,Restful API)

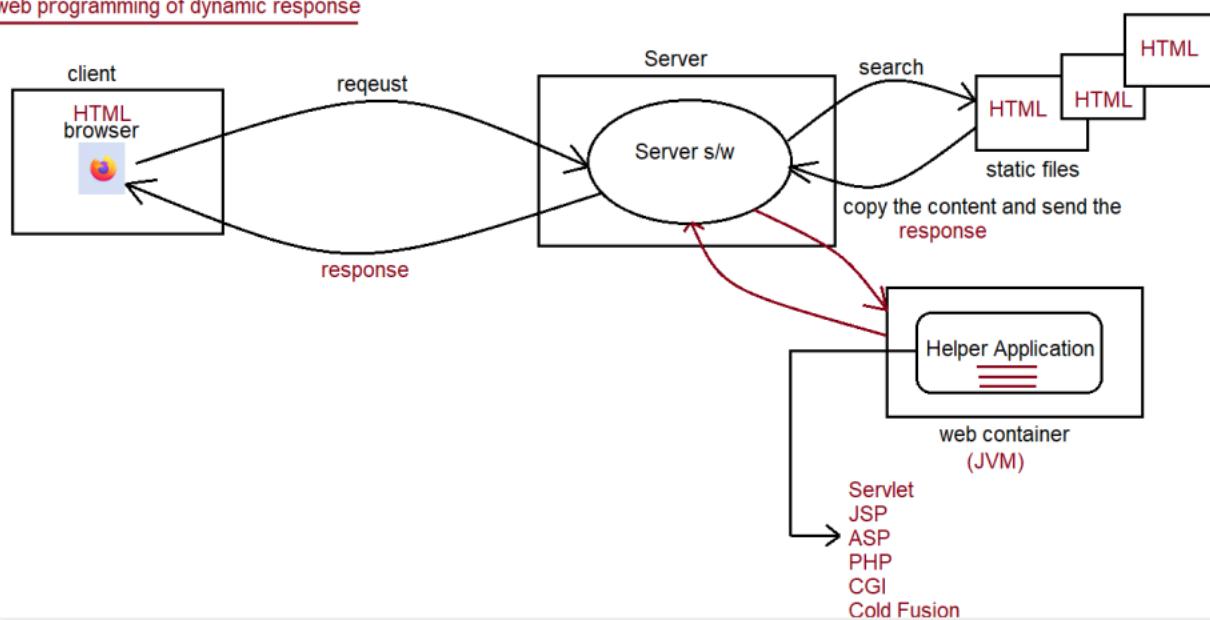
## Client-Server Architecture



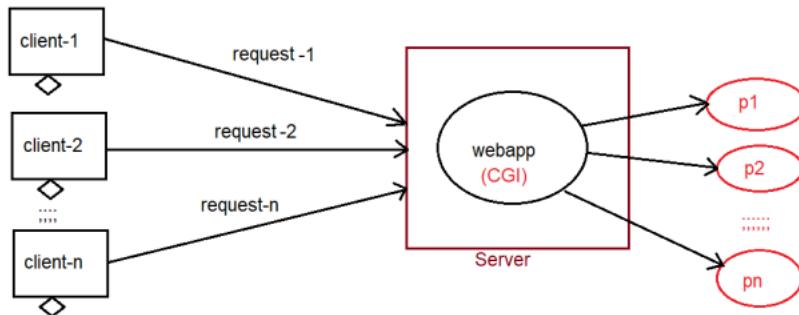
## web programming for static response



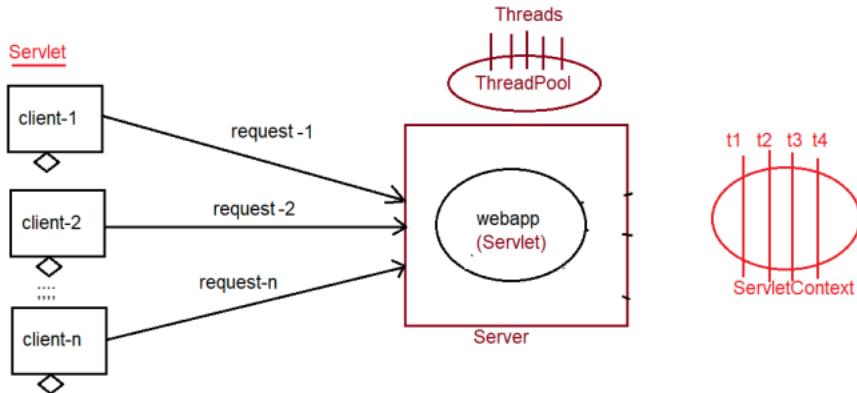
## web programming of dynamic response



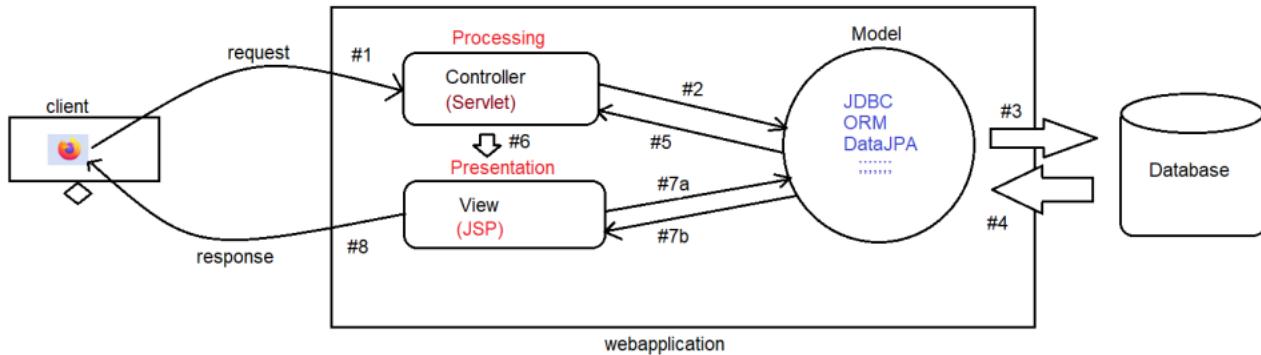
## CGI

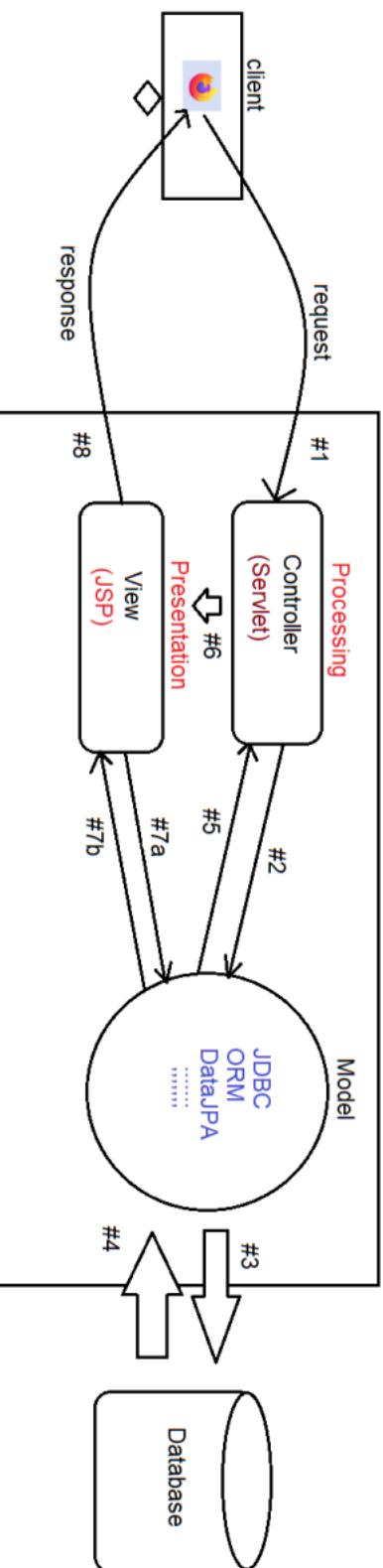
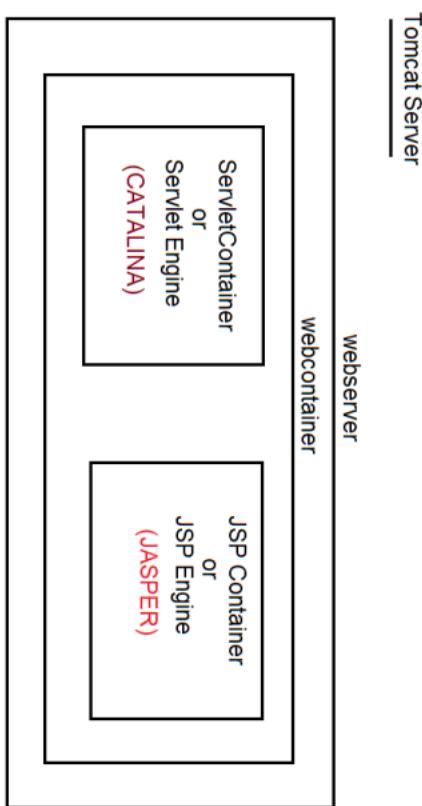


## Servlet



## MVC





Apache Tomcat Setup: Configuration Options

**Configuration**  
Tomcat basic configuration.

Server Shutdown Port: 9090  
HTTP/1.1 Connector Port: 9999 **server port no**

Windows Service Name: Tomcat9

Create shortcuts for all users:

Tomcat Administrator Login (optional): manager-gui/admin-gui

User Name: root  
Password: **root123**

Roles: **manager-gui/admin-gui**

< Back    Next >    Cancel

### folder structure of tomcat

- bin **all executable files(.exe)**
- conf **configuration files**
- lib **jars(related to technology)**
- logs **(request,response details on the user)**
- temp **(temporary files)**
- webapps **Deployment folder(all our projects should be saved here)**
- work **(JSP-SERVLET execution folder)**

If you're seeing this, you've successfully installed Tomcat. Congratulations!

Recommended Reading:

[Security Considerations How-To](#)

[Manager Application How-To](#)

[Clustering/Session Replication How-To](#)



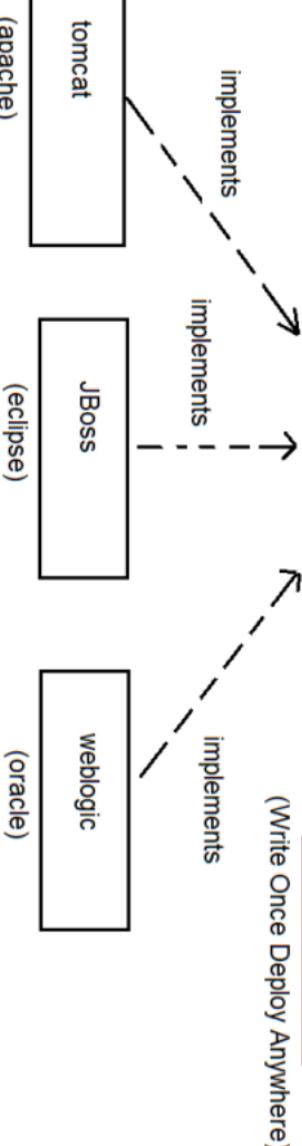
```
set path= C:\Program Files\Java\jdk1.8.0_2021\bin
```

.java

ServletAPI (rt.jar)  
(javax.servlet.\*; javax.servlet.http.\*)

User defined  
Servlet  
(WODA)  
1. Servlet()  
2. GenericServlet(AC)  
3. HttpServlet(AC)

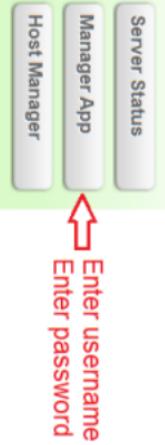
(Write Once Deploy Anywhere)



```
set classpath=.;C:\Tomcat 9.0\lib\servlet-api.jar
```



```
set classpath=.;C:\Tomcat 9.0\lib\servlet-api.jar
```



## BIG-7 methods

---

What is the difference b/w GET and POST request type?

### GET

if we want to get some information from the server then we need to for GET request.

eg:fetching the train ticket details by supplying source and destination information.

usually get request are read only request and at the server side update operation won't be performed.

In case of GET request,end user provided information will be attached to the url in the form of "QueryString"

eg: [http://localhost:9999/App-01/test ?  
source=bengaluru&destination=shivamoghaa](http://localhost:9999/App-01/test?source=bengaluru&destination=shivamoghaa)

In case of GET request,end user data is available inside url as query string, it is less secured.

In case of GET request,since the data is attached in the url as querystring, only small volume of data can be sent.

Bookmarking and caching is supported in case of GET request.

### POST

we use POST request to send huge amount of data to the server.

eg: uploading resume

usually post request are write only request and at the server side update/insert operation would be performed.

In case of POST request,end user provided information will be not be attached to the url in the form of "QueryString"

eg: <http://localhost:9999/App-01/test>

In case of POST request,end user data is not available inside url as query string, so it is more secured.

In case of POST request,since the data is not attached in the url as querystring, large volume of data can be sent.4

Bookmarking and caching is not supported in case of POST request.

Note: What is idempotent request?

By repeating the request multiple times, if there is no change in the response then such type of request we call

as "idempotent" request.

eg: GET request is idempotent request,but POST is not Idempotent.

What is safe request?

By repeating the request multiple times,if there is no side effect at the server side then such type of request we call

as "safe" request.

eg:GET request is safe request,but POST is not safe request.

How to send GET request?

1. Type the address in the url bar and hit enter key(request is sent)

2. clicking the hyperlink.([CLICK HERE](#))

3. submit the form with method attribute as "GET".

```
<form method ="GET">  
    <!-- -->
```

```
</form>
```

4. submit the form without method attribute(default is GET only)

```
<form>
    <!-- -->
</form>
```

How to send POST request?

1. submit the form with method attribute as "POST".  
eg: <form method ="POST">  
 <!-- -->  
 </form>

Note:

When we send the request, automatically the HTTPProtocol create the XMLHttpRequest Object.

The relevant information will be assigned in the respective sections of XMLHttpRequest object.

This XMLHttpRequest object will be taken by HTTP Protocol and it will send it to the respective Server.

Upon sending the response, automatically the HTTPProtocol will create XMLHttpRequest Object.

The relevant information will be assigned in the respective sections of XMLHttpRequest Object.

This XMLHttpRequest object will be taken by HTTPProtocol to the browser and browser uses this information for displaying the output.

To build webapplication we need to follow standard directory structure given by Server vendor

```
=====
ProjectName
|=> WEB-INF
    |=> web.xml(deployment descriptor)
    |=> classes
        |=> .class
    |=> lib
        |=> *.jar

    |=> src/main/java
        |=> .java
    |=> pages
        |=> .jsp
```

How to create Servlet in Java?

- To create Servlet in java there are 3 approaches
- a. Servlet(I)
  - b. GenericServlet(AC)
  - c. HttpServlet(AC)

```
Servlet(I)
public interface Servlet {
    public abstract void init(ServletConfig config) throws ServletException;
    public abstract ServletConfig getServletConfig();
    public abstract void service(ServletRequest request, ServletResponse response)
throws ServletException, IOException;
    public abstract String getServletInfo();
    public abstract void destroy();
}
```

Whenever we write Servlet, Automatically for the written servlet container will perform the following actions

1. Depending on the url pattern supplied by the user for a dynamic resource
  - a. Servlet Loading will happen =====>static block will be executed.
  - b. Servlet Instantiation will happen=====>constructor will be called and object will be created.
  - c. Servlet Initialization will happen =====>void init(ServletConfig config) throws ServletException
  - d. Serlvet Request Processing will happen==>void service(ServletRequest request,ServletResponse response)
- e. Servlet De-Instantiation will happen ===>void destroy();

eg#1.

```
import java.io.*;
import javax.servlet.*;
public class FirstServlet implements Servlet
{
    static
    {
        System.out.println("FirstServlet.class file is loading...");
    }
    public FirstServlet()
    {
        System.out.println("FirstServlet Object is instantiated...");
    }
    //For Servlet Initialization container calls this method
    public void init(ServletConfig config) throws ServletException
    {
        System.out.println("Servlet initialziation...");
    }

    public ServletConfig getServletConfig()
    {
        return null;
    }

    //Request Processing logic
    public void service(ServletRequest request,ServletResponse response)
        throws ServletException, IOException
    {
        System.out.println("Servlet Request Processing ...");
    }

    public String getServletInfo()
    {
        return null;
    }

    //Servlet DeInstantion logic
    public void destroy()
    {
        System.out.println("Servlet De-Instantiation...");
    }
}
```

2.

After creating a Servlet, for every servlet url-pattern matching should be provided and it should be informed to the container via XML, Annotation.

XML

====

```
<web-app>
    <servlet>
        <servlet-name>DemoServlet</servlet-name>
        <servlet-class>FirstServlet</servlet-class>
    </servlet>
    <servlet-mapping>
        <servlet-name>DemoServlet</servlet-name>
        <url-pattern>/test</url-pattern>
    </servlet-mapping>
</web-app>
```

3. Before compilation set path and classpath environmental variable.

```
set path= C:\programfiles\jdk1.8\bin
```

```
set classpath=.;C:\Tomcat 9.0\lib\servlet-api.jar
```

After compilation of FirstServlet.java copy the .class file to classes folder present under WEB-INF/classes.

4. Now start the server by going to tomcat9.0/bin/tomcat9.exe file

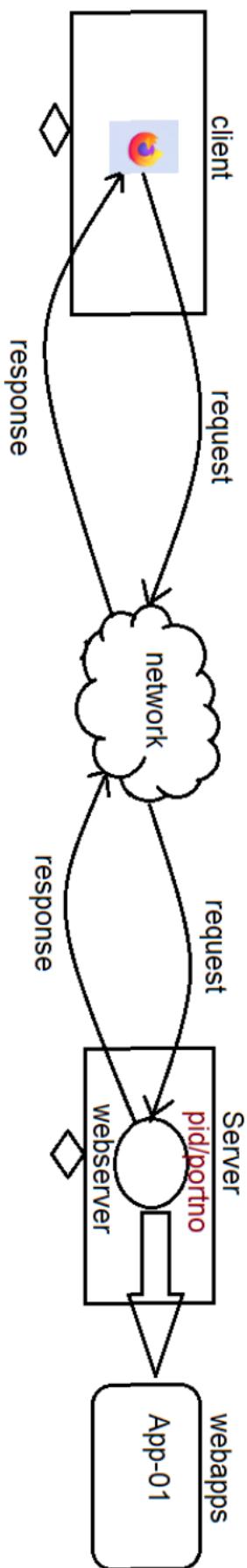
5. Now send the request by typing the url as shown below

```
http://localhost:9999/FirstApp/test
```

## Protocol

Set of rules and guidelines followed by 2 parties for data exchange.

domainname  
eg: google  
facebook  
instagram



### Client

- a. It will send the request

To send the request, it should follow the protocol(service protocol)

syntax::

service\_protocolname://ipaddressof receiver:portNo\_of\_the\_program/resource\_name



http  
identification\_no\_of  
port\_no/process\_id  
or  
Application\_name  
Project\_name

eg: <http://localhost:9999/App-01>

protocol  
↑  
(name of the application)

If a client wants to send the data along with the request how to send?

To send the request along with the data we need to use "QueryString"

QueryString

a.

It refers to name-value pair data which will be sent by the user along with request.

For App-01/test

eg: <http://localhost:9999/App-01/test?username=sachin&password=tendulkar>

QueryString  
↑  
QueryString

send name,age and email as the QueryString to App-01/test

eg: <http://localhost:9999/App-01/test?name=sachin&age=49&email=sachin@gmail.com>

QueryString  
↑  
QueryString  
is starting

From the client side to send the request there are BIG-7 Methods

- 
- 1. GET
  - 2. POST |  "used by developers for sending the request to webapplications"
  - 3. HEAD

HTTP REQUEST

Request Line

Request Headers

Request Body

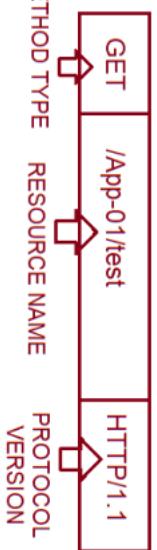
HTTP RESPONSE

Status Line

Response header

Response Body

## Request Line



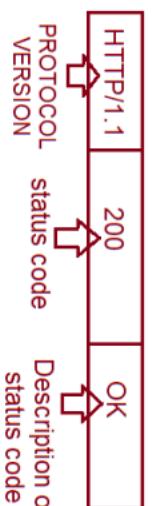
## Request Headers

It will carry the information about the browser, its supporting encoding and decoding type,.....

## Request Body

In the request body the user supplied input will be sent(QueryString)

## Status Line



## Response Header

It provides configuration information about the server, content-type,MIME etc, Browser will use these details to display the response.

## Response Body

It holds the actual response given by the server upon executing a java pgm or static response of html page.

## Standard Directory Structure



## FirstServlet

<http://localhost:9999/FirstApp/test>

```
Standard folder structure of webapps to deploy in tomcat server
=====
webapps(deployment folder)
  |
SecondApp
  |=> WEB-INF
    |=> web.xml(deployment descriptor)
    |=> classes
      |=> *.class
  |=> src/main/java
    |=> .java
```

Any Servlet will be executed by the container with its life cycle actions

- a. Loading
- b. Instantiation
- c. Initialization
- d. RequestProcessing phase
- e. De-Instantiation

What is the meaning of webapps(deployment folder)?

Once we start the server, server would automatically go to webapp's folder and scans all the project present inside that folder and deploys the project in the execution area.(meaning ready for providing the service)

Since it scans for all the projects, we say webapp's folder as "Deployment folder". Once the Tomcat engine loads all the project into execution area, It will create separate object for every project called "ServletContext" object.

Tomcat engine also scans web.xml file given by the user w.r.t every project. It reads the url-pattern for all the dynamic resource for future usage.

How to send the request to any application?

using the url pattern

eg:

`http://localhost:9999/[NameOfTheApplication/ContextRoot]/[url_pattern of the resource]`

Assume the request is sent for a particular url\_pattern, then what actions will be taken care by tomcat engine?

eg: `http://localhost:9999/SecondApp/demo`

Step1: Browser will send the request with the following url pattern

`http://localhost:9999/SecondApp/demo`

Step2: HttpProtocol will create a HttpRequest object depending upon the Request\_TYPE to carry the request data from client to server.

Step3: Once the Protocol hands over the HttpRequest Object to the tomcat server, server will pick up the RequestLine from the HttpRequestObject and take only ContextName/urlpattern for further processing.

Step4: Depending upon the dynamic resource identified by urlpattern, tomcat engine will hand over the control

to container for execution.

Container will scan for web.xml file and identifies for a particular url\_pattern which servlet should be

executed, based on that the servlet will be executed by the container.

Step5: As per the container life cycle actions, the requested urlpattern servlet will be executed.

```
1. Servlet Loading(.class file loading)
   Class c = Class.forName("SecondServlet");
2. Servlet Instantiation(for loaded class create an Object)
   SecondServlet
obj=(SecondServlet)c.newInstance();
3. Servlet Initialization(for the created object inject the
required values)
   obj.init(ServletConfig config);
4. Request Processing phase(for client request this method will
be called)
   obj.service(ServletRequest
request,ServletResponse response);
```

Note:

To get the inputs supplied by the user to the Servlet, we need to use "ServletRequest" Object.

To write the output from the application to the browser, we need to use "ServletResponse" Object.

Inside the ServletResponse object we have empty "PrintWriter" object, using which we need to write the

Output to browser window.

If we use System.out.println() in the request processing logic, then output will be available on the console of  
the tomcat engine.

5. Once the server is stopped(undeployment)/for the same resource if the request wont' come for some period of time automatically container will execute "De-Instantiation" event.

```
obj.destroy()
```

Before sending the request, we need to keep the compiled code in WEB-INF/classes folder

```
C:\Tomcat 9.0\webapps\SecondApp>set path=C:\Program Files\Java\jdk1.8.0_202\bin
C:\Tomcat 9.0\webapps\SecondApp>set classpath=C:\Tomcat 9.0\lib\servlet-api.jar
C:\Tomcat 9.0\webapps\SecondApp>javac SecondServlet.java
```

Once the compiled code available then , we need to start the server

```
a. c:\tomcat9.0\bin\tomcat9.exe
```

Output For First Request

```
=====
SecondServlet .class file is loading...
SecondServlet Object is instantiated...
Servlet initialziation...
Servlet Request Processing ...
```

Output for Second Request

```
=====
Servlet Request Processing ...
```

As we noticed above, the processing time for second request is less when compared to first request becoz only requestprocessing logic is executed.

How to maintain the uniformity of response time for all the request?

Ans. To uniform response time for all the request we need to configure the tomcat engine.

Tomcat engine can be configured in 2 ways

- a. XML(<load-on-startup>any+ve number</load-on-startup>)
- b. Annotation

To maintain the uniform response time we need to use <load-on-startup> tag.

```
<web-app>
  <servlet>
    <servlet-name>DemoServlet</servlet-name>
    <servlet-class>SecondServlet</servlet-class>
    <load-on-startup>10</load-on-startup>
  </servlet>
  <servlet-mapping>
    <servlet-name>DemoServlet</servlet-name>
    <url-pattern>/demo</url-pattern>
  </servlet-mapping>
</web-app>
```

At the time of Server startup

```
=====
SecondServlet .class file is loading...
SecondServlet Object is instantiated...
Servlet initialziation...
```

Output for Firstrequest

```
=====
Servlet Request Processing ...
```

Output for Second Request

```
=====
Servlet Request Processing ...
```

Servlet Code w.r.t Annoatation

```
=====
Use the following annotations on the top of Servlet class as shown below.
  @WebServlet(urlPatterns="/test", loadOnStartup = 10)
```

Limitation of implementing Servlet interface

```
=====
If we create a servlet using Servlet(I), then it is mandatory for us to give the
implementation for all the methods
of the interface whether it is required or not.
Becoz of this length of the code would increase and it decreases the readability.
To Overcome this problem we need to use "GenericServlet".
```

GenericServlet has already implemented Servlet Interface and it gives body for all  
the methods of Servlet interface  
except service().

If we use GenericServlet to create a Servlet, then we need to give body only for  
service() as a result of which the  
lines of code would be less, which increase the readability of the application.

Compiled from "GenericServlet.java"

```

public abstract class GenericServlet implements Servlet,ServletConfig,Serializable
{
    public GenericServlet();
    public void init(ServletConfig config) throws ServletException;
    public void destroy();
    public ServletConfig getServletConfig();
    public ServletContext getServletContext();
    public String getServletInfo();

    public void init() throws javax.servlet.ServletException;
    public abstract void service(ServletRequest req, ServletResponse resp) throws
ServletException,IOException;
    public java.lang.String getServletName();
}

```

**Note:**

GenericSevlet is an best example for "Adapter class design pattern".  
init() is overloaded in GenericServlet.

**Note:**

By default response type/content type is "text/html".

Code to demonstrate the creation of Servlet using GenericServlet

```

=====
import java.io.*;
import javax.servlet.*;
import javax.servlet.annotation.*;

@WebServlet(urlPatterns="/disp")
public class FourthServlet extends GenericServlet
{
    public void service(ServletRequest request, ServletResponse response) throws
        ServletException, IOException
    {
        PrintWriter out = response.getWriter();
        out.println("<h1 style='color:blue;'>Writing Servlet using
Generic Servlet is easy....</h1>");
        out.close();
    }
}

```

Behind the scenes

=====

In the above code 2 .class files will be used

- a. FourthServlet.class
- b. GenericServlet.class

=> Loading :: Container will load FourthServlet.class file for the url pattern  
("/disp")

=> Instantiation :: Container will create an Object for FourthServlet.class

=> Initialization :: Container will call init(),First it will check in  
FourthServlet.class if not, it would check in GenericServlet.

init() is available inside GenericServlet but it has 2  
methods with the name

init(SC config)  
init()

container will call init(SC config) which internally  
makes a call to init().

Can we override the init logic?

We can override, but it is a good practise to override only init(), but not init(SC config) becoz config is local variable  
in init(SC config), and the config variable memory would be gone once the control comes out of the init(SC config)  
so better override init() but not init(SC config).

Code in GenericServlet

```
=====
public abstract class GenericServlet implements Servlet,ServletConfig,Serializable
{
    private transient SC config;
    public void init(SC config) throws SE
    {
        this.config=config;
        init();
    }
    public void init() throws SE
    {
        ;;;;;;
    }
    ;;;;;;;
}
```

=> RequestProcessing phase :: Container will call service(req,resp) to provide response to the client.

First it will check in FourthServlet.class if not, it would check in GenericServlet.  
service(req,resp) is available inside GenericServlet as abstract and we need to give the body of this method inside FourthServlet as shown in the above program.

=> ServletDeInstantion=> Contianer will call destroy() to perform De-Instantion action.

First it will check in FourthServlet.class if not, it would check in GenericServlet.  
destroy() is not avaialble in FourtServlet.class, so it would take from GenericServlet.class and it will execute.

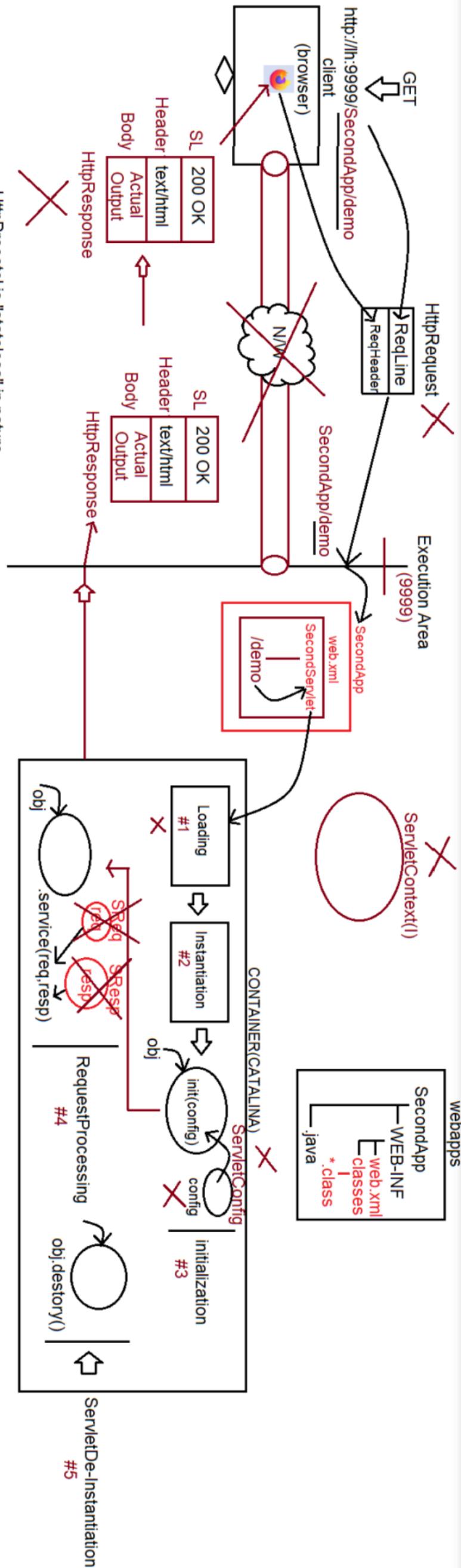
Note:

1. If our servlet class does not contains init() method
  - a. GS: init(SC)
  - b. GS: init()
  - c. US: service(req,resp)
2. If our servlet class contains init(SC) method
  - a. US: init(SC)
  - b. US: service(req,resp)
3. If our servlet class contains init() method
  - a. GS: init(SC)
  - b. US: init(SC)
  - c. US: service(req,resp)

why 2 init(),init(SC config) in GenericServlet?

```
init(SC config) -> container  
init() -> developer
```

which init method is best suited for developer?  
init() => best suited for writing initialziation logic.



HttpProtocol is "stateless" in nature

Different ways of Creating a Servlet

=====

1. `Servlet(I)` =====> 5 abstract methods
2. `GenericServlet(AC)` ==> one abstract method (`pvs(ServletRequest request, ServletResponse response)`)

Note:

When we build webapplications, internally http protocol is used and while sending the request , the request type can be

- a. POST
- b. GET

We can build Servlet in a easier way with the help of GenericServlet, then why need `HttpServlet(AC)?`

Ans. In case of `GenericServlet(AC)`, to process the request we have only one method(`pvs(req,resp)`) which is generic for

any type of request like GET,POST,....

Becoz there is only one method available which is generic for any type of request, Debugging the application becomes difficult.

henceforth to deal with only Http protocol, we have a special approach to create a servlet called "`HttpServlet`".

Note:

C:\Users\nitin>javap javax.servlet.http.HttpServlet

Compiled from "HttpServlet.java"

```
public abstract class HttpServlet extends GenericServlet {
```

```
    protected void doGet(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException;
```

```
    protected void doPost(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException;
```

```
    protected void service(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException;
```

```
    public void service(ServletRequest request, ServletResponse response) throws
ServletException, IOException;
```

```
}
```

Note:

request method type is GET =====> `doGet(request,response)`

request method type is POST =====> `doPost(request,response)`

Note:

For a webapplication how to send GET request?

- a. type url in the address bar of browser and hit the request.
- b. by clicking the hyperlink in a webpage.
- c. using `<form method="GET">`
- d. default `<form>` method attribute is GET only.

For a webapplication how to send POST request?

- a. using `<form method="POST">`

Life Cycle of HttpServlet

=====

1. when we submit the form browser prepares HttpRequest and sends to server.

2. WebServer checks the request is for static/dynamic information.  
 3. If the request is for Static information then webserver provides required  
 information(copy and paste)  
     if available otherwise 404 Status Code(Saying the requested resource is not  
 available).  
 4. If the request is for dynamic information, then webserver hands over the control  
 to "catalina" container.  
 5. wecontainer identifies the request based on "web.xml" or through "annotation".  
 (/test)  
 6. webcontainer will check whether the ServletObject(TestServlet) is available or  
 not (/test====> TestServlet.class)  
 7. If the Servletobject(TestServlet.class) is not available, then it will perform  
 the following action  
     a. Loading ===> static block  
     b. instantiation ===> constructor  
     c. initialization ===> init()[same as GenericServlet lifecycle]  
 8.RequestProcessing phase  
     a. webcontainer will create ServletRequest,ServletResponse object by invoking

```

        public void service(ServletRequest request, ServletResponse response)
throws ServletException, IOException;
        container will check in our class service(ServletRequest,ServletResponse) is
available or not, if it is avaialble it will
        execute our service() only and provides the response.
        if our servlet class does not contain service(), then container will
execute HttpServlet
        public void service(ServletRequest request,ServletResponse response)
  
```

**HttpServlet**  
=====
public void service(ServletRequest request,ServletResponse response)
{
 HttpServletRequest hreq = (HttpServletRequest)request;
 HttpServletResponse hresp = (HttpServletResponse)response;
 service(hreq,hresp); //protected void service(hreq,hresp)
}
webcontainer will call protected service(HttpServletRequest
hreq,HttpServletResponse hresp) throws SE,IOE
if our class contains protected void service(HttpServletRequest
hreq,HttpServletResponse hresp) throws SE,IOE
then container will call our class service() only.
if our class doesnot contains protected void service(HttpServletRequest
hreq,HttpServletResponse hresp) throws SE,IOE
then container will HttpServlet class service().

**HttpServlet**  
=====
protected void service(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException
{
 String requestType = request.getMethod();
 if(requestType.equals("GET")){
 doGet(request,response); //protected/public void
doGet(request,response);
 }
 else if (requestType.equals("POST")){
 doPost(request,response); //protected/public
doPost(request,response);
 }

```
;;;;;
;;;;;
else
    return 501 status code saying Http method not implemented
}
webcontainer will check whether our servlet class contains doXXXX(req,resp).
if it contains doXXXX(req,resp) it will be executed and it provides the response.
if our servlet class does not contain doXXXX(req,resp) then HttpServlet class
doXXXX(req,resp) will be called.
```

```
HttpServlet
=====
protected void doXXXX(HttpServletRequest request, HttpServletResponse response ) throws
SE,IOE
{
    return 405|400 status code saying HttpMethod GET is not supported by this
URL.
}
```

Note:

Hierarchy of calling the methods

- a. public service(SReq,SResp)
- b. protected service(HSReq,HSResp)
- c. public void doXXXX(HSReq,HSResp)

case1:

If our servlet class contains public void service(SReq,SResp) then for every type of request(POST,GET)  
same method will be executed.

case2:

If our servlet class contains public void service(SReq,SResp) and protected void servcie(HSReq,HSResp)  
then for every type of request(POST,GET) public void service(SReq,SResp) same method will be executed.

case3:

If our servlet class contains protected void servcie(HSReq,HSResp) and doGet()  
then for every type of  
request(POST,GET) protected void service(HSReq,HSResp) same method will be executed.

case4:

we are sending GET request,but our servlet doesnot contain doGet(),it contains doPost() then which method would be called?  
it calls HttpServlet doGet() which would send 405 status code.

case5:

we are sending POST request,but our servlet doesnot contain doPost(),it contains doGet() then which method would be called?  
it calls HttpServlet doPost() which would send 405 status code.

case6:

Assume we need to give common response for both the request type, then how to code?

eg:

```

import javax.servlet.*;
import javax.servlet.http.*;
import javax.servlet.annotation.*;
import java.io.*;

@WebServlet(urlPatterns="/test")
public class TestServlet extends HttpServlet
{
    @Override
    public void doGet(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException
    {
        doProcess(request, response);
    }
    @Override
    public void doPost(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException
    {
        doProcess(request, response);
    }
    public void doProcess(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException
    {
        System.out.println("Request method is of type :: "+request.getMethod());
        String userName = request.getParameter("username");
        System.out.println("username is :: "+userName);
    }
}

```

Playing with request Object

=====

To retrieve only one value from request object

```
public abstract java.lang.String getParameter(java.lang.String);
```

To retrieve multiple values from request object

```
public abstract java.lang.String[] getParameterValues(java.lang.String);
```

To know the type of request from request object

```
public abstract java.lang.String getMethod();
```

```

import javax.servlet.*;
import javax.servlet.http.*;
import javax.servlet.annotation.*;
import java.io.*;

```

@WebServlet(urlPatterns="/reg")

```
public class TestServlet extends HttpServlet
```

```
{
```

```
    @Override
```

```
    public void doPost(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException
```

```
{
```

```
    response.setContentType("text/html");
```

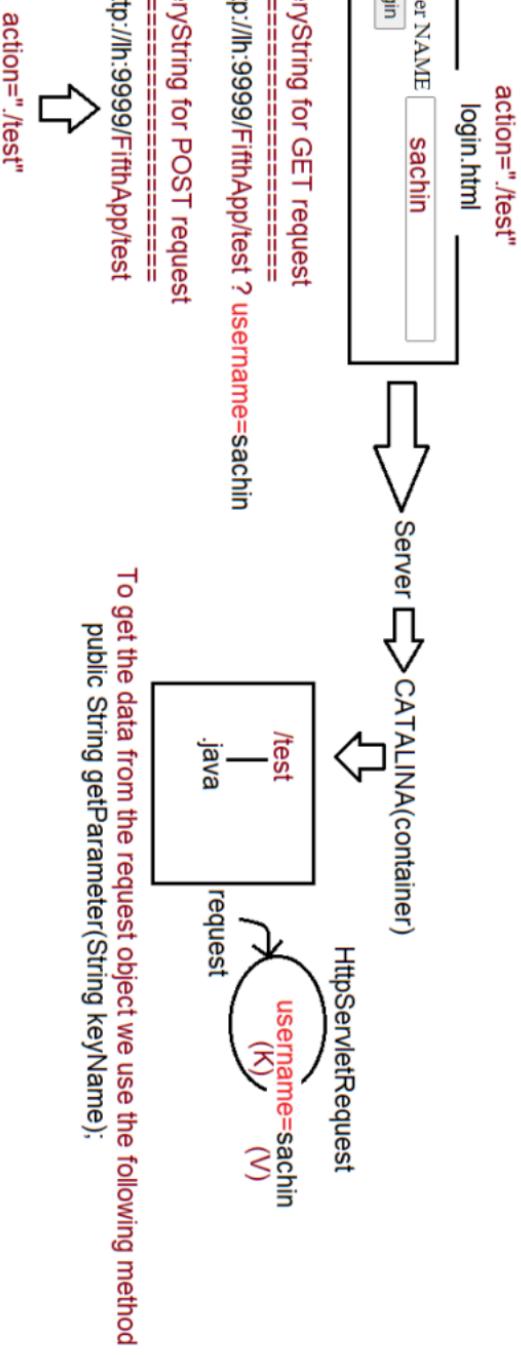
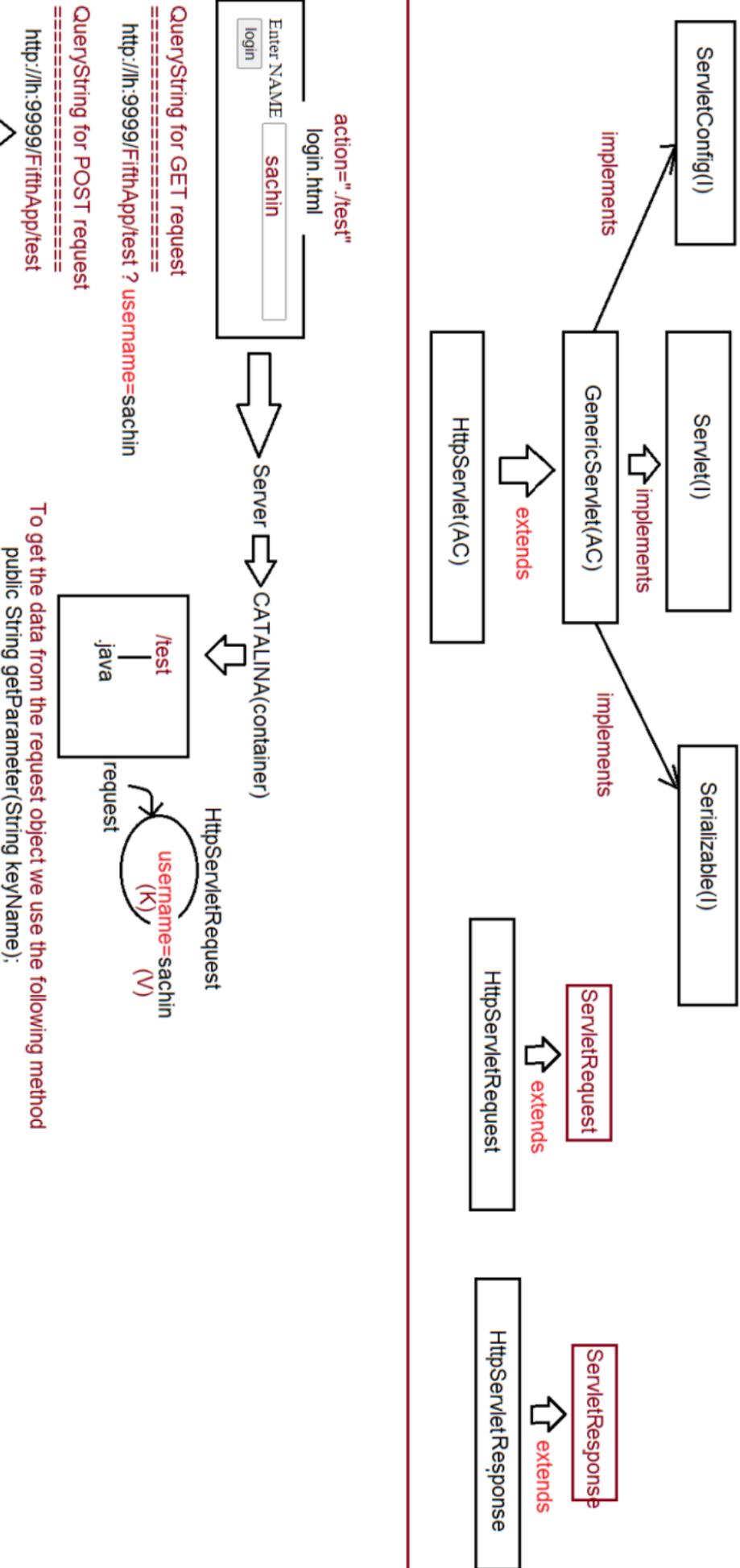
```
    System.out.println("Request type is :: "+request.getMethod());
```

```
String username = request.getParameter("username");
String useremail = request.getParameter("useremail");
String useraddr = request.getParameter("useraddr");
String[] courses = request.getParameterValues("course");

PrintWriter out = response.getWriter();
out.println("<html><head><title>OUTPUT</title></head>");
out.println("<body>");
out.println("<center>");
out.println("<h1>Student Registration details</h1>");
out.println("<table border='1'>");
out.println("<tr><th>NAME</th><td>" + username + "</td></tr>");
out.println("<tr><th>EMAIL</th><td>" + useremail + "</td></tr>");
out.println("<tr><th>ADDR</th><td>" + useraddr + "</td></tr>");
out.println("<tr><th>COURSE</th></tr>");
String data = "";
for(String course: courses)
    data += course + " ";
out.println("<td>" + data + "</td>");
out.println("</tr>");
out.println("</table>");
out.println("</center>");
out.println("</body>");
out.println("</html>");

out.close();
}

}
```



`action=". /test"`

`login.html`

`Enter NAME Sachin`

`login`

`QueryString for GET request`

`=====`

`http://lh:9999/FifthApp/test ? username=sachin`

`HttpServletRequest`

`HttpServlet`

`HttpServletResponse`

`action=". /test"`

`queryString for POST request`

`=====`

`http://lh:9999/FifthApp/test`

`HttpServletRequest`

`HttpServletResponse`

To get the data from the `request` object we use the following method

```
public String getParameter(String keyName);
```

Different ways of Creating a Servlet

- ```
=====
1.Servlet(I)
2.GenericServlet(AC)
3.HttpServlet(AC)
```

Dynamic response will be generated by Servlet.

Mapping a resource to particular urlpattern for the webcontainer can be configured in 2 ways

- a. XML(legacy approach)
- b. Annotation(Available from Servlet3.0V)

Note:

User input will be sent in the form of QueryString from the browser to protocol, and container will store in request object.

```
ServletRequest(I)
    | extends
HttpServletResponse(I)
```

HttpRequest Structure

- a.RequestLine(request type, resourcename, protocolversion)
- b.RequestHeader(information about the client)
- c.RequestBody(actual data(QueryString))

Methods

```
=====
```

```
public abstract Enumeration<String> getHeaderNames();
public abstract String getHeader(String keyName);
```

refer: RequestHeaderApp

Working with ServletResponse/HttpServletResponse

```
=====
```

```
1. public abstract PrintWriter getWriter() throws IOException;
           To send character type of Response
```

```
2. To send binary information like videos, audio, images etc response will be through
   "Stream".
```

```
     public abstract ServletOutputStream getOutputStream() throws IOException;
```

refer: ResponseInfoApp

Note:

PrintWriter => only character type of data.

ServletOutputStream => we can send both character type and binary type of data.

Q> In single application can we use both PrintWriter object and ServletOutputStream to send the response?

Ans. Not possible, it would result in "java.lang.IllegalStateException: getWriter() has already been called for this response".

MultiThreading technology used in servlet

```
=====
refer: diagram....
```

ServletContext(I) vs ServletConfig(I)

```
=====
```

```
ServletConfig(I)
=====
1. Loading      =====> static block
2. Instantiation ==> Object obj = Class.forName(String
urlPattern).newInstance();                                Object will be created for the loaded class
using Zero parameterized constructor.
3. Initialization ==> For the created Servlet object, we can initialize the
value using init(ServletConfig config)
```

```
ServletConfig
=====
```

This object will be used to initialize the values for the loaded servlet.

How to initialize the value of ServletConfig object?

To initialize the value of ServletConfig object, we need to configure the container.

Container can be configured in 2 ways

a. XML

web.xml

```
-----
<servlet>
    <servlet-name>InitializationParamterApp</servlet-name>
    <servlet-class>in.ineuron.controller.InitializationParamterApp</servlet-
class>
    <init-param>
        <param-name>name</param-name>
        <param-value>sachin</param-value>
    </init-param>
    <init-param>
        <param-name>age</param-name>
        <param-value>49</param-value>
    </init-param>
    <init-param>
        <param-name>address</param-name>
        <param-value>MI</param-value>
    </init-param>
</servlet>
```

methods

```
=====
public Enumeration<String> getInitParameterNames();
public String getInitParameter(String key);
refer: ServletConfigApp
```

Note:

- => ServletConfig object is unique w.r.t every Servlet.
- => ServletConfig object stores the data in the form of Key,Value pair.
- => Assume we want the dbconfiguration details for a servlet like
  - url => jdbc:mysql://octbatch
  - username=> root
  - password => root123

After adding the jar, jars will available to jdks/w configure for eclipse, not for tomcat server.

To make those jars available for tomcat server(catalina container) we need to put in deployment assembly(/WEB-INF/lib)

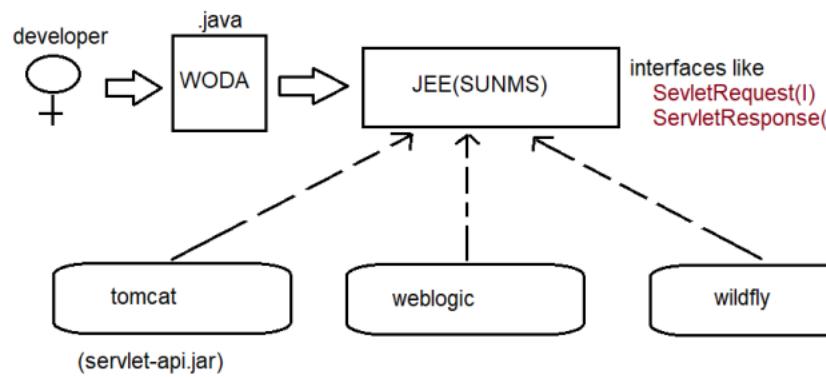
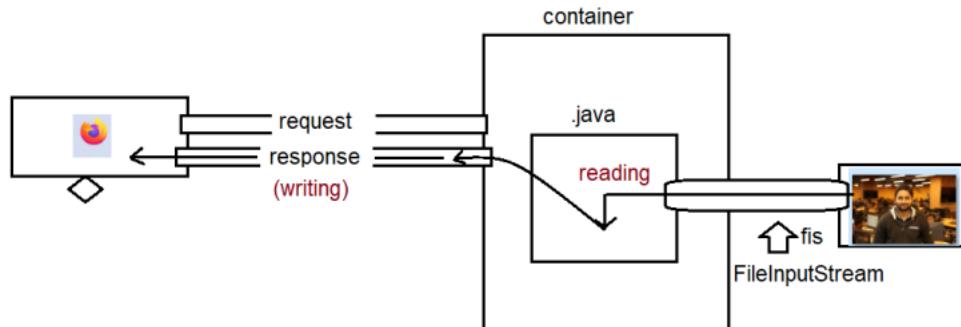
refer: ServletDBCommunication

**Assignment**

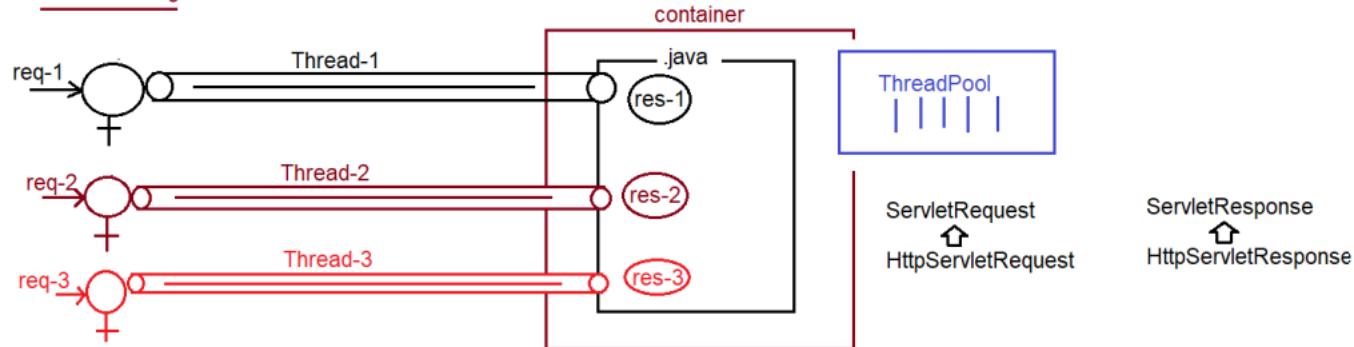
=====

Create a html form with fields like name,age,address for student

a. perform insertion operation(use db credentials in config object)



### MultiThreading





Servlet Request object address is :: 1604484785  
Servlet Response object address is :: 1837946685  
Current Servlet object address is :: 2117018993  
Current Request-Thread object address is :: 2111171375



Servlet Request object address is :: 614214443  
Servlet Response object address is :: 710656456  
Current Servlet object address is :: 2117018993  
Current Request-Thread object address is :: 778322011

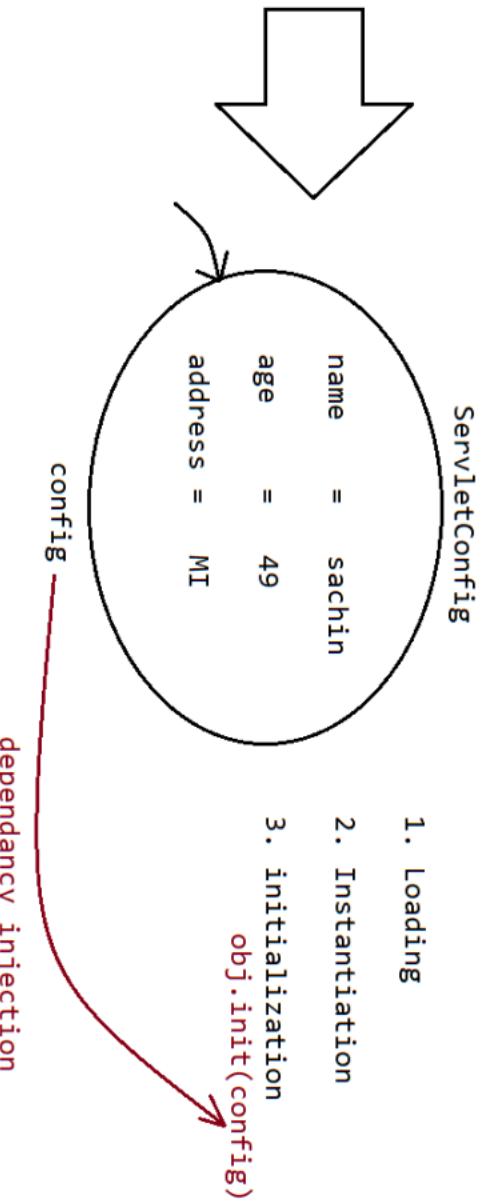


Servlet Request object address is :: 516152835  
Servlet Response object address is :: 268710827  
Current Servlet object address is :: 2117018993  
Current Request-Thread object address is :: 339457395

```
<init-param>
    <param-name>name</param-name>
    <param-value>sachin</param-value>
</init-param>

<init-param>
    <param-name>age</param-name>
    <param-value>49</param-value>
</init-param>

<init-param>
    <param-name>address</param-name>
    <param-value>MI</param-value>
</init-param>
```



1.why there is no main method in Servlets??

Answer: JVM has been designed to make a call to main method with the following prototype to start the execution

```
public static void main(String[] args)
```

If the application is standalone application then jvm will come into picture so we need main method to start the execution.

if the application is webapplication, then container will execute our java code based on its life cycle actions like

- a. Loading
- b. Instantiation
- c. Initialization
- d. RequestProcessing
- e. De-Instantiation

Since jvm does not play vital role to start the execution we don't need "main method" in Servlets.

## 2.Eclipse Shortcuts

ctrl+2, L => to generate the return type of method,constructor,....

Alt+ctrl+arrowup -> To Duplicate the lines.

Alt+arrowup -> To move the line upwards.

Alt+arrowdown -> To move the line downwards.

Alt+shift+m -> To move the selected lines to be a part of the method.

Alt+shift+R -> To replace the variable name in every place of java code.

Alt+shift+s,r => To generate setters and getters

Alt+shift+s,S => To generate toString()

Alt+shift+s,v => To do override for any methods of the class.

ctrl+shift+o => To organize the import statements/import particular class

ctrl+a => To select everything

ctrl+shift+I=> To perform indentation.

ctrl+shift+f => To perform formatting.

ctrl+shift+/ => To perform commenting.

ctrl+shift+\ => To perform uncommenting.

ctrl+shfit+t => To open particular class from the jar.

ctrl+ o => To list all the methods of the class.

ctrl+spacebar => To give assistance for our code.

ctrl+d => To delete the line

ctrl+c => To copy

ctrl+v => To paste

ctrl+shift+L => To list all the shortcuts of the eclipse

ctrl+2, f => To generate a instance variable

ctrl+shift+x => to make upper case

ctrl+shift+y => to change to lower case

## 3.ServletConfig InitParameters Using

1.Xml

2.Annotations

a. @WebServlet(urlPatterns = {}, loadOnStartup= 10,  
initParams = {

@WebInitParam(name = "url", value =

"jdbc:mysql:///octbatch"),

@WebInitParam(name = "user", value = "root"),

@WebInitParam(name = "password", value =

"root123")

}

Note:

Servlet initialization parameters are key-value pair where both key and value are of type String.

From the Servlet we can access these parameters but we can't modify.

since we can't modify we just have only getXXXX() but not setXXXX().

So we say Servlet Initialization parameters as "Deploy time constants".

For every Servlet we will have only one ServletConfig object to hold its configuration information.

ServletContext(I)

=====

For every webapplication web container will create only one ServletContext object to hold the configuration details.

By using context object we can get configuration information like context paramters, requestdispatcher etc...

Assume there are 3 servlets and for all the servlets if the configuration details is common can we keep in config object?

Ans. we can keep, but it is not a good practise because if we keep the data inside Context object it will be available to  
all the servlets of the application.

How to keep the data in ServletContext object?

Ans. We can keep in only 1 way that is through XML.

Annotation support not available becoz when container gets started only ServletContext object is created and

no java code is coming into pitcure to give the information through Annotation.

web.xml

=====

```
<web-app>
    <context-param>
        <param-name>jdbcUrl</param-name>
        <param-value>jdbc:mysql:///octbatch</param-value>
    </context-param>
    <context-param>
        <param-name>user</param-name>
        <param-value>root</param-value>
    </context-param>
    <context-param>
        <param-name>password</param-name>
        <param-value>root123</param-value>
    </context-param>
    <servlet>
        ;
        ;
        ;
    </servlet>
</web-app>
```

Inside servlet we can get the ServletContext data in 2 ways

a. ServletConfig config = getServletConfig();  
 ServletContext context= config.getServletContext();

methods

```
    public String getInitParameter(String name)
    public Enumeration getInitParamterNames()
```

```
b. ServletContext context = getServletContext();
    methods
        public String getInitParameter(String name)
        public Enumeration getInitParamterNames()
```

Note:

when 2 servlets have different load-on-startup then  
a. lower load-on-startup will get chance first for execution

when 2 servlets have same load-on-startup then  
a. it depends on container(not in the hands of the programmer)

if we give negative value for load-on-startup then the container will not load any of the servlet.

we should give only positive value (zero can also be given)

Difference b/w ServletContext vs ServletConfig object

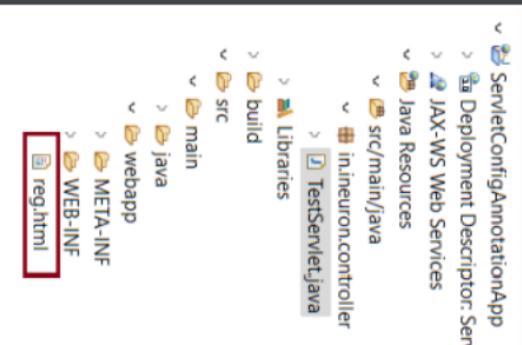
---

ServletContext

- a. For every webapplication, container will create only one ServletContext object to hold the data at application level.
- b. It will be created at the time of application deployment and destroyed at the time of application undeployment.
- c. <context-param>  
    <param-name></param-name>  
    <param-value></param-value>  
</context-param>
- d. 2 ways to get the Context Object  
    ServletContext context = getServletContext();  
    ServletConfig config = getServletConfig();  
    ServletContext context = config.getServletContext();
- e. Configuration can be done only in one way through XML

ServletConfig

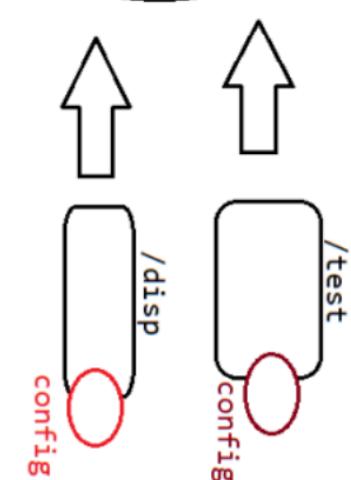
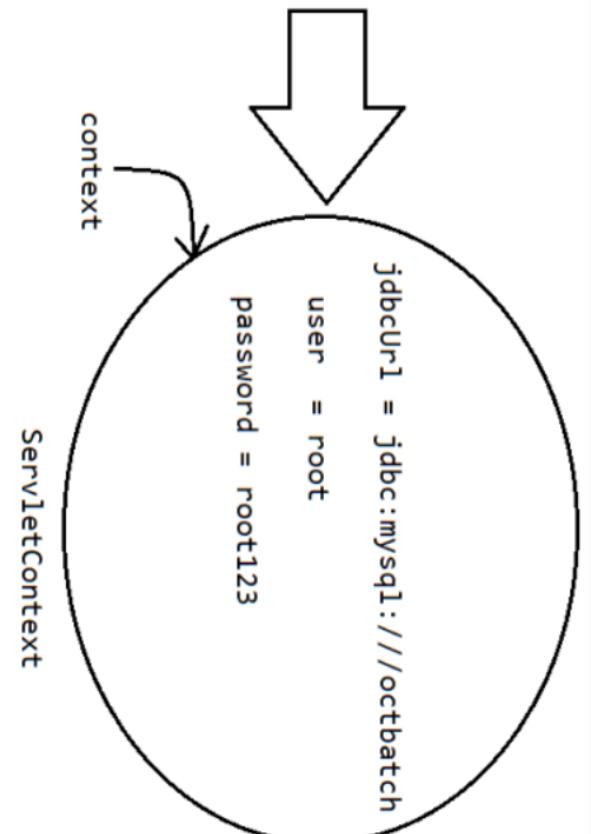
- a. For every Servlet, container will create only separate ServletConfig object to hold the data at servlet level.
- b. It will be created at the time of Servlet object creation and destroyed at the time of Servlet Object Destruction.
- c. <init-param>  
    <param-name></param-name>  
    <param-value></param-value>  
</init-param>
- d. Approach to get ServletConfig object  
    ServletConfig config = getServletConfig()
- e. Configuration can be done in 2 ways
  - a. XML
  - b. Annotation



```
<context-param>
  <param-name>jdbcUrl</param-name>
  <param-value>jdbc:mysql://octbatch</param-value>
</context-param>

<context-param>
  <param-name>user</param-name>
  <param-value>root</param-value>
</context-param>

<context-param>
  <param-name>password</param-name>
  <param-value>root123</param-value>
</context-param>
```



```

commonly used packages in servlet coding
javax.servlet.*
javax.servlet.http.*
=====
using these interfaces abstraction is promoted through which WODA is achieved
ServletRequest(I)
ServletResponse(I)
HttpServletRequest(I)
HttpServletResponse(I)
ServletContext(I)
ServletConfig(I)

void init(ServletConfig config) throws SE,IOE
{
}

void doXXXX(HttpServletRequest request, HttpServletResponse response) throws SE,IOE
{
    //request => QueryString data in the form of key-value pair
    //response=> PrintWriter object will be there with empty response
}
w.r.t tomcat server the implementation classnames are as shown below
=====
Implementation class of config is :: org.apache.catalina.core.StandardWrapperFacade
Implementation class of context is :: org.apache.catalina.core.ApplicationContextFacade
Implementation class of request is :: org.apache.catalina.connector.RequestFacade
Implementation class of response is :: org.apache.catalina.connector.ResponseFacade

```

Different types of scope and attributes in Servlet

```

=====
scope refers to the accessibility of a variable.
    a. local scope => restricted inside method
    b. global scope=> available in all the methods of a particular task.
```

There are 3 types of parameters(k,v) possible in servlet

- a. Form parameters(QueryString[k,v])
- b. ServletInitializationParameters(ServletConfig[k,v])
- c. ContextInitializationParamters(ServletContext[k,v])

The above 3 parameters type are read-only.from the servlet we can perform only read operation, we cannot modify remove values based on our requirement.so we say parameter type of data is not best suited for sharing the data between component of the webapplication.  
parameter data => both key and value should be String.

To resolve this problem we should go for "attributes" type of data.based on our requirement we can add the data, remove the data and we can share the data between the components of the application.

attribute data => key should be String, value can be any Object.

Based on our requirement we need to store the attributes in particular scope.  
In Servlet we have 3 types of scope

1. request
2. session(HttpSessionTracking)
3. application/context .

1. request  
    => This scope is maintained by ServletRequest /HttpServletRequest object.  
    => This scope will start at the time of request object creation(before calling service())  
    => This scope will destroy at the time of request object destruction(after calling service())  
    => The data stored in the request object will be available for all components which are procesing that request.

3. application/context  
    => This scope is maintained by ServletContext object.  
    => This scope will start at the time of context objet creation(during deployment)  
    => This scope will destroy at the time of context object destruction(during undeployment)  
    => The data stored in the context object will be available for all the components of the application,irrespective of request and the user.

write a program to display hit count(number of requests) of a webapplication?  
firstreq = > hitcount = 1

refer: ScopeApp

Write a program to display all the attribute information present in application scope?

Note: In ApplicationScope container will add some attributes for internal purpose.

Getting information from the url

=====

1. getRequestURI()
2. getQueryString()
3. getServletPath()
4. getPathInfo()
5. getContextPath()

package in.ineuron.controller;

```
import java.io.IOException;
import java.io.PrintWriter;

import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;
```

```
@WebServlet("/test/iNeuron/*")
public class TestServlet extends HttpServlet {
    private static final long serialVersionUID = 1L;

    @Override
    public void doGet(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException {
        PrintWriter out = response.getWriter();
```

```

        out.println("<h1>Request URI :: "+request.getRequestURI()+"</h1>");
        out.println("<h1>Context Path ::"+request.getContextPath()+"</h1>");
        out.println("<h1>Servlet Path ::"+request.getServletPath()+"</h1>");
        out.println("<h1>Path Info ::"+request.getPathInfo()+"</h1>");
        out.println("<h1>Query String ::"+request.getQueryString()+"</h1>");

        out.close();
    }

}

request
    http://localhost:9999/RequestAppInfo/test/iNeuron/hyder/java?
name=sachin&password=tendulkar
response
    Request URI :: /RequestAppInfo/test/iNeuron/hyder/java
    Context Path ::/RequestAppInfo
    Servlet Path ::/test/iNeuron
    Path Info ::/hyder/java
    Query String ::name=sachin&password=tendulkar

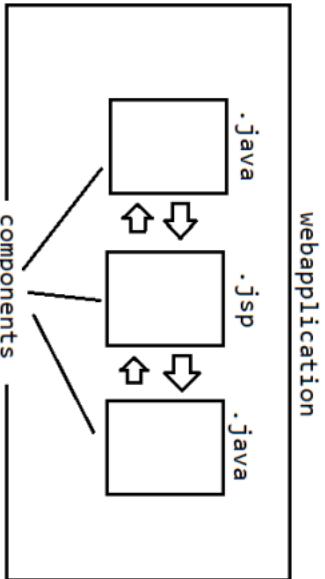
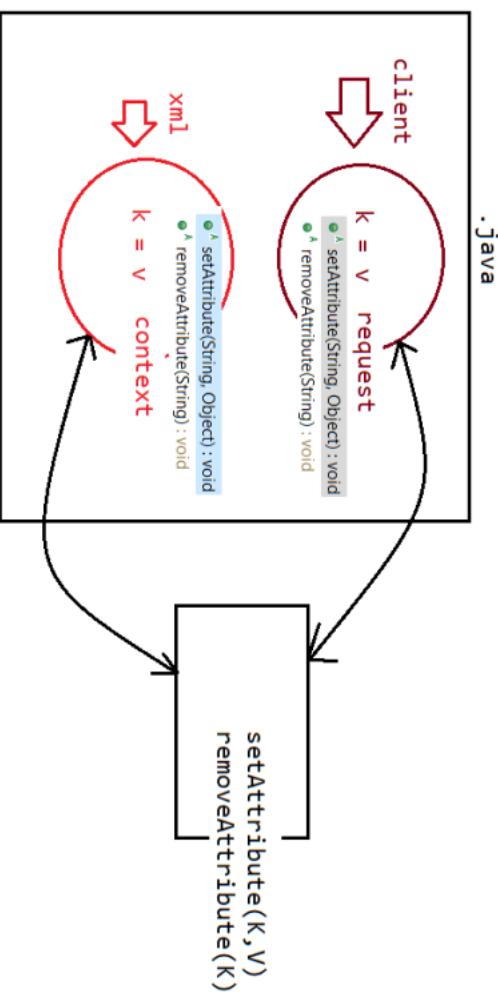
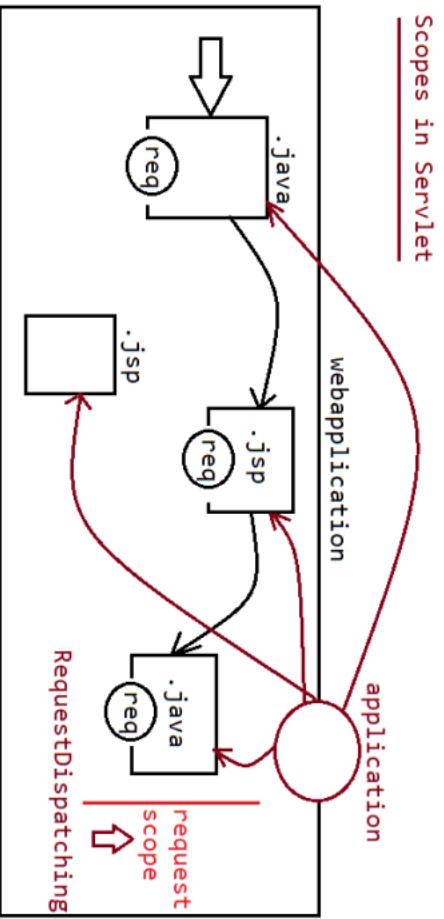
Deployment
=====
Harddeployment
    Creating an webapplication inside webapps folder of tomcat and starting
the server manually is called
    "hard-deployment".
Smoothdeployment
    Creating an application outside the webapps folder of tomcat and
starting the server through some additional
    set up is called "smooth-deployment".

```

**Note:**

webapps(deployment folder)

In case of eclipse integration with tomcat, internally eclipse uses "smooth" deployment through which it clones our project and performs deployment as shown in the following path  
 \*\metadata\plugins\org.eclipse.wst.server.core\tmp0\wtpwebapps



Webapplication to perform CRUD operation on student table

layout.html

insert.html

sname	<input type="text"/>
saddress	<input type="text"/>
sage	<input type="text"/>
CREATE	<input type="button"/>

(menu.html)

CREATE	<input type="button"/>
READ	<input type="button"/>
UPDATE	<input type="button"/>
DELETE	<input type="button"/>

(body.html)

sid	<input type="text"/>
READ	<input type="button"/>
UPDATE	<input type="button"/>
DELETE	<input type="button"/>

WELCOME TO iNeuron and physics wallah private  
limited

header.html

sid	<input type="text"/>
submit	<input type="button"/>

update.html

read.html

sid	<input type="text"/> 10
sname	<input type="text"/> sachin
sage	<input type="text"/> 49
saddress	<input type="text"/> MI
update	<input type="button"/>

## Session Tracking mechanism

---

As a part of webapplication,it is essential to manage the client previous request data at the time of processing later request.

### Solution-1

usage of request object

request object gets created, when we send the request to the application and it gets destroyed at the time of sending the response, so we can't keep track of the client previous request data using "request object".

### Solution-2

usage of context object

If we use context object, then the data will be shared to all components of the application and to all the users of the application where we can't differentiate the data between the user, so it is not a good approach.

In webapplication to manage the client previous request data at the time of processing later request , we need to have a clear cut seperation b/w the clients data.

To manage this, we need to go for Server side mechanism called "SessionTracking".

## Session

---

It refers to the amount of time the client spend with the server.

State of the Session

The data which is transferred b/w client and server through multiple no of requests during a particular session then that data is called "State of the Session".

In webapplication as soon as we start the server ,ServletContext object is created, when we send the request to the

application HttpServletRequest object is created, similarly w.r.t we need to write a code to create "HttpSession" object.

If multiple users uses the application, then we need to write a code to create seperate "HttpSession" object and we need

to manage the object, to manage these session objects we need to learn "SessionTracking mechanism".

There are 4 SessionTracking mechanism

---

1. HttpSessionTracking mechanism.

2. Cookie Session Tracking mechanism.

3. URL-ReWriting Session Tracking mechanism.

4. Hidden Form Field Session Tracking mechanism.(developer specification)

As per SUN specification for ServletApi, we have only 3 mechanism for SessionTracking.

## HttpSession Tracking mechanism

---

What is the difference b/w getSession() and getSession(false)?

Answer: Both the method will return HttpSession object only.

getSession() => container will check whether session object existed w.r.t the particular user or not.

if HttpSession object existed then it would return the same object, otherwise it will create a new HttpSession object w.r.t the

user and that object will be returned.

note: getSession() and getSession(true) both are same.

Q> If we allow multiple users to access webapplication then to container we need to instruct the creation of HttpSession

objects, In this case how container will identify user specific HttpSession object in order to put the user specific attributes and get the attributes?

Answer: HttpSession objects are created manually, and for these objects container will maintain unique ID in the form of

A unique ID in the form of HexaDecimal value called SessionID.

Container will prepare Session id value in the form of key called "JSessionID".

Container will create a cookie and attach the session id to send it as a response to the browser every time when the interaction happens b/w client and server. when we use `request.getSession()`, container will get the sessionid and checks whether that user specific object is available or not, if available it will identify that object to process the data.

Note: we can destroy the HttpSession object manually using the method called `public void invalidate()`

## Limitations of HttpSession Tracking mechanism

=====

1. Creating HttpSession object w.r.t client at the server side is too costly which would decrease the performance of the application(managing the session object at the server side).
2. HttpSession object is exchanged b/w the client and server through cookie file,if client disables cookie at the client side then this mechanism won't work effectively.

To resolve this issue, we have a new mechanism called "Cookie Session Tracking".

In case of Cookie Session Tracking mechanism, we need to create a cookie for every request data w.r.t every user.

After creating a cookie, we need to send this cookie along with response object. These cookies will be exchanged b/w client and server in the form "request-response" object.

To Create a cookie we use

```
public Cookie(String key, String value)
```

To retrieve the cookies we use request object

```
the cookies we use. Request some.  
public Cookies[] getCookies()
```

To add the cookies to response object we use `public void addCookies(Cookie[] cookies)`

```
public void addCookie(Cookie c)
```

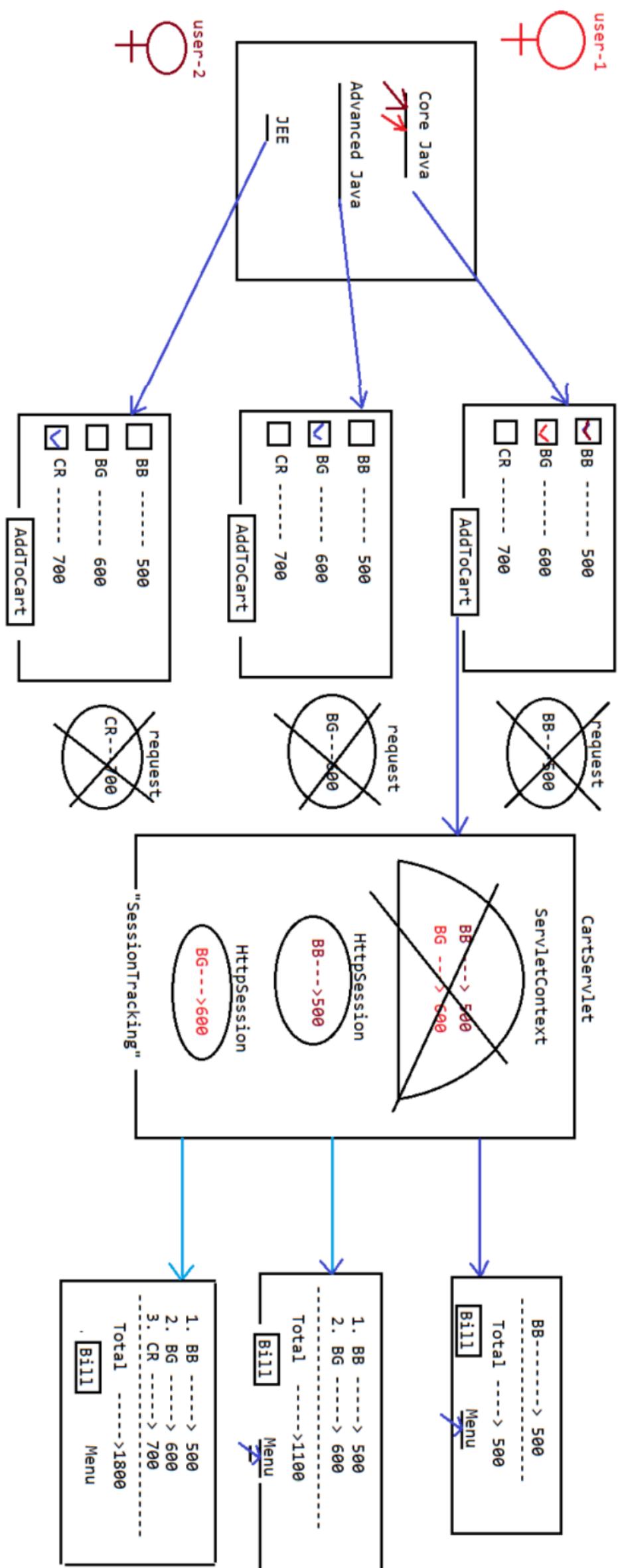
refer: CookiesSessionTrackingApp

## Drawback

=====

1. In case of Cookie Session tracking, cookies are maintained at the client side. if browser disables the cookie then this mechanism wont' work effectively.
2. Since cookies are stored in the client machine(browser), there is every possibility that client can misuse the data sent from the server.(security breach can happen)

To overcome this limitation we need to use "URLRewriting Mechanism".



# iNeuron Intelligence Private limited

/first

NAME	<input type="text"/>
AGE	<input type="text"/>
<input type="button" value="next"/>	

# iNeuron Intelligence Private limited

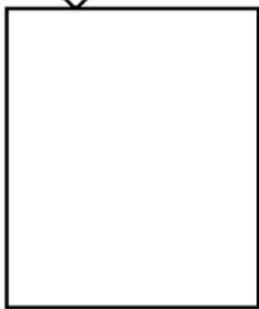
/second

Qualification	<input type="text"/>
Designation	<input type="text"/>
<input type="button" value="next"/>	

/third

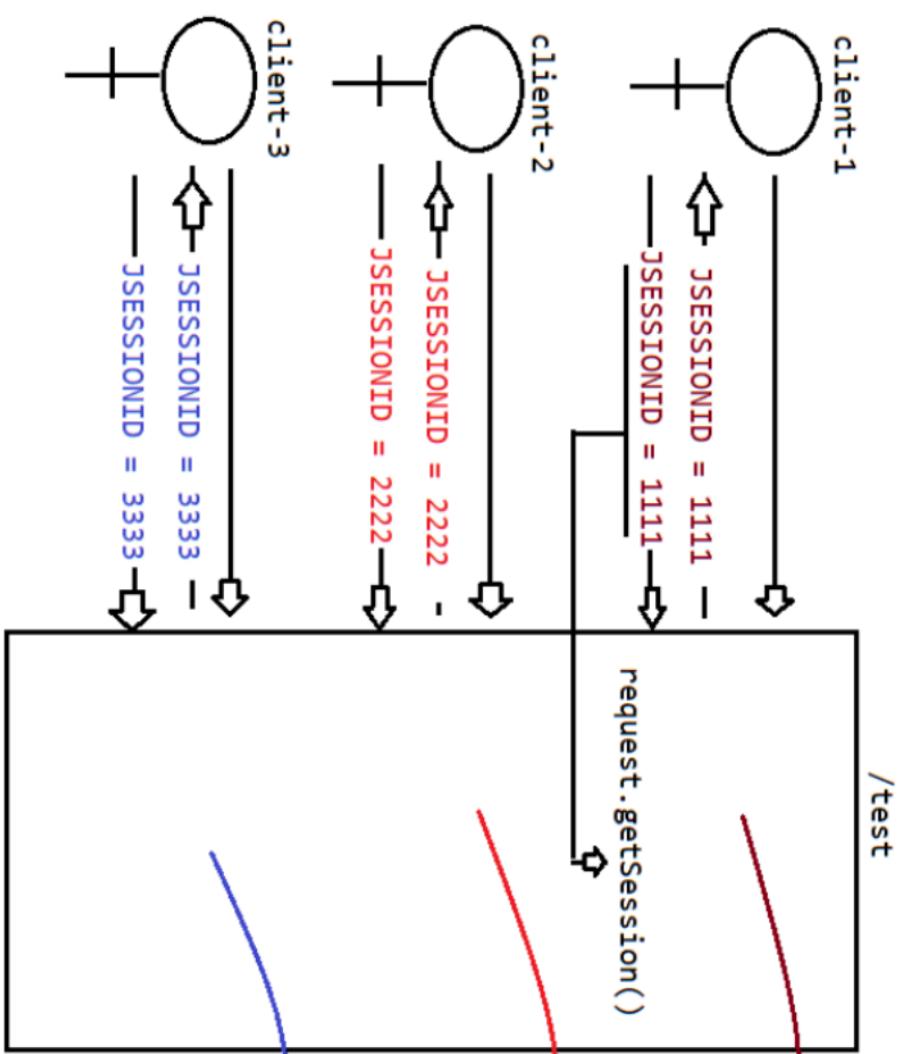
# iNeuron Intelligence Private limited

Mobile	<input type="text"/>
Email	<input type="text"/>
<input type="button" value="reg"/>	



session

name =  
age =  
sqal =  
sdes =



JSESSIONID = 1111  
JSESSIONID = 2222  
JSESSIONID = 3333

To destroy the session object manually  
public void invalidate()

# PRODUCT INFORMATION DETAILS

PNAME  
COST  
next

/first  
request

pname  
pcost  
request

BRAND  
QUANTITY  
next

cookies are sent  
request

pname =  
pcost =  
request

# PRODUCT INFORMATION DETAILS

CATEGORY  
MANUFACTURER

reg

cookies are sent  
request

/second



Display result  
in table format

request

/second



pbrand =  
pqty =  
pname =  
pcost =

pcategory =  
pmanufacturer =  
request

pname =  
pbrand =  
pqty =  
pcost =

## **Servlet-api**

=====

1. HttpSessionTracking
2. CookieSessionTracking
3. URLReWriting Tracking

### **HttpSessionTracking**

=====

1. Session id will stored in the form of cookie and in client side if browser disables the cookie HttpSessionTracking mechanism won't work.
2. Maintenance of Session object is at the server side which would be burden to the server.

eg: jSESSIONID = .....DBEFH

### **CookieSessionTracking**

=====

1. Cookies will be stored in the client side and if browser disables the cookies then we can't keep track of client data.
2. Since cookies are used to store the client data, it might result in "Security Breach".

### **URLRe-Writing Mechanism**

=====

=> This mechanism is same as "HttpSessionTracking" mechanism, but sessionid won't be stored inside cookie rather the sessionId will be appended to the url everytime when the request-response happens b/w client and server.

eg: <form method ="get" action='"+response.encodeURL('./second') +"'>  
                </form>  
                |  
                ./second?JSESSIONID = .....

Note: In Realtime project we don't use technologies directly, we use framework to improve the productivity, so by default

Framework support SessionTracking Mechanism through "URL-ReWriting" only.

### **Invented by Developer**

=====

1. HiddenFormField

Not used in realtime as it increases the lines of code.

### **URLPatternTypes**

=====

As per Servlet specification, we have 4 different ways of mapping the URLPattern

- a. Exact match URL Pattern => eg: /test
- b. Longest Path URL Pattern => eg: /controller/servlet/\*
- c. URL Pattern by extension => eg: \*.do
- d. Default URL Pattern => eg: /

Which of the following are valid url patterns?

1. /test (valid)
2. /test/\*/test(invalid)
3. /test/test/\*(valid)
4. \*.test(valid)
5. /(valid)

6. /test/test/\*.do (valid)

#### Patterns for Servlet

```
=====
/           => FourthServlet
/test        => FirstServlet
/test/test/* => SecondServlet
*.do         => ThirdServlet

http://localhost:9999/URLPatternTypesApp/test/test/navindReddy.do => SS
http://localhost:9999/URLPatternTypesApp/test/test/navinReddy          => SS
http://localhost:9999/URLPatternTypesApp/
=> DS
http://localhost:9999/URLPatternTypesApp/navinReddy.do                  => TS
http://localhost:9999/URLPatternTypesApp/test/hyder                      =>
DS
```

Note: When none of the Servlet is getting mapped, then default Servlet will get a chance once again.

Webcontainer will always gives preference in the following order

- Exact match UrlPattern
- Longest Path prefix UrlPattern
- UrlPattern by Extension
- Default UrlPattern

In realtime projects which type of url pattern is preferred?

URLPattern by extension is prefered(\*.do).

In SpringMVC for inbuilt servlet called "DispatcherServlet(FC)", we configure it through "URL-pattern by extension".

#### Configuring welcome pages

```
=====
It is highly recomended to configure the welcome-page/landingpage for our webapplication.
```

##### Advantage

1. It increases the easyness of the use of the webapplication for the end user.

Configuration can be done in XML only for html files, jsp files

```
=====
<web-app>
    <welcome-file-list>
        <welcome-file>home.jsp</welcome-file>
        <welcome-file>welcome.jsp</welcome-file>
        <welcome-file>index.jsp</welcome-file>
    </welcome-file-list>
</web-app>
```

##### Note:

1. The order of searching a landingpage would be from top to bottom
2. In any webapplication index.html acts as a default welcome file,if index.html is not available then index.jsp acts a default welcome file.

eg:

http://localhost:9999/FirstApp/ =====> search for index.html/index.jsp and load as the response to the client.

As per JEE specification, when we are configuring jsp pages inside <welcome-file>, we need to just specify the file name not

with "/".

eg: <welcome-file>index.jsp</welcome-file>(valid)  
<welcome-file>/index.jsp</welcome-file>(error)

# DEPOSIT FORM

/first

(GET)  
request

AccountNo  
AccountName  
next

## Deposit form...

Account Type  
Account Branch  
next

(POST)

request

response

response

## Deposit form...

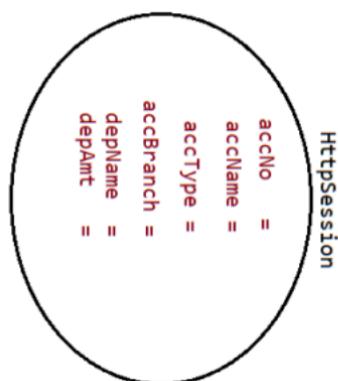
Depositor Name  
Deposit Amount  
next

response

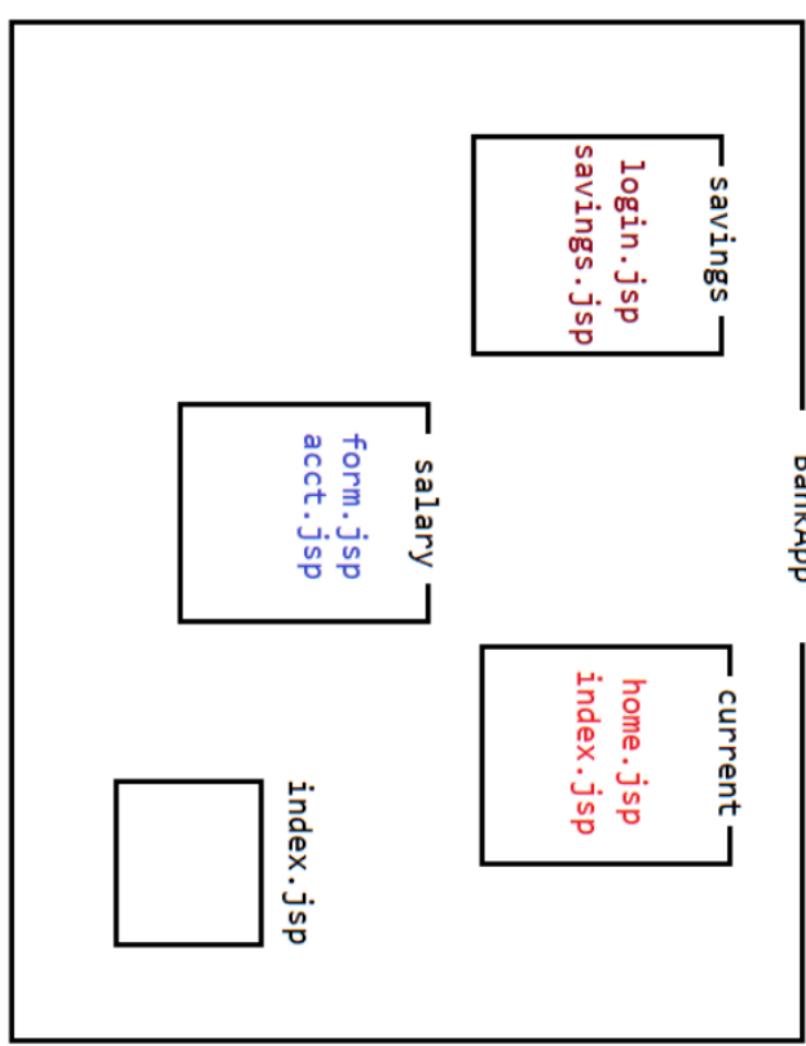
request

/second

/third

Display in  
Table  
Format

## Configuring welcome pages in webapplication



eg#1.

```
<welcome-file-list>
<welcome-file>home.jsp</welcome-file>
<welcome-file>login.jsp</welcome-file>
<welcome-file>index.jsp</welcome-file>
</welcome-file-list>
```

eg#2.

```
http://lh:9999/BankApp =====> index.jsp
```

eg#3.

```
http://lh:9999/BankApp/current =====> login.jsp
```

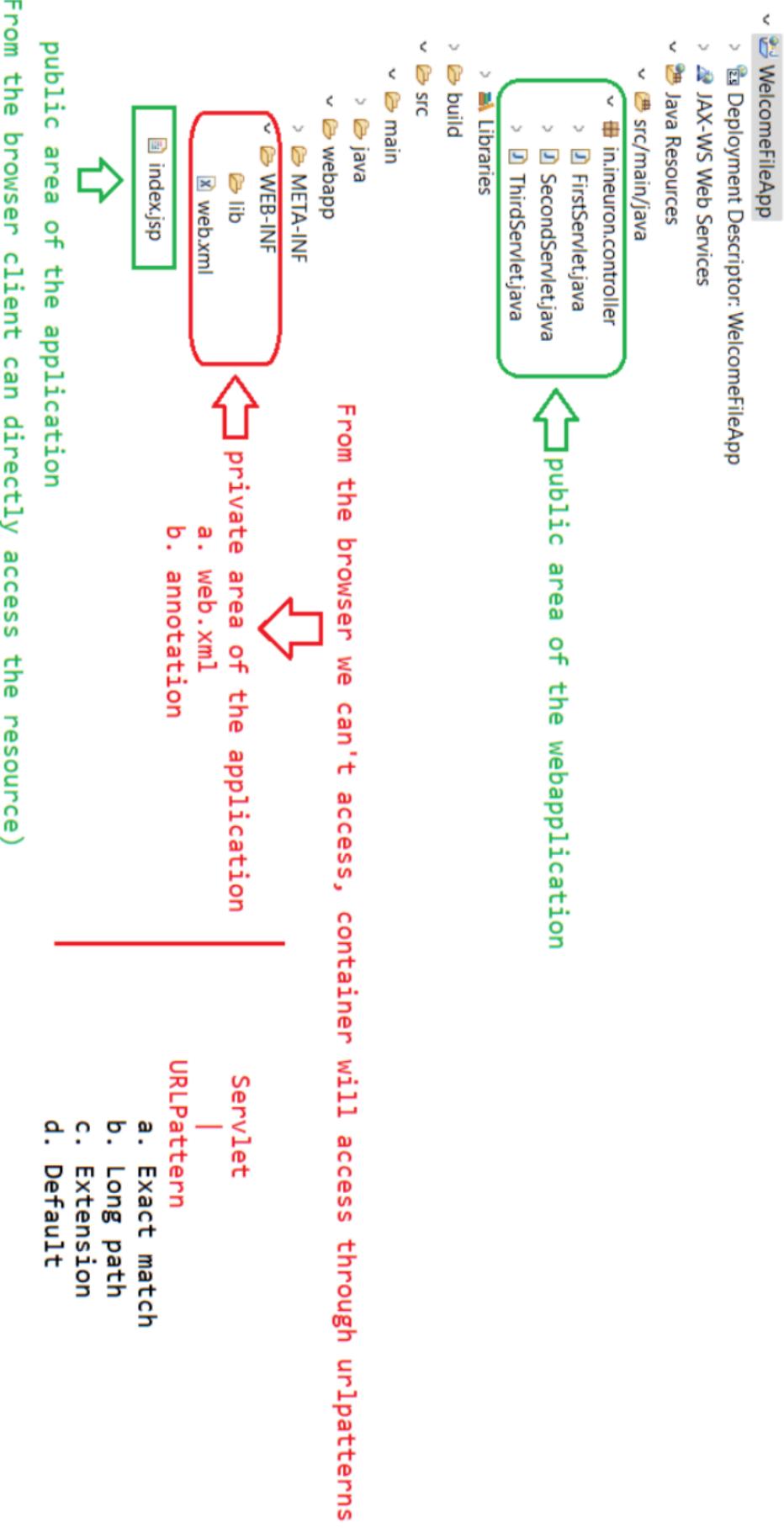
eg#4.

```
http://lh:9999/BankApp/salary =====> 404 status code
```

eg#5

```
http://lh:9999/BankApp/salary/home.jsp =====> 404status code
```

## Public Area and Private Area of WebApplication



## **Filters/Interceptors**

---

It can be used for PreProcessing and PostProcessing of the request before they reach the target resource in the web application.

## **Areas of Application**

---

Logging, Security, Altering Request information, Compressing response, encryption of response, authentication etc...

## **Filters Concepts introduced in Servlet 2.3V**

FilterApi contains 3 interfaces

1. Filter(I)
2. FilterConfig(I)
3. FilterChain(I)

To create a filter we need to implement Filter(I)

---

```
public interface Filter {  
    public void init(FilterConfig config) throws ServletException;  
    public abstract void doFilter(ServletRequest request, ServletResponse response,  
        FilterChain chain) throws IOException,  
                                ServletException;  
    public void destroy();  
}
```

refer: FilterApp

## **Behind the Scenes**

---

1. Whenever we are sending the request to TargetServlet, web container will check if any filter is configured for this servlet or not.
2. If any Filter is configured, web container forwards the request to Filter instead of Servlet.
3. After completing the Filter logic, Filter forwards the request to TargetServlet.
4. After processing the TargetServlet, the response will be forwarded to Filter instead of browser.
5. After executing the Filtering logic, filter forwards the total response to the browser.

eg: http://localhost:9999/Filterapp/test

output

This line is added by DemoFilter before processing the request...

This is Target Servlet...

This line is added by DemoFilter after processing the request...

## **FilterMapping to particular url-pattern**

---

```
<filter-mapping>  
    <filter-name>DemoFilter</filter-name>  
    <url-pattern>/test</url-pattern>  
</filter-mapping>
```

## **FilterMapping to Total WebApplication**

---

```
<filter-mapping>  
    <filter-name>DemoFilter</filter-name>
```

```
<url-pattern>*</url-pattern>
</filter-mapping>
```

#### FilterChaining

```
=====
    Dividing the Request Pre-Processing tasks into multiple filters
```

```
Webcontainers rule for ordering the filter in FilterChain
```

```
=====
    It is depended on the container can't be predicted by the user.
```

What is the difference b/w Filter doFilter() and FilterChain doFilter()?

Filter==> doFilter()

```
    doFilter(ServletRequest, ServletResponse, FilterChain) throws SE, IOE
```

```
    Total Filtering logic(pre+post) processing logic.
```

```
    It is a call back method as it is called by the container automatically.
```

FilterChain==>doFilter()

```
    doFilter(ServletRequest, ServletResponse) throws IOException,
```

ServletException;

```
    Forwarding the request to another filter/servlet.
```

```
    It is not a callback method, because we have to call explicitly.
```

#### Wrappers and Listeners

```
=====
Sometimes we need to alter the request and response object inside filters, to do
this we need to use "Wrappers" class.
```

eg1:

```
    within the filter, we have to convert resume information from wordformat to
pdfformat.(upload)
```

eg2:

```
    within the filer, we have to compress the response and that compressed
response we can send to browser so that
    download time can be reduced.
```

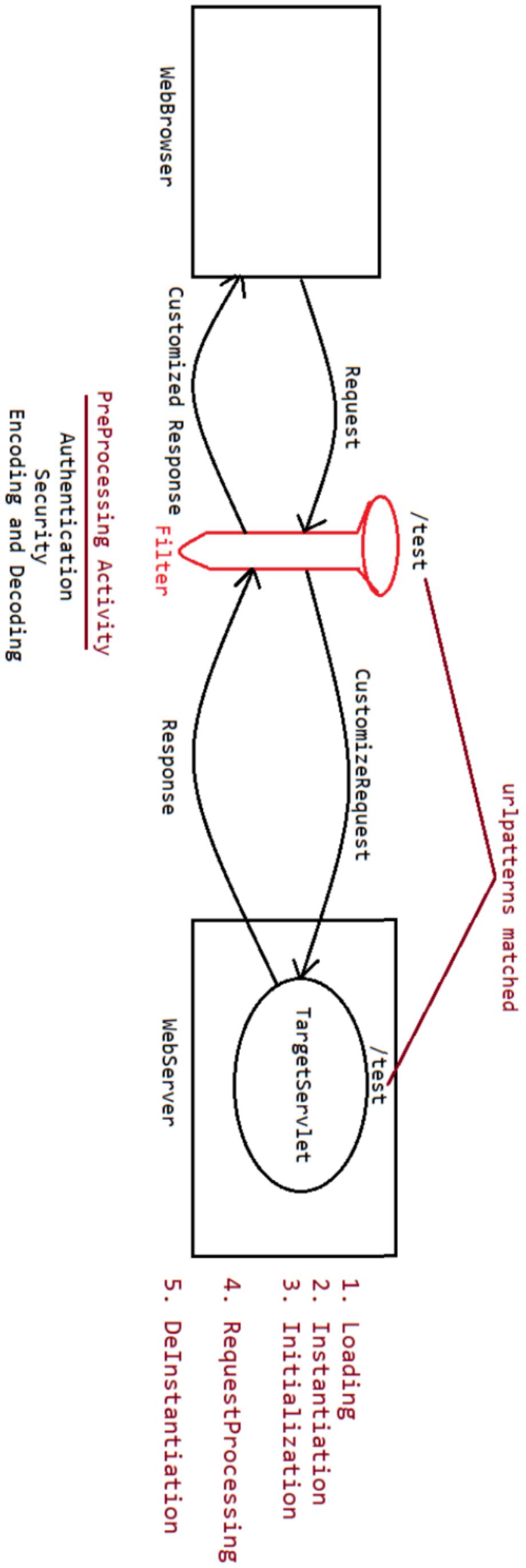
There are 2 types of Wrappers

- a. Request Wrappers
- b. Response Wrappers

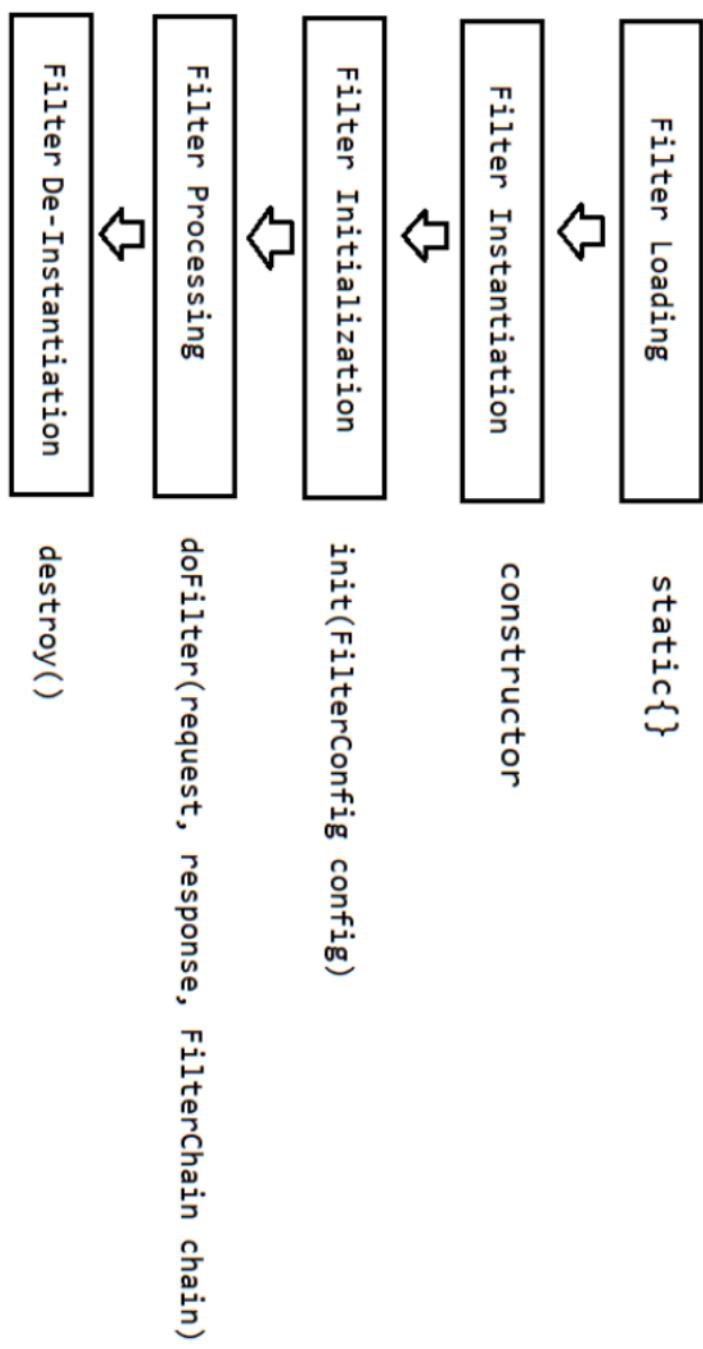
note:

1. No configuration is required for wrappers.

2. Annotation used to represent filter is :@WebFilter(urlPatterns={})



## Filter Life Cycle Actions

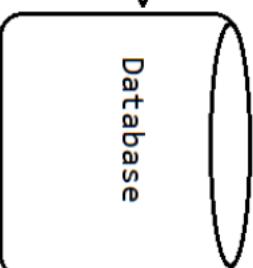
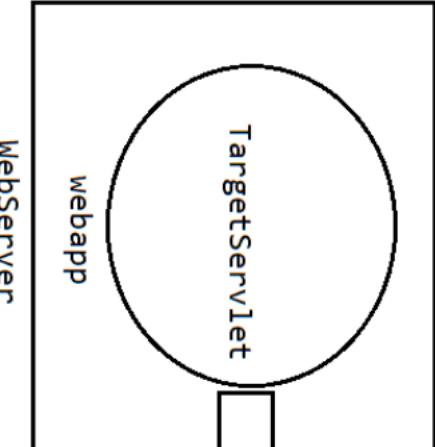
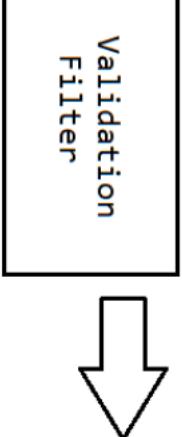


For filters we don't need to give <load-on-startup> value, It is autoloaded, instantiated and initialized...

## Index.html

EID	<input type="text"/>
ENAME	<input type="text"/>
EAGE	<input type="text"/>
EMAIL	<input type="text"/>
EMOBILE	<input type="text"/>

(errorpart)



First level checking

eid is empty => EmployeeId is required  
ename is empty => EmployeeName is required  
eage is empty => EmployeeAge is required  
email is empty => EmployeeEmail is required  
mobile is empty => EmployeeMobile is required

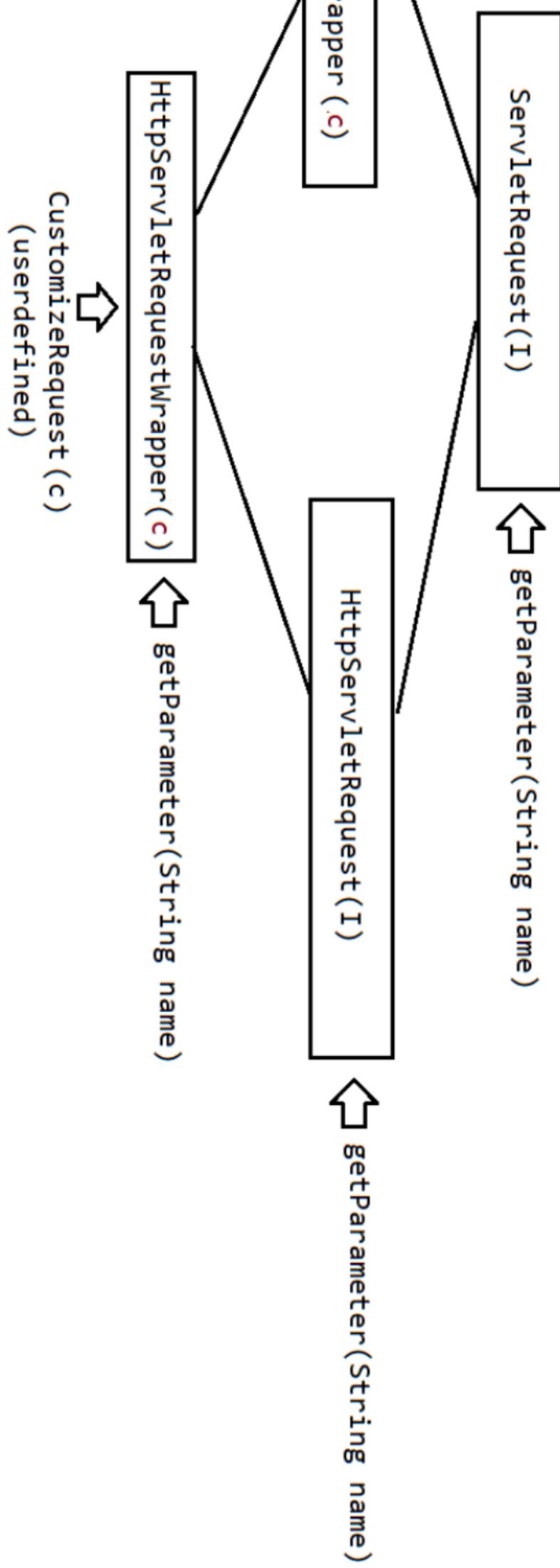
id => starts with iNeuron-  
eage => with in 20 to 30  
email => end with @ineuron.ai  
mobile => 91-XXXXXXX

Second level checking

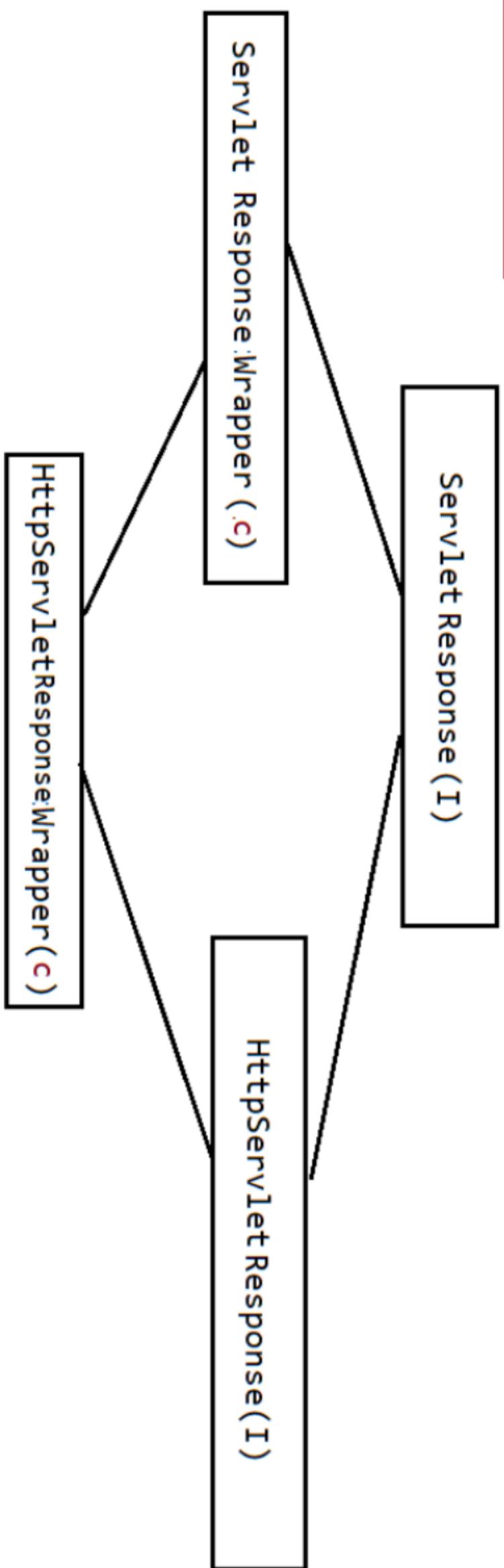
In which order filter gets executed in FilterChaining?

## RequestWrapper

---



## ResponseWrapper



## HttpServletRequestWrapper

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Enter any word

## HttpServletResponseWrapper

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Enter any word



output

The reverse word is nihcas

