Feedback — XVI. Recommender Systems

You submitted this quiz on **Mon 19 May 2014 10:55 AM IST**. You got a score of **5.00** out of **5.00**.

Question 1

Suppose you run a bookstore, and have ratings (1 to 5 stars) of books. Your collaborative filtering algorithm has learned a parameter vector $\boldsymbol{\theta}^{(j)}$ for user j, and a feature vector $\boldsymbol{x}^{(i)}$ for each book. You would like to compute the "training error", meaning the average squared error of your system's predictions on all the ratings that you have gotten from your users. Which of these are correct ways of doing so (check all that apply)? For this problem, let m be the total number of ratings you have gotten from your users. (Another way of saying this is that $m = \sum_{i=1}^{n_m} \sum_{j=1}^{n_u} r(i,j)$). [Hint: Two of the four options below are correct.]

Your Answer	Score	Explanation
$lue_{rac{1}{m}} \sum_{j=1}^{n_u} \sum_{i:r(i,j)=1} ((heta^{(j)})_i x_j^{(i)} - y^{(i,j)})^2$	✔ 0.25	This incorrectly indexes into $ heta^{(j)}$ and $x^{(i)}$.
$rac{1}{m} \sum_{(i,j): r(i,j)=1} ((heta^{(j)})^T x^{(i)} - y^{(i,j)})^2$	✓ 0.25	This is correct, as it sums over all ratings the square difference between the predicted ratings $\theta^{(j)}$) $^T x^{(i)}$ and the actual rating $y^{(i,j)}$.
$lue{x} = rac{1}{m} \sum_{(i,j): r(i,j)=1} ((heta^{(j)})^T x^{(i)} - r(i,j))^2$	✔ 0.25	This incorrectly used $r(i,j)$ as the actual rating.
$rac{1}{m}\sum_{j=1}^{n_u}\sum_{i:r(i,j)=1}(\sum_{k=1}^n(heta^{(j)})_kx_k^{(i)}-y^{(i,j)})^2$	✔ 0.25	This correctly sums over all ratings and computes the predicted rating with the explicit sum $\sum_{k=1}^n \theta^{(j)})_k x_k^{(i)} \cdot$
Total	1.00 / 1.00	

In which of the following situations will a collaborative filtering system be the most appropriate learning algorithm (compared to linear or logistic regression)?

Your Answer		Score	Explanation
You're an artist and hand-paint portraits for your clients. Each client gets a different portrait (of themselves) and gives you 1-5 star rating feedback, and each client purchases at most 1 portrait. You'd like to predict what rating your next customer will give you.	~	0.25	Since there is no overlap in the items reviewed by different clients, you cannot get good results using collaborative filtering.
✓You manage an online bookstore and you have the book ratings from many users. For each user, you want to recommend other books she will enjoy, based on her own ratings and the ratings of other users.	•	0.25	Collaborative filtering makes sense here, as you can use the ratings of all users to both learn features for books and recommend other books to each user.
✓You own a clothing store that sells many styles and brands of jeans. You have collected reviews of the different styles and brands from frequent shoppers, and you want to use these reviews to offer those shoppers discounts on the jeans you think they are most likely to purchase	~	0.25	By combining the reviews of all the different shoppers, you can use collaborative filtering to find similar pairs that they might like.
Tou manage an online bookstore and you have the book ratings from many users. You want to learn to predict the expected sales volume (number of books sold) as a function of the average rating of a book.	*	0.25	This is a regression problem of predicting sales volume from ratings data, so collaborative filtering is not applicable.
Total		1.00 /	

Suppose you have two matrices A and B, where A is 5x3 and B is 3x5. Their product is C=AB, a 5x5 matrix. Furthermore, you have a 5x5 matrix R where every entry is 0 or 1. You want to find the sum of all elements C(i,j) for which the corresponding R(i,j) is 1, and ignore all elements C(i,j) where R(i,j)=0. One way to do so is the following code:

```
C = A * B;
total = 0;
for i = 1:5
  for j = 1:5
   if (R(i,j) == 1)
     total = total + C(i,j);
   end
  end
end
```

Which of the following pieces of Octave code will also correctly compute this total? Check all that apply.

Your Answer	Score	Explanation		
total = sum(s um(A(R == 1) * B(R == 1));	✔ 0.25	You cannot use R to perform logical indexing into A and B, since R does not have the same dimension as those two matrices.		
C = (A * B) .* R; total = sum (C(:));	✔ 0.25	This sums up all elements of (A * B) .* R, where the .* operator performs element-wise multiplication, setting the elements of A * B to zero that correspond to zero entries in R.		
C = (A * B) * R; total = sum (C(:));	✔ 0.25	Multiplying (A * B) * R will perform regular matrix multiplication and won't "mask out" entries.		
total = sum(s um((A * B) .* R));	✔ 0.25	This sums up all elements of (A * B) .* R, where the .* operator performs element-wise multiplication, setting the elements of A * B to zero that correspond to zero entries in R.		
Total	1.00 / 1.00			

You run a movie empire, and want to build a movie recommendation system based on collaborative filtering. There were three popular review websites (which we'll call A, B and C) which users to go to rate movies, and you have just acquired all three companies that run these websites. You'd like to merge the three companies' datasets together to build a single/unified system. On website A, users rank a movie as having 1 through 5 stars. On website B, users rank on a scale of 1 - 10, and decimal values (e.g., 7.5) are allowed. On website C, the ratings are from 1 to 100. You also have enough information to identify users/movies on one website with users/movies on a different website. Which of the following statements is true?

Your Answer	Score	Explanation
●You can merge the three datasets into one, but you should first normalize each dataset separately by subtracting the mean and then dividing by (max - min) where the max and min (5-1) or (10-1) or (100-1) for the three websites respectively.	✓ 1.00	By normalizing each dataset separately, you ensure that all ratings are on the same scale, so they are comparable during training.
You can combine all three training sets into one as long as your perform mean normalization and feature scaling after you merge the data.		
It is not possible to combine these websites' data. You must build three separate recommendation systems.		
Assuming that there is at least one movie/user in one database that doesn't also appear in a second database, there is no sound way to merge the datasets, because of the missing data.		
Total	1.00 / 1.00	

Which of the following are true of collaborative filtering systems? Check all that apply.

Your Answer	;	Score	Explanation
Suppose you are writing a recommender system to predict a user's book preferences. In order to build such a system, you need that user to rate all the other books in your training set.	•	0.25	Collaborative filtering can still work with missing data such as a user who has not rated every book.
Recall that the cost function for the content-based recommendation system is $J(\theta) = \frac{1}{2} \sum_{j=1}^{n_u} \sum_{i:r(i,j)=1} \left((\theta^{(j)})^T x^{(i)} - y^{(i,j)} \right)^2 + \frac{\lambda}{2} \sum_{j=1}^{n_u} \sum_{k=1}^{n_u} (\theta^{(j)})^T x^{(i)} - y^{(i,j)} + \frac{\lambda}{2} \sum_{j=1}^{n_u} \sum_{k=1}^{n_u} (\theta^{(j)})^T x^{(i)} + \frac{\lambda}{2} \sum_{j=1}^{n_u} \sum_{k=1}^{n_u} (\theta^{(j)})^T x^{(i)} + y^{(i,j)} + \frac{\lambda}{2} \sum_{j=1}^{n_u} \sum_{k=1}^{n_u} (\theta^{(j)})^T x^{(i)} + y^{(i,j)} + y^{(i,j)}$	•	0.25	In this case, the cost function is just a sum of squared differences between a prediction $\theta^T x$ and true vaue y this is exact linear regression.
For collaborative filtering, the optimization algorithm you should use is gradient descent. In particular, you cannot use more advanced optimization algorithms (L-BFGS/conjugate gradient/etc.) for collaborative filtering, since you have to solve for both the $x^{(i)}$'s and $\theta^{(j)}$'s simultaneously.	•	0.25	You can compute the cost function and gradient, so any of the advanced optimization algorithms will also work.
✓ If you have a dataset of user ratings on some products, you can uses these to predict one user's preferences on products he has not rated.	~	0.25	This is exactly the job of the collaborative filtering algorithm.
Total		1.00 / 1.00	