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# Seventh Semester B.E. Degree Examination, Dec.2018/Jan.2019 Unix System Programming

Time: 3 hrs. Max. Marks: 80

Note: Answer any FIVE full questions, choosing one full question from each module.

# Module-1

1 a. What are major differences between ANSI C and K and R C? Explain width examples.

(08 Marks)

b. Mention the prototypes of sysconf, pathconf, and fpathconf functions. Write a program to demonstrate querying of limits by using above functions. (08 Marks)

# OR

a. Differentiate between ANSI C and C++.

(03 Marks)

b. Explain the ANSI C CPP symbols. And also write a program to demonstrate these symbols.

(05 Marks)

c. Define API. Explain the common characteristic of APIs.

(08 Marks)

## **Module-2**

- 3 a. With a neat diagram, explain how UNIX Kernel supports for file manipulation. (10 Marks)
  - b. Explain the following APIs. i) lseek iii) access.

(06 Marks)

OF

- 4 a. What is the relationship between file stream pointer and file descriptor? Which functions are used to convert them one from each other and mention their prototypes. (06 Marks)
  - b. Explain fcntl API. Give an example to demonstrate file locking using fcntl API. (10 Marks)

### <u> Module-3</u>

- 5 a. Explain with a neat diagram, how a process can be initiated and how it can be terminated.

  (08 Marks)
  - b. Explain wait and waitpid APIs with their prototype. Mention the differences between wait and waitpid. (08 Marks)

#### OR

**6** a. Explain setimp and longimp APISs, with an example.

(08 Marks)

b. Explain BSDs job control mechanism with a neat diagram.

(08 Marks)

# Module-4

a. Explain sigaction API with a demonstrating program.

(08 Marks)

b. What are daemon processes? Explain with a neat diagram the error logging facility for a daemon process. (08 Marks)

#### OR

**8** a. Write a C/C++ program to show the use of alarm API.

(06 Marks)

b. Explain daemon characteristics and coding rules.

(10 Marks)

## **Module-5**

- 9 a. What are pipes? Explain different ways to view a half-duplex pipe. Write a program to send data from parent process to child process using pipes. (08 Marks)
  - b. What is a FIFO? With a neat diagram explain client server communication using a FIFO.

## (08 Marks)

a. Explain message queue APIs wih their prototypes.

(08 Marks)

b. Explain semctl and semop APIs with their prototypes.

(08 Marks)

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