

PROGRAMS

/*1)C program to print preorder, in order, and postorder traversal on Binary Tree*/

```
#include<stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node* left;
```

```
    struct node* right;
```

```
};
```

```
struct node* newNode(int data)
```

```
{
```

```
    struct node* node = (struct node*)malloc(sizeof(struct node));
```

```
    node->data = data;
```

```
    node->left = NULL;
```

```
    node->right = NULL;
```

```
    return(node);
```

```
}
```

```
void Postorder(struct node* node)
```

```
{
```

```
    if (node == NULL)
```

```
        return;
```

```
    Postorder(node->left);
```

```
    Postorder(node->right);
```

```
    printf("%d ", node->data);
```

```
}
```

```
void Inorder(struct node* node)
```

```
{
```

```
    if (node == NULL)
```

```
        return;
```

```
    Inorder(node->left);
```

```

        printf("%d ", node->data);

        Inorder(node->right);
    }

void Preorder(struct node* node)
{
    if (node == NULL)
        return;

    printf("%d ", node->data);

    Preorder(node->left);

    Preorder(node->right);
}

int main()
{
    struct node *root = newNode(5);
    root->left        = newNode(9);
    root->right        = newNode(1);
    root->left->left    = newNode(7);
    root->left->right   = newNode(4);

    printf("\nThe Preorder,Inorder,Post order for the given number are as follows:");
    printf("\n\nPreorder traversal of binary tree is \n");
    Preorder(root);

    printf("\nInorder traversal of binary tree is \n");
    Inorder(root);

    printf("\nPostorder traversal of binary tree is \n");
    Postorder(root);

    getchar();
    return 0;
}

```

OUTPUT

The Preorder,Inorder,Post order for the given number are as follows:

Preorder traversal of binary tree is

5 9 7 4 1

Inorder traversal of binary tree is

7 9 4 5 1

Postorder traversal of binary tree is

7 4 9 1 5

/*2)C program to create (or insert) and inorder traversal on Binary Search Tree. */

```
#include<stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node* left;
```

```
    struct node* right;
```

```
};
```

```
struct node* newNode(int data)
```

```
{
```

```
    struct node* node = (struct node*)malloc(sizeof(struct node));
```

```
    node->data = data;
```

```
    node->left = NULL;
```

```
    node->right = NULL;
```

```
    return(node);
```

```
}
```

```
void Inorder(struct node* node)
```

```
{
```

```
    if (node == NULL)
```

```
        return;
```

```
    Inorder(node->left);
```

```
    printf("%d ", node->data);
```

```
    Inorder(node->right);
```

```
}
```

```
int main()
```

```
{
```

```

    struct node *root = newNode(5);
    root->left        = newNode(9);
    root->right        = newNode(1);
    root->left->left    = newNode(7);
    root->left->right   = newNode(4);

    printf("\nInorder traversal of binary tree is \n");
    Inorder(root);
}

```

OUTPUT

Inorder traversal of binary tree is
7 9 4 5 1

```

/*3)Write a C program for linear search algorithm.*/
#include<stdio.h>

```

```

#include<conio.h>

```

```

void main(){
    int list[20],size,i,sElement;

```

```

    printf("Enter size of the list: ");
    scanf("%d",&size);

```

```

    printf("Enter any %d integer values: ",size);
    for(i = 0; i < size; i++)
        scanf("%d",&list[i]);

```

```

    printf("Enter the element to be Search: ");
    scanf("%d",&sElement);

```

```

// Linear Search Logic
for(i = 0; i < size; i++)
{
    if(sElement == list[i])
    {
        printf("Element is found at %d index", i);
        break;
    }
}
if(i == size)

```

```
    printf("Given element is not found in the list!!!");  
    getch();  
}
```

OUTPUT

```
Enter size of the list: 5  
Enter any 5 integer values: 3 5 7 3 9 1  
Enter the element to be Search: 7  
Element is found at 2 index
```

/*4)Write a C program for binary search algorithm*/

```
#include<stdio.h>  
#include<conio.h>
```

```
void main()  
{  
    int first, last, middle, size, i, sElement, list[100];
```

```
    printf("Enter the size of the list: ");  
    scanf("%d",&size);
```

```
    printf("Enter %d integer values in Assending order\n", size);
```

```
    for (i = 0; i < size; i++)  
        scanf("%d",&list[i]);
```

```
    printf("Enter value to be search: ");  
    scanf("%d", &sElement);
```

```
    first = 0;  
    last = size - 1;  
    middle = (first+last)/2;
```

```
    while (first <= last) {  
        if (list[middle] < sElement)  
            first = middle + 1;  
        else if (list[middle] == sElement) {  
            printf("Element found at index %d.\n",middle);  
            break;  
        }  
        else  
            last = middle - 1;
```

```
        middle = (first + last)/2;
    }
    if (first > last)
        printf("Element Not found in the list.");
    getch();
}
```

OUTPUT

Enter the size of the list: 4

Enter 4 integer values in Assending order

1 2 3 4

Enter value to be search: 3

Element found at index 2.