## **Experiment 4**

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**1. Aim:** Easy level: Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.

Medium level: Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.

Hard level: Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.

- **2. Objective:** Following are the objectives:
- Understanding List Operations: To learn how to manipulate lists and understand basic list operations.
- Application of Switch-Case: Learn and apply the switch-case statement to determine specific outputs based on given conditions.
- **Developing Problem-Solving Skills Objective:** To enhance problem-solving and logical thinking by implementing simple algorithms to manipulate data in a list.
- **Dynamic Data Retrieval:** Simulate a real-world scenario of retrieving and displaying data dynamically based on input criteria.

# 3. Implementation/Code: Easy level:

import java.util.ArrayList; import java.util.Scanner;

```
class Employee
  { int id;
  String name;
  double salary;
  public Employee(int id, String name, double salary)
     \{ this.id = id; 
     this.name = name;
     this.salary = salary;
  }
  @Override
  public String toString() {
     return "Employee ID: " + id + ", Name: " + name + ", Salary: " + salary;
}
public class Main {
  private static ArrayList<Employee> employees = new ArrayList<>();
  private static Scanner scanner = new Scanner(System.in);
  public static void addEmployee()
     { System.out.print("Enter Employee ID: ");
     int id = scanner.nextInt();
     scanner.nextLine(); // consume newline
     System.out.print("Enter Employee Name: ");
     String name = scanner.nextLine();
     System.out.print("Enter Employee Salary: ");
     double salary = scanner.nextDouble();
     employees.add(new Employee(id, name, salary));
     System.out.println("Employee added successfully!\n");
  }
  public static void updateEmployee()
     { System.out.print("Enter Employee ID to update: ");
     int id = scanner.nextInt();
     for (Employee emp : employees)
       \{ \text{ if (emp.id} == \text{id}) \}
```

```
scanner.nextLine(); // consume newline
       System.out.print("Enter new Name: ");
       emp.name = scanner.nextLine();
       System.out.print("Enter new Salary: ");
       emp.salary = scanner.nextDouble();
       System.out.println("Employee updated successfully!\n");
       return;
     }
  System.out.println("Employee not found!\n");
public static void removeEmployee()
  { System.out.print("Enter Employee ID to remove:
  "); int id = scanner.nextInt();
  employees.removeIf(emp -> emp.id == id);
  System.out.println("Employee removed successfully!\n");
}
public static void searchEmployee()
  { System.out.print("Enter Employee ID to search: ");
  int id = scanner.nextInt();
  for (Employee emp: employees)
     \{ \text{ if (emp.id} == \text{id}) \}
       System.out.println(emp + "\n");
       return;
     }
  System.out.println("Employee not found!\n");
public static void displayEmployees()
  { if (employees.isEmpty()) {
     System.out.println("No employees found!\n");
     return;
  for (Employee emp : employees)
     { System.out.println(emp);
```

```
System.out.println();
  public static void main(String[] args)
     { while (true) {
       System.out.println("Employee Management System");
       System.out.println("1. Add Employee");
       System.out.println("2. Update Employee");
       System.out.println("3. Remove Employee");
       System.out.println("4. Search Employee");
       System.out.println("5. Display Employees");
       System.out.println("6. Exit");
       System.out.print("Enter your choice: ");
       int choice = scanner.nextInt();
       switch (choice) {
          case 1: addEmployee(); break;
         case 2: updateEmployee(); break;
         case 3: removeEmployee(); break;
          case 4: searchEmployee(); break;
          case 5: displayEmployees(); break;
          case 6: System.out.println("Exiting...\n"); return;
          default: System.out.println("Invalid choice!\n");
Medium Level:
import java.util.*;
class Card {
  private String symbol;
  private String name;
  public Card(String symbol, String name) {
```

}

}

```
this.symbol = symbol;
     this.name = name;
  public String getSymbol()
     { return symbol;
  @Override
  public String toString() {
    return "Card{" + "symbol="" + symbol + '\" + ", name="" + name + '\" + '}';
  }
public class Main {
  private static Collection<Card> cards = new ArrayList<>();
  private static Scanner scanner = new Scanner(System.in);
  public static void addCard()
     { System.out.print("Enter Card Symbol: ");
     String symbol = scanner.next();
     System.out.print("Enter Card Name: ");
     String name = scanner.next();
     cards.add(new Card(symbol, name));
     System.out.println("Card added successfully!\n");
  }
  public static void removeCard()
     { System.out.print("Enter Card Symbol to remove:
     "); String symbol = scanner.next();
```

cards.removeIf(card -> card.getSymbol().equals(symbol));

System.out.println("Card removed successfully!\n");

public static void searchCardsBySymbol()

String symbol = scanner.next();

boolean found = false;

{ System.out.print("Enter symbol to search: ");

```
for (Card card : cards) {
     if (card.getSymbol().equals(symbol))
       { System.out.println(card);
       found = true;
     }
  }
  if (!found) {
     System.out.println("No cards found with the given symbol!\n");
}
public static void displayCards()
   { if (cards.isEmpty()) {
     System.out.println("No cards available!\n");
     return;
  for (Card card : cards)
     { System.out.println(card);
  System.out.println();
public static void main(String[] args)
  { while (true) {
     System.out.println("Card Collection Manager");
     System.out.println("1. Add Card");
     System.out.println("2. Remove Card");
     System.out.println("3. Search Cards by Symbol");
     System.out.println("4. Display All Cards");
     System.out.println("5. Exit");
     System.out.print("Enter your choice: ");
     int choice = scanner.nextInt();
     switch (choice) {
       case 1: addCard(); break;
       case 2: removeCard(); break;
       case 3: searchCardsBySymbol(); break;
       case 4: displayCards(); break;
```

```
case 5: System.out.println("Exiting...\n"); return;
         default: System.out.println("Invalid choice!\n");
Hard level:
import java.util.Scanner;
import java.util.concurrent.locks.*;
class TicketBookingSystem
  { private int availableSeats;
  private final Lock lock = new ReentrantLock();
  public TicketBookingSystem(int seats)
     { this.availableSeats = seats;
  }
  public void bookSeat(String customerType, int seats)
     { lock.lock();
    try {
       if (availableSeats >= seats) {
         System.out.println(customerType + " booked " + seats + " seat(s)
successfully.");
         availableSeats -= seats;
       } else {
         System.out.println(customerType + " failed to book. Not enough seats
available.");
       }
     } finally
       { lock.unlock();
class Customer extends Thread {
```

```
private TicketBookingSystem system;
  private int seats;
  private String customerType;
  public Customer(TicketBookingSystem system, int seats, String customerType, int
priority) {
     this.system = system;
     this.seats = seats;
     this.customerType = customerType;
     setPriority(priority);
  }
  @Override
  public void run()
     { system.bookSeat(customerType,
    seats);
}
public class Main {
  public static void main(String[] args)
     { Scanner scanner = new
     Scanner(System.in);
     System.out.print("Enter total number of available seats: ");
     int totalSeats = scanner.nextInt();
     TicketBookingSystem system = new TicketBookingSystem(totalSeats);
     System.out.print("Enter number of customers: ");
     int numCustomers = scanner.nextInt();
     for (int i = 0; i < numCustomers; i++)
       { System.out.print("Enter customer type (VIP/Regular): ");
       String type = scanner.next();
       System.out.print("Enter number of seats to book: ");
       int seats = scanner.nextInt();
       int priority = type.equalsIgnoreCase("VIP") ? Thread.MAX_PRIORITY :
Thread.NORM PRIORITY;
       new Customer(system, seats, type + "Customer" + (i + 1), priority).start();
```

scanner.close();
}
}

### 4. Output:

#### Easy:

```
Employee Management System
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
Display Employees
6. Exit
Enter your choice: 1
Enter Employee ID: 1
Enter Employee Name: harleen
Enter Employee Salary: 50000
Employee added successfully!
Employee Management System
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display Employees
6. Exit
Enter your choice: 4
Enter Employee ID to search: 1
Employee ID: 1, Name: harleen, Salary: 50000.0
Employee Management System
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display Employees
6. Exit
Enter your choice: 5
Employee ID: 1, Name: harleen, Salary: 50000.0
Employee Management System
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display Employees
6. Exit
Enter your choice:
```



#### **Medium:**

```
Card Collection Manager
1. Add Card
2. Remove Card
3. Search Cards by Symbol
4. Display All Cards
5. Exit
Enter your choice: 1
Enter Card Symbol: @
Enter Card Name: ace
Card added successfully!
Card Collection Manager
1. Add Card
2. Remove Card
3. Search Cards by Symbol
4. Display All Cards
5. Exit
Enter your choice: 1
Enter Card Symbol: #
Enter Card Name: heart
Card added successfully!
Card Collection Manager
1. Add Card
2. Remove Card
3. Search Cards by Symbol
4. Display All Cards
5. Exit
Enter your choice: 4
Card{symbol='@', name='ace'}
Card{symbol='#', name='heart'}
Card Collection Manager
1. Add Card
2. Remove Card
3. Search Cards by Symbol
4. Display All Cards
5. Exit
Enter your choice: 3
Enter symbol to search: @
Card{symbol='@', name='ace'}
Card Collection Manager
1. Add Card
2. Remove Card
3. Search Cards by Symbol
4. Display All Cards
5. Exit
Enter your choice:
```

#### Hard:

```
Enter total number of available seats: 4
Enter number of customers: 4
Enter customer type (VIP/Regular): vip
Enter number of seats to book: 4
vip Customer 1 booked 4 seat(s) successfully.
Enter customer type (VIP/Regular): regular
Enter number of seats to book: 5
Enter customer type (VIP/Regular): regular Customer 2 failed to book. Not enough seats available.
```

- **5. Learning Outcomes:** Following are the learning outcomes:
- Understanding Java Fundamentals: I developed Improved understanding of basic Java concepts such as arrays, strings,, and conditionals.
- Working with Data Structures: I Learnt how to store and manipulate data using data structures or related information.
- **Switch Case Usage :** I Developed skills in using switch-case statements to determine designations and calculate allowances based on specific conditions.
- Command-Line Applications: I Learnt how to build simple command-line applications that can take user inputs dynamically and produce desired outputs.