DOMAIN WINTER WINNING CAMP

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Problem 1

```
1. Aim: Perfect number
```

```
2. Code:
#include <iostream>
bool isPerfectNumber(int number) {
  if (number <= 0) {
     return false; // Perfect numbers are positive integers
  }
  int sum = 0;
  for (int i = 1; i \le number / 2; ++i) {
    if (number % i == 0) {
       sum += i;
     }
  return sum == number;
}
int main() {
  int number;
  std::cout << "Enter a positive integer: ";</pre>
  std::cin >> number;
  if (isPerfectNumber(number)) {
     std::cout << number << " is a perfect number." << std::endl;
  } else {
     std::cout << number << " is not a perfect number." << std::endl;
  }
  return 0;
```

3. Output:

```
Enter a positive integer: 28
28 is a perfect number.

...Program finished with exit code 0

Press ENTER to exit console.
```

Problem 2

3. Output:

1. Aim: Fibonacci series using recursion

```
2. Code:
#include <iostream>
using namespace std;
// Function to calculate Fibonacci number using recursion
int fibonacci(int n) {
  if (n \le 0) {
     return 0; // Base case: F(0) = 0
   \} else if (n == 1) {
     return 1; // Base case: F(1) = 1
   } else {
     return fibonacci(n - 1) + fibonacci(n - 2); // Recursive case
   }
}
int main() {
  int n;
  cout << "Enter the number of terms in the Fibonacci series: ";
  cin >> n;
  cout << "Fibonacci Series: ";</pre>
  for (int i = 0; i < n; i++) {
     cout << fibonacci(i) << " ";</pre>
  cout << endl;
  return 0;
```

```
input

Enter the number of terms in the Fibonacci series: 18

Fibonacci Series: 0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597

...Program finished with exit code 0

Press ENTER to exit console.
```

1. Aim: Reversal of linked List

```
#include <iostream>
using namespace std;
struct Node {
  int data;
  Node* next;
  Node(int val) : data(val), next(nullptr) {}
};
// Function to reverse the linked list
Node* reverseLinkedList(Node* head) {
  Node* prev = nullptr;
  Node* current = head;
  Node* next = nullptr;
  while (current != nullptr) {
    next = current->next; // Store next node
    current->next = prev; // Reverse the link
                       // Move prev and current one step forward
    prev = current;
    current = next;
  }
```

```
return prev; // New head of the reversed list
}
void printList(Node* head) {
  Node* current = head;
  while (current != nullptr) {
    cout << current->data << " -> ";
    current = current->next;
  }
  cout << "nullptr" << endl;</pre>
}
int main() {
  // Creating a linked list: 1 -> 2 -> 3 -> 4 -> 5 ->  nullptr
  Node* head = new Node(1);
  head > next = new Node(2);
  head->next->next = new Node(3);
  head->next->next->next = new Node(4);
  head->next->next->next = new Node(5);
  cout << "Original Linked List: ";</pre>
  printList(head);
  head = reverseLinkedList(head);
  cout << "Reversed Linked List: ";</pre>
  printList(head);
  Node* current = head;
  while (current != nullptr) {
    Node* next = current->next;
    delete current;
    current = next;
  }
  return 0;
```

Output

```
Original Linked List: 1 -> 2 -> 3 -> 4 -> 5 -> nullptr
Reversed Linked List: 5 -> 4 -> 3 -> 2 -> 1 -> nullptr
=== Code Execution Successful ===
```

Problem 4

1. Aim: Check whether a number is prime or not

```
#include <iostream>
using namespace std;
// Function to check if a number is prime
bool isPrime(int n) {
  // Handle special cases
  if (n <= 1) return false; // 0 and 1 are not prime numbers
  if (n <= 3) return true; // 2 and 3 are prime numbers
  // Check for even numbers and multiples of 3
  if (n % 2 == 0 \parallel n \% 3 == 0) return false;
  // Check for factors from 5 to sqrt(n)
  for (int i = 5; i * i <= n; i += 6) {
     if (n \% i == 0 || n \% (i + 2) == 0) {
       return false;
  }
  return true;
```

```
int number;
  cout << "Enter a number: ";</pre>
  cin >> number;
  if (isPrime(number)) {
    cout << number << " is a prime number." << endl;</pre>
  } else {
    cout << number << " is not a prime number." << endl;</pre>
  }
  return 0;
   Output
 Enter a number: 5
5 is a prime number.
=== Code Execution Successful ===
         Problem 5
        1. Aim: Reverse the string
        2. Code:
#include <iostream>
#include <string>
using namespace std;
// Function to reverse a string
string reverseString(string str) {
  int n = str.length();
  for (int i = 0; i < n / 2; i++) {
    // Swap characters
    swap(str[i], str[n - i - 1]);
  return str;
int main() {
```

```
string input;
  cout << "Enter a string: ";</pre>
  getline(cin, input); // Use getline to allow spaces in the input
  string reversed = reverseString(input);
  cout << "Reversed string: " << reversed << endl;</pre>
  return 0;
  Output
Enter a string: Ayush
Reversed string: hsuyA
=== Code Execution Successful ===
         Problem 6
        1. Aim: Add two numbers
       2. Code:
#include <iostream>
using namespace std;
int main() {
  // Declare variables to hold the numbers
  double num1, num2, sum;
  // Prompt the user for input
  cout << "Enter the first number: ";</pre>
  cin >> num1;
  cout << "Enter the second number: ";</pre>
  cin >> num2;
  // Calculate the sum
  sum = num1 + num2;
  // Display the result
  cout << "The sum of " << num1 << " and " << num2 << " is: " << sum << endl;
  return 0;
```

1. Aim: Reverse the Linkedlist and return the reversed list

```
#include <iostream>
using namespace std;
// Node structure
struct Node {
  int data;
  Node* next;
  Node(int val) : data(val), next(nullptr) {}
};
// Function to reverse the linked list
Node* reverseLinkedList(Node* head) {
  Node* prev = nullptr;
  Node* current = head;
  Node* next = nullptr;
  while (current != nullptr) {
     next = current->next; // Store next node
     current->next = prev; // Reverse the link
                        // Move prev and current one step forward
     prev = current;
    current = next;
  return prev; // New head of the reversed list
// Function to print the linked list
void printList(Node* head) {
  Node* current = head;
  while (current != nullptr) {
     cout << current->data << " -> ";
     current = current->next;
  cout << "nullptr" << endl;</pre>
// Main function to demonstrate the reversal
int main() {
  // Creating a linked list: 1 -> 2 -> 3 -> 4 -> 5 ->  nullptr
  Node* head = new Node(1);
  head->next = new Node(2);
  head->next->next = new Node(3);
  head->next->next->next = new Node(4);
  head-next-next-next-next = new Node(5);
  cout << "Original Linked List: ";</pre>
```

```
printList(head);
  // Reversing the linked list
  head = reverseLinkedList(head);
  cout << "Reversed Linked List: ";</pre>
  printList(head);
  // Freeing the allocated memory (optional, but good practice)
  Node* current = head;
  while (current != nullptr) {
    Node* next = current->next;
    delete current:
    current = next;
  }
  return 0;
 Output
Original Linked List: 1 -> 2 -> 3 -> 4 -> 5 -> nullptr
Reversed Linked List: 5 -> 4 -> 3 -> 2 -> 1 -> nullptr
=== Code Execution Successful ===
```

1. Aim: Implement the function that swipe to variable using pass by reference

```
#include <iostream>
using namespace std;

// Function to swap two integers using pass by reference
void swap(int& a, int& b) {
   int temp = a; // Store the value of a in a temporary variable
   a = b; // Assign the value of b to a
   b = temp; // Assign the value of temp (original a) to b
}

int main() {
   int x, y;

// Input two integers from the user
   cout << "Enter first number (x): ";
   cin >> x;
   cout << "Enter second number (y): ";
   cin >> y;
```

```
cout << "Before swapping: x = " << x << ", y = " << y << endl;

// Call the swap function
swap(x, y);

cout << "After swapping: x = " << x << ", y = " << y << endl;

return 0;
}

Output

Enter first number (x): 6
Enter second number (y): 0
Before swapping: x = 6, y = 0
After swapping: x = 0, y = 6</pre>
```

1 Aim: Create a simple calculator

2 Code:

```
#include <iostream>
using namespace std;
float add(float num1, float num2) {
  return num1 + num2;
float subtract(float num1, float num2) {
  return num1 - num2;
}
float multiply(float num1, float num2) {
  return num1 * num2;
float divide(float num1, float num2) {
  if(num2 != 0)
     return num1 / num2;
  else
     return 0; // or handle division by zero error
}
int main() {
  float num1, num2, result;
  char op;
```

```
cout << "Simple Calculator\n";</pre>
cout << "-----\n";
cout \ll "1. Addition (+)\n";
cout << "2. Subtraction (-)\n";
cout << "3. Multiplication (*)\n";</pre>
cout \ll "4. Division (/)\n";
cout << "Enter your choice (1-4): ";</pre>
cin >> op;
cout << "Enter two numbers: ";</pre>
cin >> num1 >> num2;
switch(op) {
  case '1':
     result = add(num1, num2);
     break;
  case '2':
     result = subtract(num1, num2);
     break;
  case '3':
     result = multiply(num1, num2);
     break;
  case '4':
     result = divide(num1, num2);
     break;
  default:
     cout << "Invalid operator. Exiting.\n";
     return 1;
}
cout << "Result: " << result << endl;</pre>
return 0;
   Output
  Simple Calculator
  1. Addition (+)
  2. Subtraction (-)
  3. Multiplication (*)
  4. Division (/)
  Enter your choice (1-4): 2
  Enter two numbers: 7
  Result: 4
```

```
Aim: Check whether a number is palindrome or not
1
2
     Code:
#include <iostream>
#include <cmath>
bool isPalindrome(int num) {
  int reversed = 0;
  int original = num;
  // Reverse the number
  while (num != 0) {
     int digit = num % 10;
     reversed = reversed * 10 + digit;
     num = 10;
  }
  // Compare the reversed number with the original
  return original == reversed;
int main() {
  int num;
  std::cout << "Enter a number: ";</pre>
  std::cin >> num;
  if (isPalindrome(num)) {
     std::cout << num << " is a palindrome." << std::endl;
  } else {
     std::cout << num << " is not a palindrome." << std::endl;
  }
  return 0;
      Output
    Enter a number: 88
    88 is a palindrome.
```

=== Code Execution Successful ===