DOMAIN WINTER WINNING CAMP(Day-8)

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Branch: BE-CSE Section/Group: 620-B

Semester: 6th Date of Performance: 29/12/24

1) N-th Tribonacci Number

```
#include <iostream>
#include <vector>
using namespace std;

int tribonacci(int n) {
    vector<int> dp(max(3, n + 1));
    dp[0] = 0;
    dp[1] = dp[2] = 1;
    for (int i = 3; i <= n; i++) {
        dp[i] = dp[i - 1] + dp[i - 2] + dp[i - 3];
    }
    return dp[n];
}

int main() {
    int n = 4;
    cout << "Tribonacci(" << n << ") = " << tribonacci(n) << endl;
    return 0;
}</pre>
```

2) Divisor Game

```
#include <iostream>
using namespace std;

bool divisorGame(int n) {
    return n % 2 == 0;
}

int main() {
    int n;
    cout << "Enter the value of n: ";
    cin >> n;
    cout << "Alice wins: " << (divisorGame(n) ? "Yes" : "No") << endl;
    return 0;
}</pre>
```

```
main.cpp

1 #include <iostream>
2 using namespace std;
3
4 bool divisorGame(int n) {
5 return n % 2 == 0;
6 }

C Share Run Output

Enter the value of n: 5
Alice wins: No

=== Code Execution Succes
```

3) Climbing Stairs

```
#include <iostream>
using namespace std;
int climbStairs(int n) {
  if (n \le 2) return n;
  int a = 1, b = 2;
  for (int i = 3; i \le n; i++) {
     int temp = a + b;
     a = b;
     b = temp;
  }
  return b;
int main() {
  int n;
  cout << "Enter the number of steps: ";</pre>
  cout << "Ways to climb " << n << " stairs: " << climbStairs(n) << endl;
  return 0;
```

Output:

4) Best Time to Buy and Sell Stock

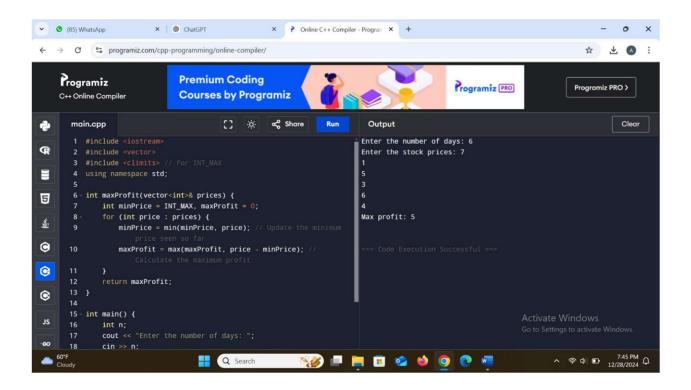
```
#include <iostream>
#include <vector>
#include <climits>// For INT_MAX
using namespace std;
int maxProfit(vector<int>& prices) {
  int minPrice = INT_MAX, maxProfit = 0;
  for (int price : prices) {
     minPrice = min(minPrice, price); // Update the minimum price seen so far
     maxProfit = max(maxProfit, price - minPrice); // Calculate the maximum profit
  }
  return maxProfit;
int main() {
  cout << "Enter the number of days: ";</pre>
  cin >> n;
  vector<int> prices(n);
  cout << "Enter the stock prices: ";</pre>
  for (int i = 0; i < n; i++) {
```

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```
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cin >> prices[i];
}

cout << "Max profit: " << maxProfit(prices) << endl;
return 0;
}
```

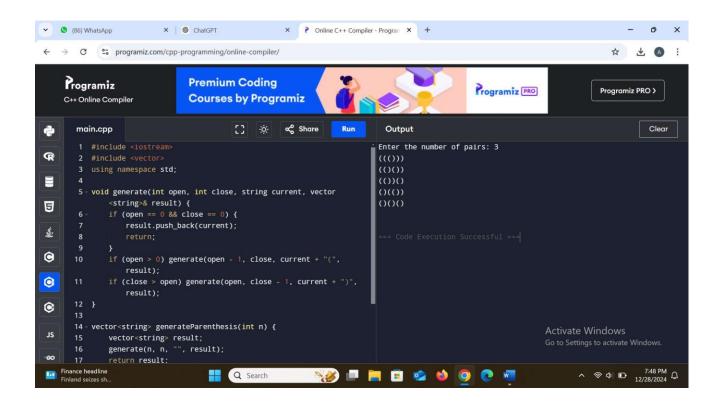


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5) Generate Parentheses

```
#include <iostream>
#include <vector>
using namespace std;
void generate(int open, int close, string current, vector<string>& result) {
  if (open == 0 \&\& close == 0) {
     result.push_back(current);
     return;
  if (open > 0) generate(open - 1, close, current + "(", result);
  if (close > open) generate(open, close - 1, current + ")", result);
vector<string> generateParenthesis(int n) {
  vector<string> result;
  generate(n, n, "", result);
  return result;
}
int main() {
  int n;
  cout << "Enter the number of pairs: ";</pre>
  cin >> n;
  vector<string> result = generateParenthesis(n);
  for (const string& s : result) {
     cout << s << endl;
  return 0;
```

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6) Minimum Path Sum

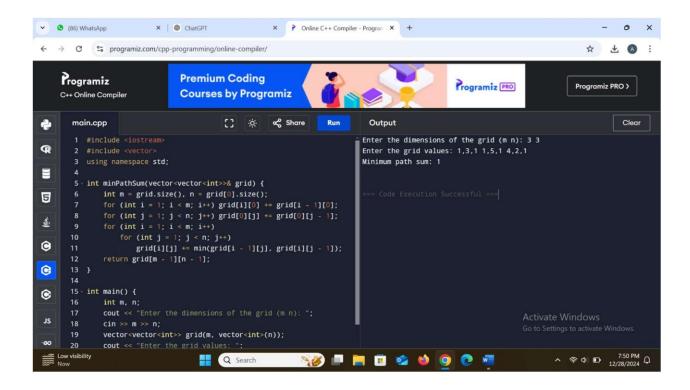
```
#include <iostream>
#include <vector>
using namespace std;

int minPathSum(vector<vector<int>>& grid) {
    int m = grid.size(), n = grid[0].size();
    for (int i = 1; i < m; i++) grid[i][0] += grid[i - 1][0];
    for (int j = 1; j < n; j++) grid[0][j] += grid[0][j - 1];
    for (int i = 1; i < m; i++)
        for (int j = 1; j < n; j++)
            grid[i][j] += min(grid[i - 1][j], grid[i][j - 1]);
    return grid[m - 1][n - 1];
}

int main() {
    int m, n;
    cout << "Enter the dimensions of the grid (m n): ";
    cin >> m >> n;
```

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```
vector<vector<int>> grid(m, vector<int>(n));
cout << "Enter the grid values: ";
for (int i = 0; i < m; i++)
      for (int j = 0; j < n; j++)
            cin >> grid[i][j];
cout << "Minimum path sum: " << minPathSum(grid) << endl;
return 0;
}</pre>
```

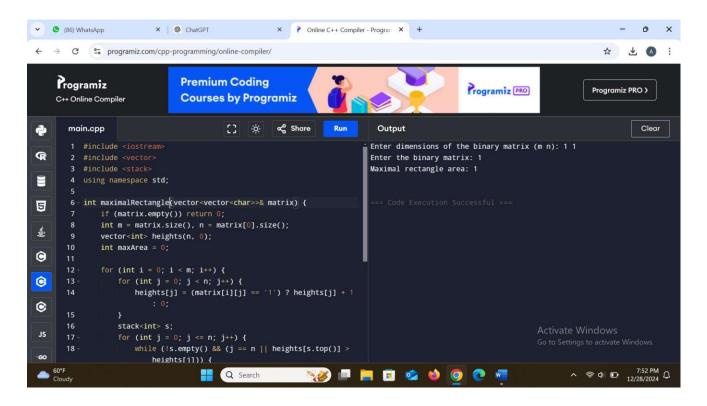


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7) Maximal Rectangle

```
#include <iostream>
#include <vector>
#include <stack>
using namespace std;
int maximalRectangle(vector<vector<char>>& matrix) {
  if (matrix.empty()) return 0;
  int m = matrix.size(), n = matrix[0].size();
  vector<int> heights(n, 0);
  int \max Area = 0;
  for (int i = 0; i < m; i++) {
     for (int j = 0; j < n; j++) {
       heights[j] = (matrix[i][j] == '1') ? heights[j] + 1 : 0;
     stack<int> s;
     for (int j = 0; j \le n; j++) {
       while (!s.empty() && (j == n \parallel heights[s.top()] > heights[j])) {
          int h = heights[s.top()];
          s.pop();
          int width = s.empty() ? j : j - s.top() - 1;
          maxArea = max(maxArea, h * width);
       s.push(j);
  return maxArea;
int main() {
  int m, n;
  cout << "Enter dimensions of the binary matrix (m n): ";
  cin >> m >> n;
  vector<vector<char>> matrix(m, vector<char>(n));
  cout << "Enter the binary matrix: ";</pre>
  for (int i = 0; i < m; i++)
     for (int j = 0; j < n; j++)
       cin >> matrix[i][j];
  cout << "Maximal rectangle area: " << maximalRectangle(matrix) << endl;</pre>
  return 0;
}
```

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8) Dungeon Game

```
#include <iostream>
#include <vector>
#include <climits> // For INT_MAX
using namespace std;

int calculateMinimumHP(vector<vector<int>>& dungeon) {
    int m = dungeon.size(), n = dungeon[0].size();
    vector<vector<int>> dp(m + 1, vector<int>(n + 1, INT_MAX));
    dp[m][n - 1] = dp[m - 1][n] = 1;

for (int i = m - 1; i >= 0; i--) {
        for (int j = n - 1; j >= 0; j--) {
            dp[i][j] = max(1, min(dp[i + 1][j], dp[i][j + 1]) - dungeon[i][j]);
        }
    }
    return dp[0][0];
}

int main() {
    int m, n;
    cout << "Enter dimensions of the dungeon grid (m n): ";
    cin >> m >> n;
```

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dp[i][j] = max(1, min(dp[i + 1][j], dp[i][j + 1]) -

Q Search

dungeon[i][j]);

return dp[0][0];

19 int main() {

```
vector<vector<int>>> dungeon(m, vector<int>(n));
   cout << "Enter the dungeon grid values: " << endl;
   for (int i = 0; i < m; i++) {
      for (int j = 0; j < n; j++) {
          cin >> dungeon[i][j];
   }
   cout << "Minimum initial health required: " << calculateMinimumHP(dungeon) <<
endl:
   return 0;
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       main.cpp
                                                              Enter dimensions of the dungeon grid (m n): 1 1
 æ
                                                              Enter the dungeon grid values:
       4 using namespace std;
                                                              Minimum initial health required: 1
       6 int calculateMinimumHP(vector<vector<int>>& dungeon) {
 5
            int m = dungeon.size(), n = dungeon[0].size();
             vector<vector<int>>> dp(m + 1, vector<int>(n + 1, INT_MAX));
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             dp[m][n - 1] = dp[m - 1][n] = 1;
```

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9) Sliding Puzzle

```
#include <iostream>
#include <vector>
#include <queue>
#include <unordered_set>
#include <string>
using namespace std;
int slidingPuzzle(vector<vector<int>>& board) {
  string target = "123450";
  string start = "";
  for (auto& row: board)
     for (int cell: row)
       start += to_string(cell);
  vector<vector<int>> dirs = {{1, 3}, {0, 2, 4}, {1, 5}, {0, 4}, {1, 3, 5}, {2, 4}};
  unordered_set<string> visited;
  queue<pair<string, int>> q;
  q.push({start, 0});
  visited.insert(start);
  while (!q.empty()) {
     auto [curr, steps] = q.front();
     q.pop();
     if (curr == target) return steps;
     int zeroPos = curr.find('0');
     for (int dir : dirs[zeroPos]) {
       string next = curr;
       swap(next[zeroPos], next[dir]);
       if (visited.find(next) == visited.end()) {
          visited.insert(next);
          q.push({next, steps + 1});
  return -1; // Impossible to solve
```

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vector<vector<int>>> dirs = {{1, 3}, {0, 2, 4}, {1, 5}, {0,

Q Search

4}, {1, 3, 5}, {2, 4}}; unordered_set<string> visited; queue<pair<string, int>> q; q.push({start, 0}); visited.insert(start);

0

```
int main() {
   vector<vector<int>>> board(2, vector<int>(3));
   cout << "Enter the 2x3 board configuration row-wise (use 0 for the empty tile):" <<
endl:
   for (int i = 0; i < 2; i++)
      for (int j = 0; j < 3; j++)
          cin >> board[i][j];
   int result = slidingPuzzle(board);
   if (result == -1) {
      cout << "The puzzle is unsolvable." << endl;</pre>
   } else {
      cout << "Minimum number of moves to solve the puzzle: " << result << endl;
   return 0;
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       main.cpp
                                   [] ※
                                                             Enter the 2x3 board configuration row-wise (use 0 for the empty tile):
         #include <iostream
                                                             1 2 3
       3 #include <queue>
4 #include <unordered_set>
                                                            4 0 5
                                                            Minimum number of moves to solve the puzzle: 1
 5
       8 - int slidingPuzzle(vector<vector<int>>& board) {
 鱼
            string target = "123450";
            string start = "";
 0
            for (auto& row : board)
               for (int cell : row)
 0
                  start += to_string(cell);
```

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10) Super Egg Drop

```
#include <iostream>
#include <vector>
using namespace std;
int superEggDrop(int k, int n) {
  vector<vector<int>> dp(k + 1, vector<int>(n + 1, 0));
  int moves = 0;
  while (dp[k][moves] < n) {
     moves++;
     for (int i = 1; i \le k; i++) {
       dp[i][moves] = dp[i - 1][moves - 1] + dp[i][moves - 1] + 1;
     }
  return moves;
int main() {
  int k, n;
  cout << "Enter the number of eggs: ";</pre>
  cin >> k;
  cout << "Enter the number of floors: ";</pre>
  cin >> n;
  cout << "Minimum number of moves to find the critical floor: " <<
superEggDrop(k, n) << endl;</pre>
  return 0;
```

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