

DAY 5

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Problem 1

1. Aim: Linear Search to find the target value

2. Code:

```
#include<iostream>
using namespace std;
int main()
{
    int arr[] = {1766,92,38,45,65};
    int n;
    cout<<"Enter the number to search: ";
    cin>>n;
    for (int i=0;i<6;i++)
    {
        if (arr[i] == n)
        {
            cout<<"Element found at index "<<i;
            break;
        }
    }
    return 0;
}</pre>
```

3. Output:

Enter the number to search: 92
Element found at index 1

1. Aim: Sorted array search

```
#include <iostream>
#include <vector>
using namespace std;
bool binarySearch(vector<int>& nums, int target) {
  int left = 0;
  int right = nums.size() - 1;
  while (left <= right) {
     int mid = left + (right - left) / 2;
     if (nums[mid] == target) {
        return true;
     } else if (nums[mid] < target) {</pre>
        left = mid + 1;
     } else {
        right = mid - 1;
     }
  return false;
}
int main() {
  vector<int> nums = \{1, 2, 3, 4, 5, 6, 7, 8, 9\};
  int target = 5;
  if (binarySearch(nums, target)) {
     cout << "TRUE" << endl;</pre>
   } else {
     cout << "FALSE" << endl;</pre>
  return 0;
```

}

Output:

TRUE

Problem 3

1. Aim: .Find Target Indices After Sorting Array

```
int findFirstOccurrence(const vector<int>& arr, int target) {
  int left = 0, right = arr.size() - 1;
  int result = -1;
  while (left <= right) {
    int mid = left + (right - left) / 2;
    if (arr[mid] == target) {
      result = mid;
      right = mid - 1;
    } else if (arr[mid] < target) {
      left = mid + 1;
    } else {
      right = mid - 1;
    }
}
return result;</pre>
```

```
int main() {
  vector<int> arr = {1, 2, 2, 2, 3, 4, 5};
  int target;
  cout << "Enter the target value: ";
  cin >> target;
  int index = findFirstOccurrence(arr, target);
  if (index != -1) {
     cout << "First occurrence of target is at index: " << index << endl;
  } else {
     cout << "Target not found in the array." << endl;
  }
  return 0;
}

3. Output:</pre>
```

1. Aim: Search Insert Position

Enter the target value: 2

First occurrence of target is at index: 1

2. Code:

int searchInsert(vector<int>& nums, int target) {

```
int left = 0;
  int right = nums.size() - 1;
  while (left <= right) {
     int mid = left + (right - left) / 2;
     if (nums[mid] == target) {
        return mid;
     } else if (nums[mid] < target) {</pre>
        left = mid + 1;
     } else {
        right = mid - 1;
      }
   }
  return left;
int main() {
  vector<int> nums = \{1, 3, 5, 6\};
  int target = 5;
  int result = searchInsert(nums, target);
  cout << "Output: " << result <<endl;</pre>
  target = 2;
  result = searchInsert(nums, target);
  cout << "Output: " << result << std::endl;</pre>
  target = 7;
```

}

```
result = searchInsert(nums, target);
cout << "Output: " << result << endl;
target = 0;
result = searchInsert(nums, target);
cout << "Output: " << result << endl;
return 0;
}</pre>
```

Output: 2 Output: 1 Output: 4 Output: 0

Problem 5

1. Aim: Relative Sort Array

```
vector<int> relativeSortArray(vector<int>& arr1, vector<int>& arr2) {
  unordered_map<int, int> orderMap;
  for (int i = 0; i < arr2.size(); ++i) {
    orderMap[arr2[i]] = i;
  }
  auto comparator = [&orderMap](int a, int b) {
    bool aInArr2 = orderMap.find(a) != orderMap.end();
    bool bInArr2 = orderMap.find(b) != orderMap.end();
    if (aInArr2 && bInArr2) {</pre>
```

```
return orderMap[a] < orderMap[b];</pre>
     } else if (aInArr2) {
        return true:
     } else if (bInArr2) {
        return false;
     } else {
        return a < b;
     }
   };
  sort(arr1.begin(), arr1.end(), comparator);
  return arr1;
}
int main() {
  vector<int> arr1 = {2, 3, 1, 3, 2, 4, 6, 7, 9, 2, 19};
  vector<int> arr2 = \{2, 1, 4, 3, 9, 6\};
  vector<int> sortedArray = relativeSortArray(arr1, arr2);
  for (int num : sortedArray) {
     cout << num << " ";
  cout << endl;
  return 0;
3. Output:
```

- 1. Aim: Sum of Odd Numbers up to N
- 2. Code:

```
#include <iostream>
#include <vector>
```

2 2 2 1 4 3 3 9 6 7 19

```
#include <algorithm>
using namespace std;
int minMovesToSeat(vector<int>& seats, vector<int>& students) {
  sort(seats.begin(), seats.end());
  sort(students.begin(), students.end());
  int totalMoves = 0;
  for (int i = 0; i < seats.size(); ++i) {
     totalMoves += abs(seats[i] - students[i]);
  return totalMoves;
}
int main() {
  vector<int> seats = \{3, 1, 5\};
  vector<int> students = \{2, 7, 4\};
  int result = minMovesToSeat(seats, students);
  cout << "Minimum number of moves required: " << result << endl;</pre>
  return 0;
```

Minimum number of moves required: 4

- 1. Aim: Squares of a Sorted Array
- 2. Code:

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
```

```
vector<int> sortedSquares(vector<int>& nums) {
  int n = nums.size();
  vector<int> result(n);
  int left = 0;
  int right = n - 1;
  int index = n - 1;
  while (left <= right) {
     int leftSquare = nums[left] * nums[left];
     int rightSquare = nums[right] * nums[right];
     if (leftSquare > rightSquare) {
       result[index] = leftSquare;
       left++;
     } else {
       result[index] = rightSquare;
       right--;
     index--;
  return result;
}
int main() {
  vector<int> nums = \{-4, -1, 0, 3, 10\};
  vector<int> squaredNums = sortedSquares(nums);
  for (int num : squaredNums) {
     cout << num << " ";
   }
```

```
cout << endl;
return 0;
}
Output:
0 1 9 16 100</pre>
```

- 1. Aim: Common in 3 Sorted Arrays
- 2. Code:

```
#include <iostream>
#include <vector>
std::vector<int> commonInThreeSortedArrays(const std::vector<int>&
arr1, const std::vector<int>& arr2, const std::vector<int>& arr3) {
  std::vector<int> result;
  int i = 0, j = 0, k = 0;
  while (i < arr1.size() && j < arr2.size() && k < arr3.size()) {
     if (arr1[i] == arr2[j] &\& arr2[j] == arr3[k]) {
       if (result.empty() || result.back() != arr1[i]) {
          result.push_back(arr1[i]);
       i++;
       j++;
       k++;
     else if (arr1[i] < arr2[j]) {
       i++;
     } else if (arr2[j] < arr3[k]) {</pre>
       j++;
     } else {
```

```
k++;
     if (result.empty()) {
        return {-1};
     return result;
   }
   int main() {
     std::vector<int> arr1 = {1, 5, 10, 20, 40, 80};
     std::vector<int> arr2 = \{6, 7, 20, 80, 100\};
     std::vector<int> arr3 = \{3, 4, 15, 20, 30, 70, 80, 120\};
     std::vector<int>
                                        commonElements
   commonInThreeSortedArrays(arr1, arr2, arr3);
     if (commonElements.size() == 1 && commonElements[0] == -1) {
        std::cout << -1 << std::endl;
      } else {
        for (int num : commonElements) {
           std::cout << num << " ";
        std::cout << std::endl;
     return 0;
3. Output:
   20 80
```

1. Aim: Sort Even and Odd Indices Independently.

```
#include <iostream>
#include <vector>
#include <algorithm>
std::vector<int> sortEvenOdd(std::vector<int>& nums) {
  std::vector<int> oddIndices;
  std::vector<int> evenIndices;
  for (int i = 0; i < nums.size(); ++i) {
     if (i \% 2 == 0) {
       evenIndices.push_back(nums[i]);
       oddIndices.push_back(nums[i]);
     }
  std::sort(evenIndices.begin(), evenIndices.end());
  std::sort(oddIndices.rbegin(), oddIndices.rend());
  for (int i = 0, j = 0, k = 0; i < nums.size(); ++i) {
     if (i % 2 == 0) {
       nums[i] = evenIndices[j++];
     } else {
       nums[i] = oddIndices[k++];
     }
  return nums;
int main() {
  std::vector<int> nums = \{4, 1, 2, 3\};
  std::vector<int> result = sortEvenOdd(nums);
  for (int num : result) {
     std::cout << num << " ";
  std::cout << std::endl;
  return 0;
}
```

2 3 4 1

- 1. Aim: Find First and Last Position of Element in Sorted Array.
- 2. Code:

```
#include <iostream>
#include <vector>
using namespace std;
vector<int> searchRange(vector<int>& nums, int target) {
  int left = 0;
  int right = nums.size() - 1;
  int first = -1;
  int last = -1;
  while (left <= right) {
     int mid = left + (right - left) / 2;
     if (nums[mid] == target) {
       first = mid;
       right = mid - 1; // Continue searching for the first occurrence in the
left half
     } else if (nums[mid] < target) {</pre>
       left = mid + 1;
     } else {
       right = mid - 1;
     }
   }
  left = 0;
```

```
right = nums.size() - 1;
  while (left <= right) {
     int mid = left + (right - left) / 2;
     if (nums[mid] == target) {
        last = mid;
        left = mid + 1; // Continue searching for the last occurrence in the
right half
     } else if (nums[mid] < target) {</pre>
        left = mid + 1;
     } else {
        right = mid - 1;
     }
  return {first, last};
}
int main() {
  vector<int> nums = \{5, 7, 7, 8, 8, 10\};
  int target = 8;
  vector<int> result = searchRange(nums, target);
  if (result[0] != -1) {
     cout << "First occurrence: " << result[0] << endl;</pre>
     cout << "Last occurrence: " << result[1] << endl;</pre>
   } else {
     cout << "Target not found in the array." << endl;
   }
  return 0;
}
```



First occurrence: 3 Last occurrence: 4