

Chandini Shaik

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EDUCATION

Google UX Design Certificate

// April 2023 - July 2023, Online

Completed a rigorous training designed for entry-level job readiness. 15 modules included topics like: UX research fundamentals, inclusive design, low-fidelity and high-fidelity prototypes, and tools like Figma and Adobe XD. Completed hands-on projects and developed a portfolio including 3 projects to receive the certificate.

Portfolio link : <https://chandinibasha.github.io/UI-UX-Portfolio/>

Google UX Design Certificate: [Google UX Design Certificate - Credly](#)

BTech Graduation

// August 2017 - September 2021, IIIT RK Valley

Graduated with 8.5 GPA. Active member of Student Welfare Association and Robotics Club.

EXPERIENCE

UI Developer Innominds Software Private Limited

// September 2021 - PRESENT

As an experienced UI developer with a strong background in both Angular and React frameworks, I've spent the past two years not only mastering front-end development but also actively delving into the realm of UI/UX design. My proficiency extends beyond coding; I've seamlessly integrated design thinking into my development process. This involves wireframing, prototyping, and implementing user-centric design principles to create interfaces that prioritize user experience. This holistic approach has allowed me to craft applications that not only boast robust functionality but also resonate with users through intuitive, visually appealing designs.

Software Development Intern iB Hubs

// July 2019 - July 2021

During my enriching two-year internship, I immersed myself in frontend technologies and actively applied them in a variety of projects. Through hands-on experience, I honed my skills in web development, mastering essential tools such as HTML, CSS, and JavaScript. Throughout the internship, I successfully contributed to multiple projects, designing engaging user interfaces and implementing cutting-edge features.

SKILLS

Technical

HTML & CSS // Angular // ReactJs // TypeScript // JavaScript // Bootstrap // Angular Material

UI/UX Design Tools

Adobe XD // Figma // Adobe Photoshop // Adobe Illustrator

User Research

Conducting user interviews // Creating user personas // User journey mapping // Usability testing // A/B testing // Card sorting

Interaction Design

Wireframing // Prototyping (low-fidelity and high-fidelity) // Information architecture // Gestalt principles

Visual Design

Typography // Color theory // Layout design // Iconography // Visual hierarchy // Responsive design