# Montra

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# What is it?

### **Main Features**

- A mantra text reader (think of a lyric video) and optional sound-cue that is timed with your breath.
- Chosen mantra text would display on the screen for the text reader to scan over
- The breath is measured via touch/click input, where you hold down for the in-breath, let go for the out-breath, and touch again on the start of the repeated in-breath to have the correct timing for the user's mantra. The text reader speed would adjust to the timing of the breath.
- Ability to choose from preselected mantras or input your own
- Help menu
- Settings menu

## Rough Example Main Screen UI:

User Backround Picture Here

User Backround Picture Here

Example Mantra Text Example Mantra
Text Example Mantra Text Example
Mantra Text Example Mantra Text

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## Tech Options and Problems:

Option 1: Swift

#### Pros:

- Sleek and effective IDE with Xcode.
- Open source.
- Easy to learn.

#### Cons:

- Applications only run on iOS and Mac OS.
- Can only be developed on Mac OS.

## **Flutter**

#### Why Flutter?

- Can be used to program for IOS and Android apps, unlike Swift
- Can be easily developed on Mac OS and Windows OS
- Applications created in Flutter usually run very smooth
- Testing is very fast in Flutter
- Developing in Flutter is fast and efficient

## **Main Past and Upcoming Steps:**

- Ideation and baseline requirements.
- 2) Choose a technology to continue with.
- Learn Flutter enough to start development.
- 4) Implement main functionality.
- 5) Implement bonus functionality.
- 6) Polish, bugfix, and push to production.

## **Burn Down Chart**

