

Chandler De Angelis

iOS Developer

Work Experience

- Mar 2017-present **Contract iOS Developer**
Surgio · www.surg.io · Phoenix, AZ
- Built a native iOS app
 - Focusing on making the app support offline use
 - Using Core Data
- Oct 2017-July 2018 **Senior iOS Developer**
MammothMedia · www.mammoth.la · Santa Monica, CA
- Worked on a team of 5 iOS developers
 - Created small static libraries that can be reused across multiple apps
 - Had an integral role in rewriting our most successful app, Yarn
- 2015-2017 **Lead iOS Developer**
Spinlister · www.spinlister.com · Santa Monica, CA
- Managed the deployment of builds, both to the app store and through Apple's enterprise program
 - Maintained continuous integration through Xcode Server on a Mac Mini
 - Manage contract iOS developers, reviewing code and on boarding
 - Designed and developed the architecture of all iOS apps, using the latest Apple technologies and standards
 - Build B2B iPad app that took our revenue from less than \$1000/month to \$1,000,000/month
- MAR 2015-SEP 2015 **iOS Developer**
Flipagram · www.flipagram.com · Los Angeles, CA
- Mostly focused on building new features, and writing both unit and integration tests for those features
 - Worked on small team responsible for the creation process within the app
 - Adopted Swift early on, helped co workers learn swift
 - Helped design application architecture in collaboration with co workers
- 2013-2015 **iOS Developer**
Fox Sports · www.foxsports.com · Los Angeles, CA
- Wrote 2 new apps for the company
 - Wrote libraries for 3rd party vendors to use

Contact Information

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Education

Paradise Valley Community College
2009-2011

Belmont University
2011-2012

Arizona State University
2012-2013

Skills

Cocoa Touch
Interface Builder
UIKit
Autolayout

Xcode
Xcode Server
Xcode Bots

iTunes Connect
TestFlight
Enterprise Deployment

Swift
Objective-C
HTML
CSS
Javascript
Git

References

Available upon request