# Exercise 13:

# Create storyboards to represent the user flow for a mobile app (e.g., food delivery app) using OpenBoard

#### AIM:

To map out the user flow for a mobile app (e.g., a food delivery app), storyboards will be designed using OpenBoard.

#### **PROCEDURE:**

Tool Link: https://openboard.ch/download.en.html

# **Step 1: Define the User Flow**

# 1. Identify Key Screens:

 List the main screens your app will have (e.g., Home, Menu, Cart, Checkout, Order Confirmation).

# 2. Map the User Journey:

 Understand the typical user journey through these screens (e.g., browsing menu, adding items to cart, checking out).

# **Step 2: Create Storyboards Using OpenBoard**

## 1. Install OpenBoard:

o Download and install OpenBoard from the official website.

#### 2. Create a New Document:

Open OpenBoard and create a new document.

#### 3. Add Frames for Each Screen:

 Use the drawing tools to create frames representing each key screen of your app.

#### 4. Sketch Each Screen:

- Use the pen or shape tools to draw basic elements for each screen.
- Focus on major UI components like buttons, text fields, and icons. 5.

# **Organize the Flow:**

Arrange the frames in a sequence that represents the user journey.
Use arrows or lines to show navigation paths between screens.

# **Example Screens for Food Delivery App**

## 1. Home Screen:

- Search bar for finding restaurants
- Categories for different cuisines

## 2. Menu Screen:

- o List of food items with images, names, and prices
- Add to Cart buttons

## 3. Cart Screen:

- o Items added to the cart with quantity and total price
- Checkout button

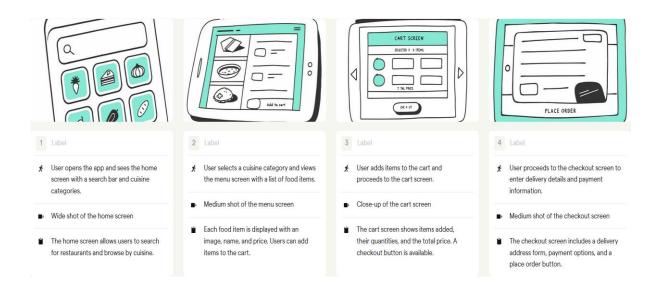
## 4. Checkout Screen:

- Delivery address form
- o Payment options
- Place Order button

# 5. Order Confirmation Screen:

- Order summary
- Estimated delivery time

## **OUTPUT:**



# **RESULT:**

The output was verified successfully.