

*Berdo'alah sebelum mengerjakan. Dilarang berbuat curang.
Tugas ini untuk mengukur kemampuan anda, jadi kerjakan dengan sepenuh hati.
Selamat belajar, semoga sukses !*

Nama Mahasiswa:**NIM:****Nilai:****Siapkan tools berikut sebelum mengerjakan:**

1. Go Programming Language (<https://golang.org/dl/>).
2. Visual Studio Code (<https://code.visualstudio.com/>) atau LiteIDE (<https://github.com/visualfc/liteide>).
3. Disarankan untuk menggunakan linux dengan distro fedora (<https://getfedora.org/id/workstation/>).
4. Buatlah git repository pada <https://github.com/> kemudian push semua kode dan hasil laporan anda ke dalam repository github yang sudah anda buat. Kumpulkan link repository github tersebut sebagai tanda bahwa anda mengerjakan tugas modul ini.
5. Buatlah Virtual Machine (VM) dengan virtualbox (<https://www.virtualbox.org/wiki/Downloads>). Gunakan operating system Centos (<https://www.centos.org/>) pada VM tersebut. VM yang sudah anda buat akan digunakan sebagai server FTP.

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Soal No 1 (Host Lookup)

```

/* ResolveIP
*/

package main

import (
    "fmt"
    "net"
    "os"
)

func main() {
    if len(os.Args) != 2 {
        fmt.Fprintf(os.Stderr, "Usage: %s hostname\n", os.Args[0])
        fmt.Println("Usage: ", os.Args[0], "hostname")
        os.Exit(1)
    }
    name := os.Args[1]

    addr, err := net.ResolveIPAddr("ip", name)
    if err != nil {
        fmt.Println("Resolution error", err.Error())
        os.Exit(1)
    }

    fmt.Println("Resolved address is ", addr.String())
    os.Exit(0)
}

```

Jalankan program diatas (`go run ResolveIP.go www.google.com`), apakah outputnya (berikan printscreen) dan jelaskan cara kerjanya menggunakan diagram FSM!

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Soal No 2 (Service Lookup)

```

/* LookupPort
*/

package main

import (
    "fmt"
    "net"
    "os"
)

func main() {
    if len(os.Args) != 3 {
        fmt.Fprintf(os.Stderr,
            "Usage: %s network-type service\n",
            os.Args[0])
        os.Exit(1)
    }
    networkType := os.Args[1]
    service := os.Args[2]

    port, err := net.LookupPort(networkType, service)
    if err != nil {
        fmt.Println("Error: ", err.Error())
        os.Exit(2)
    }

    fmt.Println("Service port ", port)
    os.Exit(0)
}

```

Jalankan program diatas (go run LookupPort.go tcp telnet), apakah outputnya (berikan printscreen) dan jelaskan cara kerjanya menggunakan diagram FSM!

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Soal No 3 (TCP Client)

```

/* GetHeadInfo
*/
package main

import (
    "fmt"
    "io/ioutil"
    "net"
    "os"
)

func main() {
    if len(os.Args) != 2 {
        fmt.Fprintf(os.Stderr, "Usage: %s host:port ", os.Args[0])
        os.Exit(1)
    }
    service := os.Args[1]

    tcpAddr, err := net.ResolveTCPAddr("tcp4", service)
    checkError(err)

    conn, err := net.DialTCP("tcp", nil, tcpAddr)
    checkError(err)

    _, err = conn.Write([]byte("HEAD / HTTP/1.0\r\n\r\n"))
    checkError(err)

    result, err := ioutil.ReadAll(conn)
    checkError(err)

    fmt.Println(string(result))

    os.Exit(0)
}

func checkError(err error) {
    if err != nil {
        fmt.Fprintf(os.Stderr, "Fatal error: %s", err.Error())
        os.Exit(1)
    }
}

```

Jalankan program diatas (go run GetHeadInfo.go http://www.google.com:80), apakah outputnya (berikan printscreen) dan jelaskan cara kerjanya menggunakan diagram FSM!

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Soal No 4 (Raw Sockets and the IPConn Type)

```

/* Ping
*/
package main

import (
    "bytes"
    "fmt"
    "io"
    "net"
    "os"
)

// change this to my own IP address or set to 0.0.0.0
const myIPAddress = "192.168.1.2"
const ipv4HeaderSize = 20

func main() {
    if len(os.Args) != 2 {
        fmt.Println("Usage: ", os.Args[0], "host")
        os.Exit(1)
    }

    localAddr, err := net.ResolveIPAddr("ip4", myIPAddress)
    if err != nil {
        fmt.Println("Resolution error", err.Error())
        os.Exit(1)
    }

    remoteAddr, err := net.ResolveIPAddr("ip4", os.Args[1])
    if err != nil {
        fmt.Println("Resolution error", err.Error())
        os.Exit(1)
    }

    conn, err := net.DialIP("ip4:icmp", localAddr, remoteAddr)
    checkError(err)

    var msg [512]byte
    msg[0] = 8 // echo
    msg[1] = 0 // code 0
    msg[2] = 0 // checksum, fix later
    msg[3] = 0 // checksum, fix later
    msg[4] = 0 // identifier[0]
    msg[5] = 13 // identifier[1] (arbitrary)
    msg[6] = 0 // sequence[0]
    msg[7] = 37 // sequence[1] (arbitrary)
    len := 8

    // now fix checksum bytes
    check := checksum(msg[0:len])
    msg[2] = byte(check >> 8)
    msg[3] = byte(check & 255)

```

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```

        // send the message
        _, err = conn.Write(msg[0:len])
        checkError(err)

        fmt.Print("Message sent:  ")
        for n := 0; n < 8; n++ {
            fmt.Print(" ", msg[n])
        }
        fmt.Println()

        // receive a reply
        size, err2 := conn.Read(msg[0:])
        checkError(err2)

        fmt.Print("Message received:")
        for n := ipv4HeaderSize; n < size; n++ {
            fmt.Print(" ", msg[n])
        }
        fmt.Println()
        os.Exit(0)
    }

    func checkSum(msg []byte) uint16 {
        sum := 0

        // assume even for now
        for n := 0; n < len(msg); n += 2 {
            sum += int(msg[n])*256 + int(msg[n+1])
        }
        sum = (sum >> 16) + (sum & 0xffff)
        sum += (sum >> 16)
        var answer uint16 = uint16(^sum)
        return answer
    }

    func checkError(err error) {
        if err != nil {
            fmt.Fprintf(os.Stderr, "Fatal error: %s", err.Error())
            os.Exit(1)
        }
    }

    func readFully(conn net.Conn) ([]byte, error) {
        defer conn.Close()

        result := bytes.NewBuffer(nil)
        var buf [512]byte
        for {
            n, err := conn.Read(buf[0:])
            result.Write(buf[0:n])
            if err != nil {
                if err == io.EOF {
                    break
                }
            }
            return nil, err
        }
        return result.Bytes(), nil
    }

```

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Jalankan program diatas, apakah outputnya (berikan printscreen) dan jelaskan cara kerjanya!

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Soal No 5 (Multi-Threaded Server)

```

package main

import (
    "bufio"
    "fmt"
    "net"
)

func check(err error, message string) {
    if err != nil {
        panic(err)
    }
    fmt.Printf("%s\n", message)
}

func main() {
    ln, err := net.Listen("tcp", ":8080")
    check(err, "Server is ready.")

    for {
        conn, err := ln.Accept()
        check(err, "Accepted connection.")

        go func() {
            buf := bufio.NewReader(conn)

            for {
                name, err := buf.ReadString('\n')

                if err != nil {
                    fmt.Printf("Client disconnected.\n")
                    break
                }

                conn.Write([]byte("Hello, " + name))
            }
        }()
    }
}

```

Jalankan program diatas di dalam virtual box yang sudah anda buat, kemudian lakukan telnet ke port 8080 dalam jumlah yang banyak secara bersamaan, apakah outputnya (berikan printscreen) dan jelaskan cara kerjanya!

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Soal No 6 (Multi-Threaded Server)

```

package main

import (
    "bufio"
    "fmt"
    "net"
    "time"
)

func check(err error, message string) {
    if err != nil {
        panic(err)
    }
    fmt.Printf("%s\n", message)
}

type ClientJob struct {
    name string
    conn net.Conn
}

func generateResponses(clientJobs chan ClientJob) {
    for {
        // Wait for the next job to come off the queue.
        clientJob := <-clientJobs

        // Do something thats keeps the CPU busy for a whole second.
        for start := time.Now(); time.Now().Sub(start) < time.Second; {
        }

        // Send back the response.
        clientJob.conn.Write([]byte("Hello, " + clientJob.name))
    }
}

func main() {
    clientJobs := make(chan ClientJob)
    go generateResponses(clientJobs)

    ln, err := net.Listen("tcp", ":8080")
    check(err, "Server is ready.")

    for {
        conn, err := ln.Accept()
        check(err, "Accepted connection.")

        go func() {
            buf := bufio.NewReader(conn)

            for {
                name, err := buf.ReadString('\n')

                if err != nil {
                    fmt.Printf("Client disconnected.\n")
                    break
                }

                clientJobs <- ClientJob{name, conn}
            }
        }()
    }
}

```

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Jalankan program diatas di dalam virtual box yang sudah anda buat, kemudian lakukan telnet ke port 8080 dalam jumlah yang banyak secara bersamaan, apakah outputnya (berikan printscreen) dan jelaskan cara kerjanya!

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