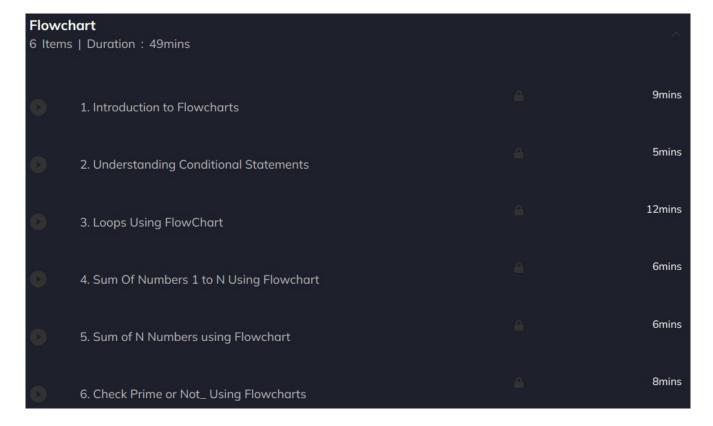
### C++ Master Course







PSUEDOCODES 5 Items   Duration : 50mins		^
1.Intro To Pseudocode		6mins
2.Check Prime PsuedoCode		6mins
3. Print All Primes till N		14mins
4. Pattern Problem 1		13mins
5. Pattern Problem 2	<u> </u>	9mins
Brain Teasers 3 Items   Duration : 14mins		^
\$ Brain Teaser - Hour Glass		4mins
\$ Brain Teaser - Circular Jail Cell		5mins
\$ Brain Teaser - Infinite Quarters	<u> </u>	4mins
Getting Started With Programming 9 Items   Duration : 1hrs		^
InstallationGuideCPP		15mins
1. HelloWorld		8mins
2. FlowChartToCode		11mins

0	3. DataTypes	<u> </u>	5mins
0	4. DataTypes Sizes		6mins
0	5. Range_Of_DataTypes		19mins
0	6. Access_modifiers		5mins
0	7. Operators		8mins
0	8. LogicalOperator_	<u> </u>	4mins
	Started With Programming - II s   Duration : 1hrs		^
0	9. While Loop		12mins
<b>o</b> 1	10. Print_All_Even_No		8mins
<b>O</b> 1	l 1. Sum of Digits		11mins
<b>O</b> 1	12. Break Statement		5mins
<b>O</b> 1	13. Break Statement-2	<u> </u>	6mins
0	14. Check_Prime	Δ.	9mins
0	15. Continue Statement		8mins
0	16. Maximum of N Numbers	<u>a</u>	15mins

0	17. For Loops	<u> </u>	6mins
0	18. Print All Primes		6mins
0	19. Start Pattern Code		5mins
0	20. Number Pattern Code	<u> </u>	8mins

# Challenges - Getting Started With Programming -II

22 Items | Duration : 11hrs

	ng Started With Programming - III ms   Duration : 1hrs		^
0	21. Arithmetic Operator		6mins
0	22. Scope of Variable		13mins
0	23. Bitwise Operators		17mins
0	24. Unique Number - 1		8mins
0	25. Do While		7mins
0	26. Compound Assignment Operator		1mins
0	27. Switch Case		9mins
0	28. Input WhiteSpaces		18mins
0	29. Reference Variable	<u>a</u>	4mins



Functions
9 Items | Duration : 1hrs

1. Introduction to Functions

2. Understanding Return Type

3. Forward Declaration

4. Print All Primes

5. nCr Problem

7. Call By Value and Reference

14mins

9mins

9. Trailing Zeroes

# Challenges - Function 8 Items | Duration : 4hrs

8. Call Stack

6. Fibonacci Sequence

# Arrays 16 Items | Duration : 2hrs 1. Introduction To Arrays-2(Optional To Watch) 1. Introduction To Arrays 1. Introduction To Arrays

0	2. Array User Input	Δ	14mins
0	3. Linear Search		7mins
0	4. Find Largest Number		5mins
0	5. Bubble-Sort		7mins
0	6. Selection Sort		12mins
0	7. Insertion-Sort		19mins
0	8. Inbuilt Sort		8mins
0	9. Understanding Comparators In Depth		6mins
0	10. Arrays Along with Functions		10mins
0	11. Find-Pair-Sum		11mins
0	12. Generating_Subarrays	<u> </u>	12mins
0	13. Maximum-Sum-Subarray		7mins
0	14. Maximum-Sum-Subarray-Print		5mins
0	15. Maximum-Sum-Subarray-Optimized		12mins
	hallenges - 1 D Arrays ems   Duration : 7hrs		×

	2D- Arrays 7 Items   Duration : 1hrs		
0	1. 2D-Array-Introduction		18mins
0	2. User-Input-2DArray		6mins
0	3. WavePrint		7mins
0	4. 2D-Array_Functions		2mins
0	5. SpiralPrint		24mins
0	6. Rotate Image		16mins
0	7. StairCase-Search		14mins
	allenges - 2 D Arrays s   Duration : 4hrs		· · · · · · · · · · · · · · · · · · ·

	ncter Arrays ms   Duration : 2hrs	^
0	1. Character-Arrays-Introduction	13mins
0	2. Iterating-Over-Array	2mins
0	3. CharacterArray-UserInput	11mins
0	4. Read Lines _ cin.getline()	3mins
0	5. Find-Length	4mins

0	6. Check Palindromic String	<u> </u>	6mins
0	7. Handling Numbers and Strings		8mins
0	8. Largest-String		7mins
0	9. Remove Consecutive Duplicates		9mins
0	10. Rotate String		14mins
0	11. Count-Frequency		10mins
0	12. Longest-k-CharactersSubstring		23mins
0	13. Concat-Compare		12mins
	hallenges - Character Arrays ems   Duration : 7hrs		· ·

String 3 Items	s   Duration : 25mins	^
0	1. Strings-STL	11mins
0	2. String-UserInput	6mins
0	3. String-Sorting	7mins

	Pointers 8 Items   Duration : 55mins			
•	1. AddressOfOperator		10mins	
0	2. Pointers		8mins	
0	3. Address-Sizes		5mins	
0	4. Character-Pointer		5mins	
0	5. Dereference-Operator		10mins	
0	6. PassByReference		3mins	
0	7. Arrays and Pointers		9mins	
0	8. BubbleSort Using Pointers	<u> </u>	1mins	
	hms STL   Duration : 45mins		^	
0	1. Find Function		7mins	
0	2. Binary Search STL		2mins	
0	3. Lower and Upper Bound		10mins	
0	4. Money Change Problem		6mins	
0	5. Next Permutation	<u> </u>	5mins	

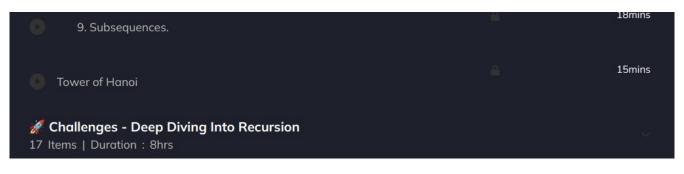
0	6. Pair STL	<u> </u>	8mins
0	7. Some Other Useful STL		4mins
	allenges - Algorithms STL   Duration : 2hrs		V

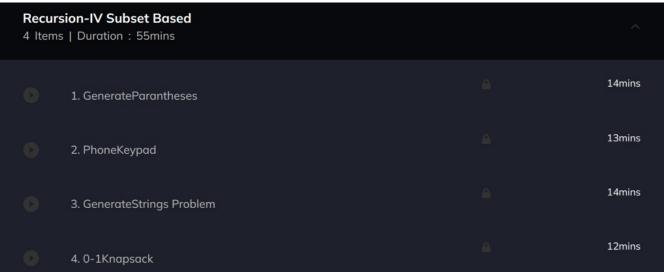
Challenges - Algorithms STL 5 Items   Duration : 2hrs	×
Bitmanipulation 14 Items   Duration : 2hrs	^
<ul><li>1. Bitwise Operators-Basic</li></ul>	<b>≙</b> 8mins
<ul><li>2. Bitwise Operators-Advanced</li></ul>	8mins
<ul><li>3. Bitwise Operations-1</li></ul>	12mins
<ul><li>4. Bitwise Operations-2</li></ul>	17mins
5. Count Set Bits	<u> </u>
6. WorkingOnRanges	13mins
<ul><li>7. UpdateBitsInNByM</li></ul>	7mins
<ul><li>8. Decimal To Binary</li></ul>	11mins
9. limitations Of DecimalToBinary	7mins
10. Optimized DecimalToBinary	9mins
11. Unique Nu Set Paragraph Style	7mins

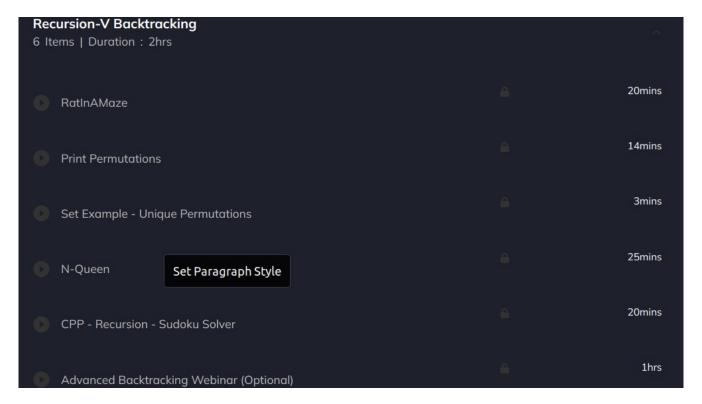
0	12. Unique Number - 2 Code	<u> </u>	12mins
•	13. Unique Number - 3		3mins
0	14. Unique Number - 3 Code		10mins
1000	nallenges - Bitmasking ns   Duration : 3hrs		· V

	sion Introduction s   Duration : 1hrs		× ·
0	1. Recursion-Basics		21mins
0	2. Fibonacci		20mins
0	3. Increasing Decreasing Numbers		11mins
0	4. Print Increasing Numbers		5mins
0	5. isArraySorted-1		11mins
0	6. isArraySorted-Iterator	<u>a</u>	6mins

Divin	g Into Recursion	
0	4. Power	7mins
0	5. Binary Search	6mins
0	6. Playing with Integers	9mins
0	7. Recursion-BubbleSort	8mins
0	8. MergeSort	13mins
0	9. QuickSort	19mins
	nallenges - Diving Into Recursion us   Duration : 4hrs	×
	<b>Diving Into Recursion</b> ms   Duration : 2hrs	^
0	1. StringToInt	11mins
0	2. ReplacePi	12mins
0	3. Place Tiles on a Wall	7mins
0	4. NStairs	12mins
0	5. NStairs-Advanced	4mins
0	6. Count Binary Strings	12mins
0	7. Friends Pairing	12mins
0	8. Balanced Parantheses	16mins









More Sorting Techniques & Problems 9 Items   Duration : 2hrs		^
\$ Merge Sort		16mins
S Inversion Count		21mins
Quicksort Algorithm		18mins
\$ Counting Sort		8mins
\$ Bucket Sort		10mins
\$ DNF Sort		10mins
\$ Wave Sort		11mins
S Sort The Strings Challenge		22mins
Allocation - Google Kickstart	<u> </u>	6mins

Dynamic Memory Allocation 6 Items   Duration : 57mins	^
01 Compile Time Memory Allocation	7mins
02 Dynamic Memory Allocation	11mins
03 Using New and Delete Operators	4mins

04 Allocating 2D Dynamic Arrays	<u> </u>	10mins
05 Returning Local Arrays vs Dynamic Arrays		7mins
© CPP Notes - Dynamic Memory Allocation		15mins
Space Time Complexity Analysis		^
13 Items   Duration : 1hrs		
01 Space Time Complexity Introduction		12mins
© 02 Time Complexity Bubble Sort		4mins
03 Time Complexity of Binary Search		2mins
04 Time Complexity using Recurrence Method		4mins
05 Time Complexity of Polynomial Evaluation		3mins
06 Time Complexity in Recursion		6mins
07 Time Complexity Exercise		4mins
		6mins
08 Space Complexity Introduction	A	5mins
10 Space and Time Complexity - QuickSort		3s
CPP Notes - Time Complexity		15mins
Q Quiz on TIme and Space Complexity		15mins
Quiz On Time And Space Complexity Answers	<u> </u>	15mins

Object Oriented Programming Concepts 19 Items   Duration : 6hrs		^
OOPS 1 - Introduction to Classes & Objects		11mins
OOPS 2 - Data Members and Functions		12mins
OOPS 3 - Getters and Setters		6mins
OOPS 4 - Constructor and Parameterised Constructor		9mins
OOPS 5 - Copy Constructor		9mins
OOPS 6 - Shallow and Deep Copy		14mins
OOPS 7 - Copy Assigment Operator		5mins
OOPS 8 - Destructors		10mins
OOPS 9 - Initialization List, Consts	<u> </u>	9mins
© OOPS Codes	<u> </u>	15mins
CPP Webinar - OOPS Webinar   Operator Overloading		55mins
OOPS Webinar II - Vectors and C++ STL		1hrs
CPP Notes - OOPs I : Class, Objects, Access Modifiers, Friend Class, Getters and Setters		15mins
CPP Notes - OOPs III : Function Overloading and Operator Overloading	<u> </u>	15mins

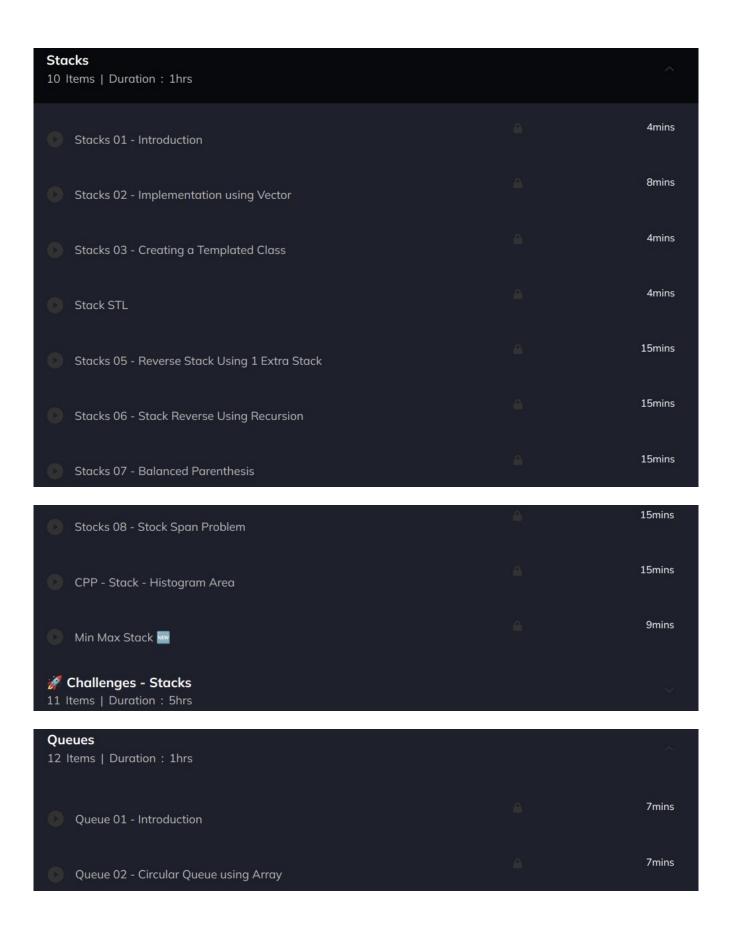
CPP Notes - OOPS II : Constructors, Destructors, Const Data Members	<u> </u>	15mins
© CPP Notes - OOPs IV		15mins
MCQ - Object Oriented Programming		15mins
MCQ - Object Oriented Programming Solution		15mins
Q Quiz On Object Oriented Programming In C++	<u> </u>	15mins
Generic Programming in C++ 5 Items   Duration : 42mins		^
Generic Programming with Templates		6mins
STL Containers Introduction		6mins
Iterators Introduction		6mins
Iterators Example		8mins
Comparator Class	<u> </u>	15mins
Vectors 7 Items   Duration : 1hrs		^
Vectors 01 - Introduction		14mins
Vectors 02 - Methods		13mins
Vector 03 - Using Vector	<u> </u>	7mins

Vector 04 - Car Sorting Problem	<u> </u>	7mins
Vector 05 - Container Design		13mins
Vector 06 - Templates		4mins
Q Quiz Vector STL		15mins
Linked Lists 23 Items   Duration : 3hrs		^
		3mins
Data Structures Introduction		6mins
Linked List 01 - Introduction		14mins
Linked List 02 - Insertion-I		000000
Linked List 03 - Insertion II		10mins
Linked List 04 - Deletion		6mins
Linked List 05 - Searching		5mins
Linked List 06 - Taking Input		5mins
Linked List 07 - Operator Overloading		10mins

Linked List 08 - Reverse a Linked List

8mins

Linked List 09 - Recursive Reverse a Linked List	<u> </u>	12mins
Linked List 10 - Mid Point Runner Technique		6mins
Linked List 11 - Kth Node from the end		2mins
Linked List 12 - Merge two sorted Linked Lists		7mins
Linked List 13 - Merge Sort		7mins
CPP - Linked List Floyd's Cycle		8mins
Doubly Linked List Introduction		4mins
Circular Linked List - Insertion		7mins
Circular Linked List II - Delete Function	<u> </u>	9mins
CPP Notes on Linked List	<u> </u>	15mins
Forward List STL		3mins
List STL - I		8mins
List STL - II		6mins
List STL Example - Adjacency List for Weighted Graph		10mins
Challenges - Linked Lists 11 Items   Duration : 5hrs		· · · · · · · · · · · · · · · · · · ·



Queue 03 - Implementation Queue using Array	<u> </u>	9mins
Queue 04 - Queue using LinkedList		3mins
Queue 05 - Implementation using Linked List STL		4mins
Queue 06 - Using the STL Queue Class		3mins
Queue 07 - First Non Repeating Character Problem		10mins
Queue 08 - First Non Repeating Character Implemenation		6mins
Queue 09 - Stack using 2 Queues - I		6mins
Queue 10 - Stack using 2 Queues - II		10mins
Queue 11 - Using 2 Stacks for Queue	<u> </u>	3mins
Queue 11 - Using 2 Stacks for Queue	<u> </u>	3mins
Queue STL		3mins
Challenges - Queue 3 Items   Duration : 1hrs		V
Deque 3 Items   Duration : 41mins		^
Deque Introduction		5mins
Interview Problem - Maximum element   Deque STL		19mins
Interview Problem - Maximum Length Unique Character Substring   Sliding Window	<u> </u>	17mins

Binary Tree 20 Items   Duration : 3hrs		^
CPP - Binary Tree - Introduction		5mins
CPP - Binary Tree - Preorder Build and Print		13mins
CPP - Binary Tree - Inorder and Postorder Traversal		7mins
CPP - Binary Tree - Level Order Print Recursive		13mins
CPP - Binary Tree BFS Traversal-I		8mins
CPP - Binary Tree Level Order Traversal - II		8mins
CPP - Binary Tree - Count and Sum Nodes		5mins
CPP - Binary Tree - Diameter of Tree	<u> </u>	12mins
CPP - Binary Tree - Diameter of the Tree Optimized Approach	<u> </u>	9mins
CPP - Binary Tree Question - Sum Replacement		2mins
CPP - Binary Tree Solution - Sum Replacement		5mins
CPP - Binary Tree - Height Balanced Tree		10mins
CPP - Binary Tree - Build Balanced Tree From Array		6mins
CPP - Binary Tree - Build Tree from PreOrder and Postorder		13mins
Binary Tree - Right View	<u> </u>	9mins

Binary Tree - Nodes at Distance K from Given Node	<u> </u>	17mins
Binary Tree - Implementation All Nodes at Distance K from given Node		10mins
Binary Tree - Lowest Common Ancestor (LCA)		13mins
Binary Tree - Maximum Sum Path From Any Node To Node		26mins
Binary Tree - Shortest Distance Between Nodes Of A Binary Tree	<u> </u>	7mins

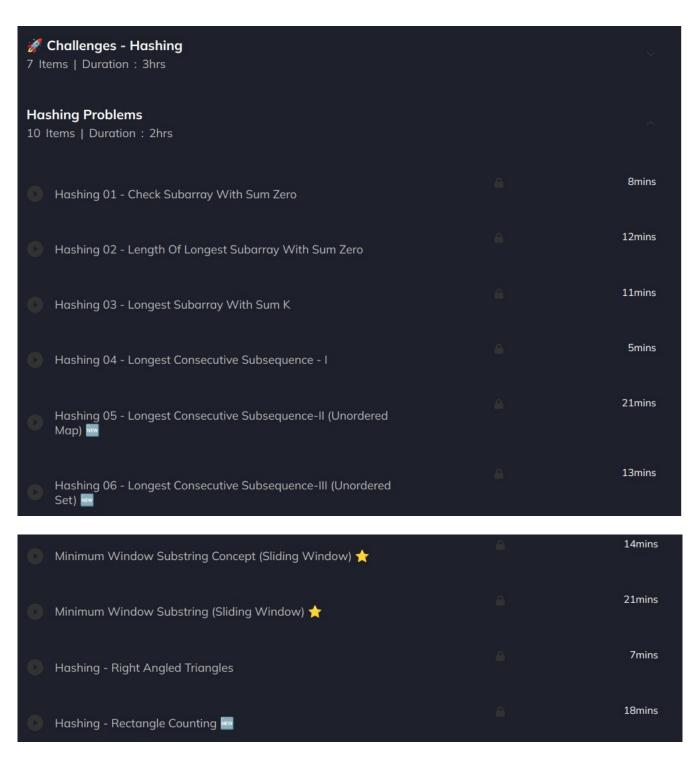
Binary Search Tree  12 Items   Duration : 1hrs		*
© CPP - Binary Search Tree - Introduction		6mins
CPP - Binary Search Tree - Insertion & Build		11mins
© CPP - BST - Searching		5mins
CPP - BST - Deletion		17mins
CPP - BST - Check for BST		8mins
CPP - BST to Sorted Linked List Convert / Flatten a Tree		15mins
CPP - BST - Construct from Preorder		1mins
DP - Catalan Number Concept	<u> </u>	15mins

Set STL Introduction	<u> </u>	6mins
Set STL Example		6mins
Multiset STL		12mins
Multiset for Custom Class		3mins
Challenges - Trees 24 Items   Duration : 12hrs		×

Heaps 21 Items   Duration : 3hrs	^
Heaps 01 - Introduction To Priority Queue	3mins
Heaps 02 - Motivation for Priority Queue	8mins
Heap 03 - What is a Heap?	7mins
Heaps 04 - Heaps as Array	8mins
Heaps 05 - Insertion	4mins
Heaps 06 - Insertion Code	10mins
Heaps 07 - Remove Min/Max Element	6mins
Heaps 08 - Remove Min/Max Code	11mins

Heaps 09 - Build Heap from Array in NLogN (Concept)	<u> </u>	17mins
Heaps 10 - Build Heap from Array in NLogN (Code)		5mins
Heaps 11 - Build Heap from Array in O(N) (Concept)		13mins
Heaps 12 - Build Heap from Array in O(N) (Code)		4mins
Heaps 13 - Inplace HeapSort		10mins
Heaps 14 - Priority Queue STL		6mins
Heaps 15 - Functional Objects in C++		3mins
Heaps 16 - Priority Queue for Custom Class		9mins
Heaps 17 - Join the Ropes		8mins
Heaps 18 - Running Median of a Integer Stream	<u> </u>	15mins
Heaps 19 - Implementing Running Median of a Integer Stream		11mins
Heaps 20 - Merge K Sorted Arrays		18mins
\$ Kth Smallest Element In Row And Col Wise Sorted Array Hint		7mins
<ul><li>Challenges - Heaps</li><li>Items   Duration : 2hrs</li></ul>		×

Hashing/ Hashtable 15 Items   Duration : 2hrs		^
Hashtable 01 - Introduction		10mins
Hashtable 02 - Hash Functions		14mins
Hashtable 03 - Collision Handling/ Separate Chaining		6mins
Hashtable 04 - Class Implementation		10mins
Hashtable 05 - Insertion		7mins
Hashtable 06 - Looking Inside		6mins
Hashtable 07 - Rehashing & Load Factor		6mins
Hashtable 08 - Rehash Implementation	<u> </u>	10mins
Hashtable 09 - Search and Erase Implementation		8 8
Hashtable 10 - Easy Access using [] Operator		7mins
<ul><li>Hashtable 10 - Easy Access using [] Operator</li><li>Maps STL</li></ul>		7mins 14mins
		117777
▶ Maps STL		14mins
Maps STL      Unordered Map STL		14mins 6mins





Trie 02 - Unique Prefix Array	<u> </u>	8mins
Trie 03 - Max XOR Pair		12mins
Trie 04 - Max Xor Pair Implementation		17mins
Trie 05 - Subarray With Maximum Xor		5mins
Challenges - Tries 4 Items   Duration : 2hrs		¥

4 Items   Duration : 2hrs		, in the second second
Greedy Algorithms 18 Items   Duration : 3hrs		Ä.
Greedy 01 - Introduction		10mins
Greedy 02 - Indian Coin Change Code		4mins
Greedy 03 - BusyMan / Activity Selection Concept		5mins
Greedy 04 - BusyMan / Activity Selection Code		7mins
Greedy 05 - Connecting Wires		5mins
Greedy 06 - Biased Standing Concept		8mins
Greedy 07 - Baised Standing Code		5mins
Greedy 08 - Load Balancer	<u> </u>	18mins
Greedy 09 - Load Balancer Code	<u> </u>	6mins
Greedy 10 - Kingdom Defense Concept	<u> </u>	8mins

0	Greedy 11 - Kingdom Defense Code	<u> </u>	5mins
0	Greedy 12 - Chopsticks		5mins
0	Greedy 13 - Expedition Spoj		14mins
0	Greedy 14 - Expedition Code (Hard)		18mins
0	\$ Codeforces 564A   Greedy		18mins
	Notes - Greedy Algorithms		15mins
В	Quiz On Greedy Algorithm		15mins
Q	Greedy Algorithms Quiz - II	<u> </u>	15mins

<ul><li>Challenges - Greedy Algorithms</li><li>Items   Duration : 3hrs</li></ul>		V
Number Theory Basics 11 Items   Duration : 2hrs		<b>A</b>
Prime Sieve   Eratosthenes Sieve		21mins
Prime Visits - Prime Sieve Problem		9mins
Prime Factorisation (using Sieve)		9mins
Prime Factorisation (using optimised trial divisions)		15mins
Counting Divisors (using sieve)	<u>a</u>	6mins

Large Prime Check (using sieve)	<u> </u>	6mins
GCD - Euclid's Algorithm		10mins
Modulo Properties		4mins
Divisible Subarrays		18mins
Counting Problems - Inclusion Exclusion Principle		5mins
Inclusion Exclusion Concept + Implementation		26mins
<ul><li>Challenges - Number Theory Basics</li><li>Items   Duration : 2hrs</li></ul>		· ·

<b>Dynamic Programming</b> 35 Items   Duration : 7hrs	^
DP - Introduction to Dynamic Programming	13mins
DP - Fibonacci Recursion & Call Stack	12mins
DP - Top Down DP Fibonacci Implementation	8mins
DP - Bottom Up Fibonacci DP & Space Optimisation	8mins
DP - Min Steps to One	11mins
DP - Minimum Steps Top Down [Code]	8mins
DP - Minimum Steps Bottom Up [Code]	6mins
DP - Minimum Coin Change	20mins

DP - Coin Change Bottom Up [Code]  DP - Wines Problem Top Down  DP - Wines Problem Bottom Up Approach  DP - Wines Problem [Code]  DP - Wines Problem [Code]
DP - Wines Problem Top Down  13mins  DP - Wines Problem Bottom Up Approach  10mins
DP - Wines Problem Bottom Up Approach  10mins
114mins 1DP - Maximum Subarray Sum
1DP - Maximum Subarray Sum Space Optimisation 4mins
17mins  1DP - Ladders Top Down
DP - Ladders Bottom Up
12mins 1DP - Ladders Optimised Approach
Rod Cutting Problem (Recursion + Bottom Up DP)
The committee of the co
LCS (Recursion & TopDown Approach)
15mins
LCS (Recursion & TopDown Approach)  15mins 16mins
LCS (Recursion & TopDown Approach)  15mins  16mins  4mins

▶ LIS - 5	_	
MDP - Matrix Chain Multiplication		38mins
MDP - Matrix Chain Multiplication - InterviewBit [Code]		5mins
Advanced DP : Cell Mitosis, HackerBlocks		15mins
Advanced DP : Mixtures, Spoj		19mins
CPP Dynamic Programming - Friends Pairing Problem		5mins
DP - Catalan Number Concept		15mins
Dynamic Programming - Optimal Game Strategy		8mins
Grid DP 01 - Minimum Cost Path	<u> </u>	9mins
Grid DP 02 - Rat & Elephant Ways	<u> </u>	12mins
Grid DP 03 - Robot Paths, Codechef		16mins
Challenges - Dynamic Programming 17 Items   Duration : 8hrs		V
Graph Algorithms 39 Items   Duration : 9hrs		^
Graphs Introduction		8mins
Graphs Representation		15mins
Graphs Adjacency List Implementation	<u> </u>	8mins

0	Graphs Adjacency List Implementation for Generic Data	<u> </u>	11mins
0	Graphs Breadth First Search		14mins
0	Single Source Shortest Path using BFS Graphs		15mins
0	Snakes and Ladder BFS-SSSP Problem Graphs		19mins
0	Depth First Search in Graphs		11mins
0	Connected Components using DFS Graphs		8mins
0	DAG's Topological Sort Using DFS Graphs		12mins
0	Topological Sort Using BFS Graphs		12mins
0	Undirected Graph is a Tree or Not		10mins
0	Cycle Detection in Directed Graph using DFS		TOTHINS
0	Cycle Detection Undirected Graph using DFS		11mins
0	Flood Fill Algorithm		14mins
0	Dijkstra's Algorithm Shortest Path on Weighted Graphs		15mins
0	ICPC Trip - Interesting Graphs Problem!		13mins
0	DSU 01 - Introduction to Disjoint Set Union		5mins
0	DSU 02 - Union & Find Operations	4	9mins

DSU 03 - Union Find PseudoCode & Complexity		
DSU 04 - Cycle Detection & Implementation		13mins
DSU 05 - Path Compression Optimisation		8mins
DSU 06 - Union by Rank Optimisation		10mins
DSU 07 - Dry Run Analysis		13mins
DSU 08 - Pairing Problem		14mins
● Graphs - Kruskal's Concept ★		16mins
■ Graphs - Kruskal's Code ★		13mins
■ Graphs - Prim's Code ★	<u> </u>	18mins
<ul> <li>Graphs - Prim's Code ★</li> <li>Graphs - Prim's Concept ★</li> </ul>	<u>a</u>	18mins 19mins
	<u>a</u>	
■ Graphs - Prim's Concept ★	<u>a</u>	19mins
<ul> <li>▶ Graphs - Prim's Concept ★</li> <li>▶ Bellman Ford Algorithm Concept ★</li> </ul>		19mins 40mins
<ul> <li>▶ Graphs - Prim's Concept ★</li> <li>▶ Bellman Ford Algorithm Concept ★</li> <li>▶ Bellman Ford Algorithm Code ★</li> </ul>	<u>a</u>	19mins 40mins 9mins
<ul> <li>Graphs - Prim's Concept ★</li> <li>Bellman Ford Algorithm Concept ★</li> <li>Bellman Ford Algorithm Code ★</li> <li>Floyd-Warshall Algorithm ★</li> </ul>		19mins 40mins 9mins



# Real Life Project - Sudoku (JS) 4 | Items | Duration : 44mins Real Life Example - Splitwise Algorithm Design 4 | Items | Duration : 43mins String Matching Algorithms [Optional] 11 | Items | Duration : 1hrs Interactive Problems [Optional] 4 | Items | Duration : 1hrs Policy Based Data Structures [Optional] 4 | Items | Duration : 52mins Recent Webinars [Optional] 15 | Items | Duration : 4hrs C++ E-Book and Extra Questions 7 | Items | Duration : 1hrs

# **Top Interview Questions Lists**

5 Items | Duration : 1hrs

## **Student Interview Experiences**

9 Items | Duration : 2hrs