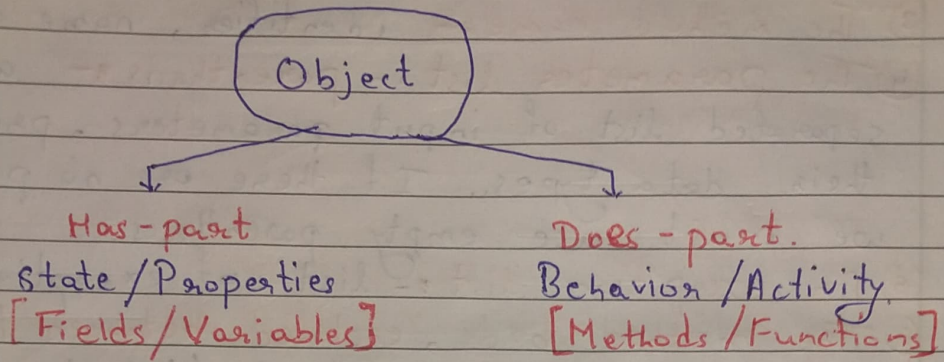


Methods in Java.



- ① A method, like a function, is a block of code or collection of statements grouped together to perform a certain task or operation. The difference is that a method is associated with an **object**, while a function is not.
- ② In Java, methods are used to implement the **behavior** of the object.
- ③ A method must always be declared within a **class**.
- ④ A method can directly access all the **instance variables** of the enclosing class.

Method Definition in Java.

```

modifiers return-type method-name (parameters) exception
{
    // body of the method.
}
-list
  
```

⇒ Method declarations have six components, in order:-

- ① **Modifiers** - decides the visibility & accessibility of the method.
- ② **The return type** - The data type of the value returned by the method, or void if the method does not return a value.

- ③ The method name - identifier, name of the behavior
- ④ The parameter list in parenthesis - a comma-separated list of input parameters, preceded by their data types. If there are no parameters, we must use empty parentheses.
- ⑤ An exception list - list of exceptions ducked
- ⑥ The method body, enclosed between braces - the method's code, activity/behavior exhibited by the object.

Classification of Methods

Predefined Methods /
Inbuilt Methods /
Library Methods.

Eg:- `println()`;
`nextInt()`;
`indexOf()`;
`equals()`;

User - Defined Methods /
Custom Methods

Eg:- `eating()`;
`writing()`;
`adding()`;
`guessNum()`;

[4 Types of Methods]

Type-1:

No Input

Void add()

No Output

Type-2:

No Input

int add()

Output

Type-3:

Input

void add(inta, intb)

No Output

Type-4:

Input

int add(inta, intb)

Output

Type-1: Method with no parameters & no return Value.

Class Calculator

```
{
    int a;
    int b;
    int res;

    void add()
    {
        a = 10;
        b = 20;
        res = a + b;
        System.out.println(res);
    }
}
```

Method Call (or)
Method Invocation

Method Declaration

Class Launch

```
{
    // public static void main,
    public static void main(String[] args)
    {
        Calculator calc = new Calculator();
        calc.add();
    }
}
```

Output:-

30

Type-2: Method with no parameters but with a return Value.

Class Calculator

```
{
    int a;
    int b;
    int res;

    int add()
    {
        a = 10;
        b = 20;
        res = a + b;
        return res;
    }
}
```

Calling Method

Called Method

class Launch

```
{
    public static void main(String[] args)
    {
        Calculator calc = new Calculator();
        int sum = calc.add();
        System.out.println(sum);
    }
}
```

Output:-

30

Type - 3 : Method with parameters and no return value

class Calculator
{

int res; 10 20.

~~void~~ void add(int x, int y)

{
res = x + y; Formal Parameters
 Parameters

System.out.println(res);

}

}

class Launch
{

public static void main(String[] args)

{

Calculator calc = new Calculator();

int a = 10;

int b = 20;

calc.add(a, b);

}

}

Output:-

30

Actual Parameters
Arguments

Type - 4 : Method with parameters & a return value.

class Calculator
{

int res; 10 20.

int add(int x, int y)

{

res = x + y;

return res; 30.

}

}

class Launch
{

public static void main(String[] args)

{

Calculator calc = new Calculator();

int a = 10;

int b = 20;

int sum = calc.add(a, b);

System.out.println(sum);

}

Output:-

30

When return statement is executed, immediately from the same point, the control exits the method with the value being returned.