

Global Group of Institutions
Demo Question Paper – Set – XI
Subject – Object Oriented Programming with C++

| Sl. No. | Questions Lists – References | Options |
|---------|--|---------|
| 1. | Reference is like a? A. Pointer B. Structure C. Array D. None of the above | A |
| 2. | A References is: A. A variable that holds memory address. B. An Alias to an existing variable. C. Alias to an existing variable and holds memory address. D. None of the above | B |
| 3. | A variable can be declared as reference by putting _____ in the declaration. A. # B. \$ C. & D. * | C |
| 4. | If a function receives a reference to a variable, can it modify the value of the variable? A. Yes B. No C. We cannot pass reference to a variable. D. Reference cannot contain function. | A |
| 5. | Through references we can avoid? A. wastage of memory B. wastage of CPU time C. Both A and B D. None of the above | C |
| 6. | References can be NULL? A. References has constant value 0. B. References has constant value. C. Yes. D. No. | D |
| 7. | How many objects reference can refer during its lifetime? A. 1 B. 2 C. 3 D. 4 | A |

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| 8. | Dereference operator is also called as A. pointer B. Reference operator C. Offset operator D. Deoffset operator | C |
| 9. | Which operator is used to de-references to an object? A. # B. & C. * D. None of the above | D |
| 10. | Which of the following is an advantage of reference? A. Safer B. Easier to use C. Time consuming D. Both A and B | D |

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