

User Defined Function

User defined functions -

- In programming, function refers to a segment that groups code to perform a specific task. Depending on whether a function is predefined or created by programmer; there are two types of function:
 1. Library Function
 2. User-defined Function
- **Library Function** – Library functions are the built-in function in C++ programming. Programmer can use library function by invoking function directly; they don't need to write it themselves.
- **User defined Function** - C++ allows programmer to define their own function. A user-defined function groups code to perform a specific task and that group of code is given a name(identifier). When the function is invoked from any part of program, it all executes the codes defined in the body of function.

Example 1: Library Function -

```
#include<stdio.h>
```

```
#include<cmath.h>
```

```
void main()
```

```
{
```

```
    double number, squareRoot;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d",&number);
```

```
    squareRoot = sqrt(number);
```

```
    printf("Square root= %d",squareRoot);
```

```
}
```

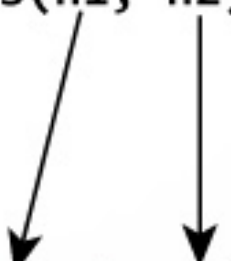
How user-defined function works in C Programming?

```
#include <stdio.h>

int addNumbers(int a, int b);

int main()
{
    ... ..
    sum = addNumbers(n1, n2);
    ... ..
}

int addNumbers(int a, int b)
{
    ... ..
    ... ..
}
```



The diagram illustrates the flow of data in a function call. Two arrows originate from the arguments 'n1' and 'n2' in the function call 'sum = addNumbers(n1, n2);' within the 'main' function. These arrows point downwards to the parameters 'a' and 'b' in the function definition 'int addNumbers(int a, int b)'. This visualizes how the values of 'n1' and 'n2' are passed to the local variables 'a' and 'b' when the function is executed.

Example 2: User Defined Function -

```
#include<stdio.h>
```

```
// Function prototype (declaration)
```

```
int add(int, int);
```

```
void main()
```

```
{
```

```
    int num1, num2, sum;
```

```
    printf("Enters two numbers to add: ");
```

```
    scanf("%d %d",&num1,&num2);
```

```
    // Function call
```

```
    sum = add(num1, num2);
```

```
    cout << "Sum = " << sum;
```

```
}
```

```
// Function definition
```

```
int add(int a, int b)
```

```
{
```

```
    int add;
```

```
    add = a + b;
```

```
    // Return statement
```

```
    return add;
```

```
}
```

Different types of user defined functions -

- ☐ *With out return type, with out parameters*
- ☐ *With out return type, with parameters*
- ☐ *With return type, with out parameters*
- ☐ *With return type, with parameters*