Global Group of Institutions Demo Question Paper – Set – XII Subject – Object Oriented Programming with C++

Sl. No.	Questions Lists – Namespaces	Options		
1.	Which operator is used to signify the namespace in C++?			
	A. conditional operator	С		
	B. ternary operator			
	C. scope operator			
	D. None of the mentioned			
	Identify the incorrect statement?			
2.	A. Namespace is used to mark the beginning of the program	D		
	B. Namespace is used to mark the beginning & end of the			
	program			
	C. A namespace is used to separate the class, objects			
	D. All of the above			
3.	What is the use of Namespace?			
	A. To encapsulate the data			
	B. Encapsulate the data & structure a program into logical units	D		
	C. It is used to mark the beginning of the program			
	D. None of the above			
	What is the general syntax for accessing the namespace			
4.	variable?			
	A. namespace : : operator	Α		
	B. namespace , operator			
	C. namespace # operator			
	D. namespace \$ operator			
5.	The use of Namespace is to structure a program into logical			
	units?			
	A. TRUE	А		
	B. FALSE			
	C. May Be			
	D. Can't Say			

```
Which of the following is correct option?
      #include<iostream>
      using namespace std;
      namespace lfc1
        int var = 30;
      namespace Ifc2
        double var = 13.5478;
6.
                                                                              В
      int main ()
      {
        int a;
        a = Ifc1::var + Ifc2::var;
        cout << a;
          return 0;
      }
      A. 43.5478
      B. 43
      C. 44
      D. 30
      Which of the following is correct option?
      #include<iostream>
      using namespace std;
      namespace Ifc1 {
          double var =30.1234;
      namespace Ifc2 {
          double var = 13.5478;
      }
7.
                                                                              Α
      void main ()
      {
          double a;
          a = Ifc1::var - Ifc2::var;
          cout << a;
      }
      A. 16.5756
      B. 17
      C. 15
      D. 16.57
```

```
Which of the following is correct option?
      #include<iostream>
        using namespace std;
        namespace lfc1
           int x = 10;
        namespace Ifc2
           int x = 20;
        int main ()
8.
                                                                                Α
        {
          int x = 30;
           lfc1::x;
           Ifc2::x;
           cout << x;
           return 0;
        }
      A. 30
      B. 20
      C. 10
      D. Compile Error
      Which of the following is correct option?
      #include<iostream>
      using namespace std;
      namespace Ifc {
           int x = 10;
      }
      namespace Ifc {
           int x = 20;
      void main ()
9.
                                                                                D
      {
          int x = 30;
          lfc::x;
           lfc::x;
           cout << x;
      }
      A. 30
      B. 20
      C. 10
      D. Compile Error
```

10.	namesp A. using B. dynai C. const	mic	is	used	to	access	the	variable	in	the	А	
	D. static											
