

# **Unit-5**

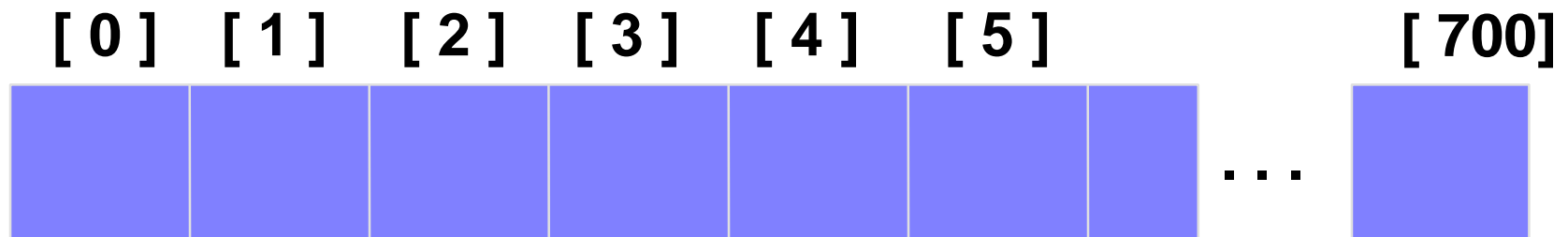
## **Sorting and Searching**

Course: MCA

Subject: Data and File Structure

# What is a Hash Table ?

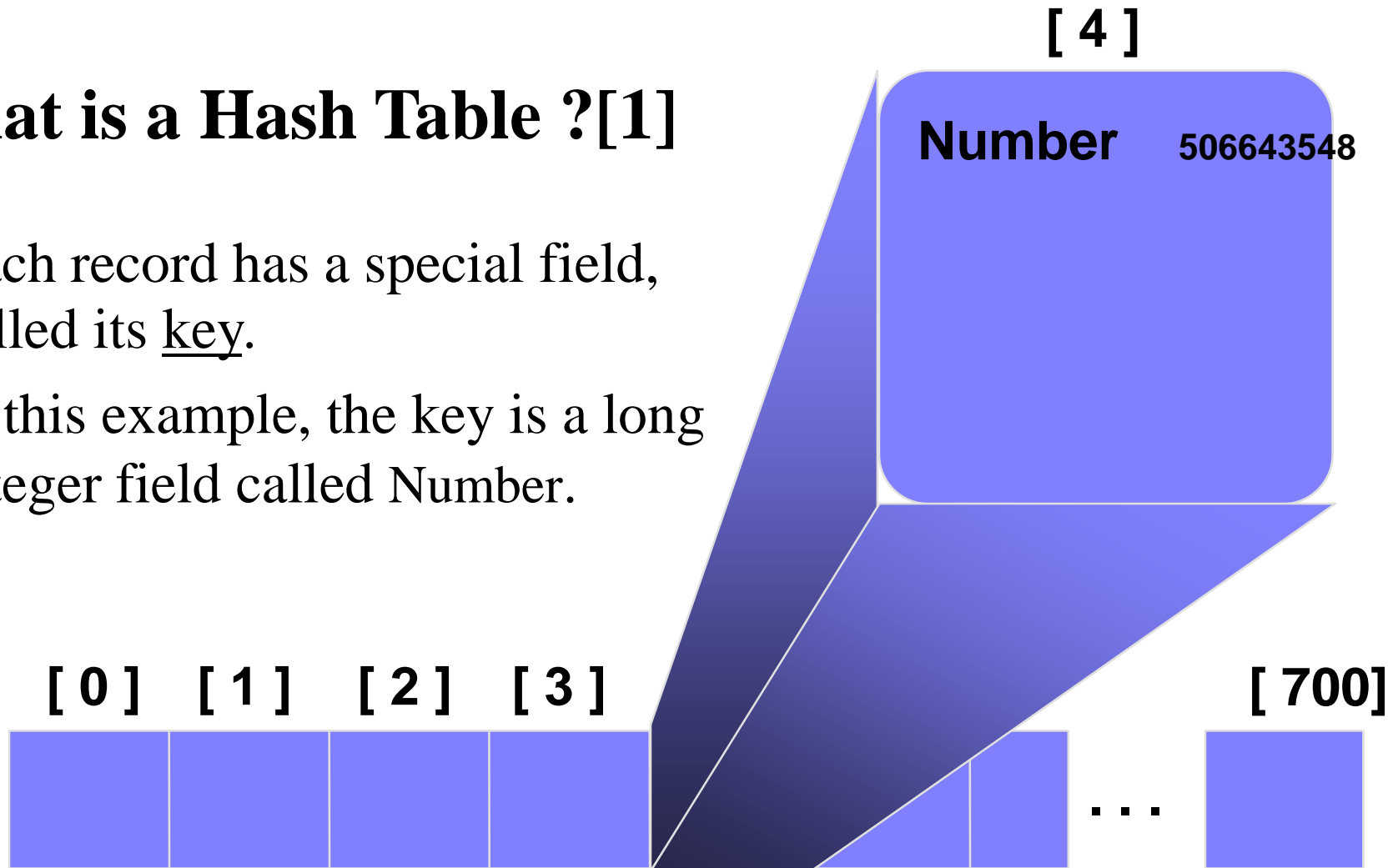
- The simplest kind of hash table is an array of records.
- This example has 701 records.



**An array of records**

# What is a Hash Table ?[1]

- Each record has a special field, called its key.
- In this example, the key is a long integer field called Number.



# What is a Hash Table ?[1]

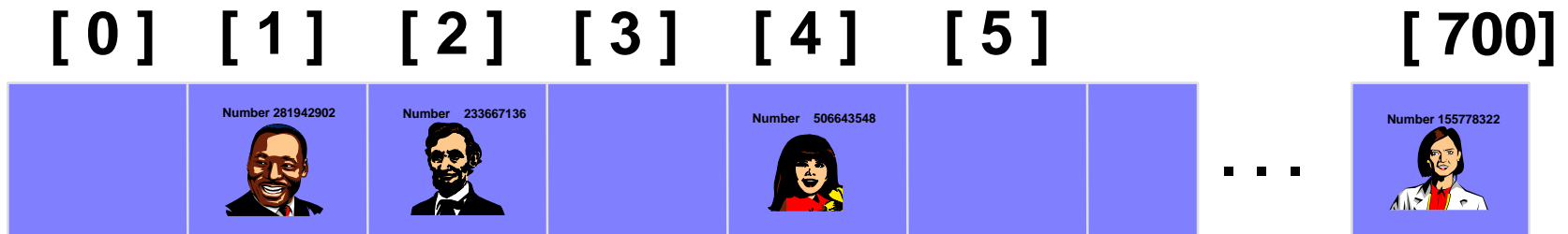
- The number might be a person's identification number, and the rest of the record has information about the person.



# Inserting a New Record[2]

- In order to insert a new record, the **key** must somehow be **converted to** an array **index**.
- The index is called the **hash value** of the key.

Number 580625685



# Inserting a New Record[2]

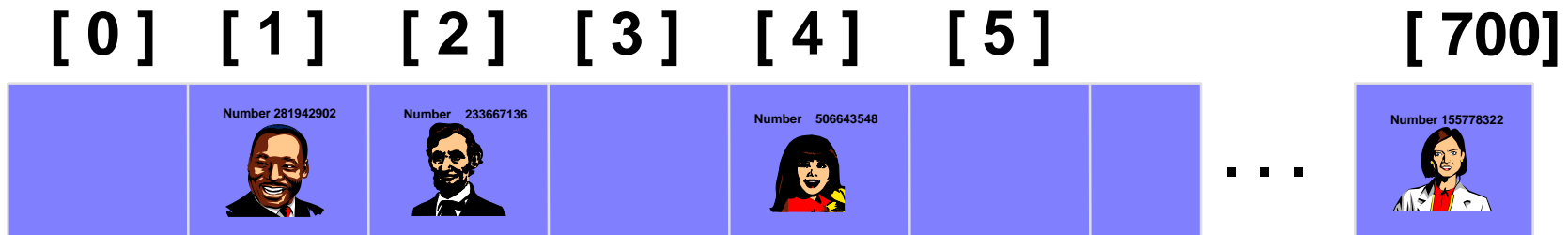
Number 580625685

- Typical way to create a hash value:

$(\text{Number} \bmod 701)$

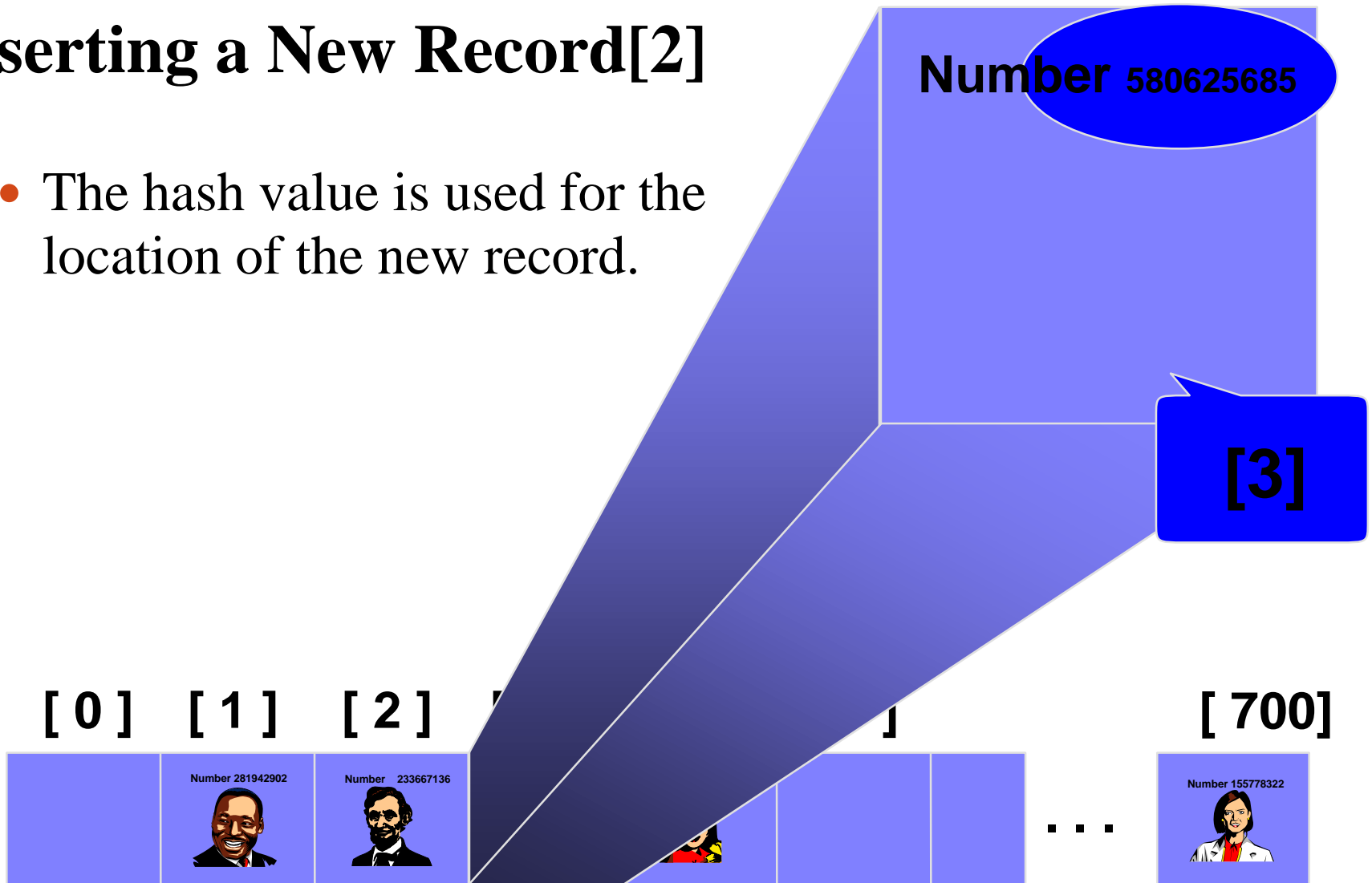
What is  $(580625685 \bmod 701)$  ?

3



# Inserting a New Record[2]

- The hash value is used for the location of the new record.

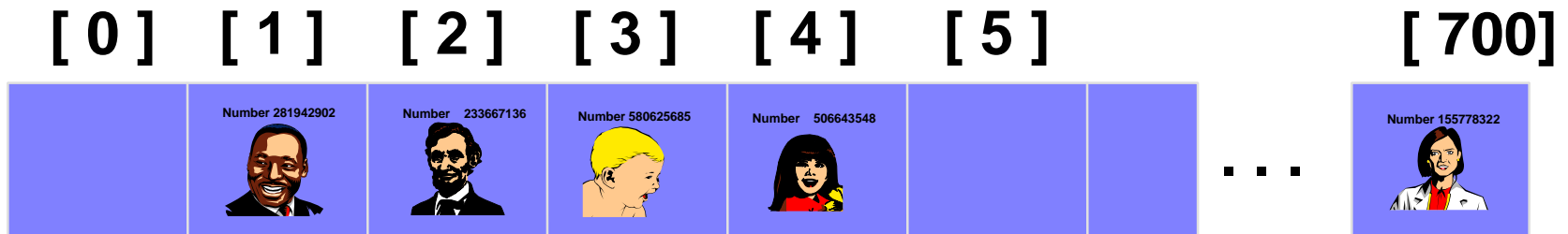


# Collisions[3]

- Here is another new record to insert, with a hash value of 2.

Number 701466868

My hash value is [2].

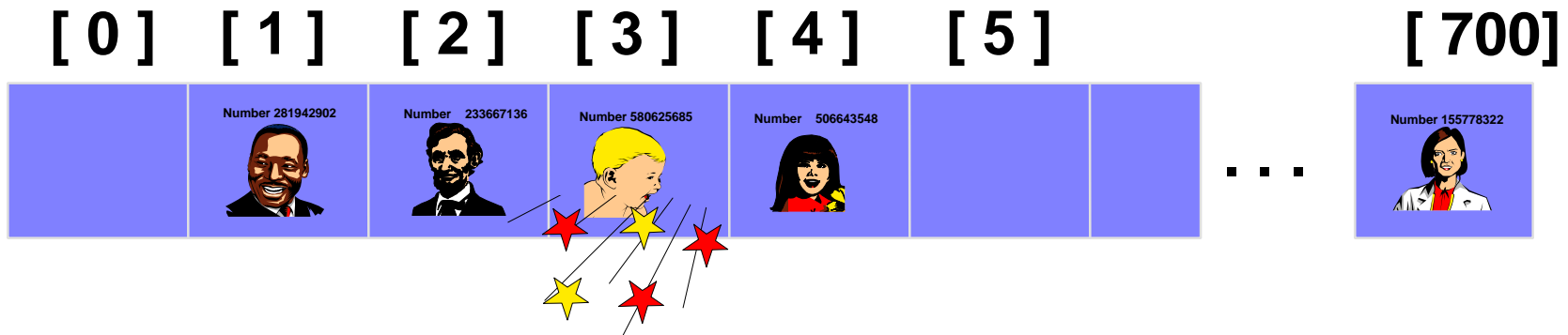




# Collisions

Number 701466868

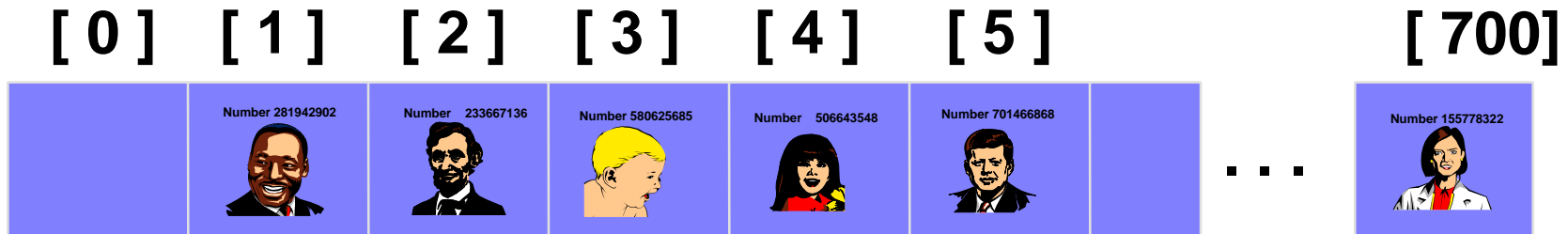
- This is called a **collision**, because there is already another valid record at .



# Collisions

- This is called a **collision**, because there is already another valid record at [2].

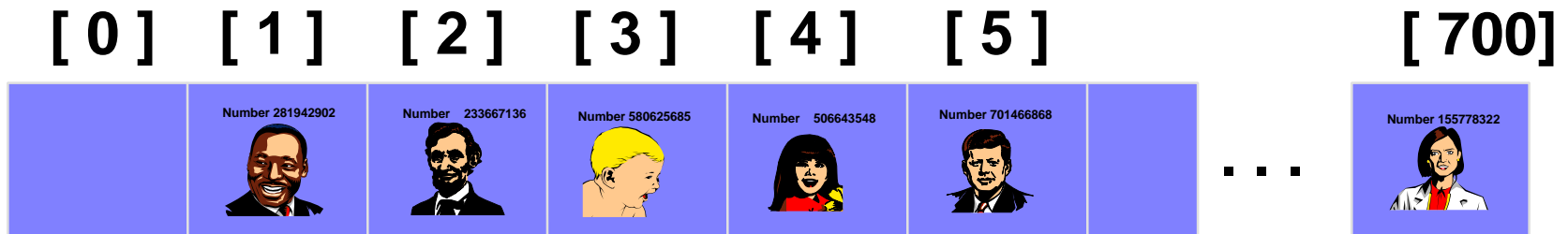
The new record  
goes  
in the empty spot.



# Searching for a Key

Number 701466868

- The data that's attached to a key can be found fairly quickly.



# Searching for a Key







- Calculate the hash value.
- Check that location of the array for the key.

Number 701466868

My hash  
value is  
[2].

Not me.

[ 0 ]   [ 1 ]   [ 2 ]   [ 3 ]   [ 4 ]   [ 5 ]   ...   [ 700 ]

	Number 281942902 	Number 233667136 	Number 580625685 	Number 506643548 	Number 701466868 		...	Number 155778322 
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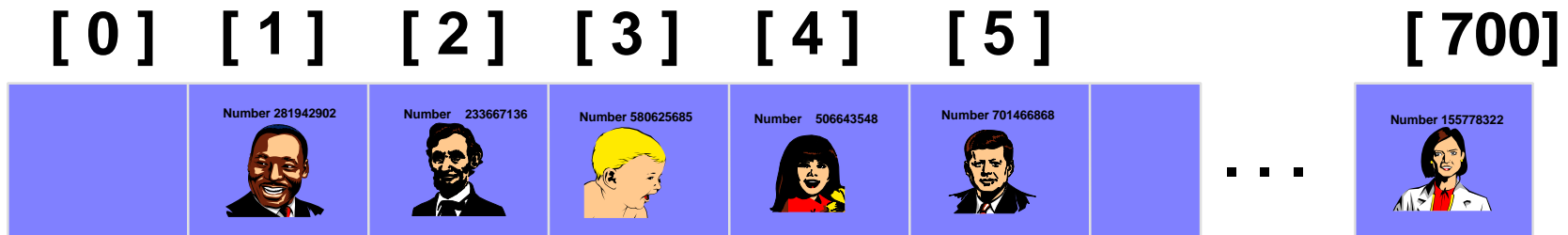
# Searching for a Key

- Keep moving forward until you find the key, or you reach an empty spot.

Number 701466868

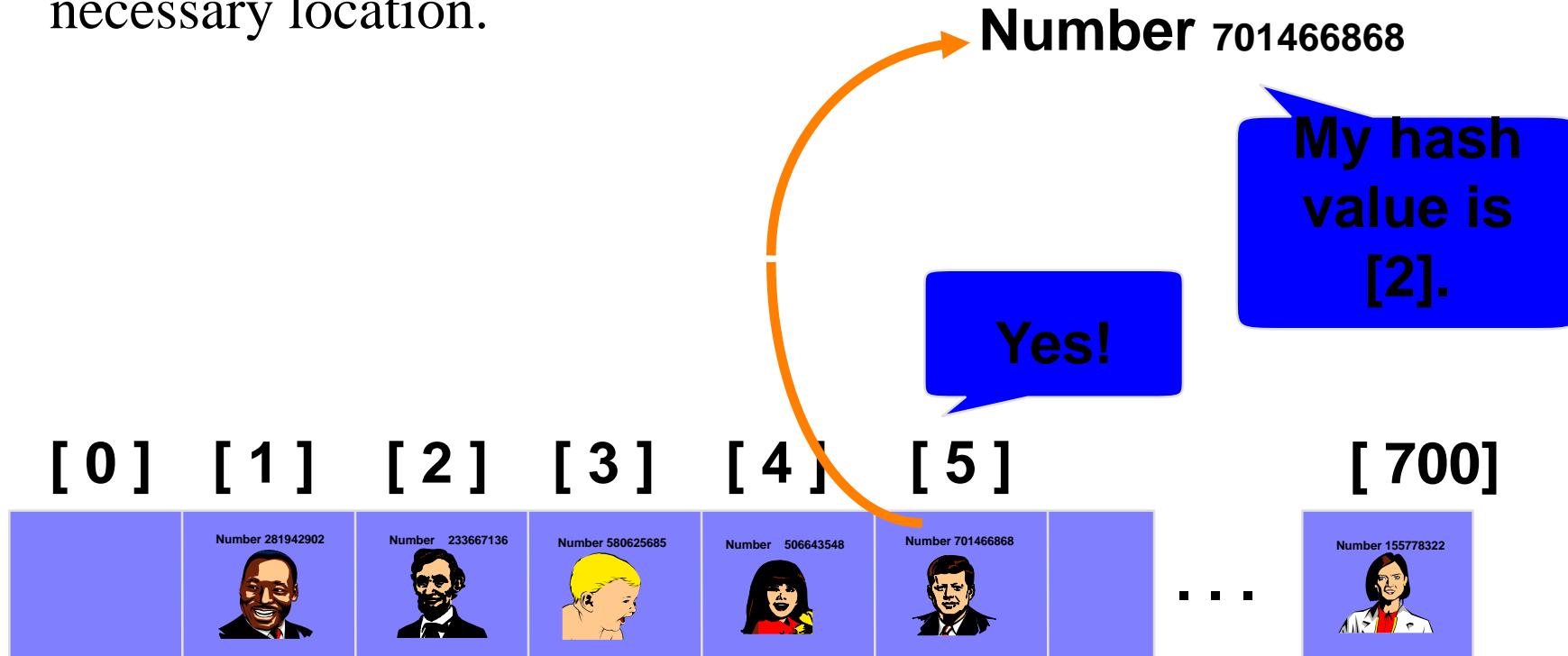
My hash value is [2].

Yes!



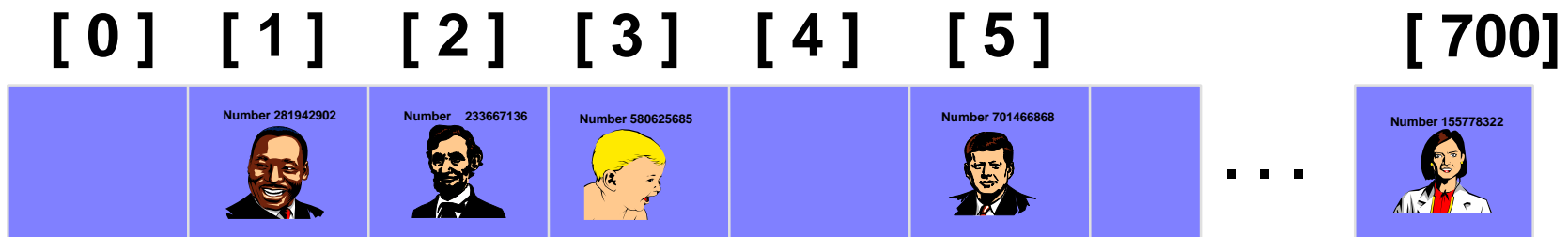
# Searching for a Key

- When the item is found, the information can be copied to the necessary location.



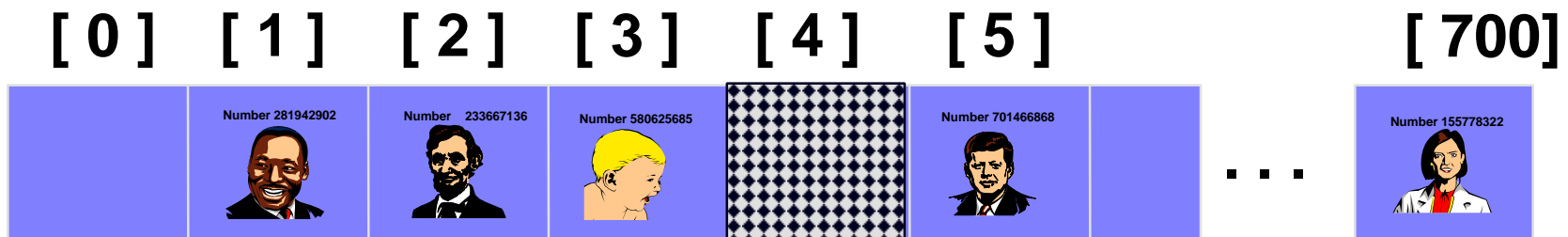
# Deleting a Record

- Records may also be deleted from a hash table.
- But the location must not be left as an ordinary "empty spot" since that could interfere with searches.



# Deleting a Record

- Records may also be deleted from a hash table.
- But the location must not be left as an ordinary "empty spot" since that could interfere with searches.
- The location must be marked in some special way so that a search can tell that the spot used to have something in it.





# Handling collisions

.If the number of possible keys greatly exceeds the numbers of records, and of computed storage locations, hash collisions become inevitable and so have to be handled without loss of data.

.3 approaches are used to handle collisions:

- .open hashing
- .quadratic hashing
- .chained hashing

# Files

A file can be seen as

1. A stream of bytes (no structure), or
2. A collection of records with fields

# A Stream File[4]

- File is viewed as a sequence of bytes:

```
87359CarrollAlice in wonderland38180FolkFile Structures ...
```

- Data semantics is lost: there is no way to get it apart again.

# Field and Record Organization

## Definitions

**Record**: a collection of related fields.

**Field**: the smallest logically meaningful unit of information in a file.

**Key**: a subset of the fields in a record used to identify (uniquely) the record.

e.g. In the example file of books:

- Each line corresponds to a record.
- Fields in each record: ISBN, Author, Title

# Record Keys

- **Primary key:** a key that uniquely identifies a record.
- **Secondary key:** other keys that may be used for search
  - Author name
  - Book title
  - Author name + book title
- Note that in general not every field is a key (keys correspond to fields, or a combination of fields, that may be used in a search).

# Field Structures

- Fixed-length fields  
87359Carroll Alice in wonderland  
38180Folk File Structures
- Begin each field with a length indicator  
058735907Carroll19Alice in wonderland  
053818004Folk15File Structures
- Place a delimiter at the end of each field  
87359|Carroll|Alice in wonderland|  
38180|Folk|File Structures|
- Store field as keyword = value  
ISBN=87359|AU=Carroll|TI=Alice in wonderland|  
ISBN=38180|AU=Folk|TI=File Structures

# Record Structures

1. Fixed-length records.
2. Fixed number of fields.
3. Begin each record with a length indicator.
4. Use an index to keep track of addresses.
5. Place a delimiter at the end of the record.

# Fixed-length records[4]

Two ways of making fixed-length records:

1. Fixed-length records with fixed-length fields.

87359	Carroll	Alice in wonderland
03818	Folk	File Structures

2. Fixed-length records with variable-length fields.

87359 Carroll Alice in wonderland	<i>unused</i>
38180 Folk File Structures	<i>unused</i>



# Variable-length records[5]

- Fixed number of fields:

```
87359|Carroll|Alice in wonderland|38180|Folk|File Structures| ...
```

- Record beginning with length indicator:

```
3387359|Carroll|Alice in wonderland|2638180|Folk|File Structures| ..
```

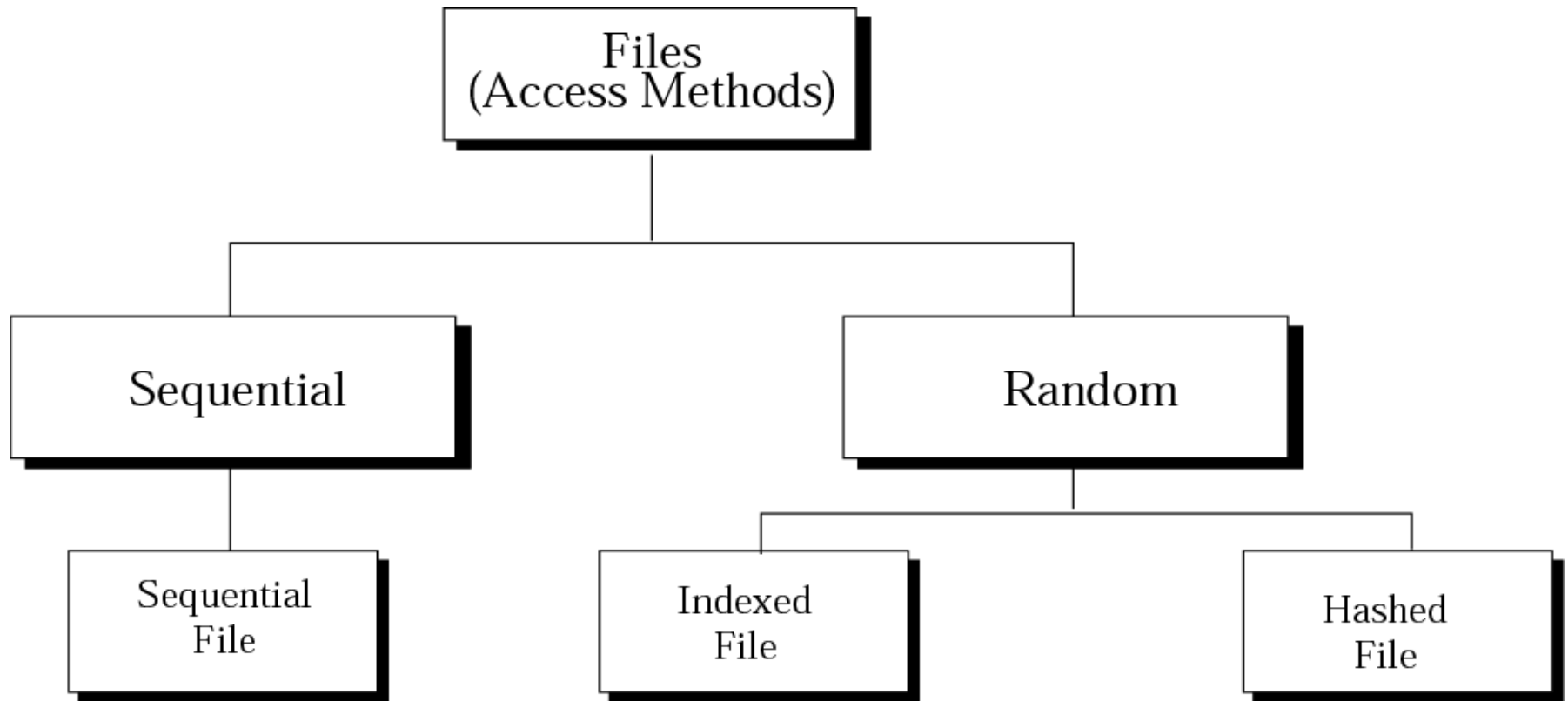
- Use an index file to keep track of record addresses:
  - The index file keeps the byte offset for each record; this allows us to search the index (which have fixed length records) in order to discover the beginning of the record.
- Placing a delimiter: e.g. end-of-line char

# File Operations

- Typical Operations:
  - Retrieve a record
  - Insert a record
  - Delete a record
  - Modify a field of a record
- In direct files:
  - Get a record with a given field value
- In sequential files:
  - Get the next record

# Taxonomy of file structures[6]

- The access method determines how records can be retrieved: sequentially or randomly.



- One record after another, from beginning to end
- Access one specific record without having to retrieve all records before it

# Sequential file

- Sequential file –Records can only be accessed sequentially, one after another, from beginning to end.
- Records are arranged in sequential manner.

# Mapping in an indexed file

- To access a record in a file Randomly, you need to know the address of the record.
- An index file can relate the key to the record address.

# Indexed files

- An index file is made of a data file, which is a sequential file, and an index.
- Index – a small file with only two fields:
  - The key of the sequential file
  - The address of the corresponding record on the disk.
- To access a record in the file :
  - Load the entire index file into main memory.
  - Search the index file to find the desired key.
  - Retrieve the address the record.
  - Retrieve the data record. (using the address)
- Inverted file –  
you can have more than one index, each with a different key.

# Mapping in a hashed file

- A hashed file uses a hash function to map the key to the address.
- Eliminates the need for an extra file (index).
- There is no need for an index and all of the overhead associated with it.

# Direct Hashing

- The file must contain a record for every possible key.
- Adv. – no collision.
- Disadv. – space is wasted.
- Hashing techniques –  
map a large population of possible keys into  
a small address space.



# References

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## List of images

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