

```
#include<iostream.h>
#include<conio.h>
```

```
class Defal
{
    public:
        int x;
        int y;
        Defal()
        {
            x=0;
            y=0;
        }
};
void main()
{
    Defal obj;
    cout << "Default constructor "<<obj.x <<" , "<< obj.y << "\n";
}
```