# **Evolution History of C#**

## C# 1.0

- 1. Managed Code
- 2. IDE Visual Studio .NET 2002, 2003
- 3. .NET Framework 1.0, 1.1

## C# 2.0

- 1. Generics
- 2. Static Classes
- Partial types
- 4. Anonymous methods
- 5. Iterators
- Nullable types
- 7. Asymmetric Property and Indexer Accessors
- 8. Delegate Inference
- 9. Covariance and Contra-variance
- 10. IDE Visual Studio 2005
- 11..NET Framework 2.0

### C# 3.0

- 1. Implicit types (var)
- 2. Partial Methods
- 3. Object and collection initializers
- 4. Auto-Implemented properties
- 5. Anonymous types
- 6. Extension methods
- 7. LINQ
- 8. Query expressions
- 9. Lambda expressions
- 10. Expression trees
- 11. IDE Visual Studio 2008
- 12..NET Framework 3.5

### C# 4.0

- 1. Dynamic binding
- 2. Named arguments
- 3. Optional Parameters
- 4. Generic Covariance and Contra-variance
- 5. COM Interop
- 6. IDE -Visual Studio 2010
- 7. .NET Framework 4.0

#### C# 5.0

- 1. Asynchronous methods
- 2. Caller info attributes
- 3. IDE Visual Studio 2012, 2013
- 4. .NET Framework 4.5, 4.5.1

#### C# 6.0

- 1. Auto Property Initializer
- 2. Primary Constructors
- 3. Dictionary Initializer
- 4. Declaration Expressions
- 5. Static Using
- 6. await inside catch block
- 7. Exception Filters
- 8. Null-Conditional Operator
- 9. IDE Visual Studio 2015
- 10..NET Framework 4.6