

Enumerations



Enumerations was added to Java language in JDK5. **Enumeration** means a list of named constant. In Java, enumeration defines a class type. An Enumeration can have constructors, methods and instance variables. It is created using **enum** keyword. Each enumeration constant is *public*, *static* and *final* by default. Even though enumeration defines a class type and have constructors, you do not instantiate an **enum** using **new**. Enumeration variables are used and declared in much a same way as you do a primitive variable.

How to Define and Use an Enumeration

1. An enumeration can be defined simply by creating a list of enum variable. Let us take an example for list of Subject variable, with different subjects in the list.

```
enum Subject
{
    Java, Cpp, C, Dbms
}
```

2. Identifiers Java, Cpp, C and Dbms are called **enumeration constants**. These are public, static and final by default.
3. Variables of Enumeration can be defined directly without any **new** keyword.

```
Subject sub;
```

4. Variables of Enumeration type can have only enumeration constants as value. We define an enum variable as `enum_variable = enum_type.enum_constant`;

```
sub = Subject.Java;
```

5. Two enumeration constants can be compared for equality by using the `==` relational operator.

Example:

```
if(sub == Subject.Java) {
    ...
}
```

Example of Enumeration

```
enum WeekDays
{ sun, mon, tues, wed, thurs, fri, sat }
```

```
class Test
{
    public static void main(String args[])
    {
        WeekDays wk;
        wk = WeekDays.sun;
        System.out.println("Today is "+wk);
    }
}
```

Today is sun

Example of Enumeration using switch statement

```
enum Restaurants {
    dominos, kfc, pizzahut, paninos, burgerking
}
class Test {
    public static void main(String args[])
    {
        Restaurants r;
        r = Restaurants.paninos;
        switch(r) {
            type name i.e only r, not Restaurants.r
            case dominos:
                System.out.println("I AM " + r.dominos);
                break;
            case kfc:
                System.out.println("I AM " + r.kfc);
                break;
            case pizzahut:
                System.out.println("I AM " + r.pizzahut);
                break;
            case paninos:
                System.out.println("I AM " + r.paninos);
                break;
            case burgerking:
                System.out.println("I AM " + r.burgerking);
                break;
        }
    }
}
```

I AM paninos

Values() and ValueOf() method

All the enumerations predefined methods **values()** and **valueOf()**. **values()** method returns an array of enum-type containing all the enumeration constants in it. Its general form is,

```
public static enum-type[ ] values()
```

`valueOf()` method is used to return the enumeration constant whose value is equal to the string passed in as argument while calling this method. It's general form is,

```
public static enum-type valueOf (String str)
```

Example of enumeration using values() and valueOf() methods:

```
enum Restaurants {  
    dominos, kfc, pizzahut, paninos, burgerking  
}  
class Test {  
    public static void main(String args[])  
    {  
        Restaurants r;  
        System.out.println("All constants of enum type Restaurants are:");  
        Restaurants rArray[] = Restaurants.values();  
        for(Restaurants a : rArray)  
            System.out.println(a);  
  
        r = Restaurants.valueOf("dominos");  
        System.out.println("I AM " + r);  
    }  
}
```

All constants of enum type Restaurants are: dominos kfc pizzahut paninos burgerking I AM dominos

Points to remember about Enumerations

1. Enumerations are of class type, and have all the capabilities that a Java class has.
 2. Enumerations can have Constructors, instance Variables, methods and can even implement Interfaces.
 3. Enumerations are not instantiated using **new** keyword.
 4. All Enumerations by default inherit **java.lang.Enum** class.
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Enumeration with Constructor, instance variable and Method

```
enum Student
{
    John(11), Bella(10), Sam(13), Viraaaj(9);
    private int age;
    int getage { return age; }
    public Student(int age)
    {
        this.age= age;
    }
}

class EnumDemo
{
    public static void main( String args[] )
    {
        Student S;
        System.out.println("Age of Viraaaj is " +Student.Viraaaj.getage()+ "years");
    }
}
```

Age of Viraaaj is 9 years

In this example as soon as we declare an enum variable(*Student S*), the constructor is called once, and it initializes age for every enumeration constant with values specified with them in parenthesis.
