

# Audit Report - 59bc6ec0-12b9-4671-9f58-445665522486

## Vulnerabilities

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**HIGH** - Line 146

**Issue:** Reentrancy vulnerability in fulfillRandomWords function

**Recommendation:** Use the Checks-Effects-Interactions pattern and consider using a reentrancy lock

**MEDIUM** - Line 93

**Issue:** Use of 'call' with no gas limit for sending Ether

**Recommendation:** Consider using a gas limit or a more secure method like OpenZeppelin's Address.sendValue

**LOW** - Line 35

**Issue:** Use of 'payable(msg.sender)' without checking for potential address(0) input

**Recommendation:** Validate msg.sender is not address(0) before using it

# Gas Optimizations

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**Estimated Gas Usage:** 15,00,000 gas

**Line 77:** Use '!= 0' instead of '> 0' for uint256 comparisons

**Estimated Savings:** 100 gas

**Line 148:** Reset s\_players array using a more gas-efficient method

**Estimated Savings:** 5,000 gas

**Line 38:** Consider packing RaffleState with other small variables to reduce storage slots

**Estimated Savings:** 2,000 gas