

# Reference

This section of the Kubernetes documentation contains references.

## API Reference

- [API Reference for Kubernetes v1.20](#)
- [Using The Kubernetes API](#) - overview of the API for Kubernetes.

## API Client Libraries

To call the Kubernetes API from a programming language, you can use [client libraries](#). Officially supported client libraries:

- [Kubernetes Go client library](#)
- [Kubernetes Python client library](#)
- [Kubernetes Java client library](#)
- [Kubernetes JavaScript client library](#)

## CLI Reference

- [kubectl](#) - Main CLI tool for running commands and managing Kubernetes clusters.
  - [JSONPath](#) - Syntax guide for using [JSONPath expressions](#) with kubectl.
- [kubeadm](#) - CLI tool to easily provision a secure Kubernetes cluster.

## Components Reference

- [kubelet](#) - The primary *node agent* that runs on each node. The kubelet takes a set of PodSpecs and ensures that the described containers are running and healthy.
- [kube-apiserver](#) - REST API that validates and configures data for API objects such as pods, services, replication controllers.
- [kube-controller-manager](#) - Daemon that embeds the core control loops shipped with Kubernetes.
- [kube-proxy](#) - Can do simple TCP/UDP stream forwarding or round-robin TCP/UDP forwarding across a set of back-ends.
- [kube-scheduler](#) - Scheduler that manages availability, performance, and capacity.
  - [kube-scheduler Policies](#)
  - [kube-scheduler Profiles](#)

# Design Docs

An archive of the design docs for Kubernetes functionality. Good starting points are [Kubernetes Architecture](#) and [Kubernetes Design Overview](#).

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[Standardized Glossary](#)

[Kubernetes API Overview](#)

[Kubernetes Issues and Security](#)

[API Access Control](#)

[API Reference](#)

[Setup tools reference](#)

[Command line tools reference](#)

[kubectl CLI](#)

[Scheduling](#)

[Tools](#)

## Kubernetes API Overview

This section provides reference information for the Kubernetes API.

The REST API is the fundamental fabric of Kubernetes. All operations and communications between components, and external user commands are REST API calls that the API Server handles. Consequently, everything in the Kubernetes platform is treated as an API object and has a corresponding entry in the [API](#).

The [Kubernetes API reference](#) lists the API for Kubernetes version v1.20.

For general background information, read [The Kubernetes API](#). [Controlling Access to the Kubernetes API](#) describes how clients can authenticate to the Kubernetes API server, and how their requests are authorized.

## API versioning

The JSON and Protobuf serialization schemas follow the same guidelines for schema changes. The following descriptions cover both formats.

The API versioning and software versioning are indirectly related. The [API and release versioning proposal](#) describes the relationship between API versioning and software versioning.

Different API versions indicate different levels of stability and support. You can find more information about the criteria for each level in the [API Changes documentation](#).

Here's a summary of each level:

- Alpha:

- The version names contain alpha (for example, v1alpha1).
- The software may contain bugs. Enabling a feature may expose bugs. A feature may be disabled by default.
- The support for a feature may be dropped at any time without notice.
- The API may change in incompatible ways in a later software release without notice.
- The software is recommended for use only in short-lived testing clusters, due to increased risk of bugs and lack of long-term support.

- Beta:

- The version names contain beta (for example, v2beta3).
- The software is well tested. Enabling a feature is considered safe. Features are enabled by default.
- The support for a feature will not be dropped, though the details may change.
- The schema and/or semantics of objects may change in incompatible ways in a subsequent beta or stable release. When this happens, migration instructions are provided. Schema changes may require deleting, editing, and re-creating API objects. The editing process may not be straightforward. The migration may require downtime for applications that rely on the feature.
- The software is not recommended for production uses. Subsequent releases may introduce incompatible changes. If you have multiple clusters which can be upgraded independently, you may be able to relax this restriction.

**Note:** Please try beta features and provide feedback. After the features exit beta, it may not be practical to make more changes.

- Stable:

- The version name is vX where X is an integer.
- The stable versions of features appear in released software for many subsequent versions.

# API groups

[API groups](#) make it easier to extend the Kubernetes API. The API group is specified in a REST path and in the `apiVersion` field of a serialized object.

There are several API groups in Kubernetes:

- The *core* (also called *legacy*) group is found at REST path `/api/v1`. The core group is not specified as part of the `apiVersion` field, for example, `apiVersion: v1`.
- The named groups are at REST path `/apis/$GROUP_NAME/$VERSION` and use `apiVersion: $GROUP_NAME/$VERSION` (for example, `apiVersion: batch/v1`). You can find the full list of supported API groups in [Kubernetes API reference](#).

## Enabling or disabling API groups

Certain resources and API groups are enabled by default. You can enable or disable them by setting `--runtime-config` on the API server. The `--runtime-config` flag accepts comma separated `<key>[=<value>]` pairs describing the runtime configuration of the API server. If the `=<value>` part is omitted, it is treated as if `=true` is specified. For example:

- to disable `batch/v1`, set `--runtime-config=batch/v1=false`
- to enable `batch/v2alpha1`, set `--runtime-config=batch/v2alpha1`

**Note:** When you enable or disable groups or resources, you need to restart the API server and controller manager to pick up the `--runtime-config` changes.

## Persistence

Kubernetes stores its serialized state in terms of the API resources by writing them into [etcd](#).

## What's next

- Learn more about [API conventions](#)
- Read the design documentation for [aggregator](#)

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[Kubernetes API Concepts](#)

[Server-Side Apply](#)

[Client Libraries](#)

[Kubernetes Deprecation Policy](#)

[Kubernetes API health endpoints](#)

# Kubernetes API Concepts

This page describes common concepts in the Kubernetes API.

The Kubernetes API is a resource-based (RESTful) programmatic interface provided via HTTP. It supports retrieving, creating, updating, and deleting primary resources via the standard HTTP verbs (POST, PUT, PATCH, DELETE, GET), includes additional subresources for many objects that allow fine grained authorization (such as binding a pod to a node), and can accept and serve those resources in different representations for convenience or efficiency. It also supports efficient change notifications on resources via "watches" and consistent lists to allow other components to effectively cache and synchronize the state of resources.

## Standard API terminology

Most Kubernetes API resource types are [objects](#): they represent a concrete instance of a concept on the cluster, like a pod or namespace. A smaller number of API resource types are "virtual" - they often represent operations rather than objects, such as a permission check (use a POST with a JSON-encoded body of SubjectAccessReview to the `subjectaccessreviews` resource). All objects will have a unique name to allow idempotent creation and retrieval, but virtual resource types may not have unique names if they are not retrievable or do not rely on idempotency.

Kubernetes generally leverages standard RESTful terminology to describe the API concepts:

- A **resource type** is the name used in the URL (pods, namespaces, services)
- All resource types have a concrete representation in JSON (their object schema) which is called a **kind**
- A list of instances of a resource type is known as a **collection**
- A single instance of the resource type is called a **resource**

All resource types are either scoped by the cluster (`/apis/GROUP/VERSION/*`) or to a namespace (`/apis/GROUP/VERSION/namespaces/NAMESPACE/*`). A namespace-scoped resource type will be deleted when its namespace is deleted and access to that resource type is controlled by authorization checks on the namespace scope. The following paths are used to retrieve collections and resources:

- Cluster-scoped resources:
  - GET `/apis/GROUP/VERSION/RESOURCETYPE` - return the collection of resources of the resource type
  - GET `/apis/GROUP/VERSION/RESOURCETYPE/NAME` - return the resource with NAME under the resource type

Namespace-scoped resources:

- - GET /apis/GROUP/VERSION/RESOURCETYPE - return the collection of all instances of the resource type across all namespaces
  - GET /apis/GROUP/VERSION/namespaces/NAMESPACE/RESOURCETYPE - return collection of all instances of the resource type in NAMESPACE
  - GET /apis/GROUP/VERSION/namespaces/NAMESPACE/RESOURCETYPE/NAME - return the instance of the resource type with NAME in NAMESPACE

Since a namespace is a cluster-scoped resource type, you can retrieve the list of all namespaces with GET /api/v1/namespaces and details about a particular namespace with GET /api/v1/namespaces/NAME.

Almost all object resource types support the standard HTTP verbs - GET, POST, PUT, PATCH, and DELETE. Kubernetes uses the term **list** to describe returning a collection of resources to distinguish from retrieving a single resource which is usually called a **get**.

Some resource types will have one or more sub-resources, represented as sub paths below the resource:

- Cluster-scoped subresource: GET /apis/GROUP/VERSION/RESOURCETYPE/NAME/SUBRESOURCE
- Namespace-scoped subresource: GET /apis/GROUP/VERSION/namespaces/NAMESPACE/RESOURCETYPE/NAME/SUBRESOURCE

The verbs supported for each subresource will differ depending on the object - see the API documentation more information. It is not possible to access sub-resources across multiple resources - generally a new virtual resource type would be used if that becomes necessary.

## Efficient detection of changes

To enable clients to build a model of the current state of a cluster, all Kubernetes object resource types are required to support consistent lists and an incremental change notification feed called a **watch**. Every Kubernetes object has a `resourceVersion` field representing the version of that resource as stored in the underlying database. When retrieving a collection of resources (either namespace or cluster scoped), the response from the server will contain a `resourceVersion` value that can be used to initiate a watch against the server. The server will return all changes (creates, deletes, and updates) that occur after the supplied `resourceVersion`. This allows a client to fetch the current state and then watch for changes without missing any updates. If the client watch is disconnected they can restart a new watch from the last returned `resourceVersion`, or perform a new collection request and begin again. See [Resource Version Semantics](#) for more detail.

For example:

1. List all of the pods in a given namespace.

```
GET /api/v1/namespaces/test/pods
---
200 OK
Content-Type: application/json

{
  "kind": "PodList",
  "apiVersion": "v1",
  "metadata": {"resourceVersion": "10245"},
  "items": [...]
```

2. Starting from resource version 10245, receive notifications of any creates, deletes, or updates as individual JSON objects.

```
GET /api/v1/namespaces/test/pods?
watch=1&resourceVersion=10245
---
200 OK
Transfer-Encoding: chunked
Content-Type: application/json

{
  "type": "ADDED",
  "object": {"kind": "Pod", "apiVersion": "v1", "metadata":
{"resourceVersion": "10596", ...}, ...}
}
{
  "type": "MODIFIED",
  "object": {"kind": "Pod", "apiVersion": "v1", "metadata":
{"resourceVersion": "11020", ...}, ...}
}
...
```

A given Kubernetes server will only preserve a historical list of changes for a limited time. Clusters using etcd3 preserve changes in the last 5 minutes by default. When the requested watch operations fail because the historical version of that resource is not available, clients must handle the case by recognizing the status code **410 Gone**, clearing their local cache, performing a list operation, and starting the watch from the `resourceVersion` returned by that new list operation. Most client libraries offer some form of standard tool for this logic. (In Go this is called a `Reflector` and is located in the `k8s.io/client-go/cache` package.)

## Watch bookmarks

To mitigate the impact of short history window, we introduced a concept of **bookmark watch event**. It is a special kind of event to mark that all changes

up to a given `resourceVersion` the client is requesting have already been sent. Object returned in that event is of the type requested by the request, but only `resourceVersion` field is set, e.g.:

```
GET /api/v1/namespaces/test/pods?
watch=1&resourceVersion=10245&allowWatchBookmarks=true
---
200 OK
Transfer-Encoding: chunked
Content-Type: application/json

{
  "type": "ADDED",
  "object": {"kind": "Pod", "apiVersion": "v1", "metadata":
{"resourceVersion": "10596", ...}, ...}
}
...
{
  "type": "BOOKMARK",
  "object": {"kind": "Pod", "apiVersion": "v1", "metadata":
{"resourceVersion": "12746"} }
}
```

Bookmark events can be requested by `allowWatchBookmarks=true` option in watch requests, but clients shouldn't assume bookmarks are returned at any specific interval, nor may they assume the server will send any bookmark event.

## Retrieving large results sets in chunks

**FEATURE STATE:** Kubernetes v1.9 [beta]

On large clusters, retrieving the collection of some resource types may result in very large responses that can impact the server and client. For instance, a cluster may have tens of thousands of pods, each of which is 1-2kb of encoded JSON. Retrieving all pods across all namespaces may result in a very large response (10-20MB) and consume a large amount of server resources. Starting in Kubernetes 1.9 the server supports the ability to break a single large collection request into many smaller chunks while preserving the consistency of the total request. Each chunk can be returned sequentially which reduces both the total size of the request and allows user-oriented clients to display results incrementally to improve responsiveness.

To retrieve a single list in chunks, two new parameters `limit` and `continue` are supported on collection requests and a new field `continue` is returned from all list operations in the `list metadata` field. A client should specify the maximum results they wish to receive in each chunk with `limit` and the server will return up to `limit` resources in the result and include a `continue` value if there are more resources in the collection. The client can then pass this `continue` value to the server on the next request to instruct the server to return the next chunk of results. By continuing until the server



returns an empty continue value the client can consume the full set of results.

Like a watch operation, a continue token will expire after a short amount of time (by default 5 minutes) and return a 410 Gone if more results cannot be returned. In this case, the client will need to start from the beginning or omit the limit parameter.

For example, if there are 1,253 pods on the cluster and the client wants to receive chunks of 500 pods at a time, they would request those chunks as follows:

1. List all of the pods on a cluster, retrieving up to 500 pods each time.

```
GET /api/v1/pods?limit=500
---
200 OK
Content-Type: application/json

{
  "kind": "PodList",
  "apiVersion": "v1",
  "metadata": {
    "resourceVersion": "10245",
    "continue": "ENCODED_CONTINUE_TOKEN",
    ...
  },
  "items": [...] // returns pods 1-500
}
```

2. Continue the previous call, retrieving the next set of 500 pods.

```
GET /api/v1/pods?limit=500&continue=ENCODED_CONTINUE_TOKEN
---
200 OK
Content-Type: application/json

{
  "kind": "PodList",
  "apiVersion": "v1",
  "metadata": {
    "resourceVersion": "10245",
    "continue": "ENCODED_CONTINUE_TOKEN_2",
    ...
  },
  "items": [...] // returns pods 501-1000
}
```

3. Continue the previous call, retrieving the last 253 pods.

```
GET /api/v1/pods?limit=500&continue=ENCODED_CONTINUE_TOKEN_2
---
200 OK
```

```
Content-Type: application/json
```

```
{
  "kind": "PodList",
  "apiVersion": "v1",
  "metadata": {
    "resourceVersion": "10245",
    "continue": "", // continue token is empty because we
have reached the end of the list
    ...
  },
  "items": [...] // returns pods 1001-1253
}
```

Note that the `resourceVersion` of the list remains constant across each request, indicating the server is showing us a consistent snapshot of the pods. Pods that are created, updated, or deleted after version 10245 would not be shown unless the user makes a list request without the `continue` token. This allows clients to break large requests into smaller chunks and then perform a watch operation on the full set without missing any updates.

## Receiving resources as Tables

`kubectl get` is a simple tabular representation of one or more instances of a particular resource type. In the past, clients were required to reproduce the tabular and describe output implemented in `kubectl` to perform simple lists of objects. A few limitations of that approach include non-trivial logic when dealing with certain objects. Additionally, types provided by API aggregation or third party resources are not known at compile time. This means that generic implementations had to be in place for types unrecognized by a client.

In order to avoid potential limitations as described above, clients may request the Table representation of objects, delegating specific details of printing to the server. The Kubernetes API implements standard HTTP content type negotiation: passing an `Accept` header containing a value of `application/json;as=Table;g=meta.k8s.io;v=v1beta1` with a GET call will request that the server return objects in the Table content type.

For example, list all of the pods on a cluster in the Table format.

```
GET /api/v1/pods
Accept: application/json;as=Table;g=meta.k8s.io;v=v1beta1
---
200 OK
Content-Type: application/json

{
  "kind": "Table",
  "apiVersion": "meta.k8s.io/v1beta1",
  ...
  "columnDefinitions": [
```

```

    ...
  ]
}

```

For API resource types that do not have a custom Table definition on the server, a default Table response is returned by the server, consisting of the resource's name and creationTimestamp fields.

```
GET /apis/crd.example.com/v1alpha1/namespaces/default/resources
```

```
---
```

```
200 OK
```

```
Content-Type: application/json
```

```
...
```

```

{
  "kind": "Table",
  "apiVersion": "meta.k8s.io/v1beta1",
  ...
  "columnDefinitions": [
    {
      "name": "Name",
      "type": "string",
      ...
    },
    {
      "name": "Created At",
      "type": "date",
      ...
    }
  ]
}

```

Table responses are available beginning in version 1.10 of the kube-apiserver. As such, not all API resource types will support a Table response, specifically when using a client against older clusters. Clients that must work against all resource types, or can potentially deal with older clusters, should specify multiple content types in their Accept header to support fallback to non-Tabular JSON:

```
Accept: application/json;as=Table;g=meta.k8s.io;v=v1beta1,
application/json
```

## Alternate representations of resources

By default Kubernetes returns objects serialized to JSON with content type `application/json`. This is the default serialization format for the API. However, clients may request the more efficient Protobuf representation of these objects for better performance at scale. The Kubernetes API implements standard HTTP content type negotiation: passing an Accept header with a GET call will request that the server return objects in the provided content type, while sending an object in Protobuf to the server for a PUT or POST call takes the Content-Type header. The server will return a C

Content-Type header if the requested format is supported, or the 406 Not acceptable error if an invalid content type is provided.

See the API documentation for a list of supported content types for each API.

For example:

1. List all of the pods on a cluster in Protobuf format.

```
GET /api/v1/pods
Accept: application/vnd.kubernetes.protobuf
---
200 OK
Content-Type: application/vnd.kubernetes.protobuf

... binary encoded PodList object
```

2. Create a pod by sending Protobuf encoded data to the server, but request a response in JSON.

```
POST /api/v1/namespaces/test/pods
Content-Type: application/vnd.kubernetes.protobuf
Accept: application/json
... binary encoded Pod object
---
200 OK
Content-Type: application/json

{
  "kind": "Pod",
  "apiVersion": "v1",
  ...
}
```

Not all API resource types will support Protobuf, specifically those defined via Custom Resource Definitions or those that are API extensions. Clients that must work against all resource types should specify multiple content types in their Accept header to support fallback to JSON:

```
Accept: application/vnd.kubernetes.protobuf, application/json
```

## Protobuf encoding

Kubernetes uses an envelope wrapper to encode Protobuf responses. That wrapper starts with a 4 byte magic number to help identify content in disk or in etcd as Protobuf (as opposed to JSON), and then is followed by a Protobuf encoded wrapper message, which describes the encoding and type of the underlying object and then contains the object.

The wrapper format is:

A four byte magic number prefix:

Bytes 0-3: "k8s\x00" [0x6b, 0x38, 0x73, 0x00]

An encoded Protobuf message with the following IDL:

```
message Unknown {
  // typeMeta should have the string values for "kind" and
  "apiVersion" as set on the JSON object
  optional TypeMeta typeMeta = 1;

  // raw will hold the complete serialized object in protobuf.
  See the protobuf definitions in the client libraries for a given
  kind.
  optional bytes raw = 2;

  // contentEncoding is encoding used for the raw data.
  Unspecified means no encoding.
  optional string contentEncoding = 3;

  // contentType is the serialization method used to serialize
  'raw'. Unspecified means application/vnd.kubernetes.protobuf and
  is usually
  // omitted.
  optional string contentType = 4;
}

message TypeMeta {
  // apiVersion is the group/version for this type
  optional string apiVersion = 1;
  // kind is the name of the object schema. A protobuf
  definition should exist for this object.
  optional string kind = 2;
}
```

Clients that receive a response in `application/vnd.kubernetes.protobuf` that does not match the expected prefix should reject the response, as future versions may need to alter the serialization format in an incompatible way and will do so by changing the prefix.

## Resource deletion

Resources are deleted in two phases: 1) finalization, and 2) removal.

```
{
  "kind": "ConfigMap",
  "apiVersion": "v1",
  "metadata": {
    "finalizers": {"url.io/neat-finalization", "other-url.io/my-
finalizer"},
    "deletionTimestamp": nil,
  }
}
```

When a client first deletes a resource, the `.metadata.deletionTimestamp` is set to the current time. Once the `.metadata.deletionTimestamp` is set, external controllers that act on finalizers may start performing their cleanup work at any time, in any order. Order is NOT enforced because it introduces significant risk of stuck `.metadata.finalizers`. `.metadata.finalizers` is a shared field, any actor with permission can reorder it. If the finalizer list is processed in order, then this can lead to a situation in which the component responsible for the first finalizer in the list is waiting for a signal (field value, external system, or other) produced by a component responsible for a finalizer later in the list, resulting in a deadlock. Without enforced ordering finalizers are free to order amongst themselves and are not vulnerable to ordering changes in the list.

Once the last finalizer is removed, the resource is actually removed from etcd.

## Single resource API

API verbs GET, CREATE, UPDATE, PATCH, DELETE and PROXY support single resources only. These verbs with single resource support have no support for submitting multiple resources together in an ordered or unordered list or transaction. Clients including kubectl will parse a list of resources and make single-resource API requests.

API verbs LIST and WATCH support getting multiple resources, and DELETEDCOLLECTION supports deleting multiple resources.

## Dry-run

**FEATURE STATE:** Kubernetes v1.18 [stable]

The modifying verbs (POST, PUT, PATCH, and DELETE) can accept requests in a *dry run* mode. Dry run mode helps to evaluate a request through the typical request stages (admission chain, validation, merge conflicts) up until persisting objects to storage. The response body for the request is as close as possible to a non-dry-run response. The system guarantees that dry-run requests will not be persisted in storage or have any other side effects.

### Make a dry-run request

Dry-run is triggered by setting the `dryRun` query parameter. This parameter is a string, working as an enum, and the only accepted values are:

- **All:** Every stage runs as normal, except for the final storage stage. Admission controllers are run to check that the request is valid, mutating controllers mutate the request, merge is performed on PATCH, fields are defaulted, and schema validation occurs. The changes are not persisted to the underlying storage, but the final object which would have been persisted is still returned to the user, along with the normal status code. If the request would trigger an admission controller which would have side effects, the request will be failed rather than risk an

unwanted side effect. All built in admission control plugins support dry-run. Additionally, admission webhooks can declare in their [configuration object](#) that they do not have side effects by setting the `sideEffects` field to "None". If a webhook actually does have side effects, then the `sideEffects` field should be set to "NoneOnDryRun", and the webhook should also be modified to understand the `DryRun` field in `AdmissionReview`, and prevent side effects on dry-run requests.

- Leave the value empty, which is also the default: Keep the default modifying behavior.

For example:

```
POST /api/v1/namespaces/test/pods?dryRun=All
Content-Type: application/json
Accept: application/json
```

The response would look the same as for non-dry-run request, but the values of some generated fields may differ.

## Dry-run authorization

Authorization for dry-run and non-dry-run requests is identical. Thus, to make a dry-run request, the user must be authorized to make the non-dry-run request.

For example, to run a dry-run PATCH for Deployments, you must have the `PATCH` permission for Deployments, as in the example of the RBAC rule below.

```
rules:
- apiGroups: ["extensions", "apps"]
  resources: ["deployments"]
  verbs: ["patch"]
```

See [Authorization Overview](#).

## Generated values

Some values of an object are typically generated before the object is persisted. It is important not to rely upon the values of these fields set by a dry-run request, since these values will likely be different in dry-run mode from when the real request is made. Some of these fields are:

- `name`: if `generateName` is set, `name` will have a unique random name
- `creationTimestamp/deletionTimestamp`: records the time of creation/deletion
- `UID`: uniquely identifies the object and is randomly generated (non-deterministic)
- `resourceVersion`: tracks the persisted version of the object
- Any field set by a mutating admission controller
- For the `Service` resource: Ports or IPs that kube-apiserver assigns to `v1.Service` objects

# Server Side Apply

Starting from Kubernetes v1.18, you can enable the [Server Side Apply](#) feature so that the control plane tracks managed fields for all newly created objects. Server Side Apply provides a clear pattern for managing field conflicts, offers server-side Apply and Update operations, and replaces the client-side functionality of `kubectl apply`. For more details about this feature, see the section on [Server Side Apply](#).

## Resource Versions

Resource versions are strings that identify the server's internal version of an object. Resource versions can be used by clients to determine when objects have changed, or to express data consistency requirements when getting, listing and watching resources. Resource versions must be treated as opaque by clients and passed unmodified back to the server. For example, clients must not assume resource versions are numeric, and may only compare two resource version for equality (i.e. must not compare resource versions for greater-than or less-than relationships).

### ResourceVersion in metadata

Clients find resource versions in resources, including the resources in watch events, and list responses returned from the server:

[v1.meta/ObjectMeta](#) - The `metadata.resourceVersion` of a resource instance identifies the resource version the instance was last modified at.

[v1.meta/ListMeta](#) - The `metadata.resourceVersion` of a resource collection (i.e. a list response) identifies the resource version at which the list response was constructed.

### The ResourceVersion Parameter

The get, list and watch operations support the `resourceVersion` parameter.

The exact meaning of this parameter differs depending on the operation and the value of `resourceVersion`.

For get and list, the semantics of resource version are:

#### Get:

<b>resourceVersion unset</b>	<b>resourceVersion="0"</b>	<b>resourceVersion="{value other than 0}"</b>
Most Recent	Any	Not older than

#### List:

v1.19+ API servers support the `resourceVersionMatch` parameter, which determines how `resourceVersion` is applied to list calls. It is highly



recommended that `resourceVersionMatch` be set for list calls where `resourceVersion` is set. If `resourceVersion` is unset, `resourceVersionMatch` is not allowed. For backward compatibility, clients must tolerate the server ignoring `resourceVersionMatch`:

- When using `resourceVersionMatch=NotOlderThan` and `limit` is set, clients must handle HTTP 410 "Gone" responses. For example, the client might retry with a newer `resourceVersion` or fall back to `resourceVersion=""`.
- When using `resourceVersionMatch=Exact` and `limit` is unset, clients must verify that the `resourceVersion` in the `ListMeta` of the response matches the requested `resourceVersion`, and handle the case where it does not. For example, the client might fall back to a request with `limit` set.

Unless you have strong consistency requirements, using `resourceVersionMatch=NotOlderThan` and a known `resourceVersion` is preferable since it can achieve better performance and scalability of your cluster than leaving `resourceVersion` and `resourceVersionMatch` unset, which requires quorum read to be served.

<b>resourceVersionMatch param</b>	<b>paging params</b>	<b>resourceVersion unset</b>	<b>resourceVersion set</b>
<code>resourceVersionMatch</code> unset	<code>limit</code> unset	Most Recent	Any
<code>resourceVersionMatch</code> unset	<code>limit=&lt;n&gt;</code> , <code>continue</code> unset	Most Recent	Any
<code>resourceVersionMatch</code> unset	<code>limit=&lt;n&gt;</code> , <code>continue=&lt;token&gt;</code>	Continue Token, Exact	Invalid, truncated, Continue Token
<code>resourceVersionMatch=Exact</code> [1]	<code>limit</code> unset	Invalid	Invalid
<code>resourceVersionMatch=Exact</code> [1]	<code>limit=&lt;n&gt;</code> , <code>continue</code> unset	Invalid	Invalid
<code>resourceVersionMatch=NotOlderThan</code> [1]	<code>limit</code> unset	Invalid	Any
<code>resourceVersionMatch=NotOlderThan</code> [1]	<code>limit=&lt;n&gt;</code> , <code>continue</code> unset	Invalid	Any

### Footnotes:

[1] If the server does not honor the `resourceVersionMatch` parameter, it is treated as if it is unset.

The meaning of the get and list semantics are:

- **Most Recent:** Return data at the most recent resource version. The returned data must be consistent (i.e. served from etcd via a quorum read).
- **Any:** Return data at any resource version. The newest available resource version is preferred, but strong consistency is not required; data at any resource version may be served. It is possible for the request to return data at a much older resource version than the client

has previously observed, particularly in high availability configurations, due to partitions or stale caches. Clients that cannot tolerate this should not use this semantic.

- **Not older than:** Return data at least as new as the provided resourceVersion. The newest available data is preferred, but any data not older than the provided resourceVersion may be served. For list requests to servers that honor the resourceVersionMatch parameter, this guarantees that resourceVersion in the ListMeta is not older than the requested resourceVersion, but does not make any guarantee about the resourceVersion in the ObjectMeta of the list items since ObjectMeta.resourceVersion tracks when an object was last updated, not how up-to-date the object is when served.
- **Exact:** Return data at the exact resource version provided. If the provided resourceVersion is unavailable, the server responds with HTTP 410 "Gone". For list requests to servers that honor the resourceVersionMatch parameter, this guarantees that resourceVersion in the ListMeta is the same as the requested resourceVersion, but does not make any guarantee about the resourceVersion in the ObjectMeta of the list items since ObjectMeta.resourceVersion tracks when an object was last updated, not how up-to-date the object is when served.
- **Continue Token, Exact:** Return data at the resource version of the initial paginated list call. The returned Continue Tokens are responsible for keeping track of the initially provided resource version for all paginated list calls after the initial paginated list call.

For watch, the semantics of resource version are:

#### Watch:

resourceVersion unset	resourceVersion="0"	resourceVersion="{value other than 0}"
Get State and Start at Most Recent	Get State and Start at Any	Start at Exact

The meaning of the watch semantics are:

- **Get State and Start at Most Recent:** Start a watch at the most recent resource version, which must be consistent (i.e. served from etcd via a quorum read). To establish initial state, the watch begins with synthetic "Added" events of all resources instances that exist at the starting resource version. All following watch events are for all changes that occurred after the resource version the watch started at.
- **Get State and Start at Any:** Warning: Watches initialize this way may return arbitrarily stale data! Please review this semantic before using it, and favor the other semantics where possible. Start a watch at any resource version, the most recent resource version available is preferred, but not required; any starting resource version is allowed. It is possible for the watch to start at a much older resource version that the client has previously observed, particularly in high availability

configurations, due to partitions or stale caches. Clients that cannot tolerate this should not start a watch with this semantic. To establish initial state, the watch begins with synthetic "Added" events for all resources instances that exist at the starting resource version. All following watch events are for all changes that occurred after the resource version the watch started at.

- **Start at Exact:** Start a watch at an exact resource version. The watch events are for all changes after the provided resource version. Unlike "Get State and Start at Most Recent" and "Get State and Start at Any", the watch is not started with synthetic "Added" events for the provided resource version. The client is assumed to already have the initial state at the starting resource version since the client provided the resource version.

## "410 Gone" responses

Servers are not required to serve all older resource versions and may return a HTTP 410 (Gone) status code if a client requests a resourceVersion older than the server has retained. Clients must be able to tolerate 410 (Gone) responses. See [Efficient detection of changes](#) for details on how to handle 410 (Gone) responses when watching resources.

If you request a resourceVersion outside the applicable limit then, depending on whether a request is served from cache or not, the API server may reply with a 410 Gone HTTP response.

## Unavailable resource versions

Servers are not required to serve unrecognized resource versions. List and Get requests for unrecognized resource versions may wait briefly for the resource version to become available, should timeout with a 504 (Gateway Timeout) if the provided resource versions does not become available in a reasonable amount of time, and may respond with a Retry-After response header indicating how many seconds a client should wait before retrying the request. Currently the kube-apiserver also identifies these responses with a "Too large resource version" message. Watch requests for a unrecognized resource version may wait indefinitely (until the request timeout) for the resource version to become available.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified September 14, 2020 at 9:08 AM PST: [Move Server Side Apply into a separate reference page \(ff6b8edc5\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Standard API terminology](#)
- [Efficient detection of changes](#)
  - [Watch bookmarks](#)
- [Retrieving large results sets in chunks](#)
- [Receiving resources as Tables](#)
- [Alternate representations of resources](#)
  - [Protobuf encoding](#)
- [Resource deletion](#)
- [Single resource API](#)
- [Dry-run](#)
  - [Make a dry-run request](#)
  - [Dry-run authorization](#)
  - [Generated values](#)
- [Server Side Apply](#)
- [Resource Versions](#)
  - [ResourceVersion in metadata](#)
  - [The ResourceVersion Parameter](#)
  - ["410 Gone" responses](#)
  - [Unavailable resource versions](#)

# Server-Side Apply

**FEATURE STATE:** Kubernetes v1.16 [beta]

## Introduction

Server Side Apply helps users and controllers manage their resources via declarative configurations. It allows them to create and/or modify their [objects](#) declaratively, simply by sending their fully specified intent.

A fully specified intent is a partial object that only includes the fields and values for which the user has an opinion. That intent either creates a new object or is [combined](#), by the server, with the existing object.

The system supports multiple appliers collaborating on a single object.

Changes to an object's fields are tracked through a "[field management](#)" mechanism. When a field's value changes, ownership moves from its current manager to the manager making the change. When trying to apply an object, fields that have a different value and are owned by another manager will result in a [conflict](#). This is done in order to signal that the operation might undo another collaborator's changes. Conflicts can be forced, in which case the value will be overridden, and the ownership will be transferred.

If you remove a field from a configuration and apply the configuration, server side apply checks if there are any other field managers that also own the field. If the field is not owned by any other field managers, it is either

deleted from the live object or reset to its default value, if it has one. The same rule applies to associative list or map items.

Server side apply is meant both as a replacement for the original `kubectl apply` and as a simpler mechanism for controllers to enact their changes.

If you have Server Side Apply enabled, the control plane tracks managed fields for all newly created objects.

## Field Management

Compared to the last-applied annotation managed by `kubectl`, Server Side Apply uses a more declarative approach, which tracks a user's field management, rather than a user's last applied state. This means that as a side effect of using Server Side Apply, information about which field manager manages each field in an object also becomes available.

For a user to manage a field, in the Server Side Apply sense, means that the user relies on and expects the value of the field not to change. The user who last made an assertion about the value of a field will be recorded as the current field manager. This can be done either by changing the value with `POST`, `PUT`, or non-apply `PATCH`, or by including the field in a config sent to the Server Side Apply endpoint. When using Server-Side Apply, trying to change a field which is managed by someone else will result in a rejected request (if not forced, see [Conflicts](#)).

When two or more appliers set a field to the same value, they share ownership of that field. Any subsequent attempt to change the value of the shared field, by any of the appliers, results in a conflict. Shared field owners may give up ownership of a field by removing it from their configuration.

Field management is stored in `managedFields` field that is part of an object's [metadata](#).

A simple example of an object created by Server Side Apply could look like this:

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: test-cm
  namespace: default
  labels:
    test-label: test
  managedFields:
    - manager: kubectl
      operation: Apply
      apiVersion: v1
      time: "2010-10-10T0:00:00Z"
      fieldsType: FieldsV1
      fieldsV1:
        f:metadata:
```

```
f:labels:  
  f:test-label: {}  
f:data:  
  f:key: {}  
data:  
  key: some value
```

The above object contains a single manager in `metadata.managedFields`. The manager consists of basic information about the managing entity itself, like operation type, API version, and the fields managed by it.

**Note:** This field is managed by the API server and should not be changed by the user.

Nevertheless it is possible to change `metadata.managedFields` through an `Update` operation. Doing so is highly discouraged, but might be a reasonable option to try if, for example, the `managedFields` get into an inconsistent state (which clearly should not happen).

The format of the `managedFields` is described in the [API](#).

## Conflicts

A conflict is a special status error that occurs when an `Apply` operation tries to change a field, which another user also claims to manage. This prevents an applier from unintentionally overwriting the value set by another user. When this occurs, the applier has 3 options to resolve the conflicts:

- **Overwrite value, become sole manager:** If overwriting the value was intentional (or if the applier is an automated process like a controller) the applier should set the `force` query parameter to `true` and make the request again. This forces the operation to succeed, changes the value of the field, and removes the field from all other managers' entries in `managedFields`.
- **Don't overwrite value, give up management claim:** If the applier doesn't care about the value of the field anymore, they can remove it from their config and make the request again. This leaves the value unchanged, and causes the field to be removed from the applier's entry in `managedFields`.
- **Don't overwrite value, become shared manager:** If the applier still cares about the value of the field, but doesn't want to overwrite it, they can change the value of the field in their config to match the value of the object on the server, and make the request again. This leaves the value unchanged, and causes the field's management to be shared by the applier and all other field managers that already claimed to manage it.

# Managers

Managers identify distinct workflows that are modifying the object (especially useful on conflicts!), and can be specified through the `fieldManager` query parameter as part of a modifying request. It is required for the `apply` endpoint, though `kubectl` will default it to `kubectl`. For other updates, its default is computed from the `user-agent`.

## Apply and Update

The two operation types considered by this feature are `Apply` (`PATCH` with content type `application/apply-patch+yaml`) and `Update` (all other operations which modify the object). Both operations update the `managedFields`, but behave a little differently.

### Note:

Whether you are submitting JSON data or YAML data, use `application/apply-patch+yaml` as the `Content-Type` header value.

All JSON documents are valid YAML.

For instance, only the `apply` operation fails on conflicts while `update` does not. Also, `apply` operations are required to identify themselves by providing a `fieldManager` query parameter, while the query parameter is optional for `update` operations. Finally, when using the `apply` operation you cannot have `managedFields` in the object that is being applied.

An example object with multiple managers could look like this:

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: test-cm
  namespace: default
  labels:
    test-label: test
managedFields:
- manager: kubectl
  operation: Apply
  apiVersion: v1
  fields:
    f:metadata:
      f:labels:
        f:test-label: {}
- manager: kube-controller-manager
  operation: Update
  apiVersion: v1
  time: '2019-03-30T16:00:00.000Z'
  fields:
```

```
f:data:
  f:key: {}
data:
  key: new value
```

*In this example, a second operation was run as an `Update` by the manager called `kube-controller-manager`. The update changed a value in the `data` field which caused the field's management to change to the `kube-controller-manager`.*

*If this update would have been an `Apply` operation, the operation would have failed due to conflicting ownership.*

## **Merge strategy**

*The merging strategy, implemented with `Server Side Apply`, provides a generally more stable object lifecycle. `Server Side Apply` tries to merge fields based on the fact who manages them instead of overruling just based on values. This way it is intended to make it easier and more stable for multiple actors updating the same object by causing less unexpected interference.*

*When a user sends a "fully-specified intent" object to the `Server Side Apply` endpoint, the server merges it with the live object favoring the value in the applied config if it is specified in both places. If the set of items present in the applied config is not a superset of the items applied by the same user last time, each missing item not managed by any other appliers is removed. For more information about how an object's schema is used to make decisions when merging, see [sigs.k8s.io/structured-merge-diff](https://kubernetes.io/docs/concepts/apply-strategy/).*

*A number of markers were added in Kubernetes 1.16 and 1.17, to allow API developers to describe the merge strategy supported by lists, maps, and structs. These markers can be applied to objects of the respective type, in Go files or in the OpenAPI schema definition of the [CRD](#):*



Golang marker	OpenAPI extension	Accepted values	Description	Introduced in
//+listType	x-kubernetes-list-type	atomic/set/map	Applicable to lists. atomic and set apply to lists with scalar elements only. map applies to lists of nested types only. If configured as atomic, the entire list is replaced during merge; a single manager manages the list as a whole at any one time. If set or map, different managers can manage entries separately.	1.16
//+listMapKey	x-kubernetes-list-map-keys	Slice of map keys that uniquely identify entries for example ["port", "protocol"]	Only applicable when +listType=map. A slice of strings whose values in combination must uniquely identify list entries. While there can be multiple keys, listMapKey is singular because keys need to be specified individually in the Go type.	1.16
//+mapType	x-kubernetes-map-type	atomic/granular	Applicable to maps. atomic means that the map can only be entirely replaced by a single manager. granular means that the map supports separate managers updating individual fields.	1.17
//+structType	x-kubernetes-map-type	atomic/granular	Applicable to structs; otherwise same usage and OpenAPI annotation as //+mapType.	1.17

## Custom Resources

By default, Server Side Apply treats custom resources as unstructured data. All keys are treated the same as struct fields, and all lists are considered atomic.

If the Custom Resource Definition defines a [schema](#) that contains annotations as defined in the previous "Merge Strategy" section, these annotations will be used when merging objects of this type.

## Using Server-Side Apply in a controller

As a developer of a controller, you can use server-side apply as a way to simplify the update logic of your controller. The main differences with a read-modify-write and/or patch are the following:

- the applied object must contain all the fields that the controller cares about.
- there are no way to remove fields that haven't been applied by the controller before (controller can still send a PATCH/UPDATE for these use-cases).
- the object doesn't have to be read beforehand, `resourceVersion` doesn't have to be specified.

It is strongly recommended for controllers to always "force" conflicts, since they might not be able to resolve or act on these conflicts.

## Transferring Ownership

In addition to the concurrency controls provided by [conflict resolution](#), Server Side Apply provides ways to perform coordinated field ownership transfers from users to controllers.

This is best explained by example. Let's look at how to safely transfer ownership of the `replicas` field from a user to a controller while enabling automatic horizontal scaling for a Deployment, using the `HorizontalPodAutoscaler` resource and its accompanying controller.

Say a user has defined deployment with `replicas` set to the desired value:

[application/ssa/nginx-deployment.yaml](#)



```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: nginx-deployment
  labels:
    app: nginx
spec:
  replicas: 3
  selector:
```

```

matchLabels:
  app: nginx
template:
  metadata:
    labels:
      app: nginx
  spec:
    containers:
      - name: nginx
        image: nginx:1.14.2

```

And the user has created the deployment using server side apply like so:

```
kubectl apply -f https://k8s.io/examples/application/ssa/nginx-deployment.yaml --server-side
```

Then later, HPA is enabled for the deployment, e.g.:

```
kubectl autoscale deployment nginx-deployment --cpu-percent=50 --min=1 --max=10
```

Now, the user would like to remove *replicas* from their configuration, so they don't accidentally fight with the HPA controller. However, there is a race: it might take some time before HPA feels the need to adjust *replicas*, and if the user removes *replicas* before the HPA writes to the field and becomes its owner, then *apiserver* will set *replicas* to 1, its default value. This is not what the user wants to happen, even temporarily.

There are two solutions:

- (easy) Leave *replicas* in the configuration; when HPA eventually writes to that field, the system gives the user a conflict over it. At that point, it is safe to remove from the configuration.
- (more advanced) If, however, the user doesn't want to wait, for example because they want to keep the cluster legible to coworkers, then they can take the following steps to make it safe to remove *replicas* from their configuration:

First, the user defines a new configuration containing only the *replicas* field:

[application/ssa/nginx-deployment-replicas-only.yaml](https://k8s.io/examples/application/ssa/nginx-deployment-replicas-only.yaml)



```

apiVersion: apps/v1
kind: Deployment
metadata:
  name: nginx-deployment
spec:
  replicas: 3

```

The user applies that configuration using the field manager name `handover-to-hpa`:

```
kubectl apply -f https://k8s.io/examples/application/ssa/nginx-deployment-replicas-only.yaml \
  --server-side --field-manager=handover-to-hpa \
  --validate=false
```

If the apply results in a conflict with the HPA controller, then do nothing. The conflict just indicates the controller has claimed the field earlier in the process than it sometimes does.

At this point the user may remove the `replicas` field from their configuration.

[application/ssa/nginx-deployment-no-replicas.yaml](#)



```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: nginx-deployment
  labels:
    app: nginx
spec:
  selector:
    matchLabels:
      app: nginx
  template:
    metadata:
      labels:
        app: nginx
    spec:
      containers:
        - name: nginx
          image: nginx:1.14.2
```

Note that whenever the HPA controller sets the `replicas` field to a new value, the temporary field manager will no longer own any fields and will be automatically deleted. No clean up is required.

## Transferring Ownership Between Users

Users can transfer ownership of a field between each other by setting the field to the same value in both of their applied configs, causing them to share ownership of the field. Once the users share ownership of the field, one of them can remove the field from their applied configuration to give up ownership and complete the transfer to the other user.

## Comparison with Client Side Apply

A consequence of the conflict detection and resolution implemented by Server Side Apply is that an applier always has up to date field values in their local state. If they don't, they get a conflict the next time they apply. Any of the three options to resolve conflicts results in the applied configuration being an up to date subset of the object on the server's fields.

This is different from Client Side Apply, where outdated values which have been overwritten by other users are left in an applier's local config. These values only become accurate when the user updates that specific field, if ever, and an applier has no way of knowing whether their next apply will overwrite other users' changes.

Another difference is that an applier using Client Side Apply is unable to change the API version they are using, but Server Side Apply supports this use case.

## Upgrading from client-side apply to server-side apply

Client-side apply users who manage a resource with `kubectl apply` can start using server-side apply with the following flag.

```
kubectl apply --server-side [--dry-run=server]
```

By default, field management of the object transfers from client-side apply to `kubectl server-side apply` without encountering conflicts.

### Caution:

Keep the `last-applied-configuration` annotation up to date. The annotation infers client-side apply's managed fields. Any fields not managed by client-side apply raise conflicts.

For example, if you used `kubectl scale` to update the `replicas` field after client-side apply, then this field is not owned by client-side apply and creates conflicts on `kubectl apply --server-side`.

This behavior applies to server-side apply with the `kubectl` field manager. As an exception, you can opt-out of this behavior by specifying a different, non-default field manager, as seen in the following example. The default field manager for `kubectl server-side apply` is `kubectl`.

```
kubectl apply --server-side --field-manager=my-manager [--dry-run=server]
```

## ***Downgrading from server-side apply to client-side apply***

*If you manage a resource with `kubectl apply --server-side`, you can downgrade to client-side apply directly with `kubectl apply`.*

*Downgrading works because `kubectl server-side apply` keeps the `last-applied-configuration` annotation up-to-date if you use `kubectl apply`.*

*This behavior applies to server-side apply with the `kubectl` field manager. As an exception, you can opt-out of this behavior by specifying a different, non-default field manager, as seen in the following example. The default field manager for `kubectl server-side apply` is `kubectl`.*

```
kubectl apply --server-side --field-manager=my-manager [--dry-run=server]
```

## ***API Endpoint***

*With the Server Side Apply feature enabled, the `PATCH` endpoint accepts the additional `application/apply-patch+yaml` content type. Users of Server Side Apply can send partially specified objects as YAML to this endpoint. When applying a configuration, one should always include all the fields that they have an opinion about.*

## ***Clearing ManagedFields***

*It is possible to strip all `managedFields` from an object by overwriting them using `MergePatch`, `StrategicMergePatch`, `JSONPatch` or `Update`, so every non-apply operation. This can be done by overwriting the `managedFields` field with an empty entry. Two examples are:*

```
PATCH /api/v1/namespaces/default/configmaps/example-cm
Content-Type: application/merge-patch+json
Accept: application/json
Data: {"metadata":{"managedFields": [{}]}}
```

```
PATCH /api/v1/namespaces/default/configmaps/example-cm
Content-Type: application/json-patch+json
Accept: application/json
Data: [{"op": "replace", "path": "/metadata/managedFields",
"value": [{}]}]
```

*This will overwrite the `managedFields` with a list containing a single empty entry that then results in the `managedFields` being stripped entirely from the object. Note that just setting the `managedFields` to an empty list will not reset the field. This is on purpose, so `managedFields` never get stripped by clients not aware of the field.*

In cases where the reset operation is combined with changes to other fields than the managedFields, this will result in the managedFields being reset first and the other changes being processed afterwards. As a result the applier takes ownership of any fields updated in the same request.

**Caution:** Server Side Apply does not correctly track ownership on sub-resources that don't receive the resource object type. If you are using Server Side Apply with such a sub-resource, the changed fields won't be tracked.

## Disabling the feature

Server Side Apply is a beta feature, so it is enabled by default. To turn this [feature gate](#) off, you need to include the `--feature-gates ServerSideApply=false` flag when starting kube-apiserver. If you have multiple kube-apiserver replicas, all should have the same flag setting.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified November 20, 2020 at 8:42 PM PST: [Replace incorrect `granular` by `set/map`. \(7b0d453e4\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Introduction](#)
- [Field Management](#)
- [Conflicts](#)
- [Managers](#)
- [Apply and Update](#)
- [Merge strategy](#)
  - [Custom Resources](#)
  - [Using Server-Side Apply in a controller](#)
  - [Transferring Ownership](#)
- [Transferring Ownership Between Users](#)
- [Comparison with Client Side Apply](#)
- [Upgrading from client-side apply to server-side apply](#)
- [Downgrading from server-side apply to client-side apply](#)
- [API Endpoint](#)
- [Clearing ManagedFields](#)
- [Disabling the feature](#)

# Client Libraries

This page contains an overview of the client libraries for using the Kubernetes API from various programming languages.

To write applications using the [Kubernetes REST API](#), you do not need to implement the API calls and request/response types yourself. You can use a client library for the programming language you are using.

Client libraries often handle common tasks such as authentication for you. Most client libraries can discover and use the Kubernetes Service Account to authenticate if the API client is running inside the Kubernetes cluster, or can understand the [kubeconfig file](#) format to read the credentials and the API Server address.

## Officially-supported Kubernetes client libraries

The following client libraries are officially maintained by [Kubernetes SIG API Machinery](#).

Language	Client Library	Sample Programs
Go	<a href="https://github.com/kubernetes/client-go/">github.com/kubernetes/client-go/</a>	<a href="#">browse</a>
Python	<a href="https://github.com/kubernetes-client/python/">github.com/kubernetes-client/python/</a>	<a href="#">browse</a>
Java	<a href="https://github.com/kubernetes-client/java">github.com/kubernetes-client/java</a>	<a href="#">browse</a>
dotnet	<a href="https://github.com/kubernetes-client/csharp">github.com/kubernetes-client/csharp</a>	<a href="#">browse</a>
JavaScript	<a href="https://github.com/kubernetes-client/javascript">github.com/kubernetes-client/javascript</a>	<a href="#">browse</a>
Haskell	<a href="https://github.com/kubernetes-client/haskell">github.com/kubernetes-client/haskell</a>	<a href="#">browse</a>

## Community-maintained client libraries

**Caution:** This section links to third party projects that provide functionality required by Kubernetes. The Kubernetes project authors aren't responsible for these projects. This page follows [CNCF website guidelines](#) by listing projects alphabetically. To add a project to this list, read the [content guide](#) before submitting a change.

The following Kubernetes API client libraries are provided and maintained by their authors, not the Kubernetes team.

Language	Client Library
Clojure	<a href="https://github.com/yanatan16/clj-kubernetes-api">github.com/yanatan16/clj-kubernetes-api</a>
Go	<a href="https://github.com/ericchiang/k8s">github.com/ericchiang/k8s</a>
Java (OSGi)	<a href="https://bitbucket.org/amdatulabs/amdatu-kubernetes">bitbucket.org/amdatulabs/amdatu-kubernetes</a>
Java (Fabric8, OSGi)	<a href="https://github.com/fabric8io/kubernetes-client">github.com/fabric8io/kubernetes-client</a>
Java	<a href="https://github.com/manusa/yakc">github.com/manusa/yakc</a>



Language	Client Library
Lisp	<a href="https://github.com/brendandburns/cl-k8s">github.com/brendandburns/cl-k8s</a>
Lisp	<a href="https://github.com/xh4/cube">github.com/xh4/cube</a>
Node.js (TypeScript)	<a href="https://github.com/Goyoo/node-k8s-client">github.com/Goyoo/node-k8s-client</a>
Node.js	<a href="https://github.com/ajpauwels/easy-k8s">github.com/ajpauwels/easy-k8s</a>
Node.js	<a href="https://github.com/godaddy/kubernetes-client">github.com/godaddy/kubernetes-client</a>
Node.js	<a href="https://github.com/tenxcloud/node-kubernetes-client">github.com/tenxcloud/node-kubernetes-client</a>
Perl	<a href="https://metacpan.org/pod/Net::Kubernetes">metacpan.org/pod/Net::Kubernetes</a>
PHP	<a href="https://github.com/allansun/kubernetes-php-client">github.com/allansun/kubernetes-php-client</a>
PHP	<a href="https://github.com/maclof/kubernetes-client">github.com/maclof/kubernetes-client</a>
PHP	<a href="https://github.com/travisghansen/kubernetes-client-php">github.com/travisghansen/kubernetes-client-php</a>
PHP	<a href="https://github.com/renoki-co/php-k8s">github.com/renoki-co/php-k8s</a>
Python	<a href="https://github.com/eldarion-gondor/pykube">github.com/eldarion-gondor/pykube</a>
Python	<a href="https://github.com/fiaas/k8s">github.com/fiaas/k8s</a>
Python	<a href="https://github.com/mnubo/kubernetes-py">github.com/mnubo/kubernetes-py</a>
Python	<a href="https://github.com/tomplus/kubernetes_asyncio">github.com/tomplus/kubernetes_asyncio</a>
Ruby	<a href="https://github.com/abonas/kubeclient">github.com/abonas/kubeclient</a>
Ruby	<a href="https://github.com/Ch00k/kuber">github.com/Ch00k/kuber</a>
Ruby	<a href="https://github.com/kontena/k8s-client">github.com/kontena/k8s-client</a>
Rust	<a href="https://github.com/clux/kube-rs">github.com/clux/kube-rs</a>
Rust	<a href="https://github.com/ynqa/kubernetes-rust">github.com/ynqa/kubernetes-rust</a>
Scala	<a href="https://github.com/doriordan/skuber">github.com/doriordan/skuber</a>
Scala	<a href="https://github.com/joan38/kubernetes-client">github.com/joan38/kubernetes-client</a>
Swift	<a href="https://github.com/swiftkube/client">github.com/swiftkube/client</a>
DotNet	<a href="https://github.com/tonnyeremin/kubernetes_gen">github.com/tonnyeremin/kubernetes_gen</a>
DotNet (RestSharp)	<a href="https://github.com/masroorhasan/Kubernetes.DotNet">github.com/masroorhasan/Kubernetes.DotNet</a>
Elixir	<a href="https://github.com/obmarg/kazan">github.com/obmarg/kazan</a>
Elixir	<a href="https://github.com/coryodaniel/k8s">github.com/coryodaniel/k8s</a>

## Feedback

*Was this page helpful?*

Yes No

*Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).*

*Last modified November 23, 2020 at 8:45 PM PST: [Add Swift client library \(e910fb10a\)](#)*

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- [Officially-supported Kubernetes client libraries](#)
- [Community-maintained client libraries](#)

# Kubernetes Deprecation Policy

*This document details the deprecation policy for various facets of the system.*

*Kubernetes is a large system with many components and many contributors. As with any such software, the feature set naturally evolves over time, and sometimes a feature may need to be removed. This could include an API, a flag, or even an entire feature. To avoid breaking existing users, Kubernetes follows a deprecation policy for aspects of the system that are slated to be removed.*

## Deprecating parts of the API

*Since Kubernetes is an API-driven system, the API has evolved over time to reflect the evolving understanding of the problem space. The Kubernetes API is actually a set of APIs, called "API groups", and each API group is independently versioned. [API versions](#) fall into 3 main tracks, each of which has different policies for deprecation:*

Example	Track
v1	GA (generally available, stable)
v1beta1	Beta (pre-release)
v1alpha1	Alpha (experimental)

*A given release of Kubernetes can support any number of API groups and any number of versions of each.*

*The following rules govern the deprecation of elements of the API. This includes:*

- *REST resources (aka API objects)*
- *Fields of REST resources*
- *Annotations on REST resources, including "beta" annotations but not including "alpha" annotations.*
- *Enumerated or constant values*
- *Component config structures*

*These rules are enforced between official releases, not between arbitrary commits to master or release branches.*

**Rule #1: API elements may only be removed by incrementing the version of the API group.**

*Once an API element has been added to an API group at a particular version, it can not be removed from that version or have its behavior significantly changed, regardless of track.*

**Note:** *For historical reasons, there are 2 "monolithic" API groups - "core" (no group name) and "extensions". Resources will*

*incrementally be moved from these legacy API groups into more domain-specific API groups.*

**Rule #2: API objects must be able to round-trip between API versions in a given release without information loss, with the exception of whole REST resources that do not exist in some versions.**

*For example, an object can be written as v1 and then read back as v2 and converted to v1, and the resulting v1 resource will be identical to the original. The representation in v2 might be different from v1, but the system knows how to convert between them in both directions. Additionally, any new field added in v2 must be able to round-trip to v1 and back, which means v1 might have to add an equivalent field or represent it as an annotation.*

**Rule #3: An API version in a given track may not be deprecated until a new API version at least as stable is released.**

*GA API versions can replace GA API versions as well as beta and alpha API versions. Beta API versions may not replace GA API versions.*

**Rule #4a: Other than the most recent API versions in each track, older API versions must be supported after their announced deprecation for a duration of no less than:**

- **GA: 12 months or 3 releases (whichever is longer)**
- **Beta: 9 months or 3 releases (whichever is longer)**
- **Alpha: 0 releases**

*This covers the [maximum supported version skew of 2 releases](#).*

**Note:** *Until [#52185](#) is resolved, no API versions that have been persisted to storage may be removed. Serving REST endpoints for those versions may be disabled (subject to the deprecation timelines in this document), but the API server must remain capable of decoding/converting previously persisted data from storage.*

**Rule #4b: The "preferred" API version and the "storage version" for a given group may not advance until after a release has been made that supports both the new version and the previous version**

*Users must be able to upgrade to a new release of Kubernetes and then roll back to a previous release, without converting anything to the new API version or suffering breakages (unless they explicitly used features only available in the newer version). This is particularly evident in the stored representation of objects.*

*All of this is best illustrated by examples. Imagine a Kubernetes release, version X, which introduces a new API group. A new Kubernetes release is made every approximately 3 months (4 per year). The following table describes which API versions are supported in a series of subsequent releases.*

<b>Release</b>	<b>API Versions</b>	<b>Preferred/ Storage Version</b>	<b>Notes</b>
X	v1alpha1	v1alpha1	
X+1	v1alpha2	v1alpha2	<ul style="list-style-type: none"> <li>v1alpha1 is removed, "action required" relnote</li> </ul>
X+2	v1beta1	v1beta1	<ul style="list-style-type: none"> <li>v1alpha2 is removed, "action required" relnote</li> </ul>
X+3	v1beta2, v1beta1 (deprecated)	v1beta1	<ul style="list-style-type: none"> <li>v1beta1 is deprecated, "action required" relnote</li> </ul>
X+4	v1beta2, v1beta1 (deprecated)	v1beta2	
X+5	v1, v1beta1 (deprecated), v1beta2 (deprecated)	v1beta2	<ul style="list-style-type: none"> <li>v1beta2 is deprecated, "action required" relnote</li> </ul>
X+6	v1, v1beta2 (deprecated)	v1	<ul style="list-style-type: none"> <li>v1beta1 is removed, "action required" relnote</li> </ul>
X+7	v1, v1beta2 (deprecated)	v1	
X+8	v2alpha1, v1	v1	<ul style="list-style-type: none"> <li>v1beta2 is removed, "action required" relnote</li> </ul>
X+9	v2alpha2, v1	v1	<ul style="list-style-type: none"> <li>v2alpha1 is removed, "action required" relnote</li> </ul>
X+10	v2beta1, v1	v1	<ul style="list-style-type: none"> <li>v2alpha2 is removed, "action required" relnote</li> </ul>
X+11	v2beta2, v2beta1 (deprecated), v1	v1	<ul style="list-style-type: none"> <li>v2beta1 is deprecated, "action required" relnote</li> </ul>
X+12	v2, v2beta2 (deprecated), v2beta1 (deprecated), v1 (deprecated)	v1	<ul style="list-style-type: none"> <li>v2beta2 is deprecated, "action required" relnote</li> <li>v1 is deprecated, "action required" relnote</li> </ul>

Release	API Versions	Preferred/ Storage Version	Notes
X+13	v2, v2beta1 (deprecated), v2beta2 (deprecated), v1 (deprecated)	v2	
X+14	v2, v2beta2 (deprecated), v1 (deprecated)	v2	<ul style="list-style-type: none"> <li>v2beta1 is removed, "action required" relnote</li> </ul>
X+15	v2, v1 (deprecated)	v2	<ul style="list-style-type: none"> <li>v2beta2 is removed, "action required" relnote</li> </ul>
X+16	v2, v1 (deprecated)	v2	
X+17	v2	v2	<ul style="list-style-type: none"> <li>v1 is removed, "action required" relnote</li> </ul>

## **REST resources (aka API objects)**

Consider a hypothetical REST resource named *Widget*, which was present in API v1 in the above timeline, and which needs to be deprecated. We document and [announce](#) the deprecation in sync with release X+1. The *Widget* resource still exists in API version v1 (deprecated) but not in v2alpha1. The *Widget* resource continues to exist and function in releases up to and including X+8. Only in release X+9, when API v1 has aged out, does the *Widget* resource cease to exist, and the behavior get removed.

Starting in Kubernetes v1.19, making an API request to a deprecated REST API endpoint:

1. Returns a *Warning* header (as defined in [RFC7234, Section 5.5](#)) in the API response.
2. Adds a `"k8s.io/deprecated": "true"` annotation to the [audit event](#) recorded for the request.
3. Sets an `apiserver_requested_deprecated_apis` gauge metric to 1 in the `kube-apiserver` process. The metric has labels for `group`, `version`, `resource`, `subresource` that can be joined to the `apiserver_request_total` metric, and a `removed_release` label that indicates the Kubernetes release in which the API will no longer be served. The following Prometheus query returns information about requests made to deprecated APIs which will be removed in v1.22:

```
apiserver_requested_deprecated_apis{removed_release="1.22"}
* on(group,version,resource,subresource) group_right()
apiserver_request_total
```

## ***Fields of REST resources***

*As with whole REST resources, an individual field which was present in API v1 must exist and function until API v1 is removed. Unlike whole resources, the v2 APIs may choose a different representation for the field, as long as it can be round-tripped. For example a v1 field named "magnitude" which was deprecated might be named "deprecatedMagnitude" in API v2. When v1 is eventually removed, the deprecated field can be removed from v2.*

## ***Enumerated or constant values***

*As with whole REST resources and fields thereof, a constant value which was supported in API v1 must exist and function until API v1 is removed.*

## ***Component config structures***

*Component configs are versioned and managed just like REST resources.*

## ***Future work***

*Over time, Kubernetes will introduce more fine-grained API versions, at which point these rules will be adjusted as needed.*

## ***Deprecating a flag or CLI***

*The Kubernetes system is comprised of several different programs cooperating. Sometimes, a Kubernetes release might remove flags or CLI commands (collectively "CLI elements") in these programs. The individual programs naturally sort into two main groups - user-facing and admin-facing programs, which vary slightly in their deprecation policies. Unless a flag is explicitly prefixed or documented as "alpha" or "beta", it is considered GA.*

*CLI elements are effectively part of the API to the system, but since they are not versioned in the same way as the REST API, the rules for deprecation are as follows:*

***Rule #5a: CLI elements of user-facing components (e.g. kubectl) must function after their announced deprecation for no less than:***

- GA: 12 months or 2 releases (whichever is longer)***
- Beta: 3 months or 1 release (whichever is longer)***
- Alpha: 0 releases***

***Rule #5b: CLI elements of admin-facing components (e.g. kubelet) must function after their announced deprecation for no less than:***

- GA: 6 months or 1 release (whichever is longer)***
- Beta: 3 months or 1 release (whichever is longer)***
- Alpha: 0 releases***

**Rule #6: Deprecated CLI elements must emit warnings (optionally disable) when used.**

## **Deprecating a feature or behavior**

Occasionally a Kubernetes release needs to deprecate some feature or behavior of the system that is not controlled by the API or CLI. In this case, the rules for deprecation are as follows:

**Rule #7: Deprecated behaviors must function for no less than 1 year after their announced deprecation.**

This does not imply that all changes to the system are governed by this policy. This applies only to significant, user-visible behaviors which impact the correctness of applications running on Kubernetes or that impact the administration of Kubernetes clusters, and which are being removed entirely.

An exception to the above rule is feature gates. Feature gates are key=value pairs that allow for users to enable/disable experimental features.

Feature gates are intended to cover the development life cycle of a feature - they are not intended to be long-term APIs. As such, they are expected to be deprecated and removed after a feature becomes GA or is dropped.

As a feature moves through the stages, the associated feature gate evolves. The feature life cycle matched to its corresponding feature gate is:

- Alpha: the feature gate is disabled by default and can be enabled by the user.
- Beta: the feature gate is enabled by default and can be disabled by the user.
- GA: the feature gate is deprecated (see ["Deprecation"](#)) and becomes non-operational.
- GA, deprecation window complete: the feature gate is removed and calls to it are no longer accepted.

## **Deprecation**

Features can be removed at any point in the life cycle prior to GA. When features are removed prior to GA, their associated feature gates are also deprecated.

When an invocation tries to disable a non-operational feature gate, the call fails in order to avoid unsupported scenarios that might otherwise run silently.

In some cases, removing pre-GA features requires considerable time. Feature gates can remain operational until their associated feature is fully removed, at which point the feature gate itself can be deprecated.

When removing a feature gate for a GA feature also requires considerable time, calls to feature gates may remain operational if the feature gate has no effect on the feature, and if the feature gate causes no errors.

Features intended to be disabled by users should include a mechanism for disabling the feature in the associated feature gate.

Versioning for feature gates is different from the previously discussed components, therefore the rules for deprecation are as follows:

**Rule #8: Feature gates must be deprecated when the corresponding feature they control transitions a lifecycle stage as follows. Feature gates must function for no less than:**

- **Beta feature to GA: 6 months or 2 releases (whichever is longer)**
- **Beta feature to EOL: 3 months or 1 release (whichever is longer)**
- **Alpha feature to EOL: 0 releases**

**Rule #9: Deprecated feature gates must respond with a warning when used. When a feature gate is deprecated it must be documented in both in the release notes and the corresponding CLI help. Both warnings and documentation must indicate whether a feature gate is non-operational.**

## Exceptions

No policy can cover every possible situation. This policy is a living document, and will evolve over time. In practice, there will be situations that do not fit neatly into this policy, or for which this policy becomes a serious impediment. Such situations should be discussed with SIGs and project leaders to find the best solutions for those specific cases, always bearing in mind that Kubernetes is committed to being a stable system that, as much as possible, never breaks users. Exceptions will always be announced in all relevant release notes.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified October 13, 2020 at 12:41 AM PST: [Move API overview to be a Docsy section overview \(3edb97057\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Deprecating parts of the API](#)
  - [REST resources \(aka API objects\)](#)
  - [Fields of REST resources](#)



- [Enumerated or constant values](#)
- [Component config structures](#)
- [Future work](#)
- [Deprecating a flag or CLI](#)
- [Deprecating a feature or behavior](#)
  - [Deprecation](#)
- [Exceptions](#)

# Kubernetes API health endpoints

The Kubernetes [API server](#) provides API endpoints to indicate the current status of the API server. This page describes these API endpoints and explains how you can use them.

## API endpoints for health

The Kubernetes API server provides 3 API endpoints (`healthz`, `livez` and `readyz`) to indicate the current status of the API server. The `healthz` endpoint is deprecated (since Kubernetes v1.16), and you should use the more specific `livez` and `readyz` endpoints instead. The `livez` endpoint can be used with the `--livez-grace-period` [flag](#) to specify the startup duration. For a graceful shutdown you can specify the `--shutdown-delay-duration` [flag](#) with the `/readyz` endpoint. Machines that check the `health/livez/readyz` of the API server should rely on the HTTP status code. A status code 200 indicates the API server is `healthy/live/ready`, depending of the called endpoint. The more verbose options shown below are intended to be used by human operators to debug their cluster or specially the state of the API server.

The following examples will show how you can interact with the health API endpoints.

For all endpoints you can use the `verbose` parameter to print out the checks and their status. This can be useful for a human operator to debug the current status of the Api server; it is not intended to be consumed by a machine:

```
curl -k https://localhost:6443/livez?verbose
```

or from a remote host with authentication:

```
kubectl get --raw= '/readyz?verbose'
```

The output will look like this:

```
[+]ping ok
[+]log ok
[+]etcd ok
[+]poststarthook/start-kube-apiserver-admission-initializer ok
[+]poststarthook/generic-apiserver-start-informers ok
[+]poststarthook/start-apiextensions-informers ok
```

```
[+]poststarthook/start-apiextensions-controllers ok
[+]poststarthook/crd-informer-synced ok
[+]poststarthook/bootstrap-controller ok
[+]poststarthook/rbac/bootstrap-roles ok
[+]poststarthook/scheduling/bootstrap-system-priority-classes ok
[+]poststarthook/start-cluster-authentication-info-controller ok
[+]poststarthook/start-kube-aggregator-informers ok
[+]poststarthook/apiservice-registration-controller ok
[+]poststarthook/apiservice-status-available-controller ok
[+]poststarthook/kube-apiserver-autoregistration ok
[+]autoregister-completion ok
[+]poststarthook/apiservice-openapi-controller ok
healthz check passed
```

The Kubernetes API server also supports to exclude specific checks. The query parameters can also be combined like in this example:

```
curl -k 'https://localhost:6443/readyz?verbose&exclude=etcd'
```

The output show that the etcd check is excluded:

```
[+]ping ok
[+]log ok
[+]etcd excluded: ok
[+]poststarthook/start-kube-apiserver-admission-initializer ok
[+]poststarthook/generic-apiserver-start-informers ok
[+]poststarthook/start-apiextensions-informers ok
[+]poststarthook/start-apiextensions-controllers ok
[+]poststarthook/crd-informer-synced ok
[+]poststarthook/bootstrap-controller ok
[+]poststarthook/rbac/bootstrap-roles ok
[+]poststarthook/scheduling/bootstrap-system-priority-classes ok
[+]poststarthook/start-cluster-authentication-info-controller ok
[+]poststarthook/start-kube-aggregator-informers ok
[+]poststarthook/apiservice-registration-controller ok
[+]poststarthook/apiservice-status-available-controller ok
[+]poststarthook/kube-apiserver-autoregistration ok
[+]autoregister-completion ok
[+]poststarthook/apiservice-openapi-controller ok
[+]shutdown ok
healthz check passed
```

## Individual health checks

**FEATURE STATE:** Kubernetes v1.20 [alpha]

Each individual health check exposes an http endpoint and could can be checked individually. The schema for the individual health checks is `/livez/<healthcheck-name>` where `livez` and `readyz` and be used to indicate if you want to check the liveness or the readiness of the API server. The `<healthcheck-name>` path can be discovered using the `verbose` flag from above and take the path between `[+]` and `ok`. These individual health checks should not

be consumed by machines but can be helpful for a human operator to debug a system:

```
curl -k https://localhost:6443/livez/etcd
```

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified November 17, 2020 at 1:57 PM PST: [Update health-checks.md \(3be56a609\)](#)

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- [API endpoints for health](#)
- [Individual health checks](#)

# Kubernetes Issues and Security

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[Kubernetes Issue Tracker](#)

[Kubernetes Security and Disclosure Information](#)

## Kubernetes Issue Tracker

To report a security issue, please follow the [Kubernetes security disclosure process](#).

Work on Kubernetes code and public issues are tracked using [GitHub Issues](#).

- [CVE-related issues](#)

Security-related announcements are sent to the [kubernetes-security-announce@googlegroups.com](#) mailing list.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified March 28, 2019 at 2:45 PM PST: [Update issues landing page \(#13503\) \(026e792bc\)](#)  
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# Kubernetes Security and Disclosure Information

This page describes Kubernetes security and disclosure information.

## Security Announcements

Join the [kubernetes-security-announce](#) group for emails about security and major API announcements.

You can also subscribe to an RSS feed of the above using [this link](#).

## Report a Vulnerability

We're extremely grateful for security researchers and users that report vulnerabilities to the Kubernetes Open Source Community. All reports are thoroughly investigated by a set of community volunteers.

To make a report, submit your vulnerability to the [Kubernetes bug bounty program](#). This allows triage and handling of the vulnerability with standardized response times.

You can also email the private [security@kubernetes.io](mailto:security@kubernetes.io) list with the security details and the details expected for [all Kubernetes bug reports](#).

You may encrypt your email to this list using the GPG keys of the [Product Security Committee members](#). Encryption using GPG is NOT required to make a disclosure.

## When Should I Report a Vulnerability?

- You think you discovered a potential security vulnerability in Kubernetes
- You are unsure how a vulnerability affects Kubernetes
- You think you discovered a vulnerability in another project that Kubernetes depends on
  - For projects with their own vulnerability reporting and disclosure process, please report it directly there

## ***When Should I NOT Report a Vulnerability?***

- *You need help tuning Kubernetes components for security*
- *You need help applying security related updates*
- *Your issue is not security related*

## ***Security Vulnerability Response***

*Each report is acknowledged and analyzed by Product Security Committee members within 3 working days. This will set off the [Security Release Process](#).*

*Any vulnerability information shared with Product Security Committee stays within Kubernetes project and will not be disseminated to other projects unless it is necessary to get the issue fixed.*

*As the security issue moves from triage, to identified fix, to release planning we will keep the reporter updated.*

## ***Public Disclosure Timing***

*A public disclosure date is negotiated by the Kubernetes Product Security Committee and the bug submitter. We prefer to fully disclose the bug as soon as possible once a user mitigation is available. It is reasonable to delay disclosure when the bug or the fix is not yet fully understood, the solution is not well-tested, or for vendor coordination. The timeframe for disclosure is from immediate (especially if it's already publicly known) to a few weeks. For a vulnerability with a straightforward mitigation, we expect report date to disclosure date to be on the order of 7 days. The Kubernetes Product Security Committee holds the final say when setting a disclosure date.*

## ***Feedback***

*Was this page helpful?*

*Yes No*

*Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).*

*Last modified August 05, 2020 at 3:17 AM PST: [Replace special quote characters with normal ones. \(c6a96128c\)](#)  
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- [Security Announcements](#)
- [Report a Vulnerability](#)
  - [When Should I Report a Vulnerability?](#)
  - [When Should I NOT Report a Vulnerability?](#)
- [Security Vulnerability Response](#)

- [Public Disclosure Timing](#)

# API Access Control

For an introduction to how Kubernetes implements and controls API access, read [Controlling Access to the Kubernetes API](#).

Reference documentation:

- [Authenticating](#)
  - [Authenticating with Bootstrap Tokens](#)
- [Admission Controllers](#)
  - [Dynamic Admission Control](#)
- [Authorization](#)
  - [Role Based Access Control](#)
  - [Attribute Based Access Control](#)
  - [Node Authorization](#)
  - [Webhook Authorization](#)
- [Certificate Signing Requests](#)
  - including [CSR approval](#) and [certificate signing](#)
- Service accounts
  - [Developer guide](#)
  - [Administration](#)

## Authenticating

This page provides an overview of authenticating.

### Users in Kubernetes

All Kubernetes clusters have two categories of users: service accounts managed by Kubernetes, and normal users.

It is assumed that a cluster-independent service manages normal users in the following ways:

- an administrator distributing private keys
- a user store like Keystone or Google Accounts
- a file with a list of usernames and passwords

In this regard, Kubernetes does not have objects which represent normal user accounts. Normal users cannot be added to a cluster through an API call.

Even though a normal user cannot be added via an API call, any user that presents a valid certificate signed by the cluster's certificate authority (CA) is considered authenticated. In this configuration, Kubernetes determines the username from the common name field in the 'subject' of the cert (e.g., "/CN=bob"). From there, the role based access control (RBAC) sub-system

would determine whether the user is authorized to perform a specific operation on a resource. For more details, refer to the normal users topic in [certificate request](#) for more details about this.

In contrast, service accounts are users managed by the Kubernetes API. They are bound to specific namespaces, and created automatically by the API server or manually through API calls. Service accounts are tied to a set of credentials stored as `Secrets`, which are mounted into pods allowing in-cluster processes to talk to the Kubernetes API.

API requests are tied to either a normal user or a service account, or are treated as [anonymous requests](#). This means every process inside or outside the cluster, from a human user typing `kubectl` on a workstation, to `kubelet`s on nodes, to members of the control plane, must authenticate when making requests to the API server, or be treated as an anonymous user.

## Authentication strategies

Kubernetes uses client certificates, bearer tokens, an authenticating proxy, or HTTP basic auth to authenticate API requests through authentication plugins. As HTTP requests are made to the API server, plugins attempt to associate the following attributes with the request:

- **Username:** a string which identifies the end user. Common values might be `kube-admin` or `jane@example.com`.
- **UID:** a string which identifies the end user and attempts to be more consistent and unique than username.
- **Groups:** a set of strings, each of which indicates the user's membership in a named logical collection of users. Common values might be `system:masters` or `devops-team`.
- **Extra fields:** a map of strings to list of strings which holds additional information authorizers may find useful.

All values are opaque to the authentication system and only hold significance when interpreted by an [authorizer](#).

You can enable multiple authentication methods at once. You should usually use at least two methods:

- service account tokens for service accounts
- at least one other method for user authentication.

When multiple authenticator modules are enabled, the first module to successfully authenticate the request short-circuits evaluation. The API server does not guarantee the order authenticators run in.

The `system:authenticated` group is included in the list of groups for all authenticated users.

Integrations with other authentication protocols (LDAP, SAML, Kerberos, alternate x509 schemes, etc) can be accomplished using an [authenticating proxy](#) or the [authentication webhook](#).



## X509 Client Certs

Client certificate authentication is enabled by passing the `--client-ca-file=SOMEFILE` option to API server. The referenced file must contain one or more certificate authorities to use to validate client certificates presented to the API server. If a client certificate is presented and verified, the common name of the subject is used as the user name for the request. As of Kubernetes 1.4, client certificates can also indicate a user's group memberships using the certificate's organization fields. To include multiple group memberships for a user, include multiple organization fields in the certificate.

For example, using the `openssl` command line tool to generate a certificate signing request:

```
openssl req -new -key jbeda.pem -out jbeda-csr.pem -subj "/CN=jbeda/O=app1/O=app2"
```

This would create a CSR for the username "jbeda", belonging to two groups, "app1" and "app2".

See [Managing Certificates](#) for how to generate a client cert.

## Static Token File

The API server reads bearer tokens from a file when given the `--token-auth-file=SOMEFILE` option on the command line. Currently, tokens last indefinitely, and the token list cannot be changed without restarting API server.

The token file is a csv file with a minimum of 3 columns: token, user name, user uid, followed by optional group names.

### Note:

If you have more than one group the column must be double quoted e.g.

```
token,user,uid,"group1,group2,group3"
```

## Putting a Bearer Token in a Request

When using bearer token authentication from an http client, the API server expects an `Authorization` header with a value of `Bearer THETOKEN`. The bearer token must be a character sequence that can be put in an HTTP header value using no more than the encoding and quoting facilities of HTTP. For example: if the bearer token is `31ada4fd-adec-460c-809a-9e56ceb75269` then it would appear in an HTTP header as shown below.

```
Authorization: Bearer 31ada4fd-adec-460c-809a-9e56ceb75269
```



## Bootstrap Tokens

**FEATURE STATE:** Kubernetes v1.18 [stable]

To allow for streamlined bootstrapping for new clusters, Kubernetes includes a dynamically-managed Bearer token type called a Bootstrap Token. These tokens are stored as Secrets in the kube-system namespace, where they can be dynamically managed and created. Controller Manager contains a TokenCleaner controller that deletes bootstrap tokens as they expire.

The tokens are of the form [a-z0-9]{6}.[a-z0-9]{16}. The first component is a Token ID and the second component is the Token Secret. You specify the token in an HTTP header as follows:

```
Authorization: Bearer 781292.db7bc3a58fc5f07e
```

You must enable the Bootstrap Token Authenticator with the `--enable-bootstrap-token-auth` flag on the API Server. You must enable the TokenCleaner controller via the `--controllers` flag on the Controller Manager. This is done with something like `--controllers=*,tokencleaner`. kubeadm will do this for you if you are using it to bootstrap a cluster.

The authenticator authenticates as `system:bootstrap:<Token ID>`. It is included in the `system:bootstrappers` group. The naming and groups are intentionally limited to discourage users from using these tokens past bootstrapping. The user names and group can be used (and are used by kubeadm) to craft the appropriate authorization policies to support bootstrapping a cluster.

Please see [Bootstrap Tokens](#) for in depth documentation on the Bootstrap Token authenticator and controllers along with how to manage these tokens with kubeadm.

## Service Account Tokens

A service account is an automatically enabled authenticator that uses signed bearer tokens to verify requests. The plugin takes two optional flags:

- `--service-account-key-file` A file containing a PEM encoded key for signing bearer tokens. If unspecified, the API server's TLS private key will be used.
- `--service-account-lookup` If enabled, tokens which are deleted from the API will be revoked.

Service accounts are usually created automatically by the API server and associated with pods running in the cluster through the [ServiceAccount Admission Controller](#). Bearer tokens are mounted into pods at well-known locations, and allow in-cluster processes to talk to the API server. Accounts may be explicitly associated with pods using the `serviceAccountName` field of a PodSpec.

**Note:** `serviceAccountName` is usually omitted because this is done automatically.

```

apiVersion: apps/v1 # this apiVersion is relevant as of
Kubernetes 1.9
kind: Deployment
metadata:
  name: nginx-deployment
  namespace: default
spec:
  replicas: 3
  template:
    metadata:
      # ...
    spec:
      serviceAccountName: bob-the-bot
      containers:
        - name: nginx
          image: nginx:1.14.2

```

Service account bearer tokens are perfectly valid to use outside the cluster and can be used to create identities for long standing jobs that wish to talk to the Kubernetes API. To manually create a service account, simply use the `kubectl create serviceaccount (NAME)` command. This creates a service account in the current namespace and an associated secret.

```
kubectl create serviceaccount jenkins
```

```
serviceaccount "jenkins" created
```

Check an associated secret:

```
kubectl get serviceaccounts jenkins -o yaml
```

```

apiVersion: v1
kind: ServiceAccount
metadata:
  # ...
secrets:
  - name: jenkins-token-lyvwg

```

The created secret holds the public CA of the API server and a signed JSON Web Token (JWT).

```
kubectl get secret jenkins-token-lyvwg -o yaml
```

```

apiVersion: v1
data:
  ca.crt: (APISERVER'S CA BASE64 ENCODED)
  namespace: ZGVmYXVsdA==
  token: (BEARER TOKEN BASE64 ENCODED)
kind: Secret
metadata:
  # ...
type: kubernetes.io/service-account-token

```

**Note:** Values are base64 encoded because secrets are always base64 encoded.

The signed JWT can be used as a bearer token to authenticate as the given service account. See [above](#) for how the token is included in a request. Normally these secrets are mounted into pods for in-cluster access to the API server, but can be used from outside the cluster as well.

Service accounts authenticate with the username `system:serviceaccount:(NAMESPACE):(SERVICEACCOUNT)`, and are assigned to the groups `system:serviceaccounts` and `system:serviceaccounts:(NAMESPACE)`.

WARNING: Because service account tokens are stored in secrets, any user with read access to those secrets can authenticate as the service account. Be cautious when granting permissions to service accounts and read capabilities for secrets.

## OpenID Connect Tokens

[OpenID Connect](#) is a flavor of OAuth2 supported by some OAuth2 providers, notably Azure Active Directory, Salesforce, and Google. The protocol's main extension of OAuth2 is an additional field returned with the access token called an [ID Token](#). This token is a JSON Web Token (JWT) with well known fields, such as a user's email, signed by the server.

To identify the user, the authenticator uses the `id_token` (not the `access_token`) from the OAuth2 [token response](#) as a bearer token. See [above](#) for how the token is included in a request.

**[JavaScript must be [enabled](#) to view content]**

1. Login to your identity provider
2. Your identity provider will provide you with an `access_token`, `id_token` and a `refresh_token`
3. When using `kubectl`, use your `id_token` with the `--token` flag or add it directly to your `kubeconfig`
4. `kubectl` sends your `id_token` in a header called `Authorization` to the API server
5. The API server will make sure the JWT signature is valid by checking against the certificate named in the configuration
6. Check to make sure the `id_token` hasn't expired
7. Make sure the user is authorized
8. Once authorized the API server returns a response to `kubectl`
9. `kubectl` provides feedback to the user

Since all of the data needed to validate who you are is in the `id_token`, Kubernetes doesn't need to "phone home" to the identity provider. In a model where every request is stateless this provides a very scalable solution for authentication. It does offer a few challenges:

1. Kubernetes has no "web interface" to trigger the authentication process. There is no browser or interface to collect credentials which is why you need to authenticate to your identity provider first.
2. The `id_token` can't be revoked, it's like a certificate so it should be short-lived (only a few minutes) so it can be very annoying to have to get a new token every few minutes.
3. There's no easy way to authenticate to the Kubernetes dashboard without using the `kubectl proxy` command or a reverse proxy that injects the `id_token`.

## Configuring the API Server

To enable the plugin, configure the following flags on the API server:

Parameter	Description	Example	Required
<code>--oidc-issuer-url</code>	URL of the provider which allows the API server to discover public signing keys. Only URLs which use the <code>https://</code> scheme are accepted. This is typically the provider's discovery URL without a path, for example <code>"https://accounts.google.com"</code> or <code>"https://login.salesforce.com"</code> . This URL should point to the level below <code>.well-known/openid-configuration</code>	If the discovery URL is <code>https://accounts.google.com/.well-known/openid-configuration</code> , the value should be <code>https://accounts.google.com</code>	Yes
<code>--oidc-client-id</code>	A client id that all tokens must be issued for.	kubernetes	Yes

<b>Parameter</b>	<b>Description</b>	<b>Example</b>	<b>Required</b>
<code>--oidc-username-claim</code>	JWT claim to use as the user name. By default <code>sub</code> , which is expected to be a unique identifier of the end user. Admins can choose other claims, such as <code>email</code> or <code>name</code> , depending on their provider. However, claims other than <code>email</code> will be prefixed with the issuer URL to prevent naming clashes with other plugins.	<code>sub</code>	No
<code>--oidc-username-prefix</code>	Prefix prepended to username claims to prevent clashes with existing names (such as <code>system: users</code> ). For example, the value <code>oidc:</code> will create usernames like <code>oidc:jane.doe</code> . If this flag isn't provided and <code>--oidc-username-claim</code> is a value other than <code>email</code> the prefix defaults to <code>( Issuer URL )#</code> where <code>( Issuer URL )</code> is the value of <code>--oidc-issuer-url</code> . The value <code>-</code> can be used to disable all prefixing.	<code>oidc:</code>	No
<code>--oidc-groups-claim</code>	JWT claim to use as the user's group. If the claim is present it must be an array of strings.	<code>groups</code>	No

<b>Parameter</b>	<b>Description</b>	<b>Example</b>	<b>Required</b>
<code>--oidc-groups-prefix</code>	Prefix prepended to group claims to prevent clashes with existing names (such as <code>system: groups</code> ). For example, the value <code>oidc:</code> will create group names like <code>oidc:engineering</code> and <code>oidc:infra</code> .	<code>oidc:</code>	No
<code>--oidc-required-claim</code>	A key=value pair that describes a required claim in the ID Token. If set, the claim is verified to be present in the ID Token with a matching value. Repeat this flag to specify multiple claims.	<code>claim=value</code>	No
<code>--oidc-ca-file</code>	The path to the certificate for the CA that signed your identity provider's web certificate. Defaults to the host's root CAs.	<code>/etc/kubernetes/ssl/kc-ca.pem</code>	No

Importantly, the API server is not an OAuth2 client, rather it can only be configured to trust a single issuer. This allows the use of public providers, such as Google, without trusting credentials issued to third parties. Admins who wish to utilize multiple OAuth clients should explore providers which support the *azp* (authorized party) claim, a mechanism for allowing one client to issue tokens on behalf of another.

Kubernetes does not provide an OpenID Connect Identity Provider. You can use an existing public OpenID Connect Identity Provider (such as Google, or [others](#)). Or, you can run your own Identity Provider, such as [dex](#), [Keycloak](#), CloudFoundry [UAA](#), or Tremolo Security's [OpenUnison](#).

For an identity provider to work with Kubernetes it must:

1. Support [OpenID connect discovery](#); not all do.
2. Run in TLS with non-obsolete ciphers
3. Have a CA signed certificate (even if the CA is not a commercial CA or is self signed)

A note about requirement #3 above, requiring a CA signed certificate. If you deploy your own identity provider (as opposed to one of the cloud providers like Google or Microsoft) you **MUST** have your identity provider's web server certificate signed by a certificate with the CA flag set to `TRUE`, even if it is self signed. This is due to GoLang's TLS client implementation being very strict to the standards around certificate validation. If you don't have a CA handy, you can use [this script](#) from the Dex team to create a simple CA and a signed certificate and key pair. Or you can use [this similar script](#) that generates SHA256 certs with a longer life and larger key size.

Setup instructions for specific systems:

- [UAA](#)
- [Dex](#)
- [OpenUnison](#)

## Using kubectl

### Option 1 - OIDC Authenticator

The first option is to use the `kubectl oidc` authenticator, which sets the `id_token` as a bearer token for all requests and refreshes the token once it expires. After you've logged into your provider, use `kubectl` to add your `id_token`, `refresh_token`, `client_id`, and `client_secret` to configure the plugin.

Providers that don't return an `id_token` as part of their refresh token response aren't supported by this plugin and should use "Option 2" below.

```
kubectl config set-credentials USER_NAME \  
  --auth-provider=oidc \  
  --auth-provider-arg=idp-issuer-url=( issuer url ) \  
  --auth-provider-arg=client-id=( your client id ) \  
  --auth-provider-arg=client-secret=( your client secret ) \  
  --auth-provider-arg=refresh-token=( your refresh token ) \  
  --auth-provider-arg=idp-certificate-authority=( path to your  
ca certificate ) \  
  --auth-provider-arg=id-token=( your id_token )
```

As an example, running the below command after authenticating to your identity provider:

```
kubectl config set-credentials mmosley \  
  --auth-provider=oidc \  
  --auth-provider-arg=id-token=( your id_token )
```



```

--auth-provider-arg=idp-issuer-url=https://
oidcidp.tremolo.lan:8443/auth/idp/OidcIdP \
--auth-provider-arg=client-id=kubernetes \
--auth-provider-arg=client-secret=ldb158f6-177d-4d9c-8a8b
-d36869918ec5 \
--auth-provider-arg=refresh-token=q1bKLF0yUiosTfawzA93TzZ
IDzH2TNa2SMm0zEiPKTUwME6BkEo6Sql5yUWVBSWpKUGphaWpxSVAfekB0ZbBhaEW
+VlFUeVRGcluyVF5JT4+haZmPsluFoFu5XkpXk5BXqHega4GAXlF+ma+vmYpFcHe5
eZR+slBFpZKtQA= \
--auth-provider-arg=idp-certificate-authority=/root/
ca.pem \
--auth-provider-arg=id-token=eyJraWQiOiJDTj1vaWRjaWRwLnRy
ZW1vbG8ubGFuLCBPVT1EZW1vLCBPPVRybWVvbG8gU2VjdXJpdHksIEw9QXJsaW5nd
G9uLCBTVD1WaXJnaW5pYSwgQz1VUy1DTj1rdWJlLWNhLTEyMDIxNDc5MjEwMzYwNz
MyMTUyIiwiaWxnIjoiaWMyNTYifQ.eyJpc3MiOiJodHRwczovL29pZG9pZHAudHJl
bW9sby5sYW46ODQ0My9hdXRoL2lkcC9PaWRjSWRQIiwiaXVkiJoia3ViZXJuZXRlc
yIsImV4cCI6MTQ4MzU0OTUxMSwianRpIjoiaW96US15TXdFcHV4WD1HZUhQdy1hZy
IsIm1hdCI6MTQ4MzU0OTUxMSwibmJmIjoxNDgzNTQ5MzMxLCJzdWIiOiI0YWViMzd
iYS1iInJq1LTQ4ZmQtYWIZMC0xYTAxZWU0MWUyMTgifQ.w6p4J_6qQ1HzTG9nrE0ru
bxIMb9K5hzcMPxc9IxpX2K4x09l-
oFiUw93daH3m5pluP6K7e0E6txBuRVfEcpJSwlels0sw8gb8VJcnzMS9EnZpeA0tW
_p-mnkFc3VcfyXuhe5R3G7aa5d8uHv70yJ9Y3-
UhjiN9EhpMdfPAoEB9fYKKkJRzF7utTTIPGrSaSU6d2pcpfYKaxIwePzEkT4DfcQt
hoZdy9ucNvvLoi1DIC-
UocFD8HLS8LYKEqSxQv0cvnThb0bJ9af71EwmuE21f05KzMW20KtAeget1gnld0os
Ptz1G5EwvaQ401-RPQzPGMVBld0_zMCAwZttJ4knw

```

Which would produce the below configuration:

```

users:
- name: mmosley
  user:
    auth-provider:
      config:
        client-id: kubernetes
        client-secret: ldb158f6-177d-4d9c-8a8b-d36869918ec5
        id-token: eyJraWQiOiJDTj1vaWRjaWRwLnRyZW1vbG8ubGFuLCBPVT1
EZW1vLCBPPVRybWVvbG8gU2VjdXJpdHksIEw9QXJsaW5ndG9uLCBTVD1WaXJnaW5p
YSwgQz1VUy1DTj1rdWJlLWNhLTEyMDIxNDc5MjEwMzYwNzMyMTUyIiwiaWxnIjoiaW
lMyNTYifQ.eyJpc3MiOiJodHRwczovL29pZG9pZHAudHJlbW9sby5sYW46ODQ0My9
hdXRoL2lkcC9PaWRjSWRQIiwiaXVkiJoia3ViZXJuZXRlcYIsImV4cCI6MTQ4MzU0
OTUxMSwianRpIjoiaW96US15TXdFcHV4WD1HZUhQdy1hZyIsIm1hdCI6MTQ4MzU0O
TQ1MSwibmJmIjoxNDgzNTQ5MzMxLCJzdWIiOiI0YWViMzdiYS1iInJq1LTQ4ZmQtYW
IzMC0xYTAxZWU0MWUyMTgifQ.w6p4J_6qQ1HzTG9nrE0rubxIMb9K5hzcMPxc9Ixp
x2K4x09l-
oFiUw93daH3m5pluP6K7e0E6txBuRVfEcpJSwlels0sw8gb8VJcnzMS9EnZpeA0tW
_p-mnkFc3VcfyXuhe5R3G7aa5d8uHv70yJ9Y3-
UhjiN9EhpMdfPAoEB9fYKKkJRzF7utTTIPGrSaSU6d2pcpfYKaxIwePzEkT4DfcQt
hoZdy9ucNvvLoi1DIC-
UocFD8HLS8LYKEqSxQv0cvnThb0bJ9af71EwmuE21f05KzMW20KtAeget1gnld0os

```



```
Ptz1G5EwvaQ401-RPQzPGMVBld0_zMCAwZttJ4knw
  idp-certificate-authority: /root/ca.pem
  idp-issuer-url: https://oidcidp.tremolo.lan:8443/auth/
idp/0idcIdP
  refresh-token: q1bKLF0yUiosTfawzA93TzZIDzH2TNa2SMm0zEiPKT
UwME6BkEo6Sql5yUwVBSWpKUGphaWpxSVAfekB0ZbBhaEW+VlFUeVRGcluyVF5JT4
+haZmPsluFoFu5XkpXk5BXq
  name: oidc
```

Once your `id_token` expires, `kubectl` will attempt to refresh your `id_token` using your `refresh_token` and `client_secret` storing the new values for the `refresh_token` and `id_token` in your `.kube/config`.

### Option 2 - Use the `--token` Option

The `kubectl` command lets you pass in a token using the `--token` option. Simply copy and paste the `id_token` into this option:

```
kubectl --token=eyJhbGciOiJSUzI1NiJ9.eyJpc3MiOiJodHRwczovL21sYi50cmVtb2xvLmxhbjo4MDQzL2F1dGgvaWRwL29pZGMiLCJhdWQiOiJrdWJlcm5ldGVzIiwiaXhwIjoxNDc0NTk2NjY5LCJqdGkiOiI2RDUzNXoxUEpFNjJ0R3QxaWVyYm9RIiwiaWF0IjoxNDc0NTk2MzY5LCJyYmYiOiJlY0NzQ10TYyNDksInN1YiI6Im13aW5kdSI9InVzZXJfcm9sZSI6WyJlc2VycyIsIm5ldy1uYW1lc3BhY2Utdmllld2VyIl0sImVtYWlsIjoibXdpbmR1QG5vbW9yZWplZGkuY29tIn0.f2As579n9VNoaKzoF-d0QGmXkFKf1FMyNV0-va_B63jn-_n9LGSCca_6IVMP8p0-Zb4KvRqGyTP0r3HkHxYy5c81AnIh8ijarruczl-TK_yF5akjSTHFZD-0gRzlevBDiH8Q79NAr-ky0P4iIXS8lY9Vnjch5MF74Zx0c3a1KJHJUnnpjIACByfF2SCaYzbWFMUNat-K1PaUk5-ujMBG7yYnr95xD-63n8C08teGUAaEMx6zRjzfhnhbzX-ajwZLGwGUBT4WqjMs70-6a7_8gZmLZb2az1cZynkFRj2BaCkVT3A2RrjeEwZEtGXlMqKJ1_I2ulr0VsYx01_yD35-rw get nodes
```

## Webhook Token Authentication

Webhook authentication is a hook for verifying bearer tokens.

- `--authentication-token-webhook-config-file` a configuration file describing how to access the remote webhook service.
- `--authentication-token-webhook-cache-ttl` how long to cache authentication decisions. Defaults to two minutes.
- `--authentication-token-webhook-version` determines whether to use `authentication.k8s.io/v1beta1` or `authentication.k8s.io/v1TokenReview` objects to send/receive information from the webhook. Defaults to `v1beta1`.

The configuration file uses the [kubeconfig](#) file format. Within the file, `clusters` refers to the remote service and `users` refers to the API server webhook. An example would be:

```
# Kubernetes API version
apiVersion: v1
# kind of the API object
kind: Config
# clusters refers to the remote service.
clusters:
  - name: name-of-remote-authn-service
    cluster:
      certificate-authority: /path/to/ca.pem          # CA for
verifying the remote service.
      server: https://authn.example.com/authenticate # URL of
remote service to query. Must use 'https'.

# users refers to the API server's webhook configuration.
users:
  - name: name-of-api-server
    user:
      client-certificate: /path/to/cert.pem # cert for the
webhook plugin to use
      client-key: /path/to/key.pem          # key matching the
cert

# kubeconfig files require a context. Provide one for the API
server.
current-context: webhook
contexts:
  - context:
      cluster: name-of-remote-authn-service
      user: name-of-api-server
      name: webhook
```

When a client attempts to authenticate with the API server using a bearer token as discussed [above](#), the authentication webhook POSTs a JSON-serialized `TokenReview` object containing the token to the remote service.

Note that webhook API objects are subject to the same [versioning compatibility rules](#) as other Kubernetes API objects. Implementers should check the `apiVersion` field of the request to ensure correct deserialization, and **must** respond with a `TokenReview` object of the same version as the request.

- [authentication.k8s.io/v1](https://kubernetes.io/api-reference/authentication/v1)
- [authentication.k8s.io/v1beta1](https://kubernetes.io/api-reference/authentication/v1beta1)

**Note:** The Kubernetes API server defaults to sending `authentication.k8s.io/v1beta1` token reviews for backwards compatibility. To opt into receiving `authentication.k8s.io/v1` token reviews, the API server must be started with `--authentication-token-webhook-version=v1`.

```
{
  "apiVersion": "authentication.k8s.io/v1",
  "kind": "TokenReview",
  "spec": {
    # Opaque bearer token sent to the API server
    "token": "014fbff9a07c...",

    # Optional list of the audience identifiers for the server
    # the token was presented to.
    # Audience-aware token authenticators (for example, OIDC
    # token authenticators)
    # should verify the token was intended for at least one of
    # the audiences in this list,
    # and return the intersection of this list and the valid
    # audiences for the token in the response status.
    # This ensures the token is valid to authenticate to the
    # server it was presented to.
    # If no audiences are provided, the token should be
    # validated to authenticate to the Kubernetes API server.
    "audiences": ["https://myserver.example.com", "https://
myserver.internal.example.com"]
  }
}
```

```
{
  "apiVersion": "authentication.k8s.io/v1beta1",
  "kind": "TokenReview",
  "spec": {
    # Opaque bearer token sent to the API server
    "token": "014fbff9a07c...",

    # Optional list of the audience identifiers for the server
    # the token was presented to.
    # Audience-aware token authenticators (for example, OIDC
    # token authenticators)
    # should verify the token was intended for at least one of
    # the audiences in this list,
    # and return the intersection of this list and the valid
    # audiences for the token in the response status.
    # This ensures the token is valid to authenticate to the
    # server it was presented to.
    # If no audiences are provided, the token should be
    # validated to authenticate to the Kubernetes API server.
    "audiences": ["https://myserver.example.com", "https://
myserver.internal.example.com"]
  }
}
```

```
}  
}
```

The remote service is expected to fill the *status* field of the request to indicate the success of the login. The response body's *spec* field is ignored and may be omitted. The remote service must return a response using the same *TokenReview* API version that it received. A successful validation of the bearer token would return:

- [authentication.k8s.io/v1](https://kubernetes.io/api/authentication.k8s.io/v1)
- [authentication.k8s.io/v1beta1](https://kubernetes.io/api/authentication.k8s.io/v1beta1)

```
{  
  "apiVersion": "authentication.k8s.io/v1",  
  "kind": "TokenReview",  
  "status": {  
    "authenticated": true,  
    "user": {  
      # Required  
      "username": "janedoe@example.com",  
      # Optional  
      "uid": "42",  
      # Optional group memberships  
      "groups": ["developers", "qa"],  
      # Optional additional information provided by the  
      # authenticator.  
      # This should not contain confidential data, as it can be  
      # recorded in logs  
      # or API objects, and is made available to admission  
      # webhooks.  
      "extra": {  
        "extrafield1": [  
          "extravalue1",  
          "extravalue2"  
        ]  
      }  
    },  
    # Optional list audience-aware token authenticators can  
    # return,  
    # containing the audiences from the `spec.audiences` list  
    # for which the provided token was valid.  
    # If this is omitted, the token is considered to be valid to  
    # authenticate to the Kubernetes API server.  
    "audiences": ["https://myserver.example.com"]  
  }  
}
```

```
{  
  "apiVersion": "authentication.k8s.io/v1beta1",  
  "kind": "TokenReview",
```

```

"status": {
  "authenticated": true,
  "user": {
    # Required
    "username": "janedoe@example.com",
    # Optional
    "uid": "42",
    # Optional group memberships
    "groups": ["developers", "qa"],
    # Optional additional information provided by the
    authenticator.
    # This should not contain confidential data, as it can be
    recorded in logs
    # or API objects, and is made available to admission
    webhooks.
    "extra": {
      "extrafield1": [
        "extravalue1",
        "extravalue2"
      ]
    }
  },
  # Optional list audience-aware token authenticators can
  return,
  # containing the audiences from the `spec.audiences` list
  for which the provided token was valid.
  # If this is omitted, the token is considered to be valid to
  authenticate to the Kubernetes API server.
  "audiences": ["https://myserver.example.com"]
}
}

```

An unsuccessful request would return:

- [authentication.k8s.io/v1](https://kubernetes.io/docs/reference/authentication/authentication.k8s.io/v1)
- [authentication.k8s.io/v1beta1](https://kubernetes.io/docs/reference/authentication/authentication.k8s.io/v1beta1)

```

{
  "apiVersion": "authentication.k8s.io/v1",
  "kind": "TokenReview",
  "status": {
    "authenticated": false,
    # Optionally include details about why authentication failed.
    # If no error is provided, the API will return a generic
    Unauthorized message.
    # The error field is ignored when authenticated=true.
    "error": "Credentials are expired"
  }
}

```

```
{
  "apiVersion": "authentication.k8s.io/v1beta1",
  "kind": "TokenReview",
  "status": {
    "authenticated": false,
    # Optionally include details about why authentication failed.
    # If no error is provided, the API will return a generic
    Unauthorized message.
    # The error field is ignored when authenticated=true.
    "error": "Credentials are expired"
  }
}
```

## Authenticating Proxy

The API server can be configured to identify users from request header values, such as X-Remote-User. It is designed for use in combination with an authenticating proxy, which sets the request header value.

- `--requestheader-username-headers` Required, case-insensitive. Header names to check, in order, for the user identity. The first header containing a value is used as the username.
- `--requestheader-group-headers` 1.6+. Optional, case-insensitive. "X-Remote-Group" is suggested. Header names to check, in order, for the user's groups. All values in all specified headers are used as group names.
- `--requestheader-extra-headers-prefix` 1.6+. Optional, case-insensitive. "X-Remote-Extra-" is suggested. Header prefixes to look for to determine extra information about the user (typically used by the configured authorization plugin). Any headers beginning with any of the specified prefixes have the prefix removed. The remainder of the header name is lowercased and [percent-decoded](#) and becomes the extra key, and the header value is the extra value.

**Note:** Prior to 1.11.3 (and 1.10.7, 1.9.11), the extra key could only contain characters which were [legal in HTTP header labels](#).

For example, with this configuration:

```
--requestheader-username-headers=X-Remote-User
--requestheader-group-headers=X-Remote-Group
--requestheader-extra-headers-prefix=X-Remote-Extra-
```

this request:

```
GET / HTTP/1.1
X-Remote-User: fido
X-Remote-Group: dogs
X-Remote-Group: dachshunds
X-Remote-Extra-Acme.com%2Fproject: some-project
X-Remote-Extra-Scopes: openid
X-Remote-Extra-Scopes: profile
```

would result in this user info:

```
name: fido
groups:
- dogs
- dachshunds
extra:
  acme.com/project:
  - some-project
  scopes:
  - openid
  - profile
```

*In order to prevent header spoofing, the authenticating proxy is required to present a valid client certificate to the API server for validation against the specified CA before the request headers are checked. WARNING: do **not** reuse a CA that is used in a different context unless you understand the risks and the mechanisms to protect the CA's usage.*

- *--requestheader-client-ca-file Required. PEM-encoded certificate bundle. A valid client certificate must be presented and validated against the certificate authorities in the specified file before the request headers are checked for user names.*
- *--requestheader-allowed-names Optional. List of Common Name values (CNs). If set, a valid client certificate with a CN in the specified list must be presented before the request headers are checked for user names. If empty, any CN is allowed.*

## **Anonymous requests**

*When enabled, requests that are not rejected by other configured authentication methods are treated as anonymous requests, and given a username of `system:anonymous` and a group of `system:unauthenticated`.*

*For example, on a server with token authentication configured, and anonymous access enabled, a request providing an invalid bearer token would receive a 401 Unauthorized error. A request providing no bearer token would be treated as an anonymous request.*



*In 1.5.1-1.5.x, anonymous access is disabled by default, and can be enabled by passing the `--anonymous-auth=true` option to the API server.*

*In 1.6+, anonymous access is enabled by default if an authorization mode other than `AlwaysAllow` is used, and can be disabled by passing the `--anonymous-auth=false` option to the API server. Starting in 1.6, the ABAC and RBAC authorizers require explicit authorization of the `system:anonymous` user or the `system:unauthenticated` group, so legacy policy rules that grant access to the `*` user or `*` group do not include anonymous users.*

## **User impersonation**

*A user can act as another user through impersonation headers. These let requests manually override the user info a request authenticates as. For example, an admin could use this feature to debug an authorization policy by temporarily impersonating another user and seeing if a request was denied.*

*Impersonation requests first authenticate as the requesting user, then switch to the impersonated user info.*

- A user makes an API call with their credentials and impersonation headers.
- API server authenticates the user.
- API server ensures the authenticated users have impersonation privileges.
- Request user info is replaced with impersonation values.
- Request is evaluated, authorization acts on impersonated user info.

*The following HTTP headers can be used to performing an impersonation request:*

- `Impersonate-User`: The username to act as.
- `Impersonate-Group`: A group name to act as. Can be provided multiple times to set multiple groups. Optional. Requires "`Impersonate-User`"
- `Impersonate-Extra-( extra name )`: A dynamic header used to associate extra fields with the user. Optional. Requires "`Impersonate-User`". In order to be preserved consistently, `( extra name )` should be lower-case, and any characters which aren't [legal in HTTP header labels](#) MUST be utf8 and [percent-encoded](#).

**Note:** Prior to 1.11.3 (and 1.10.7, 1.9.11), `( extra name )` could only contain characters which were [legal in HTTP header labels](#).



An example set of headers:

```
Impersonate-User: jane.doe@example.com
Impersonate-Group: developers
Impersonate-Group: admins
Impersonate-Extra-dn: cn=jane,ou=engineers,dc=example,dc=com
Impersonate-Extra-acme.com%2Fproject: some-project
Impersonate-Extra-scopes: view
Impersonate-Extra-scopes: development
```

When using `kubectl` set the `--as` flag to configure the `Impersonate-User` header, set the `--as-group` flag to configure the `Impersonate-Group` header.

```
kubectl drain mynode
```

```
Error from server (Forbidden): User "clark" cannot get nodes at
the cluster scope. (get nodes mynode)
```

Set the `--as` and `--as-group` flag:

```
kubectl drain mynode --as=superman --as-group=system:masters
```

```
node/mynode cordoned
node/mynode drained
```

To impersonate a user, group, or set extra fields, the impersonating user must have the ability to perform the "impersonate" verb on the kind of attribute being impersonated ("user", "group", etc.). For clusters that enable the RBAC authorization plugin, the following `ClusterRole` encompasses the rules needed to set user and group impersonation headers:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: impersonator
rules:
- apiGroups: [""]
  resources: ["users", "groups", "serviceaccounts"]
  verbs: ["impersonate"]
```

Extra fields are evaluated as sub-resources of the resource "userextras". To allow a user to use impersonation headers for the extra field "scopes", a user should be granted the following role:

```

apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: scopes-impersonator
rules:
# Can set "Impersonate-Extra-scopes" header.
- apiGroups: ["authentication.k8s.io"]
  resources: ["userextras/scopes"]
  verbs: ["impersonate"]

```

The values of impersonation headers can also be restricted by limiting the set of resourceNames a resource can take.

```

apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: limited-impersonator
rules:
# Can impersonate the user "jane.doe@example.com"
- apiGroups: [""]
  resources: ["users"]
  verbs: ["impersonate"]
  resourceNames: ["jane.doe@example.com"]

# Can impersonate the groups "developers" and "admins"
- apiGroups: [""]
  resources: ["groups"]
  verbs: ["impersonate"]
  resourceNames: ["developers", "admins"]

# Can impersonate the extras field "scopes" with the values
"view" and "development"
- apiGroups: ["authentication.k8s.io"]
  resources: ["userextras/scopes"]
  verbs: ["impersonate"]
  resourceNames: ["view", "development"]

```

## client-go credential plugins

**FEATURE STATE:** Kubernetes v1.11 [beta]

k8s.io/client-go and tools using it such as kubectl and kubelet are able to execute an external command to receive user credentials.

This feature is intended for client side integrations with authentication protocols not natively supported by k8s.io/client-go (LDAP, Kerberos, OAuth2, SAML, etc.). The plugin implements the protocol specific logic, then

returns opaque credentials to use. Almost all credential plugin use cases require a server side component with support for the [webhook token authenticator](#) to interpret the credential format produced by the client plugin.

## Example use case

In a hypothetical use case, an organization would run an external service that exchanges LDAP credentials for user specific, signed tokens. The service would also be capable of responding to [webhook token authenticator](#) requests to validate the tokens. Users would be required to install a credential plugin on their workstation.

To authenticate against the API:

- The user issues a `kubectl` command.
- Credential plugin prompts the user for LDAP credentials, exchanges credentials with external service for a token.
- Credential plugin returns token to client-go, which uses it as a bearer token against the API server.
- API server uses the [webhook token authenticator](#) to submit a `TokenReview` to the external service.
- External service verifies the signature on the token and returns the user's username and groups.

## Configuration

Credential plugins are configured through [kubectl config files](#) as part of the user fields.

```
apiVersion: v1
kind: Config
users:
- name: my-user
  user:
    exec:
      # Command to execute. Required.
      command: "example-client-go-exec-plugin"

      # API version to use when decoding the ExecCredentials
      resource. Required.
      #
      # The API version returned by the plugin MUST match the
      version listed here.
      #
      # To integrate with tools that support multiple versions
```

```

(such as client.authentication.k8s.io/v1alpha1),
  # set an environment variable or pass an argument to the
  tool that indicates which version the exec plugin expects.
  apiVersion: "client.authentication.k8s.io/v1beta1"

  # Environment variables to set when executing the plugin.
  Optional.
  env:
    - name: "FOO"
      value: "bar"

  # Arguments to pass when executing the plugin. Optional.
  args:
    - "arg1"
    - "arg2"

  # Text shown to the user when the executable doesn't seem
  to be present. Optional.
  installHint: |
    example-client-go-exec-plugin is required to authenticate
    to the current cluster. It can be installed:

    On macOS: brew install example-client-go-exec-plugin

    On Ubuntu: apt-get install example-client-go-exec-plugin

    On Fedora: dnf install example-client-go-exec-plugin

    ...

  # Whether or not to provide cluster information, which
  could potentially contain
  # very large CA data, to this exec plugin as a part of the
  KUBERNETES_EXEC_INFO
  # environment variable.
  provideClusterInfo: true
clusters:
- name: my-cluster
  cluster:
    server: "https://172.17.4.100:6443"
    certificate-authority: "/etc/kubernetes/ca.pem"
    extensions:
      - name: client.authentication.k8s.io/exec # reserved
        extension name for per cluster exec config
      extension:
        arbitrary: config
        this: can be provided via the KUBERNETES_EXEC_INFO enviro
        nment variable upon setting provideClusterInfo
        you: ["can", "put", "anything", "here"]
contexts:
- name: my-cluster
  context:

```

```
cluster: my-cluster
user: my-user
current-context: my-cluster
```

Relative command paths are interpreted as relative to the directory of the config file. If KUBECONFIG is set to /home/jane/kubeconfig and the exec command is ./bin/example-client-go-exec-plugin, the binary /home/jane/bin/example-client-go-exec-plugin is executed.

```
- name: my-user
  user:
    exec:
      # Path relative to the directory of the kubeconfig
      command: "./bin/example-client-go-exec-plugin"
      apiVersion: "client.authentication.k8s.io/v1beta1"
```

## Input and output formats

The executed command prints an ExecCredential object to stdout. k8s.io/client-go authenticates against the Kubernetes API using the returned credentials in the status.

When run from an interactive session, stdin is exposed directly to the plugin. Plugins should use a [TTY check](#) to determine if it's appropriate to prompt a user interactively.

To use bearer token credentials, the plugin returns a token in the status of the ExecCredential.

```
{
  "apiVersion": "client.authentication.k8s.io/v1beta1",
  "kind": "ExecCredential",
  "status": {
    "token": "my-bearer-token"
  }
}
```

Alternatively, a PEM-encoded client certificate and key can be returned to use TLS client auth. If the plugin returns a different certificate and key on a subsequent call, k8s.io/client-go will close existing connections with the server to force a new TLS handshake.

If specified, clientKeyData and clientCertificateData must both be present.

`clientCertificateData` may contain additional intermediate certificates to send to the server.

```
{
  "apiVersion": "client.authentication.k8s.io/v1beta1",
  "kind": "ExecCredential",
  "status": {
    "clientCertificateData": "-----BEGIN CERTIFICATE-----\n...\n-----END CERTIFICATE-----",
    "clientKeyData": "-----BEGIN RSA PRIVATE KEY-----\n...\n-----END RSA PRIVATE KEY-----"
  }
}
```

Optionally, the response can include the expiry of the credential formatted as a RFC3339 timestamp. Presence or absence of an expiry has the following impact:

- If an expiry is included, the bearer token and TLS credentials are cached until the expiry time is reached, or if the server responds with a 401 HTTP status code, or when the process exits.
- If an expiry is omitted, the bearer token and TLS credentials are cached until the server responds with a 401 HTTP status code or until the process exits.

```
{
  "apiVersion": "client.authentication.k8s.io/v1beta1",
  "kind": "ExecCredential",
  "status": {
    "token": "my-bearer-token",
    "expirationTimestamp": "2018-03-05T17:30:20-08:00"
  }
}
```

The plugin can optionally be called with an environment variable, `KUBERNETES_EXEC_INFO`, that contains information about the cluster for which this plugin is obtaining credentials. This information can be used to perform cluster-specific credential acquisition logic. In order to enable this behavior, the `provideClusterInfo` field must be set on the `exec` user field in the [kubeconfig](#). Here is an example of the aforementioned `KUBERNETES_EXEC_INFO` environment variable.

```
{
  "apiVersion": "client.authentication.k8s.io/v1beta1",
  "kind": "ExecCredential",
  "spec": {
    "cluster": {
```

```
"server": "https://172.17.4.100:6443",
"certificate-authority-data": "LS0t...",
"config": {
  "arbitrary": "config",
  "this": "can be provided via the KUBERNETES_EXEC_INFO
environment variable upon setting provideClusterInfo",
  "you": ["can", "put", "anything", "here"]
}
}
```

## Feedback

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Last modified November 26, 2020 at 7:09 PM PST: [Fix the text in the authorization diagram \(2bc7fbad2\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Users in Kubernetes](#)
- [Authentication strategies](#)
  - [X509 Client Certs](#)
  - [Static Token File](#)
  - [Bootstrap Tokens](#)
  - [Service Account Tokens](#)
  - [OpenID Connect Tokens](#)
  - [Webhook Token Authentication](#)
  - [Authenticating Proxy](#)
- [Anonymous requests](#)
- [User impersonation](#)
- [client-go credential plugins](#)
  - [Example use case](#)
  - [Configuration](#)
  - [Input and output formats](#)

# Authenticating with Bootstrap Tokens

**FEATURE STATE:** Kubernetes v1.18 [stable]

Bootstrap tokens are a simple bearer token that is meant to be used when creating new clusters or joining new nodes to an existing cluster. It was built to support [kubeadm](#), but can be used in other contexts for users that wish to start clusters without kubeadm. It is also built to work, via RBAC policy, with the [Kubelet TLS Bootstrapping](#) system.

## Bootstrap Tokens Overview

Bootstrap Tokens are defined with a specific type (`bootstrap.kubernetes.io/token`) of secrets that lives in the `kube-system` namespace. These Secrets are then read by the Bootstrap Authenticator in the API Server. Expired tokens are removed with the TokenCleaner controller in the Controller Manager. The tokens are also used to create a signature for a specific ConfigMap used in a "discovery" process through a BootstrapSigner controller.

## Token Format

Bootstrap Tokens take the form of `abcdef.0123456789abcdef`. More formally, they must match the regular expression `[a-z0-9]{6}\.[a-z0-9]{16}`.

The first part of the token is the "Token ID" and is considered public information. It is used when referring to a token without leaking the secret part used for authentication. The second part is the "Token Secret" and should only be shared with trusted parties.

## Enabling Bootstrap Token Authentication

The Bootstrap Token authenticator can be enabled using the following flag on the API server:

```
--enable-bootstrap-token-auth
```

When enabled, bootstrapping tokens can be used as bearer token credentials to authenticate requests against the API server.

```
Authorization: Bearer 07401b.f395accd246ae52d
```

Tokens authenticate as the username `system:bootstrap:<token id>` and are members of the group `system:bootstrappers`. Additional groups may be specified in the token's Secret.

Expired tokens can be deleted automatically by enabling the tokencleaner controller on the controller manager.

```
--controllers=*,tokencleaner
```



# Bootstrap Token Secret Format

Each valid token is backed by a secret in the `kube-system` namespace. You can find the full design doc [here](#).

Here is what the secret looks like.

```
apiVersion: v1
kind: Secret
metadata:
  # Name MUST be of form "bootstrap-token-<token id>"
  name: bootstrap-token-07401b
  namespace: kube-system

# Type MUST be 'bootstrap.kubernetes.io/token'
type: bootstrap.kubernetes.io/token
stringData:
  # Human readable description. Optional.
  description: "The default bootstrap token generated by
'kubeadm init'."

  # Token ID and secret. Required.
  token-id: 07401b
  token-secret: f395accd246ae52d

  # Expiration. Optional.
  expiration: 2017-03-10T03:22:11Z

  # Allowed usages.
  usage-bootstrap-authentication: "true"
  usage-bootstrap-signing: "true"

  # Extra groups to authenticate the token as. Must start with
"system:bootstrappers:"
  auth-extra-groups: system:bootstrappers:worker,system:bootstrapers:ingress
```

The type of the secret must be `bootstrap.kubernetes.io/token` and the name must be `bootstrap-token-<token id>`. It must also exist in the `kube-system` namespace.

The `usage-bootstrap-*` members indicate what this secret is intended to be used for. A value must be set to `true` to be enabled.

- `usage-bootstrap-authentication` indicates that the token can be used to authenticate to the API server as a bearer token.
- `usage-bootstrap-signing` indicates that the token may be used to sign the `cluster-info` ConfigMap as described below.

The `expiration` field controls the expiry of the token. Expired tokens are rejected when used for authentication and ignored during ConfigMap signing. The expiry value is encoded as an absolute UTC time using

RFC3339. Enable the `tokencleaner` controller to automatically delete expired tokens.

## Token Management with `kubeadm`

You can use the `kubeadm` tool to manage tokens on a running cluster. See the [kubeadm token docs](#) for details.

## ConfigMap Signing

In addition to authentication, the tokens can be used to sign a ConfigMap. This is used early in a cluster bootstrap process before the client trusts the API server. The signed ConfigMap can be authenticated by the shared token.

Enable ConfigMap signing by enabling the `bootstrapsigner` controller on the Controller Manager.

```
--controllers=*,bootstrapsigner
```

The ConfigMap that is signed is `cluster-info` in the `kube-public` namespace. The typical flow is that a client reads this ConfigMap while unauthenticated and ignoring TLS errors. It then validates the payload of the ConfigMap by looking at a signature embedded in the ConfigMap.

The ConfigMap may look like this:

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: cluster-info
  namespace: kube-public
data:
  jws-kubeconfig-07401b: eyJhbGciOiJIUzI1NiIsImtpZCI6IjA3NDAxYiJ9
  ..tYEFbo6zDNo40MQE07aZcQX2m3EB2r03NuXtxVMYm9U
  kubeconfig: |
    apiVersion: v1
    clusters:
    - cluster:
        certificate-authority-data: <really long certificate
data>
        server: https://10.138.0.2:6443
        name: ""
    contexts: []
    current-context: ""
    kind: Config
    preferences: {}
    users: []
```

The `kubeconfig` member of the ConfigMap is a config file with just the cluster information filled out. The key thing being communicated here is the `certificate-authority-data`. This may be expanded in the future.

The signature is a JWS signature using the "detached" mode. To validate the signature, the user should encode the kubeconfig payload according to JWS rules (base64 encoded while discarding any trailing =). That encoded payload is then used to form a whole JWS by inserting it between the 2 dots. You can verify the JWS using the HS256 scheme (HMAC-SHA256) with the full token (e.g. 07401b.f395accd246ae52d) as the shared secret. Users must verify that HS256 is used.

**Warning:** Any party with a bootstrapping token can create a valid signature for that token. When using ConfigMap signing it's discouraged to share the same token with many clients, since a compromised client can potentially man-in-the middle another client relying on the signature to bootstrap TLS trust.

Consult the [kubeadm implementation details](#) section for more information.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified October 22, 2020 at 3:19 PM PST: [Fix links in reference section \(00fd1a68f\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Bootstrap Tokens Overview](#)
- [Token Format](#)
- [Enabling Bootstrap Token Authentication](#)
- [Bootstrap Token Secret Format](#)
- [Token Management with kubeadm](#)
- [ConfigMap Signing](#)

## Certificate Signing Requests

**FEATURE STATE:** Kubernetes v1.19 [stable]

The Certificates API enables automation of [X.509](#) credential provisioning by providing a programmatic interface for clients of the Kubernetes API to request and obtain X.509 [certificates](#) from a Certificate Authority (CA).

A CertificateSigningRequest (CSR) resource is used to request that a certificate be signed by a denoted signer, after which the request may be approved or denied before finally being signed.

## Request signing process

The `CertificateSigningRequest` resource type allows a client to ask for an X.509 certificate to be issued, based on a signing request. The `CertificateSigningRequest` object includes a PEM-encoded PKCS#10 signing request in the `spec.request` field. The `CertificateSigningRequest` denotes the signer (the recipient that the request is being made to) using the `spec.signerName` field. Note that `spec.signerName` is a required key after API version `certificates.k8s.io/v1`.

Once created, a `CertificateSigningRequest` must be approved before it can be signed. Depending on the signer selected, a `CertificateSigningRequest` may be automatically approved by a [controller](#). Otherwise, a `CertificateSigningRequest` must be manually approved either via the REST API (or `client-go`) or by running `kubectl certificate approve`. Likewise, a `CertificateSigningRequest` may also be denied, which tells the configured signer that it must not sign the request.

For certificates that have been approved, the next step is signing. The relevant signing controller first validates that the signing conditions are met and then creates a certificate. The signing controller then updates the `CertificateSigningRequest`, storing the new certificate into the `status.certificate` field of the existing `CertificateSigningRequest` object. The `status.certificate` field is either empty or contains a X.509 certificate, encoded in PEM format. The `CertificateSigningRequest` `status.certificate` field is empty until the signer does this.

Once the `status.certificate` field has been populated, the request has been completed and clients can now fetch the signed certificate PEM data from the `CertificateSigningRequest` resource. The signers can instead deny certificate signing if the approval conditions are not met.

In order to reduce the number of old `CertificateSigningRequest` resources left in a cluster, a garbage collection controller runs periodically. The garbage collection removes `CertificateSigningRequests` that have not changed state for some duration:

- Approved requests: automatically deleted after 1 hour
- Denied requests: automatically deleted after 1 hour
- Pending requests: automatically deleted after 1 hour

## Signers

All signers should provide information about how they work so that clients can predict what will happen to their CSRs. This includes:

1. **Trust distribution:** how trust (CA bundles) are distributed.
2. **Permitted subjects:** any restrictions on and behavior when a disallowed subject is requested.

3. **Permitted x509 extensions:** including IP subjectAltNames, DNS subjectAltNames, Email subjectAltNames, URI subjectAltNames etc, and behavior when a disallowed extension is requested.
4. **Permitted key usages / extended key usages:** any restrictions on and behavior when usages different than the signer-determined usages are specified in the CSR.
5. **Expiration/certificate lifetime:** whether it is fixed by the signer, configurable by the admin, determined by the CSR object etc and the behavior when an expiration is different than the signer-determined expiration that is specified in the CSR.
6. **CA bit allowed/disallowed:** and behavior if a CSR contains a request a for a CA certificate when the signer does not permit it.

Commonly, the `status.certificate` field contains a single PEM-encoded X.509 certificate once the CSR is approved and the certificate is issued. Some signers store multiple certificates into the `status.certificate` field. In that case, the documentation for the signer should specify the meaning of additional certificates; for example, this might be the certificate plus intermediates to be presented during TLS handshakes.

The PKCS#10 signing request format doesn't allow to specify a certificate expiration or lifetime. The expiration or lifetime therefore has to be set through e.g. an annotation on the CSR object. While it's theoretically possible for a signer to use that expiration date, there is currently no known implementation that does. (The built-in signers all use the same `ClusterSigningDuration` configuration option, which defaults to 1 year, and can be changed with the `--cluster-signing-duration` command-line flag of the `kube-controller-manager`.)

## Kubernetes signers

Kubernetes provides built-in signers that each have a well-known `signerName`:

1. `kubernetes.io/kube-apiserver-client`: signs certificates that will be honored as client certificates by the API server. Never auto-approved by [kube-controller-manager](#).
  1. Trust distribution: signed certificates must be honored as client certificates by the API server. The CA bundle is not distributed by any other means.
  2. Permitted subjects - no subject restrictions, but approvers and signers may choose not to approve or sign. Certain subjects like cluster-admin level users or groups vary between distributions and installations, but deserve additional scrutiny before approval and signing. The `CertificateSubjectRestriction` admission plugin is enabled by default to restrict `system:masters`, but it is often not the only cluster-admin subject in a cluster.
  3. Permitted x509 extensions - honors `subjectAltName` and key usage extensions and discards other extensions.

4. Permitted key usages - must include ["client auth"]. Must not include key usages beyond ["digital signature", "key encipherment", "client auth"].
  5. Expiration/certificate lifetime - set by the --cluster-signing-duration option for the kube-controller-manager implementation of this signer.
  6. CA bit allowed/disallowed - not allowed.
2. `kubernetes.io/kube-apiserver-client-kubelet`: signs client certificates that will be honored as client certificates by the API server. May be auto-approved by [kube-controller-manager](#).
    1. Trust distribution: signed certificates must be honored as client certificates by the API server. The CA bundle is not distributed by any other means.
    2. Permitted subjects - organizations are exactly ["system:nodes"], common name starts with "system:node:".
    3. Permitted x509 extensions - honors key usage extensions, forbids subjectAltName extensions and drops other extensions.
    4. Permitted key usages - exactly ["key encipherment", "digital signature", "client auth"].
    5. Expiration/certificate lifetime - set by the --cluster-signing-duration option for the kube-controller-manager implementation of this signer.
    6. CA bit allowed/disallowed - not allowed.
  3. `kubernetes.io/kubelet-serving`: signs serving certificates that are honored as a valid kubelet serving certificate by the API server, but has no other guarantees. Never auto-approved by [kube-controller-manager](#).
    1. Trust distribution: signed certificates must be honored by the API server as valid to terminate connections to a kubelet. The CA bundle is not distributed by any other means.
    2. Permitted subjects - organizations are exactly ["system:nodes"], common name starts with "system:node:".
    3. Permitted x509 extensions - honors key usage and DNSName/IPAddress subjectAltName extensions, forbids EmailAddress and URI subjectAltName extensions, drops other extensions. At least one DNS or IP subjectAltName must be present.
    4. Permitted key usages - exactly ["key encipherment", "digital signature", "server auth"].
    5. Expiration/certificate lifetime - set by the --cluster-signing-duration option for the kube-controller-manager implementation of this signer.
    6. CA bit allowed/disallowed - not allowed.
  4. `kubernetes.io/legacy-unknown`: has no guarantees for trust at all. Some third-party distributions of Kubernetes may honor client certificates signed by it. The stable CertificateSigningRequest API (version certificates.k8s.io/v1 and later) does not allow to set the s



ignerName as `kubernetes.io/legacy-unknown`. Never auto-approved by [kube-controller-manager](#).

1. Trust distribution: None. There is no standard trust or distribution for this signer in a Kubernetes cluster.
2. Permitted subjects - any
3. Permitted x509 extensions - honors `subjectAltName` and key usage extensions and discards other extensions.
4. Permitted key usages - any
5. Expiration/certificate lifetime - set by the `--cluster-signing-duration` option for the `kube-controller-manager` implementation of this signer.
6. CA bit allowed/disallowed - not allowed.

**Note:** Failures for all of these are only reported in `kube-controller-manager` logs.

Distribution of trust happens out of band for these signers. Any trust outside of those described above are strictly coincidental. For instance, some distributions may honor `kubernetes.io/legacy-unknown` as client certificates for the `kube-apiserver`, but this is not a standard. None of these usages are related to `ServiceAccount` token secrets `.data[ca.crt]` in any way. That CA bundle is only guaranteed to verify a connection to the API server using the default service (`kubernetes.default.svc`).

## Authorization

To allow creating a `CertificateSigningRequest` and retrieving any `CertificateSigningRequest`:

- Verbs: `create, get, list, watch`, group: `certificates.k8s.io`, resource: `certificatesigningrequests`

For example:

[access/certificate-signing-request/clusterrole-create.yaml](#)



```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: csr-creator
rules:
- apiGroups:
  - certificates.k8s.io
  resources:
  - certificatesigningrequests
  verbs:
  - create
  - get
  - list
  - watch
```

To allow approving a CertificateSigningRequest:

- Verbs: `get, list, watch`, group: `certificates.k8s.io`, resource: `certificatesigningrequests`
- Verbs: `update`, group: `certificates.k8s.io`, resource: `certificatesigningrequests/approval`
- Verbs: `approve`, group: `certificates.k8s.io`, resource: `signers`, resourceName: `<signerNameDomain>/<signerNamePath>` or `<signerNameDomain>/*`

For example:

[access/certificate-signing-request/clusterrole-approve.yaml](#)



```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: csr-approver
rules:
- apiGroups:
  - certificates.k8s.io
  resources:
  - certificatesigningrequests
  verbs:
  - get
  - list
  - watch
- apiGroups:
  - certificates.k8s.io
  resources:
  - certificatesigningrequests/approval
  verbs:
  - update
- apiGroups:
  - certificates.k8s.io
  resources:
  - signers
  resourceName:
  - example.com/my-signer-name # example.com/* can be used to
authorize for all signers in the 'example.com' domain
  verbs:
  - approve
```

To allow signing a CertificateSigningRequest:

- Verbs: `get, list, watch`, group: `certificates.k8s.io`, resource: `certificatesigningrequests`
- Verbs: `update`, group: `certificates.k8s.io`, resource: `certificatesigningrequests/status`



- Verbs: `sign`, group: `certificates.k8s.io`, resource: `signers`, resourceName: `<signerNameDomain>/<signerNamePath>` or `<signerNameDomain>/*`

[access/certificate-signing-request/clusterrole-sign.yaml](#)



```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: csr-signer
rules:
- apiGroups:
  - certificates.k8s.io
  resources:
  - certificatesigningrequests
  verbs:
  - get
  - list
  - watch
- apiGroups:
  - certificates.k8s.io
  resources:
  - certificatesigningrequests/status
  verbs:
  - update
- apiGroups:
  - certificates.k8s.io
  resources:
  - signers
  resourceName:
  - example.com/my-signer-name # example.com/* can be used to
authorize for all signers in the 'example.com' domain
  verbs:
  - sign
```

## Normal user

A few steps are required in order to get a normal user to be able to authenticate and invoke an API. First, this user must have certificate issued by the Kubernetes cluster, and then present that Certificate to the API call as the Certificate Header or through the `kubectl`.

## Create private key

The following scripts show how to generate PKI private key and CSR. It is important to set CN and O attribute of the CSR. CN is the name of the user and O is the group that this user will belong to. You can refer to [RBAC](#) for standard groups.

```
openssl genrsa -out john.key 2048
openssl req -new -key john.key -out john.csr
```

## Create CertificateSigningRequest

Create a `CertificateSigningRequest` and submit it to a Kubernetes Cluster via `kubectl`. Below is a script to generate the `CertificateSigningRequest`.

```
cat <<EOF | kubectl apply -f -
apiVersion: certificates.k8s.io/v1
kind: CertificateSigningRequest
metadata:
  name: john
spec:
  groups:
  - system:authenticated
  request:
LS0tLS1CRUdJTiBDRVJUSUZJQ0FURSBRSRVFVRVNULS0tLS0KTU1JQ1ZqQ0NBVDRDQ
VFBd0VURVBNQTBHQTFVRUF3d0dZVzVuWld4aE1JSUJJakFOQmdrcWhraUc5dzBCQV
FFRgpBQU9DQVE4QU1JSUJDZ0tDQVFFQTBByczhJTHRhdTYxakx2dHhWTTJSVlRWMDN
HWlJTWw0dWluVWo4RElaWjB0CnR2MUZtRVFSd3VoaUZs0FEzcWl0Qm0wMUFSMkNJ
VXBGd2ZzSjZ4MXF3ckJzVkhZbG1BNVhwRVpZM3ExcGswSDQKM3Z3aGJlK1o2MVNrV
HF5SVBYUWwrTWM5T1Nsbm0xb0R2N0NtSkZNMU1MRVI3QTVGZnZK0EdFRjJ6dHBoaU
lFMwpub1dtdHNZb3JuT2wzc2lHQ2ZGZzR4Zmd4eW8ybmlneFNVeKl1bXNnVm9PM2t
tT0x1RVF6cXpkakJ3TFJxbWlECk1mMXBMWnoyaVnaId4UkhCM1gyWnVvV1d1T09P
ZnpXM01LaE8ybHEvZi9DdS8wYk83c0x0M0t3U2ZMSU91TFcKcW90b1ZtRmxMMytqT
y82WDNDKzBERHk5aUtwbXJjVDBnWGZLemE1dHJRSURBUUFcb0FBd0RRWUpLb1pJaH
ZjTgpBUUVMQlFBRGdnRUJBR05WdmVIOGR4ZzNvK21VeVRkbmFjVmQ1N24zSkExdnZ
EU1JWREkyQTZ1eXN3ZFp1L1BVCKkwZXpZWV0RVNnSk1IRmQycVVMjNuNVJsSXJ3
R0xuUXFISUh5VStwWHhsdnZsRnpNOVpEWl1STmU3QlJvYXgKQVlEdUI5STZXT3FYb
kFvczFqRmxNUG5NbFpqdU5kSGxpT1BjTU1oNndLaTZZZFhpVStHYTJ2RUVLY01jSV
UyRgpvU2djUWdMYTk0aEpacGk3ZnNMdm10QUxoT045UHdNMGM1dVJVeVjV4T0dGMUt
CbWRSeEgvbUNOS2JKYjFRQm1HCkkwYitEUEdaTktXTU0xMzhIQXdoV0tkNjVoVHdY
OWl4V3ZHMkh4TG1WQzg0L1BHT0tWQW9FNkpsYWFHdTLQVmkKdj10SjVaZlZrcXdCd
0hKbzZXdk9xVlA3SVFjZmg3d0drWm89Ci0tLS0tRU5EIENFUlRJRklDQVRFIjFUFU
VFU1Q0tLS0tLQo=
  signerName: kubernetes.io/kube-apiserver-client
  usages:
  - client auth
EOF
```

Some points to note:

- `usages` has to be `'client auth'`
- `request` is the base64 encoded value of the CSR file content. You can get the content using this command: `cat john.csr | base64 | tr -d "\n"`

## Approve certificate signing request

Use `kubectl` to create a CSR and approve it.

*Get the list of CSRs:*

```
kubectl get csr
```

*Approve the CSR:*

```
kubectl certificate approve john
```

## **Get the certificate**

*Retrieve the certificate from the CSR:*

```
kubectl get csr/john -o yaml
```

*The certificate value is in Base64-encoded format under `status.certificate`.*

## **Create Role and RoleBinding**

*With the certificate created, it is time to define the Role and RoleBinding for this user to access Kubernetes cluster resources.*

*This is a sample script to create a Role for this new user:*

```
kubectl create role developer --verb=create --verb=get --verb=list --verb=update --verb=delete --resource=pods
```

*This is a sample command to create a RoleBinding for this new user:*

```
kubectl create rolebinding developer-binding-john --role=developer --user=john
```

## **Add to kubeconfig**

*The last step is to add this user into the kubeconfig file. This example assumes the key and certificate files are located at `"/home/vagrant/work/"`.*

*First, you need to add new credentials:*

```
kubectl config set-credentials john --client-key=/home/vagrant/work/john.key --client-certificate=/home/vagrant/work/john.crt --embed-certs=true
```

*Then, you need to add the context:*

```
kubectl config set-context john --cluster=kubernetes --user=john
```

*To test it, change the context to john:*

```
kubectl config use-context john
```

# Approval or rejection

## Control plane automated approval

The kube-controller-manager ships with a built-in approver for certificates with a `signerName` of `kubernetes.io/kube-apiserver-client-kubelet` that delegates various permissions on CSRs for node credentials to authorization. The kube-controller-manager POSTs `SubjectAccessReview` resources to the API server in order to check authorization for certificate approval.

## Approval or rejection using `kubectl`

A Kubernetes administrator (with appropriate permissions) can manually approve (or deny) `CertificateSigningRequests` by using the `kubectl certificate approve` and `kubectl certificate deny` commands.

To approve a CSR with `kubectl`:

```
kubectl certificate approve <certificate-signing-request-name>
```

Likewise, to deny a CSR:

```
kubectl certificate deny <certificate-signing-request-name>
```

## Approval or rejection using the Kubernetes API

Users of the REST API can approve CSRs by submitting an `UPDATE` request to the `approval` subresource of the CSR to be approved. For example, you could write an [operator](#) that watches for a particular kind of CSR and then sends an `UPDATE` to approve them.

When you make an approval or rejection request, set either the `Approved` or `Denied` status condition based on the state you determine:

For `Approved` CSRs:

```
apiVersion: certificates.k8s.io/v1
kind: CertificateSigningRequest
...
status:
  conditions:
  - lastUpdateTime: "2020-02-08T11:37:35Z"
    lastTransitionTime: "2020-02-08T11:37:35Z"
    message: Approved by my custom approver controller
    reason: ApprovedByMyPolicy # You can set this to any string
    type: Approved
```

For `Denied` CSRs:

```
apiVersion: certificates.k8s.io/v1
kind: CertificateSigningRequest
```

```

...
status:
  conditions:
  - lastUpdateTime: "2020-02-08T11:37:35Z"
    lastTransitionTime: "2020-02-08T11:37:35Z"
    message: Denied by my custom approver controller
    reason: DeniedByMyPolicy # You can set this to any string
    type: Denied

```

It's usual to set `status.conditions.reason` to a machine-friendly reason code using `TitleCase`; this is a convention but you can set it to anything you like. If you want to add a note just for human consumption, use the `status.conditions.message` field.

## Signing

### Control plane signer

The Kubernetes control plane implements each of the [Kubernetes signers](#), as part of the `kube-controller-manager`.

**Note:** Prior to Kubernetes v1.18, the `kube-controller-manager` would sign any CSRs that were marked as approved.

### API-based signers

Users of the REST API can sign CSRs by submitting an `UPDATE` request to the `status` subresource of the CSR to be signed.

As part of this request, the `status.certificate` field should be set to contain the signed certificate. This field contains one or more PEM-encoded certificates.

All PEM blocks must have the "CERTIFICATE" label, contain no headers, and the encoded data must be a BER-encoded ASN.1 Certificate structure as described in [section 4 of RFC5280](#).

Example certificate content:

```

-----BEGIN CERTIFICATE-----
MIIDGjCCAmqgAwIBAgIUC1N1EJ4Qnsd322BhDPRwmg3b/oAwDQYJKoZIhvcNAQEL
BQAwXDELMakGA1UEBhMCeHgxCjAIBgNVBAGMAXgxCjAIBgNVBACMAXgxCjAIBgNV
BAoMAXgxCjAIBgNVBAsMAXgxCzAJBgNVBAMMamNhMRawDgYJKoZIhvcNAQkBFgF4
MB4XDTIwMDcwNjIyMDcwMFoXDTIwMDcwNTIyMDcwMFowNzEVMGMGA1UEChMMc3lz
dGVt0m5vZGVzMR4wHAYDVQQDEXVzeXN0ZW06bm9kZToxMjcucMC4wLjEwggEiMA0G
CSqGSIb3DQEBAQUAA4IBDwAwggEKAoIBAQNed5X2eQ1JcLZkKvhzCR4Hx19+ZmU3
+elzf0ywLdoQxrPi+o4hVsUH3q0y52Bma7u1yehHDRSaq9u62cmi5ekgXhXHzGmm
kmW5n0itRECV3SFsSm2DSghRKf0mm6iTYHWDHzUXKdm9lPPWoS0xoR5oq0sm3JEh
Q7Et13wrvTJqBMJo1GTwQuF+HY0ku0NF/DLqbZiCpI08yQKyrBgYz2u051/oNp8a
sTCsV40UfyHhx2BBLUo4g4SptHFySTBwlpRWBnSjZP0hmN74JcpTLB4J5f4iEeA7
2QytZfADckG4wVkhH3C2EJUmrTfIBVrWdn39GXkSGlnvnMgF3uLZ6zNagMBAAGj
YTBfMA4GA1UdDwEB/wQEAwIFoDATBgNVHSUEDDAKBggrBgEFBQcDAjAMBgNVHRMB

```

```
Af8EAjAAMB0GA1UdDgQWBBTREl2hw54lkQBDeVCcd2f2VSlB1DALBgNVHREEBDAC
ggAwDQYJKoZIhvcNAQELBQADggEBABpZjuIKTq8pCaX8dMEGPWtAykgLsTcD2jYr
L0/TCrqmuaaliUa42jQTt20VsVP/L8ofFunj/KjpQU0bvKJPLMRKtmxbhXuQCQi1
qCRkp8o93mHvEz3mTUN+D1cfQ2fpsBENLnS0F4G/JyY2Vrh19/X8+mImMEK5e0y
o0BMby7byUj98WmcUvNCiXbC6F45QTmkwEhMqWns0JZQY+/XeDhEcg+lJvz9Eyo2
aGgPsyel03DpyXnyfJWAWMh0z7cikS5X2adesbgI86PhEBXPIJ1v13ZdfCExmdd
M1fLPhLyR54fGaY+7/X8P9AZzPefAkwiseXwe9ii6/a08vWoiE4=
-----END CERTIFICATE-----
```

Non-PEM content may appear before or after the CERTIFICATE PEM blocks and is unvalidated, to allow for explanatory text as described in section 5.2 of RFC7468.

When encoded in JSON or YAML, this field is base-64 encoded. A `CertificateSigningRequest` containing the example certificate above would look like this:

```
apiVersion: certificates.k8s.io/v1
kind: CertificateSigningRequest
...
status:
  certificate: "LS0tLS1CRUdJTiBDRVJUSUZJQ0FURS0tLS0tCk1JS..."
```

## What's next

- Read [Manage TLS Certificates in a Cluster](#)
- View the source code for the kube-controller-manager built in [signer](#)
- View the source code for the kube-controller-manager built in [approver](#)
- For details of X.509 itself, refer to [RFC 5280](#) section 3.1
- For information on the syntax of PKCS#10 certificate signing requests, refer to [RFC 2986](#)

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified October 20, 2020 at 4:35 PM PST: [Clarify expiration/lifetime of certificates signed by kube-controller-manager \(193264755\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Request signing process](#)
- [Signers](#)
  - [Kubernetes signers](#)
- [Authorization](#)

- [Normal user](#)
  - [Create private key](#)
  - [Create CertificateSigningRequest](#)
  - [Approve certificate signing request](#)
  - [Get the certificate](#)
  - [Create Role and RoleBinding](#)
  - [Add to kubeconfig](#)
- [Approval or rejection](#)
  - [Control plane automated approval](#)
  - [Approval or rejection using kubectl](#)
  - [Approval or rejection using the Kubernetes API](#)
- [Signing](#)
  - [Control plane signer](#)
  - [API-based signers](#)
- [What's next](#)

# Using Admission Controllers

*This page provides an overview of Admission Controllers.*

## What are they?

*An admission controller is a piece of code that intercepts requests to the Kubernetes API server prior to persistence of the object, but after the request is authenticated and authorized. The controllers consist of the [list](#) below, are compiled into the kube-apiserver binary, and may only be configured by the cluster administrator. In that list, there are two special controllers: MutatingAdmissionWebhook and ValidatingAdmissionWebhook. These execute the mutating and validating (respectively) [admission control webhooks](#) which are configured in the API.*

*Admission controllers may be "validating", "mutating", or both. Mutating controllers may modify the objects they admit; validating controllers may not.*

*Admission controllers limit requests to create, delete, modify or connect to (proxy). They do not support read requests.*

*The admission control process proceeds in two phases. In the first phase, mutating admission controllers are run. In the second phase, validating admission controllers are run. Note again that some of the controllers are both.*

*If any of the controllers in either phase reject the request, the entire request is rejected immediately and an error is returned to the end-user.*

*Finally, in addition to sometimes mutating the object in question, admission controllers may sometimes have side effects, that is, mutate related resources as part of request processing. Incrementing quota usage is the canonical example of why this is necessary. Any such side-effect needs a*



corresponding reclamation or reconciliation process, as a given admission controller does not know for sure that a given request will pass all of the other admission controllers.

## **Why do I need them?**

Many advanced features in Kubernetes require an admission controller to be enabled in order to properly support the feature. As a result, a Kubernetes API server that is not properly configured with the right set of admission controllers is an incomplete server and will not support all the features you expect.

## **How do I turn on an admission controller?**

The Kubernetes API server flag `enable-admission-plugins` takes a comma-delimited list of admission control plugins to invoke prior to modifying objects in the cluster. For example, the following command line enables the `NamespaceLifecycle` and the `LimitRanger` admission control plugins:

```
kube-apiserver --enable-admission-plugins=NamespaceLifecycle,LimitRanger ...
```

**Note:** Depending on the way your Kubernetes cluster is deployed and how the API server is started, you may need to apply the settings in different ways. For example, you may have to modify the `systemd` unit file if the API server is deployed as a `systemd` service, you may modify the manifest file for the API server if Kubernetes is deployed in a self-hosted way.

## **How do I turn off an admission controller?**

The Kubernetes API server flag `disable-admission-plugins` takes a comma-delimited list of admission control plugins to be disabled, even if they are in the list of plugins enabled by default.

```
kube-apiserver --disable-admission-plugins=PodNodeSelector,AlwaysDeny ...
```

## **Which plugins are enabled by default?**

To see which admission plugins are enabled:

```
kube-apiserver -h | grep enable-admission-plugins
```

In the current version, the default ones are:

```
NamespaceLifecycle, LimitRanger, ServiceAccount,  
TaintNodesByCondition, Priority, DefaultTolerationSeconds,  
DefaultStorageClass, StorageObjectInUseProtection,  
PersistentVolumeClaimResize, RuntimeClass, CertificateApproval,
```



*CertificateSigning, CertificateSubjectRestriction, DefaultIngressClass, MutatingAdmissionWebhook, ValidatingAdmissionWebhook, ResourceQuota*

## **What does each admission controller do?**

### **AlwaysAdmit**

**FEATURE STATE:** Kubernetes v1.13 [deprecated]

*This admission controller allows all pods into the cluster. It is deprecated because its behavior is the same as if there were no admission controller at all.*

### **AlwaysPullImages**

*This admission controller modifies every new Pod to force the image pull policy to Always. This is useful in a multitenant cluster so that users can be assured that their private images can only be used by those who have the credentials to pull them. Without this admission controller, once an image has been pulled to a node, any pod from any user can use it simply by knowing the image's name (assuming the Pod is scheduled onto the right node), without any authorization check against the image. When this admission controller is enabled, images are always pulled prior to starting containers, which means valid credentials are required.*

### **AlwaysDeny**

**FEATURE STATE:** Kubernetes v1.13 [deprecated]

*Rejects all requests. AlwaysDeny is DEPRECATED as no real meaning.*

### **CertificateApproval**

*This admission controller observes requests to 'approve' CertificateSigningRequest resources and performs additional authorization checks to ensure the approving user has permission to approve certificate requests with the `spec.signerName` requested on the CertificateSigningRequest resource.*

*See [Certificate Signing Requests](#) for more information on the permissions required to perform different actions on CertificateSigningRequest resources.*

### **CertificateSigning**

*This admission controller observes updates to the `status.certificate` field of CertificateSigningRequest resources and performs an additional authorization checks to ensure the signing user has permission to sign certificate requests with the `spec.signerName` requested on the CertificateSigningRequest resource.*

See [Certificate Signing Requests](#) for more information on the permissions required to perform different actions on `CertificateSigningRequest` resources.

## **CertificateSubjectRestrictions**

This admission controller observes creation of `CertificateSigningRequest` resources that have a `spec.signerName` of `kubernetes.io/kube-apiserver-client`. It rejects any request that specifies a 'group' (or 'organization attribute') of `system:masters`.

## **DefaultStorageClass**

This admission controller observes creation of `PersistentVolumeClaim` objects that do not request any specific storage class and automatically adds a default storage class to them. This way, users that do not request any special storage class do not need to care about them at all and they will get the default one.

This admission controller does not do anything when no default storage class is configured. When more than one storage class is marked as default, it rejects any creation of `PersistentVolumeClaim` with an error and an administrator must revisit their `StorageClass` objects and mark only one as default. This admission controller ignores any `PersistentVolumeClaim` updates; it acts only on creation.

See [persistent volume](#) documentation about persistent volume claims and storage classes and how to mark a storage class as default.

## **DefaultTolerationSeconds**

This admission controller sets the default forgiveness toleration for pods to tolerate the taints `notready:NoExecute` and `unreachable:NoExecute` based on the `k8s-apiserver` input parameters `default-not-ready-toleration-seconds` and `default-unreachable-toleration-seconds` if the pods don't already have toleration for taints `node.kubernetes.io/not-ready:NoExecute` or `node.kubernetes.io/unreachable:NoExecute`. The default value for `default-not-ready-toleration-seconds` and `default-unreachable-toleration-seconds` is 5 minutes.

## **DenyExecOnPrivileged**

**FEATURE STATE:** `Kubernetes v1.13` [deprecated]

This admission controller will intercept all requests to `exec` a command in a pod if that pod has a privileged container.

This functionality has been merged into [DenyEscalatingExec](#). The `DenyExecOnPrivileged` admission plugin is deprecated and will be removed in `v1.18`.

Use of a policy-based admission plugin (like [PodSecurityPolicy](#) or a custom admission plugin) which can be targeted at specific users or Namespaces and also protects against creation of overly privileged Pods is recommended instead.

## **DenyEscalatingExec**

**FEATURE STATE:** Kubernetes v1.13 [deprecated]

This admission controller will deny exec and attach commands to pods that run with escalated privileges that allow host access. This includes pods that run as privileged, have access to the host IPC namespace, and have access to the host PID namespace.

The DenyEscalatingExec admission plugin is deprecated and will be removed in v1.18.

Use of a policy-based admission plugin (like [PodSecurityPolicy](#) or a custom admission plugin) which can be targeted at specific users or Namespaces and also protects against creation of overly privileged Pods is recommended instead.

## **EventRateLimit**

**FEATURE STATE:** Kubernetes v1.13 [alpha]

This admission controller mitigates the problem where the API server gets flooded by event requests. The cluster admin can specify event rate limits by:

- Enabling the EventRateLimit admission controller;
  - Referencing an EventRateLimit configuration file from the file provided to the API server's command line flag `--admission-control-config-file`:
- [apiserver.config.k8s.io/v1](#)
  - [apiserver.k8s.io/v1alpha1](#)

```
apiVersion: apiserver.config.k8s.io/v1
kind: AdmissionConfiguration
plugins:
- name: EventRateLimit
  path: eventconfig.yaml
...
```

```
# Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1
apiVersion: apiserver.k8s.io/v1alpha1
kind: AdmissionConfiguration
plugins:
- name: EventRateLimit
  path: eventconfig.yaml
...
```

There are four types of limits that can be specified in the configuration:

- **Server:** All event requests received by the API server share a single bucket.
- **Namespace:** Each namespace has a dedicated bucket.
- **User:** Each user is allocated a bucket.
- **SourceAndObject:** A bucket is assigned by each combination of source and involved object of the event.

Below is a sample `eventconfig.yaml` for such a configuration:

```
apiVersion: eventratelimit.admission.k8s.io/v1alpha1
kind: Configuration
limits:
- type: Namespace
  qps: 50
  burst: 100
  cacheSize: 2000
- type: User
  qps: 10
  burst: 50
```

See the [EventRateLimit proposal](#) for more details.

## ExtendedResourceToleration

This plug-in facilitates creation of dedicated nodes with extended resources. If operators want to create dedicated nodes with extended resources (like GPUs, FPGAs etc.), they are expected to [taint the node](#) with the extended resource name as the key. This admission controller, if enabled, automatically adds tolerations for such taints to pods requesting extended resources, so users don't have to manually add these tolerations.

## ImagePolicyWebhook

The ImagePolicyWebhook admission controller allows a backend webhook to make admission decisions.

### Configuration File Format

ImagePolicyWebhook uses a configuration file to set options for the behavior of the backend. This file may be json or yaml and has the following format:

```
imagePolicy:
  kubeConfigFile: /path/to/kubeconfig/for/backend
  # time in s to cache approval
  allowTTL: 50
  # time in s to cache denial
  denyTTL: 50
  # time in ms to wait between retries
  retryBackoff: 500
```

```
# determines behavior if the webhook backend fails
defaultAllow: true
```

Reference the ImagePolicyWebhook configuration file from the file provided to the API server's command line flag `--admission-control-config-file`:

- [apiserver.config.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kube-api-server/apiserver.config.k8s.io/v1)
- [apiserver.k8s.io/v1alpha1](https://kubernetes.io/docs/reference/generated/kube-api-server/apiserver.k8s.io/v1alpha1)

```
apiVersion: apiserver.config.k8s.io/v1
kind: AdmissionConfiguration
plugins:
- name: ImagePolicyWebhook
  path: imagepolicyconfig.yaml
. . .
```

```
# Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1
apiVersion: apiserver.k8s.io/v1alpha1
kind: AdmissionConfiguration
plugins:
- name: ImagePolicyWebhook
  path: imagepolicyconfig.yaml
. . .
```

Alternatively, you can embed the configuration directly in the file:

- [apiserver.config.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kube-api-server/apiserver.config.k8s.io/v1)
- [apiserver.k8s.io/v1alpha1](https://kubernetes.io/docs/reference/generated/kube-api-server/apiserver.k8s.io/v1alpha1)

```
apiVersion: apiserver.config.k8s.io/v1
kind: AdmissionConfiguration
plugins:
- name: ImagePolicyWebhook
  configuration:
    imagePolicy:
      kubeConfigFile: <path-to-kubeconfig-file>
      allowTTL: 50
      denyTTL: 50
      retryBackoff: 500
      defaultAllow: true
```

```
# Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1
apiVersion: apiserver.k8s.io/v1alpha1
kind: AdmissionConfiguration
plugins:
- name: ImagePolicyWebhook
  configuration:
    imagePolicy:
      kubeConfigFile: <path-to-kubeconfig-file>
      allowTTL: 50
      denyTTL: 50
      retryBackoff: 500
      defaultAllow: true
```

The ImagePolicyWebhook config file must reference a [kubeconfig](#) formatted file which sets up the connection to the backend. It is required that the backend communicate over TLS.

The kubeconfig file's cluster field must point to the remote service, and the user field must contain the returned authorizer.

```
# clusters refers to the remote service.
clusters:
- name: name-of-remote-imagepolicy-service
  cluster:
    certificate-authority: /path/to/ca.pem # CA for verifying
the remote service.
    server: https://images.example.com/policy # URL of remote
service to query. Must use 'https'.

# users refers to the API server's webhook configuration.
users:
- name: name-of-api-server
  user:
    client-certificate: /path/to/cert.pem # cert for the webhook
admission controller to use
    client-key: /path/to/key.pem # key matching the cert
```

For additional HTTP configuration, refer to the [kubeconfig](#) documentation.

## Request Payloads

When faced with an admission decision, the API Server POSTs a JSON serialized `imagepolicy.k8s.io/v1alpha1 ImageReview` object describing the action. This object contains fields describing the containers being admitted, as well as any pod annotations that match `*.image-policy.k8s.io/*`.

Note that webhook API objects are subject to the same versioning compatibility rules as other Kubernetes API objects. Implementers should be aware of looser compatibility promises for alpha objects and check the "apiVersion" field of the request to ensure correct deserialization. Additionally, the API Server must enable the `imagepolicy.k8s.io/v1alpha1` API extensions group (`--runtime-config=imagepolicy.k8s.io/v1alpha1=true`).

An example request body:

```
{
  "apiVersion": "imagepolicy.k8s.io/v1alpha1",
  "kind": "ImageReview",
  "spec": {
    "containers": [
      {
        "image": "myrepo/myimage:v1"
      },
    ],
  },
}
```

```

    {
      "image": "myrepo/
myimage@sha256:beb6bd6a68f114c1dc2ea4b28db81bdf91de202a9014972bec
5e4d9171d90ed"
    }
  ],
  "annotations": {
    "mycluster.image-policy.k8s.io/ticket-1234": "break-glass"
  },
  "namespace": "mynamespace"
}
}

```

The remote service is expected to fill the *ImageReviewStatus* field of the request and respond to either allow or disallow access. The response body's "spec" field is ignored and may be omitted. A permissive response would return:

```

{
  "apiVersion": "imagepolicy.k8s.io/v1alpha1",
  "kind": "ImageReview",
  "status": {
    "allowed": true
  }
}

```

To disallow access, the service would return:

```

{
  "apiVersion": "imagepolicy.k8s.io/v1alpha1",
  "kind": "ImageReview",
  "status": {
    "allowed": false,
    "reason": "image currently blacklisted"
  }
}

```

For further documentation refer to the *imagepolicy.v1alpha1* API objects and *plugin/pkg/admission/imagepolicy/admission.go*.

## Extending with Annotations

All annotations on a Pod that match *\*.image-policy.k8s.io/\** are sent to the webhook. Sending annotations allows users who are aware of the image policy backend to send extra information to it, and for different backends implementations to accept different information.

Examples of information you might put here are:

- request to "break glass" to override a policy, in case of emergency.
- a ticket number from a ticket system that documents the break-glass request



- provide a hint to the policy server as to the imageID of the image being provided, to save it a lookup

In any case, the annotations are provided by the user and are not validated by Kubernetes in any way. In the future, if an annotation is determined to be widely useful, it may be promoted to a named field of ImageReviewSpec.

## **LimitPodHardAntiAffinityTopology**

This admission controller denies any pod that defines AntiAffinity topology key other than `kubernetes.io/hostname` in `requiredDuringSchedulingRequiredDuringExecution`.

## **LimitRanger**

This admission controller will observe the incoming request and ensure that it does not violate any of the constraints enumerated in the `LimitRange` object in a `Namespace`. If you are using `LimitRange` objects in your Kubernetes deployment, you **MUST** use this admission controller to enforce those constraints. `LimitRanger` can also be used to apply default resource requests to Pods that don't specify any; currently, the default `LimitRanger` applies a 0.1 CPU requirement to all Pods in the default namespace.

See the [limitRange design doc](#) and the [example of Limit Range](#) for more details.

## **MutatingAdmissionWebhook**

**FEATURE STATE:** `Kubernetes v1.13 [beta]`

This admission controller calls any mutating webhooks which match the request. Matching webhooks are called in serial; each one may modify the object if it desires.

This admission controller (as implied by the name) only runs in the mutating phase.

If a webhook called by this has side effects (for example, decrementing quota) it must have a reconciliation system, as it is not guaranteed that subsequent webhooks or validating admission controllers will permit the request to finish.

If you disable the `MutatingAdmissionWebhook`, you must also disable the `MutatingWebhookConfiguration` object in the `admissionregistration.k8s.io/v1beta1` group/version via the `--runtime-config` flag (both are on by default in versions  $\geq 1.9$ ).

### **Use caution when authoring and installing mutating webhooks**

- Users may be confused when the objects they try to create are different from what they get back.



- *Built in control loops may break when the objects they try to create are different when read back.*
  - *Setting originally unset fields is less likely to cause problems than overwriting fields set in the original request. Avoid doing the latter.*
- *This is a beta feature. Future versions of Kubernetes may restrict the types of mutations these webhooks can make.*
- *Future changes to control loops for built-in resources or third-party resources may break webhooks that work well today. Even when the webhook installation API is finalized, not all possible webhook behaviors will be guaranteed to be supported indefinitely.*

## **NamespaceAutoProvision**

*This admission controller examines all incoming requests on namespaced resources and checks if the referenced namespace does exist. It creates a namespace if it cannot be found. This admission controller is useful in deployments that do not want to restrict creation of a namespace prior to its usage.*

## **NamespaceExists**

*This admission controller checks all requests on namespaced resources other than Namespace itself. If the namespace referenced from a request doesn't exist, the request is rejected.*

## **NamespaceLifecycle**

*This admission controller enforces that a Namespace that is undergoing termination cannot have new objects created in it, and ensures that requests in a non-existent Namespace are rejected. This admission controller also prevents deletion of three system reserved namespaces default, kube-system, kube-public.*

*A Namespace deletion kicks off a sequence of operations that remove all objects (pods, services, etc.) in that namespace. In order to enforce integrity of that process, we strongly recommend running this admission controller.*

## **NodeRestriction**

*This admission controller limits the Node and Pod objects a kubelet can modify. In order to be limited by this admission controller, kubelets must use credentials in the system:nodes group, with a username in the form system:node:<nodeName>. Such kubelets will only be allowed to modify their own Node API object, and only modify Pod API objects that are bound to their node. In Kubernetes 1.11+, kubelets are not allowed to update or remove taints from their Node API object.*

*In Kubernetes 1.13+, the NodeRestriction admission plugin prevents kubelets from deleting their Node API object, and enforces kubelet*

modification of labels under the `kubernetes.io/` or `k8s.io/` prefixes as follows:

- **Prevents** kubelets from adding/removing/updating labels with a `node-restriction.kubernetes.io/` prefix. This label prefix is reserved for administrators to label their Node objects for workload isolation purposes, and kubelets will not be allowed to modify labels with that prefix.
- **Allows** kubelets to add/remove/update these labels and label prefixes:
  - `kubernetes.io/hostname`
  - `kubernetes.io/arch`
  - `kubernetes.io/os`
  - `beta.kubernetes.io/instance-type`
  - `node.kubernetes.io/instance-type`
  - `failure-domain.beta.kubernetes.io/region` (deprecated)
  - `failure-domain.beta.kubernetes.io/zone` (deprecated)
  - `topology.kubernetes.io/region`
  - `topology.kubernetes.io/zone`
  - `kubelet.kubernetes.io/-prefixed labels`
  - `node.kubernetes.io/-prefixed labels`

Use of any other labels under the `kubernetes.io` or `k8s.io` prefixes by kubelets is reserved, and may be disallowed or allowed by the `NodeRestriction` admission plugin in the future.

Future versions may add additional restrictions to ensure kubelets have the minimal set of permissions required to operate correctly.

## **OwnerReferencesPermissionEnforcement**

This admission controller protects the access to the `metadata.ownerReferences` of an object so that only users with "delete" permission to the object can change it. This admission controller also protects the access to `metadata.ownerReferences[x].blockOwnerDeletion` of an object, so that only users with "update" permission to the `finalizers` subresource of the referenced owner can change it.

## **PersistentVolumeLabel**

**FEATURE STATE:** `Kubernetes v1.13` [deprecated]

This admission controller automatically attaches region or zone labels to `PersistentVolumes` as defined by the cloud provider (for example, GCE or AWS). It helps ensure the Pods and the `PersistentVolumes` mounted are in the same region and/or zone. If the admission controller doesn't support automatic labelling your `PersistentVolumes`, you may need to add the labels manually to prevent pods from mounting volumes from a different zone. `PersistentVolumeLabel` is `DEPRECATED` and labeling persistent volumes has been taken over by the [cloud-controller-manager](#). Starting from 1.11, this admission controller is disabled by default.

## PodNodeSelector

This admission controller defaults and limits what node selectors may be used within a namespace by reading a namespace annotation and a global configuration.

### Configuration File Format

PodNodeSelector uses a configuration file to set options for the behavior of the backend. Note that the configuration file format will move to a versioned file in a future release. This file may be json or yaml and has the following format:

```
podNodeSelectorPluginConfig:
  clusterDefaultNodeSelector: name-of-node-selector
  namespace1: name-of-node-selector
  namespace2: name-of-node-selector
```

Reference the PodNodeSelector configuration file from the file provided to the API server's command line flag `--admission-control-config-file`:

- [apiserver.config.k8s.io/v1](https://kubernetes.io/docs/api-server-configuration/v1/)
- [apiserver.k8s.io/v1alpha1](https://kubernetes.io/docs/api-server-configuration/v1alpha1/)

```
apiVersion: apiserver.config.k8s.io/v1
kind: AdmissionConfiguration
plugins:
- name: PodNodeSelector
  path: podnodeselector.yaml
...
```

```
# Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1
apiVersion: apiserver.k8s.io/v1alpha1
kind: AdmissionConfiguration
plugins:
- name: PodNodeSelector
  path: podnodeselector.yaml
...
```

### Configuration Annotation Format

PodNodeSelector uses the annotation key `scheduler.alpha.kubernetes.io/node-selector` to assign node selectors to namespaces.

```
apiVersion: v1
kind: Namespace
metadata:
  annotations:
    scheduler.alpha.kubernetes.io/node-selector: name-of-node-selector
  name: namespace3
```

## Internal Behavior

This admission controller has the following behavior:

1. If the Namespace has an annotation with a key `scheduler.alpha.kubernetes.io/node-selector`, use its value as the node selector.
2. If the namespace lacks such an annotation, use the `clusterDefaultNodeSelector` defined in the `PodNodeSelector` plugin configuration file as the node selector.
3. Evaluate the pod's node selector against the namespace node selector for conflicts. Conflicts result in rejection.
4. Evaluate the pod's node selector against the namespace-specific allowed selector defined the plugin configuration file. Conflicts result in rejection.

**Note:** `PodNodeSelector` allows forcing pods to run on specifically labeled nodes. Also see the `PodTolerationRestriction` admission plugin, which allows preventing pods from running on specifically tainted nodes.

## PersistentVolumeClaimResize

This admission controller implements additional validations for checking incoming `PersistentVolumeClaim` resize requests.

**Note:** Support for volume resizing is available as an alpha feature. Admins must set the feature gate `ExpandPersistentVolumes` to `true` to enable resizing.

After enabling the `ExpandPersistentVolumes` feature gate, enabling the `PersistentVolumeClaimResize` admission controller is recommended, too. This admission controller prevents resizing of all claims by default unless a claim's `StorageClass` explicitly enables resizing by setting `allowVolumeExpansion` to `true`.

For example: all `PersistentVolumeClaims` created from the following `StorageClass` support volume expansion:

```
apiVersion: storage.k8s.io/v1
kind: StorageClass
metadata:
  name: gluster-vol-default
provisioner: kubernetes.io/glusterfs
parameters:
  resturl: "http://192.168.10.100:8080"
  restuser: ""
  secretNamespace: ""
  secretName: ""
allowVolumeExpansion: true
```

For more information about persistent volume claims, see [PersistentVolumeClaims](#).

## PodPreset

This admission controller injects a pod with the fields specified in a matching PodPreset. See also [PodPreset concept](#) and [Inject Information into Pods Using a PodPreset](#) for more information.

## PodSecurityPolicy

This admission controller acts on creation and modification of the pod and determines if it should be admitted based on the requested security context and the available Pod Security Policies.

See also [Pod Security Policy documentation](#) for more information.

## PodTolerationRestriction

The PodTolerationRestriction admission controller verifies any conflict between tolerations of a pod and the tolerations of its namespace. It rejects the pod request if there is a conflict. It then merges the tolerations annotated on the namespace into the tolerations of the pod. The resulting tolerations are checked against a list of allowed tolerations annotated to the namespace. If the check succeeds, the pod request is admitted otherwise it is rejected.

If the namespace of the pod does not have any associated default tolerations or allowed tolerations annotated, the cluster-level default tolerations or cluster-level list of allowed tolerations are used instead if they are specified.

Tolerations to a namespace are assigned via the `scheduler.alpha.kubernetes.io/defaultTolerations` annotation key. The list of allowed tolerations can be added via the `scheduler.alpha.kubernetes.io/tolerationsWhitelist` annotation key.

Example for namespace annotations:

```
apiVersion: v1
kind: Namespace
metadata:
  name: apps-that-need-nodes-exclusively
  annotations:
    scheduler.alpha.kubernetes.io/defaultTolerations: '[{"operator": "Exists", "effect": "NoSchedule", "key": "dedicated-node"}]'
    scheduler.alpha.kubernetes.io/tolerationsWhitelist: '[{"operator": "Exists", "effect": "NoSchedule", "key": "dedicated-node"}]'
```

## Priority

The priority admission controller uses the `priorityClassName` field and populates the integer value of the priority. If the priority class is not found, the Pod is rejected.

## ResourceQuota

This admission controller will observe the incoming request and ensure that it does not violate any of the constraints enumerated in the `ResourceQuota` object in a `Namespace`. If you are using `ResourceQuota` objects in your Kubernetes deployment, you **MUST** use this admission controller to enforce quota constraints.

See the [resourceQuota design doc](#) and the [example of Resource Quota](#) for more details.

## RuntimeClass

**FEATURE STATE:** Kubernetes v1.20 [stable]

If you enable the `PodOverhead` [feature gate](#), and define a `RuntimeClass` with [Pod overhead](#) configured, this admission controller checks incoming Pods. When enabled, this admission controller rejects any Pod create requests that have the overhead already set. For Pods that have a `RuntimeClass` is configured and selected in their `.spec`, this admission controller sets `.spec.overhead` in the Pod based on the value defined in the corresponding `RuntimeClass`.

**Note:** The `.spec.overhead` field for Pod and the `.overhead` field for `RuntimeClass` are both in beta. If you do not enable the `PodOverhead` feature gate, all Pods are treated as if `.spec.overhead` is unset.

See also [Pod Overhead](#) for more information.

## SecurityContextDeny

This admission controller will deny any pod that attempts to set certain escalating [SecurityContext](#) fields, as shown in the [Configure a Security Context for a Pod or Container](#) task. This should be enabled if a cluster doesn't utilize [pod security policies](#) to restrict the set of values a security context can take.

## ServiceAccount

This admission controller implements automation for [serviceAccounts](#). We strongly recommend using this admission controller if you intend to make use of Kubernetes `ServiceAccount` objects.

## StorageObjectInUseProtection

The `StorageObjectInUseProtection` plugin adds the `kubernetes.io/pvc-protection` or `kubernetes.io/pv-protection` finalizers to newly created Persistent Volume Claims (PVCs) or Persistent Volumes (PV). In case a user deletes a PVC or PV the PVC or PV is not removed until the finalizer is

removed from the PVC or PV by PVC or PV Protection Controller. Refer to the [Storage Object in Use Protection](#) for more detailed information.

## **TaintNodesByCondition**

**FEATURE STATE:** Kubernetes v1.12 [beta]

This admission controller [taints](#) newly created Nodes as NotReady and NoSchedule. That tainting avoids a race condition that could cause Pods to be scheduled on new Nodes before their taints were updated to accurately reflect their reported conditions.

## **ValidatingAdmissionWebhook**

**FEATURE STATE:** Kubernetes v1.13 [beta]

This admission controller calls any validating webhooks which match the request. Matching webhooks are called in parallel; if any of them rejects the request, the request fails. This admission controller only runs in the validation phase; the webhooks it calls may not mutate the object, as opposed to the webhooks called by the MutatingAdmissionWebhook admission controller.

If a webhook called by this has side effects (for example, decrementing quota) it must have a reconciliation system, as it is not guaranteed that subsequent webhooks or other validating admission controllers will permit the request to finish.

If you disable the ValidatingAdmissionWebhook, you must also disable the ValidatingWebhookConfiguration object in the admissionregistration.k8s.io/v1beta1 group/version via the `--runtime-config` flag (both are on by default in versions 1.9 and later).

## **Is there a recommended set of admission controllers to use?**

Yes. For Kubernetes version 1.10 and later, the recommended admission controllers are enabled by default (shown [here](#)), so you do not need to explicitly specify them. You can enable additional admission controllers beyond the default set using the `--enable-admission-plugins` flag (**order doesn't matter**).

**Note:** `--admission-control` was deprecated in 1.10 and replaced with `--enable-admission-plugins`.

For Kubernetes 1.9 and earlier, we recommend running the following set of admission controllers using the `--admission-control` flag (**order matters**).

- v1.9



--admission-control=NamespaceLifecycle,LimitRanger,ServiceAccount,DefaultStorageClass,DefaultTolerationSeconds,MutatingAdmissionWebhook,ValidatingAdmissionWebhook,ResourceQuota

- It's worth reiterating that in 1.9, these happen in a mutating phase and a validating phase, and that for example ResourceQuota runs in the validating phase, and therefore is the last admission controller to run. MutatingAdmissionWebhook appears before it in this list, because it runs in the mutating phase.

For earlier versions, there was no concept of validating versus mutating and the admission controllers ran in the exact order specified.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified November 05, 2020 at 5:21 PM PST: [Use different wording to not quote current version \(cee9e620c\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [What are they?](#)
- [Why do I need them?](#)
- [How do I turn on an admission controller?](#)
- [How do I turn off an admission controller?](#)
- [Which plugins are enabled by default?](#)
- [What does each admission controller do?](#)
  - [AlwaysAdmit](#)
  - [AlwaysPullImages](#)
  - [AlwaysDeny](#)
  - [CertificateApproval](#)
  - [CertificateSigning](#)
  - [CertificateSubjectRestrictions](#)
  - [DefaultStorageClass](#)
  - [DefaultTolerationSeconds](#)
  - [DenyExecOnPrivileged](#)
  - [DenyEscalatingExec](#)
  - [EventRateLimit](#)
  - [ExtendedResourceToleration](#)
  - [ImagePolicyWebhook](#)
  - [LimitPodHardAntiAffinityTopology](#)
  - [LimitRanger](#)
  - [MutatingAdmissionWebhook](#)
  - [NamespaceAutoProvision](#)
  - [NamespaceExists](#)



- [NamespaceLifecycle](#)
- [NodeRestriction](#)
- [OwnerReferencesPermissionEnforcement](#)
- [PersistentVolumeLabel](#)
- [PodNodeSelector](#)
- [PersistentVolumeClaimResize](#)
- [PodPreset](#)
- [PodSecurityPolicy](#)
- [PodTolerationRestriction](#)
- [Priority](#)
- [ResourceQuota](#)
- [RuntimeClass](#)
- [SecurityContextDeny](#)
- [ServiceAccount](#)
- [StorageObjectInUseProtection](#)
- [TaintNodesByCondition](#)
- [ValidatingAdmissionWebhook](#)
- [Is there a recommended set of admission controllers to use?](#)

## Dynamic Admission Control

In addition to [compiled-in admission plugins](#), admission plugins can be developed as extensions and run as webhooks configured at runtime. This page describes how to build, configure, use, and monitor admission webhooks.

### What are admission webhooks?

Admission webhooks are HTTP callbacks that receive admission requests and do something with them. You can define two types of admission webhooks, [validating admission webhook](#) and [mutating admission webhook](#). Mutating admission webhooks are invoked first, and can modify objects sent to the API server to enforce custom defaults. After all object modifications are complete, and after the incoming object is validated by the API server, validating admission webhooks are invoked and can reject requests to enforce custom policies.

**Note:** Admission webhooks that need to guarantee they see the final state of the object in order to enforce policy should use a validating admission webhook, since objects can be modified after being seen by mutating webhooks.

### Experimenting with admission webhooks

Admission webhooks are essentially part of the cluster control-plane. You should write and deploy them with great caution. Please read the [user guides](#) for instructions if you intend to write/deploy production-grade admission webhooks. In the following, we describe how to quickly experiment with admission webhooks.

## Prerequisites

- Ensure that the Kubernetes cluster is at least as new as v1.16 (to use `admissionregistration.k8s.io/v1`), or v1.9 (to use `admissionregistration.k8s.io/v1beta1`).
- Ensure that `MutatingAdmissionWebhook` and `ValidatingAdmissionWebhook` admission controllers are enabled. [Here](#) is a recommended set of admission controllers to enable in general.
- Ensure that the `admissionregistration.k8s.io/v1` or `admissionregistration.k8s.io/v1beta1` API is enabled.

## Write an admission webhook server

Please refer to the implementation of the [admission webhook server](#) that is validated in a Kubernetes e2e test. The webhook handles the `AdmissionReview` request sent by the apiservers, and sends back its decision as an `AdmissionReview` object in the same version it received.

See the [webhook request](#) section for details on the data sent to webhooks.

See the [webhook response](#) section for the data expected from webhooks.

The example admission webhook server leaves the `ClientAuth` field [empty](#), which defaults to `NoClientCert`. This means that the webhook server does not authenticate the identity of the clients, supposedly apiservers. If you need mutual TLS or other ways to authenticate the clients, see how to [authenticate apiservers](#).

## Deploy the admission webhook service

The webhook server in the e2e test is deployed in the Kubernetes cluster, via the [deployment API](#). The test also creates a [service](#) as the front-end of the webhook server. See [code](#).

You may also deploy your webhooks outside of the cluster. You will need to update your webhook configurations accordingly.

## Configure admission webhooks on the fly

You can dynamically configure what resources are subject to what admission webhooks via [ValidatingWebhookConfiguration](#) or [MutatingWebhookConfiguration](#).

The following is an example `ValidatingWebhookConfiguration`, a mutating webhook configuration is similar. See the [webhook configuration](#) section for details about each config field.

- [admissionregistration.k8s.io/v1](#)
- [admissionregistration.k8s.io/v1beta1](#)

```

apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
metadata:
  name: "pod-policy.example.com"
webhooks:
- name: "pod-policy.example.com"
  rules:
  - apiGroups:  [""]
    apiVersions: ["v1"]
    operations:  ["CREATE"]
    resources:   ["pods"]
    scope:       "Namespaced"
  clientConfig:
    service:
      namespace: "example-namespace"
      name: "example-service"
    caBundle: "Ci0tLS0tQk...<`caBundle` is a PEM encoded CA
bundle which will be used to validate the webhook's server
certificate.>...tLS0K"
    admissionReviewVersions: ["v1", "v1beta1"]
    sideEffects: None
    timeoutSeconds: 5

```

```

# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
metadata:
  name: "pod-policy.example.com"
webhooks:
- name: "pod-policy.example.com"
  rules:
  - apiGroups:  [""]
    apiVersions: ["v1"]
    operations:  ["CREATE"]
    resources:   ["pods"]
    scope:       "Namespaced"
  clientConfig:
    service:
      namespace: "example-namespace"
      name: "example-service"
    caBundle: "Ci0tLS0tQk...<`caBundle` is a PEM encoded CA
bundle which will be used to validate the webhook's server
certificate>...tLS0K"
    admissionReviewVersions: ["v1beta1"]
    timeoutSeconds: 5

```

The `scope` field specifies if only cluster-scoped resources ("Cluster") or namespace-scoped resources ("Namespaced") will match this rule. "\*" means that there are no scope restrictions.

**Note:** When using `clientConfig.service`, the server cert must be valid for `<svc_name>.<svc_namespace>.svc`.

**Note:** Default timeout for a webhook call is 10 seconds for webhooks registered created using `admissionregistration.k8s.io/v1`, and 30 seconds for webhooks created using `admissionregistration.k8s.io/v1beta1`. Starting in kubernetes 1.14 you can set the timeout and it is encouraged to use a small timeout for webhooks. If the webhook call times out, the request is handled according to the webhook's failure policy.

When an apiserver receives a request that matches one of the rules, the apiserver sends an `admissionReview` request to webhook as specified in the `clientConfig`.

After you create the webhook configuration, the system will take a few seconds to honor the new configuration.

## Authenticate apiservers

If your admission webhooks require authentication, you can configure the apiservers to use basic auth, bearer token, or a cert to authenticate itself to the webhooks. There are three steps to complete the configuration.

- When starting the apiserver, specify the location of the admission control configuration file via the `--admission-control-config-file` flag.
- In the admission control configuration file, specify where the `MutatingAdmissionWebhook` controller and `ValidatingAdmissionWebhook` controller should read the credentials. The credentials are stored in kubeConfig files (yes, the same schema that's used by kubectl), so the field name is `kubeConfigFile`. Here is an example admission control configuration file:
- [apiserver.config.k8s.io/v1](#)
- [apiserver.k8s.io/v1alpha1](#)

```
apiVersion: apiserver.config.k8s.io/v1
kind: AdmissionConfiguration
plugins:
- name: ValidatingAdmissionWebhook
  configuration:
    apiVersion: apiserver.config.k8s.io/v1
    kind: WebhookAdmissionConfiguration
    kubeConfigFile: "<path-to-kubeconfig-file>"
- name: MutatingAdmissionWebhook
  configuration:
    apiVersion: apiserver.config.k8s.io/v1
    kind: WebhookAdmissionConfiguration
    kubeConfigFile: "<path-to-kubeconfig-file>"
```

```
# Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1
apiVersion: apiserver.k8s.io/v1alpha1
kind: AdmissionConfiguration
plugins:
```

```
- name: ValidatingAdmissionWebhook
  configuration:
    # Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1, kind=WebhookAdmissionConfiguration
    apiVersion: apiserver.config.k8s.io/v1alpha1
    kind: WebhookAdmission
    kubeConfigFile: "<path-to-kubeconfig-file>"
- name: MutatingAdmissionWebhook
  configuration:
    # Deprecated in v1.17 in favor of apiserver.config.k8s.io/v1, kind=WebhookAdmissionConfiguration
    apiVersion: apiserver.config.k8s.io/v1alpha1
    kind: WebhookAdmission
    kubeConfigFile: "<path-to-kubeconfig-file>"
```

For more information about AdmissionConfiguration, see the [AdmissionConfiguration schema](#). See the [webhook configuration](#) section for details about each config field.

- In the kubeConfig file, provide the credentials:

```
apiVersion: v1
kind: Config
users:
# name should be set to the DNS name of the service or the
# host (including port) of the URL the webhook is configured
# to speak to.
# If a non-443 port is used for services, it must be
# included in the name when configuring 1.16+ API servers.
#
# For a webhook configured to speak to a service on the
# default port (443), specify the DNS name of the service:
# - name: webhook1.ns1.svc
#   user: ...
#
# For a webhook configured to speak to a service on non-
# default port (e.g. 8443), specify the DNS name and port of
# the service in 1.16+:
# - name: webhook1.ns1.svc:8443
#   user: ...
# and optionally create a second stanza using only the DNS
# name of the service for compatibility with 1.15 API servers:
# - name: webhook1.ns1.svc
#   user: ...
#
# For webhooks configured to speak to a URL, match the host
# (and port) specified in the webhook's URL. Examples:
# A webhook with `url: https://www.example.com`:
# - name: www.example.com
#   user: ...
#
# A webhook with `url: https://www.example.com:443`:
```

```

# - name: www.example.com:443
#   user: ...
#
# A webhook with `url: https://www.example.com:8443`:
# - name: www.example.com:8443
#   user: ...
#
- name: 'webhook1.ns1.svc'
  user:
    client-certificate-data: "<pem encoded certificate>"
    client-key-data: "<pem encoded key>"
# The `name` supports using * to wildcard-match prefixing
segments.
- name: '*.webhook-company.org'
  user:
    password: "<password>"
    username: "<name>"
# '*' is the default match.
- name: '*'
  user:
    token: "<token>"

```

Of course you need to set up the webhook server to handle these authentications.

## Webhook request and response

### Request

Webhooks are sent a POST request, with Content-Type: application/json, with an AdmissionReview API object in the admission.k8s.io API group serialized to JSON as the body.

Webhooks can specify what versions of AdmissionReview objects they accept with the admissionReviewVersions field in their configuration:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.18/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.18/#admissionregistration.k8s.io/v1beta1)

```

apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  admissionReviewVersions: ["v1", "v1beta1"]
...

```

admissionReviewVersions is a required field when creating admissionregistration.k8s.io/v1 webhook configurations. Webhooks are required to support at least one AdmissionReview version understood by the current and previous API server.



```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  admissionReviewVersions: ["v1beta1"]
...
```

If no `admissionReviewVersions` are specified, the default when creating `admissionregistration.k8s.io/v1beta1` webhook configurations is `v1beta1`.

API servers send the first `AdmissionReview` version in the `admissionReviewVersions` list they support. If none of the versions in the list are supported by the API server, the configuration will not be allowed to be created. If an API server encounters a webhook configuration that was previously created and does not support any of the `AdmissionReview` versions the API server knows how to send, attempts to call to the webhook will fail and be subject to the [failure policy](#).

This example shows the data contained in an `AdmissionReview` object for a request to update the `scale` subresource of an `apps/v1` Deployment:

- [admission.k8s.io/v1](#)
- [admission.k8s.io/v1beta1](#)

```
{
  "apiVersion": "admission.k8s.io/v1",
  "kind": "AdmissionReview",
  "request": {
    # Random uid uniquely identifying this admission call
    "uid": "705ab4f5-6393-11e8-b7cc-42010a800002",

    # Fully-qualified group/version/kind of the incoming object
    "kind": {"group": "autoscaling", "version": "v1", "kind": "Scale"}
  },
  # Fully-qualified group/version/kind of the resource being
  # modified
  "resource": {"group": "apps", "version": "v1", "resource": "deployments"},
  # subresource, if the request is to a subresource
  "subResource": "scale",

  # Fully-qualified group/version/kind of the incoming object
  # in the original request to the API server.
  # This only differs from `kind` if the webhook specified
  # matchPolicy: Equivalent` and the
  # original request to the API server was converted to a
  # version the webhook registered for.
  "requestKind": {"group": "autoscaling", "version": "v1", "kind": "Scale"},
  # Fully-qualified group/version/kind of the resource being
```

modified in the original request to the API server.

# This only differs from `resource` if the webhook specified  
`matchPolicy: Equivalent` and the  
# original request to the API server was converted to a  
version the webhook registered for.

**"requestResource":**

**{"group": "apps", "version": "v1", "resource": "deployments"},**

# subresource, if the request is to a subresource

# This only differs from `subResource` if the webhook  
specified `matchPolicy: Equivalent` and the

# original request to the API server was converted to a  
version the webhook registered for.

**"requestSubResource": "scale",**

# Name of the resource being modified

**"name": "my-deployment",**

# Namespace of the resource being modified, if the resource  
is namespaced (or is a Namespace object)

**"namespace": "my-namespace",**

# operation can be CREATE, UPDATE, DELETE, or CONNECT

**"operation": "UPDATE",**

**"userInfo": {**

# Username of the authenticated user making the request to  
the API server

**"username": "admin",**

# UID of the authenticated user making the request to the  
API server

**"uid": "014fbff9a07c",**

# Group memberships of the authenticated user making the  
request to the API server

**"groups": ["system:authenticated", "my-admin-group"],**

# Arbitrary extra info associated with the user making the  
request to the API server.

# This is populated by the API server authentication layer  
and should be included

# if any SubjectAccessReview checks are performed by the  
webhook.

**"extra": {**

**"some-key": ["some-value1", "some-value2"]**

**}**

**},**

# object is the new object being admitted.

# It is null for DELETE operations.

**"object": {"apiVersion": "autoscaling/v1", "kind": "Scale", ...},**

# oldObject is the existing object.

# It is null for CREATE and CONNECT operations.

**"oldObject": {"apiVersion": "autoscaling/v1", "kind": "Scale", ...**

**.},**

# options contains the options for the operation being



```

admitted, like meta.k8s.io/v1 CreateOptions, UpdateOptions, or
DeleteOptions.
  # It is null for CONNECT operations.
  "options": {"apiVersion": "meta.k8s.io/v1", "kind": "UpdateOptions", ...},

  # dryRun indicates the API request is running in dry run
mode and will not be persisted.
  # Webhooks with side effects should avoid actuating those
side effects when dryRun is true.
  # See http://k8s.io/docs/reference/using-api/api-concepts/
#make-a-dry-run-request for more details.
  "dryRun": false
}
}

```

```

{
  # Deprecated in v1.16 in favor of admission.k8s.io/v1
  "apiVersion": "admission.k8s.io/v1beta1",
  "kind": "AdmissionReview",
  "request": {
    # Random uid uniquely identifying this admission call
    "uid": "705ab4f5-6393-11e8-b7cc-42010a800002",

    # Fully-qualified group/version/kind of the incoming object
    "kind": {"group": "autoscaling", "version": "v1", "kind": "Scale"},
    ,
    # Fully-qualified group/version/kind of the resource being
modified
    "resource": {"group": "apps", "version": "v1", "resource": "deployments"},
    # subresource, if the request is to a subresource
    "subResource": "scale",

    # Fully-qualified group/version/kind of the incoming object
in the original request to the API server.
    # This only differs from `kind` if the webhook specified
`matchPolicy: Equivalent` and the
    # original request to the API server was converted to a
version the webhook registered for.
    # Only sent by v1.15+ API servers.
    "requestKind": {"group": "autoscaling", "version": "v1", "kind": "Scale"},
    # Fully-qualified group/version/kind of the resource being
modified in the original request to the API server.
    # This only differs from `resource` if the webhook specified
`matchPolicy: Equivalent` and the
    # original request to the API server was converted to a
version the webhook registered for.
    # Only sent by v1.15+ API servers.
    "requestResource":
{"group": "apps", "version": "v1", "resource": "deployments"},

```

```

# subresource, if the request is to a subresource
# This only differs from `subResource` if the webhook
specified `matchPolicy: Equivalent` and the
# original request to the API server was converted to a
version the webhook registered for.
# Only sent by v1.15+ API servers.
"requestSubResource": "scale",

# Name of the resource being modified
"name": "my-deployment",
# Namespace of the resource being modified, if the resource
is namespaced (or is a Namespace object)
"namespace": "my-namespace",

# operation can be CREATE, UPDATE, DELETE, or CONNECT
"operation": "UPDATE",

"userInfo": {
  # Username of the authenticated user making the request to
the API server
  "username": "admin",
  # UID of the authenticated user making the request to the
API server
  "uid": "014fbff9a07c",
  # Group memberships of the authenticated user making the
request to the API server
  "groups": ["system:authenticated", "my-admin-group"],
  # Arbitrary extra info associated with the user making the
request to the API server.
  # This is populated by the API server authentication layer
and should be included
  # if any SubjectAccessReview checks are performed by the
webhook.
  "extra": {
    "some-key": ["some-value1", "some-value2"]
  }
},

# object is the new object being admitted.
# It is null for DELETE operations.
"object": {"apiVersion": "autoscaling/v1", "kind": "Scale", ...},
# oldObject is the existing object.
# It is null for CREATE and CONNECT operations (and for
DELETE operations in API servers prior to v1.15.0)
"oldObject": {"apiVersion": "autoscaling/v1", "kind": "Scale", ...
.},

# options contains the options for the operation being
admitted, like meta.k8s.io/v1 CreateOptions, UpdateOptions, or
DeleteOptions.
# It is null for CONNECT operations.
# Only sent by v1.15+ API servers.
"options": {"apiVersion": "meta.k8s.io/v1", "kind": "UpdateOptio

```

```

ns", ...},

    # dryRun indicates the API request is running in dry run
    mode and will not be persisted.
    # Webhooks with side effects should avoid actuating those
    side effects when dryRun is true.
    # See http://k8s.io/docs/reference/using-api/api-concepts/
    #make-a-dry-run-request for more details.
    "dryRun": false
  }
}

```

## Response

Webhooks respond with a 200 HTTP status code, Content-Type: `application/json`, and a body containing an `AdmissionReview` object (in the same version they were sent), with the `response` stanza populated, serialized to JSON.

At a minimum, the `response` stanza must contain the following fields:

- `uid`, copied from the `request.uid` sent to the webhook
- `allowed`, either set to `true` or `false`

Example of a minimal response from a webhook to allow a request:

- [admission.k8s.io/v1](http://admission.k8s.io/v1)
- [admission.k8s.io/v1beta1](http://admission.k8s.io/v1beta1)

```

{
  "apiVersion": "admission.k8s.io/v1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": true
  }
}

```

```

{
  "apiVersion": "admission.k8s.io/v1beta1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": true
  }
}

```

Example of a minimal response from a webhook to forbid a request:

- [admission.k8s.io/v1](http://admission.k8s.io/v1)
- [admission.k8s.io/v1beta1](http://admission.k8s.io/v1beta1)

```
{
  "apiVersion": "admission.k8s.io/v1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": false
  }
}
```

```
{
  "apiVersion": "admission.k8s.io/v1beta1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": false
  }
}
```

When rejecting a request, the webhook can customize the http code and message returned to the user using the `status` field. The specified status object is returned to the user. See the [API documentation](#) for details about the status type. Example of a response to forbid a request, customizing the HTTP status code and message presented to the user:

- [admission.k8s.io/v1](#)
- [admission.k8s.io/v1beta1](#)

```
{
  "apiVersion": "admission.k8s.io/v1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": false,
    "status": {
      "code": 403,
      "message": "You cannot do this because it is Tuesday and your name starts with A"
    }
  }
}
```

```
{
  "apiVersion": "admission.k8s.io/v1beta1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": false,
    "status": {
      "code": 403,
      "message": "You cannot do this because it is Tuesday and your name starts with A"
    }
  }
}
```

```
}  
}
```

When allowing a request, a mutating admission webhook may optionally modify the incoming object as well. This is done using the `patch` and `patchType` fields in the response. The only currently supported `patchType` is `JSONPatch`. See [JSON patch](#) documentation for more details. For `patchType: JSONPatch`, the `patch` field contains a base64-encoded array of JSON patch operations.

As an example, a single patch operation that would set `spec.replicas` would be `[{"op": "add", "path": "/spec/replicas", "value": 3}]`

Base64-encoded, this would be `W3sib3AiOiAiYWRkIiwgInBhdGgiOiAiL3NwZWVvcnVwbGljYXMiLCAiZmFsdWUiOiAzfV0=`

So a webhook response to add that label would be:

- [admission.k8s.io/v1](#)
- [admission.k8s.io/v1beta1](#)

```
{  
  "apiVersion": "admission.k8s.io/v1",  
  "kind": "AdmissionReview",  
  "response": {  
    "uid": "<value from request.uid>",  
    "allowed": true,  
    "patchType": "JSONPatch",  
    "patch": "W3sib3AiOiAiYWRkIiwgInBhdGgiOiAiL3NwZWVvcnVwbGljYXMiLCAiZmFsdWUiOiAzfV0="
```

```
}  
}
```

```
{  
  "apiVersion": "admission.k8s.io/v1beta1",  
  "kind": "AdmissionReview",  
  "response": {  
    "uid": "<value from request.uid>",  
    "allowed": true,  
    "patchType": "JSONPatch",  
    "patch": "W3sib3AiOiAiYWRkIiwgInBhdGgiOiAiL3NwZWVvcnVwbGljYXMiLCAiZmFsdWUiOiAzfV0="
```

Starting in v1.19, admission webhooks can optionally return warning messages that are returned to the requesting client in HTTP Warning headers with a warning code of 299. Warnings can be sent with allowed or rejected admission responses.

If you're implementing a webhook that returns a warning:

- Don't include a "Warning:" prefix in the message

- Use warning messages to describe problems the client making the API request should correct or be aware of
- Limit warnings to 120 characters if possible

**Caution:** Individual warning messages over 256 characters may be truncated by the API server before being returned to clients. If more than 4096 characters of warning messages are added (from all sources), additional warning messages are ignored.

- [admission.k8s.io/v1](https://admission.k8s.io/v1)
- [admission.k8s.io/v1beta1](https://admission.k8s.io/v1beta1)

```
{
  "apiVersion": "admission.k8s.io/v1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": true,
    "warnings": [
      "duplicate envvar entries specified with name MY_ENV",
      "memory request less than 4MB specified for container
mycontainer, which will not start successfully"
    ]
  }
}
```

```
{
  "apiVersion": "admission.k8s.io/v1beta1",
  "kind": "AdmissionReview",
  "response": {
    "uid": "<value from request.uid>",
    "allowed": true,
    "warnings": [
      "duplicate envvar entries specified with name MY_ENV",
      "memory request less than 4MB specified for container
mycontainer, which will not start successfully"
    ]
  }
}
```

## Webhook configuration

To register admission webhooks, create `MutatingWebhookConfiguration` or `ValidatingWebhookConfiguration` API objects. The name of a `MutatingWebhookConfiguration` or a `ValidatingWebhookConfiguration` object must be a valid [DNS subdomain name](#).

Each configuration can contain one or more webhooks. If multiple webhooks are specified in a single configuration, each should be given a unique name. This is required in `admissionregistration.k8s.io/v1`, but strongly recommended when using `admissionregistration.k8s.io/v1beta1`, in

order to make resulting audit logs and metrics easier to match up to active configurations.

Each webhook defines the following things.

## Matching requests: rules

Each webhook must specify a list of rules used to determine if a request to the API server should be sent to the webhook. Each rule specifies one or more operations, apiGroups, apiVersions, and resources, and a resource scope:

- **operations** lists one or more operations to match. Can be "CREATE", "UPDATE", "DELETE", "CONNECT", or "\*" to match all.
- **apiGroups** lists one or more API groups to match. "" is the core API group. "\*" matches all API groups.
- **apiVersions** lists one or more API versions to match. "\*" matches all API versions.
- **resources** lists one or more resources to match.
  - "\*" matches all resources, but not subresources.
  - "\*/\*" matches all resources and subresources.
  - "pods/\*" matches all subresources of pods.
  - "\*/status" matches all status subresources.
- **scope** specifies a scope to match. Valid values are "Cluster", "Namespaced", and "\*". Subresources match the scope of their parent resource. Supported in v1.14+. Default is "\*", matching pre-1.14 behavior.
  - "Cluster" means that only cluster-scoped resources will match this rule (Namespace API objects are cluster-scoped).
  - "Namespaced" means that only namespaced resources will match this rule.
  - "\*" means that there are no scope restrictions.

If an incoming request matches one of the specified operations, groups, versions, resources, and scope for any of a webhook's rules, the request is sent to the webhook.

Here are other examples of rules that could be used to specify which resources should be intercepted.

Match CREATE or UPDATE requests to apps/v1 and apps/v1beta1 deployments and replicaset:

- [admissionregistration.k8s.io/v1](https://admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  rules:
  - operations: ["CREATE", "UPDATE"]
    apiGroups: ["apps"]
```



```

    apiVersions: ["v1", "v1beta1"]
    resources: ["deployments", "replicasets"]
    scope: "Namespaced"
    ...

# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  rules:
  - operations: ["CREATE", "UPDATE"]
    apiGroups: ["apps"]
    apiVersions: ["v1", "v1beta1"]
    resources: ["deployments", "replicasets"]
    scope: "Namespaced"
    ...

```

Match create requests for all resources (but not subresources) in all API groups and versions:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1beta1)

```

apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "*"
    ...

```

```

# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "*"
    ...

```



Match update requests for all `status` subresources in all API groups and versions:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/using-api/api-concepts/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/using-api/api-concepts/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
```

```
...
```

```
webhooks:
```

```
- name: my-webhook.example.com
```

```
  rules:
```

```
  - operations: ["UPDATE"]
```

```
    apiGroups: ["*"]
```

```
    apiVersions: ["*"]
```

```
    resources: ["*/status"]
```

```
    scope: "*"
  ...
```

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
```

```
apiVersion: admissionregistration.k8s.io/v1beta1
```

```
kind: ValidatingWebhookConfiguration
```

```
...
```

```
webhooks:
```

```
- name: my-webhook.example.com
```

```
  rules:
```

```
  - operations: ["UPDATE"]
```

```
    apiGroups: ["*"]
```

```
    apiVersions: ["*"]
```

```
    resources: ["*/status"]
```

```
    scope: "*"
  ...
```

## Matching requests: `objectSelector`

In v1.15+, webhooks may optionally limit which requests are intercepted based on the labels of the objects they would be sent, by specifying an `objectSelector`. If specified, the `objectSelector` is evaluated against both the object and `oldObject` that would be sent to the webhook, and is considered to match if either object matches the selector.

A null object (`oldObject` in the case of create, or `newObject` in the case of delete), or an object that cannot have labels (like a `DeploymentRollback` or a `PodProxyOptions` object) is not considered to match.

Use the object selector only if the webhook is opt-in, because end users may skip the admission webhook by setting the labels.

This example shows a mutating webhook that would match a `CREATE` of any resource with the label `foo: bar`:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/using-api/api-concepts/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/using-api/api-concepts/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: MutatingWebhookConfiguration
```

```
...
```

```
webhooks:
- name: my-webhook.example.com
  objectSelector:
    matchLabels:
      foo: bar
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "*"
  ...
```

*# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1*

```
apiVersion: admissionregistration.k8s.io/v1beta1
kind: MutatingWebhookConfiguration
```

```
...
```

```
webhooks:
- name: my-webhook.example.com
  objectSelector:
    matchLabels:
      foo: bar
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "*"
  ...
```

See <https://kubernetes.io/docs/concepts/overview/working-with-objects/labels> for more examples of label selectors.

## Matching requests: namespaceSelector

Webhooks may optionally limit which requests for namespaced resources are intercepted, based on the labels of the containing namespace, by specifying a `namespaceSelector`.

The `namespaceSelector` decides whether to run the webhook on a request for a namespaced resource (or a `Namespace` object), based on whether the namespace's labels match the selector. If the object itself is a namespace, the matching is performed on `object.metadata.labels`. If the object is a cluster scoped resource other than a `Namespace`, `namespaceSelector` has no effect.

This example shows a mutating webhook that matches a *CREATE* of any namespaced resource inside a namespace that does not have a "runlevel" label of "0" or "1":

- [admissionregistration.k8s.io/v1](#)
- [admissionregistration.k8s.io/v1beta1](#)

```
apiVersion: admissionregistration.k8s.io/v1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  namespaceSelector:
    matchExpressions:
    - key: runlevel
      operator: NotIn
      values: ["0", "1"]
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "Namespaced"
...
```

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  namespaceSelector:
    matchExpressions:
    - key: runlevel
      operator: NotIn
      values: ["0", "1"]
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "Namespaced"
...
```

This example shows a validating webhook that matches a *CREATE* of any namespaced resource inside a namespace that is associated with the "environment" of "prod" or "staging":

- [admissionregistration.k8s.io/v1](#)
- [admissionregistration.k8s.io/v1beta1](#)

```
apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
```

```

...
webhooks:
- name: my-webhook.example.com
  namespaceSelector:
    matchExpressions:
    - key: environment
      operator: In
      values: ["prod", "staging"]
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "Namespaced"
...

```

*# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1*

*apiVersion: admissionregistration.k8s.io/v1beta1*

*kind: ValidatingWebhookConfiguration*

```

...
webhooks:
- name: my-webhook.example.com
  namespaceSelector:
    matchExpressions:
    - key: environment
      operator: In
      values: ["prod", "staging"]
  rules:
  - operations: ["CREATE"]
    apiGroups: ["*"]
    apiVersions: ["*"]
    resources: ["*"]
    scope: "Namespaced"
...

```

See <https://kubernetes.io/docs/concepts/overview/working-with-objects/labels> for more examples of label selectors.

## Matching requests: matchPolicy

API servers can make objects available via multiple API groups or versions. For example, the Kubernetes API server may allow creating and modifying Deployment objects via extensions/v1beta1, apps/v1beta1, apps/v1beta2, and apps/v1 APIs.

For example, if a webhook only specified a rule for some API groups/versions (like `apiGroups: ["apps"], apiVersions: ["v1", "v1beta1"]`), and a request was made to modify the resource via another API group/version (like `extensions/v1beta1`), the request would not be sent to the webhook.

In v1.15+, `matchPolicy` lets a webhook define how its rules are used to match incoming requests. Allowed values are `Exact` or `Equivalent`.

- `Exact` means a request should be intercepted only if it exactly matches a specified rule.
- `Equivalent` means a request should be intercepted if modifies a resource listed in rules, even via another API group or version.

In the example given above, the webhook that only registered for `apps/v1` could use `matchPolicy`:

- `matchPolicy: Exact` would mean the `extensions/v1beta1` request would not be sent to the webhook
- `matchPolicy: Equivalent` means the `extensions/v1beta1` request would be sent to the webhook (with the objects converted to a version the webhook had specified: `apps/v1`)

Specifying `Equivalent` is recommended, and ensures that webhooks continue to intercept the resources they expect when upgrades enable new versions of the resource in the API server.

When a resource stops being served by the API server, it is no longer considered equivalent to other versions of that resource that are still served. For example, `extensions/v1beta1` deployments were first deprecated and then removed (in Kubernetes v1.16).

Since that removal, a webhook with a `apiGroups: ["extensions"], apiVersions: ["v1beta1"], resources: ["deployments"]` rule does not intercept deployments created via `apps/v1` APIs. For that reason, webhooks should prefer registering for stable versions of resources.

This example shows a validating webhook that intercepts modifications to deployments (no matter the API group or version), and is always sent an `apps/v1` Deployment object:

- [admissionregistration.k8s.io/v1](https://admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  matchPolicy: Equivalent
  rules:
  - operations: ["CREATE", "UPDATE", "DELETE"]
    apiGroups: ["apps"]
    apiVersions: ["v1"]
    resources: ["deployments"]
    scope: "Namespaced"
...
```

Admission webhooks created using `admissionregistration.k8s.io/v1` default to `Equivalent`.

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  matchPolicy: Equivalent
  rules:
  - operations: ["CREATE", "UPDATE", "DELETE"]
    apiGroups: ["apps"]
    apiVersions: ["v1"]
    resources: ["deployments"]
    scope: "Namespaced"
  ...
```

Admission webhooks created using `admissionregistration.k8s.io/v1beta1` default to `Exact`.

## Contacting the webhook

Once the API server has determined a request should be sent to a webhook, it needs to know how to contact the webhook. This is specified in the `clientConfig` stanza of the webhook configuration.

Webhooks can either be called via a URL or a service reference, and can optionally include a custom CA bundle to use to verify the TLS connection.

### URL

`url` gives the location of the webhook, in standard URL form (`scheme://host:port/path`).

The `host` should not refer to a service running in the cluster; use a service reference by specifying the `service` field instead. The `host` might be resolved via external DNS in some apiservers (e.g., `kube-apiserver` cannot resolve in-cluster DNS as that would be a layering violation). `host` may also be an IP address.

Please note that using `localhost` or `127.0.0.1` as a `host` is risky unless you take great care to run this webhook on all hosts which run an apiserver which might need to make calls to this webhook. Such installs are likely to be non-portable, i.e., not easy to turn up in a new cluster.

The `scheme` must be `"https"`; the URL must begin with `"https://"`.

Attempting to use a user or basic auth (for example `"user:password@"`) is not allowed. Fragments (`"#..."`) and query parameters (`"?..."`) are also not allowed.

Here is an example of a mutating webhook configured to call a URL (and expects the TLS certificate to be verified using system trust roots, so does not specify a caBundle):

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  clientConfig:
    url: "https://my-webhook.example.com:9443/my-webhook-path"
...
```

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  clientConfig:
    url: "https://my-webhook.example.com:9443/my-webhook-path"
...
```

## Service reference

The `service` stanza inside `clientConfig` is a reference to the service for this webhook. If the webhook is running within the cluster, then you should use `service` instead of `url`. The service namespace and name are required. The port is optional and defaults to 443. The path is optional and defaults to `/`.

Here is an example of a mutating webhook configured to call a service on port "1234" at the subpath `/my-path`, and to verify the TLS connection against the `ServerName` `my-service-name.my-service-namespace.svc` using a custom CA bundle:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  clientConfig:
    caBundle: "Ci0tLS0tQk...<base64-encoded PEM bundle
containing the CA that signed the webhook's serving
certificate>...tLS0K"
    service:
```



```

    namespace: my-service-namespace
    name: my-service-name
    path: /my-path
    port: 1234
    ...

# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  clientConfig:
    caBundle: "Ci0tLS0tQk...<`caBundle` is a PEM encoded CA
bundle which will be used to validate the webhook's server
certificate>...tLS0K"
    service:
      namespace: my-service-namespace
      name: my-service-name
      path: /my-path
      port: 1234
    ...

```

## Side effects

Webhooks typically operate only on the content of the `AdmissionReview` sent to them. Some webhooks, however, make out-of-band changes as part of processing admission requests.

Webhooks that make out-of-band changes ("side effects") must also have a reconciliation mechanism (like a controller) that periodically determines the actual state of the world, and adjusts the out-of-band data modified by the admission webhook to reflect reality. This is because a call to an admission webhook does not guarantee the admitted object will be persisted as is, or at all. Later webhooks can modify the content of the object, a conflict could be encountered while writing to storage, or the server could power off before persisting the object.

Additionally, webhooks with side effects must skip those side-effects when `dryRun: true` admission requests are handled. A webhook must explicitly indicate that it will not have side-effects when run with `dryRun`, or the `dry-run` request will not be sent to the webhook and the API request will fail instead.

Webhooks indicate whether they have side effects using the `sideEffects` field in the webhook configuration:

- **Unknown:** no information is known about the side effects of calling the webhook. If a request with `dryRun: true` would trigger a call to this webhook, the request will instead fail, and the webhook will not be called.
- **None:** calling the webhook will have no side effects.



- *Some*: calling the webhook will possibly have side effects. If a request with the `dry-run` attribute would trigger a call to this webhook, the request will instead fail, and the webhook will not be called.
- *NoneOnDryRun*: calling the webhook will possibly have side effects, but if a request with `dryRun: true` is sent to the webhook, the webhook will suppress the side effects (the webhook is `dryRun`-aware).

Allowed values:

- In `admissionregistration.k8s.io/v1beta1`, `sideEffects` may be set to `Unknown`, `None`, `Some`, or `NoneOnDryRun`, and defaults to `Unknown`.
- In `admissionregistration.k8s.io/v1`, `sideEffects` must be set to `None` or `NoneOnDryRun`.

Here is an example of a validating webhook indicating it has no side effects on `dryRun: true` requests:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
```

```
...
webhooks:
- name: my-webhook.example.com
  sideEffects: NoneOnDryRun
...
```

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
```

```
...
webhooks:
- name: my-webhook.example.com
  sideEffects: NoneOnDryRun
...
```

## Timeouts

Because webhooks add to API request latency, they should evaluate as quickly as possible. `timeoutSeconds` allows configuring how long the API server should wait for a webhook to respond before treating the call as a failure.

If the timeout expires before the webhook responds, the webhook call will be ignored or the API call will be rejected based on the [failure policy](#).

The timeout value must be between 1 and 30 seconds.

Here is an example of a validating webhook with a custom timeout of 2 seconds:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kubernetes-api/v1.16/#admissionregistration.k8s.io/v1)

- [admissionregistration.k8s.io/v1beta1](https://admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  timeoutSeconds: 2
...
```

Admission webhooks created using `admissionregistration.k8s.io/v1` default timeouts to 10 seconds.

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: ValidatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  timeoutSeconds: 2
...
```

Admission webhooks created using `admissionregistration.k8s.io/v1` default timeouts to 30 seconds.

## Reinvocation policy

A single ordering of mutating admissions plugins (including webhooks) does not work for all cases (see <https://issue.k8s.io/64333> as an example). A mutating webhook can add a new sub-structure to the object (like adding a container to a pod), and other mutating plugins which have already run may have opinions on those new structures (like setting an `imagePullPolicy` on all containers).

In v1.15+, to allow mutating admission plugins to observe changes made by other plugins, built-in mutating admission plugins are re-run if a mutating webhook modifies an object, and mutating webhooks can specify a `reinvocationPolicy` to control whether they are reinvoked as well.

`reinvocationPolicy` may be set to `Never` or `IfNeeded`. It defaults to `Never`.

- **Never:** the webhook must not be called more than once in a single admission evaluation
- **IfNeeded:** the webhook may be called again as part of the admission evaluation if the object being admitted is modified by other admission plugins after the initial webhook call.

The important elements to note are:

- The number of additional invocations is not guaranteed to be exactly one.
- If additional invocations result in further modifications to the object, webhooks are not guaranteed to be invoked again.

- Webhooks that use this option may be reordered to minimize the number of additional invocations.
- To validate an object after all mutations are guaranteed complete, use a validating admission webhook instead (recommended for webhooks with side-effects).

Here is an example of a mutating webhook opting into being re-invoked if later admission plugins modify the object:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kube-apiextensions/v1/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kube-apiextensions/v1beta1/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  reinvocationPolicy: IfNeeded
...
```

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1
apiVersion: admissionregistration.k8s.io/v1beta1
kind: MutatingWebhookConfiguration
...
webhooks:
- name: my-webhook.example.com
  reinvocationPolicy: IfNeeded
...
```

Mutating webhooks must be [idempotent](#), able to successfully process an object they have already admitted and potentially modified. This is true for all mutating admission webhooks, since any change they can make in an object could already exist in the user-provided object, but it is essential for webhooks that opt into reinvocation.

## Failure policy

`failurePolicy` defines how unrecognized errors and timeout errors from the admission webhook are handled. Allowed values are `Ignore` or `Fail`.

- `Ignore` means that an error calling the webhook is ignored and the API request is allowed to continue.
- `Fail` means that an error calling the webhook causes the admission to fail and the API request to be rejected.

Here is a mutating webhook configured to reject an API request if errors are encountered calling the admission webhook:

- [admissionregistration.k8s.io/v1](https://kubernetes.io/docs/reference/generated/kube-apiextensions/v1/#admissionregistration.k8s.io/v1)
- [admissionregistration.k8s.io/v1beta1](https://kubernetes.io/docs/reference/generated/kube-apiextensions/v1beta1/#admissionregistration.k8s.io/v1beta1)

```
apiVersion: admissionregistration.k8s.io/v1
kind: MutatingWebhookConfiguration
```

```
...  
webhooks:  
- name: my-webhook.example.com  
  failurePolicy: Fail  
...
```

Admission webhooks created using `admissionregistration.k8s.io/v1` default `failurePolicy` to `Fail`.

```
# Deprecated in v1.16 in favor of admissionregistration.k8s.io/v1  
apiVersion: admissionregistration.k8s.io/v1beta1  
kind: MutatingWebhookConfiguration  
...  
webhooks:  
- name: my-webhook.example.com  
  failurePolicy: Fail  
...
```

Admission webhooks created using `admissionregistration.k8s.io/v1beta1` default `failurePolicy` to `Ignore`.

## Monitoring admission webhooks

The API server provides ways to monitor admission webhook behaviors. These monitoring mechanisms help cluster admins to answer questions like:

1. Which mutating webhook mutated the object in a API request?
2. What change did the mutating webhook applied to the object?
3. Which webhooks are frequently rejecting API requests? What's the reason for a rejection?

## Mutating webhook auditing annotations

Sometimes it's useful to know which mutating webhook mutated the object in a API request, and what change did the webhook apply.

In v1.16+, kube-apiserver performs [auditing](#) on each mutating webhook invocation. Each invocation generates an auditing annotation capturing if a request object is mutated by the invocation, and optionally generates an annotation capturing the applied patch from the webhook admission response. The annotations are set in the audit event for given request on given stage of its execution, which is then pre-processed according to a certain policy and written to a backend.

The audit level of a event determines which annotations get recorded:

- At `Metadata` audit level or higher, an annotation with key `mutation.webhook.admission.k8s.io/round_{round_idx}_index_{order_idx}` gets logged with JSON payload indicating a webhook gets invoked for given request and whether it mutated the object or not.

For example, the following annotation gets recorded for a webhook being reinvoked. The webhook is ordered the third in the mutating webhook chain, and didn't mutated the request object during the invocation.

```
# the audit event recorded
{
  "kind": "Event",
  "apiVersion": "audit.k8s.io/v1",
  "annotations": {
    "mutation.webhook.admission.k8s.io/round_1_index_2":
    "{\"configuration\": \"my-mutating-webhook-configuration.example.com\", \"webhook\": \"my-webhook.example.com\", \"mutated\": false}"
    # other annotations
    ...
  }
  # other fields
  ...
}
```

```
# the annotation value deserialized
{
  "configuration": "my-mutating-webhook-configuration.example.com",
  "webhook": "my-webhook.example.com",
  "mutated": false
}
```

The following annotation gets recorded for a webhook being invoked in the first round. The webhook is ordered the first in the mutating webhook chain, and mutated the request object during the invocation.

```
# the audit event recorded
{
  "kind": "Event",
  "apiVersion": "audit.k8s.io/v1",
  "annotations": {
    "mutation.webhook.admission.k8s.io/round_0_index_0":
    "{\"configuration\": \"my-mutating-webhook-configuration.example.com\", \"webhook\": \"my-webhook-always-mutate.example.com\", \"mutated\": true}"
    # other annotations
    ...
  }
  # other fields
  ...
}
```

```
# the annotation value deserialized
{
  "configuration": "my-mutating-webhook-
```

```
configuration.example.com",
  "webhook": "my-webhook-always-mutate.example.com",
  "mutated": true
}
```

- At Request audit level or higher, an annotation with key `patch.webhook.admission.k8s.io/round_{round_idx}_index_{order_idx}` gets logged with JSON payload indicating a webhook gets invoked for given request and what patch gets applied to the request object.

For example, the following annotation gets recorded for a webhook being reinvoked. The webhook is ordered the fourth in the mutating webhook chain, and responded with a JSON patch which got applied to the request object.

# the audit event recorded

```
{
  "kind": "Event",
  "apiVersion": "audit.k8s.io/v1",
  "annotations": {
    "patch.webhook.admission.k8s.io/round_1_index_3": "{\n\"configuration\":\n\"my-other-mutating-webhook-configuration.example.com\", \n\"webhook\":\n\"my-webhook-always-mutate.example.com\", \n\"patch\":\n[\n{\n\"op\":\n\"add\", \n\"path\":\n\"/data/mutation-stage\", \n\"value\":\n\"yes\"}], \n\"patchType\":\n\"JSONPatch\"}"
    # other annotations
    ...
  }
  # other fields
  ...
}
```

# the annotation value deserialized

```
{
  "configuration": "my-other-mutating-webhook-configuration.example.com",
  "webhook": "my-webhook-always-mutate.example.com",
  "patchType": "JSONPatch",
  "patch": [
    {
      "op": "add",
      "path": "/data/mutation-stage",
      "value": "yes"
    }
  ]
}
```

## Admission webhook metrics

Kube-apiserver exposes Prometheus metrics from the `/metrics` endpoint, which can be used for monitoring and diagnosing API server status. The following metrics record status related to admission webhooks.

### API server admission webhook rejection count

Sometimes it's useful to know which admission webhooks are frequently rejecting API requests, and the reason for a rejection.

In v1.16+, kube-apiserver exposes a Prometheus counter metric recording admission webhook rejections. The metrics are labelled to identify the causes of webhook rejection(s):

- **name**: the name of the webhook that rejected a request.
- **operation**: the operation type of the request, can be one of `CREATE`, `UPDATE`, `DELETE` and `CONNECT`.
- **type**: the admission webhook type, can be one of `admit` and `validating`.
- **error\_type**: identifies if an error occurred during the webhook invocation that caused the rejection. Its value can be one of:
  - **calling\_webhook\_error**: unrecognized errors or timeout errors from the admission webhook happened and the webhook's [Failure policy](#) is set to `Fail`.
  - **no\_error**: no error occurred. The webhook rejected the request with `allowed: false` in the admission response. The metrics label `rejection_code` records the `.status.code` set in the admission response.
  - **apiserver\_internal\_error**: an API server internal error happened.
- **rejection\_code**: the HTTP status code set in the admission response when a webhook rejected a request.

Example of the rejection count metrics:

```
# HELP apiserver_admission_webhook_rejection_count [ALPHA]
Admission webhook rejection count, identified by name and broken
out for each admission type (validating or admit) and operation.
Additional labels specify an error type (calling_webhook_error
or apiserver_internal_error if an error occurred; no_error
otherwise) and optionally a non-zero rejection code if the
webhook rejects the request with an HTTP status code (honored by
the apiserver when the code is greater or equal to 400). Codes
greater than 600 are truncated to 600, to keep the metrics
cardinality bounded.
# TYPE apiserver_admission_webhook_rejection_count counter
apiserver_admission_webhook_rejection_count{error_type="calling_w
ebhook_error",name="always-timeout-
webhook.example.com",operation="CREATE",rejection_code="0",type="
validating"} 1
apiserver_admission_webhook_rejection_count{error_type="calling_w
```



```
ebhook_error",name="invalid-admission-response-  
webhook.example.com",operation="CREATE",rejection_code="0",type="v  
validating"} 1  
apiserver_admission_webhook_rejection_count{error_type="no_error"  
,name="deny-unwanted-configmap-  
data.example.com",operation="CREATE",rejection_code="400",type="v  
alidating"} 13
```

## **Best practices and warnings**

### **Idempotence**

*An idempotent mutating admission webhook is able to successfully process an object it has already admitted and potentially modified. The admission can be applied multiple times without changing the result beyond the initial application.*

#### **Example of idempotent mutating admission webhooks:**

- 1. For a CREATE pod request, set the field `.spec.securityContext.runAsNonRoot` of the pod to true, to enforce security best practices.*
- 2. For a CREATE pod request, if the field `.spec.containers[].resources.limits` of a container is not set, set default resource limits.*
- 3. For a CREATE pod request, inject a sidecar container with name `foo-sidecar` if no container with the name `foo-sidecar` already exists.*

*In the cases above, the webhook can be safely reinvoked, or admit an object that already has the fields set.*

#### **Example of non-idempotent mutating admission webhooks:**

- 1. For a CREATE pod request, inject a sidecar container with name `foo-sidecar` suffixed with the current timestamp (e.g. `foo-sidecar-19700101-000000`).*
- 2. For a CREATE/UPDATE pod request, reject if the pod has label `"env"` set, otherwise add an `"env": "prod"` label to the pod.*
- 3. For a CREATE pod request, blindly append a sidecar container named `foo-sidecar` without looking to see if there is already a `foo-sidecar` container in the pod.*

*In the first case above, reinvoking the webhook can result in the same sidecar being injected multiple times to a pod, each time with a different container name. Similarly the webhook can inject duplicated containers if the sidecar already exists in a user-provided pod.*

*In the second case above, reinvoking the webhook will result in the webhook failing on its own output.*



*In the third case above, reinvoking the webhook will result in duplicated containers in the pod spec, which makes the request invalid and rejected by the API server.*

## **Intercepting all versions of an object**

*It is recommended that admission webhooks should always intercept all versions of an object by setting `.webhooks[].matchPolicy` to `Equivalent`. It is also recommended that admission webhooks should prefer registering for stable versions of resources. Failure to intercept all versions of an object can result in admission policies not being enforced for requests in certain versions. See [Matching requests: matchPolicy](#) for examples.*

## **Availability**

*It is recommended that admission webhooks should evaluate as quickly as possible (typically in milliseconds), since they add to API request latency. It is encouraged to use a small timeout for webhooks. See [Timeouts](#) for more detail.*

*It is recommended that admission webhooks should leverage some format of load-balancing, to provide high availability and performance benefits. If a webhook is running within the cluster, you can run multiple webhook backends behind a service to leverage the load-balancing that service supports.*

## **Guaranteeing the final state of the object is seen**

*Admission webhooks that need to guarantee they see the final state of the object in order to enforce policy should use a validating admission webhook, since objects can be modified after being seen by mutating webhooks.*

*For example, a mutating admission webhook is configured to inject a sidecar container with name "foo-sidecar" on every CREATE pod request. If the sidecar must be present, a validating admission webhook should also be configured to intercept CREATE pod requests, and validate that a container with name "foo-sidecar" with the expected configuration exists in the to-be-created object.*

## **Avoiding deadlocks in self-hosted webhooks**

*A webhook running inside the cluster might cause deadlocks for its own deployment if it is configured to intercept resources required to start its own pods.*

*For example, a mutating admission webhook is configured to admit CREATE pod requests only if a certain label is set in the pod (e.g. `"env": "prod"`). The webhook server runs in a deployment which doesn't set the `"env"` label. When a node that runs the webhook server pods becomes unhealthy, the webhook deployment will try to reschedule the pods to another node.*

However the requests will get rejected by the existing webhook server since the "env" label is unset, and the migration cannot happen.

It is recommended to exclude the namespace where your webhook is running with a [namespaceSelector](#).

## Side effects

It is recommended that admission webhooks should avoid side effects if possible, which means the webhooks operate only on the content of the AdmissionReview sent to them, and do not make out-of-band changes. The .webhooks[].sideEffects field should be set to None if a webhook doesn't have any side effect.

If side effects are required during the admission evaluation, they must be suppressed when processing an AdmissionReview object with dryRun set to true, and the .webhooks[].sideEffects field should be set to NoneOnDryRun. See [Side effects](#) for more detail.

## Avoiding operating on the kube-system namespace

The kube-system namespace contains objects created by the Kubernetes system, e.g. service accounts for the control plane components, pods like kube-dns. Accidentally mutating or rejecting requests in the kube-system namespace may cause the control plane components to stop functioning or introduce unknown behavior. If your admission webhooks don't intend to modify the behavior of the Kubernetes control plane, exclude the kube-system namespace from being intercepted using a [namespaceSelector](#).

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- [What are admission webhooks?](#)
- [Experimenting with admission webhooks](#)
  - [Prerequisites](#)
  - [Write an admission webhook server](#)
  - [Deploy the admission webhook service](#)
  - [Configure admission webhooks on the fly](#)
  - [Authenticate apiservers](#)
- [Webhook request and response](#)
  - [Request](#)

- [Response](#)
- [Webhook configuration](#)
  - [Matching requests: rules](#)
  - [Matching requests: objectSelector](#)
  - [Matching requests: namespaceSelector](#)
  - [Matching requests: matchPolicy](#)
  - [Contacting the webhook](#)
  - [Side effects](#)
  - [Timeouts](#)
  - [Reinvocation policy](#)
  - [Failure policy](#)
- [Monitoring admission webhooks](#)
  - [Mutating webhook auditing annotations](#)
  - [Admission webhook metrics](#)
- [Best practices and warnings](#)
  - [Idempotence](#)
  - [Intercepting all versions of an object](#)
  - [Availability](#)
  - [Guaranteeing the final state of the object is seen](#)
  - [Avoiding deadlocks in self-hosted webhooks](#)
  - [Side effects](#)
  - [Avoiding operating on the kube-system namespace](#)

## Managing Service Accounts

This is a Cluster Administrator guide to service accounts. You should be familiar with [configuring Kubernetes service accounts](#).

Support for authorization and user accounts is planned but incomplete. Sometimes incomplete features are referred to in order to better describe service accounts.

### User accounts versus service accounts

Kubernetes distinguishes between the concept of a user account and a service account for a number of reasons:

- User accounts are for humans. Service accounts are for processes, which run in pods.
- User accounts are intended to be global. Names must be unique across all namespaces of a cluster. Service accounts are namespaced.
- Typically, a cluster's user accounts might be synced from a corporate database, where new user account creation requires special privileges and is tied to complex business processes. Service account creation is intended to be more lightweight, allowing cluster users to create service accounts for specific tasks by following the principle of least privilege.
- Auditing considerations for humans and service accounts may differ.
- A config bundle for a complex system may include definition of various service accounts for components of that system. Because service

accounts can be created without many constraints and have namespaced names, such config is portable.

## **Service account automation**

Three separate components cooperate to implement the automation around service accounts:

- A ServiceAccount admission controller
- A Token controller
- A ServiceAccount controller

### **ServiceAccount Admission Controller**

The modification of pods is implemented via a plugin called an [Admission Controller](#). It is part of the API server. It acts synchronously to modify pods as they are created or updated. When this plugin is active (and it is by default on most distributions), then it does the following when a pod is created or modified:

1. If the pod does not have a ServiceAccount set, it sets the ServiceAccount to default.
2. It ensures that the ServiceAccount referenced by the pod exists, and otherwise rejects it.
3. If the pod does not contain any ImagePullSecrets, then ImagePullSecrets of the ServiceAccount are added to the pod.
4. It adds a volume to the pod which contains a token for API access.
5. It adds a volumeSource to each container of the pod mounted at /var/run/secrets/kubernetes.io/serviceaccount.

### **Bound Service Account Token Volume**

**FEATURE STATE:** Kubernetes v1.13 [alpha]

When the BoundServiceAccountTokenVolume feature gate is enabled, the service account admission controller will add a projected service account token volume instead of a secret volume. The service account token will expire after 1 hour by default or the pod is deleted. See more details about [projected volume](#).

This feature depends on the RootCAConfigMap feature gate enabled which publish a "kube-root-ca.crt" ConfigMap to every namespace. This ConfigMap contains a CA bundle used for verifying connections to the kube-apiserver.

1. If the pod does not have a serviceAccountName set, it sets the serviceAccountName to default.
2. It ensures that the serviceAccountName referenced by the pod exists, and otherwise rejects it.
3. If the pod does not contain any imagePullSecrets, then imagePullSecrets of the ServiceAccount referenced by serviceAccountName are added to the pod.

4. It adds a volume to the pod which contains a token for API access if neither the `ServiceAccount automountServiceAccountToken` nor the Pod's `automountServiceAccountToken` is set to `false`.
5. It adds a volumeSource to each container of the pod mounted at `/var/run/secrets/kubernetes.io/serviceaccount`, if the previous step has created a volume for ServiceAccount token.

You can migrate a service account volume to a projected volume when the `BoundServiceAccountTokenVolume` feature gate is enabled. The service account token will expire after 1 hour or the pod is deleted. See more details about [projected volume](#).

## Token Controller

`TokenController` runs as part of `kube-controller-manager`. It acts asynchronously. It:

- watches `ServiceAccount` creation and creates a corresponding `ServiceAccount` token `Secret` to allow API access.
- watches `ServiceAccount` deletion and deletes all corresponding `ServiceAccount` token `Secrets`.
- watches `ServiceAccount` token `Secret` addition, and ensures the referenced `ServiceAccount` exists, and adds a token to the `Secret` if needed.
- watches `Secret` deletion and removes a reference from the corresponding `ServiceAccount` if needed.

You must pass a service account private key file to the token controller in the `kube-controller-manager` using the `--service-account-private-key-file` flag. The private key is used to sign generated service account tokens. Similarly, you must pass the corresponding public key to the `kube-apiserver` using the `--service-account-key-file` flag. The public key will be used to verify the tokens during authentication.

### To create additional API tokens

A controller loop ensures a `Secret` with an API token exists for each `ServiceAccount`. To create additional API tokens for a `ServiceAccount`, create a `Secret` of type `kubernetes.io/service-account-token` with an annotation referencing the `ServiceAccount`, and the controller will update it with a generated token:

Below is a sample configuration for such a `Secret`:

```
apiVersion: v1
kind: Secret
metadata:
  name: mysecretname
  annotations:
    kubernetes.io/service-account.name: myserviceaccount
type: kubernetes.io/service-account-token
```

```
kubectl create -f ./secret.yaml
kubectl describe secret mysecretname
```

### **To delete/invalidate a ServiceAccount token Secret**

```
kubectl delete secret mysecretname
```

## **ServiceAccount controller**

A ServiceAccount controller manages the ServiceAccounts inside namespaces, and ensures a ServiceAccount named "default" exists in every active namespace.

## **Feedback**

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- [User accounts versus service accounts](#)
- [Service account automation](#)
  - [ServiceAccount Admission Controller](#)
  - [Token Controller](#)
  - [ServiceAccount controller](#)

## **Authorization Overview**

Learn more about Kubernetes authorization, including details about creating policies using the supported authorization modules.

In Kubernetes, you must be authenticated (logged in) before your request can be authorized (granted permission to access). For information about authentication, see [Controlling Access to the Kubernetes API](#).

Kubernetes expects attributes that are common to REST API requests. This means that Kubernetes authorization works with existing organization-wide or cloud-provider-wide access control systems which may handle other APIs besides the Kubernetes API.



# **Determine Whether a Request is Allowed or Denied**

Kubernetes authorizes API requests using the API server. It evaluates all of the request attributes against all policies and allows or denies the request. All parts of an API request must be allowed by some policy in order to proceed. This means that permissions are denied by default.

(Although Kubernetes uses the API server, access controls and policies that depend on specific fields of specific kinds of objects are handled by Admission Controllers.)

When multiple authorization modules are configured, each is checked in sequence. If any authorizer approves or denies a request, that decision is immediately returned and no other authorizer is consulted. If all modules have no opinion on the request, then the request is denied. A deny returns an HTTP status code 403.

## **Review Your Request Attributes**

Kubernetes reviews only the following API request attributes:

- **user** - The user string provided during authentication.
- **group** - The list of group names to which the authenticated user belongs.
- **extra** - A map of arbitrary string keys to string values, provided by the authentication layer.
- **API** - Indicates whether the request is for an API resource.
- **Request path** - Path to miscellaneous non-resource endpoints like `/api` or `/healthz`.
- **API request verb** - API verbs like `get`, `list`, `create`, `update`, `patch`, `watch`, `delete`, and `deletecollection` are used for resource requests. To determine the request verb for a resource API endpoint, see [Determine the request verb](#).
- **HTTP request verb** - Lowercased HTTP methods like `get`, `post`, `put`, and `delete` are used for non-resource requests.
- **Resource** - The ID or name of the resource that is being accessed (for resource requests only) -- For resource requests using `get`, `update`, `patch`, and `delete` verbs, you must provide the resource name.
- **Subresource** - The subresource that is being accessed (for resource requests only).
- **Namespace** - The namespace of the object that is being accessed (for namespaced resource requests only).
- **API group** - The [API Group](#) being accessed (for resource requests only). An empty string designates the core [API group](#).

## **Determine the Request Verb**

**Non-resource requests** Requests to endpoints other than `/api/v1/...` or `/apis/<group>/<version>/...` are considered "non-resource requests",

and use the lower-cased HTTP method of the request as the verb. For example, a GET request to endpoints like /api or /healthz would use get as the verb.

**Resource requests** To determine the request verb for a resource API endpoint, review the HTTP verb used and whether or not the request acts on an individual resource or a collection of resources:

HTTP verb	request verb
POST	create
GET, HEAD	get (for individual resources), list (for collections, including full object content), watch (for watching an individual resource or collection of resources)
PUT	update
PATCH	patch
DELETE	delete (for individual resources), deletecollection (for collections)

Kubernetes sometimes checks authorization for additional permissions using specialized verbs. For example:

- [PodSecurityPolicy](#)
  - use verb on podsecuritypolicies resources in the policy API group.
- [RBAC](#)
  - bind and escalate verbs on roles and clusterroles resources in the rbac.authorization.k8s.io API group.
- [Authentication](#)
  - impersonate verb on users, groups, and serviceaccounts in the core API group, and the userextras in the authentication.k8s.io API group.

## Authorization Modes

The Kubernetes API server may authorize a request using one of several authorization modes:

- **Node** - A special-purpose authorization mode that grants permissions to kubelets based on the pods they are scheduled to run. To learn more about using the Node authorization mode, see [Node Authorization](#).
- **ABAC** - Attribute-based access control (ABAC) defines an access control paradigm whereby access rights are granted to users through the use of policies which combine attributes together. The policies can use any type of attributes (user attributes, resource attributes, object, environment attributes, etc). To learn more about using the ABAC mode, see [ABAC Mode](#).
- **RBAC** - Role-based access control (RBAC) is a method of regulating access to computer or network resources based on the roles of individual users within an enterprise. In this context, access is the ability of an individual user to perform a specific task, such as view,



create, or modify a file. To learn more about using the RBAC mode, see [RBAC Mode](#)

- When specified RBAC (Role-Based Access Control) uses the `rbac.authorization.k8s.io` API group to drive authorization decisions, allowing admins to dynamically configure permission policies through the Kubernetes API.
- To enable RBAC, start the apiserver with `--authorization-mode=RBAC`.
- **Webhook** - A WebHook is an HTTP callback: an HTTP POST that occurs when something happens; a simple event-notification via HTTP POST. A web application implementing WebHooks will POST a message to a URL when certain things happen. To learn more about using the Webhook mode, see [Webhook Mode](#).

## Checking API Access

`kubectl` provides the `auth can-i` subcommand for quickly querying the API authorization layer. The command uses the `SelfSubjectAccessReview` API to determine if the current user can perform a given action, and works regardless of the authorization mode used.

```
kubectl auth can-i create deployments --namespace dev
```

```
yes
```

```
kubectl auth can-i create deployments --namespace prod
```

```
no
```

Administrators can combine this with [user impersonation](#) to determine what action other users can perform.

```
kubectl auth can-i list secrets --namespace dev --as dave
```

```
no
```

`SelfSubjectAccessReview` is part of the `authorization.k8s.io` API group, which exposes the API server authorization to external services. Other resources in this group include:

- `SubjectAccessReview` - Access review for any user, not just the current one. Useful for delegating authorization decisions to the API server. For example, the kubelet and extension API servers use this to determine user access to their own APIs.
- `LocalSubjectAccessReview` - Like `SubjectAccessReview` but restricted to a specific namespace.
- `SelfSubjectRulesReview` - A review which returns the set of actions a user can perform within a namespace. Useful for users to quickly summarize their own access, or for UIs to hide/show actions.

These APIs can be queried by creating normal Kubernetes resources, where the response "status" field of the returned object is the result of the query.

```
kubectl create -f - -o yaml << EOF
apiVersion: authorization.k8s.io/v1
kind: SelfSubjectAccessReview
spec:
  resourceAttributes:
    group: apps
    resource: deployments
    verb: create
    namespace: dev
EOF
```

The generated SelfSubjectAccessReview is:

```
apiVersion: authorization.k8s.io/v1
kind: SelfSubjectAccessReview
metadata:
  creationTimestamp: null
spec:
  resourceAttributes:
    group: apps
    resource: deployments
    namespace: dev
    verb: create
status:
  allowed: true
  denied: false
```

## Using Flags for Your Authorization Module

You must include a flag in your policy to indicate which authorization module your policies include:

The following flags can be used:

- `--authorization-mode=ABAC` Attribute-Based Access Control (ABAC) mode allows you to configure policies using local files.
- `--authorization-mode=RBAC` Role-based access control (RBAC) mode allows you to create and store policies using the Kubernetes API.
- `--authorization-mode=Webhook` WebHook is an HTTP callback mode that allows you to manage authorization using a remote REST endpoint.
- `--authorization-mode=Node` Node authorization is a special-purpose authorization mode that specifically authorizes API requests made by kubelets.
- `--authorization-mode=AlwaysDeny` This flag blocks all requests. Use this flag only for testing.
- `--authorization-mode=AlwaysAllow` This flag allows all requests. Use this flag only if you do not require authorization for your API requests.

You can choose more than one authorization module. Modules are checked in order so an earlier module has higher priority to allow or deny a request.

# Privilege escalation via pod creation

Users who have the ability to create pods in a namespace can potentially escalate their privileges within that namespace. They can create pods that access their privileges within that namespace. They can create pods that access secrets the user cannot themselves read, or that run under a service account with different/greater permissions.

**Caution:** System administrators, use care when granting access to pod creation. A user granted permission to create pods (or controllers that create pods) in the namespace can: read all secrets in the namespace; read all config maps in the namespace; and impersonate any service account in the namespace and take any action the account could take. This applies regardless of authorization mode.

## What's next

- To learn more about Authentication, see **Authentication** in [Controlling Access to the Kubernetes API](#).
- To learn more about Admission Control, see [Using Admission Controllers](#).

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Determine Whether a Request is Allowed or Denied](#)
- [Review Your Request Attributes](#)
- [Determine the Request Verb](#)
- [Authorization Modes](#)
  - [Using Flags for Your Authorization Module](#)
- [Privilege escalation via pod creation](#)
- [What's next](#)

# Using RBAC Authorization

Role-based access control (RBAC) is a method of regulating access to computer or network resources based on the roles of individual users within your organization.

RBAC authorization uses the `rbac.authorization.k8s.io` [API group](#) to drive authorization decisions, allowing you to dynamically configure policies through the Kubernetes API.

To enable RBAC, start the [API server](#) with the `--authorization-mode` flag set to a comma-separated list that includes RBAC; for example:

```
kube-apiserver --authorization-mode=Example,RBAC --other-options  
--more-options
```

## API objects

The RBAC API declares four kinds of Kubernetes object: Role, ClusterRole, RoleBinding and ClusterRoleBinding. You can [describe objects](#), or amend them, using tools such as `kubectl`, just like any other Kubernetes object.

**Caution:** These objects, by design, impose access restrictions. If you are making changes to a cluster as you learn, see [privilege escalation prevention and bootstrapping](#) to understand how those restrictions can prevent you making some changes.

## Role and ClusterRole

An RBAC Role or ClusterRole contains rules that represent a set of permissions. Permissions are purely additive (there are no "deny" rules).

A Role always sets permissions within a particular [namespace](#); when you create a Role, you have to specify the namespace it belongs in.

ClusterRole, by contrast, is a non-namespaced resource. The resources have different names (Role and ClusterRole) because a Kubernetes object always has to be either namespaced or not namespaced; it can't be both.

ClusterRoles have several uses. You can use a ClusterRole to:

1. define permissions on namespaced resources and be granted within individual namespace(s)
2. define permissions on namespaced resources and be granted across all namespaces
3. define permissions on cluster-scoped resources

If you want to define a role within a namespace, use a Role; if you want to define a role cluster-wide, use a ClusterRole.

## Role example

Here's an example Role in the "default" namespace that can be used to grant read access to [pods](#):

```
apiVersion: rbac.authorization.k8s.io/v1
kind: Role
metadata:
  namespace: default
  name: pod-reader
rules:
- apiGroups: [""] # "" indicates the core API group
  resources: ["pods"]
  verbs: ["get", "watch", "list"]
```

## ClusterRole example

A ClusterRole can be used to grant the same permissions as a Role. Because ClusterRoles are cluster-scoped, you can also use them to grant access to:

- cluster-scoped resources (like [nodes](#))
- non-resource endpoints (like `/healthz`)
- namespaced resources (like Pods), across all namespaces For example: you can use a ClusterRole to allow a particular user to run `kubectl get pods --all-namespaces`.

Here is an example of a ClusterRole that can be used to grant read access to [secrets](#) in any particular namespace, or across all namespaces (depending on how it is [bound](#)):

```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  # "namespace" omitted since ClusterRoles are not namespaced
  name: secret-reader
rules:
- apiGroups: [""]
  #
  # at the HTTP level, the name of the resource for accessing
  Secret
  # objects is "secrets"
  resources: ["secrets"]
  verbs: ["get", "watch", "list"]
```

The name of a Role or a ClusterRole object must be a valid [path segment name](#).

## RoleBinding and ClusterRoleBinding

A role binding grants the permissions defined in a role to a user or set of users. It holds a list of subjects (users, groups, or service accounts), and a reference to the role being granted. A RoleBinding grants permissions

within a specific namespace whereas a *ClusterRoleBinding* grants that access cluster-wide.

A *RoleBinding* may reference any *Role* in the same namespace. Alternatively, a *RoleBinding* can reference a *ClusterRole* and bind that *ClusterRole* to the namespace of the *RoleBinding*. If you want to bind a *ClusterRole* to all the namespaces in your cluster, you use a *ClusterRoleBinding*.

The name of a *RoleBinding* or *ClusterRoleBinding* object must be a valid [path segment name](#).

## **RoleBinding examples**

Here is an example of a *RoleBinding* that grants the "pod-reader" *Role* to the user "jane" within the "default" namespace. This allows "jane" to read pods in the "default" namespace.

```
apiVersion: rbac.authorization.k8s.io/v1
# This role binding allows "jane" to read pods in the "default"
namespace.
# You need to already have a Role named "pod-reader" in that
namespace.
kind: RoleBinding
metadata:
  name: read-pods
  namespace: default
subjects:
# You can specify more than one "subject"
- kind: User
  name: jane # "name" is case sensitive
  apiGroup: rbac.authorization.k8s.io
roleRef:
  # "roleRef" specifies the binding to a Role / ClusterRole
  kind: Role #this must be Role or ClusterRole
  name: pod-reader # this must match the name of the Role or
ClusterRole you wish to bind to
  apiGroup: rbac.authorization.k8s.io
```

A *RoleBinding* can also reference a *ClusterRole* to grant the permissions defined in that *ClusterRole* to resources inside the *RoleBinding*'s namespace. This kind of reference lets you define a set of common roles across your cluster, then reuse them within multiple namespaces.

For instance, even though the following *RoleBinding* refers to a *ClusterRole*, "dave" (the subject, case sensitive) will only be able to read *Secrets* in the "development" namespace, because the *RoleBinding*'s namespace (in its metadata) is "development".

```
apiVersion: rbac.authorization.k8s.io/v1
# This role binding allows "dave" to read secrets in the
"development" namespace.
# You need to already have a ClusterRole named "secret-reader".
```

```

kind: RoleBinding
metadata:
  name: read-secrets
  #
  # The namespace of the RoleBinding determines where the
  # permissions are granted.
  # This only grants permissions within the "development"
  namespace.
  namespace: development
subjects:
- kind: User
  name: dave # Name is case sensitive
  apiGroup: rbac.authorization.k8s.io
roleRef:
  kind: ClusterRole
  name: secret-reader
  apiGroup: rbac.authorization.k8s.io

```

### ClusterRoleBinding example

To grant permissions across a whole cluster, you can use a ClusterRoleBinding. The following ClusterRoleBinding allows any user in the group "manager" to read secrets in any namespace.

```

apiVersion: rbac.authorization.k8s.io/v1
# This cluster role binding allows anyone in the "manager" group
# to read secrets in any namespace.
kind: ClusterRoleBinding
metadata:
  name: read-secrets-global
subjects:
- kind: Group
  name: manager # Name is case sensitive
  apiGroup: rbac.authorization.k8s.io
roleRef:
  kind: ClusterRole
  name: secret-reader
  apiGroup: rbac.authorization.k8s.io

```

After you create a binding, you cannot change the Role or ClusterRole that it refers to. If you try to change a binding's roleRef, you get a validation error. If you do want to change the roleRef for a binding, you need to remove the binding object and create a replacement.

There are two reasons for this restriction:

1. Making roleRef immutable allows granting someone update permission on an existing binding object, so that they can manage the list of subjects, without being able to change the role that is granted to those subjects.
2. A binding to a different role is a fundamentally different binding. Requiring a binding to be deleted/recreated in order to change the role



`eRef` ensures the full list of subjects in the binding is intended to be granted the new role (as opposed to enabling accidentally modifying just the `roleRef` without verifying all of the existing subjects should be given the new role's permissions).

The `kubectl auth reconcile` command-line utility creates or updates a manifest file containing RBAC objects, and handles deleting and recreating binding objects if required to change the role they refer to. See [command usage and examples](#) for more information.

## Referring to resources

In the Kubernetes API, most resources are represented and accessed using a string representation of their object name, such as `pods` for a Pod. RBAC refers to resources using exactly the same name that appears in the URL for the relevant API endpoint. Some Kubernetes APIs involve a subresource, such as the logs for a Pod. A request for a Pod's logs looks like:

```
GET /api/v1/namespaces/{namespace}/pods/{name}/log
```

In this case, `pods` is the namespaced resource for Pod resources, and `log` is a subresource of `pods`. To represent this in an RBAC role, use a slash (/) to delimit the resource and subresource. To allow a subject to read `pods` and also access the `log` subresource for each of those Pods, you write:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: Role
metadata:
  namespace: default
  name: pod-and-pod-logs-reader
rules:
- apiGroups: [""]
  resources: ["pods", "pods/log"]
  verbs: ["get", "list"]
```

You can also refer to resources by name for certain requests through the `resourceNames` list. When specified, requests can be restricted to individual instances of a resource. Here is an example that restricts its subject to only get or update a [ConfigMap](#) named `my-configmap`:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: Role
metadata:
  namespace: default
  name: configmap-updater
rules:
- apiGroups: [""]
  #
  # at the HTTP level, the name of the resource for accessing
  # ConfigMap
  # objects is "configmaps"
  resources: ["configmaps"]
```



```
resourceNames: ["my-configmap"]
verbs: ["update", "get"]
```

**Note:** You cannot restrict create or delete collection requests by resourceName. For create, this limitation is because the object name is not known at authorization time.

## Aggregated ClusterRoles

You can aggregate several ClusterRoles into one combined ClusterRole. A controller, running as part of the cluster control plane, watches for ClusterRole objects with an aggregationRule set. The aggregationRule defines a label [selector](#) that the controller uses to match other ClusterRole objects that should be combined into the rules field of this one.

Here is an example aggregated ClusterRole:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: monitoring
aggregationRule:
  clusterRoleSelectors:
  - matchLabels:
      rbac.example.com/aggregate-to-monitoring: "true"
rules: [] # The control plane automatically fills in the rules
```

If you create a new ClusterRole that matches the label selector of an existing aggregated ClusterRole, that change triggers adding the new rules into the aggregated ClusterRole. Here is an example that adds rules to the "monitoring" ClusterRole, by creating another ClusterRole labeled `rbac.example.com/aggregate-to-monitoring: true`.

```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: monitoring-endpoints
  labels:
    rbac.example.com/aggregate-to-monitoring: "true"
# When you create the "monitoring-endpoints" ClusterRole,
# the rules below will be added to the "monitoring" ClusterRole.
rules:
- apiGroups: [""]
  resources: ["services", "endpoints", "pods"]
  verbs: ["get", "list", "watch"]
```

The [default user-facing roles](#) use ClusterRole aggregation. This lets you, as a cluster administrator, include rules for custom resources, such as those served by [CustomResourceDefinitions](#) or aggregated API servers, to extend the default roles.

For example: the following ClusterRoles let the "admin" and "edit" default roles manage the custom resource named CronTab, whereas the "view" role

can perform just read actions on CronTab resources. You can assume that CronTab objects are named "crontabs" in URLs as seen by the API server.

```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: aggregate-cron-tabs-edit
  labels:
    # Add these permissions to the "admin" and "edit" default
    roles.
    rbac.authorization.k8s.io/aggregate-to-admin: "true"
    rbac.authorization.k8s.io/aggregate-to-edit: "true"
rules:
- apiGroups: ["stable.example.com"]
  resources: ["crontabs"]
  verbs: ["get", "list", "watch", "create", "update", "patch", "delete"]
-
kind: ClusterRole
apiVersion: rbac.authorization.k8s.io/v1
metadata:
  name: aggregate-cron-tabs-view
  labels:
    # Add these permissions to the "view" default role.
    rbac.authorization.k8s.io/aggregate-to-view: "true"
rules:
- apiGroups: ["stable.example.com"]
  resources: ["crontabs"]
  verbs: ["get", "list", "watch"]
```

## Role examples

The following examples are excerpts from Role or ClusterRole objects, showing only the rules section.

Allow reading "pods" resources in the core [API Group](#):

```
rules:
- apiGroups: [""]
  #
  # at the HTTP level, the name of the resource for accessing Pod
  # objects is "pods"
  resources: ["pods"]
  verbs: ["get", "list", "watch"]
```

Allow reading/writing Deployments (at the HTTP level: objects with "deployments" in the resource part of their URL) in both the "extensions" and "apps" API groups:

```
rules:
- apiGroups: ["extensions", "apps"]
  #
```

```
# at the HTTP level, the name of the resource for accessing
Deployment
# objects is "deployments"
resources: ["deployments"]
verbs: ["get", "list", "watch", "create", "update", "patch", "delete"]
```

Allow reading Pods in the core API group, as well as reading or writing Job resources in the "batch" or "extensions" API groups:

```
rules:
- apiGroups: [""]
  #
  # at the HTTP level, the name of the resource for accessing Pod
  # objects is "pods"
  resources: ["pods"]
  verbs: ["get", "list", "watch"]
- apiGroups: ["batch", "extensions"]
  #
  # at the HTTP level, the name of the resource for accessing Job
  # objects is "jobs"
  resources: ["jobs"]
  verbs: ["get", "list", "watch", "create", "update", "patch", "delete"]
```

Allow reading a ConfigMap named "my-config" (must be bound with a RoleBinding to limit to a single ConfigMap in a single namespace):

```
rules:
- apiGroups: [""]
  #
  # at the HTTP level, the name of the resource for accessing
  ConfigMap
  # objects is "configmaps"
  resources: ["configmaps"]
  resourceName: ["my-config"]
  verbs: ["get"]
```

Allow reading the resource "nodes" in the core group (because a Node is cluster-scoped, this must be in a ClusterRole bound with a ClusterRoleBinding to be effective):

```
rules:
- apiGroups: [""]
  #
  # at the HTTP level, the name of the resource for accessing
  Node
  # objects is "nodes"
  resources: ["nodes"]
  verbs: ["get", "list", "watch"]
```

Allow GET and POST requests to the non-resource endpoint `/healthz` and all subpaths (must be in a `ClusterRole` bound with a `ClusterRoleBinding` to be effective):

```
rules:
- nonResourceURLs: ["/healthz", "/healthz/*"] # '*' in a
  nonResourceURL is a suffix glob match
  verbs: ["get", "post"]
```

## Referring to subjects

A `RoleBinding` or `ClusterRoleBinding` binds a role to subjects. Subjects can be groups, users or [ServiceAccounts](#).

Kubernetes represents usernames as strings. These can be: plain names, such as "alice"; email-style names, like "bob@example.com"; or numeric user IDs represented as a string. It is up to you as a cluster administrator to configure the [authentication modules](#) so that authentication produces usernames in the format you want.

**Caution:** The prefix `system:` is reserved for Kubernetes system use, so you should ensure that you don't have users or groups with names that start with `system:` by accident. Other than this special prefix, the RBAC authorization system does not require any format for usernames.

In Kubernetes, Authenticator modules provide group information. Groups, like users, are represented as strings, and that string has no format requirements, other than that the prefix `system:` is reserved.

[ServiceAccounts](#) have names prefixed with `system:serviceaccount:`, and belong to groups that have names prefixed with `system:serviceaccounts:`.

### Note:

- `system:serviceaccount:` (singular) is the prefix for service account usernames.
- `system:serviceaccounts:` (plural) is the prefix for service account groups.

## RoleBinding examples

The following examples are `RoleBinding` excerpts that only show the `subjects` section.

For a user named `alice@example.com`:

```
subjects:
- kind: User
  name: "alice@example.com"
  apiGroup: rbac.authorization.k8s.io
```

For a group named *frontend-admins*:

```
subjects:
- kind: Group
  name: "frontend-admins"
  apiGroup: rbac.authorization.k8s.io
```

For the default service account in the "kube-system" namespace:

```
subjects:
- kind: ServiceAccount
  name: default
  namespace: kube-system
```

For all service accounts in the "qa" namespace:

```
subjects:
- kind: Group
  name: system:serviceaccounts:qa
  apiGroup: rbac.authorization.k8s.io
```

For all service accounts in any namespace:

```
subjects:
- kind: Group
  name: system:serviceaccounts
  apiGroup: rbac.authorization.k8s.io
```

For all authenticated users:

```
subjects:
- kind: Group
  name: system:authenticated
  apiGroup: rbac.authorization.k8s.io
```

For all unauthenticated users:

```
subjects:
- kind: Group
  name: system:unauthenticated
  apiGroup: rbac.authorization.k8s.io
```

For all users:

```
subjects:
- kind: Group
  name: system:authenticated
  apiGroup: rbac.authorization.k8s.io
- kind: Group
  name: system:unauthenticated
  apiGroup: rbac.authorization.k8s.io
```

## Default roles and role bindings

API servers create a set of default `ClusterRole` and `ClusterRoleBinding` objects. Many of these are `system:` prefixed, which indicates that the resource is directly managed by the cluster control plane. All of the default `ClusterRoles` and `ClusterRoleBindings` are labeled with `kubernetes.io/bostrapping=rbac-defaults`.

**Caution:** Take care when modifying `ClusterRoles` and `ClusterRoleBindings` with names that have a `system:` prefix. Modifications to these resources can result in non-functional clusters.

### Auto-reconciliation

At each start-up, the API server updates default cluster roles with any missing permissions, and updates default cluster role bindings with any missing subjects. This allows the cluster to repair accidental modifications, and helps to keep roles and role bindings up-to-date as permissions and subjects change in new Kubernetes releases.

To opt out of this reconciliation, set the `rbac.authorization.kubernetes.io/autoupdate` annotation on a default cluster role or rolebinding to `false`. Be aware that missing default permissions and subjects can result in non-functional clusters.

Auto-reconciliation is enabled by default if the RBAC authorizer is active.

### API discovery roles

Default role bindings authorize unauthenticated and authenticated users to read API information that is deemed safe to be publicly accessible (including `CustomResourceDefinitions`). To disable anonymous unauthenticated access, add `--anonymous-auth=false` to the API server configuration.

To view the configuration of these roles via `kubectl` run:

```
kubectl get clusterroles system:discovery -o yaml
```

**Note:** If you edit that `ClusterRole`, your changes will be overwritten on API server restart via [auto-reconciliation](#). To avoid that overwriting, either do not manually edit the role, or disable auto-reconciliation.

Kubernetes RBAC API discovery roles

Default ClusterRole	Default ClusterRoleBinding	Description
<b>system:basic-user</b>	<b>system:authenticated</b> group	Allows a user read-only access to basic information about themselves. Prior to v1.14, this role was also bound to <b>system:unauthenticated</b> by default.
<b>system:discovery</b>	<b>system:authenticated</b> group	Allows read-only access to API discovery endpoints needed to discover and negotiate an API level. Prior to v1.14, this role was also bound to <b>system:unauthenticated</b> by default.
<b>system:public-info-viewer</b>	<b>system:authenticated</b> and <b>system:unauthenticated</b> groups	Allows read-only access to non-sensitive information about the cluster. Introduced in Kubernetes v1.14.

## User-facing roles

Some of the default ClusterRoles are not `system:` prefixed. These are intended to be user-facing roles. They include super-user roles (`cluster-admin`), roles intended to be granted cluster-wide using ClusterRoleBindings, and roles intended to be granted within particular namespaces using RoleBindings (`admin`, `edit`, `view`).

User-facing ClusterRoles use [ClusterRole aggregation](#) to allow admins to include rules for custom resources on these ClusterRoles. To add rules to the `admin`, `edit`, or `view` roles, create a ClusterRole with one or more of the following labels:

```
metadata:
  labels:
    rbac.authorization.k8s.io/aggregate-to-admin: "true"
    rbac.authorization.k8s.io/aggregate-to-edit: "true"
    rbac.authorization.k8s.io/aggregate-to-view: "true"
```

Default ClusterRole	Default ClusterRoleBinding	Description
<b>cluster-admin</b>	<b>system:masters</b> group	Allows super-user access to perform any action on any resource. When used in a <b>ClusterRoleBinding</b> , it gives full control over every resource in the cluster and in all namespaces. When used in a <b>RoleBinding</b> , it gives full control over every resource in the role binding's namespace, including the namespace itself.
<b>admin</b>	None	Allows admin access, intended to be granted within a namespace using a <b>RoleBinding</b> . If used in a <b>RoleBinding</b> , allows read/write access to most resources in a namespace, including the ability to create roles and role bindings within the namespace. This role does not allow write access to resource quota or to the namespace itself.
<b>edit</b>	None	Allows read/write access to most objects in a namespace.  This role does not allow viewing or modifying roles or role bindings. However, this role allows accessing Secrets and running Pods as any ServiceAccount in the namespace, so it can be used to gain the API access levels of any ServiceAccount in the namespace.
<b>view</b>	None	Allows read-only access to see most objects in a namespace. It does not allow viewing roles or role bindings.  This role does not allow viewing Secrets, since reading the contents of Secrets enables access to ServiceAccount credentials in the namespace, which would allow API access as any ServiceAccount in the namespace (a form of privilege escalation).



## Core component roles

Default ClusterRole	Default ClusterRoleBinding	Description
<b>system:kube-scheduler</b>	<b>system:kube-scheduler</b> user	Allows access to the resources required by the <a href="#">scheduler</a> component.
<b>system:volume-scheduler</b>	<b>system:kube-scheduler</b> user	Allows access to the volume resources required by the kube-scheduler component.
<b>system:kube-controller-manager</b>	<b>system:kube-controller-manager</b> user	Allows access to the resources required by the <a href="#">controller manager</a> component. The permissions required by individual controllers are detailed in the <a href="#">controller roles</a> .
<b>system:node</b>	None	<p>Allows access to resources required by the kubelet, <b>including read access to all secrets, and write access to all pod status objects.</b></p> <p>You should use the <a href="#">Node authorizer</a> and <a href="#">NodeRestriction admission plugin</a> instead of the system:node role, and allow granting API access to kubelets based on the Pods scheduled to run on them.</p> <p>The system:node role only exists for compatibility with Kubernetes clusters upgraded from versions prior to v1.8.</p>
<b>system:node-proxier</b>	<b>system:kube-proxy</b> user	Allows access to the resources required by the <a href="#">kube-proxy</a> component.

## Other component roles

Default ClusterRole	Default ClusterRoleBinding	Description
<b>system:auth-delegator</b>	None	Allows delegated authentication and authorization checks. This is commonly used by add-on API servers for unified authentication and authorization.
<b>system:heapster</b>	None	Role for the <a href="#">Heapster</a> component (deprecated).

Default ClusterRole	Default ClusterRoleBinding	Description
<b>system:kube-aggregator</b>	None	Role for the <a href="#">kube-aggregator</a> component.
<b>system:kube-dns</b>	<b>kube-dns</b> service account in the <b>kube-system</b> namespace	Role for the <a href="#">kube-dns</a> component.
<b>system:kubelet-api-admin</b>	None	Allows full access to the kubelet API.
<b>system:node-bootstrapper</b>	None	Allows access to the resources required to perform <a href="#">kubelet TLS bootstrapping</a> .
<b>system:node-problem-detector</b>	None	Role for the <a href="#">node-problem-detector</a> component.
<b>system:persistent-volume-provisioner</b>	None	Allows access to the resources required by most <a href="#">dynamic volume provisioners</a> .
<b>system:monitoring</b>	<b>system:monitoring</b> group	Allows read access to control-plane monitoring endpoints (i.e. <a href="#">kube-apiserver</a> liveness and readiness endpoints (/healthz, /livez, /readyz), the individual health-check endpoints (/healthz/*, /livez/*, /readyz/*), and /metrics). Note that individual health check endpoints and the metric endpoint may expose sensitive information.

## Roles for built-in controllers

The Kubernetes [controller manager](#) runs [controllers](#) that are built in to the Kubernetes control plane. When invoked with `--use-service-account-credentials`, kube-controller-manager starts each controller using a separate service account. Corresponding roles exist for each built-in controller, prefixed with `system:controller:`. If the controller manager is not started with `--use-service-account-credentials`, it runs all control loops using its own credential, which must be granted all the relevant roles. These roles include:

- `system:controller:attachdetach-controller`
- `system:controller:certificate-controller`
- `system:controller:clusterrole-aggregation-controller`
- `system:controller:cronjob-controller`
- `system:controller:daemon-set-controller`
- `system:controller:deployment-controller`
- `system:controller:disruption-controller`
- `system:controller:endpoint-controller`
- `system:controller:expand-controller`

- `system:controller:generic-garbage-collector`
- `system:controller:horizontal-pod-autoscaler`
- `system:controller:job-controller`
- `system:controller:namespace-controller`
- `system:controller:node-controller`
- `system:controller:persistent-volume-binder`
- `system:controller:pod-garbage-collector`
- `system:controller:pv-protection-controller`
- `system:controller:pvc-protection-controller`
- `system:controller:replicaset-controller`
- `system:controller:replication-controller`
- `system:controller:resourcequota-controller`
- `system:controller:root-ca-cert-publisher`
- `system:controller:route-controller`
- `system:controller:service-account-controller`
- `system:controller:service-controller`
- `system:controller:statefulset-controller`
- `system:controller:ttl-controller`

## **Privilege escalation prevention and bootstrapping**

The RBAC API prevents users from escalating privileges by editing roles or role bindings. Because this is enforced at the API level, it applies even when the RBAC authorizer is not in use.

### **Restrictions on role creation or update**

You can only create/update a role if at least one of the following things is true:

1. You already have all the permissions contained in the role, at the same scope as the object being modified (cluster-wide for a ClusterRole, within the same namespace or cluster-wide for a Role).
2. You are granted explicit permission to perform the `escalate` verb on the `roles` or `clusterroles` resource in the `rbac.authorization.k8s.io` API group.

For example, if `user-1` does not have the ability to list Secrets cluster-wide, they cannot create a ClusterRole containing that permission. To allow a user to create/update roles:

1. Grant them a role that allows them to create/update Role or ClusterRole objects, as desired.
2. Grant them permission to include specific permissions in the roles they create/update:
  - implicitly, by giving them those permissions (if they attempt to create or modify a Role or ClusterRole with permissions they themselves have not been granted, the API request will be forbidden)

- or explicitly allow specifying any permission in a Role or ClusterRole by giving them permission to perform the `escalate` verb on `roles` or `clusterroles` resources in the `rbac.authorization.k8s.io` API group

## Restrictions on role binding creation or update

You can only create/update a role binding if you already have all the permissions contained in the referenced role (at the same scope as the role binding) or if you have been authorized to perform the `bind` verb on the referenced role. For example, if `user-1` does not have the ability to list `Secrets` cluster-wide, they cannot create a `ClusterRoleBinding` to a role that grants that permission. To allow a user to create/update role bindings:

1. Grant them a role that allows them to create/update `RoleBinding` or `ClusterRoleBinding` objects, as desired.
2. Grant them permissions needed to bind a particular role:
  - implicitly, by giving them the permissions contained in the role.
  - explicitly, by giving them permission to perform the `bind` verb on the particular Role (or ClusterRole).

For example, this `ClusterRole` and `RoleBinding` would allow `user-1` to grant other users the `admin`, `edit`, and `view` roles in the namespace `user-1-namespace`:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRole
metadata:
  name: role-grantor
rules:
- apiGroups: ["rbac.authorization.k8s.io"]
  resources: ["rolebindings"]
  verbs: ["create"]
- apiGroups: ["rbac.authorization.k8s.io"]
  resources: ["clusterroles"]
  verbs: ["bind"]
# omit resourceName to allow binding any ClusterRole
resourceNames: ["admin", "edit", "view"]
---
apiVersion: rbac.authorization.k8s.io/v1
kind: RoleBinding
metadata:
  name: role-grantor-binding
  namespace: user-1-namespace
roleRef:
  apiGroup: rbac.authorization.k8s.io
  kind: ClusterRole
  name: role-grantor
subjects:
- apiGroup: rbac.authorization.k8s.io
  kind: User
  name: user-1
```

When bootstrapping the first roles and role bindings, it is necessary for the initial user to grant permissions they do not yet have. To bootstrap initial roles and role bindings:

- Use a credential with the "system:masters" group, which is bound to the "cluster-admin" super-user role by the default bindings.
- If your API server runs with the insecure port enabled (`--insecure-port`), you can also make API calls via that port, which does not enforce authentication or authorization.

## Command-line utilities

### **kubectl create role**

Creates a Role object defining permissions within a single namespace.

Examples:

- Create a Role named "pod-reader" that allows users to perform get, watch and list on pods:

```
kubectl create role pod-reader --verb=get --verb=list --verb=watch --resource=pods
```

- Create a Role named "pod-reader" with resourceNames specified:

```
kubectl create role pod-reader --verb=get --resource=pods --resource-name=readablepod --resource-name=anotherpod
```

- Create a Role named "foo" with apiGroups specified:

```
kubectl create role foo --verb=get,list,watch --resource=replicasets.apps
```

- Create a Role named "foo" with subresource permissions:

```
kubectl create role foo --verb=get,list,watch --resource=pods,pods/status
```

- Create a Role named "my-component-lease-holder" with permissions to get/update a resource with a specific name:

```
kubectl create role my-component-lease-holder --verb=get,list,watch,update --resource=lease --resource-name=my-component
```

### **kubectl create clusterrole**

Creates a ClusterRole. Examples:

- Create a ClusterRole named "pod-reader" that allows user to perform get, watch and list on pods:

```
kubectl create clusterrole pod-reader --verb=get,list,watch --resource=pods
```

- Create a ClusterRole named "pod-reader" with resourceNames specified:

```
kubectl create clusterrole pod-reader --verb=get --resource=pods --resource-name=readablepod --resource-name=anotherpod
```

- Create a ClusterRole named "foo" with apiGroups specified:

```
kubectl create clusterrole foo --verb=get,list,watch --resource=replicasets.apps
```

- Create a ClusterRole named "foo" with subresource permissions:

```
kubectl create clusterrole foo --verb=get,list,watch --resource=pods,pods/status
```

- Create a ClusterRole named "foo" with nonResourceURL specified:

```
kubectl create clusterrole "foo" --verb=get --non-resource-url=/logs/*
```

- Create a ClusterRole named "monitoring" with an aggregationRule specified:

```
kubectl create clusterrole monitoring --aggregation-rule="rbac.example.com/aggregate-to-monitoring=true"
```

## **kubectl create rolebinding**

Grants a Role or ClusterRole within a specific namespace. Examples:

- Within the namespace "acme", grant the permissions in the "admin" ClusterRole to a user named "bob":

```
kubectl create rolebinding bob-admin-binding --clusterrole=admin --user=bob --namespace=acme
```

- Within the namespace "acme", grant the permissions in the "view" ClusterRole to the service account in the namespace "acme" named "myapp":

```
kubectl create rolebinding myapp-view-binding --clusterrole=view --serviceaccount=acme:myapp --namespace=acme
```

- Within the namespace "acme", grant the permissions in the "view" ClusterRole to a service account in the namespace "myappnamespace" named "myapp":

```
kubectl create rolebinding myappnamespace-myapp-view-binding --clusterrole=view --serviceaccount=myappnamespace:myapp --namespace=acme
```

## **kubectl create clusterrolebinding**

Grants a ClusterRole across the entire cluster (all namespaces). Examples:

- Across the entire cluster, grant the permissions in the "cluster-admin" ClusterRole to a user named "root":

```
kubectl create clusterrolebinding root-cluster-admin-binding  
--clusterrole=cluster-admin --user=root
```

- Across the entire cluster, grant the permissions in the "system:node-proxier" ClusterRole to a user named "system:kube-proxy":

```
kubectl create clusterrolebinding kube-proxy-binding --  
clusterrole=system:node-proxier --user=system:kube-proxy
```

- Across the entire cluster, grant the permissions in the "view" ClusterRole to a service account named "myapp" in the namespace "acme":

```
kubectl create clusterrolebinding myapp-view-binding --  
clusterrole=view --serviceaccount=acme:myapp
```

## **kubectl auth reconcile**

Creates or updates `rbac.authorization.k8s.io/v1` API objects from a manifest file.

Missing objects are created, and the containing namespace is created for namespaced objects, if required.

Existing roles are updated to include the permissions in the input objects, and remove extra permissions if `--remove-extra-permissions` is specified.

Existing bindings are updated to include the subjects in the input objects, and remove extra subjects if `--remove-extra-subjects` is specified.

Examples:

- Test applying a manifest file of RBAC objects, displaying changes that would be made:

```
kubectl auth reconcile -f my-rbac-rules.yaml --dry-run=client
```

- Apply a manifest file of RBAC objects, preserving any extra permissions (in roles) and any extra subjects (in bindings):

```
kubectl auth reconcile -f my-rbac-rules.yaml
```

- Apply a manifest file of RBAC objects, removing any extra permissions (in roles) and any extra subjects (in bindings):

```
kubectl auth reconcile -f my-rbac-rules.yaml --remove-extra-  
subjects --remove-extra-permissions
```

# ServiceAccount permissions

Default RBAC policies grant scoped permissions to control-plane components, nodes, and controllers, but grant no permissions to service accounts outside the `kube-system` namespace (beyond discovery permissions given to all authenticated users).

This allows you to grant particular roles to particular ServiceAccounts as needed. Fine-grained role bindings provide greater security, but require more effort to administrate. Broader grants can give unnecessary (and potentially escalating) API access to ServiceAccounts, but are easier to administrate.

In order from most secure to least secure, the approaches are:

1. Grant a role to an application-specific service account (best practice)

This requires the application to specify a `serviceAccountName` in its pod spec, and for the service account to be created (via the API, application manifest, `kubectl create serviceaccount`, etc.).

For example, grant read-only permission within "my-namespace" to the "my-sa" service account:

```
kubectl create rolebinding my-sa-view \
  --clusterrole=view \
  --serviceaccount=my-namespace:my-sa \
  --namespace=my-namespace
```

2. Grant a role to the "default" service account in a namespace

If an application does not specify a `serviceAccountName`, it uses the "default" service account.

**Note:** Permissions given to the "default" service account are available to any pod in the namespace that does not specify a `serviceAccountName`.

For example, grant read-only permission within "my-namespace" to the "default" service account:

```
kubectl create rolebinding default-view \
  --clusterrole=view \
  --serviceaccount=my-namespace:default \
  --namespace=my-namespace
```

Many [add-ons](#) run as the "default" service account in the `kube-system` namespace. To allow those add-ons to run with super-user access, grant cluster-admin permissions to the "default" service account in the `kube-system` namespace.



**Caution:** Enabling this means the `kube-system` namespace contains Secrets that grant super-user access to your cluster's API.

```
kubectl create clusterrolebinding add-on-cluster-admin \
  --clusterrole=cluster-admin \
  --serviceaccount=kube-system:default
```

### 3. Grant a role to all service accounts in a namespace

If you want all applications in a namespace to have a role, no matter what service account they use, you can grant a role to the service account group for that namespace.

For example, grant read-only permission within "my-namespace" to all service accounts in that namespace:

```
kubectl create rolebinding serviceaccounts-view \
  --clusterrole=view \
  --group=system:serviceaccounts:my-namespace \
  --namespace=my-namespace
```

### 4. Grant a limited role to all service accounts cluster-wide (discouraged)

If you don't want to manage permissions per-namespace, you can grant a cluster-wide role to all service accounts.

For example, grant read-only permission across all namespaces to all service accounts in the cluster:

```
kubectl create clusterrolebinding serviceaccounts-view \
  --clusterrole=view \
  --group=system:serviceaccounts
```

### 5. Grant super-user access to all service accounts cluster-wide (strongly discouraged)

If you don't care about partitioning permissions at all, you can grant super-user access to all service accounts.

**Warning:** This allows any application full access to your cluster, and also grants any user with read access to Secrets (or the ability to create any pod) full access to your cluster.

```
kubectl create clusterrolebinding serviceaccounts-cluster-admin \
  --clusterrole=cluster-admin \
  --group=system:serviceaccounts
```

## Upgrading from ABAC

Clusters that originally ran older Kubernetes versions often used permissive ABAC policies, including granting full API access to all service accounts.

Default RBAC policies grant scoped permissions to control-plane components, nodes, and controllers, but grant no permissions to service accounts outside the `kube-system` namespace (beyond discovery permissions given to all authenticated users).

While far more secure, this can be disruptive to existing workloads expecting to automatically receive API permissions. Here are two approaches for managing this transition:

## Parallel authorizers

Run both the RBAC and ABAC authorizers, and specify a policy file that contains the [legacy ABAC policy](#):

```
--authorization-mode=...,RBAC,ABAC --authorization-policy-  
file=mypolicy.json
```

To explain that first command line option in detail: if earlier authorizers, such as Node, deny a request, then the RBAC authorizer attempts to authorize the API request. If RBAC also denies that API request, the ABAC authorizer is then run. This means that any request allowed by either the RBAC or ABAC policies is allowed.

When the `kube-apiserver` is run with a log level of 5 or higher for the RBAC component (`--vmodule=rbac*=5` or `--v=5`), you can see RBAC denials in the API server log (prefixed with RBAC). You can use that information to determine which roles need to be granted to which users, groups, or service accounts.

Once you have [granted roles to service accounts](#) and workloads are running with no RBAC denial messages in the server logs, you can remove the ABAC authorizer.

## Permissive RBAC permissions

You can replicate a permissive ABAC policy using RBAC role bindings.

### Warning:

The following policy allows **ALL** service accounts to act as cluster administrators. Any application running in a container receives service account credentials automatically, and could perform any action against the API, including viewing secrets and modifying permissions. This is not a recommended policy.

```
kubectl create clusterrolebinding permissive-binding \  
  --clusterrole=cluster-admin \  
  --user=admin \  
  --user=kubelet \  
  --group=system:serviceaccounts
```

After you have transitioned to use RBAC, you should adjust the access controls for your cluster to ensure that these meet your information security needs.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified July 24, 2020 at 11:10 AM PST: [add documentation for system:monitoring rbac policy \(f37f47321\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [API objects](#)
  - [Role and ClusterRole](#)
  - [RoleBinding and ClusterRoleBinding](#)
  - [Referring to resources](#)
  - [Aggregated ClusterRoles](#)
  - [Referring to subjects](#)
- [Default roles and role bindings](#)
  - [Auto-reconciliation](#)
  - [API discovery roles](#)
  - [User-facing roles](#)
  - [Core component roles](#)
  - [Other component roles](#)
  - [Roles for built-in controllers](#)
- [Privilege escalation prevention and bootstrapping](#)
  - [Restrictions on role creation or update](#)
  - [Restrictions on role binding creation or update](#)
- [Command-line utilities](#)
  - [kubectl create role](#)
  - [kubectl create clusterrole](#)
  - [kubectl create rolebinding](#)
  - [kubectl create clusterrolebinding](#)
  - [kubectl auth reconcile](#)
- [ServiceAccount permissions](#)
- [Upgrading from ABAC](#)
  - [Parallel authorizers](#)
  - [Permissive RBAC permissions](#)

## Using ABAC Authorization

Attribute-based access control (ABAC) defines an access control paradigm whereby access rights are granted to users through the use of policies which combine attributes together.

# Policy File Format

To enable ABAC mode, specify `--authorization-policy-file=SOME_FILENAME` and `--authorization-mode=ABAC` on startup.

The file format is [one JSON object per line](#). There should be no enclosing list or map, just one map per line.

Each line is a "policy object", where each such object is a map with the following properties:

- Versioning properties:
  - `apiVersion`, type string; valid values are "abac.authorization.kubernetes.io/v1beta1". Allows versioning and conversion of the policy format.
  - `kind`, type string; valid values are "Policy". Allows versioning and conversion of the policy format.
- `spec` property set to a map with the following properties:
  - Subject-matching properties:
    - `user`, type string; the user-string from `--token-auth-file`. If you specify `user`, it must match the username of the authenticated user.
    - `group`, type string; if you specify `group`, it must match one of the groups of the authenticated user. `system:authenticated` matches all authenticated requests. `system:unauthenticated` matches all unauthenticated requests.
  - Resource-matching properties:
    - `apiGroup`, type string; an API group.
      - Ex: extensions
      - Wildcard: `*` matches all API groups.
    - `namespace`, type string; a namespace.
      - Ex: kube-system
      - Wildcard: `*` matches all resource requests.
    - `resource`, type string; a resource type
      - Ex: pods
      - Wildcard: `*` matches all resource requests.
  - Non-resource-matching properties:
    - `nonResourcePath`, type string; non-resource request paths.
      - Ex: `/version` or `/apis`
      - Wildcard:
        - `*` matches all non-resource requests.
        - `/foo/*` matches all subpaths of `/foo/`.
  - `readonly`, type boolean, when true, means that the Resource-matching policy only applies to get, list, and watch operations, Non-resource-matching policy only applies to get operation.

## Note:

An unset property is the same as a property set to the zero value for its type (e.g. empty string, 0, false). However, unset should be preferred for readability.

*In the future, policies may be expressed in a JSON format, and managed via a REST interface.*

## **Authorization Algorithm**

*A request has attributes which correspond to the properties of a policy object.*

*When a request is received, the attributes are determined. Unknown attributes are set to the zero value of its type (e.g. empty string, 0, false).*

*A property set to "\*" will match any value of the corresponding attribute.*

*The tuple of attributes is checked for a match against every policy in the policy file. If at least one line matches the request attributes, then the request is authorized (but may fail later validation).*

*To permit any authenticated user to do something, write a policy with the group property set to "system:authenticated".*

*To permit any unauthenticated user to do something, write a policy with the group property set to "system:unauthenticated".*

*To permit a user to do anything, write a policy with the apiGroup, namespace, resource, and nonResourcePath properties set to "\*".*

## **Kubectl**

*Kubectl uses the /api and /apis endpoints of api-server to discover served resource types, and validates objects sent to the API by create/update operations using schema information located at /openapi/v2.*

*When using ABAC authorization, those special resources have to be explicitly exposed via the nonResourcePath property in a policy (see [examples](#) below):*

- /api, /api/\*, /apis, and /apis/\* for API version negotiation.
- /version for retrieving the server version via `kubectl version`.
- /swaggerapi/\* for create/update operations.

*To inspect the HTTP calls involved in a specific kubectl operation you can turn up the verbosity:*

```
kubectl --v=8 version
```

## **Examples**

1. Alice can do anything to all resources:

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"user": "alice", "namespace": "*", "resource": "*", "apiGroup": "*"}}
```

2. The Kubelet can read any pods:

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"user": "kubelet", "namespace": "*", "resource": "pods", "readOnly": true}}
```

3. The Kubelet can read and write events:

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"user": "kubelet", "namespace": "*", "resource": "events"}}
```

4. Bob can just read pods in namespace "projectCaribou":

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"user": "bob", "namespace": "projectCaribou", "resource": "pods", "readOnly": true}}
```

5. Anyone can make read-only requests to all non-resource paths:

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"group": "system:authenticated", "readOnly": true, "nonResourcePath": "*"}}
```

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"group": "system:unauthenticated", "readOnly": true, "nonResourcePath": "*"}}
```

[Complete file example](#)

## A quick note on service accounts

Every service account has a corresponding ABAC username, and that service account's user name is generated according to the naming convention:

```
system:serviceaccount:<namespace>:<serviceaccountname>
```

Creating a new namespace leads to the creation of a new service account in the following format:

```
system:serviceaccount:<namespace>:default
```

For example, if you wanted to grant the default service account (in the kube-system namespace) full privilege to the API using ABAC, you would add this line to your policy file:

```
{"apiVersion": "abac.authorization.kubernetes.io/v1beta1", "kind": "Policy", "spec": {"user": "system:serviceaccount:kube-system:default", "namespace": "*", "resource": "*", "apiGroup": "*"}}
```

*The apiserver will need to be restarted to pickup the new policy lines.*

## **Feedback**

*Was this page helpful?*

*Yes No*

*Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).*

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*[Edit this page](#) [Create child page](#) [Create an issue](#)*

- [Policy File Format](#)
- [Authorization Algorithm](#)
- [Kubect!](#)
- [Examples](#)
- [A quick note on service accounts](#)

## **Using Node Authorization**

*Node authorization is a special-purpose authorization mode that specifically authorizes API requests made by kubelets.*

### **Overview**

*The Node authorizer allows a kubelet to perform API operations. This includes:*

*Read operations:*

- *services*
- *endpoints*
- *nodes*
- *pods*
- *secrets, configmaps, persistent volume claims and persistent volumes related to pods bound to the kubelet's node*

*Write operations:*

- *nodes and node status (enable the `NodeRestriction` admission plugin to limit a kubelet to modify its own node)*
- *pods and pod status (enable the `NodeRestriction` admission plugin to limit a kubelet to modify pods bound to itself)*
- *events*



*Auth-related operations:*

- *read/write access to the `certificatesigningrequests` API for TLS bootstrapping*
- *the ability to create `tokenreviews` and `subjectaccessreviews` for delegated authentication/authorization checks*

*In future releases, the node authorizer may add or remove permissions to ensure kubelets have the minimal set of permissions required to operate correctly.*

*In order to be authorized by the Node authorizer, kubelets must use a credential that identifies them as being in the `system:nodes` group, with a username of `system:node:<nodeName>`. This group and user name format match the identity created for each kubelet as part of [kubelet TLS bootstrapping](#).*

*The value of `<nodeName>` **must** match precisely the name of the node as registered by the kubelet. By default, this is the host name as provided by `hostname`, or overridden via the [kubelet option](#) `--hostname-override`. However, when using the `--cloud-provider` kubelet option, the specific hostname may be determined by the cloud provider, ignoring the local `hostname` and the `--hostname-override` option. For specifics about how the kubelet determines the hostname, see the [kubelet options reference](#).*

*To enable the Node authorizer, start the apiserver with `--authorization-mode=Node`.*

*To limit the API objects kubelets are able to write, enable the [NodeRestriction](#) admission plugin by starting the apiserver with `--enable-admission-plugins=...,NodeRestriction,...`*

## **Migration considerations**

### **Kubelets outside the `system:nodes` group**

*Kubelets outside the `system:nodes` group would not be authorized by the Node authorization mode, and would need to continue to be authorized via whatever mechanism currently authorizes them. The node admission plugin would not restrict requests from these kubelets.*

### **Kubelets with undifferentiated usernames**

*In some deployments, kubelets have credentials that place them in the `system:nodes` group, but do not identify the particular node they are associated with, because they do not have a username in the `system:node:...` format. These kubelets would not be authorized by the Node authorization mode, and would need to continue to be authorized via whatever mechanism currently authorizes them.*

The `NodeRestriction` admission plugin would ignore requests from these kubelets, since the default node identifier implementation would not consider that a node identity.

## **Upgrades from previous versions using RBAC**

Upgraded pre-1.7 clusters using [RBAC](#) will continue functioning as-is because the `system:nodes` group binding will already exist.

If a cluster admin wishes to start using the `Node` authorizer and `NodeRestriction` admission plugin to limit node access to the API, that can be done non-disruptively:

1. Enable the `Node` authorization mode (`--authorization-mode=Node,RBAC`) and the `NodeRestriction` admission plugin
2. Ensure all kubelets' credentials conform to the group/username requirements
3. Audit apiserver logs to ensure the `Node` authorizer is not rejecting requests from kubelets (no persistent `NODE DENY` messages logged)
4. Delete the `system:node` cluster role binding

## **RBAC Node Permissions**

In 1.6, the `system:node` cluster role was automatically bound to the `system:nodes` group when using the [RBAC Authorization mode](#).

In 1.7, the automatic binding of the `system:nodes` group to the `system:node` role is deprecated because the node authorizer accomplishes the same purpose with the benefit of additional restrictions on secret and configmap access. If the `Node` and `RBAC` authorization modes are both enabled, the automatic binding of the `system:nodes` group to the `system:node` role is not created in 1.7.

In 1.8, the binding will not be created at all.

When using `RBAC`, the `system:node` cluster role will continue to be created, for compatibility with deployment methods that bind other users or groups to that role.

## **Feedback**

Was this page helpful?

Yes No

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- [Overview](#)
- [Migration considerations](#)
  - [Kubelets outside the system:nodes group](#)
  - [Kubelets with undifferentiated usernames](#)
  - [Upgrades from previous versions using RBAC](#)
  - [RBAC Node Permissions](#)

## Webhook Mode

A WebHook is an HTTP callback: an HTTP POST that occurs when something happens; a simple event-notification via HTTP POST. A web application implementing WebHooks will POST a message to a URL when certain things happen.

When specified, mode Webhook causes Kubernetes to query an outside REST service when determining user privileges.

## Configuration File Format

Mode Webhook requires a file for HTTP configuration, specify by the `--authorization-webhook-config-file=SOME_FILENAME` flag.

The configuration file uses the [kubeconfig](#) file format. Within the file "users" refers to the API Server webhook and "clusters" refers to the remote service.

A configuration example which uses HTTPS client auth:

```
# Kubernetes API version
apiVersion: v1
# kind of the API object
kind: Config
# clusters refers to the remote service.
clusters:
- name: name-of-remote-authz-service
  cluster:
    # CA for verifying the remote service.
    certificate-authority: /path/to/ca.pem
    # URL of remote service to query. Must use 'https'. May
    not include parameters.
    server: https://authz.example.com/authorize

# users refers to the API Server's webhook configuration.
users:
- name: name-of-api-server
  user:
    client-certificate: /path/to/cert.pem # cert for the
    webhook plugin to use
```

```

    client-key: /path/to/key.pem           # key matching the
cert

# kubeconfig files require a context. Provide one for the API
Server.
current-context: webhook
contexts:
- context:
    cluster: name-of-remote-authz-service
    user: name-of-api-server
    name: webhook

```

## Request Payloads

When faced with an authorization decision, the API Server POSTs a JSON-serialized `authorization.k8s.io/v1beta1 SubjectAccessReview` object describing the action. This object contains fields describing the user attempting to make the request, and either details about the resource being accessed or requests attributes.

Note that webhook API objects are subject to the same [versioning compatibility rules](#) as other Kubernetes API objects. Implementers should be aware of looser compatibility promises for beta objects and check the `"apiVersion"` field of the request to ensure correct deserialization. Additionally, the API Server must enable the `authorization.k8s.io/v1beta1` API extensions group (`--runtime-config=authorization.k8s.io/v1beta1=true`).

An example request body:

```

{
  "apiVersion": "authorization.k8s.io/v1beta1",
  "kind": "SubjectAccessReview",
  "spec": {
    "resourceAttributes": {
      "namespace": "kittensandponies",
      "verb": "get",
      "group": "unicorn.example.org",
      "resource": "pods"
    },
    "user": "jane",
    "group": [
      "group1",
      "group2"
    ]
  }
}

```

The remote service is expected to fill the `status` field of the request and respond to either allow or disallow access. The response body's `spec` field is ignored and may be omitted. A permissive response would return:

```
{
  "apiVersion": "authorization.k8s.io/v1beta1",
  "kind": "SubjectAccessReview",
  "status": {
    "allowed": true
  }
}
```

For disallowing access there are two methods.

The first method is preferred in most cases, and indicates the authorization webhook does not allow, or has "no opinion" about the request, but if other authorizers are configured, they are given a chance to allow the request. If there are no other authorizers, or none of them allow the request, the request is forbidden. The webhook would return:

```
{
  "apiVersion": "authorization.k8s.io/v1beta1",
  "kind": "SubjectAccessReview",
  "status": {
    "allowed": false,
    "reason": "user does not have read access to the namespace"
  }
}
```

The second method denies immediately, short-circuiting evaluation by other configured authorizers. This should only be used by webhooks that have detailed knowledge of the full authorizer configuration of the cluster. The webhook would return:

```
{
  "apiVersion": "authorization.k8s.io/v1beta1",
  "kind": "SubjectAccessReview",
  "status": {
    "allowed": false,
    "denied": true,
    "reason": "user does not have read access to the namespace"
  }
}
```

Access to non-resource paths are sent as:

```
{
  "apiVersion": "authorization.k8s.io/v1beta1",
  "kind": "SubjectAccessReview",
  "spec": {
    "nonResourceAttributes": {
      "path": "/debug",
      "verb": "get"
    },
  },
  "user": "jane",
  "group": [
    "group1",
  ]
}
```

```
    "group2"  
  ]  
}  
}
```

Non-resource paths include: `/api`, `/apis`, `/metrics`, `/logs`, `/debug`, `/healthz`, `/livez`, `/openapi/v2`, `/readyz`, and `/version`. Clients require access to `/api`, `/api/*`, `/apis`, `/apis/*`, and `/version` to discover what resources and versions are present on the server. Access to other non-resource paths can be disallowed without restricting access to the REST api.

For further documentation refer to the `authorization.v1beta1` API objects and [webhook.go](https://kubernetes.io/docs/reference/generated/webhook-api/).

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](https://stackoverflow.com/). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Configuration File Format](#)
- [Request Payloads](#)

## API Reference

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[v1.20](#)

[Well-Known Labels, Annotations and Taints](#)

## v1.20

[Kubernetes API v1.20](#)

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Last modified December 03, 2020 at 4:51 PM PST: [Generate reference doc for 1.20.0-rc.0 and update api index page \(edc2d6564\)](#)  
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# Well-Known Labels, Annotations and Taints

Kubernetes reserves all labels and annotations in the `kubernetes.io` namespace.

This document serves both as a reference to the values and as a coordination point for assigning values.

## **kubernetes.io/arch**

Example: `kubernetes.io/arch=amd64`

Used on: Node

The Kubelet populates this with `runtime.GOARCH` as defined by Go. This can be handy if you are mixing arm and x86 nodes.

## **kubernetes.io/os**

Example: `kubernetes.io/os=linux`

Used on: Node

The Kubelet populates this with `runtime.GOOS` as defined by Go. This can be handy if you are mixing operating systems in your cluster (for example: mixing Linux and Windows nodes).

## **beta.kubernetes.io/arch (deprecated)**

This label has been deprecated. Please use `kubernetes.io/arch` instead.

## **beta.kubernetes.io/os (deprecated)**

This label has been deprecated. Please use `kubernetes.io/os` instead.

## **kubernetes.io/hostname**

Example: `kubernetes.io/hostname=ip-172-20-114-199.ec2.internal`



Used on: Node

The Kubelet populates this label with the hostname. Note that the hostname can be changed from the "actual" hostname by passing the `--hostname-override` flag to the kubelet.

This label is also used as part of the topology hierarchy. See [topology.kubernetes.io/zone](https://kubernetes.io/docs/concepts/scheduling-eviction/topology.html#zone) for more information.

## **beta.kubernetes.io/instance-type (deprecated)**

**Note:** Starting in v1.17, this label is deprecated in favor of [node.kubernetes.io/instance-type](https://kubernetes.io/docs/concepts/scheduling-eviction/node-labels.html#node.kubernetes.io/instance-type).

## **node.kubernetes.io/instance-type**

Example: `node.kubernetes.io/instance-type=m3.medium`

Used on: Node

The Kubelet populates this with the instance type as defined by the `cloudprovider`. This will be set only if you are using a `cloudprovider`. This setting is handy if you want to target certain workloads to certain instance types, but typically you want to rely on the Kubernetes scheduler to perform resource-based scheduling. You should aim to schedule based on properties rather than on instance types (for example: require a GPU, instead of requiring a `g2.2xlarge`).

## **failure-domain.beta.kubernetes.io/region (deprecated)**

See [topology.kubernetes.io/region](https://kubernetes.io/docs/concepts/scheduling-eviction/topology.html#region).

**Note:** Starting in v1.17, this label is deprecated in favor of [topology.kubernetes.io/region](https://kubernetes.io/docs/concepts/scheduling-eviction/topology.html#region).

## **failure-domain.beta.kubernetes.io/zone (deprecated)**

See [topology.kubernetes.io/zone](https://kubernetes.io/docs/concepts/scheduling-eviction/topology.html#zone).

**Note:** Starting in v1.17, this label is deprecated in favor of [topology.kubernetes.io/zone](https://kubernetes.io/docs/concepts/scheduling-eviction/topology.html#zone).

## **topology.kubernetes.io/region**

Example:

`topology.kubernetes.io/region=us-east-1`

See [topology.kubernetes.io/zone](https://kubernetes.io/docs/concepts/scheduling-eviction/topology.html#zone).

## **topology.kubernetes.io/zone**

Example:

`topology.kubernetes.io/zone=us-east-1c`

Used on: Node, PersistentVolume

*On Node: The kubelet or the external cloud-controller-manager populates this with the information as provided by the cloudprovider. This will be set only if you are using a cloudprovider. However, you should consider setting this on nodes if it makes sense in your topology.*

*On PersistentVolume: topology-aware volume provisioners will automatically set node affinity constraints on PersistentVolumes.*

*A zone represents a logical failure domain. It is common for Kubernetes clusters to span multiple zones for increased availability. While the exact definition of a zone is left to infrastructure implementations, common properties of a zone include very low network latency within a zone, no-cost network traffic within a zone, and failure independence from other zones. For example, nodes within a zone might share a network switch, but nodes in different zones should not.*

*A region represents a larger domain, made up of one or more zones. It is uncommon for Kubernetes clusters to span multiple regions. While the exact definition of a zone or region is left to infrastructure implementations, common properties of a region include higher network latency between them than within them, non-zero cost for network traffic between them, and failure independence from other zones or regions. For example, nodes within a region might share power infrastructure (e.g. a UPS or generator), but nodes in different regions typically would not.*

*Kubernetes makes a few assumptions about the structure of zones and regions:*

- 1. regions and zones are hierarchical: zones are strict subsets of regions and no zone can be in 2 regions*
- 2. zone names are unique across regions; for example region "africa-east-1" might be comprised of zones "africa-east-1a" and "africa-east-1b"*

*It should be safe to assume that topology labels do not change. Even though labels are strictly mutable, consumers of them can assume that a given node is not going to be moved between zones without being destroyed and recreated.*

*Kubernetes can use this information in various ways. For example, the scheduler automatically tries to spread the Pods in a ReplicaSet across*

nodes in a single-zone cluster (to reduce the impact of node failures, see [kubernetes.io/hostname](https://kubernetes.io/hostname)). With multiple-zone clusters, this spreading behavior also applies to zones (to reduce the impact of zone failures). This is achieved via `SelectorSpreadPriority`.

`SelectorSpreadPriority` is a best effort placement. If the zones in your cluster are heterogeneous (for example: different numbers of nodes, different types of nodes, or different pod resource requirements), this placement might prevent equal spreading of your Pods across zones. If desired, you can use homogenous zones (same number and types of nodes) to reduce the probability of unequal spreading.

The scheduler (through the `VolumeZonePredicate` predicate) also will ensure that Pods, that claim a given volume, are only placed into the same zone as that volume. Volumes cannot be attached across zones.

If `PersistentVolumeLabel` does not support automatic labeling of your `PersistentVolumes`, you should consider adding the labels manually (or adding support for `PersistentVolumeLabel`). With `PersistentVolumeLabel`, the scheduler prevents Pods from mounting volumes in a different zone. If your infrastructure doesn't have this constraint, you don't need to add the zone labels to the volumes at all.

## Feedback

Was this page helpful?

Yes No

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Last modified July 15, 2020 at 5:06 PM PST: [Better docs for standard topology labels \(300c2e854\)](#)

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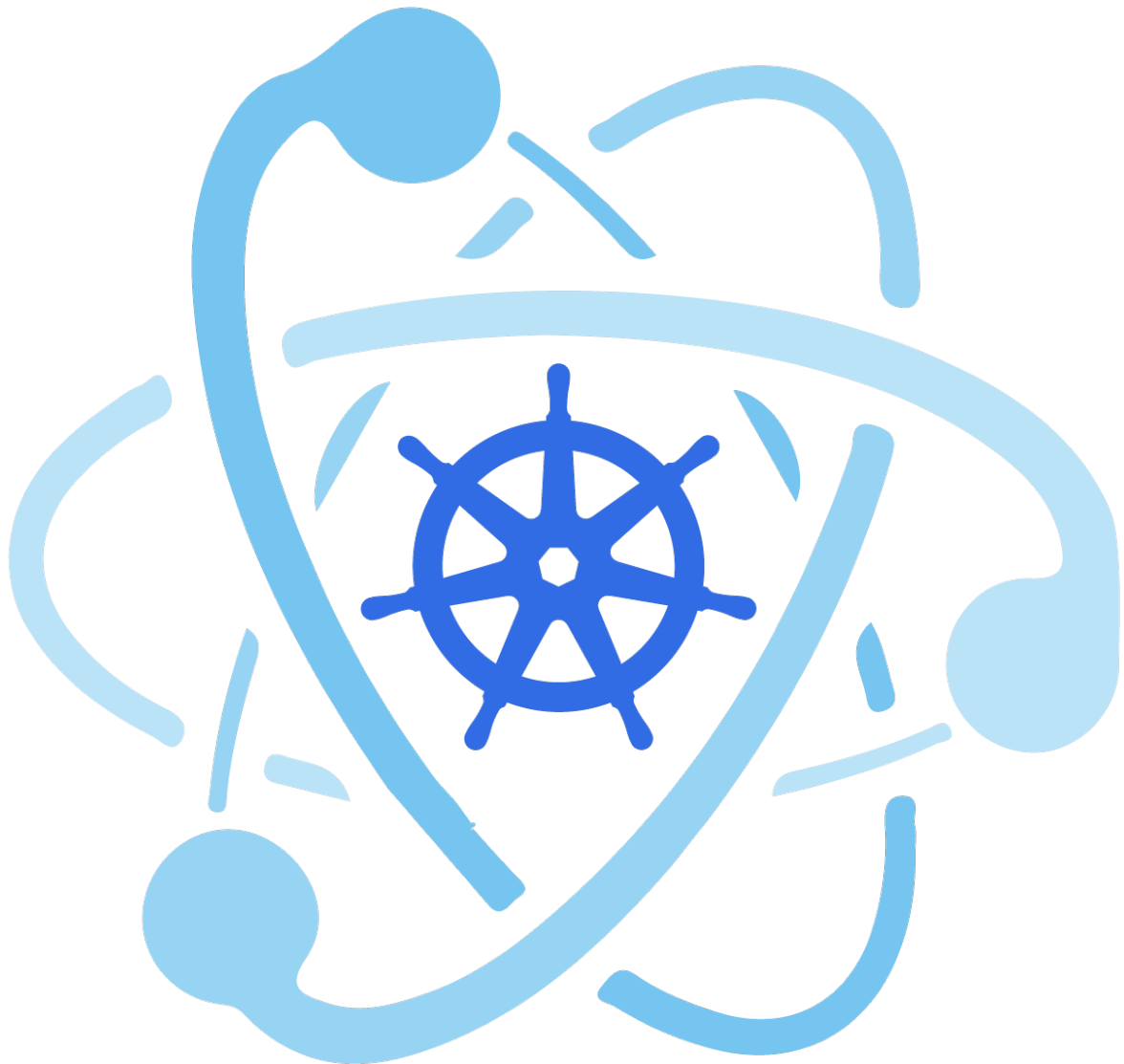
- [kubernetes.io/arch](https://kubernetes.io/arch)
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- [node.kubernetes.io/instance-type](https://node.kubernetes.io/instance-type)
- [failure-domain.beta.kubernetes.io/region](https://failure-domain.beta.kubernetes.io/region) (deprecated)
- [failure-domain.beta.kubernetes.io/zone](https://failure-domain.beta.kubernetes.io/zone) (deprecated)
- [topology.kubernetes.io/region](https://topology.kubernetes.io/region)
- [topology.kubernetes.io/zone](https://topology.kubernetes.io/zone)

## Setup tools reference

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[Kubeadm](#)

# **Kubeadm**



# kubeadm

*Kubeadm is a tool built to provide `kubeadm init` and `kubeadm join` as best-practice "fast paths" for creating Kubernetes clusters.*

*kubeadm performs the actions necessary to get a minimum viable cluster up and running. By design, it cares only about bootstrapping, not about provisioning machines. Likewise, installing various nice-to-have addons, like the Kubernetes Dashboard, monitoring solutions, and cloud-specific addons, is not in scope.*

Instead, we expect higher-level and more tailored tooling to be built on top of kubeadm, and ideally, using kubeadm as the basis of all deployments will make it easier to create conformant clusters.

## How to install

To install kubeadm, see the [installation guide](#).

## What's next

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to bootstrap a Kubernetes worker node and join it to the cluster
- [kubeadm upgrade](#) to upgrade a Kubernetes cluster to a newer version
- [kubeadm config](#) if you initialized your cluster using kubeadm v1.7.x or lower, to configure your cluster for kubeadm upgrade
- [kubeadm token](#) to manage tokens for kubeadm join
- [kubeadm reset](#) to revert any changes made to this host by kubeadm init or kubeadm join
- [kubeadm version](#) to print the kubeadm version
- [kubeadm alpha](#) to preview a set of features made available for gathering feedback from the community

## kubeadm init

This command initializes a Kubernetes control-plane node.

### Synopsis

Run this command in order to set up the Kubernetes control plane

The "init" command executes the following phases:

preflight	Run pre-flight checks
certs	Certificate generation
/ca	Generate the self-signed
Kubernetes CA to provision identities for other Kubernetes	
components	
/apiserver	Generate the certificate for
serving the Kubernetes API	
/apiserver-kubelet-client	Generate the certificate for the
API server to connect to kubelet	
/front-proxy-ca	Generate the self-signed CA to
provision identities for front proxy	
/front-proxy-client	Generate the certificate for the
front proxy client	
/etcd-ca	Generate the self-signed CA to
provision identities for etcd	
/etcd-server	Generate the certificate for

serving etcd	
/etcd-peer	Generate the certificate for etcd
nodes to communicate with each other	
/etcd-healthcheck-client	Generate the certificate for
liveness probes to healthcheck etcd	
/apiserver-etcd-client	Generate the certificate the
apiserver uses to access etcd	
/sa	Generate a private key for
signing service account tokens along with its public key	
kubeconfig	Generate all kubeconfig files
necessary to establish the control plane and the admin	
kubeconfig file	
/admin	Generate a kubeconfig file for
the admin to use and for kubeadm itself	
/kubelet	Generate a kubeconfig file for
the kubelet to use <i>*only*</i> for cluster bootstrapping purposes	
/controller-manager	Generate a kubeconfig file for
the controller manager to use	
/scheduler	Generate a kubeconfig file for
the scheduler to use	
kubelet-start	Write kubelet settings and
(re)start the kubelet	
control-plane	Generate all static Pod manifest
files necessary to establish the control plane	
/apiserver	Generates the kube-apiserver
static Pod manifest	
/controller-manager	Generates the kube-controller-
manager static Pod manifest	
/scheduler	Generates the kube-scheduler
static Pod manifest	
etcd	Generate static Pod manifest file
for local etcd	
/local	Generate the static Pod manifest
file for a local, single-node local etcd instance	
upload-config	Upload the kubeadm and kubelet
configuration to a ConfigMap	
/kubeadm	Upload the kubeadm
ClusterConfiguration to a ConfigMap	
/kubelet	Upload the kubelet component
config to a ConfigMap	
upload-certs	Upload certificates to kubeadm-certs
mark-control-plane	Mark a node as a control-plane
bootstrap-token	Generates bootstrap tokens used to
join a node to a cluster	
kubelet-finalize	Updates settings relevant to the
kubelet after TLS bootstrap	
/experimental-cert-rotation	Enable kubelet client certificate
rotation	
addon	Install required addons for passing
Conformance tests	
/coredns	Install the CoreDNS addon to a
Kubernetes cluster	

`/kube-proxy`  
`Kubernetes cluster`

*Install the kube-proxy addon to a*

`kubeadm init [flags]`

## Options

<code>--apiserver-advertise-address</code> string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
<code>--apiserver-bind-port</code> int32Â Â Â Â Â Default: 6443
Port for the API Server to bind to.
<code>--apiserver-cert-extra-sans</code> stringSlice
Optional extra Subject Alternative Names (SANs) to use for the API Server serving certificate. Can be both IP addresses and DNS names.
<code>--cert-dir</code> stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
<code>--certificate-key</code> string
Key used to encrypt the control-plane certificates in the kubeadm-certs Secret.
<code>--config</code> string
Path to a kubeadm configuration file.
<code>--control-plane-endpoint</code> string
Specify a stable IP address or DNS name for the control plane.
<code>--cri-socket</code> string
Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
<code>--dry-run</code>
Don't apply any changes; just output what would be done.
<code>--experimental-patches</code> string
Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
<code>--feature-gates</code> string
A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
<code>-h, --help</code>
help for init



<code>--ignore-preflight-errors</code>	stringSlice
A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.	
<code>--image-repository</code>	stringÂ Â Â Â Â Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from	
<code>--kubernetes-version</code>	stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	
<code>--node-name</code>	string
Specify the node name.	
<code>--pod-network-cidr</code>	string
Specify range of IP addresses for the pod network. If set, the control plane will automatically allocate CIDRs for every node.	
<code>--service-cidr</code>	stringÂ Â Â Â Â Default: "10.96.0.0/12"
Use alternative range of IP address for service VIPs.	
<code>--service-dns-domain</code>	stringÂ Â Â Â Â Default: "cluster.local"
Use alternative domain for services, e.g. "myorg.internal".	
<code>--skip-certificate-key-print</code>	
Don't print the key used to encrypt the control-plane certificates.	
<code>--skip-phases</code>	stringSlice
List of phases to be skipped	
<code>--skip-token-print</code>	
Skip printing of the default bootstrap token generated by 'kubeadm init'.	
<code>--token</code>	string
The token to use for establishing bidirectional trust between nodes and control-plane nodes. The format is [a-z0-9]{6}\.[a-z0-9]{16} - e.g. abcdef.0123456789abcdef	
<code>--token-ttl</code>	durationÂ Â Â Â Â Default: 24h0m0s
The duration before the token is automatically deleted (e.g. 1s, 2m, 3h). If set to '0', the token will never expire	
<code>--upload-certs</code>	
Upload control-plane certificates to the kubeadm-certs Secret.	

## ***Options inherited from parent commands***

<code>--rootfs</code>	string
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## ***Init workflow***

*kubeadm init* bootstraps a Kubernetes control-plane node by executing the following steps:

1. *Runs a series of pre-flight checks to validate the system state before making changes. Some checks only trigger warnings, others are*

considered errors and will exit kubeadm until the problem is corrected or the user specifies `--ignore-preflight-errors=<list-of-errors>`.

2. Generates a self-signed CA to set up identities for each component in the cluster. The user can provide their own CA cert and/or key by dropping it in the cert directory configured via `--cert-dir (/etc/kubernetes/pki by default)`. The APIServer certs will have additional SAN entries for any `--apiserver-cert-extra-sans` arguments, lowercased if necessary.
3. Writes kubeconfig files in `/etc/kubernetes/` for the kubelet, the controller-manager and the scheduler to use to connect to the API server, each with its own identity, as well as an additional kubeconfig file for administration named `admin.conf`.
4. Generates static Pod manifests for the API server, controller-manager and scheduler. In case an external etcd is not provided, an additional static Pod manifest is generated for etcd.

Static Pod manifests are written to `/etc/kubernetes/manifests`; the kubelet watches this directory for Pods to create on startup.

Once control plane Pods are up and running, the `kubeadm init` sequence can continue.

5. Apply labels and taints to the control-plane node so that no additional workloads will run there.
6. Generates the token that additional nodes can use to register themselves with a control-plane in the future. Optionally, the user can provide a token via `--token`, as described in the [kubeadm token](#) docs.
7. Makes all the necessary configurations for allowing node joining with the [Bootstrap Tokens](#) and [TLS Bootstrap](#) mechanism:
  - Write a ConfigMap for making available all the information required for joining, and set up related RBAC access rules.
  - Let Bootstrap Tokens access the CSR signing API.
  - Configure auto-approval for new CSR requests.

See [kubeadm join](#) for additional info.

8. Installs a DNS server (CoreDNS) and the kube-proxy add-on components via the API server. In Kubernetes version 1.11 and later CoreDNS is the default DNS server. To install kube-dns instead of CoreDNS, the DNS add-on has to be configured in the kubeadm Cluster Configuration. For more information about the configuration see the section [Using kubeadm init with a configuration file](#) below. Please note that although the DNS server is deployed, it will not be scheduled until CNI is installed.

**Warning:** kube-dns usage with kubeadm is deprecated as of v1.18 and will be removed in a future release.

## Using init phases with kubeadm

Kubeadm allows you to create a control-plane node in phases using the `kubeadm init phase` command.

To view the ordered list of phases and sub-phases you can call `kubeadm init --help`. The list will be located at the top of the help screen and each phase will have a description next to it. Note that by calling `kubeadm init` all of the phases and sub-phases will be executed in this exact order.

Some phases have unique flags, so if you want to have a look at the list of available options add `--help`, for example:

```
sudo kubeadm init phase control-plane controller-manager --help
```

You can also use `--help` to see the list of sub-phases for a certain parent phase:

```
sudo kubeadm init phase control-plane --help
```

`kubeadm init` also exposes a flag called `--skip-phases` that can be used to skip certain phases. The flag accepts a list of phase names and the names can be taken from the above ordered list.

An example:

```
sudo kubeadm init phase control-plane all --config=configfile.yaml
l
sudo kubeadm init phase etcd local --config=configfile.yaml
# you can now modify the control plane and etcd manifest files
sudo kubeadm init --skip-phases=control-plane,etcd --config=confi
gfile.yaml
```

What this example would do is write the manifest files for the control plane and etcd in `/etc/kubernetes/manifests` based on the configuration in `configfile.yaml`. This allows you to modify the files and then skip these phases using `--skip-phases`. By calling the last command you will create a control plane node with the custom manifest files.

## Using kubeadm init with a configuration file

**Caution:** The config file is still considered beta and may change in future versions.

It's possible to configure `kubeadm init` with a configuration file instead of command line flags, and some more advanced features may only be available as configuration file options. This file is passed using the `--config` flag and it must contain a `ClusterConfiguration` structure and optionally more structures separated by `---`. Mixing `--config` with others flags may not be allowed in some cases.

The default configuration can be printed out using the [kubeadm config print](#) command.

If your configuration is not using the latest version it is **recommended** that you migrate using the [kubeadm config migrate](#) command.

For more information on the fields and usage of the configuration you can navigate to our API reference page and pick a version from [the list](#).

## **Adding kube-proxy parameters**

For information about kube-proxy parameters in the kubeadm configuration see:

- [kube-proxy](#)

For information about enabling IPVS mode with kubeadm see:

- [IPVS](#)

## **Passing custom flags to control plane components**

For information about passing flags to control plane components see:

- [control-plane-flags](#)

## **Using custom images**

By default, kubeadm pulls images from `k8s.gcr.io`. If the requested Kubernetes version is a CI label (such as `ci/latest`) `gcr.io/kubernetes-ci-images` is used.

You can override this behavior by using [kubeadm with a configuration file](#). Allowed customization are:

- To provide an alternative `imageRepository` to be used instead of `k8s.gcr.io`.
- To set `useHyperKubeImage` to `true` to use the HyperKube image.
- To provide a specific `imageRepository` and `imageTag` for `etcd` or `DNS add-on`.

Please note that the configuration field `kubernetesVersion` or the command line flag `--kubernetes-version` affect the version of the images.

## **Uploading control-plane certificates to the cluster**

By adding the flag `--upload-certs` to `kubeadm init` you can temporary upload the control-plane certificates to a Secret in the cluster. Please note that this Secret will expire automatically after 2 hours. The certificates are encrypted using a 32byte key that can be specified using `--certificate-key`. The same key can be used to download the certificates when additional

control-plane nodes are joining, by passing `--control-plane` and `--certificate-key` to `kubeadm join`.

The following phase command can be used to re-upload the certificates after expiration:

```
kubeadm init phase upload-certs --upload-certs --certificate-key=SOME_VALUE --config=SOME_YAML_FILE
```

If the flag `--certificate-key` is not passed to `kubeadm init` and `kubeadm init phase upload-certs` a new key will be generated automatically.

The following command can be used to generate a new key on demand:

```
kubeadm certs certificate-key
```

## **Certificate management with kubeadm**

For detailed information on certificate management with kubeadm see [Certificate Management with kubeadm](#). The document includes information about using external CA, custom certificates and certificate renewal.

## **Managing the kubeadm drop-in file for the kubelet**

The `kubeadm` package ships with a configuration file for running the kubelet by `systemd`. Note that the `kubeadm` CLI never touches this drop-in file. This drop-in file is part of the `kubeadm` DEB/RPM package.

For further information, see [Managing the kubeadm drop-in file for systemd](#).

## **Use kubeadm with CRI runtimes**

By default `kubeadm` attempts to detect your container runtime. For more details on this detection, see the [kubeadm CRI installation guide](#).

## **Setting the node name**

By default, `kubeadm` assigns a node name based on a machine's host address. You can override this setting with the `--node-name` flag. The flag passes the appropriate `--hostname-override` value to the kubelet.

Be aware that overriding the hostname can [interfere with cloud providers](#).

## **Running kubeadm without an internet connection**

For running `kubeadm` without an internet connection you have to pre-pull the required control-plane images.

You can list and pull the images using the `kubeadm config images` sub-command:

```
kubeadm config images list
kubeadm config images pull
```

All images that kubeadm requires such as `k8s.gcr.io/kube-*`, `k8s.gcr.io/etcd` and `k8s.gcr.io/pause` support multiple architectures.

## Automating kubeadm

Rather than copying the token you obtained from `kubeadm init` to each node, as in the [basic kubeadm tutorial](#), you can parallelize the token distribution for easier automation. To implement this automation, you must know the IP address that the control-plane node will have after it is started, or use a DNS name or an address of a load balancer.

1. Generate a token. This token must have the form `<6 character string>.<16 character string>`. More formally, it must match the regex: `[a-z0-9]{6}\.[a-z0-9]{16}`.

`kubeadm` can generate a token for you:

```
kubeadm token generate
```

2. Start both the control-plane node and the worker nodes concurrently with this token. As they come up they should find each other and form the cluster. The same `--token` argument can be used on both `kubeadm init` and `kubeadm join`.
3. Similar can be done for `--certificate-key` when joining additional control-plane nodes. The key can be generated using:

```
kubeadm certs certificate-key
```

Once the cluster is up, you can grab the admin credentials from the control-plane node at `/etc/kubernetes/admin.conf` and use that to talk to the cluster.

Note that this style of bootstrap has some relaxed security guarantees because it does not allow the root CA hash to be validated with `--discovery-token-ca-cert-hash` (since it's not generated when the nodes are provisioned). For details, see the [kubeadm join](#).

## What's next

- [kubeadm init phase](#) to understand more about `kubeadm init` phases
- [kubeadm join](#) to bootstrap a Kubernetes worker node and join it to the cluster
- [kubeadm upgrade](#) to upgrade a Kubernetes cluster to a newer version
- [kubeadm reset](#) to revert any changes made to this host by `kubeadm init` or `kubeadm join`

# Feedback

Was this page helpful?

Yes No

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Last modified November 12, 2020 at 9:28 PM PST: [kubeadm: promote the "kubeadm certs" command to GA \(#24410\) \(d0c6d303c\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- - [Init workflow](#)
  - [Using init phases with kubeadm](#)
  - [Using kubeadm init with a configuration file](#)
  - [Adding kube-proxy parameters](#)
  - [Passing custom flags to control plane components](#)
  - [Using custom images](#)
  - [Uploading control-plane certificates to the cluster](#)
  - [Certificate management with kubeadm](#)
  - [Managing the kubeadm drop-in file for the kubelet](#)
  - [Use kubeadm with CRI runtimes](#)
  - [Setting the node name](#)
  - [Running kubeadm without an internet connection](#)
  - [Automating kubeadm](#)
- [What's next](#)

## kubeadm join

This command initializes a Kubernetes worker node and joins it to the cluster.

### Synopsis

When joining a kubeadm initialized cluster, we need to establish bidirectional trust. This is split into discovery (having the Node trust the Kubernetes Control Plane) and TLS bootstrap (having the Kubernetes Control Plane trust the Node).

There are 2 main schemes for discovery. The first is to use a shared token along with the IP address of the API server. The second is to provide a file - a subset of the standard kubeconfig file. This file can be a local file or downloaded via an HTTPS URL. The forms are `kubeadm join --discovery-token abcdef.1234567890abcdef 1.2.3.4:6443`, `kubeadm join --discovery-file path/to/file.conf`, or `kubeadm join --discovery-file https://url/file.conf`. Only one form can be used. If the discovery information is loaded from a URL, HTTPS must be used. Also, in that case the host installed CA bundle is used to verify the connection.



If you use a shared token for discovery, you should also pass the `--discovery-token-ca-cert-hash` flag to validate the public key of the root certificate authority (CA) presented by the Kubernetes Control Plane. The value of this flag is specified as "`<hash-type>:<hex-encoded-value>`", where the supported hash type is "sha256". The hash is calculated over the bytes of the Subject Public Key Info (SPKI) object (as in RFC7469). This value is available in the output of "kubeadm init" or can be calculated using standard tools. The `--discovery-token-ca-cert-hash` flag may be repeated multiple times to allow more than one public key.

If you cannot know the CA public key hash ahead of time, you can pass the `--discovery-token-unsafe-skip-ca-verification` flag to disable this verification. This weakens the kubeadm security model since other nodes can potentially impersonate the Kubernetes Control Plane.

The TLS bootstrap mechanism is also driven via a shared token. This is used to temporarily authenticate with the Kubernetes Control Plane to submit a certificate signing request (CSR) for a locally created key pair. By default, kubeadm will set up the Kubernetes Control Plane to automatically approve these signing requests. This token is passed in with the `--tls-bootstrap-token abcdef.1234567890abcdef` flag.

Often times the same token is used for both parts. In this case, the `--token` flag can be used instead of specifying each token individually.

The "join [api-server-endpoint]" command executes the following phases:

preflight	Run join pre-flight checks
control-plane-prepare	Prepare the machine for serving a control plane
/download-certs	[EXPERIMENTAL] Download certificates shared among control-plane nodes from the kubeadm-certs Secret
/certs	Generate the certificates for the new control plane components
/kubeconfig	Generate the kubeconfig for the new control plane components
/control-plane	Generate the manifests for the new control plane components
kubelet-start	Write kubelet settings, certificates and (re)start the kubelet
control-plane-join	Join a machine as a control plane instance
/etcd	Add a new local etcd member
/update-status	Register the new control-plane node into the ClusterStatus maintained in the kubeadm-config ConfigMap
/mark-control-plane	Mark a node as a control-plane

```
kubeadm join [api-server-endpoint] [flags]
```

## Options

<code>--apiserver-advertise-address</code> string
---



	If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
<code>--apiserver-bind-port</code> int32 Default: 6443	
	If the node should host a new control plane instance, the port for the API Server to bind to.
<code>--certificate-key</code> string	
	Use this key to decrypt the certificate secrets uploaded by init.
<code>--config</code> string	
	Path to kubeadm config file.
<code>--control-plane</code>	
	Create a new control plane instance on this node
<code>--cri-socket</code> string	
	Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
<code>--discovery-file</code> string	
	For file-based discovery, a file or URL from which to load cluster information.
<code>--discovery-token</code> string	
	For token-based discovery, the token used to validate cluster information fetched from the API server.
<code>--discovery-token-ca-cert-hash</code> stringSlice	
	For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
<code>--discovery-token-unsafe-skip-ca-verification</code>	
	For token-based discovery, allow joining without --discovery-token-ca-cert-hash pinning.
<code>--experimental-patches</code> string	
	Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
<code>-h, --help</code>	
	help for join
<code>--ignore-preflight-errors</code> stringSlice	
	A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.
<code>--node-name</code> string	
	Specify the node name.
<code>--skip-phases</code> stringSlice	

	List of phases to be skipped
--tls-bootstrap-token string	
	Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
--token string	
	Use this token for both discovery-token and tls-bootstrap-token when those values are not provided.

## ***Options inherited from parent commands***

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***The join workflow***

*kubeadm join* bootstraps a Kubernetes worker node or a control-plane node and adds it to the cluster. This action consists of the following steps for worker nodes:

1. *kubeadm* downloads necessary cluster information from the API server. By default, it uses the bootstrap token and the CA key hash to verify the authenticity of that data. The root CA can also be discovered directly via a file or URL.
2. Once the cluster information is known, kubelet can start the TLS bootstrapping process.

*The TLS bootstrap uses the shared token to temporarily authenticate with the Kubernetes API server to submit a certificate signing request (CSR); by default the control plane signs this CSR request automatically.*

3. Finally, *kubeadm* configures the local kubelet to connect to the API server with the definitive identity assigned to the node.

*For control-plane nodes additional steps are performed:*

1. *Downloading certificates shared among control-plane nodes from the cluster (if explicitly requested by the user).*
2. *Generating control-plane component manifests, certificates and kubeconfig.*
3. *Adding new local etcd member.*
4. *Adding this node to the ClusterStatus of the kubeadm cluster.*

## Using join phases with kubeadm

Kubeadm allows you join a node to the cluster in phases using `kubeadm join phase`.

To view the ordered list of phases and sub-phases you can call `kubeadm join --help`. The list will be located at the top of the help screen and each phase will have a description next to it. Note that by calling `kubeadm join` all of the phases and sub-phases will be executed in this exact order.

Some phases have unique flags, so if you want to have a look at the list of available options add `--help`, for example:

```
kubeadm join phase kubelet-start --help
```

Similar to the [kubeadm init phase](#) command, `kubeadm join phase` allows you to skip a list of phases using the `--skip-phases` flag.

For example:

```
sudo kubeadm join --skip-phases=preflight --config=config.yaml
```

## Discovering what cluster CA to trust

The kubeadm discovery has several options, each with security tradeoffs. The right method for your environment depends on how you provision nodes and the security expectations you have about your network and node lifecycles.

### Token-based discovery with CA pinning

This is the default mode in kubeadm. In this mode, kubeadm downloads the cluster configuration (including root CA) and validates it using the token as well as validating that the root CA public key matches the provided hash and that the API server certificate is valid under the root CA.

The CA key hash has the format `sha256:<hex_encoded_hash>`. By default, the hash value is returned in the `kubeadm join` command printed at the end of `kubeadm init` or in the output of `kubeadm token create --print-join-command`. It is in a standard format (see [RFC7469](#)) and can also be calculated by 3rd party tools or provisioning systems. For example, using the OpenSSL CLI:

```
openssl x509 -pubkey -in /etc/kubernetes/pki/ca.crt | openssl  
rsa -pubin -outform der 2>/dev/null | openssl dgst -sha256 -hex  
| sed 's/^.* //'
```

### Example kubeadm join commands:

For worker nodes:

```
kubeadm join --discovery-token abcdef.1234567890abcdef --  
discovery-token-ca-cert-hash sha256:1234..cdef 1.2.3.4:6443
```

For control-plane nodes:

```
kubeadm join --discovery-token abcdef.1234567890abcdef --  
discovery-token-ca-cert-hash sha256:1234..cdef --control-plane  
1.2.3.4:6443
```

You can also call `join` for a control-plane node with `--certificate-key` to copy certificates to this node, if the `kubeadm init` command was called with `--upload-certs`.

### **Advantages:**

- Allows bootstrapping nodes to securely discover a root of trust for the control-plane node even if other worker nodes or the network are compromised.
- Convenient to execute manually since all of the information required fits into a single `kubeadm join` command that is easy to copy and paste.

### **Disadvantages:**

- The CA hash is not normally known until the control-plane node has been provisioned, which can make it more difficult to build automated provisioning tools that use `kubeadm`. By generating your CA in beforehand, you may workaround this limitation.

### **Token-based discovery without CA pinning**

This mode relies only on the symmetric token to sign (HMAC-SHA256) the discovery information that establishes the root of trust for the control-plane. To use the mode the joining nodes must skip the hash validation of the CA public key, using `--discovery-token-unsafe-skip-ca-verification`. You should consider using one of the other modes if possible.

### **Example kubeadm join command:**

```
kubeadm join --token abcdef.1234567890abcdef --discovery-token-  
unsafe-skip-ca-verification 1.2.3.4:6443
```

### **Advantages:**

- Still protects against many network-level attacks.
- The token can be generated ahead of time and shared with the control-plane node and worker nodes, which can then bootstrap in parallel without coordination. This allows it to be used in many provisioning scenarios.

### **Disadvantages:**

- If an attacker is able to steal a bootstrap token via some vulnerability, they can use that token (along with network-level access) to

*impersonate the control-plane node to other bootstrapping nodes. This may or may not be an appropriate tradeoff in your environment.*

## **File or HTTPS-based discovery**

*This provides an out-of-band way to establish a root of trust between the control-plane node and bootstrapping nodes. Consider using this mode if you are building automated provisioning using kubeadm. The format of the discovery file is a regular Kubernetes [kubeconfig](#) file.*

*In case the discovery file does not contain credentials, the TLS discovery token will be used.*

### **Example kubeadm join commands:**

- `kubeadm join --discovery-file path/to/file.conf` (local file)
- `kubeadm join --discovery-file https://url/file.conf` (remote HTTPS URL)

### **Advantages:**

- *Allows bootstrapping nodes to securely discover a root of trust for the control-plane node even if the network or other worker nodes are compromised.*

### **Disadvantages:**

- *Requires that you have some way to carry the discovery information from the control-plane node to the bootstrapping nodes. If the discovery file contains credentials you must keep it secret and transfer it over a secure channel. This might be possible with your cloud provider or provisioning tool.*

## **Securing your installation even more**

*The defaults for kubeadm may not work for everyone. This section documents how to tighten up a kubeadm installation at the cost of some usability.*

### **Turning off auto-approval of node client certificates**

*By default, there is a CSR auto-approver enabled that basically approves any client certificate request for a kubelet when a Bootstrap Token was used when authenticating. If you don't want the cluster to automatically approve kubelet client certs, you can turn it off by executing this command:*

```
kubectrl delete clusterrolebinding kubeadm:node-autoapprove-bootstrap
```

*After that, `kubeadm join` will block until the admin has manually approved the CSR in flight:*

```
kubectl get csr
```

The output is similar to this:

NAME	CONDITION	AGE
node-csr-c69HXe7aYcqkS1bKmH4faEnHAWxn6i2bHZ2mD04jZyQ		18s
system:bootstrap:878f07	Pending	

```
kubectl certificate approve node-csr-c69HXe7aYcqkS1bKmH4faEnHAWxn6i2bHZ2mD04jZyQ
```

The output is similar to this:

```
certificatesigningrequest "node-csr-c69HXe7aYcqkS1bKmH4faEnHAWxn6i2bHZ2mD04jZyQ" approved
```

```
kubectl get csr
```

The output is similar to this:

NAME	CONDITION	AGE
node-csr-c69HXe7aYcqkS1bKmH4faEnHAWxn6i2bHZ2mD04jZyQ		1m
system:bootstrap:878f07	Approved, Issued	

This forces the workflow that `kubeadm join` will only succeed if `kubectl certificate approve` has been run.

## Turning off public access to the cluster-info ConfigMap

In order to achieve the joining flow using the token as the only piece of validation information, a ConfigMap with some data needed for validation of the control-plane node's identity is exposed publicly by default. While there is no private data in this ConfigMap, some users might wish to turn it off regardless. Doing so will disable the ability to use the `--discovery-token` flag of the `kubeadm join` flow. Here are the steps to do so:

- Fetch the `cluster-info` file from the API Server:

```
kubectl -n kube-public get cm cluster-info -o yaml | grep "kubeco  
nfig:" -A11 | grep "apiVersion" -A10 | sed "s/  //" | tee  
cluster-info.yaml
```

The output is similar to this:

```
apiVersion: v1  
kind: Config  
clusters:  
- cluster:  
  certificate-authority-data: <ca-cert>  
  server: https://<ip>:<port>  
  name: ""
```

```
contexts: []
current-context: ""
preferences: {}
users: []
```

- Use the `cluster-info.yaml` file as an argument to `kubeadm join --discovery-file`.
- Turn off public access to the `cluster-info` ConfigMap:

```
kubectl -n kube-public delete rolebinding kubeadm:bootstrap-signer-clusterinfo
```

These commands should be run after `kubeadm init` but before `kubeadm join`.

## Using kubeadm join with a configuration file

**Caution:** The config file is still considered beta and may change in future versions.

It's possible to configure `kubeadm join` with a configuration file instead of command line flags, and some more advanced features may only be available as configuration file options. This file is passed using the `--config` flag and it must contain a `JoinConfiguration` structure. Mixing `--config` with others flags may not be allowed in some cases.

The default configuration can be printed out using the [kubeadm config print](#) command.

If your configuration is not using the latest version it is **recommended** that you migrate using the [kubeadm config migrate](#) command.

For more information on the fields and usage of the configuration you can navigate to our API reference page and pick a version from [the list](#).

## What's next

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm token](#) to manage tokens for `kubeadm join`
- [kubeadm reset](#) to revert any changes made to this host by `kubeadm init` or `kubeadm join`

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- [The join workflow](#)
- [Using join phases with kubeadm](#)
- [Discovering what cluster CA to trust](#)
- [Securing your installation even more](#)
- [Using kubeadm join with a configuration file](#)
- [What's next](#)

## kubeadm upgrade

`kubeadm upgrade` is a user-friendly command that wraps complex upgrading logic behind one command, with support for both planning an upgrade and actually performing it.

### kubeadm upgrade guidance

The steps for performing a upgrade using kubeadm are outlined in [this document](#). For older versions of kubeadm, please refer to older documentation sets of the Kubernetes website.

You can use `kubeadm upgrade diff` to see the changes that would be applied to static pod manifests.

To use kube-dns with upgrades in Kubernetes v1.13.0 and later please follow [this guide](#).

In Kubernetes v1.15.0 and later, `kubeadm upgrade apply` and `kubeadm upgrade node` will also automatically renew the kubeadm managed certificates on this node, including those stored in kubeconfig files. To opt-out, it is possible to pass the flag `--certificate-renewal=false`. For more details about certificate renewal see the [certificate management documentation](#).

**Note:** The commands `kubeadm upgrade apply` and `kubeadm upgrade plan` have a legacy `--config` flag which makes it possible to reconfigure the cluster, while performing planning or upgrade of that particular control-plane node. Please be aware that the upgrade workflow was not designed for this scenario and there are reports of unexpected results.

### kubeadm upgrade plan

#### Synopsis

Check which versions are available to upgrade to and validate whether your current cluster is upgradeable. To skip the internet check, pass in the optional `[version]` parameter



```
kubeadm upgrade plan [version] [flags]
```

## Options

--allow-experimental-upgrades	
	Show unstable versions of Kubernetes as an upgrade alternative and allow upgrading to an alpha/beta/release candidate versions of Kubernetes.
--allow-release-candidate-upgrades	
	Show release candidate versions of Kubernetes as an upgrade alternative and allow upgrading to a release candidate versions of Kubernetes.
--config string	
	Path to a kubeadm configuration file.
--feature-gates string	
	A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
-h, --help	
	help for plan
--ignore-preflight-errors stringSlice	
	A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"	
	The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--print-config	
	Specifies whether the configuration file that will be used in the upgrade should be printed or not.

## Options inherited from parent commands

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm upgrade apply

### Synopsis

*Upgrade your Kubernetes cluster to the specified version*

```
kubeadm upgrade apply [version]
```

## Options

--allow-experimental-upgrades	
-------------------------------	--

	Show unstable versions of Kubernetes as an upgrade alternative and allow upgrading to an alpha/beta/release candidate versions of Kubernetes.
<code>--allow-release-candidate-upgrades</code>	
	Show release candidate versions of Kubernetes as an upgrade alternative and allow upgrading to a release candidate versions of Kubernetes.
<code>--certificate-renewal</code> Default: true	
	Perform the renewal of certificates used by component changed during upgrades.
<code>--config string</code>	
	Path to a kubeadm configuration file.
<code>--dry-run</code>	
	Do not change any state, just output what actions would be performed.
<code>--etcd-upgrade</code> Default: true	
	Perform the upgrade of etcd.
<code>--experimental-patches string</code>	
	Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
<code>--feature-gates string</code>	
	A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
<code>-f, --force</code>	
	Force upgrading although some requirements might not be met. This also implies non-interactive mode.
<code>-h, --help</code>	
	help for apply
<code>--ignore-preflight-errors stringSlice</code>	
	A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.
<code>--kubeconfig string</code> Default: "/etc/kubernetes/admin.conf"	
	The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
<code>--print-config</code>	
	Specifies whether the configuration file that will be used in the upgrade should be printed or not.
<code>-y, --yes</code>	
	Perform the upgrade and do not prompt for confirmation (non-interactive mode).

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm upgrade diff***

### ***Synopsis***

Show what differences would be applied to existing static pod manifests. See also: *kubeadm upgrade apply --dry-run*

```
kubeadm upgrade diff [version] [flags]
```

### ***Options***

--api-server-manifest string	Default: "/etc/kubernetes/manifests/kube-apiserver.yaml"
path to API server manifest	
--config string	
Path to a kubeadm configuration file.	
-c, --context-lines int	Default: 3
How many lines of context in the diff	
--controller-manager-manifest string	Default: "/etc/kubernetes/manifests/kube-controller-manager.yaml"
path to controller manifest	
-h, --help	
help for diff	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	
--scheduler-manifest string	Default: "/etc/kubernetes/manifests/kube-scheduler.yaml"
path to scheduler manifest	

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm upgrade node***

### ***Synopsis***

Upgrade commands for a node in the cluster

The "node" command executes the following phases:

```
preflight      Run upgrade node pre-flight checks
control-plane  Upgrade the control plane instance deployed on
this node, if any
kubelet-config Upgrade the kubelet configuration for this node
```

```
kubeadm upgrade node [flags]
```

## Options

--certificate-renewal	Default: true
Perform the renewal of certificates used by component changed during upgrades.	
--dry-run	
Do not change any state, just output the actions that would be performed.	
--etcd-upgrade	Default: true
Perform the upgrade of etcd.	
--experimental-patches string	
Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectrl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.	
-h, --help	
help for node	
--ignore-preflight-errors stringSlice	
A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	
--skip-phases stringSlice	
List of phases to be skipped	

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## What's next

- [kubeadm config](#) if you initialized your cluster using kubeadm v1.7.x or lower, to configure your cluster for kubeadm upgrade

# Feedback

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- [kubeadm upgrade guidance](#)
- [kubeadm upgrade plan](#)
- [kubeadm upgrade apply](#)
- [kubeadm upgrade diff](#)
- [kubeadm upgrade node](#)
- [What's next](#)

## kubeadm config

During `kubeadm init`, `kubeadm` uploads the `ClusterConfiguration` object to your cluster in a `ConfigMap` called `kubeadm-config` in the `kube-system` namespace. This configuration is then read during `kubeadm join`, `kubeadm reset` and `kubeadm upgrade`. To view this `ConfigMap` call `kubeadm config view`.

You can use `kubeadm config print` to print the default configuration and `kubeadm config migrate` to convert your old configuration files to a newer version. `kubeadm config images list` and `kubeadm config images pull` can be used to list and pull the images that `kubeadm` requires.

For more information navigate to [Using kubeadm init with a configuration file](#) or [Using kubeadm join with a configuration file](#).

In Kubernetes v1.13.0 and later to list/pull `kube-dns` images instead of the `CoreDNS` image the `--config` method described [here](#) has to be used.

## kubeadm config view

### Synopsis

Using this command, you can view the `ConfigMap` in the cluster where the configuration for `kubeadm` is located.

The configuration is located in the `"kube-system"` namespace in the `"kubeadm-config"` `ConfigMap`.

```
kubeadm config view [flags]
```

## Options

-h, --help
help for view

## Options inherited from parent commands

--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	
--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## kubeadm config print init-defaults

### Synopsis

*This command prints objects such as the default init configuration that is used for 'kubeadm init'.*

*Note that sensitive values like the Bootstrap Token fields are replaced with placeholder values like {"abcdef.0123456789abcdef" "" "nil" <nil> [] []} in order to pass validation but not perform the real computation for creating a token.*

```
kubeadm config print init-defaults [flags]
```

## Options

--component-configs stringSlice	
	A comma-separated list for component config API objects to print the default values for. Available values: [KubeProxyConfiguration KubeletConfiguration]. If this flag is not set, no component configs will be printed.
-h, --help	
	help for init-defaults

## Options inherited from parent commands

--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	
--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

# kubeadm config print join-defaults

## Synopsis

*This command prints objects such as the default join configuration that is used for 'kubeadm join'.*

*Note that sensitive values like the Bootstrap Token fields are replaced with placeholder values like {"abcdef.0123456789abcdef" "" "nil" <nil> [] []} in order to pass validation but not perform the real computation for creating a token.*

```
kubeadm config print join-defaults [flags]
```

## Options

<code>--component-configs</code> stringSlice
A comma-separated list for component config API objects to print the default values for. Available values: [KubeProxyConfiguration KubeletConfiguration]. If this flag is not set, no component configs will be printed.
<code>-h, --help</code>
help for join-defaults

## Options inherited from parent commands

<code>--kubeconfig</code> string
Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
<code>--rootfs</code> string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# kubeadm config migrate

## Synopsis

*This command lets you convert configuration objects of older versions to the latest supported version, locally in the CLI tool without ever touching anything in the cluster. In this version of kubeadm, the following API versions are supported:*

- `kubeadm.k8s.io/v1beta2`

*Further, kubeadm can only write out config of version "kubeadm.k8s.io/v1beta2", but read both types. So regardless of what version you pass to the `--old-config` parameter here, the API object will be read, deserialized, defaulted, converted, validated, and re-serialized when written to stdout or `--new-config` if specified.*

*In other words, the output of this command is what kubeadm actually would read internally if you submitted this file to "kubeadm init"*

```
kubeadm config migrate [flags]
```

## Options

-h, --help
help for migrate
--new-config string
Path to the resulting equivalent kubeadm config file using the new API version. Optional, if not specified output will be sent to STDOUT.
--old-config string
Path to the kubeadm config file that is using an old API version and should be converted. This flag is mandatory.

## Options inherited from parent commands

--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm config images list

### Synopsis

*Print a list of images kubeadm will use. The configuration file is used in case any images or image repositories are customized*

```
kubeadm config images list [flags]
```

## Options

--allow-missing-template-keysÂ Â Â Â Â Default: true
If true, ignore any errors in templates when a field or map key is missing in the template. Only applies to goyaml and jsonpath output formats.
--config string
Path to a kubeadm configuration file.
-o, --experimental-output stringÂ Â Â Â Â Default: "text"
Output format. One of: text json yaml go-template go-template-file template templatefile jsonpath jsonpath-as-json jsonpath-file.
--feature-gates string



A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
-h, --help
help for list
--image-repository stringÂ Â Â Â Â Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.

## ***Options inherited from parent commands***

--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# ***kubeadm config images pull***

## ***Synopsis***

*Pull images used by kubeadm*

*kubeadm config images pull [flags]*

## ***Options***

--config string
Path to a kubeadm configuration file.
--cri-socket string
Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
--feature-gates string
A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
-h, --help
help for pull
--image-repository stringÂ Â Â Â Â Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"

Choose a specific Kubernetes version for the control plane.
---

## **Options inherited from parent commands**

--kubeconfig string <i>Default: "/etc/kubernetes/admin.conf"</i>
--

The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--

--rootfs string
-----------------

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

## **What's next**

- [kubeadm upgrade](#) to upgrade a Kubernetes cluster to a newer version

## **Feedback**

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified September 23, 2020 at 9:34 PM PST: [kubeadm: improve links and information around using the config file \(188bd2ea5\)](#)  
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- [kubeadm config view](#)
- [kubeadm config print init-defaults](#)
- [kubeadm config print join-defaults](#)
- [kubeadm config migrate](#)
- [kubeadm config images list](#)
- [kubeadm config images pull](#)
- [What's next](#)

# **kubeadm reset**

Performs a best effort revert of changes made by `kubeadm init` or `kubeadm join`.

## **Synopsis**

Performs a best effort revert of changes made to this host by '`kubeadm init`' or '`kubeadm join`'

The "reset" command executes the following phases:

<i>preflight</i>	<i>Run reset pre-flight checks</i>
<i>update-cluster-status</i>	<i>Remove this node from the ClusterStatus object.</i>
<i>remove-etcd-member</i>	<i>Remove a local etcd member.</i>
<i>cleanup-node</i>	<i>Run cleanup node.</i>

*kubeadm reset [flags]*

## Options

<code>--cert-dir string</code>	Default: "/etc/kubernetes/pki"
The path to the directory where the certificates are stored. If specified, clean this directory.	
<code>--cri-socket string</code>	
Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.	
<code>-f, --force</code>	
Reset the node without prompting for confirmation.	
<code>-h, --help</code>	
help for reset	
<code>--ignore-preflight-errors stringSlice</code>	
A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.	
<code>--kubeconfig string</code>	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	
<code>--skip-phases stringSlice</code>	
List of phases to be skipped	

## Options inherited from parent commands

<code>--rootfs string</code>	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Reset workflow

*kubeadm reset* is responsible for cleaning up a node local file system from files that were created using the *kubeadm init* or *kubeadm join* commands. For control-plane nodes *reset* also removes the local stacked etcd member of this node from the etcd cluster and also removes this node's information from the *kubeadm ClusterStatus* object. *ClusterStatus* is a *kubeadm* managed Kubernetes API object that holds a list of *kube-apiserver* endpoints.

*kubeadm reset phase* can be used to execute the separate phases of the above workflow. To skip a list of phases you can use the *--skip-phases* flag,

which works in a similar way to the `kubeadm join` and `kubeadm init` phase runners.

## External etcd clean up

`kubeadm reset` will not delete any etcd data if external etcd is used. This means that if you run `kubeadm init` again using the same etcd endpoints, you will see state from previous clusters.

To wipe etcd data it is recommended you use a client like `etcdctl`, such as:

```
etcdctl del "" --prefix
```

See the [etcd documentation](#) for more information.

## What's next

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to bootstrap a Kubernetes worker node and join it to the cluster

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- - [Reset workflow](#)
  - [External etcd clean up](#)
- [What's next](#)

## kubeadm token

Bootstrap tokens are used for establishing bidirectional trust between a node joining the cluster and a control-plane node, as described in [authenticating with bootstrap tokens](#).

`kubeadm init` creates an initial token with a 24-hour TTL. The following commands allow you to manage such a token and also to create and manage new ones.

# kubeadm token create

## Synopsis

This command will create a bootstrap token for you. You can specify the usages for this token, the "time to live" and an optional human friendly description.

The [token] is the actual token to write. This should be a securely generated random token of the form "[a-z0-9]{6}.[a-z0-9]{16}". If no [token] is given, kubeadm will generate a random token instead.

```
kubeadm token create [token]
```

## Options

--certificate-key string	
	When used together with '--print-join-command', print the full 'kubeadm join' flag needed to join the cluster as a control-plane. To create a new certificate key you must use 'kubeadm init phase upload-certs --upload-certs'.
--config string	
	Path to a kubeadm configuration file.
--description string	
	A human friendly description of how this token is used.
--groups stringSliceÂ Â Â Â Â Default: [system:bootstrappers:kubeadm:default-node-token]	
	Extra groups that this token will authenticate as when used for authentication. Must match "\\Asystem:bootstrappers:[a-z0-9:-]{0,255}[a-z0-9]\\z"
-h, --help	
	help for create
--print-join-command	
	Instead of printing only the token, print the full 'kubeadm join' flag needed to join the cluster using the token.
--ttl durationÂ Â Â Â Â Default: 24h0m0s	
	The duration before the token is automatically deleted (e.g. 1s, 2m, 3h). If set to '0', the token will never expire
--usages stringSliceÂ Â Â Â Â Default: [signing,authentication]	
	Describes the ways in which this token can be used. You can pass --usages multiple times or provide a comma separated list of options. Valid options: [signing,authentication]

## Options inherited from parent commands

--dry-run
-----------

	Whether to enable dry-run mode or not
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
	The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm token delete***

### ***Synopsis***

*This command will delete a list of bootstrap tokens for you.*

*The [token-value] is the full Token of the form "[a-z0-9]{6}.[a-z0-9]{16}" or the Token ID of the form "[a-z0-9]{6}" to delete.*

```
kubeadm token delete [token-value] ...
```

### ***Options***

-h, --help
help for delete

### ***Options inherited from parent commands***

--dry-run
Whether to enable dry-run mode or not
--kubeconfig string
Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm token generate***

### ***Synopsis***

*This command will print out a randomly-generated bootstrap token that can be used with the "init" and "join" commands.*

*You don't have to use this command in order to generate a token. You can do so yourself as long as it is in the format "[a-z0-9]{6}.[a-z0-9]{16}". This command is provided for convenience to generate tokens in the given format.*

*You can also use "kubeadm init" without specifying a token and it will generate and print one for you.*

```
kubeadm token generate [flags]
```

## Options

-h, --help
help for generate

## Options inherited from parent commands

--dry-run
Whether to enable dry-run mode or not
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm token list

### Synopsis

*This command will list all bootstrap tokens for you.*

```
kubeadm token list [flags]
```

## Options

--allow-missing-template-keysÂ Â Â Â Â Default: true
If true, ignore any errors in templates when a field or map key is missing in the template. Only applies to golang and jsonpath output formats.
-o, --experimental-output stringÂ Â Â Â Â Default: "text"
Output format. One of: text json yaml go-template go-template-file template templatefile jsonpath jsonpath-as-json jsonpath-file.
-h, --help
help for list

## Options inherited from parent commands

--dry-run
Whether to enable dry-run mode or not
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## What's next

- [kubeadm join](#) to bootstrap a Kubernetes worker node and join it to the cluster

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- [kubeadm token create](#)
- [kubeadm token delete](#)
- [kubeadm token generate](#)
- [kubeadm token list](#)
- [What's next](#)

## kubeadm version

This command prints the version of kubeadm.

### Synopsis

Print the version of kubeadm

```
kubeadm version [flags]
```

### Options

-h, --help
help for version
-o, --output string
Output format; available options are 'yaml', 'json' and 'short'

### Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.



# Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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## kubeadm alpha

**Caution:** *kubeadm alpha* provides a preview of a set of features made available for gathering feedback from the community. Please try it out and give us feedback!

## kubeadm alpha kubeconfig user

The *user* subcommand can be used for the creation of kubeconfig files for additional users.

- [kubeconfig](#)
- [user](#)

### Synopsis

Kubeconfig file utilities.

Alpha Disclaimer: this command is currently alpha.

### Options

-h, --help
help for kubeconfig

### Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

### Synopsis

Output a kubeconfig file for an additional user.

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm alpha kubeconfig user [flags]
```

## Examples

```
# Output a kubeconfig file for an additional user named foo
using a kubeadm config file bar
kubeadm alpha kubeconfig user --client-name=foo --config=bar
```

## Options

--client-name string
The name of user. It will be used as the CN if client certificates are created
--config string
Path to a kubeadm configuration file.
-h, --help
help for user
--org stringSlice
The organizations of the client certificate. It will be used as the O if client certificates are created
--token string
The token that should be used as the authentication mechanism for this kubeconfig, instead of client certificates

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm alpha kubelet config

*Use the following command to enable the DynamicKubeletConfiguration feature.*

- [kubelet](#)
- [enable-dynamic](#)

## Synopsis

*This command is not meant to be run on its own. See list of available subcommands.*

## Options

-h, --help
help for kubelet

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Enable or update dynamic kubelet configuration for a Node, against the kubelet-config-1.X ConfigMap in the cluster, where X is the minor version of the desired kubelet version.

**WARNING:** This feature is still experimental, and disabled by default. Enable only if you know what you are doing, as it may have surprising side-effects at this stage.

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm alpha kubelet config enable-dynamic [flags]
```

## Examples

```
# Enable dynamic kubelet configuration for a Node.
kubeadm alpha phase kubelet enable-dynamic-config --node-name
node-1 --kubelet-version 1.18.0
```

**WARNING:** This feature is still experimental, and disabled by default. Enable only if you know what you are doing, as it may have surprising side-effects at this stage.

## Options

-h, --help
help for enable-dynamic
--kubeconfig string Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--kubelet-version string
The desired version for the kubelet
--node-name string
Name of the node that should enable the dynamic kubelet configuration

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# kubeadm alpha selfhosting pivot

The subcommand *pivot* can be used to convert a static Pod-hosted control plane into a self-hosted one.

[Documentation](#)

- [selfhosting](#)
- [pivot](#)

## Synopsis

This command is not meant to be run on its own. See list of available subcommands.

## Options

-h, --help
help for selfhosting

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Convert static Pod files for control plane components into self-hosted DaemonSets configured via the Kubernetes API.

See the documentation for self-hosting limitations.

Alpha Disclaimer: this command is currently alpha.

```
kubeadm alpha selfhosting pivot [flags]
```

## Examples

```
# Convert a static Pod-hosted control plane into a self-hosted one.
```

```
kubeadm alpha phase self-hosting convert-from-staticpods
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
	The path where certificates are stored
--config string	
	Path to a kubeadm configuration file.

-f, --force
Pivot the cluster without prompting for confirmation
-h, --help
help for pivot
--kubeconfig string Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
-s, --store-certs-in-secrets
Enable storing certs in secrets

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## What's next

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to connect a node to the cluster
- [kubeadm reset](#) to revert any changes made to this host by `kubeadm init` or `kubeadm join`

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- [kubeadm alpha kubeconfig user](#)
- [kubeadm alpha kubelet config](#)
- [kubeadm alpha selfhosting pivot](#)
- [What's next](#)

## kubeadm certs

`kubeadm certs` provides utilities for managing certificates. For more details on how these commands can be used, see [Certificate Management with kubeadm](#).

# kubeadm certs

A collection of operations for operating Kubernetes certificates.

- [overview](#)

## Synopsis

Commands related to handling kubernetes certificates

## Options

-h, --help
help for certs

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# kubeadm certs renew

You can renew all Kubernetes certificates using the `all` subcommand or renew them selectively. For more details see [Manual certificate renewal](#).

- [renew](#)
- [all](#)
- [admin.conf](#)
- [apiserver-etcd-client](#)
- [apiserver-kubelet-client](#)
- [apiserver](#)
- [controller-manager.conf](#)
- [etcd-healthcheck-client](#)
- [etcd-peer](#)
- [etcd-server](#)
- [front-proxy-client](#)
- [scheduler.conf](#)

## Synopsis

This command is not meant to be run on its own. See list of available subcommands.

```
kubeadm certs renew [flags]
```

## Options

-h, --help
------------

help for renew
----------------

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Renew all known certificates necessary to run the control plane. Renewals are run unconditionally, regardless of expiration date. Renewals can also be run individually for more control.*

```
kubeadm certs renew all [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
--csr-dir string	
The path to output the CSRs and private keys to	
--csr-only	
Create CSRs instead of generating certificates	
-h, --help	
help for all	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Renew the certificate embedded in the kubeconfig file for the admin to use and for kubeadm itself.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew admin.conf [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
--csr-dir string	
The path to output the CSRs and private keys to	
--csr-only	
Create CSRs instead of generating certificates	
-h, --help	
help for admin.conf	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Renew the certificate the apiserver uses to access etcd.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew apiserver-etcd-client [flags]
```



## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
--csr-dir string	
The path to output the CSRs and private keys to	
--csr-only	
Create CSRs instead of generating certificates	
-h, --help	
help for apiserver-etcd-client	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Renew the certificate for the API server to connect to kubelet.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew apiserver-kubelet-client [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
--csr-dir string	
The path to output the CSRs and private keys to	

--csr-only
Create CSRs instead of generating certificates
-h, --help
help for apiserver-kubelet-client
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Renew the certificate for serving the Kubernetes API.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew apiserver [flags]
```

## ***Options***

--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save the certificates
--config string
Path to a kubeadm configuration file.
--csr-dir string
The path to output the CSRs and private keys to
--csr-only
Create CSRs instead of generating certificates
-h, --help
help for apiserver
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Renew the certificate embedded in the kubeconfig file for the controller manager to use.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew controller-manager.conf [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
--csr-dir string	
The path to output the CSRs and private keys to	
--csr-only	
Create CSRs instead of generating certificates	
-h, --help	
help for controller-manager.conf	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Renew the certificate for liveness probes to healthcheck etcd.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew etcd-healthcheck-client [flags]
```

## Options

<code>--cert-dir string</code>	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
<code>--config string</code>	
Path to a kubeadm configuration file.	
<code>--csr-dir string</code>	
The path to output the CSRs and private keys to	
<code>--csr-only</code>	
Create CSRs instead of generating certificates	
<code>-h, --help</code>	
help for etcd-healthcheck-client	
<code>--kubeconfig string</code>	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

<code>--rootfs string</code>	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Renew the certificate for etcd nodes to communicate with each other.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew etcd-peer [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
--csr-dir string	
The path to output the CSRs and private keys to	
--csr-only	
Create CSRs instead of generating certificates	
-h, --help	
help for etcd-peer	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Renew the certificate for serving etcd.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew etcd-server [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
-------------------	--------------------------------

	The path where to save the certificates
--config string	
	Path to a kubeadm configuration file.
--csr-dir string	
	The path to output the CSRs and private keys to
--csr-only	
	Create CSRs instead of generating certificates
-h, --help	
	help for etcd-server
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"	
	The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## Options inherited from parent commands

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Renew the certificate for the front proxy client.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew front-proxy-client [flags]
```

## Options

--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"	
	The path where to save the certificates
--config string	
	Path to a kubeadm configuration file.
--csr-dir string	
	The path to output the CSRs and private keys to
--csr-only	
	Create CSRs instead of generating certificates
-h, --help	

help for front-proxy-client
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## **Options inherited from parent commands**

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## **Synopsis**

*Renew the certificate embedded in the kubeconfig file for the scheduler manager to use.*

*Renewals run unconditionally, regardless of certificate expiration date; extra attributes such as SANs will be based on the existing file/certificates, there is no need to resupply them.*

*Renewal by default tries to use the certificate authority in the local PKI managed by kubeadm; as alternative it is possible to use K8s certificate API for certificate renewal, or as a last option, to generate a CSR request.*

*After renewal, in order to make changes effective, is required to restart control-plane components and eventually re-distribute the renewed certificate in case the file is used elsewhere.*

```
kubeadm certs renew scheduler.conf [flags]
```

## **Options**

--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save the certificates
--config string
Path to a kubeadm configuration file.
--csr-dir string
The path to output the CSRs and private keys to
--csr-only
Create CSRs instead of generating certificates
-h, --help
help for scheduler.conf
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm certs certificate-key

This command can be used to generate a new control-plane certificate key. The key can be passed as `--certificate-key` to [kubeadm init](#) and [kubeadm join](#) to enable the automatic copy of certificates when joining additional control-plane nodes.

- [certificate-key](#)

### Synopsis

This command will print out a secure randomly-generated certificate key that can be used with the "init" command.

You can also use "kubeadm init --upload-certs" without specifying a certificate key and it will generate and print one for you.

```
kubeadm certs certificate-key [flags]
```

### Options

-h, --help
help for certificate-key

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm certs check-expiration

This command checks expiration for the certificates in the local PKI managed by kubeadm. For more details see [Check certificate expiration](#).

- [check-expiration](#)

### Synopsis

Checks expiration for the certificates in the local PKI managed by kubeadm.

```
kubeadm certs check-expiration [flags]
```



## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save the certificates	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for check-expiration	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## kubeadm certs generate-csr

*This command can be used to generate keys and CSRs for all control-plane certificates and kubeconfig files. The user can then sign the CSRs with a CA of their choice.*

- [generate-csr](#)

## Synopsis

*Generates keys and certificate signing requests (CSRs) for all the certificates required to run the control plane. This command also generates partial kubeconfig files with private key data in the "users > user > client-key-data" field, and for each kubeconfig file an accompanying ".csr" file is created.*

*This command is designed for use in [Kubeadm External CA Mode](#). It generates CSRs which you can then submit to your external certificate authority for signing.*

*The PEM encoded signed certificates should then be saved alongside the key files, using ".crt" as the file extension, or in the case of kubeconfig files, the PEM encoded signed certificate should be base64 encoded and added to the kubeconfig file in the "users > user > client-certificate-data" field.*

```
kubeadm certs generate-csr [flags]
```

## Examples

```
# The following command will generate keys and CSRs for all control-plane certificates and kubeconfig files:
```

```
kubeadm alpha certs generate-csr --kubeconfig-dir /tmp/etc-k8s
--cert-dir /tmp/etc-k8s/pki
```

## Options

--cert-dir string
The path where to save the certificates
--config string
Path to a kubeadm configuration file.
-h, --help
help for generate-csr
--kubeconfig-dir string
Default: "/etc/kubernetes"
The path where to save the kubeconfig file.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## What's next

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to connect a node to the cluster
- [kubeadm reset](#) to revert any changes made to this host by kubeadm init or kubeadm join

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified November 12, 2020 at 9:28 PM PST: [kubeadm: promote the "kubeadm certs" command to GA \(#24410\) \(d0c6d303c\)](#)  
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- [kubeadm certs](#)
- [kubeadm certs renew](#)
- [kubeadm certs certificate-key](#)
- [kubeadm certs check-expiration](#)
- [kubeadm certs generate-csr](#)
- [What's next](#)

# kubeadm init phase

*kubeadm init phase enables you to invoke atomic steps of the bootstrap process. Hence, you can let kubeadm do some of the work and you can fill in the gaps if you wish to apply customization.*

*kubeadm init phase is consistent with the [kubeadm init workflow](#), and behind the scene both use the same code.*

## kubeadm init phase preflight

*Using this command you can execute preflight checks on a control-plane node.*

- [preflight](#)

### Synopsis

*Run pre-flight checks for kubeadm init.*

```
kubeadm init phase preflight [flags]
```

### Examples

```
# Run pre-flight checks for kubeadm init using a config file.
kubeadm init phase preflight --config kubeadm-config.yml
```

### Options

--config string	
	Path to a kubeadm configuration file.
-h, --help	
	help for preflight
--ignore-preflight-errors stringSlice	
	A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.

### Options inherited from parent commands

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

# ***kubeadm init phase kubelet-start***

*This phase will write the kubelet configuration file and environment file and then start the kubelet.*

- [kubelet-start](#)

## **Synopsis**

*Write a file with KubeletConfiguration and an environment file with node specific kubelet settings, and then (re)start kubelet.*

```
kubeadm init phase kubelet-start [flags]
```

## **Examples**

```
# Writes a dynamic environment file with kubelet flags from a
InitConfiguration file.
kubeadm init phase kubelet-start --config config.yaml
```

## **Options**

--config string	
	Path to a kubeadm configuration file.
--cri-socket string	
	Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
-h, --help	
	help for kubelet-start
--node-name string	
	Specify the node name.

## **Options inherited from parent commands**

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

# ***kubeadm init phase certs***

*Can be used to create all required certificates by kubeadm.*

- [certs](#)
- [all](#)
- [ca](#)
- [apiserver](#)
- [apiserver-kubelet-client](#)
- [front-proxy-ca](#)

- [front-proxy-client](#)
- [etcd-ca](#)
- [etcd-server](#)
- [etcd-peer](#)
- [healthcheck-client](#)
- [apiserver-etcd-client](#)
- [sa](#)

## Synopsis

*This command is not meant to be run on its own. See list of available subcommands.*

```
kubeadm init phase certs [flags]
```

## Options

-h, --help
help for certs

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Generate all certificates*

```
kubeadm init phase certs all [flags]
```

## Options

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-cert-extra-sans stringSlice
Optional extra Subject Alternative Names (SANs) to use for the API Server serving certificate. Can be both IP addresses and DNS names.
--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
--config string
Path to a kubeadm configuration file.
--control-plane-endpoint string
Specify a stable IP address or DNS name for the control plane.
-h, --help
help for all

--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	
--service-cidr string	Default: "10.96.0.0/12"
Use alternative range of IP address for service VIPs.	
--service-dns-domain string	Default: "cluster.local"
Use alternative domain for services, e.g. "myorg.internal".	

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generate the self-signed Kubernetes CA to provision identities for other Kubernetes components, and save them into ca.cert and ca.key files.*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs ca [flags]
```

## ***Options***

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	Path to a kubeadm configuration file.
-h, --help	help for ca
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generate the certificate for serving the Kubernetes API, and save them into apiserver.cert and apiserver.key files.*

*Default SANs are kubernetes, kubernetes.default, kubernetes.default.svc, kubernetes.default.svc.cluster.local, 10.96.0.1, 127.0.0.1*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs apiserver [flags]
```

## Options

--apiserver-advertise-address string	
	The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-cert-extra-sans stringSlice	
	Optional extra Subject Alternative Names (SANs) to use for the API Server serving certificate. Can be both IP addresses and DNS names.
--cert-dir string	Default: "/etc/kubernetes/pki"
	The path where to save and store the certificates.
--config string	
	Path to a kubeadm configuration file.
--control-plane-endpoint string	
	Specify a stable IP address or DNS name for the control plane.
-h, --help	
	help for apiserver
--kubernetes-version string	Default: "stable-1"
	Choose a specific Kubernetes version for the control plane.
--service-cidr string	Default: "10.96.0.0/12"
	Use alternative range of IP address for service VIPs.
--service-dns-domain string	Default: "cluster.local"
	Use alternative domain for services, e.g. "myorg.internal".

## Options inherited from parent commands

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Generate the certificate for the API server to connect to kubelet, and save them into apiserver-kubelet-client.cert and apiserver-kubelet-client.key files.*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs apiserver-kubelet-client [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for apiserver-kubelet-client	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Generate the self-signed CA to provision identities for front proxy, and save them into front-proxy-ca.cert and front-proxy-ca.key files.*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs front-proxy-ca [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for front-proxy-ca	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	



## Synopsis

Generate the certificate for the front proxy client, and save them into `front-proxy-client.cert` and `front-proxy-client.key` files.

If both files already exist, `kubeadm` skips the generation step and existing files will be used.

Alpha Disclaimer: this command is currently alpha.

```
kubeadm init phase certs front-proxy-client [flags]
```

## Options

<code>--cert-dir</code> string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
<code>--config</code> string	
Path to a kubeadm configuration file.	
<code>-h, --help</code>	
help for front-proxy-client	
<code>--kubernetes-version</code> string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## Options inherited from parent commands

<code>--rootfs</code> string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

Generate the self-signed CA to provision identities for `etcd`, and save them into `etcd/ca.cert` and `etcd/ca.key` files.

If both files already exist, `kubeadm` skips the generation step and existing files will be used.

Alpha Disclaimer: this command is currently alpha.

```
kubeadm init phase certs etcd-ca [flags]
```

## Options

<code>--cert-dir</code> string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
<code>--config</code> string	
Path to a kubeadm configuration file.	
<code>-h, --help</code>	
help for etcd-ca	

--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generate the certificate for serving etcd, and save them into etcd/server.cert and etcd/server.key files.*

*Default SANs are localhost, 127.0.0.1, 127.0.0.1, ::1*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs etcd-server [flags]
```

## ***Options***

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for etcd-server	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generate the certificate for etcd nodes to communicate with each other, and save them into etcd/peer.cert and etcd/peer.key files.*

*Default SANs are localhost, 127.0.0.1, 127.0.0.1, ::1*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs etcd-peer [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for etcd-peer	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Generate the certificate for liveness probes to healthcheck etcd, and save them into etcd/healthcheck-client.cert and etcd/healthcheck-client.key files.*

*If both files already exist, kubeadm skips the generation step and existing files will be used.*

*Alpha Disclaimer: this command is currently alpha.*

```
kubeadm init phase certs etcd-healthcheck-client [flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for etcd-healthcheck-client	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

Generate the certificate the apiserver uses to access etcd, and save them into `apiserver-etcd-client.cert` and `apiserver-etcd-client.key` files.

If both files already exist, `kubeadm` skips the generation step and existing files will be used.

Alpha Disclaimer: this command is currently alpha.

```
kubeadm init phase certs apiserver-etcd-client [flags]
```

## Options

<code>--cert-dir string</code>	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
<code>--config string</code>	
Path to a kubeadm configuration file.	
<code>-h, --help</code>	
help for apiserver-etcd-client	
<code>--kubernetes-version string</code>	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

## Options inherited from parent commands

<code>--rootfs string</code>	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

Generate the private key for signing service account tokens along with its public key, and save them into `sa.key` and `sa.pub` files. If both files already exist, `kubeadm` skips the generation step and existing files will be used.

Alpha Disclaimer: this command is currently alpha.

```
kubeadm init phase certs sa [flags]
```

## Options

<code>--cert-dir string</code>	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
<code>-h, --help</code>	
help for sa	

## Options inherited from parent commands

<code>--rootfs string</code>	
------------------------------	--

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

## ***kubeadm init phase kubeconfig***

*You can create all required kubeconfig files by calling the `all` subcommand or call them individually.*

- [\*kubeconfig\*](#)
- [\*all\*](#)
- [\*admin\*](#)
- [\*kubelet\*](#)
- [\*controller-manager\*](#)
- [\*scheduler\*](#)

### ***Synopsis***

*This command is not meant to be run on its own. See list of available subcommands.*

```
kubeadm init phase kubeconfig [flags]
```

### ***Options***

-h, --help
help for kubeconfig

### ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

### ***Synopsis***

*Generate all kubeconfig files*

```
kubeadm init phase kubeconfig all [flags]
```

### ***Options***

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32 Default: 6443
Port for the API Server to bind to.
--cert-dir string Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
--config string

--control-plane-endpoint string	Path to a kubeadm configuration file.
-h, --help	Specify a stable IP address or DNS name for the control plane.
--kubeconfig-dir string	help for all
--kubernetes-version string	Default: "/etc/kubernetes"
--node-name string	The path where to save the kubeconfig file.
	Default: "stable-1"
	Choose a specific Kubernetes version for the control plane.
	Specify the node name.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Generate the kubeconfig file for the admin and for kubeadm itself, and save it to admin.conf file.

```
kubeadm init phase kubeconfig admin [flags]
```

## Options

--apiserver-advertise-address string	The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32	Default: 6443
--cert-dir string	Default: "/etc/kubernetes/pki"
--config string	The path where to save and store the certificates.
--control-plane-endpoint string	Path to a kubeadm configuration file.
-h, --help	Specify a stable IP address or DNS name for the control plane.
--kubeconfig-dir string	help for admin
--kubernetes-version string	Default: "/etc/kubernetes"
	The path where to save the kubeconfig file.
	Default: "stable-1"
	Choose a specific Kubernetes version for the control plane.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Generate the kubeconfig file for the kubelet to use and save it to kubelet.conf file.

Please note that this should only be used for cluster bootstrapping purposes. After your control plane is up, you should request all kubelet credentials from the CSR API.

```
kubeadm init phase kubeconfig kubelet [flags]
```

## Options

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32Â Â Â Â Â Default: 6443
Port for the API Server to bind to.
--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
--config string
Path to a kubeadm configuration file.
--control-plane-endpoint string
Specify a stable IP address or DNS name for the control plane.
-h, --help
help for kubelet
--kubeconfig-dir stringÂ Â Â Â Â Default: "/etc/kubernetes"
The path where to save the kubeconfig file.
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.
--node-name string
Specify the node name.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Generate the kubeconfig file for the controller manager to use and save it to controller-manager.conf file

```
kubeadm init phase kubeconfig controller-manager [flags]
```

## Options

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32Â Â Â Â Â Default: 6443
Port for the API Server to bind to.
--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
--config string
Path to a kubeadm configuration file.
--control-plane-endpoint string
Specify a stable IP address or DNS name for the control plane.
-h, --help
help for controller-manager
--kubeconfig-dir stringÂ Â Â Â Â Default: "/etc/kubernetes"
The path where to save the kubeconfig file.
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Generate the kubeconfig file for the scheduler to use and save it to scheduler.conf file.

```
kubeadm init phase kubeconfig scheduler [flags]
```

## Options

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32Â Â Â Â Â Default: 6443
Port for the API Server to bind to.



--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
--control-plane-endpoint string	
Specify a stable IP address or DNS name for the control plane.	
-h, --help	
help for scheduler	
--kubeconfig-dir string	Default: "/etc/kubernetes"
The path where to save the kubeconfig file.	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	

### ***Options inherited from parent commands***

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## ***kubeadm init phase control-plane***

*Using this phase you can create all required static Pod files for the control plane components.*

- [control-plane](#)
- [all](#)
- [apiserver](#)
- [controller-manager](#)
- [scheduler](#)

### ***Synopsis***

*This command is not meant to be run on its own. See list of available subcommands.*

```
kubeadm init phase control-plane [flags]
```

### ***Options***

-h, --help	
help for control-plane	

### ***Options inherited from parent commands***

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

Generate all static Pod manifest files

```
kubeadm init phase control-plane all [flags]
```

## Examples

```
# Generates all static Pod manifest files for control plane components,  
# functionally equivalent to what is generated by kubeadm init.  
kubeadm init phase control-plane all
```

```
# Generates all static Pod manifest files using options read from a configuration file.  
kubeadm init phase control-plane all --config config.yaml
```

## Options

--apiserver-advertise-address string	
	The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32	Default: 6443
	Port for the API Server to bind to.
--apiserver-extra-args mapStringString	
	A set of extra flags to pass to the API Server or override default ones in form of <flagname>=<value>
--cert-dir string	Default: "/etc/kubernetes/pki"
	The path where to save and store the certificates.
--config string	
	Path to a kubeadm configuration file.
--control-plane-endpoint string	
	Specify a stable IP address or DNS name for the control plane.
--controller-manager-extra-args mapStringString	
	A set of extra flags to pass to the Controller Manager or override default ones in form of <flagname>=<value>
--experimental-patches string	
	Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectrl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
--feature-gates string	

A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
-h, --help
help for all
--image-repository stringÂ Â Â Â Â Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.
--pod-network-cidr string
Specify range of IP addresses for the pod network. If set, the control plane will automatically allocate CIDRs for every node.
--scheduler-extra-args mapStringString
A set of extra flags to pass to the Scheduler or override default ones in form of <flagname>=<value>
--service-cidr stringÂ Â Â Â Â Default: "10.96.0.0/12"
Use alternative range of IP address for service VIPs.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generates the kube-apiserver static Pod manifest*

*kubeadm init phase control-plane apiserver [flags]*

## ***Options***

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32Â Â Â Â Â Default: 6443
Port for the API Server to bind to.
--apiserver-extra-args mapStringString
A set of extra flags to pass to the API Server or override default ones in form of <flagname>=<value>
--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
--config string
Path to a kubeadm configuration file.
--control-plane-endpoint string

Specify a stable IP address or DNS name for the control plane.
<b>--experimental-patches string</b>
Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
<b>--feature-gates string</b>
A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
<b>-h, --help</b>
help for apiserver
<b>--image-repository string</b> ^ ^ ^ ^ ^ Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from
<b>--kubernetes-version string</b> ^ ^ ^ ^ ^ Default: "stable-1"
Choose a specific Kubernetes version for the control plane.
<b>--service-cidr string</b> ^ ^ ^ ^ ^ Default: "10.96.0.0/12"
Use alternative range of IP address for service VIPs.

## Options inherited from parent commands

<b>--rootfs string</b>
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Generates the kube-controller-manager static Pod manifest*

*kubeadm init phase control-plane controller-manager [flags]*

## Options

<b>--cert-dir string</b> ^ ^ ^ ^ ^ Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
<b>--config string</b>
Path to a kubeadm configuration file.
<b>--controller-manager-extra-args mapStringString</b>
A set of extra flags to pass to the Controller Manager or override default ones in form of <flagname>=<value>
<b>--experimental-patches string</b>

Path to a directory that contains files named "target[suffix] [+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
-h, --help
help for controller-manager
--image-repository stringÂ Â Â Â Â Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.
--pod-network-cidr string
Specify range of IP addresses for the pod network. If set, the control plane will automatically allocate CIDRs for every node.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generates the kube-scheduler static Pod manifest*

*kubeadm init phase control-plane scheduler [flags]*

## ***Options***

--cert-dir stringÂ Â Â Â Â Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.
--config string
Path to a kubeadm configuration file.
--experimental-patches string
Path to a directory that contains files named "target[suffix] [+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
-h, --help
help for scheduler
--image-repository stringÂ Â Â Â Â Default: "k8s.gcr.io"

Choose a container registry to pull control plane images from
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.
--scheduler-extra-args mapStringString
A set of extra flags to pass to the Scheduler or override default ones in form of <flagname>=<value>

### ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm init phase etcd***

*Use the following phase to create a local etcd instance based on a static Pod file.*

- [etcd](#)
- [local](#)

### ***Synopsis***

*This command is not meant to be run on its own. See list of available subcommands.*

```
kubeadm init phase etcd [flags]
```

### ***Options***

-h, --help
help for etcd

### ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

### ***Synopsis***

*Generate the static Pod manifest file for a local, single-node local etcd instance*

```
kubeadm init phase etcd local [flags]
```

### ***Examples***

```
# Generates the static Pod manifest file for etcd, functionally
# equivalent to what is generated by kubeadm init.
```

```
kubeadm init phase etcd local
```

```
# Generates the static Pod manifest file for etcd using options  
# read from a configuration file.
```

```
kubeadm init phase etcd local --config config.yaml
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
--experimental-patches string	
Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.	
-h, --help	
help for local	
--image-repository string	Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## kubeadm init phase upload-config

You can use this command to upload the kubeadm configuration to your cluster. Alternatively, you can use [kubeadm config](#).

- [upload-config](#)
- [all](#)
- [kubeadm](#)
- [kubelet](#)

## Synopsis

This command is not meant to be run on its own. See list of available subcommands.

```
kubeadm init phase upload-config [flags]
```

## Options

-h, --help
help for upload-config

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Upload all configuration to a config map*

```
kubeadm init phase upload-config all [flags]
```

## Options

--config string
Path to a kubeadm configuration file.
-h, --help
help for all
--kubeconfig string
Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Upload the kubeadm ClusterConfiguration to a ConfigMap called kubeadm-config in the kube-system namespace. This enables correct configuration of system components and a seamless user experience when upgrading.*

*Alternatively, you can use kubeadm config.*

```
kubeadm init phase upload-config kubeadm [flags]
```

## Examples

```
# upload the configuration of your cluster
kubeadm init phase upload-config --config=myConfig.yaml
```



## Options

--config string
Path to a kubeadm configuration file.
-h, --help
help for kubeadm
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Upload kubelet configuration extracted from the kubeadm InitConfiguration object to a ConfigMap of the form kubelet-config-1.X in the cluster, where X is the minor version of the current (API Server) Kubernetes version.*

```
kubeadm init phase upload-config kubelet [flags]
```

## Examples

```
# Upload the kubelet configuration from the kubeadm Config
file to a ConfigMap in the cluster.
kubeadm init phase upload-config kubelet --config kubeadm.yaml
```

## Options

--config string
Path to a kubeadm configuration file.
-h, --help
help for kubelet
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm init phase upload-certs***

*Use the following phase to upload control-plane certificates to the cluster. By default the certs and encryption key expire after two hours.*

- [upload-certs](#)

### **Synopsis**

*This command is not meant to be run on its own. See list of available subcommands.*

```
kubeadm init phase upload-certs [flags]
```

### **Options**

--certificate-key string	
	Key used to encrypt the control-plane certificates in the kubeadm-certs Secret.
--config string	
	Path to a kubeadm configuration file.
-h, --help	
	help for upload-certs
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
	The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--skip-certificate-key-print	
	Don't print the key used to encrypt the control-plane certificates.
--upload-certs	
	Upload control-plane certificates to the kubeadm-certs Secret.

### **Options inherited from parent commands**

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm init phase mark-control-plane***

*Use the following phase to label and taint the node with the node-role.kubernetes.io/master="" key-value pair.*

- [mark-control-plane](#)

### **Synopsis**

*Mark a node as a control-plane*

```
kubeadm init phase mark-control-plane [flags]
```

## Examples

```
# Applies control-plane label and taint to the current node,
functionally equivalent to what executed by kubeadm init.
kubeadm init phase mark-control-plane --config config.yml

# Applies control-plane label and taint to a specific node
kubeadm init phase mark-control-plane --node-name myNode
```

## Options

--config string
Path to a kubeadm configuration file.
-h, --help
help for mark-control-plane
--node-name string
Specify the node name.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm init phase bootstrap-token

Use the following phase to configure bootstrap tokens.

- [bootstrap-token](#)

## Synopsis

Bootstrap tokens are used for establishing bidirectional trust between a node joining the cluster and a control-plane node.

This command makes all the configurations required to make bootstrap tokens works and then creates an initial token.

```
kubeadm init phase bootstrap-token [flags]
```

## Examples

```
# Make all the bootstrap token configurations and create an
initial token, functionally
# equivalent to what generated by kubeadm init.
kubeadm init phase bootstrap-token
```

## Options

--config string
Path to a kubeadm configuration file.
-h, --help
help for bootstrap-token
--kubeconfig string
Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--skip-token-print
Skip printing of the default bootstrap token generated by 'kubeadm init'.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm init phase kubelet-finalize***

Use the following phase to update settings relevant to the kubelet after TLS bootstrap. You can use the *all* subcommand to run all kubelet-finalize phases.

- [kublet-finalize](#)
- [kublet-finalize-all](#)
- [kublet-finalize-cert-rotation](#)

## Synopsis

Updates settings relevant to the kubelet after TLS bootstrap

```
kubeadm init phase kubelet-finalize [flags]
```

## Examples

```
# Updates settings relevant to the kubelet after TLS bootstrap"
kubeadm init phase kubelet-finalize all --config
```

## Options

-h, --help
help for kubelet-finalize

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Run all kubelet-finalize phases*

```
kubeadm init phase kubelet-finalize all [flags]
```

## Examples

```
# Updates settings relevant to the kubelet after TLS bootstrap"
kubeadm init phase kubelet-finalize all --config
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for all	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

## Synopsis

*Enable kubelet client certificate rotation*

```
kubeadm init phase kubelet-finalize experimental-cert-rotation
[flags]
```

## Options

--cert-dir string	Default: "/etc/kubernetes/pki"
The path where to save and store the certificates.	
--config string	
Path to a kubeadm configuration file.	
-h, --help	
help for experimental-cert-rotation	

## Options inherited from parent commands

--rootfs string	
[EXPERIMENTAL] The path to the 'real' host root filesystem.	

# kubeadm init phase addon

You can install all the available addons with the *all* subcommand, or install them selectively.

- [addon](#)
- [all](#)
- [coredns](#)
- [kube-proxy](#)

## Synopsis

This command is not meant to be run on its own. See list of available subcommands.

```
kubeadm init phase addon [flags]
```

## Options

-h, --help
help for addon

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Install all the addons

```
kubeadm init phase addon all [flags]
```

## Options

--apiserver-advertise-address string
The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32 Default: 6443
Port for the API Server to bind to.
--config string
Path to a kubeadm configuration file.
--control-plane-endpoint string
Specify a stable IP address or DNS name for the control plane.
--feature-gates string

A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
-h, --help
help for all
--image-repository stringÂ Â Â Â Â Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from
--kubeconfig stringÂ Â Â Â Â Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--kubernetes-version stringÂ Â Â Â Â Default: "stable-1"
Choose a specific Kubernetes version for the control plane.
--pod-network-cidr string
Specify range of IP addresses for the pod network. If set, the control plane will automatically allocate CIDRs for every node.
--service-cidr stringÂ Â Â Â Â Default: "10.96.0.0/12"
Use alternative range of IP address for service VIPs.
--service-dns-domain stringÂ Â Â Â Â Default: "cluster.local"
Use alternative domain for services, e.g. "myorg.internal".

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Install the CoreDNS addon components via the API server. Please note that although the DNS server is deployed, it will not be scheduled until CNI is installed.*

```
kubeadm init phase addon coredns [flags]
```

## ***Options***

--config string
Path to a kubeadm configuration file.
--feature-gates string
A set of key=value pairs that describe feature gates for various features. Options are: IPv6DualStack=true false (ALPHA - default=false) PublicKeysECDSA=true false (ALPHA - default=false)
-h, --help
help for coredns

--image-repository string	Default: "k8s.gcr.io"
Choose a container registry to pull control plane images from	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.	
--kubernetes-version string	Default: "stable-1"
Choose a specific Kubernetes version for the control plane.	
--service-cidr string	Default: "10.96.0.0/12"
Use alternative range of IP address for service VIPs.	
--service-dns-domain string	Default: "cluster.local"
Use alternative domain for services, e.g. "myorg.internal".	

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Install the kube-proxy addon components via the API server.*

```
kubeadm init phase addon kube-proxy [flags]
```

## Options

--apiserver-advertise-address string	
	The IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32	Default: 6443
	Port for the API Server to bind to.
--config string	
	Path to a kubeadm configuration file.
--control-plane-endpoint string	
	Specify a stable IP address or DNS name for the control plane.
-h, --help	
	help for kube-proxy
--image-repository string	Default: "k8s.gcr.io"
	Choose a container registry to pull control plane images from
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"
	The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--kubernetes-version string	Default: "stable-1"
	Choose a specific Kubernetes version for the control plane.
--pod-network-cidr string	



Specify range of IP addresses for the pod network. If set, the control plane will automatically allocate CIDRs for every node.
--

## Options inherited from parent commands

--rootfs string
-----------------

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

To use *kube-dns* instead of *CoreDNS* you have to pass a configuration file:

```
# for installing a DNS addon only
```

```
kubeadm init phase addon coredns --config=someconfig.yaml
```

The file has to contain a [dns](#) field in [ClusterConfiguration](#) and also a type for the addon - *kube-dns* (default value is *CoreDNS*).

```
apiVersion: kubeadm.k8s.io/v1beta2
```

```
kind: ClusterConfiguration
```

```
dns:
```

```
  type: "kube-dns"
```

Please note that *kube-dns* usage with *kubeadm* is deprecated as of v1.18 and will be removed in a future release.

For more details on each field in the v1beta2 configuration you can navigate to our [API reference pages.] (<https://godoc.org/k8s.io/kubernetes/cmd/kubeadm/app/apis/kubeadm/v1beta2>)

## What's next

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to connect a node to the cluster
- [kubeadm reset](#) to revert any changes made to this host by *kubeadm init* or *kubeadm join*
- [kubeadm alpha](#) to try experimental functionality

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified October 14, 2020 at 11:32 AM PST: [Add links to dangling kubeadm reference pages \(0c3f9a53e\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [kubeadm init phase preflight](#)

- [kubeadm init phase kubelet-start](#)
- [kubeadm init phase certs](#)
- [kubeadm init phase kubeconfig](#)
- [kubeadm init phase control-plane](#)
- [kubeadm init phase etcd](#)
- [kubeadm init phase upload-config](#)
- [kubeadm init phase upload-certs](#)
- [kubeadm init phase mark-control-plane](#)
- [kubeadm init phase bootstrap-token](#)
- [kubeadm init phase kubelet-finalize](#)
- [kubeadm init phase addon](#)
- [What's next](#)

## **kubeadm join phase**

*kubeadm join phase enables you to invoke atomic steps of the join process. Hence, you can let kubeadm do some of the work and you can fill in the gaps if you wish to apply customization.*

*kubeadm join phase is consistent with the [kubeadm join workflow](#), and behind the scene both use the same code.*

## **kubeadm join phase**

- [phase](#)

### **Synopsis**

*Use this command to invoke single phase of the join workflow*

### **Options**

-h, --help
help for phase

### **Options inherited from parent commands**

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## **kubeadm join phase preflight**

*Using this phase you can execute preflight checks on a joining node.*

- [preflight](#)

## Synopsis

Run pre-flight checks for kubeadm join.

```
kubeadm join phase preflight [api-server-endpoint] [flags]
```

## Examples

```
# Run join pre-flight checks using a config file.
kubeadm join phase preflight --config kubeadm-config.yml
```

## Options

--apiserver-advertise-address string	
	If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32	Default: 6443
	If the node should host a new control plane instance, the port for the API Server to bind to.
--certificate-key string	
	Use this key to decrypt the certificate secrets uploaded by init.
--config string	
	Path to kubeadm config file.
--control-plane	
	Create a new control plane instance on this node
--cri-socket string	
	Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
--discovery-file string	
	For file-based discovery, a file or URL from which to load cluster information.
--discovery-token string	
	For token-based discovery, the token used to validate cluster information fetched from the API server.
--discovery-token-ca-cert-hash string	Slice
	For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
--discovery-token-unsafe-skip-ca-verification	
	For token-based discovery, allow joining without --discovery-token-ca-cert-hash pinning.
-h, --help	
	help for preflight
--ignore-preflight-errors string	Slice

	A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.
<b>--node-name</b> string	
	Specify the node name.
<b>--tls-bootstrap-token</b> string	
	Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
<b>--token</b> string	
	Use this token for both discovery-token and tls-bootstrap-token when those values are not provided.

### ***Options inherited from parent commands***

<b>--rootfs</b> string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***kubeadm join phase control-plane-prepare***

*Using this phase you can prepare a node for serving a control-plane.*

- [control-plane-prepare](#)
- [all](#)
- [download-certs](#)
- [certs](#)
- [kubeconfig](#)
- [control-plane](#)

### ***Synopsis***

*Prepare the machine for serving a control plane*

```
kubeadm join phase control-plane-prepare [flags]
```

### ***Examples***

```
# Prepares the machine for serving a control plane
kubeadm join phase control-plane-prepare all
```

### ***Options***

<b>-h, --help</b>	
	help for control-plane-prepare

### ***Options inherited from parent commands***

<b>--rootfs</b> string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

*Prepare the machine for serving a control plane*

```
kubeadm join phase control-plane-prepare all [api-server-endpoint] [flags]
```

## Options

--apiserver-advertise-address string	If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--apiserver-bind-port int32	Default: 6443
	If the node should host a new control plane instance, the port for the API Server to bind to.
--certificate-key string	Use this key to decrypt the certificate secrets uploaded by init.
--config string	Path to kubeadm config file.
--control-plane	Create a new control plane instance on this node
--discovery-file string	For file-based discovery, a file or URL from which to load cluster information.
--discovery-token string	For token-based discovery, the token used to validate cluster information fetched from the API server.
--discovery-token-ca-cert-hash stringSlice	For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
--discovery-token-unsafe-skip-ca-verification	For token-based discovery, allow joining without --discovery-token-ca-cert-hash pinning.
--experimental-patches string	Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
-h, --help	help for all
--node-name string	

	Specify the node name.
<code>--tls-bootstrap-token</code> string	
	Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
<code>--token</code> string	
	Use this token for both <code>discovery-token</code> and <code>tls-bootstrap-token</code> when those values are not provided.

## ***Options inherited from parent commands***

<code>--rootfs</code> string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*[EXPERIMENTAL] Download certificates shared among control-plane nodes from the kubeadm-certs Secret*

```
kubeadm join phase control-plane-prepare download-certs [api-server-endpoint] [flags]
```

## ***Options***

<code>--certificate-key</code> string	
	Use this key to decrypt the certificate secrets uploaded by init.
<code>--config</code> string	
	Path to kubeadm config file.
<code>--control-plane</code>	
	Create a new control plane instance on this node
<code>--discovery-file</code> string	
	For file-based discovery, a file or URL from which to load cluster information.
<code>--discovery-token</code> string	
	For token-based discovery, the token used to validate cluster information fetched from the API server.
<code>--discovery-token-ca-cert-hash</code> stringSlice	
	For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
<code>--discovery-token-unsafe-skip-ca-verification</code>	
	For token-based discovery, allow joining without <code>--discovery-token-ca-cert-hash</code> pinning.
<code>-h, --help</code>	
	help for download-certs
<code>--tls-bootstrap-token</code> string	

Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
--token string
Use this token for both discovery-token and tls-bootstrap-token when those values are not provided.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generate the certificates for the new control plane components*

```
kubeadm join phase control-plane-prepare certs [api-server-  
endpoint] [flags]
```

## ***Options***

--apiserver-advertise-address string
If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--config string
Path to kubeadm config file.
--control-plane
Create a new control plane instance on this node
--discovery-file string
For file-based discovery, a file or URL from which to load cluster information.
--discovery-token string
For token-based discovery, the token used to validate cluster information fetched from the API server.
--discovery-token-ca-cert-hash stringSlice
For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
--discovery-token-unsafe-skip-ca-verification
For token-based discovery, allow joining without --discovery-token-ca-cert-hash pinning.
-h, --help
help for certs
--node-name string
Specify the node name.
--tls-bootstrap-token string

	Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
<code>--token</code> string	
	Use this token for both discovery-token and tls-bootstrap-token when those values are not provided.

## ***Options inherited from parent commands***

<code>--rootfs</code> string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Generate the kubeconfig for the new control plane components*

```
kubeadm join phase control-plane-prepare kubeconfig [api-server-  
endpoint] [flags]
```

## ***Options***

<code>--certificate-key</code> string	
	Use this key to decrypt the certificate secrets uploaded by init.
<code>--config</code> string	
	Path to kubeadm config file.
<code>--control-plane</code>	
	Create a new control plane instance on this node
<code>--discovery-file</code> string	
	For file-based discovery, a file or URL from which to load cluster information.
<code>--discovery-token</code> string	
	For token-based discovery, the token used to validate cluster information fetched from the API server.
<code>--discovery-token-ca-cert-hash</code> stringSlice	
	For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
<code>--discovery-token-unsafe-skip-ca-verification</code>	
	For token-based discovery, allow joining without --discovery-token-ca-cert-hash pinning.
<code>-h, --help</code>	
	help for kubeconfig
<code>--tls-bootstrap-token</code> string	
	Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
<code>--token</code> string	



Use this token for both discovery-token and tls-bootstrap-token when those values are not provided.
---

## ***Options inherited from parent commands***

--rootfs string
-----------------

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

## ***Synopsis***

*Generate the manifests for the new control plane components*

*kubeadm join phase control-plane-prepare control-plane [flags]*

## ***Options***

--apiserver-advertise-address string
--------------------------------------

If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--

--apiserver-bind-port int32 Default: 6443
---

If the node should host a new control plane instance, the port for the API Server to bind to.
---

--config string
-----------------

Path to kubeadm config file.
------------------------------

--control-plane
-----------------

Create a new control plane instance on this node
--

--experimental-patches string
-------------------------------

Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectrl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
--

-h, --help
------------

help for control-plane
------------------------

## ***Options inherited from parent commands***

--rootfs string
-----------------

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

# kubeadm join phase kubelet-start

Using this phase you can write the kubelet settings, certificates and (re)start the kubelet.

- [kubelet-start](#)

## Synopsis

Write a file with KubeletConfiguration and an environment file with node specific kubelet settings, and then (re)start kubelet.

```
kubeadm join phase kubelet-start [api-server-endpoint] [flags]
```

## Options

--config string	
	Path to kubeadm config file.
--cri-socket string	
	Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
--discovery-file string	
	For file-based discovery, a file or URL from which to load cluster information.
--discovery-token string	
	For token-based discovery, the token used to validate cluster information fetched from the API server.
--discovery-token-ca-cert-hash stringSlice	
	For token-based discovery, validate that the root CA public key matches this hash (format: "<type>:<value>").
--discovery-token-unsafe-skip-ca-verification	
	For token-based discovery, allow joining without --discovery-token-ca-cert-hash pinning.
-h, --help	
	help for kubelet-start
--node-name string	
	Specify the node name.
--tls-bootstrap-token string	
	Specify the token used to temporarily authenticate with the Kubernetes Control Plane while joining the node.
--token string	
	Use this token for both discovery-token and tls-bootstrap-token when those values are not provided.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## kubeadm join phase control-plane-join

Using this phase you can join a node as a control-plane instance.

- [control-plane-join](#)
- [all](#)
- [etcd](#)
- [update-status](#)
- [mark-control-plane](#)

### Synopsis

Join a machine as a control plane instance

```
kubeadm join phase control-plane-join [flags]
```

### Examples

```
# Joins a machine as a control plane instance
kubeadm join phase control-plane-join all
```

### Options

-h, --help
help for control-plane-join

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

### Synopsis

Join a machine as a control plane instance

```
kubeadm join phase control-plane-join all [flags]
```

### Options

--apiserver-advertise-address string
If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.

--config string
Path to kubeadm config file.
--control-plane
Create a new control plane instance on this node
-h, --help
help for all
--node-name string
Specify the node name.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Add a new local etcd member*

*kubeadm join phase control-plane-join etcd [flags]*

## ***Options***

--apiserver-advertise-address string
If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--config string
Path to kubeadm config file.
--control-plane
Create a new control plane instance on this node
--experimental-patches string
Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.
-h, --help
help for etcd
--node-name string
Specify the node name.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Register the new control-plane node into the ClusterStatus maintained in the kubeadm-config ConfigMap*

```
kubeadm join phase control-plane-join update-status [flags]
```

## ***Options***

--apiserver-advertise-address string
If the node should host a new control plane instance, the IP address the API Server will advertise it's listening on. If not set the default network interface will be used.
--config string
Path to kubeadm config file.
--control-plane
Create a new control plane instance on this node
-h, --help
help for update-status
--node-name string
Specify the node name.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***Synopsis***

*Mark a node as a control-plane*

```
kubeadm join phase control-plane-join mark-control-plane [flags]
```

## ***Options***

--config string
Path to kubeadm config file.
--control-plane
Create a new control plane instance on this node
-h, --help
help for mark-control-plane

--node-name string
Specify the node name.

## ***Options inherited from parent commands***

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***What's next***

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to connect a node to the cluster
- [kubeadm reset](#) to revert any changes made to this host by `kubeadm init` or `kubeadm join`
- [kubeadm alpha](#) to try experimental functionality

## ***Feedback***

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [kubeadm join phase](#)
- [kubeadm join phase preflight](#)
- [kubeadm join phase control-plane-prepare](#)
- [kubeadm join phase kubelet-start](#)
- [kubeadm join phase control-plane-join](#)
- [What's next](#)

## ***kubeadm reset phase***

`kubeadm reset phase` enables you to invoke atomic steps of the node reset process. Hence, you can let `kubeadm` do some of the work and you can fill in the gaps if you wish to apply customization.

`kubeadm reset phase` is consistent with the [kubeadm reset workflow](#), and behind the scene both use the same code.

# kubeadm reset phase

- [phase](#)

## Synopsis

Use this command to invoke single phase of the reset workflow

## Options

-h, --help
help for phase

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# kubeadm reset phase preflight

Using this phase you can execute preflight checks on a node that is being reset.

- [preflight](#)

## Synopsis

Run pre-flight checks for kubeadm reset.

```
kubeadm reset phase preflight [flags]
```

## Options

-f, --force
Reset the node without prompting for confirmation.
-h, --help
help for preflight
--ignore-preflight-errors stringSlice
A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# ***kubeadm reset phase update-cluster-status***

*Using this phase you can remove this control-plane node from the ClusterStatus object.*

- [update-cluster-status](#)

## **Synopsis**

*Remove this node from the ClusterStatus object if the node is a control plane node.*

```
kubeadm reset phase update-cluster-status [flags]
```

## **Options**

-h, --help
help for update-cluster-status

## **Options inherited from parent commands**

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

# ***kubeadm reset phase remove-etcd-member***

*Using this phase you can remove this control-plane node's etcd member from the etcd cluster.*

- [remove-etcd-member](#)

## **Synopsis**

*Remove a local etcd member for a control plane node.*

```
kubeadm reset phase remove-etcd-member [flags]
```

## **Options**

-h, --help
help for remove-etcd-member
--kubeconfig string Default: "/etc/kubernetes/admin.conf"
The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.

## **Options inherited from parent commands**

--rootfs string
-----------------



[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

## ***kubeadm reset phase cleanup-node***

*Using this phase you can perform cleanup on this node.*

- [cleanup-node](#)

### ***Synopsis***

*Run cleanup node.*

```
kubeadm reset phase cleanup-node [flags]
```

### ***Options***

--cert-dir string Default: "/etc/kubernetes/pki"	
	The path to the directory where the certificates are stored. If specified, clean this directory.
--cri-socket string	
	Path to the CRI socket to connect. If empty kubeadm will try to auto-detect this value; use this option only if you have more than one CRI installed or if you have non-standard CRI socket.
-h, --help	
	help for cleanup-node

### ***Options inherited from parent commands***

--rootfs string	
	[EXPERIMENTAL] The path to the 'real' host root filesystem.

## ***What's next***

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to connect a node to the cluster
- [kubeadm reset](#) to revert any changes made to this host by `kubeadm init` or `kubeadm join`
- [kubeadm alpha](#) to try experimental functionality

## ***Feedback***

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Yes No

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [kubeadm reset phase](#)
- [kubeadm reset phase preflight](#)
- [kubeadm reset phase update-cluster-status](#)
- [kubeadm reset phase remove-etcd-member](#)
- [kubeadm reset phase cleanup-node](#)
- [What's next](#)

## **kubeadm upgrade phase**

In v1.15.0, kubeadm introduced preliminary support for kubeadm upgrade node phases. Phases for other kubeadm upgrade sub-commands such as apply, could be added in the following releases.

### **kubeadm upgrade node phase**

Using this phase you can choose to execute the separate steps of the upgrade of secondary control-plane or worker nodes. Please note that kubeadm upgrade apply still has to be called on a primary control-plane node.

- [phase](#)
- [preflight](#)
- [control-plane](#)
- [kubelet-config](#)

### **Synopsis**

Use this command to invoke single phase of the node workflow

### **Options**

-h, --help
help for phase

### **Options inherited from parent commands**

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Run pre-flight checks for kubeadm upgrade node.

```
kubeadm upgrade node phase preflight [flags]
```

## Options

-h, --help
help for preflight
--ignore-preflight-errors stringSlice
A list of checks whose errors will be shown as warnings. Example: 'IsPrivilegedUser,Swap'. Value 'all' ignores errors from all checks.

## Options inherited from parent commands

--rootfs string
[EXPERIMENTAL] The path to the 'real' host root filesystem.

## Synopsis

Upgrade the control plane instance deployed on this node, if any

```
kubeadm upgrade node phase control-plane [flags]
```

## Options

--certificate-renewal	Default: true
Perform the renewal of certificates used by component changed during upgrades.	
--dry-run	
Do not change any state, just output the actions that would be performed.	
--etcd-upgrade	Default: true
Perform the upgrade of etcd.	
--experimental-patches string	
Path to a directory that contains files named "target[suffix][+patchtype].extension". For example, "kube-apiserver0+merge.yaml" or just "etcd.json". "patchtype" can be one of "strategic", "merge" or "json" and they match the patch formats supported by kubectl. The default "patchtype" is "strategic". "extension" must be either "json" or "yaml". "suffix" is an optional string that can be used to determine which patches are applied first alpha-numerically.	
-h, --help	
help for control-plane	
--kubeconfig string	Default: "/etc/kubernetes/admin.conf"

The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--

## ***Options inherited from parent commands***

--rootfs string
-----------------

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

## ***Synopsis***

Download the kubelet configuration from a ConfigMap of the form "kubelet-config-1.X" in the cluster, where X is the minor version of the kubelet. kubeadm uses the KubernetesVersion field in the kubeadm-config ConfigMap to determine what the desired kubelet version is.

```
kubeadm upgrade node phase kubelet-config [flags]
```

## ***Options***

--dry-run
-----------

Do not change any state, just output the actions that would be performed.
---

-h, --help
------------

help for kubelet-config
-------------------------

--kubeconfig string Default: "/etc/kubernetes/admin.conf"
---

The kubeconfig file to use when talking to the cluster. If the flag is not set, a set of standard locations can be searched for an existing kubeconfig file.
--

## ***Options inherited from parent commands***

--rootfs string
-----------------

[EXPERIMENTAL] The path to the 'real' host root filesystem.
---

## ***What's next***

- [kubeadm init](#) to bootstrap a Kubernetes control-plane node
- [kubeadm join](#) to connect a node to the cluster
- [kubeadm reset](#) to revert any changes made to this host by kubeadm init or kubeadm join
- [kubeadm upgrade](#) to upgrade a kubeadm node
- [kubeadm alpha](#) to try experimental functionality

## ***Feedback***

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified October 14, 2020 at 11:32 AM PST: [Add links to dangling kubeadm reference pages \(0c3f9a53e\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [kubeadm upgrade node phase](#)
- [What's next](#)

# Implementation details

**FEATURE STATE:** Kubernetes v1.10 [stable]

`kubeadm init` and `kubeadm join` together provides a nice user experience for creating a best-practice but bare Kubernetes cluster from scratch. However, it might not be obvious how `kubeadm` does that.

This document provides additional details on what happen under the hood, with the aim of sharing knowledge on Kubernetes cluster best practices.

## Core design principles

The cluster that `kubeadm init` and `kubeadm join` set up should be:

- **Secure:** It should adopt latest best-practices like:
  - enforcing RBAC
  - using the Node Authorizer
  - using secure communication between the control plane components
  - using secure communication between the API server and the kubelets
  - lock-down the kubelet API
  - locking down access to the API for system components like the kube-proxy and CoreDNS
  - locking down what a Bootstrap Token can access
- **Easy to use:** The user should not have to run anything more than a couple of commands:
  - `kubeadm init`
  - `export KUBECONFIG=/etc/kubernetes/admin.conf`
  - `kubectl apply -f <network-of-choice.yaml>`
  - `kubeadm join --token <token> <endpoint>:<port>`
- **Extendable:**
  - It should not favor any particular network provider. Configuring the cluster network is out-of-scope
  - It should provide the possibility to use a config file for customizing various parameters

# Constants and well-known values and paths

In order to reduce complexity and to simplify development of higher level tools that build on top of kubeadm, it uses a limited set of constant values for well-known paths and file names.

The Kubernetes directory `/etc/kubernetes` is a constant in the application, since it is clearly the given path in a majority of cases, and the most intuitive location; other constants paths and file names are:

- `/etc/kubernetes/manifests` as the path where kubelet should look for static Pod manifests. Names of static Pod manifests are:
  - `etcd.yaml`
  - `kube-apiserver.yaml`
  - `kube-controller-manager.yaml`
  - `kube-scheduler.yaml`
- `/etc/kubernetes/` as the path where kubeconfig files with identities for control plane components are stored. Names of kubeconfig files are:
  - `kubelet.conf` (`bootstrap-kubelet.conf` during TLS bootstrap)
  - `controller-manager.conf`
  - `scheduler.conf`
  - `admin.conf` for the cluster admin and kubeadm itself
- Names of certificates and key files :
  - `ca.crt`, `ca.key` for the Kubernetes certificate authority
  - `apiserver.crt`, `apiserver.key` for the API server certificate
  - `apiserver-kubelet-client.crt`, `apiserver-kubelet-client.key` for the client certificate used by the API server to connect to the kubelets securely
  - `sa.pub`, `sa.key` for the key used by the controller manager when signing ServiceAccount
  - `front-proxy-ca.crt`, `front-proxy-ca.key` for the front proxy certificate authority
  - `front-proxy-client.crt`, `front-proxy-client.key` for the front proxy client

## kubeadm init workflow internal design

The `kubeadm init` [internal workflow](#) consists of a sequence of atomic work tasks to perform, as described in `kubeadm init`.

The `kubeadm init phase` command allows users to invoke each task individually, and ultimately offers a reusable and composable API/toolbox that can be used by other Kubernetes bootstrap tools, by any IT automation tool or by an advanced user for creating custom clusters.

## Preflight checks

Kubeadm executes a set of preflight checks before starting the init, with the aim to verify preconditions and avoid common cluster startup problems. The

user can skip specific preflight checks or all of them with the `--ignore-preflight-errors` option.

- [warning] If the Kubernetes version to use (specified with the `--kubernetes-version` flag) is at least one minor version higher than the kubeadm CLI version.
- Kubernetes system requirements:
  - if running on linux:
    - [error] if Kernel is older than the minimum required version
    - [error] if required cgroups subsystem aren't in set up
  - if using docker:
    - [warning/error] if Docker service does not exist, if it is disabled, if it is not active.
    - [error] if Docker endpoint does not exist or does not work
    - [warning] if docker version is not in the list of validated docker versions
  - If using other cri engine:
    - [error] if crictl socket does not answer
- [error] if user is not root
- [error] if the machine hostname is not a valid DNS subdomain
- [warning] if the host name cannot be reached via network lookup
- [error] if kubelet version is lower than the minimum kubelet version supported by kubeadm (current minor -1)
- [error] if kubelet version is at least one minor higher than the required controlplane version (unsupported version skew)
- [warning] if kubelet service does not exist or if it is disabled
- [warning] if firewalld is active
- [error] if API server bindPort or ports 10250/10251/10252 are used
- [Error] if /etc/kubernetes/manifest folder already exists and it is not empty
- [Error] if /proc/sys/net/bridge/bridge-nf-call-iptables file does not exist/does not contain 1
- [Error] if advertise address is ipv6 and /proc/sys/net/bridge/bridge-nf-call-ip6tables does not exist/does not contain 1.
- [Error] if swap is on
- [Error] if conntrack, ip, iptables, mount, nsenter commands are not present in the command path
- [warning] if ebtables, ethtool, socat, tc, touch, crictl commands are not present in the command path
- [warning] if extra arg flags for API server, controller manager, scheduler contains some invalid options
- [warning] if connection to https://API.AdvertiseAddress:API.BindPort goes through proxy
- [warning] if connection to services subnet goes through proxy (only first address checked)
- [warning] if connection to Pods subnet goes through proxy (only first address checked)
- If external etcd is provided:
  - [Error] if etcd version is older than the minimum required version
  - [Error] if etcd certificates or keys are specified, but not provided
- If external etcd is NOT provided (and thus local etcd will be installed):
  - [Error] if ports 2379 is used

- [Error] if `Etcd.DataDir` folder already exists and it is not empty
- If authorization mode is ABAC:
  - [Error] if `abac_policy.json` does not exist
- If authorization mode is WebHook
  - [Error] if `webhook_authz.conf` does not exist

Please note that:

1. Preflight checks can be invoked individually with the `kubeadm init phase preflight` command

## Generate the necessary certificates

Kubeadm generates certificate and private key pairs for different purposes:

- A self signed certificate authority for the Kubernetes cluster saved into `ca.crt` file and `ca.key` private key file
- A serving certificate for the API server, generated using `ca.crt` as the CA, and saved into `apiserver.crt` file with its private key `apiserver.key`. This certificate should contain following alternative names:
  - The Kubernetes service's internal clusterIP (the first address in the services CIDR, e.g. `10.96.0.1` if service subnet is `10.96.0.0/12`)
  - Kubernetes DNS names, e.g. `kubernetes.default.svc.cluster.local` if `--service-dns-domain` flag value is `cluster.local`, plus default DNS names `kubernetes.default.svc`, `kubernetes.default`, `kubernetes`
  - The node-name
  - The `--apiserver-advertise-address`
  - Additional alternative names specified by the user
- A client certificate for the API server to connect to the kubelets securely, generated using `ca.crt` as the CA and saved into `apiserver-kubelet-client.crt` file with its private key `apiserver-kubelet-client.key`. This certificate should be in the `system:masters` organization
- A private key for signing ServiceAccount Tokens saved into `sa.key` file along with its public key `sa.pub`
- A certificate authority for the front proxy saved into `front-proxy-ca.crt` file with its key `front-proxy-ca.key`
- A client cert for the front proxy client, generate using `front-proxy-ca.crt` as the CA and saved into `front-proxy-client.crt` file with its private key `front-proxy-client.key`

Certificates are stored by default in `/etc/kubernetes/pki`, but this directory is configurable using the `--cert-dir` flag.

Please note that:

1. If a given certificate and private key pair both exist, and its content is evaluated compliant with the above specs, the existing files will be used and the generation phase for the given certificate skipped. This means the user can, for example, copy an existing CA to `/etc/kubernetes/`



- `pki/ca.{crt,key}`, and then `kubeadm` will use those files for signing the rest of the certs. See also [using custom certificates](#)
2. Only for the CA, it is possible to provide the `ca.crt` file but not the `ca.key` file, if all other certificates and `kubeconfig` files already are in place `kubeadm` recognize this condition and activates the `ExternalCA`, which also implies the `csrsignercontroller` in `controller-manager` won't be started
  3. If `kubeadm` is running in [external CA mode](#); all the certificates must be provided by the user, because `kubeadm` cannot generate them by itself
  4. In case of `kubeadm` is executed in the `--dry-run` mode, certificates files are written in a temporary folder
  5. Certificate generation can be invoked individually with the [kubeadm init phase certs all](#) command

## Generate kubeconfig files for control plane components

`Kubeadm` generates `kubeconfig` files with identities for control plane components:

- A `kubeconfig` file for the `kubelet` to use during TLS bootstrap - `/etc/kubernetes/bootstrap-kubelet.conf`. Inside this file there is a bootstrap-token or embedded client certificates for authenticating this node with the cluster. This client cert should:
  - Be in the `system:nodes` organization, as required by the [Node Authorization](#) module
  - Have the Common Name (CN) `system:node:<hostname-lowercased>`
- A `kubeconfig` file for `controller-manager`, `/etc/kubernetes/controller-manager.conf`; inside this file is embedded a client certificate with `controller-manager` identity. This client cert should have the CN `system:kube-controller-manager`, as defined by default [RBAC core components roles](#)
- A `kubeconfig` file for `scheduler`, `/etc/kubernetes/scheduler.conf`; inside this file is embedded a client certificate with `scheduler` identity. This client cert should have the CN `system:kube-scheduler`, as defined by default [RBAC core components roles](#)

Additionally, a `kubeconfig` file for `kubeadm` itself and the admin is generated and saved into the `/etc/kubernetes/admin.conf` file. The "admin" here is defined as the actual person(s) that is administering the cluster and wants to have full control (**root**) over the cluster. The embedded client certificate for admin should be in the `system:masters` organization, as defined by default [RBAC user facing role bindings](#). It should also include a CN. `Kubeadm` uses the `kubernetes-admin` CN.

Please note that:

1. `ca.crt` certificate is embedded in all the `kubeconfig` files.
2. If a given `kubeconfig` file exists, and its content is evaluated compliant with the above specs, the existing file will be used and the generation phase for the given `kubeconfig` skipped

3. If kubeadm is running in [ExternalCA mode](#), all the required kubeconfig must be provided by the user as well, because kubeadm cannot generate any of them by itself
4. In case of kubeadm is executed in the `--dry-run` mode, kubeconfig files are written in a temporary folder
5. Kubeconfig files generation can be invoked individually with the [kubeadm init phase kubeconfig all](#) command

## **Generate static Pod manifests for control plane components**

Kubeadm writes static Pod manifest files for control plane components to `/etc/kubernetes/manifests`. The kubelet watches this directory for Pods to create on startup.

Static Pod manifest share a set of common properties:

- All static Pods are deployed on `kube-system` namespace
- All static Pods get `tier:control-plane` and `component:{component-name}` labels
- All static Pods use the `system-node-critical` priority class
- `hostNetwork: true` is set on all static Pods to allow control plane startup before a network is configured; as a consequence:
  - The address that the controller-manager and the scheduler use to refer the API server is `127.0.0.1`
  - If using a local etcd server, `etcd-servers` address will be set to `127.0.0.1:2379`
- Leader election is enabled for both the controller-manager and the scheduler
- Controller-manager and the scheduler will reference kubeconfig files with their respective, unique identities
- All static Pods get any extra flags specified by the user as described in [passing custom arguments to control plane components](#)
- All static Pods get any extra Volumes specified by the user (Host path)

Please note that:

1. All images will be pulled from `k8s.gcr.io` by default. See [using custom images](#) for customizing the image repository
2. In case of kubeadm is executed in the `--dry-run` mode, static Pods files are written in a temporary folder
3. Static Pod manifest generation for control plane components can be invoked individually with the [kubeadm init phase control-plane all](#) command

## API server

The static Pod manifest for the API server is affected by following parameters provided by the users:

- The `apiserver-advertise-address` and `apiserver-bind-port` to bind to; if not provided, those value defaults to the IP address of the default network interface on the machine and port 6443
- The `service-cluster-ip-range` to use for services
- If an external etcd server is specified, the `etcd-servers` address and related TLS settings (`etcd-cafile`, `etcd-certfile`, `etcd-keyfile`); if an external etcd server is not be provided, a local etcd will be used (via host network)
- If a cloud provider is specified, the corresponding `--cloud-provider` is configured, together with the `--cloud-config` path if such file exists (this is experimental, alpha and will be removed in a future version)

Other API server flags that are set unconditionally are:

- `--insecure-port=0` to avoid insecure connections to the api server
- `--enable-bootstrap-token-auth=true` to enable the `BootstrapTokenAuthenticator` authentication module. See [TLS Bootstrapping](#) for more details
- `--allow-privileged` to `true` (required e.g. by kube proxy)
- `--requestheader-client-ca-file` to `front-proxy-ca.crt`
- `--enable-admission-plugins` to:
  - [NamespaceLifecycle](#) e.g. to avoid deletion of system reserved namespaces
  - [LimitRanger](#) and [ResourceQuota](#) to enforce limits on namespaces
  - [ServiceAccount](#) to enforce service account automation
  - [PersistentVolumeLabel](#) attaches region or zone labels to `PersistentVolumes` as defined by the cloud provider (This admission controller is deprecated and will be removed in a future version. It is not deployed by kubeadm by default with v1.9 onwards when not explicitly opting into using gce or aws as cloud providers)
  - [DefaultStorageClass](#) to enforce default storage class on `PersistentVolumeClaim` objects
  - [DefaultTolerationSeconds](#)
  - [NodeRestriction](#) to limit what a kubelet can modify (e.g. only pods on this node)
- `--kubelet-preferred-address-types` to `InternalIP,ExternalIP,Hostname`; this makes `kubectl logs` and other API server-kubelet communication work in environments where the hostnames of the nodes aren't resolvable
- Flags for using certificates generated in previous steps:
  - `--client-ca-file` to `ca.crt`
  - `--tls-cert-file` to `apiserver.crt`
  - `--tls-private-key-file` to `apiserver.key`
  - `--kubelet-client-certificate` to `apiserver-kubelet-client.crt`
  - `--kubelet-client-key` to `apiserver-kubelet-client.key`

- `--service-account-key-file` to `sa.pub`
- `--requestheader-client-ca-file` to `front-proxy-ca.crt`
- `--proxy-client-cert-file` to `front-proxy-client.crt`
- `--proxy-client-key-file` to `front-proxy-client.key`
- Other flags for securing the front proxy ([API Aggregation](#)) communications:
  - `--requestheader-username-headers=X-Remote-User`
  - `--requestheader-group-headers=X-Remote-Group`
  - `--requestheader-extra-headers-prefix=X-Remote-Extra-`
  - `--requestheader-allowed-names=front-proxy-client`

## **Controller manager**

The static Pod manifest for the API server is affected by following parameters provided by the users:

- If `kubeadm` is invoked specifying a `--pod-network-cidr`, the subnet manager feature required for some CNI network plugins is enabled by setting:
  - `--allocate-node-cidrs=true`
  - `--cluster-cidr` and `--node-cidr-mask-size` flags according to the given CIDR
- If a cloud provider is specified, the corresponding `--cloud-provider` is specified, together with the `--cloud-config` path if such configuration file exists (this is experimental, alpha and will be removed in a future version)

Other flags that are set unconditionally are:

- `--controllers` enabling all the default controllers plus `BootstrapSigner` and `TokenCleaner` controllers for TLS bootstrap. See [TLS Bootstrapping](#) for more details
- `--use-service-account-credentials` to `true`
- Flags for using certificates generated in previous steps:
  - `--root-ca-file` to `ca.crt`
  - `--cluster-signing-cert-file` to `ca.crt`, if External CA mode is disabled, otherwise to `" "`
  - `--cluster-signing-key-file` to `ca.key`, if External CA mode is disabled, otherwise to `" "`
  - `--service-account-private-key-file` to `sa.key`

## **Scheduler**

The static Pod manifest for the scheduler is not affected by parameters provided by the users.

## **Generate static Pod manifest for local etcd**

If the user specified an external etcd this step will be skipped, otherwise kubeadm generates a static Pod manifest file for creating a local etcd instance running in a Pod with following attributes:

- listen on `localhost:2379` and use `HostNetwork=true`
- make a `hostPath` mount out from the `dataDir` to the host's filesystem
- Any extra flags specified by the user

Please note that:

1. The etcd image will be pulled from `k8s.gcr.io` by default. See [using custom images](#) for customizing the image repository
2. in case of kubeadm is executed in the `--dry-run` mode, the etcd static Pod manifest is written in a temporary folder
3. Static Pod manifest generation for local etcd can be invoked individually with the `kubeadm init phase etcd local` command

## **Optional Dynamic Kubelet Configuration**

To use this functionality call `kubeadm alpha kubelet config enable-dynamic`. It writes the kubelet init configuration into `/var/lib/kubelet/config/init/kubelet` file.

The init configuration is used for starting the kubelet on this specific node, providing an alternative for the kubelet drop-in file; such configuration will be replaced by the kubelet base configuration as described in following steps. See [set Kubelet parameters via a config file](#) for additional info.

Please note that:

1. To make dynamic kubelet configuration work, flag `--dynamic-config-dir=/var/lib/kubelet/config/dynamic` should be specified in `/etc/systemd/system/kubelet.service.d/10-kubeadm.conf`
2. The kubelet configuration can be changed by passing a `KubeletConfiguration` object to `kubeadm init` or `kubeadm join` by using a configuration file `--config some-file.yaml`. The `KubeletConfiguration` object can be separated from other objects such as `InitConfiguration` using the `---` separator. For more details have a look at the `kubeadm config print-default` command.

## **Wait for the control plane to come up**

kubeadm waits (upto 4m0s) until `localhost:6443/healthz` (kube-apiserver liveness) returns ok. However in order to detect deadlock conditions, kubeadm fails fast if `localhost:10255/healthz` (kubelet liveness) or `localhost:10255/healthz/syncloop` (kubelet readiness) don't return ok within 40s and 60s respectively.

kubeadm relies on the kubelet to pull the control plane images and run them properly as static Pods. After the control plane is up, kubeadm completes the tasks described in following paragraphs.

## **(optional) Write base kubelet configuration**

**FEATURE STATE:** Kubernetes v1.9 [alpha]

If kubeadm is invoked with `--feature-gates=DynamicKubeletConfig`:

1. Write the kubelet base configuration into the `kubelet-base-config-v1.9` ConfigMap in the `kube-system` namespace
2. Creates RBAC rules for granting read access to that ConfigMap to all bootstrap tokens and all kubelet instances (that is `system:bootstrappers:kubeadm:default-node-token` and `system:nodes` groups)
3. Enable the dynamic kubelet configuration feature for the initial control-plane node by pointing `Node.spec.configSource` to the newly-created ConfigMap

## **Save the kubeadm ClusterConfiguration in a ConfigMap for later reference**

kubeadm saves the configuration passed to `kubeadm init` in a ConfigMap named `kubeadm-config` under `kube-system` namespace.

This will ensure that kubeadm actions executed in future (e.g `kubeadm upgrade`) will be able to determine the actual/current cluster state and make new decisions based on that data.

Please note that:

1. Before saving the ClusterConfiguration, sensitive information like the token is stripped from the configuration
2. Upload of control plane node configuration can be invoked individually with the [kubeadm init phase upload-config](#) command

## **Mark the node as control-plane**

As soon as the control plane is available, kubeadm executes following actions:

- Labels the node as control-plane with `node-role.kubernetes.io/master=""`
- Taints the node with `node-role.kubernetes.io/master:NoSchedule`

Please note that:

1. Mark control-plane phase can be invoked individually with the [kubeadm init phase mark-control-plane](#) command



## **Configure TLS-Bootstrapping for node joining**

Kubeadm uses [Authenticating with Bootstrap Tokens](#) for joining new nodes to an existing cluster; for more details see also [design proposal](#).

`kubeadm init` ensures that everything is properly configured for this process, and this includes following steps as well as setting API server and controller flags as already described in previous paragraphs. Please note that:

1. TLS bootstrapping for nodes can be configured with the [kubeadm init phase bootstrap-token](#) command, executing all the configuration steps described in following paragraphs; alternatively, each step can be invoked individually

### **Create a bootstrap token**

`kubeadm init` create a first bootstrap token, either generated automatically or provided by the user with the `--token` flag; as documented in bootstrap token specification, token should be saved as secrets with name `bootstrap-token-<token-id>` under `kube-system` namespace. Please note that:

1. The default token created by `kubeadm init` will be used to validate temporary user during TLS bootstrap process; those users will be member of `system:bootstrappers:kubeadm:default-node-token` group
2. The token has a limited validity, default 24 hours (the interval may be changed with the `--token-ttl` flag)
3. Additional tokens can be created with the [kubeadm token](#) command, that provide as well other useful functions for token management

### **Allow joining nodes to call CSR API**

Kubeadm ensures that users in `system:bootstrappers:kubeadm:default-node-token` group are able to access the certificate signing API.

This is implemented by creating a `ClusterRoleBinding` named `kubeadm:kubernetes-bootstrap` between the group above and the default RBAC role `system:node-bootstrapper`.

### **Setup auto approval for new bootstrap tokens**

Kubeadm ensures that the Bootstrap Token will get its CSR request automatically approved by the `csrapprover` controller.

This is implemented by creating `ClusterRoleBinding` named `kubeadm:node-autoapprove-bootstrap` between the `system:bootstrappers:kubeadm:default-node-token` group and the default role `system:certificates.k8s.io:certificatesigningrequests:nodeclient`.

The role `system:certificates.k8s.io:certificatesigningrequests:nodeclient` should be created as well, granting POST permission to `/apis/certificates.k8s.io/certificatesigningrequests/nodeclient`.

## **Setup nodes certificate rotation with auto approval**

Kubeadm ensures that certificate rotation is enabled for nodes, and that new certificate request for nodes will get its CSR request automatically approved by the `csrapprover` controller.

This is implemented by creating `ClusterRoleBinding` named `kubeadm:node-autoapprove-certificate-rotation` between the `system:nodes` group and the default role `system:certificates.k8s.io:certificatesigningrequests:selfnodeclient`.

## **Create the public cluster-info ConfigMap**

This phase creates the `cluster-info` `ConfigMap` in the `kube-public` namespace.

Additionally it creates a `Role` and a `RoleBinding` granting access to the `ConfigMap` for unauthenticated users (i.e. users in RBAC group `system:unauthenticated`).

Please note that:

1. The access to the `cluster-info` `ConfigMap` is not rate-limited. This may or may not be a problem if you expose your cluster's API server to the internet; worst-case scenario here is a DoS attack where an attacker uses all the in-flight requests the `kube-apiserver` can handle to serving the `cluster-info` `ConfigMap`.

## **Install addons**

Kubeadm installs the internal DNS server and the `kube-proxy` addon components via the API server. Please note that:

1. This phase can be invoked individually with the [`kubeadm init phase addon all`](#) command.

### **proxy**

A `ServiceAccount` for `kube-proxy` is created in the `kube-system` namespace; then `kube-proxy` is deployed as a `DaemonSet`:

- The credentials (`ca.crt` and `token`) to the control plane come from the `ServiceAccount`
- The location (URL) of the API server comes from a `ConfigMap`
- The `kube-proxy` `ServiceAccount` is bound to the privileges in the `system:node-proxier` `ClusterRole`



## **DNS**

- In Kubernetes version 1.18 kube-dns usage with kubeadm is deprecated and will be removed in a future release
- The CoreDNS service is named kube-dns. This is done to prevent any interruption in service when the user is switching the cluster DNS from kube-dns to CoreDNS or vice-versa the --config method described [here](#)
- A ServiceAccount for CoreDNS/kube-dns is created in the kube-system namespace.
- The kube-dns ServiceAccount is bound to the privileges in the system: kube-dns ClusterRole

## **kubeadm join phases internal design**

Similarly to kubeadm init, also kubeadm join internal workflow consists of a sequence of atomic work tasks to perform.

This is split into discovery (having the Node trust the Kubernetes Master) and TLS bootstrap (having the Kubernetes Master trust the Node).

see [Authenticating with Bootstrap Tokens](#) or the corresponding [design proposal](#).

## **Preflight checks**

kubeadm executes a set of preflight checks before starting the join, with the aim to verify preconditions and avoid common cluster startup problems.

Please note that:

1. kubeadm join preflight checks are basically a subset kubeadm init preflight checks
2. Starting from 1.9, kubeadm provides better support for CRI-generic functionality; in that case, docker specific controls are skipped or replaced by similar controls for crictl.
3. Starting from 1.9, kubeadm provides support for joining nodes running on Windows; in that case, linux specific controls are skipped.
4. In any case the user can skip specific preflight checks (or eventually all preflight checks) with the --ignore-preflight-errors option.

## **Discovery cluster-info**

There are 2 main schemes for discovery. The first is to use a shared token along with the IP address of the API server. The second is to provide a file (that is a subset of the standard kubeconfig file).

## **Shared token discovery**

If `kubeadm join` is invoked with `--discovery-token`, token discovery is used; in this case the node basically retrieves the cluster CA certificates from the `cluster-info` ConfigMap in the `kube-public` namespace.

In order to prevent "man in the middle" attacks, several steps are taken:

- First, the CA certificate is retrieved via insecure connection (this is possible because `kubeadm init` granted access to `cluster-info` users for `system:unauthenticated` )
- Then the CA certificate goes through following validation steps:
  - Basic validation: using the token ID against a JWT signature
  - Pub key validation: using provided `--discovery-token-ca-cert-hash`. This value is available in the output of `kubeadm init` or can be calculated using standard tools (the hash is calculated over the bytes of the Subject Public Key Info (SPKI) object as in RFC7469). The `--discovery-token-ca-cert-hash` flag may be repeated multiple times to allow more than one public key.
  - As a additional validation, the CA certificate is retrieved via secure connection and then compared with the CA retrieved initially

Please note that:

1. Pub key validation can be skipped passing `--discovery-token-unsafe-skip-ca-verification` flag; This weakens the `kubeadm` security model since others can potentially impersonate the Kubernetes Master.

## **File/https discovery**

If `kubeadm join` is invoked with `--discovery-file`, file discovery is used; this file can be a local file or downloaded via an HTTPS URL; in case of HTTPS, the host installed CA bundle is used to verify the connection.

With file discovery, the cluster CA certificates is provided into the file itself; in fact, the discovery file is a `kubeconfig` file with only `server` and `certificate-authority-data` attributes set, as described in [kubeadm join](#) reference doc; when the connection with the cluster is established, `kubeadm` try to access the `cluster-info` ConfigMap, and if available, uses it.

## **TLS Bootstrap**

Once the cluster info are known, the file `bootstrap-kubelet.conf` is written, thus allowing `kubelet` to do TLS Bootstrapping (conversely until v. 1.7 TLS bootstrapping were managed by `kubeadm`).

The TLS bootstrap mechanism uses the shared token to temporarily authenticate with the Kubernetes Master to submit a certificate signing request (CSR) for a locally created key pair.

The request is then automatically approved and the operation completes saving `ca.crt` file and `kubelet.conf` file to be used by kubelet for joining the cluster, while `bootstrap-kubelet.conf` is deleted.

Please note that:

- The temporary authentication is validated against the token saved during the `kubeadm init` process (or with additional tokens created with `kubeadm token`)
- The temporary authentication resolve to a user member of `system:bootstrappers:kubeadm:default-node-token` group which was granted access to CSR api during the `kubeadm init` process
- The automatic CSR approval is managed by the `csrapprover` controller, according with configuration done the `kubeadm init` process

## **(optional) Write init kubelet configuration**

**FEATURE STATE:** Kubernetes v1.9 [alpha]

If `kubeadm` is invoked with `--feature-gates=DynamicKubeletConfig`:

1. Read the kubelet base configuration from the `kubelet-base-config-v1.9` ConfigMap in the `kube-system` namespace using the Bootstrap Token credentials, and write it to disk as kubelet init configuration file `/var/lib/kubelet/config/init/kubelet`
2. As soon as kubelet starts with the Node's own credential (`/etc/kubernetes/kubelet.conf`), update current node configuration specifying that the source for the node/kubelet configuration is the above ConfigMap.

Please note that:

1. To make dynamic kubelet configuration work, flag `--dynamic-config-dir=/var/lib/kubelet/config/dynamic` should be specified in `/etc/systemd/system/kubelet.service.d/10-kubeadm.conf`

## **Feedback**

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified November 30, 2020 at 5:54 PM PST: [Use appropriate name for control plane in kubeadm reference \(#24990\) \(84fbb5db4\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Core design principles](#)
- [Constants and well-known values and paths](#)

- [kubeadm init workflow internal design](#)
  - [Preflight checks](#)
  - [Generate the necessary certificates](#)
  - [Generate kubeconfig files for control plane components](#)
  - [Generate static Pod manifests for control plane components](#)
  - [Generate static Pod manifest for local etcd](#)
  - [Optional Dynamic Kubelet Configuration](#)
  - [Wait for the control plane to come up](#)
  - [\(optional\) Write base kubelet configuration](#)
  - [Save the kubeadm ClusterConfiguration in a ConfigMap for later reference](#)
  - [Mark the node as control-plane](#)
  - [Configure TLS-Bootstrapping for node joining](#)
  - [Install addons](#)
- [kubeadm join phases internal design](#)
  - [Preflight checks](#)
  - [Discovery cluster-info](#)
- [TLS Bootstrap](#)
  - [\(optional\) Write init kubelet configuration](#)

# Command line tools reference

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## [Feature Gates](#)

## [kubelet](#)

## [kube-apiserver](#)

## [kube-controller-manager](#)

## [kube-proxy](#)

## [kube-scheduler](#)

## [Kubelet authentication/authorization](#)

## [TLS bootstrapping](#)

# Feature Gates

This page contains an overview of the various feature gates an administrator can specify on different Kubernetes components.

See [feature stages](#) for an explanation of the stages for a feature.

# Overview

Feature gates are a set of key=value pairs that describe Kubernetes features. You can turn these features on or off using the `--feature-gates` command line flag on each Kubernetes component.

Each Kubernetes component lets you enable or disable a set of feature gates that are relevant to that component. Use `-h` flag to see a full set of feature gates for all components. To set feature gates for a component, such as kubelet, use the `--feature-gates` flag assigned to a list of feature pairs:

```
--feature-gates="...,DynamicKubeletConfig=true"
```

The following tables are a summary of the feature gates that you can set on different Kubernetes components.

- The "Since" column contains the Kubernetes release when a feature is introduced or its release stage is changed.
- The "Until" column, if not empty, contains the last Kubernetes release in which you can still use a feature gate.
- If a feature is in the Alpha or Beta state, you can find the feature listed in the [Alpha/Beta feature gate table](#).
- If a feature is stable you can find all stages for that feature listed in the [Graduated/Deprecated feature gate table](#).
- The [Graduated/Deprecated feature gate table](#) also lists deprecated and withdrawn features.

## Feature gates for Alpha or Beta features

Feature	Default	Stage	Since	Until
AnyVolumeDataSource	false	Alpha	1.18	
APIListChunking	false	Alpha	1.8	1.8
APIListChunking	true	Beta	1.9	
APIPriorityAndFairness	false	Alpha	1.17	1.19
APIPriorityAndFairness	true	Beta	1.20	
APIResponseCompression	false	Alpha	1.7	
APIServerIdentity	false	Alpha	1.20	
AppArmor	true	Beta	1.4	
BalanceAttachedNodeVolumes	false	Alpha	1.11	
BoundServiceAccountTokenVolume	false	Alpha	1.13	
CPUManager	false	Alpha	1.8	1.9
CPUManager	true	Beta	1.10	
CRIContainerLogRotation	false	Alpha	1.10	1.10
CRIContainerLogRotation	true	Beta	1.11	
CSIInlineVolume	false	Alpha	1.15	1.15
CSIInlineVolume	true	Beta	1.16	-
CSIMigration	false	Alpha	1.14	1.16
CSIMigration	true	Beta	1.17	

Feature	Default	Stage	Since	Until
CSIMigrationAWS	false	Alpha	1.14	
CSIMigrationAWS	false	Beta	1.17	
CSIMigrationAWSComplete	false	Alpha	1.17	
CSIMigrationAzureDisk	false	Alpha	1.15	1.18
CSIMigrationAzureDisk	false	Beta	1.19	
CSIMigrationAzureDiskComplete	false	Alpha	1.17	
CSIMigrationAzureFile	false	Alpha	1.15	
CSIMigrationAzureFileComplete	false	Alpha	1.17	
CSIMigrationGCE	false	Alpha	1.14	1.16
CSIMigrationGCE	false	Beta	1.17	
CSIMigrationGCEComplete	false	Alpha	1.17	
CSIMigrationOpenStack	false	Alpha	1.14	
CSIMigrationOpenStackComplete	false	Alpha	1.17	
CSIMigrationvSphere	false	Beta	1.19	
CSIMigrationvSphereComplete	false	Beta	1.19	
CSIServiceAccountToken	false	Alpha	1.20	
CSIStorageCapacity	false	Alpha	1.19	
CSIVolumeFSGroupPolicy	false	Alpha	1.19	1.19
CSIVolumeFSGroupPolicy	true	Beta	1.20	
ConfigurableFSGroupPolicy	false	Alpha	1.18	1.19
ConfigurableFSGroupPolicy	true	Beta	1.20	
CronJobControllerV2	false	Alpha	1.20	
CustomCPUCFSQuotaPeriod	false	Alpha	1.12	
CustomResourceDefaulting	false	Alpha	1.15	1.15
CustomResourceDefaulting	true	Beta	1.16	
DefaultPodTopologySpread	false	Alpha	1.19	1.19
DefaultPodTopologySpread	true	Beta	1.20	
DevicePlugins	false	Alpha	1.8	1.9
DevicePlugins	true	Beta	1.10	
DisableAcceleratorUsageMetrics	false	Alpha	1.19	1.19
DisableAcceleratorUsageMetrics	true	Beta	1.20	1.22
DownwardAPIHugePages	false	Alpha	1.20	
DryRun	false	Alpha	1.12	1.12
DryRun	true	Beta	1.13	
DynamicKubeletConfig	false	Alpha	1.4	1.10
DynamicKubeletConfig	true	Beta	1.11	
EndpointSlice	false	Alpha	1.16	1.16
EndpointSlice	false	Beta	1.17	
EndpointSlice	true	Beta	1.18	
EndpointSliceNodeName	false	Alpha	1.20	
EndpointSliceProxying	false	Alpha	1.18	1.18
EndpointSliceProxying	true	Beta	1.19	
EndpointSliceTerminating	false	Alpha	1.20	

Feature	Default	Stage	Since	Until
EphemeralContainers	false	Alpha	1.16	
ExpandCSIVolumes	false	Alpha	1.14	1.15
ExpandCSIVolumes	true	Beta	1.16	
ExpandInUsePersistentVolumes	false	Alpha	1.11	1.14
ExpandInUsePersistentVolumes	true	Beta	1.15	
ExpandPersistentVolumes	false	Alpha	1.8	1.10
ExpandPersistentVolumes	true	Beta	1.11	
ExperimentalHostUserNamespaceDefaulting	false	Beta	1.5	
GenericEphemeralVolume	false	Alpha	1.19	
GracefulNodeShutdown	false	Alpha	1.20	
HPAScaleToZero	false	Alpha	1.16	
HugePageStorageMediumSize	false	Alpha	1.18	1.18
HugePageStorageMediumSize	true	Beta	1.19	
HyperVContainer	false	Alpha	1.10	
ImmutableEphemeralVolumes	false	Alpha	1.18	1.18
ImmutableEphemeralVolumes	true	Beta	1.19	
IPv6DualStack	false	Alpha	1.16	
LegacyNodeRoleBehavior	true	Alpha	1.16	
LocalStorageCapacityIsolation	false	Alpha	1.7	1.9
LocalStorageCapacityIsolation	true	Beta	1.10	
LocalStorageCapacityIsolationFSQuotaMonitoring	false	Alpha	1.15	
MixedProtocolLBService	false	Alpha	1.20	
MountContainers	false	Alpha	1.9	
NodeDisruptionExclusion	false	Alpha	1.16	1.18
NodeDisruptionExclusion	true	Beta	1.19	
NonPreemptingPriority	false	Alpha	1.15	1.18
NonPreemptingPriority	true	Beta	1.19	
PodDisruptionBudget	false	Alpha	1.3	1.4
PodDisruptionBudget	true	Beta	1.5	
PodOverhead	false	Alpha	1.16	1.17
PodOverhead	true	Beta	1.18	
ProcMountType	false	Alpha	1.12	
QOSReserved	false	Alpha	1.11	
RemainingItemCount	false	Alpha	1.15	
RootCAConfigMap	false	Alpha	1.13	1.19
RootCAConfigMap	true	Beta	1.20	
RotateKubeletServerCertificate	false	Alpha	1.7	1.11
RotateKubeletServerCertificate	true	Beta	1.12	
RunAsGroup	true	Beta	1.14	
RuntimeClass	false	Alpha	1.12	1.13
RuntimeClass	true	Beta	1.14	
SCTPSupport	false	Alpha	1.12	1.18
SCTPSupport	true	Beta	1.19	

Feature	Default	Stage	Since	Until
ServerSideApply	false	Alpha	1.14	1.15
ServerSideApply	true	Beta	1.16	
ServiceAccountIssuerDiscovery	false	Alpha	1.18	
ServiceLBNodePortControl	false	Alpha	1.20	1.20
ServiceNodeExclusion	false	Alpha	1.8	1.18
ServiceNodeExclusion	true	Beta	1.19	
ServiceTopology	false	Alpha	1.17	
SizeMemoryBackedVolumes	false	Alpha	1.20	
SetHostnameAsFQDN	false	Alpha	1.19	1.19
SetHostnameAsFQDN	true	Beta	1.20	
StorageVersionHash	false	Alpha	1.14	1.14
StorageVersionHash	true	Beta	1.15	
Sysctls	true	Beta	1.11	
TTLAAfterFinished	false	Alpha	1.12	
TopologyManager	false	Alpha	1.16	
ValidateProxyRedirects	false	Alpha	1.12	1.13
ValidateProxyRedirects	true	Beta	1.14	
WindowsEndpointSliceProxying	false	Alpha	1.19	
WindowsGMSA	false	Alpha	1.14	
WindowsGMSA	true	Beta	1.16	
WinDSR	false	Alpha	1.14	
WinOverlay	false	Alpha	1.14	

### ***Feature gates for graduated or deprecated features***

Feature	Default	Stage	Since	Until
Accelerators	false	Alpha	1.6	1.10
Accelerators	-	Deprecated	1.11	-
AdvancedAuditing	false	Alpha	1.7	1.7
AdvancedAuditing	true	Beta	1.8	1.11
AdvancedAuditing	true	GA	1.12	-
AffinityInAnnotations	false	Alpha	1.6	1.7
AffinityInAnnotations	-	Deprecated	1.8	-
AllowExtTrafficLocalEndpoints	false	Beta	1.4	1.6
AllowExtTrafficLocalEndpoints	true	GA	1.7	-
BlockVolume	false	Alpha	1.9	1.12
BlockVolume	true	Beta	1.13	1.17
BlockVolume	true	GA	1.18	-
CSIBlockVolume	false	Alpha	1.11	1.13
CSIBlockVolume	true	Beta	1.14	1.17
CSIBlockVolume	true	GA	1.18	-
CSIDriverRegistry	false	Alpha	1.12	1.13
CSIDriverRegistry	true	Beta	1.14	1.17
CSIDriverRegistry	true	GA	1.18	



Feature	Default	Stage	Since	Until
CSINodeInfo	false	Alpha	1.12	1.13
CSINodeInfo	true	Beta	1.14	1.16
CSINodeInfo	true	GA	1.17	
AttachVolumeLimit	false	Alpha	1.11	1.11
AttachVolumeLimit	true	Beta	1.12	1.16
AttachVolumeLimit	true	GA	1.17	-
CSIPersistentVolume	false	Alpha	1.9	1.9
CSIPersistentVolume	true	Beta	1.10	1.12
CSIPersistentVolume	true	GA	1.13	-
CustomPodDNS	false	Alpha	1.9	1.9
CustomPodDNS	true	Beta	1.10	1.13
CustomPodDNS	true	GA	1.14	-
CustomResourceDefaulting	false	Alpha	1.15	1.15
CustomResourceDefaulting	true	Beta	1.16	1.16
CustomResourceDefaulting	true	GA	1.17	-
CustomResourcePublishOpenAPI	false	Alpha	1.14	1.14
CustomResourcePublishOpenAPI	true	Beta	1.15	1.15
CustomResourcePublishOpenAPI	true	GA	1.16	-
CustomResourceSubresources	false	Alpha	1.10	1.10
CustomResourceSubresources	true	Beta	1.11	1.15
CustomResourceSubresources	true	GA	1.16	-
CustomResourceValidation	false	Alpha	1.8	1.8
CustomResourceValidation	true	Beta	1.9	1.15
CustomResourceValidation	true	GA	1.16	-
CustomResourceWebhookConversion	false	Alpha	1.13	1.14
CustomResourceWebhookConversion	true	Beta	1.15	1.15
CustomResourceWebhookConversion	true	GA	1.16	-
DynamicAuditing	false	Alpha	1.13	1.18
DynamicAuditing	-	Deprecated	1.19	-
DynamicProvisioningScheduling	false	Alpha	1.11	1.11
DynamicProvisioningScheduling	-	Deprecated	1.12	-
DynamicVolumeProvisioning	true	Alpha	1.3	1.7
DynamicVolumeProvisioning	true	GA	1.8	-
EnableEquivalenceClassCache	false	Alpha	1.8	1.14
EnableEquivalenceClassCache	-	Deprecated	1.15	-
ExperimentalCriticalPodAnnotation	false	Alpha	1.5	1.12
ExperimentalCriticalPodAnnotation	false	Deprecated	1.13	-
EvenPodsSpread	false	Alpha	1.16	1.17
EvenPodsSpread	true	Beta	1.18	1.18
EvenPodsSpread	true	GA	1.19	-
ExecProbeTimeout	true	GA	1.20	-
GCERegionalPersistentDisk	true	Beta	1.10	1.12
GCERegionalPersistentDisk	true	GA	1.13	-

<b>Feature</b>	<b>Default</b>	<b>Stage</b>	<b>Since</b>	<b>Until</b>
HugePages	false	Alpha	1.8	1.9
HugePages	true	Beta	1.10	1.13
HugePages	true	GA	1.14	-
Initializers	false	Alpha	1.7	1.13
Initializers	-	Deprecated	1.14	-
KubeletConfigFile	false	Alpha	1.8	1.9
KubeletConfigFile	-	Deprecated	1.10	-
KubeletCredentialProviders	false	Alpha	1.20	1.20
KubeletPluginsWatcher	false	Alpha	1.11	1.11
KubeletPluginsWatcher	true	Beta	1.12	1.12
KubeletPluginsWatcher	true	GA	1.13	-
KubeletPodResources	false	Alpha	1.13	1.14
KubeletPodResources	true	Beta	1.15	
KubeletPodResources	true	GA	1.20	
MountPropagation	false	Alpha	1.8	1.9
MountPropagation	true	Beta	1.10	1.11
MountPropagation	true	GA	1.12	-
NodeLease	false	Alpha	1.12	1.13
NodeLease	true	Beta	1.14	1.16
NodeLease	true	GA	1.17	-
PersistentLocalVolumes	false	Alpha	1.7	1.9
PersistentLocalVolumes	true	Beta	1.10	1.13
PersistentLocalVolumes	true	GA	1.14	-
PodPriority	false	Alpha	1.8	1.10
PodPriority	true	Beta	1.11	1.13
PodPriority	true	GA	1.14	-
PodReadinessGates	false	Alpha	1.11	1.11
PodReadinessGates	true	Beta	1.12	1.13
PodReadinessGates	true	GA	1.14	-
PodShareProcessNamespace	false	Alpha	1.10	1.11
PodShareProcessNamespace	true	Beta	1.12	1.16
PodShareProcessNamespace	true	GA	1.17	-
PVCProtection	false	Alpha	1.9	1.9
PVCProtection	-	Deprecated	1.10	-
RequestManagement	false	Alpha	1.15	1.16
ResourceLimitsPriorityFunction	false	Alpha	1.9	1.18
ResourceLimitsPriorityFunction	-	Deprecated	1.19	-
ResourceQuotaScopeSelectors	false	Alpha	1.11	1.11
ResourceQuotaScopeSelectors	true	Beta	1.12	1.16
ResourceQuotaScopeSelectors	true	GA	1.17	-
RotateKubeletClientCertificate	true	Beta	1.8	1.18
RotateKubeletClientCertificate	true	GA	1.19	-
RuntimeClass	false	Alpha	1.12	1.13

<b>Feature</b>	<b>Default</b>	<b>Stage</b>	<b>Since</b>	<b>Until</b>
RuntimeClass	true	Beta	1.14	1.19
RuntimeClass	true	GA	1.20	-
ScheduleDaemonSetPods	false	Alpha	1.11	1.11
ScheduleDaemonSetPods	true	Beta	1.12	1.16
ScheduleDaemonSetPods	true	GA	1.17	-
SCTPSupport	false	Alpha	1.12	1.18
SCTPSupport	true	Beta	1.19	1.19
SCTPSupport	true	GA	1.20	-
ServiceAppProtocol	false	Alpha	1.18	1.18
ServiceAppProtocol	true	Beta	1.19	
ServiceAppProtocol	true	GA	1.20	-
ServiceLoadBalancerFinalizer	false	Alpha	1.15	1.15
ServiceLoadBalancerFinalizer	true	Beta	1.16	1.16
ServiceLoadBalancerFinalizer	true	GA	1.17	-
StartupProbe	false	Alpha	1.16	1.17
StartupProbe	true	Beta	1.18	1.19
StartupProbe	true	GA	1.20	-
StorageObjectInUseProtection	true	Beta	1.10	1.10
StorageObjectInUseProtection	true	GA	1.11	-
StreamingProxyRedirects	false	Beta	1.5	1.5
StreamingProxyRedirects	true	Beta	1.6	1.18
StreamingProxyRedirects	-	Deprecated	1.19	-
SupportIPVSProxyMode	false	Alpha	1.8	1.8
SupportIPVSProxyMode	false	Beta	1.9	1.9
SupportIPVSProxyMode	true	Beta	1.10	1.10
SupportIPVSProxyMode	true	GA	1.11	-
SupportNodePidsLimit	false	Alpha	1.14	1.14
SupportNodePidsLimit	true	Beta	1.15	1.19
SupportNodePidsLimit	true	GA	1.20	-
SupportPodPidsLimit	false	Alpha	1.10	1.13
SupportPodPidsLimit	true	Beta	1.14	1.19
SupportPodPidsLimit	true	GA	1.20	-
TaintBasedEvictions	false	Alpha	1.6	1.12
TaintBasedEvictions	true	Beta	1.13	1.17
TaintBasedEvictions	true	GA	1.18	-
TaintNodesByCondition	false	Alpha	1.8	1.11
TaintNodesByCondition	true	Beta	1.12	1.16
TaintNodesByCondition	true	GA	1.17	-
TokenRequest	false	Alpha	1.10	1.11
TokenRequest	true	Beta	1.12	1.19
TokenRequest	true	GA	1.20	-
TokenRequestProjection	false	Alpha	1.11	1.11
TokenRequestProjection	true	Beta	1.12	1.19

Feature	Default	Stage	Since	Until
TokenRequestProjection	true	GA	1.20	-
VolumeSnapshotDataSource	false	Alpha	1.12	1.16
VolumeSnapshotDataSource	true	Beta	1.17	1.19
VolumeSnapshotDataSource	true	GA	1.20	-
VolumePVCDDataSource	false	Alpha	1.15	1.15
VolumePVCDDataSource	true	Beta	1.16	1.17
VolumePVCDDataSource	true	GA	1.18	-
VolumeScheduling	false	Alpha	1.9	1.9
VolumeScheduling	true	Beta	1.10	1.12
VolumeScheduling	true	GA	1.13	-
VolumeSubpath	true	GA	1.13	-
VolumeSubpathEnvExpansion	false	Alpha	1.14	1.14
VolumeSubpathEnvExpansion	true	Beta	1.15	1.16
VolumeSubpathEnvExpansion	true	GA	1.17	-
WatchBookmark	false	Alpha	1.15	1.15
WatchBookmark	true	Beta	1.16	1.16
WatchBookmark	true	GA	1.17	-
WindowsGMSA	false	Alpha	1.14	1.15
WindowsGMSA	true	Beta	1.16	1.17
WindowsGMSA	true	GA	1.18	-
WindowsRunAsUserName	false	Alpha	1.16	1.16
WindowsRunAsUserName	true	Beta	1.17	1.17
WindowsRunAsUserName	true	GA	1.18	-

## Using a feature

### Feature stages

A feature can be in Alpha, Beta or GA stage. An Alpha feature means:

- Disabled by default.
- Might be buggy. Enabling the feature may expose bugs.
- Support for feature may be dropped at any time without notice.
- The API may change in incompatible ways in a later software release without notice.
- Recommended for use only in short-lived testing clusters, due to increased risk of bugs and lack of long-term support.

A Beta feature means:

- Enabled by default.
- The feature is well tested. Enabling the feature is considered safe.
- Support for the overall feature will not be dropped, though details may change.
- The schema and/or semantics of objects may change in incompatible ways in a subsequent beta or stable release. When this happens, we

will provide instructions for migrating to the next version. This may require deleting, editing, and re-creating API objects. The editing process may require some thought. This may require downtime for applications that rely on the feature.

- Recommended for only non-business-critical uses because of potential for incompatible changes in subsequent releases. If you have multiple clusters that can be upgraded independently, you may be able to relax this restriction.

**Note:** Please do try Beta features and give feedback on them! After they exit beta, it may not be practical for us to make more changes.

A General Availability (GA) feature is also referred to as a stable feature. It means:

- The feature is always enabled; you cannot disable it.
- The corresponding feature gate is no longer needed.
- Stable versions of features will appear in released software for many subsequent versions.

## List of feature gates

Each feature gate is designed for enabling/disabling a specific feature:

- **Accelerators:** Enable Nvidia GPU support when using Docker
- **AdvancedAuditing:** Enable [advanced auditing](#)
- **AffinityInAnnotations(deprecated):** Enable setting [Pod affinity or anti-affinity](#).
- **AllowExtTrafficLocalEndpoints:** Enable a service to route external requests to node local endpoints.
- **AnyVolumeDataSource:** Enable use of any custom resource as the DataSource of a [PVC](#).
- **APIListChunking:** Enable the API clients to retrieve (LIST or GET) resources from API server in chunks.
- **APIPriorityAndFairness:** Enable managing request concurrency with prioritization and fairness at each server. (Renamed from RequestManagement)
- **APIResponseCompression:** Compress the API responses for LIST or GET requests.
- **APIServerIdentity:** Assign each kube-apiserver an ID in a cluster.
- **AppArmor:** Enable AppArmor based mandatory access control on Linux nodes when using Docker. See [AppArmor Tutorial](#) for more details.
- **AttachVolumeLimit:** Enable volume plugins to report limits on number of volumes that can be attached to a node. See [dynamic volume limits](#) for more details.
- **BalanceAttachedNodeVolumes:** Include volume count on node to be considered for balanced resource allocation while scheduling. A node which has closer CPU, memory utilization, and volume count is favored by the scheduler while making decisions.
- **BlockVolume:** Enable the definition and consumption of raw block devices in Pods. See [Raw Block Volume Support](#) for more details.

- *BoundServiceAccountTokenVolume*: Migrate ServiceAccount volumes to use a projected volume consisting of a ServiceAccountTokenVolumeProjection. Cluster admins can use metric `serviceaccount_stale_tokens_total` to monitor workloads that are depending on the extended tokens. If there are no such workloads, turn off extended tokens by starting kube-apiserver with flag `--service-account-extend-token-expiration=false`. Check [Bound Service Account Tokens](#) for more details.
- *ConfigurableFSGroupPolicy*: Allows user to configure volume permission change policy for fsGroups when mounting a volume in a Pod. See [Configure volume permission and ownership change policy for Pods](#) for more details.
- *CronJobControllerV2*: Use an alternative implementation of the [CronJob](#) controller. Otherwise, version 1 of the same controller is selected. The version 2 controller provides experimental performance improvements.
- *CPUManager*: Enable container level CPU affinity support, see [CPU Management Policies](#).
- *CRIOContainerLogRotation*: Enable container log rotation for cri container runtime.
- *CSIBlockVolume*: Enable external CSI volume drivers to support block storage. See the [csi raw block volume support](#) documentation for more details.
- *CSIDriverRegistry*: Enable all logic related to the CSIDriver API object in `csi.storage.k8s.io`.
- *CSIInlineVolume*: Enable CSI Inline volumes support for pods.
- *CSIMigration*: Enables shims and translation logic to route volume operations from in-tree plugins to corresponding pre-installed CSI plugins
- *CSIMigrationAWS*: Enables shims and translation logic to route volume operations from the AWS-EBS in-tree plugin to EBS CSI plugin. Supports falling back to in-tree EBS plugin if a node does not have EBS CSI plugin installed and configured. Requires CSIMigration feature flag enabled.
- *CSIMigrationAWSComplete*: Stops registering the EBS in-tree plugin in kubelet and volume controllers and enables shims and translation logic to route volume operations from the AWS-EBS in-tree plugin to EBS CSI plugin. Requires CSIMigration and CSIMigrationAWS feature flags enabled and EBS CSI plugin installed and configured on all nodes in the cluster.
- *CSIMigrationAzureDisk*: Enables shims and translation logic to route volume operations from the Azure-Disk in-tree plugin to AzureDisk CSI plugin. Supports falling back to in-tree AzureDisk plugin if a node does not have AzureDisk CSI plugin installed and configured. Requires CSIMigration feature flag enabled.
- *CSIMigrationAzureDiskComplete*: Stops registering the Azure-Disk in-tree plugin in kubelet and volume controllers and enables shims and translation logic to route volume operations from the Azure-Disk in-tree plugin to AzureDisk CSI plugin. Requires CSIMigration and CSIMigrationAzureDisk feature flags enabled and AzureDisk CSI plugin installed and configured on all nodes in the cluster.

- *CSIMigrationAzureFile*: Enables shims and translation logic to route volume operations from the Azure-File in-tree plugin to AzureFile CSI plugin. Supports falling back to in-tree AzureFile plugin if a node does not have AzureFile CSI plugin installed and configured. Requires CSIMigration feature flag enabled.
- *CSIMigrationAzureFileComplete*: Stops registering the Azure-File in-tree plugin in kubelet and volume controllers and enables shims and translation logic to route volume operations from the Azure-File in-tree plugin to AzureFile CSI plugin. Requires CSIMigration and CSIMigrationAzureFile feature flags enabled and AzureFile CSI plugin installed and configured on all nodes in the cluster.
- *CSIMigrationGCE*: Enables shims and translation logic to route volume operations from the GCE-PD in-tree plugin to PD CSI plugin. Supports falling back to in-tree GCE plugin if a node does not have PD CSI plugin installed and configured. Requires CSIMigration feature flag enabled.
- *CSIMigrationGCEComplete*: Stops registering the GCE-PD in-tree plugin in kubelet and volume controllers and enables shims and translation logic to route volume operations from the GCE-PD in-tree plugin to PD CSI plugin. Requires CSIMigration and CSIMigrationGCE feature flags enabled and PD CSI plugin installed and configured on all nodes in the cluster.
- *CSIMigrationOpenStack*: Enables shims and translation logic to route volume operations from the Cinder in-tree plugin to Cinder CSI plugin. Supports falling back to in-tree Cinder plugin if a node does not have Cinder CSI plugin installed and configured. Requires CSIMigration feature flag enabled.
- *CSIMigrationOpenStackComplete*: Stops registering the Cinder in-tree plugin in kubelet and volume controllers and enables shims and translation logic to route volume operations from the Cinder in-tree plugin to Cinder CSI plugin. Requires CSIMigration and CSIMigrationOpenStack feature flags enabled and Cinder CSI plugin installed and configured on all nodes in the cluster.
- *CSIMigrationvSphere*: Enables shims and translation logic to route volume operations from the vSphere in-tree plugin to vSphere CSI plugin. Supports falling back to in-tree vSphere plugin if a node does not have vSphere CSI plugin installed and configured. Requires CSIMigration feature flag enabled.
- *CSIMigrationvSphereComplete*: Stops registering the vSphere in-tree plugin in kubelet and volume controllers and enables shims and translation logic to route volume operations from the vSphere in-tree plugin to vSphere CSI plugin. Requires CSIMigration and CSIMigrationvSphere feature flags enabled and vSphere CSI plugin installed and configured on all nodes in the cluster.
- *CSINodeInfo*: Enable all logic related to the CSINodeInfo API object in `csi.storage.k8s.io`.
- *CSIPersistentVolume*: Enable discovering and mounting volumes provisioned through a [CSI \(Container Storage Interface\)](#) compatible volume plugin.
- *CSIServiceAccountToken*: Enable CSI drivers to receive the pods' service account token that they mount volumes for. See [Token Requests](#).



- *CSIStorageCapacity*: Enables CSI drivers to publish storage capacity information and the Kubernetes scheduler to use that information when scheduling pods. See [Storage Capacity](#). Check the [csi volume type](#) documentation for more details.
- *CSIVolumeFSGroupPolicy*: Allows CSIDrivers to use the *fsGroupPolicy* field. This field controls whether volumes created by a CSIDriver support volume ownership and permission modifications when these volumes are mounted.
- *CustomCPUCFSQuotaPeriod*: Enable nodes to change *CPUCFSQuotaPeriod*.
- *CustomPodDNS*: Enable customizing the DNS settings for a Pod using its *dnsConfig* property. Check [Pod's DNS Config](#) for more details.
- *CustomResourceDefaulting*: Enable CRD support for default values in OpenAPI v3 validation schemas.
- *CustomResourcePublishOpenAPI*: Enables publishing of CRD OpenAPI specs.
- *CustomResourceSubresources*: Enable */status* and */scale* subresources on resources created from [CustomResourceDefinition](#).
- *CustomResourceValidation*: Enable schema based validation on resources created from [CustomResourceDefinition](#).
- *CustomResourceWebhookConversion*: Enable webhook-based conversion on resources created from [CustomResourceDefinition](#).  
troubleshoot a running Pod.
- *DisableAcceleratorUsageMetrics*: [Disable accelerator metrics collected by the kubelet](#).
- *DevicePlugins*: Enable the [device-plugins](#) based resource provisioning on nodes.
- *DefaultPodTopologySpread*: Enables the use of *PodTopologySpread* scheduling plugin to do [default spreading](#).
- *DownwardAPIHugePages*: Enables usage of hugepages in downward API.
- *DryRun*: Enable server-side [dry run](#) requests so that validation, merging, and mutation can be tested without committing.
- *DynamicAuditing(deprecated)*: Used to enable dynamic auditing before v1.19.
- *DynamicKubeletConfig*: Enable the dynamic configuration of kubelet. See [Reconfigure kubelet](#).
- *DynamicProvisioningScheduling*: Extend the default scheduler to be aware of volume topology and handle PV provisioning. This feature is superseded by the *VolumeScheduling* feature completely in v1.12.
- *DynamicVolumeProvisioning(deprecated)*: Enable the [dynamic provisioning](#) of persistent volumes to Pods.
- *EnableAggregatedDiscoveryTimeout* (deprecated): Enable the five second timeout on aggregated discovery calls.
- *EnableEquivalenceClassCache*: Enable the scheduler to cache equivalence of nodes when scheduling Pods.
- *EphemeralContainers*: Enable the ability to add [ephemeral containers](#) to running pods.
- *EvenPodsSpread*: Enable pods to be scheduled evenly across topology domains. See [Pod Topology Spread Constraints](#).
- *ExecProbeTimeout*: Ensure kubelet respects exec probe timeouts. This feature gate exists in case any of your existing workloads depend on a



now-corrected fault where Kubernetes ignored exec probe timeouts. See [readiness probes](#).

- `ExpandInUsePersistentVolumes`: Enable expanding in-use PVCs. See [Resizing an in-use PersistentVolumeClaim](#).
- `ExpandPersistentVolumes`: Enable the expanding of persistent volumes. See [Expanding Persistent Volumes Claims](#).
- `ExperimentalCriticalPodAnnotation`: Enable annotating specific pods as critical so that their [scheduling is guaranteed](#). This feature is deprecated by Pod Priority and Preemption as of v1.13.
- `ExperimentalHostUserNamespaceDefaultingGate`: Enabling the defaulting user namespace to host. This is for containers that are using other host namespaces, host mounts, or containers that are privileged or using specific non-namespaced capabilities (e.g. `MKNODE`, `SYS_MODULE` etc.). This should only be enabled if user namespace remapping is enabled in the Docker daemon.
- `EndpointSlice`: Enables Endpoint Slices for more scalable and extensible network endpoints. See [Enabling Endpoint Slices](#).
- `EndpointSliceNodeName`: Enables EndpointSlice nodeName field.
- `EndpointSliceTerminating`: Enables EndpointSlice terminating and serving condition fields.
- `EndpointSliceProxying`: When this feature gate is enabled, kube-proxy running on Linux will use EndpointSlices as the primary data source instead of Endpoints, enabling scalability and performance improvements. See [Enabling Endpoint Slices](#).
- `WindowsEndpointSliceProxying`: When this feature gate is enabled, kube-proxy running on Windows will use EndpointSlices as the primary data source instead of Endpoints, enabling scalability and performance improvements. See [Enabling Endpoint Slices](#).
- `GCERegionalPersistentDisk`: Enable the regional PD feature on GCE.
- `GenericEphemeralVolume`: Enables ephemeral, inline volumes that support all features of normal volumes (can be provided by third-party storage vendors, storage capacity tracking, restore from snapshot, etc.). See [Ephemeral Volumes](#).
- `GracefulNodeShutdown`: Enables support for graceful shutdown in kubelet. During a system shutdown, kubelet will attempt to detect the shutdown event and gracefully terminate pods running on the node. See [Graceful Node Shutdown](#) for more details.
- `HugePages`: Enable the allocation and consumption of pre-allocated [huge pages](#).
- `HugePageStorageMediumSize`: Enable support for multiple sizes pre-allocated [huge pages](#).
- `HyperVContainer`: Enable [Hyper-V isolation](#) for Windows containers.
- `HPAScaleToZero`: Enables setting `minReplicas` to 0 for HorizontalPodAutoscaler resources when using custom or external metrics.
- `ImmutableEphemeralVolumes`: Allows for marking individual Secrets and ConfigMaps as immutable for better safety and performance.
- `KubeletConfigFile`: Enable loading kubelet configuration from a file specified using a config file. See [setting kubelet parameters via a config file](#) for more details.
- `KubeletCredentialProviders`: Enable kubelet exec credential providers for image pull credentials.

- **KubeletPluginsWatcher:** Enable probe-based plugin watcher utility to enable kubelet to discover plugins such as [CSI volume drivers](#).
- **KubeletPodResources:** Enable the kubelet's pod resources grpc endpoint. See [Support Device Monitoring](#) for more details.
- **LegacyNodeRoleBehavior:** When disabled, legacy behavior in service load balancers and node disruption will ignore the `node-role.kubernetes.io/master` label in favor of the feature-specific labels provided by `NodeDisruptionExclusion` and `ServiceNodeExclusion`.
- **LocalStorageCapacityIsolation:** Enable the consumption of [local ephemeral storage](#) and also the `sizeLimit` property of an [emptyDir volume](#).
- **LocalStorageCapacityIsolationFSQuotaMonitoring:** When `LocalStorageCapacityIsolation` is enabled for [local ephemeral storage](#) and the backing filesystem for [emptyDir volumes](#) supports project quotas and they are enabled, use project quotas to monitor [emptyDir volume](#) storage consumption rather than filesystem walk for better performance and accuracy.
- **MixedProtocolLBService:** Enable using different protocols in the same LoadBalancer type Service instance.
- **MountContainers:** Enable using utility containers on host as the volume mounter.
- **MountPropagation:** Enable sharing volume mounted by one container to other containers or pods. For more details, please see [mount propagation](#).
- **NodeDisruptionExclusion:** Enable use of the node label `node.kubernetes.io/exclude-disruption` which prevents nodes from being evacuated during zone failures.
- **NodeLease:** Enable the new Lease API to report node heartbeats, which could be used as a node health signal.
- **NonPreemptingPriority:** Enable NonPreempting option for PriorityClass and Pod.
- **PersistentLocalVolumes:** Enable the usage of local volume type in Pods. Pod affinity has to be specified if requesting a local volume.
- **PodDisruptionBudget:** Enable the [PodDisruptionBudget](#) feature.
- **PodOverhead:** Enable the [PodOverhead](#) feature to account for pod overheads.
- **PodPriority:** Enable the descheduling and preemption of Pods based on their [priorities](#).
- **PodReadinessGates:** Enable the setting of `PodReadinessGate` field for extending Pod readiness evaluation. See [Pod readiness gate](#) for more details.
- **PodShareProcessNamespace:** Enable the setting of `shareProcessNamespace` in a Pod for sharing a single process namespace between containers running in a pod. More details can be found in [Share Process Namespace between Containers in a Pod](#).
- **ProcMountType:** Enables control over `ProcMountType` for containers.
- **PVCProtection:** Enable the prevention of a `PersistentVolumeClaim` (PVC) from being deleted when it is still used by any Pod.
- **QOSReserved:** Allows resource reservations at the QoS level preventing pods at lower QoS levels from bursting into resources requested at higher QoS levels (memory only for now).

- **ResourceLimitsPriorityFunction** (deprecated): Enable a scheduler priority function that assigns a lowest possible score of 1 to a node that satisfies at least one of the input Pod's cpu and memory limits. The intent is to break ties between nodes with same scores.
- **ResourceQuotaScopeSelectors**: Enable resource quota scope selectors.
- **RootCAConfigMap**: Configure the kube-controller-manager to publish a [ConfigMap](#) named kube-root-ca.crt to every namespace. This ConfigMap contains a CA bundle used for verifying connections to the kube-apiserver. See [Bound Service Account Tokens](#) for more details.
- **RotateKubeletClientCertificate**: Enable the rotation of the client TLS certificate on the kubelet. See [kubelet configuration](#) for more details.
- **RotateKubeletServerCertificate**: Enable the rotation of the server TLS certificate on the kubelet. See [kubelet configuration](#) for more details.
- **RunAsGroup**: Enable control over the primary group ID set on the init processes of containers.
- **RuntimeClass**: Enable the [RuntimeClass](#) feature for selecting container runtime configurations.
- **ScheduleDaemonSetPods**: Enable DaemonSet Pods to be scheduled by the default scheduler instead of the DaemonSet controller.
- **SCTPSupport**: Enables the SCTP protocol value in Pod, Service, Endpoints, EndpointSlice, and NetworkPolicy definitions.
- **ServerSideApply**: Enables the [Sever Side Apply \(SSA\)](#) path at the API Server.
- **ServiceAccountIssuerDiscovery**: Enable OIDC discovery endpoints (issuer and JWKS URLs) for the service account issuer in the API server. See [Configure Service Accounts for Pods](#) for more details.
- **ServiceAppProtocol**: Enables the AppProtocol field on Services and Endpoints.
- **ServiceLBNodePortControl**: Enables the spec.allocateLoadBalancerNodePorts field on Services.
- **ServiceLoadBalancerFinalizer**: Enable finalizer protection for Service load balancers.
- **ServiceNodeExclusion**: Enable the exclusion of nodes from load balancers created by a cloud provider. A node is eligible for exclusion if labelled with "alpha.service-controller.kubernetes.io/exclude-balancer" key or node.kubernetes.io/exclude-from-external-load-balancers.
- **ServiceTopology**: Enable service to route traffic based upon the Node topology of the cluster. See [ServiceTopology](#) for more details.
- **SizeMemoryBackedVolumes**: Enables kubelet support to size memory backed volumes. See [volumes](#) for more details.
- **SetHostnameAsFQDN**: Enable the ability of setting Fully Qualified Domain Name(FQDN) as hostname of pod. See [Pod's setHostnameAsFQDN field](#).
- **StartupProbe**: Enable the [startup](#) probe in the kubelet.
- **StorageObjectInUseProtection**: Postpone the deletion of PersistentVolume or PersistentVolumeClaim objects if they are still being used.

- *StorageVersionHash*: Allow apiservers to expose the storage version hash in the discovery.
- *StreamingProxyRedirects*: Instructs the API server to intercept (and follow) redirects from the backend (kubelet) for streaming requests. Examples of streaming requests include the exec, attach and port-forward requests.
- *SupportIPVSProxyMode*: Enable providing in-cluster service load balancing using IPVS. See [service proxies](#) for more details.
- *SupportPodPidsLimit*: Enable the support to limiting PIDs in Pods.
- *SupportNodePidsLimit*: Enable the support to limiting PIDs on the Node. The parameter `pid=<number>` in the `--system-reserved` and `--kube-reserved` options can be specified to ensure that the specified number of process IDs will be reserved for the system as a whole and for Kubernetes system daemons respectively.
- *Sysctls*: Enable support for namespaced kernel parameters (sysctls) that can be set for each pod. See [sysctls](#) for more details.
- *TaintBasedEvictions*: Enable evicting pods from nodes based on taints on nodes and tolerations on Pods. See [taints and tolerations](#) for more details.
- *TaintNodesByCondition*: Enable automatic tainting nodes based on [node conditions](#).
- *TokenRequest*: Enable the `TokenRequest` endpoint on service account resources.
- *TokenRequestProjection*: Enable the injection of service account tokens into a Pod through the [projected volume](#).
- *TopologyManager*: Enable a mechanism to coordinate fine-grained hardware resource assignments for different components in Kubernetes. See [Control Topology Management Policies on a node](#).
- *TTLAfterFinished*: Allow a [TTL controller](#) to clean up resources after they finish execution.
- *VolumePVCDataSource*: Enable support for specifying an existing PVC as a `DataSource`.
- *VolumeScheduling*: Enable volume topology aware scheduling and make the `PersistentVolumeClaim` (PVC) binding aware of scheduling decisions. It also enables the usage of [local](#) volume type when used together with the `PersistentLocalVolumes` feature gate.
- *VolumeSnapshotDataSource*: Enable volume snapshot data source support.
- *VolumeSubpathEnvExpansion*: Enable `subPathExpr` field for expanding environment variables into a `subPath`.
- *WatchBookmark*: Enable support for watch bookmark events.
- *WindowsGMSA*: Enables passing of GMSA credential specs from pods to container runtimes.
- *WindowsRunAsUserName* : Enable support for running applications in Windows containers with as a non-default user. See [Configuring RunAsUserName](#) for more details.
- *WinDSR*: Allows kube-proxy to create DSR loadbalancers for Windows.
- *WinOverlay*: Allows kube-proxy to run in overlay mode for Windows.



## What's next

- The [deprecation policy](#) for Kubernetes explains the project's approach to removing features and components.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified December 02, 2020 at 2:23 PM PST: [add feature gate docs for KubeletCredentialProviders \(924acf8e5\)](#)  
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- [Overview](#)
  - [Feature gates for Alpha or Beta features](#)
  - [Feature gates for graduated or deprecated features](#)
- [Using a feature](#)
  - [Feature stages](#)
- [List of feature gates](#)
- [What's next](#)

## kubelet

### Synopsis

The kubelet is the primary "node agent" that runs on each node. It can register the node with the apiserver using one of: the hostname; a flag to override the hostname; or specific logic for a cloud provider.

The kubelet works in terms of a PodSpec. A PodSpec is a YAML or JSON object that describes a pod. The kubelet takes a set of PodSpecs that are provided through various mechanisms (primarily through the apiserver) and ensures that the containers described in those PodSpecs are running and healthy. The kubelet doesn't manage containers which were not created by Kubernetes.

Other than from a PodSpec from the apiserver, there are three ways that a container manifest can be provided to the Kubelet.

**File:** Path passed as a flag on the command line. Files under this path will be monitored periodically for updates. The monitoring period is 20s by default and is configurable via a flag.

*HTTP endpoint: HTTP endpoint passed as a parameter on the command line. This endpoint is checked every 20 seconds (also configurable with a flag).*

*HTTP server: The kubelet can also listen for HTTP and respond to a simple API (underspec'd currently) to submit a new manifest.*

`kubelet [flags]`

## Options

<code>--add-dir-header</code>	If true, adds the file directory to the header of the log messages
<code>--address ip</code> <code>Default: 0.0.0.0</code>	The IP address for the Kubelet to serve on (set to `0.0.0.0` for all IPv4 interfaces and `::` for all IPv6 interfaces) (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--allowed-unsafe-sysctls strings</code>	Comma-separated whitelist of unsafe sysctls or unsafe sysctl patterns (ending in `*`). Use these at your own risk. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--alsologtostderr</code>	log to standard error as well as files
<code>--anonymous-auth</code> <code>Default: true</code>	Enables anonymous requests to the Kubelet server. Requests that are not rejected by another authentication method are treated as anonymous requests. Anonymous requests have a username of `system:anonymous`, and a group name of `system:unauthenticated`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--application-metrics-count-limit int</code> <code>Default: 100</code>	Max number of application metrics to store (per container) (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--authentication-token-webhook</code>	Use the `TokenReview` API to determine authentication for bearer tokens. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--authentication-token-webhook-cache-ttl duration</code> <code>Default: `2m0s`</code>	

The duration to cache responses from the webhook token authenticator. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--authorization-mode</code> string
Authorization mode for Kubelet server. Valid options are <code>AlwaysAllow</code> or <code>Webhook</code> . <code>Webhook</code> mode uses the <code>SubjectAccessReview</code> API to determine authorization. (default "AlwaysAllow" when <code>--config</code> flag is not provided; "Webhook" when <code>--config</code> flag presents.) (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--authorization-webhook-cache-authorized-ttl</code> duration <code>5m0s</code> Default: <code>5m0s</code>
The duration to cache 'authorized' responses from the webhook authorizer. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--authorization-webhook-cache-unauthorized-ttl</code> duration <code>30s</code> Default: <code>30s</code>
The duration to cache 'unauthorized' responses from the webhook authorizer. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--azure-container-registry-config</code> string
Path to the file containing Azure container registry configuration information.
<code>--boot-id-file</code> string <code>/proc/sys/kernel/random/boot_id</code> Default: <code>/proc/sys/kernel/random/boot_id</code>
Comma-separated list of files to check for <code>boot-id</code> . Use the first one that exists. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--bootstrap-kubeconfig</code> string
Path to a kubeconfig file that will be used to get client certificate for kubelet. If the file specified by <code>--kubeconfig</code> does not exist, the bootstrap kubeconfig is used to request a client certificate from the API server. On success, a kubeconfig file referencing the generated client certificate and key is written to the path specified by <code>--kubeconfig</code> . The client certificate and key file will be stored in the directory pointed by <code>--cert-dir</code> .
<code>--cert-dir</code> string <code>/var/lib/kubelet/pki</code> Default: <code>/var/lib/kubelet/pki</code>
The directory where the TLS certs are located. If <code>--tls-cert-file</code> and <code>--tls-private-key-file</code> are provided, this flag will be ignored.
<code>--cgroup-driver</code> string <code>cgroupfs</code> Default: <code>cgroupfs</code>

Driver that the kubelet uses to manipulate cgroups on the host. Possible values: `cgroupfs`, `systemd`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)/td>
--cgroup-root string
Optional root cgroup to use for pods. This is handled by the container runtime on a best effort basis. Default: "", which means use the container runtime default. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's --config flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--cgroups-per-qos
Default: `true`
Enable creation of QoS cgroup hierarchy, if true top level QoS and pod cgroups are created. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--chaos-chance float
If > 0.0, introduce random client errors and latency. Intended for testing. (DEPRECATED: will be removed in a future version.)
--client-ca-file string
If set, any request presenting a client certificate signed by one of the authorities in the client-ca-file is authenticated with an identity corresponding to the CommonName of the client certificate. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's --config flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--cloud-config string
The path to the cloud provider configuration file. Empty string for no configuration file. (DEPRECATED: will be removed in 1.23, in favor of removing cloud providers code from Kubelet.)
--cloud-provider string
The provider for cloud services. Set to empty string for running with no cloud provider. If set, the cloud provider determines the name of the node (consult cloud provider documentation to determine if and how the hostname is used). (DEPRECATED: will be removed in 1.23, in favor of removing cloud provider code from Kubelet.)
--cluster-dns strings



Comma-separated list of DNS server IP address. This value is used for containers DNS server in case of Pods with "dnsPolicy=ClusterFirst". Note: all DNS servers appearing in the list MUST serve the same set of records otherwise name resolution within the cluster may not work correctly. There is no guarantee as to which DNS server may be contacted for name resolution. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<b>--cluster-domain string</b>
Domain for this cluster. If set, kubelet will configure all containers to search this domain in addition to the host's search domains (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<b>--cni-bin-dir string</b> Default: `/opt/cni/bin`
<Warning: Alpha feature> A comma-separated list of full paths of directories in which to search for CNI plugin binaries. This docker-specific flag only works when container-runtime is set to `docker`.
<b>--cni-cache-dir string</b> Default: `/var/lib/cni/cache`
<Warning: Alpha feature> The full path of the directory in which CNI should store cache files. This docker-specific flag only works when container-runtime is set to `docker`.
<b>--cni-conf-dir string</b> Default: `/etc/cni/net.d`
<Warning: Alpha feature> The full path of the directory in which to search for CNI config files. This docker-specific flag only works when container-runtime is set to `docker`.
<b>--config string</b>
The Kubelet will load its initial configuration from this file. The path may be absolute or relative; relative paths start at the Kubelet's current working directory. Omit this flag to use the built-in default configuration values. Command-line flags override configuration from this file.
<b>--container-hints string</b> Default: `/etc/cadvisor/container_hints.json`
location of the container hints file. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<b>--container-log-max-files int32</b> Default: 5
<Warning: Beta feature> Set the maximum number of container log files that can be present for a container. The number must be ≥ 2. This flag can only be used with `--container-runtime=remote`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's --config flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<b>--container-log-max-size string</b> Default: `10Mi`

<code>&lt;Warning: Beta feature&gt;</code> Set the maximum size (e.g. 10Mi) of container log file before it is rotated. This flag can only be used with <code>--container-runtime=remote`</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--container-runtime string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`docker`</code>
The container runtime to use. Possible values: <code>`docker`</code> , <code>`remote`</code> .
<code>--container-runtime-endpoint string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`unix:///var/run/dockershim.sock`</code>
[Experimental] The endpoint of remote runtime service. Currently unix socket endpoint is supported on Linux, while npipe and tcp endpoints are supported on windows. Examples: <code>`unix:///var/run/dockershim.sock`</code> , <code>`npipe:////./pipe/dockershim`</code> .
<code>--containerd string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`/run/containerd/containerd.sock`</code>
The <code>`containerd`</code> endpoint. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--contention-profiling</code>
Enable lock contention profiling, if profiling is enabled (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--cpu-cfs-quota</code> <code>^ ^ ^ ^ ^</code> Default: <code>`true`</code>
Enable CPU CFS quota enforcement for containers that specify CPU limits (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--cpu-cfs-quota-period duration</code> <code>^ ^ ^ ^ ^</code> Default: <code>`100ms`</code>
Sets CPU CFS quota period value, <code>`cpu.cfs_period_us`</code> , defaults to Linux Kernel default. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--cpu-manager-policy string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`none`</code>
CPU Manager policy to use. Possible values: <code>`none`</code> , <code>`static`</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--cpu-manager-reconcile-period duration</code> <code>^ ^ ^ ^ ^</code> Default: <code>`10s`</code>
<code>&lt;Warning: Alpha feature&gt;</code> CPU Manager reconciliation period. Examples: <code>`10s`</code> , or <code>`1m`</code> . If not supplied, defaults to node status update frequency. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--docker string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`unix:///var/run/docker.sock`</code>

	The <code>`docker`</code> endpoint. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--docker-endpoint string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`unix:///var/run/docker.sock`</code>	
	Use this for the <code>`docker`</code> endpoint to communicate with. This docker-specific flag only works when container-runtime is set to <code>`docker`</code> .
<code>--docker-env-metadata-whitelist string</code>	
	a comma-separated list of environment variable keys that needs to be collected for docker containers (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--docker-only</code>	
	Only report docker containers in addition to root stats (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--docker-root string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`/var/lib/docker`</code>	
	DEPRECATED: docker root is read from docker info (this is a fallback).
<code>--docker-tls</code>	
	use TLS to connect to docker (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--docker-tls-ca string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`ca.pem`</code>	
	path to trusted CA. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--docker-tls-cert string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`cert.pem`</code>	
	path to client certificate. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--docker-tls-key string</code> <code>^ ^ ^ ^ ^</code> Default: <code>`key.pem`</code>	
	Path to private key. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--dynamic-config-dir string</code>	
	The Kubelet will use this directory for checkpointing downloaded configurations and tracking configuration health. The Kubelet will create this directory if it does not already exist. The path may be absolute or relative; relative paths start at the Kubelet's current working directory. Providing this flag enables dynamic Kubelet configuration. The <code>`DynamicKubeletConfig`</code> feature gate must be enabled to pass this flag; this gate currently defaults to <code>`true`</code> because the feature is beta.
<code>--enable-cadvisor-json-endpoints</code> <code>^ ^ ^ ^ ^</code> Default: <code>`false`</code>	

Enable cAdvisor json <code>/spec`</code> and <code>/stats/*`</code> endpoints. (DEPRECATED: will be removed in a future version)
<code>--enable-controller-attach-detach</code> <code>Â Â Â Â Â</code> Default: <code>`true`</code>
Enables the Attach/Detach controller to manage attachment/detachment of volumes scheduled to this node, and disables kubelet from executing any attach/detach operations.
<code>--enable-debugging-handlers</code> <code>Â Â Â Â Â</code> Default: <code>`true`</code>
Enables server endpoints for log collection and local running of containers and commands. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--enable-load-reader</code>
Whether to enable CPU load reader (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--enable-server</code> <code>Â Â Â Â Â</code> Default: <code>`true`</code>
Enable the Kubelet's server. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--enforce-node-allocatable strings</code> <code>Â Â Â Â Â</code> Default: <code>`pods`</code>
A comma separated list of levels of node allocatable enforcement to be enforced by kubelet. Acceptable options are <code>`none`</code> , <code>`pods`</code> , <code>`system-reserved`</code> , and <code>`kube-reserved`</code> . If the latter two options are specified, <code>--system-reserved-cgroup`</code> and <code>--kube-reserved-cgroup`</code> must also be set, respectively. If <code>`none`</code> is specified, no additional options should be set. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/reserve-compute-resources/">https://kubernetes.io/docs/tasks/administer-cluster/reserve-compute-resources/</a> for more details. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--event-burst int32</code> <code>Â Â Â Â Â</code> Default: 10
Maximum size of a bursty event records, temporarily allows event records to burst to this number, while still not exceeding <code>--event-qps`</code> . Only used if <code>--event-qps` &gt; 0</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--event-qps int32</code> <code>Â Â Â Â Â</code> Default: 5
If <code>&gt; `0`</code> , limit event creations per second to this value. If <code>`0`</code> , unlimited. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--event-storage-age-limit string</code> <code>Â Â Â Â Â</code> Default: <code>`default=0`</code>

Max length of time for which to store events (per type). Value is a comma separated list of key values, where the keys are event types (e.g.: `creation`, `oom`) or `default` and the value is a duration. Default is applied to all non-specified event types. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
--event-storage-event-limit string
Max number of events to store (per type). Value is a comma separated list of key values, where the keys are event types (e.g.: `creation`, `oom`) or `default` and the value is an integer. Default is applied to all non-specified event types. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
--eviction-hard mapStringString
A set of eviction thresholds (e.g. `memory.available<1Gi`) that if met would trigger a pod eviction. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--eviction-max-pod-grace-period int32
Maximum allowed grace period (in seconds) to use when terminating pods in response to a soft eviction threshold being met. If negative, defer to pod specified value. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--eviction-minimum-reclaim mapStringString
A set of minimum reclaims (e.g. `imagefs.available=2Gi`) that describes the minimum amount of resource the kubelet will reclaim when performing a pod eviction if that resource is under pressure. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--eviction-pressure-transition-period duration
Duration for which the kubelet has to wait before transitioning out of an eviction pressure condition. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--eviction-soft mapStringString

	A set of eviction thresholds (e.g. <code>memory.available&gt;1.5Gi</code> ) that if met over a corresponding grace period would trigger a pod eviction. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--eviction-soft-grace-period</code> mapStringString	
	A set of eviction grace periods (e.g. <code>memory.available=1m30s</code> ) that correspond to how long a soft eviction threshold must hold before triggering a pod eviction. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--exit-on-lock-contention</code>	
	Whether kubelet should exit upon lock-file contention.
<code>--experimental-allocatable-ignore-eviction</code> Default: <code>false</code>	
	When set to <code>true</code> , Hard eviction thresholds will be ignored while calculating node allocatable. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/reserve-compute-resources/">https://kubernetes.io/docs/tasks/administer-cluster/reserve-compute-resources/</a> for more details. (DEPRECATED: will be removed in 1.23)
<code>--experimental-bootstrap-kubeconfig</code> string	
	DEPRECATED: Use <code>--bootstrap-kubeconfig</code>
<code>--experimental-check-node-capabilities-before-mount</code>	
	[Experimental] if set to <code>true</code> , the kubelet will check the underlying node for required components (binaries, etc.) before performing the mount (DEPRECATED: will be removed in 1.23, in favor of using CSI.)
<code>--experimental-kernel-memcg-notification</code>	
	If enabled, the kubelet will integrate with the kernel memcg notification to determine if memory eviction thresholds are crossed rather than polling. This flag will be removed in 1.23. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--experimental-mounter-path</code> string Default: <code>mount</code>	
	[Experimental] Path of mounter binary. Leave empty to use the default <code>mount</code> . (DEPRECATED: will be removed in 1.23, in favor of using CSI.)
<code>--fail-swap-on</code> Default: <code>true</code>	
	Makes the Kubelet fail to start if swap is enabled on the node. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--feature-gates</code> mapStringBool	

A set of `key=value` pairs that describe feature gates for alpha/experimental features. Options are:

- APIListChunking=true|false (BETA - default=true)
- APIPriorityAndFairness=true|false (ALPHA - default=false)
- APIResponseCompression=true|false (BETA - default=true)
- AllAlpha=true|false (ALPHA - default=false)
- AllBeta=true|false (BETA - default=false)
- AllowInsecureBackendProxy=true|false (BETA - default=true)
- AnyVolumeDataSource=true|false (ALPHA - default=false)
- AppArmor=true|false (BETA - default=true)
- BalanceAttachedNodeVolumes=true|false (ALPHA - default=false)
- BoundServiceAccountTokenVolume=true|false (ALPHA - default=false)
- CPUManager=true|false (BETA - default=true)
- CRIContainerLogRotation=true|false (BETA - default=true)
- CSInlineVolume=true|false (BETA - default=true)
- CSIMigration=true|false (BETA - default=true)
- CSIMigrationAWS=true|false (BETA - default=false)
- CSIMigrationAWSComplete=true|false (ALPHA - default=false)
- CSIMigrationAzureDisk=true|false (BETA - default=false)
- CSIMigrationAzureDiskComplete=true|false (ALPHA - default=false)
- CSIMigrationAzureFile=true|false (ALPHA - default=false)
- CSIMigrationAzureFileComplete=true|false (ALPHA - default=false)
- CSIMigrationGCE=true|false (BETA - default=false)
- CSIMigrationGCEComplete=true|false (ALPHA - default=false)
- CSIMigrationOpenStack=true|false (BETA - default=false)
- CSIMigrationOpenStackComplete=true|false (ALPHA - default=false)
- CSIMigrationvSphere=true|false (BETA - default=false)
- CSIMigrationvSphereComplete=true|false (BETA - default=false)
- CSIStorageCapacity=true|false (ALPHA - default=false)
- CSIVolumeFSGroupPolicy=true|false (ALPHA - default=false)
- ConfigurableFSGroupPolicy=true|false (ALPHA - default=false)
- CustomCPUCFSQuotaPeriod=true|false (ALPHA - default=false)
- DefaultPodTopologySpread=true|false (ALPHA - default=false)
- DevicePlugins=true|false (BETA - default=true)
- DisableAcceleratorUsageMetrics=true|false (BETA - default=true)
- DynamicKubeletConfig=true|false (BETA - default=true)
- EndpointSlice=true|false (BETA - default=true)
- EndpointSliceProxying=true|false (BETA - default=true)
- EphemeralContainers=true|false (ALPHA - default=false)
- ExpandCSIVolumes=true|false (BETA - default=true)
- ExpandInUsePersistentVolumes=true|false (BETA - default=true)
- ExpandPersistentVolumes=true|false (BETA - default=true)
- ExperimentalHostUserNamespaceDefaulting=true|false (BETA - default=false)
- GenericEphemeralVolume=true|false (ALPHA - default=false)
- HPAScaleToZero=true|false (ALPHA - default=false)
- HugePageStorageMediumSize=true|false (BETA - default=true)
- HyperVContainer=true|false (ALPHA - default=false)
- IPv6DualStack=true|false (ALPHA - default=false)
- ImmutableEphemeralVolumes=true|false (BETA - default=true)

<code>--file-check-frequency duration</code> Default: <code>`20s`</code>	
	Duration between checking config files for new data. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--global-housekeeping-interval duration</code> Default: <code>`1m0s`</code>	
	Interval between global housekeepings. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--hairpin-mode string</code> Default: <code>`promiscuous-bridge`</code>	
	How should the kubelet setup hairpin NAT. This allows endpoints of a Service to load balance back to themselves if they should try to access their own Service. Valid values are <code>`promiscuous-bridge`</code> , <code>`hairpin-veth`</code> and <code>`none`</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--healthz-bind-address ip</code> Default: <code>`127.0.0.1`</code>	
	The IP address for the healthz server to serve on (set to <code>`0.0.0.0`</code> for all IPv4 interfaces and <code>`::`</code> for all IPv6 interfaces). (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--healthz-port int32</code> Default: 10248	
	The port of the localhost healthz endpoint (set to <code>`0`</code> to disable). (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>-h, --help</code>	
	help for kubelet
<code>--hostname-override string</code>	
	If non-empty, will use this string as identification instead of the actual hostname. If <code>--cloud-provider`</code> is set, the cloud provider determines the name of the node (consult cloud provider documentation to determine if and how the hostname is used).
<code>--housekeeping-interval duration</code> Default: <code>`10s`</code>	
	Interval between container housekeepings.
<code>--http-check-frequency duration</code> Default: <code>`20s`</code>	
	Duration between checking HTTP for new data. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--image-gc-high-threshold int32</code> Default: 85	



	The percent of disk usage after which image garbage collection is always run. Values must be within the range [0, 100], To disable image garbage collection, set to 100. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--image-gc-low-threshold</code> int32 Default: 80	
	The percent of disk usage before which image garbage collection is never run. Lowest disk usage to garbage collect to. Values must be within the range [0, 100] and should not be larger than that of <code>--image-gc-high-threshold</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--image-pull-progress-deadline</code> duration Default: <code>1m0s</code>	
	If no pulling progress is made before this deadline, the image pulling will be cancelled. This docker-specific flag only works when container-runtime is set to <code>docker</code> .
<code>--image-service-endpoint</code> string	
	[Experimental] The endpoint of remote image service. If not specified, it will be the same with <code>--container-runtime-endpoint</code> by default. Currently UNIX socket endpoint is supported on Linux, while npipe and TCP endpoints are supported on Windows. Examples: <code>unix:///var/run/dockershim.sock</code> , <code>npipe:///./pipe/dockershim</code>
<code>--iptables-drop-bit</code> int32 Default: 15	
	The bit of the <code>fwmark</code> space to mark packets for dropping. Must be within the range [0, 31]. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--iptables-masquerade-bit</code> int32 Default: 14	
	The bit of the <code>fwmark</code> space to mark packets for SNAT. Must be within the range [0, 31]. Please match this parameter with corresponding parameter in <code>kube-proxy</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--keep-terminated-pod-volumes</code>	
	Keep terminated pod volumes mounted to the node after the pod terminates. Can be useful for debugging volume related issues. (DEPRECATED: will be removed in a future version)
<code>--kernel-memcg-notification</code>	

	If enabled, the kubelet will integrate with the kernel memcg notification to determine if memory eviction thresholds are crossed rather than polling. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--kube-api-burst</code>	int32 Default: 10
	Burst to use while talking with kubernetes API server. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--kube-api-content-type</code>	string Default: <code>application/vnd.kubernetes.protobuf</code>
	Content type of requests sent to apiserver. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--kube-api-qps</code>	int32 Default: 5
	QPS to use while talking with kubernetes API server. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--kube-reserved</code>	mapStringString Default: <code>&lt;None&gt;</code>
	A set of <code>=</code> (e.g. <code>cpu=200m,memory=500Mi,ephemeral-storage=1Gi</code> ) pairs that describe resources reserved for kubernetes system components. Currently <code>cpu</code> , <code>memory</code> and local <code>ephemeral-storage</code> for root file system are supported. See <a href="http://kubernetes.io/docs/user-guide/compute-resources">http://kubernetes.io/docs/user-guide/compute-resources</a> for more detail. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--kube-reserved-cgroup</code>	string Default: <code>""</code>
	Absolute name of the top level cgroup that is used to manage kubernetes components for which compute resources were reserved via <code>--kube-reserved</code> flag. Ex. <code>/kube-reserved</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--kubeconfig</code>	string
	Path to a kubeconfig file, specifying how to connect to the API server. Providing <code>--kubeconfig</code> enables API server mode, omitting <code>--kubeconfig</code> enables standalone mode.
<code>--kubelet-cgroups</code>	string

Optional absolute name of cgroups to create and run the Kubelet in. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--lock-file string
<Warning: Alpha feature> The path to file for kubelet to use as a lock file.
--log-backtrace-at traceLocationÂ Â Â Â Â Default: `:0`
When logging hits line `:`, emit a stack trace.
--log-cadvisor-usage
Whether to log the usage of the cAdvisor container (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
--log-dir string
If non-empty, write log files in this directory
--log-file string
If non-empty, use this log file
--log-file-max-size uintÂ Â Â Â Â Default: 1800
Defines the maximum size a log file can grow to. Unit is megabytes. If the value is 0, the maximum file size is unlimited.
--log-flush-frequency durationÂ Â Â Â Â Default: `5s`
Maximum number of seconds between log flushes.
--logging-format stringÂ Â Â Â Â Default: `text`
Sets the log format. Permitted formats: `text`, `json`.\nNon-default formats don't honor these flags: `--add-dir-header`, `--alsologtostderr`, `--log-backtrace-at`, `--log_dir`, `--log-file`, `--log-file-max-size`, `--logtostderr`, `--skip_headers`, `--skip_log_headers`, `--stderrthreshold`, `--log-flush-frequency`.\nNon-default choices are currently alpha and subject to change without warning. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
--logtostderrÂ Â Â Â Â Default: `true`
log to standard error instead of files.
--machine-id-file stringÂ Â Â Â Â Default: `/etc/machine-id,/var/lib/dbus/machine-id`
Comma-separated list of files to check for `machine-id`. Use the first one that exists. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
--make-iptables-util-chainsÂ Â Â Â Â Default: `true`

If true, kubelet will ensure `iptables` utility rules are present on host. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--manifest-url</code> string
URL for accessing additional Pod specifications to run (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--manifest-url-header</code> string
Comma-separated list of HTTP headers to use when accessing the URL provided to `--manifest-url`. Multiple headers with the same name will be added in the same order provided. This flag can be repeatedly invoked. For example: `--manifest-url-header 'a:hello,b:again,c:world' --manifest-url-header 'b:beautiful'` (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--master-service-namespace</code> string <code>^</code> <code>^</code> <code>^</code> <code>^</code> <code>^</code> Default: `default`
The namespace from which the kubernetes master services should be injected into pods. (DEPRECATED: This flag will be removed in a future version.)
<code>--max-open-files</code> int <code>^</code> <code>^</code> <code>^</code> <code>^</code> <code>^</code> Default: 1000000
Number of files that can be opened by Kubelet process. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--max-pods</code> int32 <code>^</code> <code>^</code> <code>^</code> <code>^</code> <code>^</code> Default: 110
Number of Pods that can run on this Kubelet. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--maximum-dead-containers</code> int32 <code>^</code> <code>^</code> <code>^</code> <code>^</code> <code>^</code> Default: -1
Maximum number of old instances of containers to retain globally. Each container takes up some disk space. To disable, set to a negative number. (DEPRECATED: Use `--eviction-hard` or `--eviction-soft` instead. Will be removed in a future version.)
<code>--maximum-dead-containers-per-container</code> int32 <code>^</code> <code>^</code> <code>^</code> <code>^</code> <code>^</code> Default: 1
Maximum number of old instances to retain per container. Each container takes up some disk space. (DEPRECATED: Use `--eviction-hard` or `--eviction-soft` instead. Will be removed in a future version.)
<code>--minimum-container-ttl-duration</code> duration
Minimum age for a finished container before it is garbage collected. Examples: `300ms`, `10s` or `2h45m` (DEPRECATED: Use `--eviction-hard` or `--eviction-soft` instead. Will be removed in a future version.)

<code>--minimum-image-ttl-duration duration</code>	Default: `2m0s`
Minimum age for an unused image before it is garbage collected. Examples: `300ms`, `10s` or `2h45m`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)	
<code>--network-plugin string</code>	
<Warning: Alpha feature> The name of the network plugin to be invoked for various events in kubelet/pod lifecycle. This docker-specific flag only works when container-runtime is set to `docker`.	
<code>--network-plugin-mtu int32</code>	
<Warning: Alpha feature> The MTU to be passed to the network plugin, to override the default. Set to `0` to use the default 1460 MTU. This docker-specific flag only works when container-runtime is set to `docker`.	
<code>--node-ip string</code>	
IP address of the node. If set, kubelet will use this IP address for the node	
<code>--node-labels mapStringString</code>	
<Warning: Alpha feature> Labels to add when registering the node in the cluster. Labels must be `key=value pairs` separated by `,`. Labels in the `kubernetes.io` namespace must begin with an allowed prefix (`kubelet.kubernetes.io`, `node.kubernetes.io`) or be in the specifically allowed set (`beta.kubernetes.io/arch`, `beta.kubernetes.io/instance-type`, `beta.kubernetes.io/os`, `failure-domain.beta.kubernetes.io/region`, `failure-domain.beta.kubernetes.io/zone`, `kubernetes.io/arch`, `kubernetes.io/hostname`, `kubernetes.io/os`, `node.kubernetes.io/instance-type`, `topology.kubernetes.io/region`, `topology.kubernetes.io/zone`)	
<code>--node-status-max-images int32</code>	Default: 50
The maximum number of images to report in `node.status.images`. If `-1` is specified, no cap will be applied. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)	
<code>--node-status-update-frequency duration</code>	Default: `10s`
Specifies how often kubelet posts node status to master. Note: be cautious when changing the constant, it must work with nodeMonitorGracePeriod in Node controller. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)	
<code>--non-masquerade-cidr string</code>	Default: `10.0.0.0/8`
Traffic to IPs outside this range will use IP masquerade. Set to `0.0.0.0/0` to never masquerade. (DEPRECATED: will be removed in a future version)	
<code>--oom-score-adj int32</code>	Default: -999

	The oom-score-adj value for kubelet process. Values must be within the range [-1000, 1000]. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--pod-cidr</code> string	
	The CIDR to use for pod IP addresses, only used in standalone mode. In cluster mode, this is obtained from the master. For IPv6, the maximum number of IP's allocated is 65536 (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--pod-infra-container-image</code> string Default: <code>k8s.gcr.io/pause:3.2</code>	
	The image whose network/IPC namespaces containers in each pod will use. This docker-specific flag only works when container-runtime is set to <code>docker</code> .
<code>--pod-manifest-path</code> string	
	Path to the directory containing static pod files to run, or the path to a single static pod file. Files starting with dots will be ignored. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--pod-max-pids</code> int Default: -1	
	Set the maximum number of processes per pod. If <code>-1</code> , the kubelet defaults to the node allocatable PID capacity. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--pods-per-core</code> int32	
	Number of Pods per core that can run on this Kubelet. The total number of Pods on this Kubelet cannot exceed <code>--max-pods</code> , so <code>--max-pods</code> will be used if this calculation results in a larger number of Pods allowed on the Kubelet. A value of <code>0</code> disables this limit. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--port</code> int32 Default: 10250	
	The port for the Kubelet to serve on. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--protect-kernel-defaults</code>	

Default kubelet behaviour for kernel tuning. If set, kubelet errors if any of kernel tunables is different than kubelet defaults. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--provider-id</code> string
Unique identifier for identifying the node in a machine database, i.e cloud provider. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--qos-reserved</code> mapStringString
<Warning: Alpha feature> A set of `=` (e.g. `memory=50%`) pairs that describe how pod resource requests are reserved at the QoS level. Currently only memory is supported. Requires the `QOSReserved` feature gate to be enabled. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--read-only-port</code> int32 Default: 10255
The read-only port for the Kubelet to serve on with no authentication/authorization (set to `0` to disable). (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--really-crash-for-testing</code>
If true, when panics occur crash. Intended for testing. (DEPRECATED: will be removed in a future version.)
<code>--redirect-container-streaming</code>
Enables container streaming redirect. If false, kubelet will proxy container streaming data between the API server and container runtime; if `true`, kubelet will return an HTTP redirect to the API server, and the API server will access container runtime directly. The proxy approach is more secure, but introduces some overhead. The redirect approach is more performant, but less secure because the connection between apiserver and container runtime may not be authenticated. (DEPRECATED: Container streaming redirection will be removed from the kubelet in v1.20, and this flag will be removed in v1.22. For more details, see <a href="http://git.k8s.io/enhancements/keps/sig-node/20191205-container-streaming-requests.md">http://git.k8s.io/enhancements/keps/sig-node/20191205-container-streaming-requests.md</a> )
<code>--register-node</code>
Register the node with the API server. If `--kubeconfig` is not provided, this flag is irrelevant, as the Kubelet won't have an API server to register with. Default to `true`.
<code>--register-schedulable</code> Default: `true`
Register the node as schedulable. Won't have any effect if `--register-node` is false. (DEPRECATED: will be removed in a future version)

<code>--register-with-taints []api.Taint</code>	
	Register the node with the given list of taints (comma separated `=:`). No-op if `--register-node` is `false`.
<code>--registry-burst int32^ ^ ^ ^ ^ Default: 10</code>	
	Maximum size of a bursty pulls, temporarily allows pulls to burst to this number, while still not exceeding `--registry-qps`. Only used if `--registry-qps > 0`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--registry-qps int32^ ^ ^ ^ ^ Default: 5</code>	
	If > 0, limit registry pull QPS to this value. If `0`, unlimited. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--reserved-cpus string</code>	
	A comma-separated list of CPUs or CPU ranges that are reserved for system and kubernetes usage. This specific list will supersede cpu counts in `--system-reserved` and `--kube-reserved`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--resolv-conf string^ ^ ^ ^ ^ Default: `/etc/resolv.conf`</code>	
	Resolver configuration file used as the basis for the container DNS resolution configuration. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--root-dir string^ ^ ^ ^ ^ Default: `/var/lib/kubelet`</code>	
	Directory path for managing kubelet files (volume mounts, etc).
<code>--rotate-certificates</code>	
	<Warning: Beta feature> Auto rotate the kubelet client certificates by requesting new certificates from the `kube-apiserver` when the certificate expiration approaches. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--rotate-server-certificates</code>	
	Auto-request and rotate the kubelet serving certificates by requesting new certificates from the `kube-apiserver` when the certificate expiration approaches. Requires the `RotateKubeletServerCertificate` feature gate to be enabled, and approval of the submitted `CertificateSigningRequest` objects. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--runonce</code>	



If <code>`true`</code> , exit after spawning pods from local manifests or remote urls. Exclusive with <code>`--enable-server`</code> (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--runtime-cgroups</code> string
Optional absolute name of cgroups to create and run the runtime in.
<code>--runtime-request-timeout</code> durationÂ Â Â Â Â Default: <code>`2m0s`</code>
Timeout of all runtime requests except long running request - <code>`pull`</code> , <code>`logs`</code> , <code>`exec`</code> and <code>`attach`</code> . When timeout exceeded, kubelet will cancel the request, throw out an error and retry later. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>`--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--seccomp-profile-root</code> stringÂ Â Â Â Â Default: <code>`/var/lib/kubelet/seccomp`</code>
<Warning: Alpha feature> Directory path for seccomp profiles. (DEPRECATED: will be removed in 1.23, in favor of using the <code>`/seccomp`</code> directory)
<code>--serialize-image-pulls</code> Â Â Â Â Â Default: <code>`true`</code>
Pull images one at a time. We recommend <i>*not*</i> changing the default value on nodes that run docker daemon with version < 1.9 or an <code>`aufs`</code> storage backend. Issue #10959 has more details. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>`--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--skip-headers</code>
If <code>`true`</code> , avoid header prefixes in the log messages
<code>--skip-log-headers</code>
If <code>`true`</code> , avoid headers when opening log files
<code>--stderrthreshold</code> severityÂ Â Â Â Â Default: 2
logs at or above this threshold go to stderr.
<code>--storage-driver-buffer-duration</code> durationÂ Â Â Â Â Default: <code>`1m0s`</code>
Writes in the storage driver will be buffered for this duration, and committed to the non memory backends as a single transaction. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--storage-driver-db</code> stringÂ Â Â Â Â Default: <code>`cadvisor`</code>
Database name. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--storage-driver-host</code> stringÂ Â Â Â Â Default: <code>`localhost:8086`</code>

Database <code>`host:port`</code> . (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--storage-driver-password string</code> Default: <code>`root`</code>
Database password. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--storage-driver-secure</code>
Use secure connection with database (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--storage-driver-table string</code> Default: <code>`stats`</code>
Table name. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--storage-driver-user string</code> Default: <code>`root`</code>
Database username. (DEPRECATED: This is a cadvisor flag that was mistakenly registered with the Kubelet. Due to legacy concerns, it will follow the standard CLI deprecation timeline before being removed.)
<code>--streaming-connection-idle-timeout duration</code> Default: <code>`4h0m0s`</code>
Maximum time a streaming connection can be idle before the connection is automatically closed. <code>`0`</code> indicates no timeout. Example: <code>`5m`</code> . (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--sync-frequency duration</code> Default: <code>`1m0s`</code>
Max period between synchronizing running containers and config. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--system-cgroups string</code>
Optional absolute name of cgroups in which to place all non-kernel processes that are not already inside a cgroup under <code>`/`</code> . Empty for no container. Rolling back the flag requires a reboot. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config`</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--system-reserved mapStringString</code> Default: <code>`\`</code>

	<p>A set of <code>=</code> (e.g. <code>cpu=200m,memory=500Mi,ephemeral-storage=1Gi</code>) pairs that describe resources reserved for non-kubernetes components. Currently only <code>cpu</code> and <code>memory</code> are supported. See <a href="http://kubernetes.io/docs/user-guide/compute-resources">http://kubernetes.io/docs/user-guide/compute-resources</a> for more detail. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)</p>
	<p><code>--system-reserved-cgroup string</code> Default: <code>""</code></p>
	<p>Absolute name of the top level cgroup that is used to manage non-kubernetes components for which compute resources were reserved via <code>--system-reserved</code> flag. Ex. <code>/system-reserved</code>. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)</p>
	<p><code>--tls-cert-file string</code></p>
	<p>File containing x509 Certificate used for serving HTTPS (with intermediate certs, if any, concatenated after server cert). If <code>--tls-cert-file</code> and <code>--tls-private-key-file</code> are not provided, a self-signed certificate and key are generated for the public address and saved to the directory passed to <code>--cert-dir</code>. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's <code>--config</code> flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)</p>
	<p><code>--tls-cipher-suites string</code> Slice</p>

<p>Comma-separated list of cipher suites for the server. If omitted, the default Go cipher suites will be used.</p> <p>Preferred values: TLS_AES_128_GCM_SHA256, TLS_AES_256_GCM_SHA384, TLS_CHACHA20_POLY1305_SHA256, TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_ECDSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305_SHA256, TLS_ECDHE_RSA_WITH_3DES_EDE_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305_SHA256, TLS_RSA_WITH_3DES_EDE_CBC_SHA, TLS_RSA_WITH_AES_128_CBC_SHA, TLS_RSA_WITH_AES_128_GCM_SHA256, TLS_RSA_WITH_AES_256_CBC_SHA, TLS_RSA_WITH_AES_256_GCM_SHA384.</p> <p>Insecure values: TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_ECDSA_WITH_RC4_128_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_RSA_WITH_RC4_128_SHA, TLS_RSA_WITH_AES_128_CBC_SHA256, TLS_RSA_WITH_RC4_128_SHA. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's --config flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)</p>
<p>--tls-min-version string</p>
<p>Minimum TLS version supported. Possible values: `VersionTLS10`, `VersionTLS11`, `VersionTLS12`, `VersionTLS13` (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's --config flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)</p>
<p>--tls-private-key-file string</p>
<p>File containing x509 private key matching --tls-cert-file. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's --config flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)</p>
<p>--topology-manager-policy stringÂ Â Â Â Â Default: `none`</p>

Topology Manager policy to use. Possible values: `none`, `best-effort`, `restricted`, `single-numa-node`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>-v, --v Level</code>
Number for the log level verbosity
<code>--version version[=true]</code>
Print version information and quit
<code>--vmodule moduleSpec</code>
Comma-separated list of `pattern=N` settings for file-filtered logging
<code>--volume-plugin-dir string</code> <code>Default: `/usr/libexec/kubernetes/kubelet-plugins/volume/exec/`</code>
The full path of the directory in which to search for additional third party volume plugins. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)
<code>--volume-stats-aggr-period duration</code> <code>Default: `1m0s`</code>
Specifies interval for kubelet to calculate and cache the volume disk usage for all pods and volumes. To disable volume calculations, set to `0`. (DEPRECATED: This parameter should be set via the config file specified by the Kubelet's `--config` flag. See <a href="https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/">https://kubernetes.io/docs/tasks/administer-cluster/kubelet-config-file/</a> for more information.)

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- [Synopsis](#)
- [Options](#)

# kube-apiserver

## Synopsis

The Kubernetes API server validates and configures data for the api objects which include pods, services, replicationcontrollers, and others. The API Server services REST operations and provides the frontend to the cluster's shared state through which all other components interact.

```
kube-apiserver [flags]
```

## Options

--add-dir-header	
	If true, adds the file directory to the header of the log messages
--admission-control-config-file string	
	File with admission control configuration.
--advertise-address ip	
	The IP address on which to advertise the apiserver to members of the cluster. This address must be reachable by the rest of the cluster. If blank, the --bind-address will be used. If --bind-address is unspecified, the host's default interface will be used.
--allow-privileged	
	If true, allow privileged containers. [default=false]
--alsologtostderr	
	log to standard error as well as files
--anonymous-auth	Default: true
	Enables anonymous requests to the secure port of the API server. Requests that are not rejected by another authentication method are treated as anonymous requests. Anonymous requests have a username of system:anonymous, and a group name of system:unauthenticated.
--api-audiences stringSlice	
	Identifiers of the API. The service account token authenticator will validate that tokens used against the API are bound to at least one of these audiences. If the --service-account-issuer flag is configured and this flag is not, this field defaults to a single element list containing the issuer URL.
--apiserver-count int	Default: 1
	The number of apiservers running in the cluster, must be a positive number. (In use when --endpoint-reconciler-type=master-count is enabled.)
--audit-log-batch-buffer-size int	Default: 10000
	The size of the buffer to store events before batching and writing. Only used in batch mode.
--audit-log-batch-max-size int	Default: 1
	The maximum size of a batch. Only used in batch mode.

<code>--audit-log-batch-max-wait duration</code>	
	The amount of time to wait before force writing the batch that hadn't reached the max size. Only used in batch mode.
<code>--audit-log-batch-throttle-burst int</code>	
	Maximum number of requests sent at the same moment if ThrottleQPS was not utilized before. Only used in batch mode.
<code>--audit-log-batch-throttle-enable</code>	
	Whether batching throttling is enabled. Only used in batch mode.
<code>--audit-log-batch-throttle-qps float32</code>	
	Maximum average number of batches per second. Only used in batch mode.
<code>--audit-log-compress</code>	
	If set, the rotated log files will be compressed using gzip.
<code>--audit-log-format string</code> <code>^ ^ ^ ^ ^</code> Default: "json"	
	Format of saved audits. "legacy" indicates 1-line text format for each event. "json" indicates structured json format. Known formats are legacy,json.
<code>--audit-log-maxage int</code>	
	The maximum number of days to retain old audit log files based on the timestamp encoded in their filename.
<code>--audit-log-maxbackup int</code>	
	The maximum number of old audit log files to retain.
<code>--audit-log-maxsize int</code>	
	The maximum size in megabytes of the audit log file before it gets rotated.
<code>--audit-log-mode string</code> <code>^ ^ ^ ^ ^</code> Default: "blocking"	
	Strategy for sending audit events. Blocking indicates sending events should block server responses. Batch causes the backend to buffer and write events asynchronously. Known modes are batch,blocking,blocking-strict.
<code>--audit-log-path string</code>	
	If set, all requests coming to the apiserver will be logged to this file. '-' means standard out.
<code>--audit-log-truncate-enabled</code>	
	Whether event and batch truncating is enabled.
<code>--audit-log-truncate-max-batch-size int</code> <code>^ ^ ^ ^ ^</code> Default: 10485760	
	Maximum size of the batch sent to the underlying backend. Actual serialized size can be several hundreds of bytes greater. If a batch exceeds this limit, it is split into several batches of smaller size.
<code>--audit-log-truncate-max-event-size int</code> <code>^ ^ ^ ^ ^</code> Default: 102400	
	Maximum size of the audit event sent to the underlying backend. If the size of an event is greater than this number, first request and response are removed, and if this doesn't reduce the size enough, event is discarded.
<code>--audit-log-version string</code> <code>^ ^ ^ ^ ^</code> Default: "audit.k8s.io/v1"	

	API group and version used for serializing audit events written to log.
<code>--audit-policy-file</code> string	
	Path to the file that defines the audit policy configuration.
<code>--audit-webhook-batch-buffer-size</code> int <sup>32</sup> Default: 10000	
	The size of the buffer to store events before batching and writing. Only used in batch mode.
<code>--audit-webhook-batch-max-size</code> int <sup>32</sup> Default: 400	
	The maximum size of a batch. Only used in batch mode.
<code>--audit-webhook-batch-max-wait</code> duration Default: 30s	
	The amount of time to wait before force writing the batch that hadn't reached the max size. Only used in batch mode.
<code>--audit-webhook-batch-throttle-burst</code> int <sup>32</sup> Default: 15	
	Maximum number of requests sent at the same moment if ThrottleQPS was not utilized before. Only used in batch mode.
<code>--audit-webhook-batch-throttle-enable</code> Default: true	
	Whether batching throttling is enabled. Only used in batch mode.
<code>--audit-webhook-batch-throttle-qps</code> float <sup>32</sup> Default: 10	
	Maximum average number of batches per second. Only used in batch mode.
<code>--audit-webhook-config-file</code> string	
	Path to a kubeconfig formatted file that defines the audit webhook configuration.
<code>--audit-webhook-initial-backoff</code> duration Default: 10s	
	The amount of time to wait before retrying the first failed request.
<code>--audit-webhook-mode</code> string Default: "batch"	
	Strategy for sending audit events. Blocking indicates sending events should block server responses. Batch causes the backend to buffer and write events asynchronously. Known modes are batch,blocking,blocking-strict.
<code>--audit-webhook-truncate-enabled</code>	
	Whether event and batch truncating is enabled.
<code>--audit-webhook-truncate-max-batch-size</code> int <sup>32</sup> Default: 10485760	
	Maximum size of the batch sent to the underlying backend. Actual serialized size can be several hundreds of bytes greater. If a batch exceeds this limit, it is split into several batches of smaller size.
<code>--audit-webhook-truncate-max-event-size</code> int <sup>32</sup> Default: 102400	
	Maximum size of the audit event sent to the underlying backend. If the size of an event is greater than this number, first request and response are removed, and if this doesn't reduce the size enough, event is discarded.
<code>--audit-webhook-version</code> string Default: "audit.k8s.io/v1"	
	API group and version used for serializing audit events written to webhook.
<code>--authentication-token-webhook-cache-ttl</code> duration Default: 2m0s	



	The duration to cache responses from the webhook token authenticator.
<code>--authentication-token-webhook-config-file</code> string	
	File with webhook configuration for token authentication in kubeconfig format. The API server will query the remote service to determine authentication for bearer tokens.
<code>--authentication-token-webhook-version</code> string <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: "v1beta1"	
	The API version of the authentication.k8s.io TokenReview to send to and expect from the webhook.
<code>--authorization-mode</code> stringSlice <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: [AlwaysAllow]	
	Ordered list of plug-ins to do authorization on secure port. Comma-delimited list of: AlwaysAllow,AlwaysDeny,ABAC,Webhook,RBAC,Node.
<code>--authorization-policy-file</code> string	
	File with authorization policy in json line by line format, used with <code>--authorization-mode=ABAC</code> , on the secure port.
<code>--authorization-webhook-cache-authorized-ttl</code> duration <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: 5m0s	
	The duration to cache 'authorized' responses from the webhook authorizer.
<code>--authorization-webhook-cache-unauthorized-ttl</code> duration <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: 30s	
	The duration to cache 'unauthorized' responses from the webhook authorizer.
<code>--authorization-webhook-config-file</code> string	
	File with webhook configuration in kubeconfig format, used with <code>--authorization-mode=Webhook</code> . The API server will query the remote service to determine access on the API server's secure port.
<code>--authorization-webhook-version</code> string <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: "v1beta1"	
	The API version of the authorization.k8s.io SubjectAccessReview to send to and expect from the webhook.
<code>--azure-container-registry-config</code> string	
	Path to the file containing Azure container registry configuration information.
<code>--bind-address</code> ip <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: 0.0.0.0	
	The IP address on which to listen for the <code>--secure-port</code> port. The associated interface(s) must be reachable by the rest of the cluster, and by CLI/web clients. If blank or an unspecified address (0.0.0.0 or ::), all interfaces will be used.
<code>--cert-dir</code> string <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> <sup>^</sup> Default: "/var/run/kubernetes"	
	The directory where the TLS certs are located. If <code>--tls-cert-file</code> and <code>--tls-private-key-file</code> are provided, this flag will be ignored.
<code>--client-ca-file</code> string	
	If set, any request presenting a client certificate signed by one of the authorities in the client-ca-file is authenticated with an identity corresponding to the CommonName of the client certificate.
<code>--cloud-config</code> string	

	The path to the cloud provider configuration file. Empty string for no configuration file.
--cloud-provider string	
	The provider for cloud services. Empty string for no provider.
--cloud-provider-gce-l7lb-src-cidrs cidrsÂ Â Â Â Â Default: 130.211.0.0/22,35.191.0.0/16	
	CIDRs opened in GCE firewall for L7 LB traffic proxy & health checks
--contention-profiling	
	Enable lock contention profiling, if profiling is enabled
--cors-allowed-origins stringSlice	
	List of allowed origins for CORS, comma separated. An allowed origin can be a regular expression to support subdomain matching. If this list is empty CORS will not be enabled.
--default-not-ready-toleration-seconds intÂ Â Â Â Â Default: 300	
	Indicates the tolerationSeconds of the toleration for notReady:NoExecute that is added by default to every pod that does not already have such a toleration.
--default-unreachable-toleration-seconds intÂ Â Â Â Â Default: 300	
	Indicates the tolerationSeconds of the toleration for unreachable:NoExecute that is added by default to every pod that does not already have such a toleration.
--default-watch-cache-size intÂ Â Â Â Â Default: 100	
	Default watch cache size. If zero, watch cache will be disabled for resources that do not have a default watch size set.
--delete-collection-workers intÂ Â Â Â Â Default: 1	
	Number of workers spawned for DeleteCollection call. These are used to speed up namespace cleanup.
--disable-admission-plugins stringSlice	

admission plugins that should be disabled although they are in the default enabled plugins list (NamespaceLifecycle, LimitRanger, ServiceAccount, TaintNodesByCondition, Priority, DefaultTolerationSeconds, DefaultStorageClass, StorageObjectInUseProtection, PersistentVolumeClaimResize, RuntimeClass, CertificateApproval, CertificateSigning, CertificateSubjectRestriction, DefaultIngressClass, MutatingAdmissionWebhook, ValidatingAdmissionWebhook, ResourceQuota). Comma-delimited list of admission plugins: AlwaysAdmit, AlwaysDeny, AlwaysPullImages, CertificateApproval, CertificateSigning, CertificateSubjectRestriction, DefaultIngressClass, DefaultStorageClass, DefaultTolerationSeconds, DenyEscalatingExec, DenyExecOnPrivileged, EventRateLimit, ExtendedResourceToleration, ImagePolicyWebhook, LimitPodHardAntiAffinityTopology, LimitRanger, MutatingAdmissionWebhook, NamespaceAutoProvision, NamespaceExists, NamespaceLifecycle, NodeRestriction, OwnerReferencesPermissionEnforcement, PersistentVolumeClaimResize, PersistentVolumeLabel, PodNodeSelector, PodSecurityPolicy, PodTolerationRestriction, Priority, ResourceQuota, RuntimeClass, SecurityContextDeny, ServiceAccount, StorageObjectInUseProtection, TaintNodesByCondition, ValidatingAdmissionWebhook. The order of plugins in this flag does not matter.
--egress-selector-config-file string
File with apiserver egress selector configuration.
--enable-admission-plugins stringSlice
admission plugins that should be enabled in addition to default enabled ones (NamespaceLifecycle, LimitRanger, ServiceAccount, TaintNodesByCondition, Priority, DefaultTolerationSeconds, DefaultStorageClass, StorageObjectInUseProtection, PersistentVolumeClaimResize, RuntimeClass, CertificateApproval, CertificateSigning, CertificateSubjectRestriction, DefaultIngressClass, MutatingAdmissionWebhook, ValidatingAdmissionWebhook, ResourceQuota). Comma-delimited list of admission plugins: AlwaysAdmit, AlwaysDeny, AlwaysPullImages, CertificateApproval, CertificateSigning, CertificateSubjectRestriction, DefaultIngressClass, DefaultStorageClass, DefaultTolerationSeconds, DenyEscalatingExec, DenyExecOnPrivileged, EventRateLimit, ExtendedResourceToleration, ImagePolicyWebhook, LimitPodHardAntiAffinityTopology, LimitRanger, MutatingAdmissionWebhook, NamespaceAutoProvision, NamespaceExists, NamespaceLifecycle, NodeRestriction, OwnerReferencesPermissionEnforcement, PersistentVolumeClaimResize, PersistentVolumeLabel, PodNodeSelector, PodSecurityPolicy, PodTolerationRestriction, Priority, ResourceQuota, RuntimeClass, SecurityContextDeny, ServiceAccount, StorageObjectInUseProtection, TaintNodesByCondition, ValidatingAdmissionWebhook. The order of plugins in this flag does not matter.
--enable-aggregator-routing

Turns on aggregator routing requests to endpoints IP rather than cluster IP.
--enable-bootstrap-token-auth
Enable to allow secrets of type 'bootstrap.kubernetes.io/token' in the 'kube-system' namespace to be used for TLS bootstrapping authentication.
--enable-garbage-collectorÂ Â Â Â Â Default: true
Enables the generic garbage collector. MUST be synced with the corresponding flag of the kube-controller-manager.
--enable-priority-and-fairnessÂ Â Â Â Â Default: true
If true and the APIPriorityAndFairness feature gate is enabled, replace the max-in-flight handler with an enhanced one that queues and dispatches with priority and fairness
--encryption-provider-config string
The file containing configuration for encryption providers to be used for storing secrets in etcd
--endpoint-reconciler-type stringÂ Â Â Â Â Default: "lease"
Use an endpoint reconciler (master-count, lease, none)
--etcd-cafile string
SSL Certificate Authority file used to secure etcd communication.
--etcd-certfile string
SSL certification file used to secure etcd communication.
--etcd-compaction-interval durationÂ Â Â Â Â Default: 5m0s
The interval of compaction requests. If 0, the compaction request from apiserver is disabled.
--etcd-count-metric-poll-period durationÂ Â Â Â Â Default: 1m0s
Frequency of polling etcd for number of resources per type. 0 disables the metric collection.
--etcd-db-metric-poll-interval durationÂ Â Â Â Â Default: 30s
The interval of requests to poll etcd and update metric. 0 disables the metric collection
--etcd-healthcheck-timeout durationÂ Â Â Â Â Default: 2s
The timeout to use when checking etcd health.
--etcd-keyfile string
SSL key file used to secure etcd communication.
--etcd-prefix stringÂ Â Â Â Â Default: "/registry"
The prefix to prepend to all resource paths in etcd.
--etcd-servers stringSlice
List of etcd servers to connect with (scheme://ip:port), comma separated.
--etcd-servers-overrides stringSlice
Per-resource etcd servers overrides, comma separated. The individual override format: group/resource#servers, where servers are URLs, semicolon separated.
--event-ttl durationÂ Â Â Â Â Default: 1h0m0s

	Amount of time to retain events.
<code>--experimental-logging-sanitization</code>	
	<p>[Experimental] When enabled prevents logging of fields tagged as sensitive (passwords, keys, tokens).</p> <p>Runtime log sanitization may introduce significant computation overhead and therefore should not be enabled in production.</p>
<code>--external-hostname</code> string	
	The hostname to use when generating externalized URLs for this master (e.g. Swagger API Docs or OpenID Discovery).
<code>--feature-gates</code> mapStringBool	

A set of key=value pairs that describe feature gates for alpha/experimental features. Options are:

APIListChunking=true|false (BETA - default=true)  
APIPriorityAndFairness=true|false (BETA - default=true)  
APIResponseCompression=true|false (BETA - default=true)  
APIServerIdentity=true|false (ALPHA - default=false)  
AllAlpha=true|false (ALPHA - default=false)  
AllBeta=true|false (BETA - default=false)  
AllowInsecureBackendProxy=true|false (BETA - default=true)  
AnyVolumeDataSource=true|false (ALPHA - default=false)  
AppArmor=true|false (BETA - default=true)  
BalanceAttachedNodeVolumes=true|false (ALPHA - default=false)  
BoundServiceAccountTokenVolume=true|false (ALPHA - default=false)  
CPUManager=true|false (BETA - default=true)  
CRIContainerLogRotation=true|false (BETA - default=true)  
CSIInlineVolume=true|false (BETA - default=true)  
CSIMigration=true|false (BETA - default=true)  
CSIMigrationAWS=true|false (BETA - default=false)  
CSIMigrationAWSComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureDisk=true|false (BETA - default=false)  
CSIMigrationAzureDiskComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureFile=true|false (ALPHA - default=false)  
CSIMigrationAzureFileComplete=true|false (ALPHA - default=false)  
CSIMigrationGCE=true|false (BETA - default=false)  
CSIMigrationGCEComplete=true|false (ALPHA - default=false)  
CSIMigrationOpenStack=true|false (BETA - default=false)  
CSIMigrationOpenStackComplete=true|false (ALPHA - default=false)  
CSIMigrationvSphere=true|false (BETA - default=false)  
CSIMigrationvSphereComplete=true|false (BETA - default=false)  
CSIServiceAccountToken=true|false (ALPHA - default=false)  
CSIStorageCapacity=true|false (ALPHA - default=false)  
CSIVolumeFSGroupPolicy=true|false (BETA - default=true)  
ConfigurableFSGroupPolicy=true|false (BETA - default=true)  
CronJobControllerV2=true|false (ALPHA - default=false)  
CustomCPUCFSQuotaPeriod=true|false (ALPHA - default=false)  
DefaultPodTopologySpread=true|false (BETA - default=true)  
DevicePlugins=true|false (BETA - default=true)  
DisableAcceleratorUsageMetrics=true|false (BETA - default=true)  
DownwardAPIHugePages=true|false (ALPHA - default=false)  
DynamicKubeletConfig=true|false (BETA - default=true)  
EfficientWatchResumption=true|false (ALPHA - default=false)  
EndpointSlice=true|false (BETA - default=true)  
EndpointSliceNodeName=true|false (ALPHA - default=false)  
EndpointSliceProxying=true|false (BETA - default=true)  
EndpointSliceTerminatingCondition=true|false (ALPHA - default=false)  
EphemeralContainers=true|false (ALPHA - default=false)  
ExpandCSIVolumes=true|false (BETA - default=true)  
ExpandInUsePersistentVolumes=true|false (BETA - default=true)  
ExpandPersistentVolumes=true|false (BETA - default=true)  
ExperimentalHostUserNamespaceDefaulting=true|false (BETA -

--goaway-chance float	
	To prevent HTTP/2 clients from getting stuck on a single apiserver, randomly close a connection (GOAWAY). The client's other in-flight requests won't be affected, and the client will reconnect, likely landing on a different apiserver after going through the load balancer again. This argument sets the fraction of requests that will be sent a GOAWAY. Clusters with single apiservers, or which don't use a load balancer, should NOT enable this. Min is 0 (off), Max is .02 (1/50 requests); .001 (1/1000) is a recommended starting point.
-h, --help	
	help for kube-apiserver
--http2-max-streams-per-connection int	
	The limit that the server gives to clients for the maximum number of streams in an HTTP/2 connection. Zero means to use golang's default.
--identity-lease-duration-seconds int	Default: 3600
	The duration of kube-apiserver lease in seconds, must be a positive number. (In use when the APIServerIdentity feature gate is enabled.)
--identity-lease-renew-interval-seconds int	Default: 10
	The interval of kube-apiserver renewing its lease in seconds, must be a positive number. (In use when the APIServerIdentity feature gate is enabled.)
--kubelet-certificate-authority string	
	Path to a cert file for the certificate authority.
--kubelet-client-certificate string	
	Path to a client cert file for TLS.
--kubelet-client-key string	
	Path to a client key file for TLS.
--kubelet-preferred-address-types stringSlice	Default: [Hostname,InternalDNS,InternalIP,ExternalDNS,ExternalIP]
	List of the preferred NodeAddressTypes to use for kubelet connections.
--kubelet-timeout duration	Default: 5s
	Timeout for kubelet operations.
--kubernetes-service-node-port int	
	If non-zero, the Kubernetes master service (which apiserver creates/ maintains) will be of type NodePort, using this as the value of the port. If zero, the Kubernetes master service will be of type ClusterIP.
--livez-grace-period duration	
	This option represents the maximum amount of time it should take for apiserver to complete its startup sequence and become live. From apiserver's start time to when this amount of time has elapsed, /livez will assume that unfinished post-start hooks will complete successfully and therefore return true.
--log-backtrace-at traceLocation	Default: :0
	when logging hits line file:N, emit a stack trace

<code>--log-dir</code> string
If non-empty, write log files in this directory
<code>--log-file</code> string
If non-empty, use this log file
<code>--log-file-max-size</code> uintââââ Default: 1800
Defines the maximum size a log file can grow to. Unit is megabytes. If the value is 0, the maximum file size is unlimited.
<code>--log-flush-frequency</code> durationââââ Default: 5s
Maximum number of seconds between log flushes
<code>--logging-format</code> stringâââââ Default: "text"
Sets the log format. Permitted formats: "json", "text". Non-default formats don't honor these flags: <code>--add_dir_header</code> , <code>--alsologtostderr</code> , <code>--log_backtrace_at</code> , <code>--log_dir</code> , <code>--log_file</code> , <code>--log_file_max_size</code> , <code>--logtostderr</code> , <code>--one_output</code> , <code>--skip_headers</code> , <code>--skip_log_headers</code> , <code>--stderrthreshold</code> , <code>--vmodule</code> , <code>--log-flush-frequency</code> . Non-default choices are currently alpha and subject to change without warning.
<code>--logtostderr</code> âââââ Default: true
log to standard error instead of files
<code>--master-service-namespace</code> stringâââââ Default: "default"
DEPRECATED: the namespace from which the Kubernetes master services should be injected into pods.
<code>--max-connection-bytes-per-sec</code> int
If non-zero, throttle each user connection to this number of bytes/sec. Currently only applies to long-running requests.
<code>--max-mutating-requests-inflight</code> intâââââ Default: 200
The maximum number of mutating requests in flight at a given time. When the server exceeds this, it rejects requests. Zero for no limit.
<code>--max-requests-inflight</code> intâââââ Default: 400
The maximum number of non-mutating requests in flight at a given time. When the server exceeds this, it rejects requests. Zero for no limit.
<code>--min-request-timeout</code> intâââââ Default: 1800
An optional field indicating the minimum number of seconds a handler must keep a request open before timing it out. Currently only honored by the watch request handler, which picks a randomized value above this number as the connection timeout, to spread out load.
<code>--oidc-ca-file</code> string
If set, the OpenID server's certificate will be verified by one of the authorities in the <code>oidc-ca-file</code> , otherwise the host's root CA set will be used.
<code>--oidc-client-id</code> string
The client ID for the OpenID Connect client, must be set if <code>oidc-issuer-url</code> is set.
<code>--oidc-groups-claim</code> string



	If provided, the name of a custom OpenID Connect claim for specifying user groups. The claim value is expected to be a string or array of strings. This flag is experimental, please see the authentication documentation for further details.
<code>--oidc-groups-prefix</code> string	
	If provided, all groups will be prefixed with this value to prevent conflicts with other authentication strategies.
<code>--oidc-issuer-url</code> string	
	The URL of the OpenID issuer, only HTTPS scheme will be accepted. If set, it will be used to verify the OIDC JSON Web Token (JWT).
<code>--oidc-required-claim</code> mapStringString	
	A key=value pair that describes a required claim in the ID Token. If set, the claim is verified to be present in the ID Token with a matching value. Repeat this flag to specify multiple claims.
<code>--oidc-signing-algs</code> stringSlice Default: [RS256]	
	Comma-separated list of allowed JOSE asymmetric signing algorithms. JWTs with a 'alg' header value not in this list will be rejected. Values are defined by RFC 7518 <a href="https://tools.ietf.org/html/rfc7518#section-3.1">https://tools.ietf.org/html/rfc7518#section-3.1</a> .
<code>--oidc-username-claim</code> string Default: "sub"	
	The OpenID claim to use as the user name. Note that claims other than the default ('sub') is not guaranteed to be unique and immutable. This flag is experimental, please see the authentication documentation for further details.
<code>--oidc-username-prefix</code> string	
	If provided, all usernames will be prefixed with this value. If not provided, username claims other than 'email' are prefixed by the issuer URL to avoid clashes. To skip any prefixing, provide the value '-'.
<code>--one-output</code>	
	If true, only write logs to their native severity level (vs also writing to each lower severity level)
<code>--permit-port-sharing</code>	
	If true, SO_REUSEPORT will be used when binding the port, which allows more than one instance to bind on the same address and port. [default=false]
<code>--profiling</code> Default: true	
	Enable profiling via web interface host:port/debug/pprof/
<code>--proxy-client-cert-file</code> string	

	Client certificate used to prove the identity of the aggregator or kube-apiserver when it must call out during a request. This includes proxying requests to a user api-server and calling out to webhook admission plugins. It is expected that this cert includes a signature from the CA in the --requestheader-client-ca-file flag. That CA is published in the 'extension-apiserver-authentication' configmap in the kube-system namespace. Components receiving calls from kube-aggregator should use that CA to perform their half of the mutual TLS verification.
--proxy-client-key-file string	
	Private key for the client certificate used to prove the identity of the aggregator or kube-apiserver when it must call out during a request. This includes proxying requests to a user api-server and calling out to webhook admission plugins.
--request-timeout durationÂ Â Â Â Â Default: 1m0s	
	An optional field indicating the duration a handler must keep a request open before timing it out. This is the default request timeout for requests but may be overridden by flags such as --min-request-timeout for specific types of requests.
--requestheader-allowed-names stringSlice	
	List of client certificate common names to allow to provide usernames in headers specified by --requestheader-username-headers. If empty, any client certificate validated by the authorities in --requestheader-client-ca-file is allowed.
--requestheader-client-ca-file string	
	Root certificate bundle to use to verify client certificates on incoming requests before trusting usernames in headers specified by --requestheader-username-headers. WARNING: generally do not depend on authorization being already done for incoming requests.
--requestheader-extra-headers-prefix stringSlice	
	List of request header prefixes to inspect. X-Remote-Extra- is suggested.
--requestheader-group-headers stringSlice	
	List of request headers to inspect for groups. X-Remote-Group is suggested.
--requestheader-username-headers stringSlice	
	List of request headers to inspect for usernames. X-Remote-User is common.
--runtime-config mapStringString	

<p>A set of key=value pairs that enable or disable built-in APIs. Supported options are:</p> <p>v1=true false for the core API group</p> <p>&lt;group&gt;/&lt;version&gt;=true false for a specific API group and version (e.g. apps/v1=true)</p> <p>api/all=true false controls all API versions</p> <p>api/ga=true false controls all API versions of the form v[0-9]+</p> <p>api/beta=true false controls all API versions of the form v[0-9]+beta[0-9]+</p> <p>api/alpha=true false controls all API versions of the form v[0-9]+alpha[0-9]+</p> <p>api/legacy is deprecated, and will be removed in a future version</p>
<p>--secure-port int Default: 6443</p>
<p>The port on which to serve HTTPS with authentication and authorization. It cannot be switched off with 0.</p>
<p>--service-account-extend-token-expiration Default: true</p>
<p>Turns on projected service account expiration extension during token generation, which helps safe transition from legacy token to bound service account token feature. If this flag is enabled, admission injected tokens would be extended up to 1 year to prevent unexpected failure during transition, ignoring value of service-account-max-token-expiration.</p>
<p>--service-account-issuer string</p>
<p>Identifier of the service account token issuer. The issuer will assert this identifier in "iss" claim of issued tokens. This value is a string or URI. If this option is not a valid URI per the OpenID Discovery 1.0 spec, the ServiceAccountIssuerDiscovery feature will remain disabled, even if the feature gate is set to true. It is highly recommended that this value comply with the OpenID spec: <a href="https://openid.net/specs/openid-connect-discovery-1_0.html">https://openid.net/specs/openid-connect-discovery-1_0.html</a>. In practice, this means that service-account-issuer must be an https URL. It is also highly recommended that this URL be capable of serving OpenID discovery documents at {service-account-issuer}/.well-known/openid-configuration.</p>
<p>--service-account-jwks-uri string</p>
<p>Overrides the URI for the JSON Web Key Set in the discovery doc served at /.well-known/openid-configuration. This flag is useful if the discovery doc and key set are served to relying parties from a URL other than the API server's external (as auto-detected or overridden with external-hostname). Only valid if the ServiceAccountIssuerDiscovery feature gate is enabled.</p>
<p>--service-account-key-file stringArray</p>
<p>File containing PEM-encoded x509 RSA or ECDSA private or public keys, used to verify ServiceAccount tokens. The specified file can contain multiple keys, and the flag can be specified multiple times with different files. If unspecified, --tls-private-key-file is used. Must be specified when --service-account-signing-key is provided</p>
<p>--service-account-lookup Default: true</p>

If true, validate ServiceAccount tokens exist in etcd as part of authentication.
--service-account-max-token-expiration duration
The maximum validity duration of a token created by the service account token issuer. If an otherwise valid TokenRequest with a validity duration larger than this value is requested, a token will be issued with a validity duration of this value.
--service-account-signing-key-file string
Path to the file that contains the current private key of the service account token issuer. The issuer will sign issued ID tokens with this private key.
--service-cluster-ip-range string
A CIDR notation IP range from which to assign service cluster IPs. This must not overlap with any IP ranges assigned to nodes or pods.
--service-node-port-range portRangeÂ Â Â Â Â Default: 30000-32767
A port range to reserve for services with NodePort visibility. Example: '30000-32767'. Inclusive at both ends of the range.
--show-hidden-metrics-for-version string
The previous version for which you want to show hidden metrics. Only the previous minor version is meaningful, other values will not be allowed. The format is <major>.<minor>, e.g.: '1.16'. The purpose of this format is make sure you have the opportunity to notice if the next release hides additional metrics, rather than being surprised when they are permanently removed in the release after that.
--shutdown-delay-duration duration
Time to delay the termination. During that time the server keeps serving requests normally. The endpoints /healthz and /livez will return success, but /readyz immediately returns failure. Graceful termination starts after this delay has elapsed. This can be used to allow load balancer to stop sending traffic to this server.
--skip-headers
If true, avoid header prefixes in the log messages
--skip-log-headers
If true, avoid headers when opening log files
--stderrthreshold severityÂ Â Â Â Â Default: 2
logs at or above this threshold go to stderr
--storage-backend string
The storage backend for persistence. Options: 'etcd3' (default).
--storage-media-type stringÂ Â Â Â Â Default: "application/vnd.kubernetes.protobuf"
The media type to use to store objects in storage. Some resources or storage backends may only support a specific media type and will ignore this setting.
--tls-cert-file string

	File containing the default x509 Certificate for HTTPS. (CA cert, if any, concatenated after server cert). If HTTPS serving is enabled, and --tls-cert-file and --tls-private-key-file are not provided, a self-signed certificate and key are generated for the public address and saved to the directory specified by --cert-dir.
<b>--tls-cipher-suites</b> stringSlice	
	<p>Comma-separated list of cipher suites for the server. If omitted, the default Go cipher suites will be used.</p> <p>Preferred values: TLS_AES_128_GCM_SHA256, TLS_AES_256_GCM_SHA384, TLS_CHACHA20_POLY1305_SHA256, TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_ECDSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305_SHA256, TLS_ECDHE_RSA_WITH_3DES_EDE_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305_SHA256, TLS_RSA_WITH_3DES_EDE_CBC_SHA, TLS_RSA_WITH_AES_128_CBC_SHA, TLS_RSA_WITH_AES_128_GCM_SHA256, TLS_RSA_WITH_AES_256_CBC_SHA, TLS_RSA_WITH_AES_256_GCM_SHA384.</p> <p>Insecure values: TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_ECDSA_WITH_RC4_128_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_RSA_WITH_RC4_128_SHA, TLS_RSA_WITH_AES_128_CBC_SHA256, TLS_RSA_WITH_RC4_128_SHA.</p>
<b>--tls-min-version</b> string	
	Minimum TLS version supported. Possible values: VersionTLS10, VersionTLS11, VersionTLS12, VersionTLS13
<b>--tls-private-key-file</b> string	
	File containing the default x509 private key matching --tls-cert-file.
<b>--tls-sni-cert-key</b> namedCertKeyÂ Â Â Â Default: []	

A pair of x509 certificate and private key file paths, optionally suffixed with a list of domain patterns which are fully qualified domain names, possibly with prefixed wildcard segments. The domain patterns also allow IP addresses, but IPs should only be used if the apiserver has visibility to the IP address requested by a client. If no domain patterns are provided, the names of the certificate are extracted. Non-wildcard matches trump over wildcard matches, explicit domain patterns trump over extracted names. For multiple key/certificate pairs, use the --tls-sni-cert-key multiple times. Examples: "example.crt,example.key" or "foo.crt,foo.key:*.foo.com,foo.com".
--token-auth-file string
If set, the file that will be used to secure the secure port of the API server via token authentication.
-v, --v Level
number for the log level verbosity
--version version[=true]
Print version information and quit
--vmodule moduleSpec
comma-separated list of pattern=N settings for file-filtered logging
--watch-cache Default: true
Enable watch caching in the apiserver
--watch-cache-sizes stringSlice
Watch cache size settings for some resources (pods, nodes, etc.), comma separated. The individual setting format: resource[.group]#size, where resource is lowercase plural (no version), group is omitted for resources of apiVersion v1 (the legacy core API) and included for others, and size is a number. It takes effect when watch-cache is enabled. Some resources (replicationcontrollers, endpoints, nodes, pods, services, apiservices.apiregistration.k8s.io) have system defaults set by heuristics, others default to default-watch-cache-size

## Feedback

Was this page helpful?

Yes No

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- [Synopsis](#)
- [Options](#)

# kube-controller-manager

## Synopsis

*The Kubernetes controller manager is a daemon that embeds the core control loops shipped with Kubernetes. In applications of robotics and automation, a control loop is a non-terminating loop that regulates the state of the system. In Kubernetes, a controller is a control loop that watches the shared state of the cluster through the apiserver and makes changes attempting to move the current state towards the desired state. Examples of controllers that ship with Kubernetes today are the replication controller, endpoints controller, namespace controller, and serviceaccounts controller.*

```
kube-controller-manager [flags]
```

## Options

--add-dir-header	
	If true, adds the file directory to the header of the log messages
--allocate-node-cidrs	
	Should CIDRs for Pods be allocated and set on the cloud provider.
--alsologtostderr	
	log to standard error as well as files
--attach-detach-reconcile-sync-period duration	Default: 1m0s
	The reconciler sync wait time between volume attach detach. This duration must be larger than one second, and increasing this value from the default may allow for volumes to be mismatched with pods.
--authentication-kubeconfig string	
	kubeconfig file pointing at the 'core' kubernetes server with enough rights to create tokenreviews.authentication.k8s.io. This is optional. If empty, all token requests are considered to be anonymous and no client CA is looked up in the cluster.
--authentication-skip-lookup	
	If false, the authentication-kubeconfig will be used to lookup missing authentication configuration from the cluster.
--authentication-token-webhook-cache-ttl duration	Default: 10s
	The duration to cache responses from the webhook token authenticator.
--authentication-tolerate-lookup-failure	
	If true, failures to look up missing authentication configuration from the cluster are not considered fatal. Note that this can result in authentication that treats all requests as anonymous.
--authorization-always-allow-paths stringSlice	Default: [/healthz]
	A list of HTTP paths to skip during authorization, i.e. these are authorized without contacting the 'core' kubernetes server.

<code>--authorization-kubeconfig</code> string	
	kubeconfig file pointing at the 'core' kubernetes server with enough rights to create subjectaccessreviews.authorization.k8s.io. This is optional. If empty, all requests not skipped by authorization are forbidden.
<code>--authorization-webhook-cache-authorized-ttl</code> durationÂ Â Â Â Â Default: 10s	
	The duration to cache 'authorized' responses from the webhook authorizer.
<code>--authorization-webhook-cache-unauthorized-ttl</code> durationÂ Â Â Â Â Default: 10s	
	The duration to cache 'unauthorized' responses from the webhook authorizer.
<code>--azure-container-registry-config</code> string	
	Path to the file containing Azure container registry configuration information.
<code>--bind-address</code> ipÂ Â Â Â Â Default: 0.0.0.0	
	The IP address on which to listen for the --secure-port port. The associated interface(s) must be reachable by the rest of the cluster, and by CLI/web clients. If blank or an unspecified address (0.0.0.0 or ::), all interfaces will be used.
<code>--cert-dir</code> string	
	The directory where the TLS certs are located. If --tls-cert-file and --tls-private-key-file are provided, this flag will be ignored.
<code>--cidr-allocator-type</code> stringÂ Â Â Â Â Default: "RangeAllocator"	
	Type of CIDR allocator to use
<code>--client-ca-file</code> string	
	If set, any request presenting a client certificate signed by one of the authorities in the client-ca-file is authenticated with an identity corresponding to the CommonName of the client certificate.
<code>--cloud-config</code> string	
	The path to the cloud provider configuration file. Empty string for no configuration file.
<code>--cloud-provider</code> string	
	The provider for cloud services. Empty string for no provider.
<code>--cluster-cidr</code> string	
	CIDR Range for Pods in cluster. Requires --allocate-node-cidrs to be true
<code>--cluster-name</code> stringÂ Â Â Â Â Default: "kubernetes"	
	The instance prefix for the cluster.
<code>--cluster-signing-cert-file</code> string	
	Filename containing a PEM-encoded X509 CA certificate used to issue cluster-scoped certificates. If specified, no more specific --cluster-signing-* flag may be specified.
<code>--cluster-signing-duration</code> durationÂ Â Â Â Â Default: 8760h0m0s	
	The length of duration signed certificates will be given.
<code>--cluster-signing-key-file</code> string	



Filename containing a PEM-encoded RSA or ECDSA private key used to sign cluster-scoped certificates. If specified, no more specific --cluster-signing-* flag may be specified.
--cluster-signing-kube-apiserver-client-cert-file string
Filename containing a PEM-encoded X509 CA certificate used to issue certificates for the kubernetes.io/kube-apiserver-client signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-kube-apiserver-client-key-file string
Filename containing a PEM-encoded RSA or ECDSA private key used to sign certificates for the kubernetes.io/kube-apiserver-client signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-kubelet-client-cert-file string
Filename containing a PEM-encoded X509 CA certificate used to issue certificates for the kubernetes.io/kube-apiserver-client-kubelet signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-kubelet-client-key-file string
Filename containing a PEM-encoded RSA or ECDSA private key used to sign certificates for the kubernetes.io/kube-apiserver-client-kubelet signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-kubelet-serving-cert-file string
Filename containing a PEM-encoded X509 CA certificate used to issue certificates for the kubernetes.io/kubelet-serving signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-kubelet-serving-key-file string
Filename containing a PEM-encoded RSA or ECDSA private key used to sign certificates for the kubernetes.io/kubelet-serving signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-legacy-unknown-cert-file string
Filename containing a PEM-encoded X509 CA certificate used to issue certificates for the kubernetes.io/legacy-unknown signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--cluster-signing-legacy-unknown-key-file string
Filename containing a PEM-encoded RSA or ECDSA private key used to sign certificates for the kubernetes.io/legacy-unknown signer. If specified, --cluster-signing-{cert,key}-file must not be set.
--concurrent-deployment-syncs int32 Default: 5
The number of deployment objects that are allowed to sync concurrently. Larger number = more responsive deployments, but more CPU (and network) load
--concurrent-endpoint-syncs int32 Default: 5
The number of endpoint syncing operations that will be done concurrently. Larger number = faster endpoint updating, but more CPU (and network) load
--concurrent-gc-syncs int32 Default: 20

	The number of garbage collector workers that are allowed to sync concurrently.
<code>--concurrent-namespace-syncs</code> int32 Default: 10	
	The number of namespace objects that are allowed to sync concurrently. Larger number = more responsive namespace termination, but more CPU (and network) load
<code>--concurrent-replicaset-syncs</code> int32 Default: 5	
	The number of replica sets that are allowed to sync concurrently. Larger number = more responsive replica management, but more CPU (and network) load
<code>--concurrent-resource-quota-syncs</code> int32 Default: 5	
	The number of resource quotas that are allowed to sync concurrently. Larger number = more responsive quota management, but more CPU (and network) load
<code>--concurrent-service-endpoint-syncs</code> int32 Default: 5	
	The number of service endpoint syncing operations that will be done concurrently. Larger number = faster endpoint slice updating, but more CPU (and network) load. Defaults to 5.
<code>--concurrent-service-syncs</code> int32 Default: 1	
	The number of services that are allowed to sync concurrently. Larger number = more responsive service management, but more CPU (and network) load
<code>--concurrent-serviceaccount-token-syncs</code> int32 Default: 5	
	The number of service account token objects that are allowed to sync concurrently. Larger number = more responsive token generation, but more CPU (and network) load
<code>--concurrent-statefulset-syncs</code> int32 Default: 5	
	The number of statefulset objects that are allowed to sync concurrently. Larger number = more responsive statefulsets, but more CPU (and network) load
<code>--concurrent-ttl-after-finished-syncs</code> int32 Default: 5	
	The number of TTL-after-finished controller workers that are allowed to sync concurrently.
<code>--concurrent_rc_syncs</code> int32 Default: 5	
	The number of replication controllers that are allowed to sync concurrently. Larger number = more responsive replica management, but more CPU (and network) load
<code>--configure-cloud-routes</code> Default: true	
	Should CIDRs allocated by <code>allocate-node-cidrs</code> be configured on the cloud provider.
<code>--contention-profiling</code>	
	Enable lock contention profiling, if profiling is enabled
<code>--controller-start-interval</code> duration	
	Interval between starting controller managers.

<code>--controllers stringSlice</code> Default: <code>["*"]</code>	
	<p>A list of controllers to enable. '*' enables all on-by-default controllers, 'foo' enables the controller named 'foo', '-foo' disables the controller named 'foo'.</p> <p>All controllers: attachdetach, bootstrapsigner, cloud-node-lifecycle, clusterrole-aggregation, cronjob, csrapproving, csrcleaner, csrsigning, daemonset, deployment, disruption, endpoint, endpointslice, endpointslicemirroring, ephemeral-volume, garbagecollector, horizontalpodautoscaling, job, namespace, nodeipam, nodelifecycle, persistentvolume-binder, persistentvolume-expander, podgc, pv-protection, pvc-protection, replicaset, replicationcontroller, resourcequota, root-ca-cert-publisher, route, service, serviceaccount, serviceaccount-token, statefulset, tokencleaner, ttl, ttl-after-finished</p> <p>Disabled-by-default controllers: bootstrapsigner, tokencleaner</p>
<code>--deployment-controller-sync-period duration</code> Default: 30s	
	Period for syncing the deployments.
<code>--disable-attach-detach-reconcile-sync</code>	
	Disable volume attach detach reconciler sync. Disabling this may cause volumes to be mismatched with pods. Use wisely.
<code>--enable-dynamic-provisioning</code> Default: true	
	Enable dynamic provisioning for environments that support it.
<code>--enable-garbage-collector</code> Default: true	
	Enables the generic garbage collector. MUST be synced with the corresponding flag of the kube-apiserver.
<code>--enable-hostpath-provisioner</code>	
	Enable HostPath PV provisioning when running without a cloud provider. This allows testing and development of provisioning features. HostPath provisioning is not supported in any way, won't work in a multi-node cluster, and should not be used for anything other than testing or development.
<code>--enable-taint-manager</code> Default: true	
	WARNING: Beta feature. If set to true enables NoExecute Taints and will evict all not-tolerating Pod running on Nodes tainted with this kind of Taints.
<code>--endpoint-updates-batch-period duration</code>	
	The length of endpoint updates batching period. Processing of pod changes will be delayed by this duration to join them with potential upcoming updates and reduce the overall number of endpoints updates. Larger number = higher endpoint programming latency, but lower number of endpoints revision generated
<code>--endpointslice-updates-batch-period duration</code>	

	The length of endpoint slice updates batching period. Processing of pod changes will be delayed by this duration to join them with potential upcoming updates and reduce the overall number of endpoints updates. Larger number = higher endpoint programming latency, but lower number of endpoints revision generated
--experimental-logging-sanitization	
	[Experimental] When enabled prevents logging of fields tagged as sensitive (passwords, keys, tokens). Runtime log sanitization may introduce significant computation overhead and therefore should not be enabled in production.
--external-cloud-volume-plugin string	
	The plugin to use when cloud provider is set to external. Can be empty, should only be set when cloud-provider is external. Currently used to allow node and volume controllers to work for in tree cloud providers.
--feature-gates mapStringBool	

A set of key=value pairs that describe feature gates for alpha/experimental features. Options are:

APIListChunking=true|false (BETA - default=true)  
APIPriorityAndFairness=true|false (BETA - default=true)  
APIResponseCompression=true|false (BETA - default=true)  
APIServerIdentity=true|false (ALPHA - default=false)  
AllAlpha=true|false (ALPHA - default=false)  
AllBeta=true|false (BETA - default=false)  
AllowInsecureBackendProxy=true|false (BETA - default=true)  
AnyVolumeDataSource=true|false (ALPHA - default=false)  
AppArmor=true|false (BETA - default=true)  
BalanceAttachedNodeVolumes=true|false (ALPHA - default=false)  
BoundServiceAccountTokenVolume=true|false (ALPHA - default=false)  
CPUManager=true|false (BETA - default=true)  
CRIContainerLogRotation=true|false (BETA - default=true)  
CSIInlineVolume=true|false (BETA - default=true)  
CSIMigration=true|false (BETA - default=true)  
CSIMigrationAWS=true|false (BETA - default=false)  
CSIMigrationAWSComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureDisk=true|false (BETA - default=false)  
CSIMigrationAzureDiskComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureFile=true|false (ALPHA - default=false)  
CSIMigrationAzureFileComplete=true|false (ALPHA - default=false)  
CSIMigrationGCE=true|false (BETA - default=false)  
CSIMigrationGCEComplete=true|false (ALPHA - default=false)  
CSIMigrationOpenStack=true|false (BETA - default=false)  
CSIMigrationOpenStackComplete=true|false (ALPHA - default=false)  
CSIMigrationvSphere=true|false (BETA - default=false)  
CSIMigrationvSphereComplete=true|false (BETA - default=false)  
CSIServiceAccountToken=true|false (ALPHA - default=false)  
CSIStorageCapacity=true|false (ALPHA - default=false)  
CSIVolumeFSGroupPolicy=true|false (BETA - default=true)  
ConfigurableFSGroupPolicy=true|false (BETA - default=true)  
CronJobControllerV2=true|false (ALPHA - default=false)  
CustomCPUCFSQuotaPeriod=true|false (ALPHA - default=false)  
DefaultPodTopologySpread=true|false (BETA - default=true)  
DevicePlugins=true|false (BETA - default=true)  
DisableAcceleratorUsageMetrics=true|false (BETA - default=true)  
DownwardAPIHugePages=true|false (ALPHA - default=false)  
DynamicKubeletConfig=true|false (BETA - default=true)  
EfficientWatchResumption=true|false (ALPHA - default=false)  
EndpointSlice=true|false (BETA - default=true)  
EndpointSliceNodeName=true|false (ALPHA - default=false)  
EndpointSliceProxying=true|false (BETA - default=true)  
EndpointSliceTerminatingCondition=true|false (ALPHA - default=false)  
EphemeralContainers=true|false (ALPHA - default=false)  
ExpandCSIVolumes=true|false (BETA - default=true)  
ExpandInUsePersistentVolumes=true|false (BETA - default=true)  
ExpandPersistentVolumes=true|false (BETA - default=true)  
ExperimentalHostUserNamespaceDefaulting=true|false (BETA -

--flex-volume-plugin-dir string	Default: "/usr/libexec/kubernetes/kubelet-plugins/volume/exec/"
	Full path of the directory in which the flex volume plugin should search for additional third party volume plugins.
-h, --help	
	help for kube-controller-manager
--horizontal-pod-autoscaler-cpu-initialization-period duration	Default: 5m0s
	The period after pod start when CPU samples might be skipped.
--horizontal-pod-autoscaler-downscale-stabilization duration	Default: 5m0s
	The period for which autoscaler will look backwards and not scale down below any recommendation it made during that period.
--horizontal-pod-autoscaler-initial-readiness-delay duration	Default: 30s
	The period after pod start during which readiness changes will be treated as initial readiness.
--horizontal-pod-autoscaler-sync-period duration	Default: 15s
	The period for syncing the number of pods in horizontal pod autoscaler.
--horizontal-pod-autoscaler-tolerance float	Default: 0.1
	The minimum change (from 1.0) in the desired-to-actual metrics ratio for the horizontal pod autoscaler to consider scaling.
--http2-max-streams-per-connection int	
	The limit that the server gives to clients for the maximum number of streams in an HTTP/2 connection. Zero means to use golang's default.
--kube-api-burst int32	Default: 30
	Burst to use while talking with kubernetes apiserver.
--kube-api-content-type string	Default: "application/vnd.kubernetes.protobuf"
	Content type of requests sent to apiserver.
--kube-api-qps float32	Default: 20
	QPS to use while talking with kubernetes apiserver.
--kubeconfig string	
	Path to kubeconfig file with authorization and master location information.
--large-cluster-size-threshold int32	Default: 50
	Number of nodes from which NodeController treats the cluster as large for the eviction logic purposes. --secondary-node-eviction-rate is implicitly overridden to 0 for clusters this size or smaller.
--leader-elect	Default: true
	Start a leader election client and gain leadership before executing the main loop. Enable this when running replicated components for high availability.
--leader-elect-lease-duration duration	Default: 15s

	The duration that non-leader candidates will wait after observing a leadership renewal until attempting to acquire leadership of a led but unrenewed leader slot. This is effectively the maximum duration that a leader can be stopped before it is replaced by another candidate. This is only applicable if leader election is enabled.
<code>--leader-elect-renew-deadline duration</code> Â Â Â Â Â Default: 10s	
	The interval between attempts by the acting master to renew a leadership slot before it stops leading. This must be less than or equal to the lease duration. This is only applicable if leader election is enabled.
<code>--leader-elect-resource-lock string</code> Â Â Â Â Â Default: "leases"	
	The type of resource object that is used for locking during leader election. Supported options are 'endpoints', 'configmaps', 'leases', 'endpointsleases' and 'configmapsleases'.
<code>--leader-elect-resource-name string</code> Â Â Â Â Â Default: "kube-controller-manager"	
	The name of resource object that is used for locking during leader election.
<code>--leader-elect-resource-namespace string</code> Â Â Â Â Â Default: "kube-system"	
	The namespace of resource object that is used for locking during leader election.
<code>--leader-elect-retry-period duration</code> Â Â Â Â Â Default: 2s	
	The duration the clients should wait between attempting acquisition and renewal of a leadership. This is only applicable if leader election is enabled.
<code>--log-backtrace-at traceLocation</code> Â Â Â Â Â Default: :0	
	when logging hits line file:N, emit a stack trace
<code>--log-dir string</code>	
	If non-empty, write log files in this directory
<code>--log-file string</code>	
	If non-empty, use this log file
<code>--log-file-max-size uint</code> Â Â Â Â Â Default: 1800	
	Defines the maximum size a log file can grow to. Unit is megabytes. If the value is 0, the maximum file size is unlimited.
<code>--log-flush-frequency duration</code> Â Â Â Â Â Default: 5s	
	Maximum number of seconds between log flushes
<code>--logging-format string</code> Â Â Â Â Â Default: "text"	
	Sets the log format. Permitted formats: "json", "text". Non-default formats don't honor these flags: <code>--add_dir_header</code> , <code>--alsologtostderr</code> , <code>--log_backtrace_at</code> , <code>--log_dir</code> , <code>--log_file</code> , <code>--log_file_max_size</code> , <code>--logtostderr</code> , <code>--one_output</code> , <code>--skip_headers</code> , <code>--skip_log_headers</code> , <code>--stderrthreshold</code> , <code>--vmodule</code> , <code>--log-flush-frequency</code> . Non-default choices are currently alpha and subject to change without warning.
<code>--logtostderr</code> Â Â Â Â Â Default: true	

log to standard error instead of files
--master string
The address of the Kubernetes API server (overrides any value in kubeconfig).
--max-endpoints-per-slice int32 Default: 100
The maximum number of endpoints that will be added to an EndpointSlice. More endpoints per slice will result in less endpoint slices, but larger resources. Defaults to 100.
--min-resync-period duration Default: 12h0m0s
The resync period in reflectors will be random between MinResyncPeriod and 2*MinResyncPeriod.
--mirroring-concurrent-service-endpoint-syncs int32 Default: 5
The number of service endpoint syncing operations that will be done concurrently by the EndpointSliceMirroring controller. Larger number = faster endpoint slice updating, but more CPU (and network) load. Defaults to 5.
--mirroring-endpointslice-updates-batch-period duration
The length of EndpointSlice updates batching period for EndpointSliceMirroring controller. Processing of EndpointSlice changes will be delayed by this duration to join them with potential upcoming updates and reduce the overall number of EndpointSlice updates. Larger number = higher endpoint programming latency, but lower number of endpoints revision generated
--mirroring-max-endpoints-per-subset int32 Default: 1000
The maximum number of endpoints that will be added to an EndpointSlice by the EndpointSliceMirroring controller. More endpoints per slice will result in less endpoint slices, but larger resources. Defaults to 100.
--namespace-sync-period duration Default: 5m0s
The period for syncing namespace life-cycle updates
--node-cidr-mask-size int32
Mask size for node cidr in cluster. Default is 24 for IPv4 and 64 for IPv6.
--node-cidr-mask-size-ipv4 int32
Mask size for IPv4 node cidr in dual-stack cluster. Default is 24.
--node-cidr-mask-size-ipv6 int32
Mask size for IPv6 node cidr in dual-stack cluster. Default is 64.
--node-eviction-rate float32 Default: 0.1
Number of nodes per second on which pods are deleted in case of node failure when a zone is healthy (see --unhealthy-zone-threshold for definition of healthy/unhealthy). Zone refers to entire cluster in non-multizone clusters.
--node-monitor-grace-period duration Default: 40s



Amount of time which we allow running Node to be unresponsive before marking it unhealthy. Must be N times more than kubelet's nodeStatusUpdateFrequency, where N means number of retries allowed for kubelet to post node status.
--node-monitor-period durationÂ Â Â Â Â Default: 5s
The period for syncing NodeStatus in NodeController.
--node-startup-grace-period durationÂ Â Â Â Â Default: 1m0s
Amount of time which we allow starting Node to be unresponsive before marking it unhealthy.
--one-output
If true, only write logs to their native severity level (vs also writing to each lower severity level)
--permit-port-sharing
If true, SO_REUSEPORT will be used when binding the port, which allows more than one instance to bind on the same address and port. [default=false]
--pod-eviction-timeout durationÂ Â Â Â Â Default: 5m0s
The grace period for deleting pods on failed nodes.
--profilingÂ Â Â Â Â Default: true
Enable profiling via web interface host:port/debug/pprof/
--pv-recycler-increment-timeout-nfs int32Â Â Â Â Â Default: 30
the increment of time added per Gi to ActiveDeadlineSeconds for an NFS scrubber pod
--pv-recycler-minimum-timeout-hostpath int32Â Â Â Â Â Default: 60
The minimum ActiveDeadlineSeconds to use for a HostPath Recycler pod. This is for development and testing only and will not work in a multi-node cluster.
--pv-recycler-minimum-timeout-nfs int32Â Â Â Â Â Default: 300
The minimum ActiveDeadlineSeconds to use for an NFS Recycler pod
--pv-recycler-pod-template-filepath-hostpath string
The file path to a pod definition used as a template for HostPath persistent volume recycling. This is for development and testing only and will not work in a multi-node cluster.
--pv-recycler-pod-template-filepath-nfs string
The file path to a pod definition used as a template for NFS persistent volume recycling
--pv-recycler-timeout-increment-hostpath int32Â Â Â Â Â Default: 30
the increment of time added per Gi to ActiveDeadlineSeconds for a HostPath scrubber pod. This is for development and testing only and will not work in a multi-node cluster.
--pvclaimbinder-sync-period durationÂ Â Â Â Â Default: 15s
The period for syncing persistent volumes and persistent volume claims
--requestheader-allowed-names stringSlice

List of client certificate common names to allow to provide usernames in headers specified by --requestheader-username-headers. If empty, any client certificate validated by the authorities in --requestheader-client-ca-file is allowed.
--requestheader-client-ca-file string
Root certificate bundle to use to verify client certificates on incoming requests before trusting usernames in headers specified by --requestheader-username-headers. WARNING: generally do not depend on authorization being already done for incoming requests.
--requestheader-extra-headers-prefix stringSlice Default: [x-remote-extra-]
List of request header prefixes to inspect. X-Remote-Extra- is suggested.
--requestheader-group-headers stringSlice Default: [x-remote-group]
List of request headers to inspect for groups. X-Remote-Group is suggested.
--requestheader-username-headers stringSlice Default: [x-remote-user]
List of request headers to inspect for usernames. X-Remote-User is common.
--resource-quota-sync-period duration Default: 5m0s
The period for syncing quota usage status in the system
--root-ca-file string
If set, this root certificate authority will be included in service account's token secret. This must be a valid PEM-encoded CA bundle.
--route-reconciliation-period duration Default: 10s
The period for reconciling routes created for Nodes by cloud provider.
--secondary-node-eviction-rate float32 Default: 0.01
Number of nodes per second on which pods are deleted in case of node failure when a zone is unhealthy (see --unhealthy-zone-threshold for definition of healthy/unhealthy). Zone refers to entire cluster in non-multizone clusters. This value is implicitly overridden to 0 if the cluster size is smaller than --large-cluster-size-threshold.
--secure-port int Default: 10257
The port on which to serve HTTPS with authentication and authorization. If 0, don't serve HTTPS at all.
--service-account-private-key-file string
Filename containing a PEM-encoded private RSA or ECDSA key used to sign service account tokens.
--service-cluster-ip-range string
CIDR Range for Services in cluster. Requires --allocate-node-cidrs to be true
--show-hidden-metrics-for-version string

	The previous version for which you want to show hidden metrics. Only the previous minor version is meaningful, other values will not be allowed. The format is <major>.<minor>, e.g.: '1.16'. The purpose of this format is make sure you have the opportunity to notice if the next release hides additional metrics, rather than being surprised when they are permanently removed in the release after that.
<b>--skip-headers</b>	
	If true, avoid header prefixes in the log messages
<b>--skip-log-headers</b>	
	If true, avoid headers when opening log files
<b>--stderrthreshold severity</b> Â Â Â Â Â Default: 2	
	logs at or above this threshold go to stderr
<b>--terminated-pod-gc-threshold int32</b> Â Â Â Â Â Default: 12500	
	Number of terminated pods that can exist before the terminated pod garbage collector starts deleting terminated pods. If <= 0, the terminated pod garbage collector is disabled.
<b>--tls-cert-file string</b>	
	File containing the default x509 Certificate for HTTPS. (CA cert, if any, concatenated after server cert). If HTTPS serving is enabled, and --tls-cert-file and --tls-private-key-file are not provided, a self-signed certificate and key are generated for the public address and saved to the directory specified by --cert-dir.
<b>--tls-cipher-suites stringSlice</b>	

Comma-separated list of cipher suites for the server. If omitted, the default Go cipher suites will be used. Preferred values: TLS_AES_128_GCM_SHA256, TLS_AES_256_GCM_SHA384, TLS_CHACHA20_POLY1305_SHA256, TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_ECDSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305_SHA256, TLS_ECDHE_RSA_WITH_3DES_EDE_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305_SHA256, TLS_RSA_WITH_3DES_EDE_CBC_SHA, TLS_RSA_WITH_AES_128_CBC_SHA, TLS_RSA_WITH_AES_128_GCM_SHA256, TLS_RSA_WITH_AES_256_CBC_SHA, TLS_RSA_WITH_AES_256_GCM_SHA384. Insecure values: TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_ECDSA_WITH_RC4_128_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_RSA_WITH_RC4_128_SHA, TLS_RSA_WITH_AES_128_CBC_SHA256, TLS_RSA_WITH_RC4_128_SHA.
--tls-min-version string
Minimum TLS version supported. Possible values: VersionTLS10, VersionTLS11, VersionTLS12, VersionTLS13
--tls-private-key-file string
File containing the default x509 private key matching --tls-cert-file.
--tls-sni-cert-key namedCertKeyÂ Â Â Â Â Default: []
A pair of x509 certificate and private key file paths, optionally suffixed with a list of domain patterns which are fully qualified domain names, possibly with prefixed wildcard segments. The domain patterns also allow IP addresses, but IPs should only be used if the apiserver has visibility to the IP address requested by a client. If no domain patterns are provided, the names of the certificate are extracted. Non-wildcard matches trump over wildcard matches, explicit domain patterns trump over extracted names. For multiple key/certificate pairs, use the --tls-sni-cert-key multiple times. Examples: "example.crt,example.key" or "foo.crt,foo.key:*.foo.com,foo.com".
--unhealthy-zone-threshold float32Â Â Â Â Â Default: 0.55

Fraction of Nodes in a zone which needs to be not Ready (minimum 3) for zone to be treated as unhealthy.
--use-service-account-credentials
If true, use individual service account credentials for each controller.
-v, --v Level
number for the log level verbosity
--version version[=true]
Print version information and quit
--vmodule moduleSpec
comma-separated list of pattern=N settings for file-filtered logging
--volume-host-allow-local-loopback Default: true
If false, deny local loopback IPs in addition to any CIDR ranges in --volume-host-cidr-denylist
--volume-host-cidr-denylist stringSlice
A comma-separated list of CIDR ranges to avoid from volume plugins.

## Feedback

*Was this page helpful?*

Yes No

*Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).*

*Last modified December 03, 2020 at 4:51 PM PST: [Generate reference doc for 1.20.0-rc.0 and update api index page \(edc2d6564\)](#)  
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- [Synopsis](#)
- [Options](#)

# kube-proxy

## Synopsis

*The Kubernetes network proxy runs on each node. This reflects services as defined in the Kubernetes API on each node and can do simple TCP, UDP, and SCTP stream forwarding or round robin TCP, UDP, and SCTP forwarding across a set of backends. Service cluster IPs and ports are currently found through Docker-links-compatible environment variables specifying ports opened by the service proxy. There is an optional addon that provides cluster DNS for these cluster IPs. The user must create a service with the apiserver API to configure the proxy.*

*kube-proxy [flags]*

# Options

<code>--azure-container-registry-config</code> string	
	Path to the file containing Azure container registry configuration information.
<code>--bind-address</code> ipÂ Â Â Â Â Default: 0.0.0.0	
	The IP address for the proxy server to serve on (set to '0.0.0.0' for all IPv4 interfaces and ':::' for all IPv6 interfaces)
<code>--bind-address-hard-fail</code>	
	If true kube-proxy will treat failure to bind to a port as fatal and exit
<code>--cleanup</code>	
	If true cleanup iptables and ipvs rules and exit.
<code>--cluster-cidr</code> string	
	The CIDR range of pods in the cluster. When configured, traffic sent to a Service cluster IP from outside this range will be masqueraded and traffic sent from pods to an external LoadBalancer IP will be directed to the respective cluster IP instead
<code>--config</code> string	
	The path to the configuration file.
<code>--config-sync-period</code> durationÂ Â Â Â Â Default: 15m0s	
	How often configuration from the apiserver is refreshed. Must be greater than 0.
<code>--conntrack-max-per-core</code> int32Â Â Â Â Â Default: 32768	
	Maximum number of NAT connections to track per CPU core (0 to leave the limit as-is and ignore conntrack-min).
<code>--conntrack-min</code> int32Â Â Â Â Â Default: 131072	
	Minimum number of conntrack entries to allocate, regardless of conntrack-max-per-core (set conntrack-max-per-core=0 to leave the limit as-is).
<code>--conntrack-tcp-timeout-close-wait</code> durationÂ Â Â Â Â Default: 1h0m0s	
	NAT timeout for TCP connections in the CLOSE_WAIT state
<code>--conntrack-tcp-timeout-established</code> durationÂ Â Â Â Â Default: 24h0m0s	
	Idle timeout for established TCP connections (0 to leave as-is)
<code>--detect-local-mode</code> LocalMode	
	Mode to use to detect local traffic
<code>--feature-gates</code> mapStringBool	

A set of key=value pairs that describe feature gates for alpha/experimental features. Options are:

APIListChunking=true|false (BETA - default=true)  
APIPriorityAndFairness=true|false (BETA - default=true)  
APIResponseCompression=true|false (BETA - default=true)  
APIServerIdentity=true|false (ALPHA - default=false)  
AllAlpha=true|false (ALPHA - default=false)  
AllBeta=true|false (BETA - default=false)  
AllowInsecureBackendProxy=true|false (BETA - default=true)  
AnyVolumeDataSource=true|false (ALPHA - default=false)  
AppArmor=true|false (BETA - default=true)  
BalanceAttachedNodeVolumes=true|false (ALPHA - default=false)  
BoundServiceAccountTokenVolume=true|false (ALPHA - default=false)  
CPUManager=true|false (BETA - default=true)  
CRIContainerLogRotation=true|false (BETA - default=true)  
CSIInlineVolume=true|false (BETA - default=true)  
CSIMigration=true|false (BETA - default=true)  
CSIMigrationAWS=true|false (BETA - default=false)  
CSIMigrationAWSComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureDisk=true|false (BETA - default=false)  
CSIMigrationAzureDiskComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureFile=true|false (ALPHA - default=false)  
CSIMigrationAzureFileComplete=true|false (ALPHA - default=false)  
CSIMigrationGCE=true|false (BETA - default=false)  
CSIMigrationGCEComplete=true|false (ALPHA - default=false)  
CSIMigrationOpenStack=true|false (BETA - default=false)  
CSIMigrationOpenStackComplete=true|false (ALPHA - default=false)  
CSIMigrationvSphere=true|false (BETA - default=false)  
CSIMigrationvSphereComplete=true|false (BETA - default=false)  
CSIServiceAccountToken=true|false (ALPHA - default=false)  
CSIStorageCapacity=true|false (ALPHA - default=false)  
CSIVolumeFSGroupPolicy=true|false (BETA - default=true)  
ConfigurableFSGroupPolicy=true|false (BETA - default=true)  
CronJobControllerV2=true|false (ALPHA - default=false)  
CustomCPUCFSQuotaPeriod=true|false (ALPHA - default=false)  
DefaultPodTopologySpread=true|false (BETA - default=true)  
DevicePlugins=true|false (BETA - default=true)  
DisableAcceleratorUsageMetrics=true|false (BETA - default=true)  
DownwardAPIHugePages=true|false (ALPHA - default=false)  
DynamicKubeletConfig=true|false (BETA - default=true)  
EfficientWatchResumption=true|false (ALPHA - default=false)  
EndpointSlice=true|false (BETA - default=true)  
EndpointSliceNodeName=true|false (ALPHA - default=false)  
EndpointSliceProxying=true|false (BETA - default=true)  
EndpointSliceTerminatingCondition=true|false (ALPHA - default=false)  
EphemeralContainers=true|false (ALPHA - default=false)  
ExpandCSIVolumes=true|false (BETA - default=true)  
ExpandInUsePersistentVolumes=true|false (BETA - default=true)  
ExpandPersistentVolumes=true|false (BETA - default=true)  
ExperimentalHostUserNamespaceDefaulting=true|false (BETA -

<code>--healthz-bind-address</code>	ipport	Default: 0.0.0.0:10256
The IP address with port for the health check server to serve on (set to '0.0.0.0:10256' for all IPv4 interfaces and '[:,]:10256' for all IPv6 interfaces). Set empty to disable.		
<code>-h, --help</code>	help for kube-proxy	
<code>--hostname-override</code>	string	
If non-empty, will use this string as identification instead of the actual hostname.		
<code>--iptables-masquerade-bit</code>	int32	Default: 14
If using the pure iptables proxy, the bit of the fwmark space to mark packets requiring SNAT with. Must be within the range [0, 31].		
<code>--iptables-min-sync-period</code>	duration	Default: 1s
The minimum interval of how often the iptables rules can be refreshed as endpoints and services change (e.g. '5s', '1m', '2h22m').		
<code>--iptables-sync-period</code>	duration	Default: 30s
The maximum interval of how often iptables rules are refreshed (e.g. '5s', '1m', '2h22m'). Must be greater than 0.		
<code>--ipvs-exclude-cidrs</code>	stringSlice	
A comma-separated list of CIDR's which the ipvs proxier should not touch when cleaning up IPVS rules.		
<code>--ipvs-min-sync-period</code>	duration	
The minimum interval of how often the ipvs rules can be refreshed as endpoints and services change (e.g. '5s', '1m', '2h22m').		
<code>--ipvs-scheduler</code>	string	
The ipvs scheduler type when proxy mode is ipvs		
<code>--ipvs-strict-arp</code>		
Enable strict ARP by setting arp_ignore to 1 and arp_announce to 2		
<code>--ipvs-sync-period</code>	duration	Default: 30s
The maximum interval of how often ipvs rules are refreshed (e.g. '5s', '1m', '2h22m'). Must be greater than 0.		
<code>--ipvs-tcp-timeout</code>	duration	
The timeout for idle IPVS TCP connections, 0 to leave as-is. (e.g. '5s', '1m', '2h22m').		
<code>--ipvs-tcpfin-timeout</code>	duration	
The timeout for IPVS TCP connections after receiving a FIN packet, 0 to leave as-is. (e.g. '5s', '1m', '2h22m').		
<code>--ipvs-udp-timeout</code>	duration	
The timeout for IPVS UDP packets, 0 to leave as-is. (e.g. '5s', '1m', '2h22m').		
<code>--kube-api-burst</code>	int32	Default: 10
Burst to use while talking with kubernetes apiserver		
<code>--kube-api-content-type</code>	string	Default: "application/vnd.kubernetes.protobuf"



Content type of requests sent to apiserver.
--kube-api-qps float32 Default: 5
QPS to use while talking with kubernetes apiserver
--kubeconfig string
Path to kubeconfig file with authorization information (the master location can be overridden by the master flag).
--log-flush-frequency duration Default: 5s
Maximum number of seconds between log flushes
--masquerade-all
If using the pure iptables proxy, SNAT all traffic sent via Service cluster IPs (this not commonly needed)
--master string
The address of the Kubernetes API server (overrides any value in kubeconfig)
--metrics-bind-address ipport Default: 127.0.0.1:10249
The IP address with port for the metrics server to serve on (set to '0.0.0.0:10249' for all IPv4 interfaces and ':::10249' for all IPv6 interfaces). Set empty to disable.
--nodeport-addresses stringSlice
A string slice of values which specify the addresses to use for NodePorts. Values may be valid IP blocks (e.g. 1.2.3.0/24, 1.2.3.4/32). The default empty string slice ([]) means to use all local addresses.
--oom-score-adj int32 Default: -999
The oom-score-adj value for kube-proxy process. Values must be within the range [-1000, 1000]
--profiling
If true enables profiling via web interface on /debug/pprof handler.
--proxy-mode ProxyMode
Which proxy mode to use: 'userspace' (older) or 'iptables' (faster) or 'ipvs' or 'kernel space' (windows). If blank, use the best-available proxy (currently iptables). If the iptables proxy is selected, regardless of how, but the system's kernel or iptables versions are insufficient, this always falls back to the userspace proxy.
--proxy-port-range port-range
Range of host ports (beginPort-endPort, single port or beginPort+offset, inclusive) that may be consumed in order to proxy service traffic. If (unspecified, 0, or 0-0) then ports will be randomly chosen.
--show-hidden-metrics-for-version string
The previous version for which you want to show hidden metrics. Only the previous minor version is meaningful, other values will not be allowed. The format is <major>.<minor>, e.g.: '1.16'. The purpose of this format is make sure you have the opportunity to notice if the next release hides additional metrics, rather than being surprised when they are permanently removed in the release after that.

--udp-timeout duration	Default: 250ms
How long an idle UDP connection will be kept open (e.g. '250ms', '2s'). Must be greater than 0. Only applicable for proxy-mode=userspace	
--version version[=true]	
Print version information and quit	
--write-config-to string	
If set, write the default configuration values to this file and exit.	

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- [Synopsis](#)
- [Options](#)

# kube-scheduler

## Synopsis

The Kubernetes scheduler is a control plane process which assigns Pods to Nodes. The scheduler determines which Nodes are valid placements for each Pod in the scheduling queue according to constraints and available resources. The scheduler then ranks each valid Node and binds the Pod to a suitable Node. Multiple different schedulers may be used within a cluster; kube-scheduler is the reference implementation. See [scheduling](#) for more information about scheduling and the kube-scheduler component.

`kube-scheduler [flags]`

## Options

--add-dir-header	
If true, adds the file directory to the header of the log messages	
--address string	Default: "0.0.0.0"
DEPRECATED: the IP address on which to listen for the --port port (set to 0.0.0.0 for all IPv4 interfaces and :: for all IPv6 interfaces). See --bind-address instead.	

<code>--algorithm-provider</code> string	
	DEPRECATED: the scheduling algorithm provider to use, this sets the default plugins for component config profiles. Choose one of: ClusterAutoscalerProvider   DefaultProvider
<code>--alsologtostderr</code>	
	log to standard error as well as files
<code>--authentication-kubeconfig</code> string	
	kubeconfig file pointing at the 'core' kubernetes server with enough rights to create tokenreviews.authentication.k8s.io. This is optional. If empty, all token requests are considered to be anonymous and no client CA is looked up in the cluster.
<code>--authentication-skip-lookup</code>	
	If false, the authentication-kubeconfig will be used to lookup missing authentication configuration from the cluster.
<code>--authentication-token-webhook-cache-ttl</code> duration	
	Default: 10s
	The duration to cache responses from the webhook token authenticator.
<code>--authentication-tolerate-lookup-failure</code>	
	Default: true
	If true, failures to look up missing authentication configuration from the cluster are not considered fatal. Note that this can result in authentication that treats all requests as anonymous.
<code>--authorization-always-allow-paths</code> stringSlice	
	Default: [/healthz]
	A list of HTTP paths to skip during authorization, i.e. these are authorized without contacting the 'core' kubernetes server.
<code>--authorization-kubeconfig</code> string	
	kubeconfig file pointing at the 'core' kubernetes server with enough rights to create subjectaccessreviews.authorization.k8s.io. This is optional. If empty, all requests not skipped by authorization are forbidden.
<code>--authorization-webhook-cache-authorized-ttl</code> duration	
	Default: 10s
	The duration to cache 'authorized' responses from the webhook authorizer.
<code>--authorization-webhook-cache-unauthorized-ttl</code> duration	
	Default: 10s
	The duration to cache 'unauthorized' responses from the webhook authorizer.
<code>--azure-container-registry-config</code> string	
	Path to the file containing Azure container registry configuration information.
<code>--bind-address</code> ip	
	Default: 0.0.0.0
	The IP address on which to listen for the --secure-port port. The associated interface(s) must be reachable by the rest of the cluster, and by CLI/web clients. If blank or an unspecified address (0.0.0.0 or ::), all interfaces will be used.
<code>--cert-dir</code> string	
	The directory where the TLS certs are located. If --tls-cert-file and --tls-private-key-file are provided, this flag will be ignored.

<code>--client-ca-file</code> string	
	If set, any request presenting a client certificate signed by one of the authorities in the client-ca-file is authenticated with an identity corresponding to the CommonName of the client certificate.
<code>--config</code> string	
	The path to the configuration file. The following flags can overwrite fields in this file: <code>--address</code> <code>--port</code> <code>--use-legacy-policy-config</code> <code>--policy-configmap</code> <code>--policy-config-file</code> <code>--algorithm-provider</code>
<code>--contention-profiling</code> <code>^ ^ ^ ^ ^</code> Default: true	
	DEPRECATED: enable lock contention profiling, if profiling is enabled
<code>--experimental-logging-sanitization</code>	
	[Experimental] When enabled prevents logging of fields tagged as sensitive (passwords, keys, tokens). Runtime log sanitization may introduce significant computation overhead and therefore should not be enabled in production.
<code>--feature-gates</code> mapStringBool	

A set of key=value pairs that describe feature gates for alpha/experimental features. Options are:

APIListChunking=true|false (BETA - default=true)  
APIPriorityAndFairness=true|false (BETA - default=true)  
APIResponseCompression=true|false (BETA - default=true)  
APIServerIdentity=true|false (ALPHA - default=false)  
AllAlpha=true|false (ALPHA - default=false)  
AllBeta=true|false (BETA - default=false)  
AllowInsecureBackendProxy=true|false (BETA - default=true)  
AnyVolumeDataSource=true|false (ALPHA - default=false)  
AppArmor=true|false (BETA - default=true)  
BalanceAttachedNodeVolumes=true|false (ALPHA - default=false)  
BoundServiceAccountTokenVolume=true|false (ALPHA - default=false)  
CPUManager=true|false (BETA - default=true)  
CRIContainerLogRotation=true|false (BETA - default=true)  
CSIInlineVolume=true|false (BETA - default=true)  
CSIMigration=true|false (BETA - default=true)  
CSIMigrationAWS=true|false (BETA - default=false)  
CSIMigrationAWSComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureDisk=true|false (BETA - default=false)  
CSIMigrationAzureDiskComplete=true|false (ALPHA - default=false)  
CSIMigrationAzureFile=true|false (ALPHA - default=false)  
CSIMigrationAzureFileComplete=true|false (ALPHA - default=false)  
CSIMigrationGCE=true|false (BETA - default=false)  
CSIMigrationGCEComplete=true|false (ALPHA - default=false)  
CSIMigrationOpenStack=true|false (BETA - default=false)  
CSIMigrationOpenStackComplete=true|false (ALPHA - default=false)  
CSIMigrationvSphere=true|false (BETA - default=false)  
CSIMigrationvSphereComplete=true|false (BETA - default=false)  
CSIServiceAccountToken=true|false (ALPHA - default=false)  
CSIStorageCapacity=true|false (ALPHA - default=false)  
CSIVolumeFSGroupPolicy=true|false (BETA - default=true)  
ConfigurableFSGroupPolicy=true|false (BETA - default=true)  
CronJobControllerV2=true|false (ALPHA - default=false)  
CustomCPUCFSQuotaPeriod=true|false (ALPHA - default=false)  
DefaultPodTopologySpread=true|false (BETA - default=true)  
DevicePlugins=true|false (BETA - default=true)  
DisableAcceleratorUsageMetrics=true|false (BETA - default=true)  
DownwardAPIHugePages=true|false (ALPHA - default=false)  
DynamicKubeletConfig=true|false (BETA - default=true)  
EfficientWatchResumption=true|false (ALPHA - default=false)  
EndpointSlice=true|false (BETA - default=true)  
EndpointSliceNodeName=true|false (ALPHA - default=false)  
EndpointSliceProxying=true|false (BETA - default=true)  
EndpointSliceTerminatingCondition=true|false (ALPHA - default=false)  
EphemeralContainers=true|false (ALPHA - default=false)  
ExpandCSIVolumes=true|false (BETA - default=true)  
ExpandInUsePersistentVolumes=true|false (BETA - default=true)  
ExpandPersistentVolumes=true|false (BETA - default=true)  
ExperimentalHostUserNamespaceDefaulting=true|false (BETA -

--hard-pod-affinity-symmetric-weight int32	Default: 1
DEPRECATED: RequiredDuringScheduling affinity is not symmetric, but there is an implicit PreferredDuringScheduling affinity rule corresponding to every RequiredDuringScheduling affinity rule. --hard-pod-affinity-symmetric-weight represents the weight of implicit PreferredDuringScheduling affinity rule. Must be in the range 0-100. This option was moved to the policy configuration file	
-h, --help	
help for kube-scheduler	
--http2-max-streams-per-connection int	
The limit that the server gives to clients for the maximum number of streams in an HTTP/2 connection. Zero means to use golang's default.	
--kube-api-burst int32	Default: 100
DEPRECATED: burst to use while talking with kubernetes apiserver	
--kube-api-content-type string	Default: "application/vnd.kubernetes.protobuf"
DEPRECATED: content type of requests sent to apiserver.	
--kube-api-qps float32	Default: 50
DEPRECATED: QPS to use while talking with kubernetes apiserver	
--kubeconfig string	
DEPRECATED: path to kubeconfig file with authorization and master location information.	
--leader-elect	Default: true
Start a leader election client and gain leadership before executing the main loop. Enable this when running replicated components for high availability.	
--leader-elect-lease-duration duration	Default: 15s
The duration that non-leader candidates will wait after observing a leadership renewal until attempting to acquire leadership of a led but unrenewed leader slot. This is effectively the maximum duration that a leader can be stopped before it is replaced by another candidate. This is only applicable if leader election is enabled.	
--leader-elect-renew-deadline duration	Default: 10s
The interval between attempts by the acting master to renew a leadership slot before it stops leading. This must be less than or equal to the lease duration. This is only applicable if leader election is enabled.	
--leader-elect-resource-lock string	Default: "leases"
The type of resource object that is used for locking during leader election. Supported options are 'endpoints', 'configmaps', 'leases', 'endpointsleases' and 'configmapsleases'.	
--leader-elect-resource-name string	Default: "kube-scheduler"
The name of resource object that is used for locking during leader election.	
--leader-elect-resource-namespace string	Default: "kube-system"

	The namespace of resource object that is used for locking during leader election.
--leader-elect-retry-period duration	Default: 2s
	The duration the clients should wait between attempting acquisition and renewal of a leadership. This is only applicable if leader election is enabled.
--lock-object-name string	Default: "kube-scheduler"
	DEPRECATED: define the name of the lock object. Will be removed in favor of leader-elect-resource-name
--lock-object-namespace string	Default: "kube-system"
	DEPRECATED: define the namespace of the lock object. Will be removed in favor of leader-elect-resource-namespace.
--log-backtrace-at traceLocation	Default: :0
	when logging hits line file:N, emit a stack trace
--log-dir string	
	If non-empty, write log files in this directory
--log-file string	
	If non-empty, use this log file
--log-file-max-size uint	Default: 1800
	Defines the maximum size a log file can grow to. Unit is megabytes. If the value is 0, the maximum file size is unlimited.
--log-flush-frequency duration	Default: 5s
	Maximum number of seconds between log flushes
--logging-format string	Default: "text"
	Sets the log format. Permitted formats: "json", "text". Non-default formats don't honor these flags: --add_dir_header, --alsologtostderr, --log_backtrace_at, --log_dir, --log_file, --log_file_max_size, --logtostderr, --one_output, --skip_headers, --skip_log_headers, --stderrthreshold, --vmodule, --log-flush-frequency. Non-default choices are currently alpha and subject to change without warning.
--logtostderr	Default: true
	log to standard error instead of files
--master string	
	The address of the Kubernetes API server (overrides any value in kubeconfig)
--one-output	
	If true, only write logs to their native severity level (vs also writing to each lower severity level)
--permit-port-sharing	
	If true, SO_REUSEPORT will be used when binding the port, which allows more than one instance to bind on the same address and port. [default=false]
--policy-config-file string	

DEPRECATED: file with scheduler policy configuration. This file is used if policy ConfigMap is not provided or --use-legacy-policy-config=true. Note: The scheduler will fail if this is combined with Plugin configs
--policy-configmap string
DEPRECATED: name of the ConfigMap object that contains scheduler's policy configuration. It must exist in the system namespace before scheduler initialization if --use-legacy-policy-config=false. The config must be provided as the value of an element in 'Data' map with the key='policy.cfg'. Note: The scheduler will fail if this is combined with Plugin configs
--policy-configmap-namespace stringÂ Â Â Â Â Default: "kube-system"
DEPRECATED: the namespace where policy ConfigMap is located. The kube-system namespace will be used if this is not provided or is empty. Note: The scheduler will fail if this is combined with Plugin configs
--port intÂ Â Â Â Â Default: 10251
DEPRECATED: the port on which to serve HTTP insecurely without authentication and authorization. If 0, don't serve plain HTTP at all. See --secure-port instead.
--profilingÂ Â Â Â Â Default: true
DEPRECATED: enable profiling via web interface host:port/debug/pprof/
--requestheader-allowed-names stringSlice
List of client certificate common names to allow to provide usernames in headers specified by --requestheader-username-headers. If empty, any client certificate validated by the authorities in --requestheader-client-ca-file is allowed.
--requestheader-client-ca-file string
Root certificate bundle to use to verify client certificates on incoming requests before trusting usernames in headers specified by --requestheader-username-headers. WARNING: generally do not depend on authorization being already done for incoming requests.
--requestheader-extra-headers-prefix stringSliceÂ Â Â Â Â Default: [x-remote-extra-]
List of request header prefixes to inspect. X-Remote-Extra- is suggested.
--requestheader-group-headers stringSliceÂ Â Â Â Â Default: [x-remote-group]
List of request headers to inspect for groups. X-Remote-Group is suggested.
--requestheader-username-headers stringSliceÂ Â Â Â Â Default: [x-remote-user]
List of request headers to inspect for usernames. X-Remote-User is common.
--scheduler-name stringÂ Â Â Â Â Default: "default-scheduler"
DEPRECATED: name of the scheduler, used to select which pods will be processed by this scheduler, based on pod's "spec.schedulerName".
--secure-port intÂ Â Â Â Â Default: 10259



	The port on which to serve HTTPS with authentication and authorization. If 0, don't serve HTTPS at all.
<code>--show-hidden-metrics-for-version</code> string	
	The previous version for which you want to show hidden metrics. Only the previous minor version is meaningful, other values will not be allowed. The format is <major>.<minor>, e.g.: '1.16'. The purpose of this format is make sure you have the opportunity to notice if the next release hides additional metrics, rather than being surprised when they are permanently removed in the release after that.
<code>--skip-headers</code>	
	If true, avoid header prefixes in the log messages
<code>--skip-log-headers</code>	
	If true, avoid headers when opening log files
<code>--stderrthreshold</code> severity	
	logs at or above this threshold go to stderr
<code>--tls-cert-file</code> string	
	File containing the default x509 Certificate for HTTPS. (CA cert, if any, concatenated after server cert). If HTTPS serving is enabled, and <code>--tls-cert-file</code> and <code>--tls-private-key-file</code> are not provided, a self-signed certificate and key are generated for the public address and saved to the directory specified by <code>--cert-dir</code> .
<code>--tls-cipher-suites</code> stringSlice	

<p>Comma-separated list of cipher suites for the server. If omitted, the default Go cipher suites will be used.</p> <p>Preferred values: TLS_AES_128_GCM_SHA256, TLS_AES_256_GCM_SHA384, TLS_CHACHA20_POLY1305_SHA256, TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_ECDSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_ECDSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_ECDSA_WITH_CHACHA20_POLY1305_SHA256, TLS_ECDHE_RSA_WITH_3DES_EDE_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256, TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA, TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305, TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305_SHA256, TLS_RSA_WITH_3DES_EDE_CBC_SHA, TLS_RSA_WITH_AES_128_CBC_SHA, TLS_RSA_WITH_AES_128_GCM_SHA256, TLS_RSA_WITH_AES_256_CBC_SHA, TLS_RSA_WITH_AES_256_GCM_SHA384.</p> <p>Insecure values: TLS_ECDHE_ECDSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_ECDSA_WITH_RC4_128_SHA, TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256, TLS_ECDHE_RSA_WITH_RC4_128_SHA, TLS_RSA_WITH_AES_128_CBC_SHA256, TLS_RSA_WITH_RC4_128_SHA.</p>
--tls-min-version string
<p>Minimum TLS version supported. Possible values: VersionTLS10, VersionTLS11, VersionTLS12, VersionTLS13</p>
--tls-private-key-file string
<p>File containing the default x509 private key matching --tls-cert-file.</p>
--tls-sni-cert-key namedCertKeyÂ Â Â Â Â Default: []
<p>A pair of x509 certificate and private key file paths, optionally suffixed with a list of domain patterns which are fully qualified domain names, possibly with prefixed wildcard segments. The domain patterns also allow IP addresses, but IPs should only be used if the apiserver has visibility to the IP address requested by a client. If no domain patterns are provided, the names of the certificate are extracted. Non-wildcard matches trump over wildcard matches, explicit domain patterns trump over extracted names. For multiple key/certificate pairs, use the --tls-sni-cert-key multiple times. Examples: "example.crt,example.key" or "foo.crt,foo.key:*.foo.com,foo.com".</p>
--use-legacy-policy-config

DEPRECATED: when set to true, scheduler will ignore policy ConfigMap and uses policy config file. Note: The scheduler will fail if this is combined with Plugin configs
-v, --v Level
number for the log level verbosity
--version version[=true]
Print version information and quit
--vmodule moduleSpec
comma-separated list of pattern=N settings for file-filtered logging
--write-config-to string
If set, write the configuration values to this file and exit.

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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- [Synopsis](#)
- [Options](#)

# Kubelet authentication/authorization

## Overview

A kubelet's HTTPS endpoint exposes APIs which give access to data of varying sensitivity, and allow you to perform operations with varying levels of power on the node and within containers.

This document describes how to authenticate and authorize access to the kubelet's HTTPS endpoint.

## Kubelet authentication

By default, requests to the kubelet's HTTPS endpoint that are not rejected by other configured authentication methods are treated as anonymous

requests, and given a username of `system:anonymous` and a group of `system:unauthenticated`.

To disable anonymous access and send 401 Unauthorized responses to unauthenticated requests:

- start the kubelet with the `--anonymous-auth=false` flag

To enable X509 client certificate authentication to the kubelet's HTTPS endpoint:

- start the kubelet with the `--client-ca-file` flag, providing a CA bundle to verify client certificates with
- start the apiserver with `--kubelet-client-certificate` and `--kubelet-client-key` flags
- see the [apiserver authentication documentation](#) for more details

To enable API bearer tokens (including service account tokens) to be used to authenticate to the kubelet's HTTPS endpoint:

- ensure the `authentication.k8s.io/v1beta1` API group is enabled in the API server
- start the kubelet with the `--authentication-token-webhook` and `--kubeconfig` flags
- the kubelet calls the `TokenReview` API on the configured API server to determine user information from bearer tokens

## Kubelet authorization

Any request that is successfully authenticated (including an anonymous request) is then authorized. The default authorization mode is `AlwaysAllow`, which allows all requests.

There are many possible reasons to subdivide access to the kubelet API:

- anonymous auth is enabled, but anonymous users' ability to call the kubelet API should be limited
- bearer token auth is enabled, but arbitrary API users' (like service accounts) ability to call the kubelet API should be limited
- client certificate auth is enabled, but only some of the client certificates signed by the configured CA should be allowed to use the kubelet API

To subdivide access to the kubelet API, delegate authorization to the API server:

- ensure the `authorization.k8s.io/v1beta1` API group is enabled in the API server
- start the kubelet with the `--authorization-mode=Webhook` and the `--kubeconfig` flags
- the kubelet calls the `SubjectAccessReview` API on the configured API server to determine whether each request is authorized

The kubelet authorizes API requests using the same [request attributes](#) approach as the apiserver.

The verb is determined from the incoming request's HTTP verb:

HTTP verb	request verb
POST	create
GET, HEAD	get
PUT	update
PATCH	patch
DELETE	delete

The resource and subresource is determined from the incoming request's path:

Kubelet API	resource	subresource
/stats/*	nodes	stats
/metrics/*	nodes	metrics
/logs/*	nodes	log
/spec/*	nodes	spec
all others	nodes	proxy

The namespace and API group attributes are always an empty string, and the resource name is always the name of the kubelet's Node API object.

When running in this mode, ensure the user identified by the `--kubelet-client-certificate` and `--kubelet-client-key` flags passed to the apiserver is authorized for the following attributes:

- `verb=*, resource=nodes, subresource=proxy`
- `verb=*, resource=nodes, subresource=stats`
- `verb=*, resource=nodes, subresource=log`
- `verb=*, resource=nodes, subresource=spec`
- `verb=*, resource=nodes, subresource=metrics`

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Overview](#)
- [Kubelet authentication](#)

- [Kubelet authorization](#)

# ***TLS bootstrapping***

*In a Kubernetes cluster, the components on the worker nodes - kubelet and kube-proxy - need to communicate with Kubernetes master components, specifically kube-apiserver. In order to ensure that communication is kept private, not interfered with, and ensure that each component of the cluster is talking to another trusted component, we strongly recommend using client TLS certificates on nodes.*

*The normal process of bootstrapping these components, especially worker nodes that need certificates so they can communicate safely with kube-apiserver, can be a challenging process as it is often outside of the scope of Kubernetes and requires significant additional work. This in turn, can make it challenging to initialize or scale a cluster.*

*In order to simplify the process, beginning in version 1.4, Kubernetes introduced a certificate request and signing API to simplify the process. The proposal can be found [here](#).*

*This document describes the process of node initialization, how to set up TLS client certificate bootstrapping for kubelets, and how it works.*

## ***Initialization Process***

*When a worker node starts up, the kubelet does the following:*

- 1. Look for its kubeconfig file*
- 2. Retrieve the URL of the API server and credentials, normally a TLS key and signed certificate from the kubeconfig file*
- 3. Attempt to communicate with the API server using the credentials.*

*Assuming that the kube-apiserver successfully validates the kubelet's credentials, it will treat the kubelet as a valid node, and begin to assign pods to it.*

*Note that the above process depends upon:*

- Existence of a key and certificate on the local host in the kubeconfig*
- The certificate having been signed by a Certificate Authority (CA) trusted by the kube-apiserver*

*All of the following are responsibilities of whoever sets up and manages the cluster:*

- 1. Creating the CA key and certificate*
- 2. Distributing the CA certificate to the master nodes, where kube-apiserver is running*
- 3. Creating a key and certificate for each kubelet; strongly recommended to have a unique one, with a unique CN, for each kubelet*

4. Signing the kubelet certificate using the CA key
5. Distributing the kubelet key and signed certificate to the specific node on which the kubelet is running

The TLS Bootstrapping described in this document is intended to simplify, and partially or even completely automate, steps 3 onwards, as these are the most common when initializing or scaling a cluster.

## **Bootstrap Initialization**

In the bootstrap initialization process, the following occurs:

1. kubelet begins
2. kubelet sees that it does not have a kubeconfig file
3. kubelet searches for and finds a bootstrap-kubeconfig file
4. kubelet reads its bootstrap file, retrieving the URL of the API server and a limited usage "token"
5. kubelet connects to the API server, authenticates using the token
6. kubelet now has limited credentials to create and retrieve a certificate signing request (CSR)
7. kubelet creates a CSR for itself with the signerName set to `kubernetes.io/kube-apiserver-client-kubelet`
8. CSR is approved in one of two ways:
  - If configured, kube-controller-manager automatically approves the CSR
  - If configured, an outside process, possibly a person, approves the CSR using the Kubernetes API or via `kubectl`
1. Certificate is created for the kubelet
2. Certificate is issued to the kubelet
3. kubelet retrieves the certificate
4. kubelet creates a proper kubeconfig with the key and signed certificate
5. kubelet begins normal operation
6. Optional: if configured, kubelet automatically requests renewal of the certificate when it is close to expiry
7. The renewed certificate is approved and issued, either automatically or manually, depending on configuration.

The rest of this document describes the necessary steps to configure TLS Bootstrapping, and its limitations.

## **Configuration**

To configure for TLS bootstrapping and optional automatic approval, you must configure options on the following components:

- kube-apiserver
- kube-controller-manager
- kubelet
- in-cluster resources: `ClusterRoleBinding` and potentially `ClusterRole`

*In addition, you need your Kubernetes Certificate Authority (CA).*

## **Certificate Authority**

*As without bootstrapping, you will need a Certificate Authority (CA) key and certificate. As without bootstrapping, these will be used to sign the kubelet certificate. As before, it is your responsibility to distribute them to master nodes.*

*For the purposes of this document, we will assume these have been distributed to master nodes at `/var/lib/kubernetes/ca.pem` (certificate) and `/var/lib/kubernetes/ca-key.pem` (key). We will refer to these as "Kubernetes CA certificate and key".*

*All Kubernetes components that use these certificates - kubelet, kube-apiserver, kube-controller-manager - assume the key and certificate to be PEM-encoded.*

## **kube-apiserver configuration**

*The kube-apiserver has several requirements to enable TLS bootstrapping:*

- *Recognizing CA that signs the client certificate*
- *Authenticating the bootstrapping kubelet to the `system:bootstrappers` group*
- *Authorize the bootstrapping kubelet to create a certificate signing request (CSR)*

### **Recognizing client certificates**

*This is normal for all client certificate authentication. If not already set, add the `--client-ca-file=FILENAME` flag to the kube-apiserver command to enable client certificate authentication, referencing a certificate authority bundle containing the signing certificate, for example `--client-ca-file=/var/lib/kubernetes/ca.pem`.*

### **Initial bootstrap authentication**

*In order for the bootstrapping kubelet to connect to kube-apiserver and request a certificate, it must first authenticate to the server. You can use any [authenticator](#) that can authenticate the kubelet.*

*While any authentication strategy can be used for the kubelet's initial bootstrap credentials, the following two authenticators are recommended for ease of provisioning.*

1. [Bootstrap Tokens](#)
2. [Token authentication file](#)

*Bootstrap tokens are a simpler and more easily managed method to authenticate kubelets, and do not require any additional flags when starting*



kube-apiserver. Using bootstrap tokens is currently **beta** as of Kubernetes version 1.12.

Whichever method you choose, the requirement is that the kubelet be able to authenticate as a user with the rights to:

1. create and retrieve CSRs
2. be automatically approved to request node client certificates, if automatic approval is enabled.

A kubelet authenticating using bootstrap tokens is authenticated as a user in the group `system:bootstrappers`, which is the standard method to use.

As this feature matures, you should ensure tokens are bound to a Role Based Access Control (RBAC) policy which limits requests (using the [bootstrap token](#)) strictly to client requests related to certificate provisioning. With RBAC in place, scoping the tokens to a group allows for great flexibility. For example, you could disable a particular bootstrap group's access when you are done provisioning the nodes.

## **Bootstrap tokens**

Bootstrap tokens are described in detail [here](#). These are tokens that are stored as secrets in the Kubernetes cluster, and then issued to the individual kubelet. You can use a single token for an entire cluster, or issue one per worker node.

The process is two-fold:

1. Create a Kubernetes secret with the token ID, secret and scope(s).
2. Issue the token to the kubelet

From the kubelet's perspective, one token is like another and has no special meaning. From the kube-apiserver's perspective, however, the bootstrap token is special. Due to its Type, namespace and name, kube-apiserver recognizes it as a special token, and grants anyone authenticating with that token special bootstrap rights, notably treating them as a member of the `system:bootstrappers` group. This fulfills a basic requirement for TLS bootstrapping.

The details for creating the secret are available [here](#).

If you want to use bootstrap tokens, you must enable it on kube-apiserver with the flag:

```
--enable-bootstrap-token-auth=true
```

## **Token authentication file**

kube-apiserver has an ability to accept tokens as authentication. These tokens are arbitrary but should represent at least 128 bits of entropy derived from a secure random number generator (such as `/dev/urandom` on

most modern Linux systems). There are multiple ways you can generate a token. For example:

```
head -c 16 /dev/urandom | od -An -t x | tr -d ' '
```

will generate tokens that look like 02b50b05283e98dd0fd71db496ef01e8.

The token file should look like the following example, where the first three values can be anything and the quoted group name should be as depicted:

```
02b50b05283e98dd0fd71db496ef01e8,kubelet-bootstrap,
10001,"system:bootstrappers"
```

Add the `--token-auth-file=FILENAME` flag to the `kube-apiserver` command (in your `systemd` unit file perhaps) to enable the token file. See docs [here](#) for further details.

## **Authorize kubelet to create CSR**

Now that the bootstrapping node is authenticated as part of the `system:bootstrappers` group, it needs to be authorized to create a certificate signing request (CSR) as well as retrieve it when done. Fortunately, Kubernetes ships with a `ClusterRole` with precisely these (and just these) permissions, `system:node-bootstrapper`.

To do this, you just need to create a `ClusterRoleBinding` that binds the `system:bootstrappers` group to the cluster role `system:node-bootstrapper`.

```
# enable bootstrapping nodes to create CSR
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRoleBinding
metadata:
  name: create-csrs-for-bootstrapping
subjects:
- kind: Group
  name: system:bootstrappers
  apiGroup: rbac.authorization.k8s.io
roleRef:
  kind: ClusterRole
  name: system:node-bootstrapper
  apiGroup: rbac.authorization.k8s.io
```

## **kube-controller-manager configuration**

While the `apiserver` receives the requests for certificates from the `kubelet` and authenticates those requests, the `controller-manager` is responsible for issuing actual signed certificates.

The `controller-manager` performs this function via a certificate-issuing control loop. This takes the form of a [cfssl](#) local signer using assets on disk. Currently, all certificates issued have one year validity and a default set of key usages.

*In order for the controller-manager to sign certificates, it needs the following:*

- *access to the "Kubernetes CA key and certificate" that you created and distributed*
- *enabling CSR signing*

## **Access to key and certificate**

*As described earlier, you need to create a Kubernetes CA key and certificate, and distribute it to the master nodes. These will be used by the controller-manager to sign the kubelet certificates.*

*Since these signed certificates will, in turn, be used by the kubelet to authenticate as a regular kubelet to kube-apiserver, it is important that the CA provided to the controller-manager at this stage also be trusted by kube-apiserver for authentication. This is provided to kube-apiserver with the flag `--client-ca-file=FILENAME` (for example, `--client-ca-file=/var/lib/kubernetes/ca.pem`), as described in the kube-apiserver configuration section.*

*To provide the Kubernetes CA key and certificate to kube-controller-manager, use the following flags:*

```
--cluster-signing-cert-file="/etc/path/to/kubernetes/ca/ca.crt"  
--cluster-signing-key-file="/etc/path/to/kubernetes/ca/ca.key"
```

*for example:*

```
--cluster-signing-cert-file="/var/lib/kubernetes/ca.pem" --  
cluster-signing-key-file="/var/lib/kubernetes/ca-key.pem"
```

*The validity duration of signed certificates can be configured with flag:*

```
--cluster-signing-duration
```

## **Approval**

*In order to approve CSRs, you need to tell the controller-manager that it is acceptable to approve them. This is done by granting RBAC permissions to the correct group.*

*There are two distinct sets of permissions:*

- *nodeclient: If a node is creating a new certificate for a node, then it does not have a certificate yet. It is authenticating using one of the tokens listed above, and thus is part of the group `system:bootstrappers`.*
- *selfnodeclient: If a node is renewing its certificate, then it already has a certificate (by definition), which it uses continuously to authenticate as part of the group `system:nodes`.*

To enable the kubelet to request and receive a new certificate, create a `ClusterRoleBinding` that binds the group in which the bootstrapping node is a member `system:bootstrappers` to the `ClusterRole` that grants it permission, `system:certificates.k8s.io:certificatesigningrequests:nodeclient`:

```
# Approve all CSRs for the group "system:bootstrappers"
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRoleBinding
metadata:
  name: auto-approve-csrs-for-group
subjects:
- kind: Group
  name: system:bootstrappers
  apiGroup: rbac.authorization.k8s.io
roleRef:
  kind: ClusterRole
  name: system:certificates.k8s.io:certificatesigningrequests:nodeclient
  apiGroup: rbac.authorization.k8s.io
```

To enable the kubelet to renew its own client certificate, create a `ClusterRoleBinding` that binds the group in which the fully functioning node is a member `system:nodes` to the `ClusterRole` that grants it permission, `system:certificates.k8s.io:certificatesigningrequests:selfnodeclient`:

```
# Approve renewal CSRs for the group "system:nodes"
apiVersion: rbac.authorization.k8s.io/v1
kind: ClusterRoleBinding
metadata:
  name: auto-approve-renewals-for-nodes
subjects:
- kind: Group
  name: system:nodes
  apiGroup: rbac.authorization.k8s.io
roleRef:
  kind: ClusterRole
  name: system:certificates.k8s.io:certificatesigningrequests:selfnodeclient
  apiGroup: rbac.authorization.k8s.io
```

The `csrapproving` controller that ships as part of [kube-controller-manager](#) and is enabled by default. The controller uses the [SubjectAccessReview API](#) to determine if a given user is authorized to request a CSR, then approves based on the authorization outcome. To prevent conflicts with other approvers, the builtin approver doesn't explicitly deny CSRs. It only ignores unauthorized requests. The controller also prunes expired certificates as part of garbage collection.

# kubelet configuration

Finally, with the master nodes properly set up and all of the necessary authentication and authorization in place, we can configure the kubelet.

The kubelet requires the following configuration to bootstrap:

- A path to store the key and certificate it generates (optional, can use default)
- A path to a kubeconfig file that does not yet exist; it will place the bootstrapped config file here
- A path to a bootstrap kubeconfig file to provide the URL for the server and bootstrap credentials, e.g. a bootstrap token
- Optional: instructions to rotate certificates

The bootstrap kubeconfig should be in a path available to the kubelet, for example `/var/lib/kubelet/bootstrap-kubeconfig`.

Its format is identical to a normal kubeconfig file. A sample file might look as follows:

```
apiVersion: v1
kind: Config
clusters:
- cluster:
    certificate-authority: /var/lib/kubernetes/ca.pem
    server: https://my.server.example.com:6443
  name: bootstrap
contexts:
- context:
    cluster: bootstrap
    user: kubelet-bootstrap
  name: bootstrap
current-context: bootstrap
preferences: {}
users:
- name: kubelet-bootstrap
  user:
    token: 07401b.f395accd246ae52d
```

The important elements to note are:

- `certificate-authority`: path to a CA file, used to validate the server certificate presented by kube-apiserver
- `server`: URL to kube-apiserver
- `token`: the token to use

The format of the token does not matter, as long as it matches what kube-apiserver expects. In the above example, we used a bootstrap token. As stated earlier, any valid authentication method can be used, not just tokens.

Because the bootstrap kubeconfig is a standard kubeconfig, you can use `kubectl` to generate it. To create the above example file:

```
kubectl config --kubeconfig=/var/lib/kubelet/bootstrap-  
kubeconfig set-cluster bootstrap --server='https://  
my.server.example.com:6443' --certificate-authority=/var/lib/  
kubernetes/ca.pem  
kubectl config --kubeconfig=/var/lib/kubelet/bootstrap-  
kubeconfig set-credentials kubelet-bootstrap --  
token=07401b.f395accd246ae52d  
kubectl config --kubeconfig=/var/lib/kubelet/bootstrap-  
kubeconfig set-context bootstrap --user=kubelet-bootstrap --  
cluster=bootstrap  
kubectl config --kubeconfig=/var/lib/kubelet/bootstrap-  
kubeconfig use-context bootstrap
```

To indicate to the kubelet to use the bootstrap kubeconfig, use the following kubelet flag:

```
--bootstrap-kubeconfig="/var/lib/kubelet/bootstrap-kubeconfig" --  
kubeconfig="/var/lib/kubelet/kubeconfig"
```

When starting the kubelet, if the file specified via `--kubeconfig` does not exist, the bootstrap kubeconfig specified via `--bootstrap-kubeconfig` is used to request a client certificate from the API server. On approval of the certificate request and receipt back by the kubelet, a kubeconfig file referencing the generated key and obtained certificate is written to the path specified by `--kubeconfig`. The certificate and key file will be placed in the directory specified by `--cert-dir`.

## Client and Serving Certificates

All of the above relate to kubelet client certificates, specifically, the certificates a kubelet uses to authenticate to kube-apiserver.

A kubelet also can use serving certificates. The kubelet itself exposes an `https` endpoint for certain features. To secure these, the kubelet can do one of:

- use provided key and certificate, via the `--tls-private-key-file` and `--tls-cert-file` flags
- create self-signed key and certificate, if a key and certificate are not provided
- request serving certificates from the cluster server, via the CSR API

The client certificate provided by TLS bootstrapping is signed, by default, for client auth only, and thus cannot be used as serving certificates, or server auth.

However, you can enable its server certificate, at least partially, via certificate rotation.

## Certificate Rotation

Kubernetes v1.8 and higher kubelet implements **beta** features for enabling rotation of its client and/or serving certificates. These can be enabled through the respective `RotateKubeletClientCertificate` and `RotateKubeletServerCertificate` feature flags on the kubelet and are enabled by default.

`RotateKubeletClientCertificate` causes the kubelet to rotate its client certificates by creating new CSRs as its existing credentials expire. To enable this feature pass the following flag to the kubelet:

```
--rotate-certificates
```

`RotateKubeletServerCertificate` causes the kubelet **both** to request a serving certificate after bootstrapping its client credentials **and** to rotate that certificate. To enable this feature pass the following flag to the kubelet:

```
--rotate-server-certificates
```

### Note:

The CSR approving controllers implemented in core Kubernetes do not approve node serving certificates for [security reasons](#). To use `RotateKubeletServerCertificate` operators need to run a custom approving controller, or manually approve the serving certificate requests.

A deployment-specific approval process for kubelet serving certificates should typically only approve CSRs which:

1. are requested by nodes (ensure the `spec.username` field is of the form `system:node:<nodeName>` and `spec.groups` contains `system:nodes`)
2. request usages for a serving certificate (ensure `spec.usages` contains `server auth`, optionally contains `digital signature` and `key encipherment`, and contains no other usages)
3. only have IP and DNS `subjectAltNames` that belong to the requesting node, and have no URI and Email `subjectAltNames` (parse the x509 Certificate Signing Request in `spec.request` to verify `subjectAltNames`)

## Other authenticating components

All of TLS bootstrapping described in this document relates to the kubelet. However, other components may need to communicate directly with kube-apiserver. Notable is kube-proxy, which is part of the Kubernetes control

plane and runs on every node, but may also include other components such as monitoring or networking.

Like the kubelet, these other components also require a method of authenticating to kube-apiserver. You have several options for generating these credentials:

- The old way: Create and distribute certificates the same way you did for kubelet before TLS bootstrapping
- DaemonSet: Since the kubelet itself is loaded on each node, and is sufficient to start base services, you can run kube-proxy and other node-specific services not as a standalone process, but rather as a daemonset in the kube-system namespace. Since it will be in-cluster, you can give it a proper service account with appropriate permissions to perform its activities. This may be the simplest way to configure such services.

## **kubectl approval**

CSRs can be approved outside of the approval flows builtin to the controller manager.

The signing controller does not immediately sign all certificate requests. Instead, it waits until they have been flagged with an "Approved" status by an appropriately-privileged user. This flow is intended to allow for automated approval handled by an external approval controller or the approval controller implemented in the core controller-manager. However cluster administrators can also manually approve certificate requests using kubectl. An administrator can list CSRs with `kubectl get csr` and describe one in detail with `kubectl describe csr <name>`. An administrator can approve or deny a CSR with `kubectl certificate approve <name>` and `kubectl certificate deny <name>`.

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Last modified November 03, 2020 at 2:30 PM PST: [Fix experimental flag example \(3189bdf52\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Initialization Process](#)
  - [Bootstrap Initialization](#)
- [Configuration](#)
- [Certificate Authority](#)



- [kube-apiserver configuration](#)
  - [Recognizing client certificates](#)
  - [Initial bootstrap authentication](#)
  - [Authorize kubelet to create CSR](#)
- [kube-controller-manager configuration](#)
  - [Access to key and certificate](#)
  - [Approval](#)
- [kubelet configuration](#)
  - [Client and Serving Certificates](#)
  - [Certificate Rotation](#)
- [Other authenticating components](#)
- [kubectl approval](#)

# kubectl CLI

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[Overview of kubectl](#)

[JSONPath Support](#)

[kubectl](#)

[kubectl Cheat Sheet](#)

[kubectl Commands](#)

[kubectl for Docker Users](#)

[kubectl Usage Conventions](#)

## Overview of kubectl

The `kubectl` command line tool lets you control Kubernetes clusters. For configuration, `kubectl` looks for a file named `config` in the `$HOME/.kube` directory. You can specify other [kubeconfig](#) files by setting the `KUBECONFIG` environment variable or by setting the `--kubeconfig` flag.

This overview covers `kubectl` syntax, describes the command operations, and provides common examples. For details about each command, including all the supported flags and subcommands, see the [kubectl](#) reference documentation. For installation instructions see [installing kubectl](#).

## Syntax

Use the following syntax to run `kubectl` commands from your terminal window:

```
kubectl [command] [TYPE] [NAME] [flags]
```

where *command*, *TYPE*, *NAME*, and *flags* are:

- *command*: Specifies the operation that you want to perform on one or more resources, for example `create`, `get`, `describe`, `delete`.
- *TYPE*: Specifies the [resource type](#). Resource types are case-insensitive and you can specify the singular, plural, or abbreviated forms. For example, the following commands produce the same output:

```
kubectl get pod pod1
kubectl get pods pod1
kubectl get po pod1
```

- *NAME*: Specifies the name of the resource. Names are case-sensitive. If the name is omitted, details for all resources are displayed, for example `kubectl get pods`.

When performing an operation on multiple resources, you can specify each resource by type and name or specify one or more files:

- To specify resources by type and name:
  - To group resources if they are all the same type: `TYPE1 name1 name2 name<#>`.  
Example: `kubectl get pod example-pod1 example-pod2`
  - To specify multiple resource types individually: `TYPE1/name1 TYPE1/name2 TYPE2/name3 TYPE<#>/name<#>`.  
Example: `kubectl get pod/example-pod1 replicationcontroller/example-rc1`
- To specify resources with one or more files: `-f file1 -f file2 -f file<#>`
  - [Use YAML rather than JSON](#) since YAML tends to be more user-friendly, especially for configuration files.  
Example: `kubectl get -f ./pod.yaml`
- *flags*: Specifies optional flags. For example, you can use the `-s` or `--server` flags to specify the address and port of the Kubernetes API server.

**Caution:** Flags that you specify from the command line override default values and any corresponding environment variables.

If you need help, just run `kubectl help` from the terminal window.

## Operations

The following table includes short descriptions and the general syntax for all of the `kubectl` operations:

Operation	Syntax	Description
alpha	<code>kubectl alpha SUBCOMMAND [flags]</code>	List the available commands that correspond to alpha features, which are not enabled in Kubernetes clusters by default.
annotate	<code>kubectl annotate (-f FILENAME   TYPE NAME   TYPE/NAME) KEY_1=VAL_1 ... KEY_N=VAL_N [--overwrite] [--all] [--resource-version=version] [flags]</code>	Add or update the annotations of one or more resources.
api-resources	<code>kubectl api-resources [flags]</code>	List the API resources that are available.
api-versions	<code>kubectl api-versions [flags]</code>	List the API versions that are available.
apply	<code>kubectl apply -f FILENAME [flags]</code>	Apply a configuration change to a resource from a file or stdin.
attach	<code>kubectl attach POD -c CONTAINER [-i] [-t] [flags]</code>	Attach to a running container either to view the output stream or interact with the container (stdin).
auth	<code>kubectl auth [flags] [options]</code>	Inspect authorization.
autoscale	<code>kubectl autoscale (-f FILENAME   TYPE NAME   TYPE/NAME) [--min=MINPODS] --max=MAXPODS [--cpu-percent=CPU] [flags]</code>	Automatically scale the set of pods that are managed by a replication controller.
certificate	<code>kubectl certificate SUBCOMMAND [options]</code>	Modify certificate resources.
cluster-info	<code>kubectl cluster-info [flags]</code>	Display endpoint information about the master and services in the cluster.
completion	<code>kubectl completion SHELL [options]</code>	Output shell completion code for the specified shell (bash or zsh).
config	<code>kubectl config SUBCOMMAND [flags]</code>	Modifies kubeconfig files. See the individual subcommands for details.

Operation	Syntax	Description
convert	<code>kubectl convert -f FILENAME [options]</code>	Convert config files between different API versions. Both YAML and JSON formats are accepted.
cordon	<code>kubectl cordon NODE [options]</code>	Mark node as unschedulable.
cp	<code>kubectl cp &lt;file-spec-src&gt; &lt;file-spec-dest&gt; [options]</code>	Copy files and directories to and from containers.
create	<code>kubectl create -f FILENAME [flags]</code>	Create one or more resources from a file or stdin.
delete	<code>kubectl delete (-f FILENAME   TYPE [NAME   /NAME   -l label   --all]) [flags]</code>	Delete resources either from a file, stdin, or specifying label selectors, names, resource selectors, or resources.
describe	<code>kubectl describe (-f FILENAME   TYPE [NAME_PREFIX   /NAME   -l label]) [flags]</code>	Display the detailed state of one or more resources.
diff	<code>kubectl diff -f FILENAME [flags]</code>	Diff file or stdin against live configuration.
drain	<code>kubectl drain NODE [options]</code>	Drain node in preparation for maintenance.
edit	<code>kubectl edit (-f FILENAME   TYPE NAME   TYPE/NAME) [flags]</code>	Edit and update the definition of one or more resources on the server by using the default editor.
exec	<code>kubectl exec POD [-c CONTAINER] [-i] [-t] [flags] [-- COMMAND [args...]]</code>	Execute a command against a container in a pod.
explain	<code>kubectl explain [--recursive=false] [flags]</code>	Get documentation of various resources. For instance pods, nodes, services, etc.
expose	<code>kubectl expose (-f FILENAME   TYPE NAME   TYPE/NAME) [--port=port] [--protocol=TCP UDP] [--target-port=number-or-name] [--name=name] [--external-ip=external-ip-of-service] [--type=type] [flags]</code>	Expose a replication controller, service, or pod as a new Kubernetes service.

Operation	Syntax	Description
get	<code>kubectl get (-f FILENAME   TYPE [NAME   /NAME   -l label]) [--watch] [--sort-by=FIELD] [--o   --output]=OUTPUT_FORMAT [flags]</code>	List one or more resources.
kustomize	<code>kubectl kustomize &lt;dir&gt; [flags] [options]</code>	List a set of API resources generated from instructions in a kustomization.yaml file. The argument must be the path to the directory containing the file, or a git repository URL with a path suffix specifying same with respect to the repository root.
label	<code>kubectl label (-f FILENAME   TYPE NAME   TYPE/NAME) KEY_1=VAL_1 ... KEY_N=VAL_N [--overwrite] [--all] [--resource-version=version] [flags]</code>	Add or update the labels of one or more resources.
logs	<code>kubectl logs POD [-c CONTAINER] [--follow] [flags]</code>	Print the logs for a container in a pod.
options	<code>kubectl options</code>	List of global command-line options, which apply to all commands.
patch	<code>kubectl patch (-f FILENAME   TYPE NAME   TYPE/NAME) --patch PATCH [flags]</code>	Update one or more fields of a resource by using the strategic merge patch process.
plugin	<code>kubectl plugin [flags] [options]</code>	Provides utilities for interacting with plugins.
port-forward	<code>kubectl port-forward POD [LOCAL_PORT:]REMOTE_PORT [... [LOCAL_PORT_N:]REMOTE_PORT_N] [flags]</code>	Forward one or more local ports to a pod.
proxy	<code>kubectl proxy [--port=PORT] [--www=static-dir] [--www-prefix=prefix] [--api-prefix=prefix] [flags]</code>	Run a proxy to the Kubernetes API server.
replace	<code>kubectl replace -f FILENAME</code>	Replace a resource from a file or stdin.

Operation	Syntax	Description
rollout	<code>kubectl rollout SUBCOMMAND [options]</code>	Manage the rollout of a resource. Valid resource types include: deployments, daemonsets and statefulsets.
run	<code>kubectl run NAME --image=image [--env="key=value"] [--port=port] [--dry-run=server client none] [--overrides=inline-json] [flags]</code>	Run a specified image on the cluster.
scale	<code>kubectl scale (-f FILENAME   TYPE NAME   TYPE/NAME) --replicas=COUNT [--resource-version=version] [--current-replicas=count] [flags]</code>	Update the size of the specified replication controller.
set	<code>kubectl set SUBCOMMAND [options]</code>	Configure application resources.
taint	<code>kubectl taint NODE NAME KEY_1=VAL_1:TAINT_EFFECT_1 ... KEY_N=VAL_N:TAINT_EFFECT_N [options]</code>	Update the taints on one or more nodes.
top	<code>kubectl top [flags] [options]</code>	Display Resource (CPU/Memory/Storage) usage.
uncordon	<code>kubectl uncordon NODE [options]</code>	Mark node as schedulable.
version	<code>kubectl version [--client] [flags]</code>	Display the Kubernetes version running on the client and server.
wait	<code>kubectl wait ([-f FILENAME]   resource.group/resource.name   resource.group [--label label   --all]) [--for=delete --for condition=available] [options]</code>	Experimental: Wait for a specific condition on one or many resources.

To learn more about command operations, see the [kubectl](#) reference documentation.

## Resource types

The following table includes a list of all the supported resource types and their abbreviated aliases.

(This output can be retrieved from `kubectl api-resources`, and was accurate as of Kubernetes 1.19.1.)

NAME	SHORTNAMES	APIGROUP	NAM
bindings			true
componentstatuses	cs		false
configmaps	cm		true
endpoints	ep		true
events	ev		true
limitranges	limits		true
namespaces	ns		false
nodes	no		false
persistentvolumeclaims	pvc		true
persistentvolumes	pv		false
Pods	po		true
podtemplates			true
replicationcontrollers	rc		true
resourcequotas	quota		true
secrets			true
serviceaccounts	sa		true
services	svc		true
mutatingwebhookconfigurations		admissionregistration.k8s.io	false
validatingwebhookconfigurations		admissionregistration.k8s.io	false
customresourcedefinitions	crd,crds	apiextensions.k8s.io	false
apiservices		apiregistration.k8s.io	false
controllerrevisions		apps	true
daemonsets	ds	apps	true
deployments	deploy	apps	true
replicasets	rs	apps	true
statefulsets	sts	apps	true
tokenreviews		authentication.k8s.io	false
localsubjectaccessreviews		authorization.k8s.io	true
selfsubjectaccessreviews		authorization.k8s.io	false
selfsubjectrulesreviews		authorization.k8s.io	false
subjectaccessreviews		authorization.k8s.io	false
horizontalpodautoscalers	hpa	autoscaling	true
cronjobs	cj	batch	true
jobs		batch	true
certificatesigningrequests	csr	certificates.k8s.io	false
leases		coordination.k8s.io	true
endpointslices		discovery.k8s.io	true
events	ev	events.k8s.io	true
ingresses	ing	extensions	true
flowschemas		flowcontrol.apiserver.k8s.io	false
prioritylevelconfigurations		flowcontrol.apiserver.k8s.io	false
ingressclasses		networking.k8s.io	false
ingresses	ing	networking.k8s.io	true

NAME	SHORTNAMES	APIGROUP	NAM
networkpolicies	netpol	networking.k8s.io	true
runtimeclasses		node.k8s.io	false
poddisruptionbudgets	pdb	policy	true
podsecuritypolicies	psp	policy	false
clusterrolebindings		rbac.authorization.k8s.io	false
clusterroles		rbac.authorization.k8s.io	false
rolebindings		rbac.authorization.k8s.io	true
roles		rbac.authorization.k8s.io	true
priorityclasses	pc	scheduling.k8s.io	false
csidrivers		storage.k8s.io	false
csinodes		storage.k8s.io	false
storageclasses	sc	storage.k8s.io	false
volumeattachments		storage.k8s.io	false

## Output options

Use the following sections for information about how you can format or sort the output of certain commands. For details about which commands support the various output options, see the [kubect! reference documentation](#).

### Formatting output

The default output format for all `kubect! commands` is the human readable plain-text format. To output details to your terminal window in a specific format, you can add either the `-o` or `--output` flags to a supported `kubect! command`.

### Syntax

```
kubect! [command] [TYPE] [NAME] -o <output_format>
```

Depending on the `kubect! operation`, the following output formats are supported:

Output format	Description
<code>-o custom-columns=&lt;spec&gt;</code>	Print a table using a comma separated list of <a href="#">custom columns</a> .
<code>-o custom-columns-file=&lt;filename&gt;</code>	Print a table using the <a href="#">custom columns</a> template in the <code>&lt;filename&gt;</code> file.
<code>-o json</code>	Output a JSON formatted API object.
<code>-o jsonpath=&lt;template&gt;</code>	Print the fields defined in a <a href="#">jsonpath</a> expression.
<code>-o jsonpath-file=&lt;filename&gt;</code>	Print the fields defined by the <a href="#">jsonpath</a> expression in the <code>&lt;filename&gt;</code> file.
<code>-o name</code>	Print only the resource name and nothing else.



Output format	Description
-o wide	Output in the plain-text format with any additional information. For pods, the node name is included.
-o yaml	Output a YAML formatted API object.

### Example

In this example, the following command outputs the details for a single pod as a YAML formatted object:

```
kubectl get pod web-pod-13je7 -o yaml
```

Remember: See the [kubectl](#) reference documentation for details about which output format is supported by each command.

### Custom columns

To define custom columns and output only the details that you want into a table, you can use the `custom-columns` option. You can choose to define the custom columns inline or use a template file: `-o custom-columns=<spec>` or `-o custom-columns-file=<filename>`.

### Examples

Inline:

```
kubectl get pods <pod-name> -o custom-columns=NAME:.metadata.name,RSRC:.metadata.resourceVersion
```

Template file:

```
kubectl get pods <pod-name> -o custom-columns-file=template.txt
```

where the `template.txt` file contains:

```
NAME          RSRC
metadata.name metadata.resourceVersion
```

The result of running either command is similar to:

```
NAME          RSRC
submit-queue  610995
```

### Server-side columns

`kubectl` supports receiving specific column information from the server about objects. This means that for any given resource, the server will return columns and rows relevant to that resource, for the client to print. This allows for consistent human-readable output across clients used against the same cluster, by having the server encapsulate the details of printing.

This feature is enabled by default. To disable it, add the `--server-print=false` flag to the `kubectl get` command.

### Examples

To print information about the status of a pod, use a command like the following:

```
kubectl get pods <pod-name> --server-print=false
```

The output is similar to:

NAME	AGE
pod-name	1m

### Sorting list objects

To output objects to a sorted list in your terminal window, you can add the `--sort-by` flag to a supported `kubectl` command. Sort your objects by specifying any numeric or string field with the `--sort-by` flag. To specify a field, use a [jsonpath](#) expression.

### Syntax

```
kubectl [command] [TYPE] [NAME] --sort-by=<jsonpath_exp>
```

### Example

To print a list of pods sorted by name, you run:

```
kubectl get pods --sort-by=.metadata.name
```

## Examples: Common operations

Use the following set of examples to help you familiarize yourself with running the commonly used `kubectl` operations:

`kubectl apply` - Apply or Update a resource from a file or stdin.

```
# Create a service using the definition in example-service.yaml.  
kubectl apply -f example-service.yaml
```

```
# Create a replication controller using the definition in  
example-controller.yaml.  
kubectl apply -f example-controller.yaml
```

```
# Create the objects that are defined in any .yaml, .yml,  
or .json file within the <directory> directory.  
kubectl apply -f <directory>
```

`kubectl get` - List one or more resources.

*# List all pods in plain-text output format.*

```
kubectl get pods
```

*# List all pods in plain-text output format and include additional information (such as node name).*

```
kubectl get pods -o wide
```

*# List the replication controller with the specified name in plain-text output format. Tip: You can shorten and replace the 'replicationcontroller' resource type with the alias 'rc'.*

```
kubectl get replicationcontroller <rc-name>
```

*# List all replication controllers and services together in plain-text output format.*

```
kubectl get rc,services
```

*# List all daemon sets in plain-text output format.*

```
kubectl get ds
```

*# List all pods running on node server01*

```
kubectl get pods --field-selector=spec.nodeName=server01
```

*kubectl describe - Display detailed state of one or more resources, including the uninitialized ones by default.*

*# Display the details of the node with name <node-name>.*

```
kubectl describe nodes <node-name>
```

*# Display the details of the pod with name <pod-name>.*

```
kubectl describe pods/<pod-name>
```

*# Display the details of all the pods that are managed by the replication controller named <rc-name>.*

*# Remember: Any pods that are created by the replication controller get prefixed with the name of the replication controller.*

```
kubectl describe pods <rc-name>
```

*# Describe all pods*

```
kubectl describe pods
```

**Note:** The `kubectl get` command is usually used for retrieving one or more resources of the same resource type. It features a rich set of flags that allows you to customize the output format using the `-o` or `--output` flag, for example. You can specify the `-w` or `--watch` flag to start watching updates to a particular object. The `kubectl describe` command is more focused on describing the many related aspects of a specified resource. It may invoke several API calls to the API server to build a view for the user. For example, the `kubectl describe node` command retrieves not only the information about the node, but also a summary of the pods running on it, the events generated for the node etc.

`kubectl delete` - Delete resources either from a file, stdin, or specifying label selectors, names, resource selectors, or resources.

*# Delete a pod using the type and name specified in the pod.yaml file.*

```
kubectl delete -f pod.yaml
```

*# Delete all the pods and services that have the label '<label-key>=<label-value>'.*

```
kubectl delete pods,services -l <label-key>=<label-value>
```

*# Delete all pods, including uninitialized ones.*

```
kubectl delete pods --all
```

`kubectl exec` - Execute a command against a container in a pod.

*# Get output from running 'date' from pod <pod-name>. By default, output is from the first container.*

```
kubectl exec <pod-name> -- date
```

*# Get output from running 'date' in container <container-name> of pod <pod-name>.*

```
kubectl exec <pod-name> -c <container-name> -- date
```

*# Get an interactive TTY and run /bin/bash from pod <pod-name>. By default, output is from the first container.*

```
kubectl exec -ti <pod-name> -- /bin/bash
```

`kubectl logs` - Print the logs for a container in a pod.

*# Return a snapshot of the logs from pod <pod-name>.*

```
kubectl logs <pod-name>
```

*# Start streaming the logs from pod <pod-name>. This is similar to the 'tail -f' Linux command.*

```
kubectl logs -f <pod-name>
```

`kubectl diff` - View a diff of the proposed updates to a cluster.

*# Diff resources included in "pod.json".*

```
kubectl diff -f pod.json
```

*# Diff file read from stdin.*

```
cat service.yaml | kubectl diff -f -
```

## **Examples: Creating and using plugins**

Use the following set of examples to help you familiarize yourself with writing and using `kubectl` plugins:

*# create a simple plugin in any language and name the resulting executable file*

```
# so that it begins with the prefix "kubectl-"  
cat ./kubectl-hello
```

```
#!/bin/sh
```

```
# this plugin prints the words "hello world"  
echo "hello world"
```

With a plugin written, let's make it executable:

```
chmod a+x ./kubectl-hello
```

```
# and move it to a location in our PATH  
sudo mv ./kubectl-hello /usr/local/bin  
sudo chown root:root /usr/local/bin
```

```
# You have now created and "installed" a kubectl plugin.  
# You can begin using this plugin by invoking it from kubectl as  
if it were a regular command  
kubectl hello
```

```
hello world
```

```
# You can "uninstall" a plugin, by removing it from the folder  
in your  
# $PATH where you placed it  
sudo rm /usr/local/bin/kubectl-hello
```

In order to view all of the plugins that are available to kubectl, use the kubectl plugin list subcommand:

```
kubectl plugin list
```

The output is similar to:

The following kubectl-compatible plugins are available:

```
/usr/local/bin/kubectl-hello  
/usr/local/bin/kubectl-foo  
/usr/local/bin/kubectl-bar
```

kubectl plugin list also warns you about plugins that are not executable, or that are shadowed by other plugins; for example:

```
sudo chmod -x /usr/local/bin/kubectl-foo # remove execute  
permission  
kubectl plugin list
```

The following kubectl-compatible plugins are available:

```
/usr/local/bin/kubectl-hello  
/usr/local/bin/kubectl-foo  
- warning: /usr/local/bin/kubectl-foo identified as a plugin,
```

```
but it is not executable
/usr/local/bin/kubectl-bar
```

error: one plugin warning was found

You can think of plugins as a means to build more complex functionality on top of the existing kubectl commands:

```
cat ./kubectl-whoami
```

The next few examples assume that you already made kubectl-whoami have the following contents:

```
#!/bin/bash

# this plugin makes use of the `kubectl config` command in order
# to output
# information about the current user, based on the currently
# selected context
kubectl config view --template='{{ range .contexts }}{{ if
eq .name "$({kubectl config current-context})" }}Current user:
{{ printf "%s\n" .context.user }}{{ end }}{{ end }}'
```

Running the above command gives you an output containing the user for the current context in your KUBECONFIG file:

```
# make the file executable
sudo chmod +x ./kubectl-whoami

# and move it into your PATH
sudo mv ./kubectl-whoami /usr/local/bin

kubectl whoami
Current user: plugins-user
```

## What's next

- Start using the [kubectl](#) commands.
- To find out more about plugins, take a look at the [example cli plugin](#).

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified November 20, 2020 at 11:59 PM PST: [fix example error when use kubectl get -f \(7beee5892\)](#)  
[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Syntax](#)
- [Operations](#)
- [Resource types](#)
- [Output options](#)
  - [Formatting output](#)
  - [Sorting list objects](#)
- [Examples: Common operations](#)
- [Examples: Creating and using plugins](#)
- [What's next](#)

# JSONPath Support

Kubectl supports JSONPath template.

JSONPath template is composed of JSONPath expressions enclosed by curly braces {}. Kubectl uses JSONPath expressions to filter on specific fields in the JSON object and format the output. In addition to the original JSONPath template syntax, the following functions and syntax are valid:

1. Use double quotes to quote text inside JSONPath expressions.
2. Use the range, end operators to iterate lists.
3. Use negative slice indices to step backwards through a list. Negative indices do not "wrap around" a list and are valid as long as `-index + listLength >= 0`.

## Note:

- The \$ operator is optional since the expression always starts from the root object by default.
- The result object is printed as its String() function.

Given the JSON input:

```
{
  "kind": "List",
  "items": [
    {
      "kind": "None",
      "metadata": {"name": "127.0.0.1"},
      "status": {
        "capacity": {"cpu": "4"},
        "addresses": [{"type": "LegacyHostIP", "address": "127.0.0.1"}]
      }
    },
    {
```

```

    "kind": "None",
    "metadata": {"name": "127.0.0.2"},
    "status": {
        "capacity": {"cpu": "8"},
        "addresses": [
            {"type": "LegacyHostIP", "address": "127.0.0.2"},
            {"type": "another", "address": "127.0.0.3"}
        ]
    }
}
],
"users": [
    {
        "name": "myself",
        "user": {}
    },
    {
        "name": "e2e",
        "user": {"username": "admin", "password": "secret"}
    }
]
}

```

Function	Description	Example	Result
text	the plain text	kind is {kind}	kind is List
@	the current object	{@}	the same as input
. or []	child operator	{kind}, {[kind]} or {[name\type]}	List
..	recursive descent	{..name}	127.0.0.1 127.0.0.2 myself e2e
*	wildcard. Get all objects	{items[*].metadata.name}	[127.0.0.1 127.0.0.2]
[start:end:step]	subscript operator	{users[0].name}	myself
[,]	union operator	{items[*]['metadata.name', 'status.capacity']}	127.0.0.1 127.0.0.2 map[cpu:4] map[cpu:8]
?()	filter	{users[?(@.name=="e2e")].user.password}	secret
range, end	iterate list	{range items[*]} [metadata.name, status.capacity] {end}	[127.0.0.1, map[cpu:4]] [127.0.0.2, map[cpu:8]]



Function	Description	Example	Result
' '	quote interpreted string	{range .items[*]} {.metadata.name}{'\t'}{end}	127.0.0.1 127.0.0.2

Examples using `kubectl` and `JSONPath` expressions:

```
kubectl get pods -o json
kubectl get pods -o=jsonpath='{@}'
kubectl get pods -o=jsonpath='{.items[0]}'
kubectl get pods -o=jsonpath='{.items[0].metadata.name}'
kubectl get pods -o=jsonpath="{.items[*]['metadata.name',
'status.capacity']}"
kubectl get pods -o=jsonpath='{range .items[*]}{.metadata.name}
{"\t"}{.status.startTime}{"\n"}{end}'
```

### Note:

On Windows, you must double quote any `JSONPath` template that contains spaces (not single quote as shown above for bash). This in turn means that you must use a single quote or escaped double quote around any literals in the template. For example:

```
kubectl get pods -o=jsonpath="{range .items[*]}
{.metadata.name}{'\t'}{.status.startTime}{'\n'}{end}"
kubectl get pods -o=jsonpath="{range .items[*]}
{.metadata.name}{\"\\t\"}{.status.startTime}{\"\\n\"}
{end}"
```

### Note:

`JSONPath` regular expressions are not supported. If you want to match using regular expressions, you can use a tool such as `jq`.

```
# kubectl does not support regular expressions for
JSONpath output
# The following command does not work
kubectl get pods -o jsonpath='{.items[?
(@.metadata.name=~/^test$/)].metadata.name}'

# The following command achieves the desired result
kubectl get pods -o json | jq -r '.items[] |
select(.metadata.name |
test("test-")).spec.containers[].image'
```

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified August 26, 2020 at 7:55 PM PST: [Update content/en/docs/reference/kubectl/jsonpath.md \(691ca62bb\)](#)  
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# kubectl

## Synopsis

*kubectl controls the Kubernetes cluster manager.*

Find more information at: <https://kubernetes.io/docs/reference/kubectl/overview/>

```
kubectl [flags]
```

## Options

--add-dir-header	
	If true, adds the file directory to the header of the log messages
--alsologtostderr	
	log to standard error as well as files
--as string	
	Username to impersonate for the operation
--as-group stringArray	
	Group to impersonate for the operation, this flag can be repeated to specify multiple groups.
--azure-container-registry-config string	
	Path to the file containing Azure container registry configuration information.
--cache-dir string	Default: "\$HOME/.kube/cache"
	Default cache directory
--certificate-authority string	
	Path to a cert file for the certificate authority
--client-certificate string	
	Path to a client certificate file for TLS
--client-key string	
	Path to a client key file for TLS
--cloud-provider-gce-l7lb-src-cidrs cidrs	Default: 130.211.0.0/22,35.191.0.0/16

	CIDRs opened in GCE firewall for L7 LB traffic proxy & health checks
--cloud-provider-gce-lb-src-cidrs cidrs	Default: 130.211.0.0/22,209.85.152.0/22,209.85.204.0/22,35.191.0.0/16
	CIDRs opened in GCE firewall for L4 LB traffic proxy & health checks
--cluster string	
	The name of the kubeconfig cluster to use
--context string	
	The name of the kubeconfig context to use
--default-not-ready-toleration-seconds int	Default: 300
	Indicates the tolerationSeconds of the toleration for notReady:NoExecute that is added by default to every pod that does not already have such a toleration.
--default-unreachable-toleration-seconds int	Default: 300
	Indicates the tolerationSeconds of the toleration for unreachable:NoExecute that is added by default to every pod that does not already have such a toleration.
-h, --help	
	help for kubectl
--insecure-skip-tls-verify	
	If true, the server's certificate will not be checked for validity. This will make your HTTPS connections insecure
--kubeconfig string	
	Path to the kubeconfig file to use for CLI requests.
--log-backtrace-at traceLocation	Default: :0
	when logging hits line file:N, emit a stack trace
--log-dir string	
	If non-empty, write log files in this directory
--log-file string	
	If non-empty, use this log file
--log-file-max-size uint	Default: 1800
	Defines the maximum size a log file can grow to. Unit is megabytes. If the value is 0, the maximum file size is unlimited.
--log-flush-frequency duration	Default: 5s
	Maximum number of seconds between log flushes
--logtostderr	Default: true
	log to standard error instead of files
--match-server-version	
	Require server version to match client version
-n, --namespace string	
	If present, the namespace scope for this CLI request
--one-output	
	If true, only write logs to their native severity level (vs also writing to each lower severity level)

<code>--password string</code>	Password for basic authentication to the API server
<code>--profile string</code>	Default: "none"
	Name of profile to capture. One of (none cpu heap goroutine threadcreate block mutex)
<code>--profile-output string</code>	Default: "profile.pprof"
	Name of the file to write the profile to
<code>--request-timeout string</code>	Default: "0"
	The length of time to wait before giving up on a single server request. Non-zero values should contain a corresponding time unit (e.g. 1s, 2m, 3h). A value of zero means don't timeout requests.
<code>-s, --server string</code>	The address and port of the Kubernetes API server
<code>--skip-headers</code>	If true, avoid header prefixes in the log messages
<code>--skip-log-headers</code>	If true, avoid headers when opening log files
<code>--stderrthreshold severity</code>	Default: 2
	logs at or above this threshold go to stderr
<code>--tls-server-name string</code>	Server name to use for server certificate validation. If it is not provided, the hostname used to contact the server is used
<code>--token string</code>	Bearer token for authentication to the API server
<code>--user string</code>	The name of the kubeconfig user to use
<code>--username string</code>	Username for basic authentication to the API server
<code>-v, --v Level</code>	number for the log level verbosity
<code>--version version[=true]</code>	Print version information and quit
<code>--vmodule moduleSpec</code>	comma-separated list of pattern=N settings for file-filtered logging
<code>--warnings-as-errors</code>	Treat warnings received from the server as errors and exit with a non-zero exit code

## See Also

- [kubectl annotate](#) - Update the annotations on a resource
- [kubectl api-resources](#) - Print the supported API resources on the server

- [kubectl api-versions](#) - Print the supported API versions on the server, in the form of "group/version"
- [kubectl apply](#) - Apply a configuration to a resource by filename or stdin
- [kubectl attach](#) - Attach to a running container
- [kubectl auth](#) - Inspect authorization
- [kubectl autoscale](#) - Auto-scale a Deployment, ReplicaSet, or ReplicationController
- [kubectl certificate](#) - Modify certificate resources.
- [kubectl cluster-info](#) - Display cluster info
- [kubectl completion](#) - Output shell completion code for the specified shell (bash or zsh)
- [kubectl config](#) - Modify kubeconfig files
- [kubectl cordon](#) - Mark node as unschedulable
- [kubectl cp](#) - Copy files and directories to and from containers.
- [kubectl create](#) - Create a resource from a file or from stdin.
- [kubectl debug](#) - Create debugging sessions for troubleshooting workloads and nodes
- [kubectl delete](#) - Delete resources by filenames, stdin, resources and names, or by resources and label selector
- [kubectl describe](#) - Show details of a specific resource or group of resources
- [kubectl diff](#) - Diff live version against would-be applied version
- [kubectl drain](#) - Drain node in preparation for maintenance
- [kubectl edit](#) - Edit a resource on the server
- [kubectl exec](#) - Execute a command in a container
- [kubectl explain](#) - Documentation of resources
- [kubectl expose](#) - Take a replication controller, service, deployment or pod and expose it as a new Kubernetes Service
- [kubectl get](#) - Display one or many resources
- [kubectl kustomize](#) - Build a kustomization target from a directory or a remote url.
- [kubectl label](#) - Update the labels on a resource
- [kubectl logs](#) - Print the logs for a container in a pod
- [kubectl options](#) - Print the list of flags inherited by all commands
- [kubectl patch](#) - Update field(s) of a resource
- [kubectl plugin](#) - Provides utilities for interacting with plugins.
- [kubectl port-forward](#) - Forward one or more local ports to a pod
- [kubectl proxy](#) - Run a proxy to the Kubernetes API server
- [kubectl replace](#) - Replace a resource by filename or stdin
- [kubectl rollout](#) - Manage the rollout of a resource
- [kubectl run](#) - Run a particular image on the cluster
- [kubectl scale](#) - Set a new size for a Deployment, ReplicaSet or Replication Controller
- [kubectl set](#) - Set specific features on objects
- [kubectl taint](#) - Update the taints on one or more nodes
- [kubectl top](#) - Display Resource (CPU/Memory/Storage) usage.
- [kubectl uncordon](#) - Mark node as schedulable
- [kubectl version](#) - Print the client and server version information
- [kubectl wait](#) - Experimental: Wait for a specific condition on one or many resources.

# Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified December 03, 2020 at 4:51 PM PST: [Generate reference doc for 1.20.0-rc.0 and update api index page \(edc2d6564\)](#)  
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- [Synopsis](#)
- [Options](#)
- [See Also](#)

# kubectl Cheat Sheet

This page contains a list of commonly used `kubectl` commands and flags.

## Kubectl autocomplete

### BASH

```
source <(kubectl completion bash) # setup autocomplete in bash
into the current shell, bash-completion package should be
installed first.
echo "source <(kubectl completion bash)" >> ~/.bashrc # add
autocomplete permanently to your bash shell.
```

You can also use a shorthand alias for `kubectl` that also works with completion:

```
alias k=kubectl
complete -F __start_kubectl k
```

### ZSH

```
source <(kubectl completion zsh) # setup autocomplete in zsh
into the current shell
echo "[[ $commands[kubectl] ]] && source <(kubectl completion
zsh)" >> ~/.zshrc # add autocomplete permanently to your zsh
shell
```

# Kubectl context and configuration

Set which Kubernetes cluster kubectl communicates with and modifies configuration information. See [Authenticating Across Clusters with kubeconfig](#) documentation for detailed config file information.

```
kubectl config view # Show Merged kubeconfig settings.

# use multiple kubeconfig files at the same time and view merged
config
KUBECONFIG=~/.kube/config:~/.kube/kubconfig2

kubectl config view

# get the password for the e2e user
kubectl config view -o jsonpath='{.users[?(@.name ==
"e2e")].user.password}'

kubectl config view -o jsonpath='{.users[].name}' # display
the first user
kubectl config view -o jsonpath='{.users[*].name}' # get a
list of users
kubectl config get-contexts # display
list of contexts
kubectl config current-context # display
the current-context
kubectl config use-context my-cluster-name # set the
default context to my-cluster-name

# add a new user to your kubeconf that supports basic auth
kubectl config set-credentials kubeuser/foo.kubernetes.com --
username=kubeuser --password=kubepassword

# permanently save the namespace for all subsequent kubectl
commands in that context.
kubectl config set-context --current --namespace=ggckad-s2

# set a context utilizing a specific username and namespace.
kubectl config set-context gce --user=cluster-admin --namespace=f
oo \
    && kubectl config use-context gce

kubectl config unset users.foo # delete
user foo
```

## Kubectl apply

apply manages applications through files defining Kubernetes resources. It creates and updates resources in a cluster through running kubectl apply. This is the recommended way of managing Kubernetes applications on production. See [Kubectl Book](#).

# Creating objects

Kubernetes manifests can be defined in YAML or JSON. The file extension `.yaml`, `.yml`, and `.json` can be used.

```
kubectl apply -f ./my-manifest.yaml           # create
resource(s)
kubectl apply -f ./my1.yaml -f ./my2.yaml     # create from
multiple files
kubectl apply -f ./dir                         # create
resource(s) in all manifest files in dir
kubectl apply -f https://git.io/vPieo         # create
resource(s) from url
kubectl create deployment nginx --image=nginx  # start a single
instance of nginx

# create a Job which prints "Hello World"
kubectl create job hello --image=busybox -- echo "Hello World"

# create a CronJob that prints "Hello World" every minute
kubectl create cronjob hello --image=busybox --schedule="*/1 *
* * *" -- echo "Hello World"

kubectl explain pods                          # get the
documentation for pod manifests

# Create multiple YAML objects from stdin
cat <<EOF | kubectl apply -f -
apiVersion: v1
kind: Pod
metadata:
  name: busybox-sleep
spec:
  containers:
  - name: busybox
    image: busybox
    args:
    - sleep
    - "1000000"
---
apiVersion: v1
kind: Pod
metadata:
  name: busybox-sleep-less
spec:
  containers:
  - name: busybox
    image: busybox
    args:
    - sleep
    - "1000"
```



EOF

```
# Create a secret with several keys
cat <<EOF | kubectl apply -f -
apiVersion: v1
kind: Secret
metadata:
  name: mysecret
type: Opaque
data:
  password: $(echo -n "s33msi4" | base64 -w0)
  username: $(echo -n "jane" | base64 -w0)
EOF
```

## Viewing, finding resources

```
# Get commands with basic output
kubectl get services                                # List all
services in the namespace
kubectl get pods --all-namespaces                   # List all pods in
all namespaces
kubectl get pods -o wide                           # List all pods in
the current namespace, with more details
kubectl get deployment my-dep                      # List a
particular deployment
kubectl get pods                                    # List all pods in
the namespace
kubectl get pod my-pod -o yaml                     # Get a pod's YAML

# Describe commands with verbose output
kubectl describe nodes my-node
kubectl describe pods my-pod

# List Services Sorted by Name
kubectl get services --sort-by=.metadata.name

# List pods Sorted by Restart Count
kubectl get pods --sort-by='.status.containerStatuses[0].restartC
ount'

# List PersistentVolumes sorted by capacity
kubectl get pv --sort-by=.spec.capacity.storage

# Get the version label of all pods with label app=cassandra
kubectl get pods --selector=app=cassandra -o \
  jsonpath='{.items[*].metadata.labels.version}'

# Retrieve the value of a key with dots, e.g. 'ca.crt'
kubectl get configmap myconfig \
  -o jsonpath='{.data.ca\.crt}'
```

```

# Get all worker nodes (use a selector to exclude results that
have a label
# named 'node-role.kubernetes.io/master')
kubectl get node --selector='!node-role.kubernetes.io/master'

# Get all running pods in the namespace
kubectl get pods --field-selector=status.phase=Running

# Get ExternalIPs of all nodes
kubectl get nodes -o jsonpath='{.items[*].status.addresses[?
(@.type=="ExternalIP")].address}'

# List Names of Pods that belong to Particular RC
# "jq" command useful for transformations that are too complex
for jsonpath, it can be found at https://stedolan.github.io/jq/
sel=${$(kubectl get rc my-rc --output=json | jq -j '.spec.selector | to_entries | .[] | "\(.key)=\(.value),"' )%?}
echo $(kubectl get pods --selector=$sel --output=jsonpath='{.items
..metadata.name}')

# Show labels for all pods (or any other Kubernetes object that
supports labelling)
kubectl get pods --show-labels

# Check which nodes are ready
JSONPATH='{range .items[*]}{@.metadata.name}:{range
@.status.conditions[*]}{@.type}={@.status};{end}{end}' \
&& kubectl get nodes -o jsonpath="$JSONPATH" | grep "Ready=True"

# List all Secrets currently in use by a pod
kubectl get pods -o json | jq '.items[].spec.containers[].env[]?.
valueFrom.secretKeyRef.name' | grep -v null | sort | uniq

# List all containerIDs of initContainer of all pods
# Helpful when cleaning up stopped containers, while avoiding
removal of initContainers.
kubectl get pods --all-namespaces -o jsonpath='{range .items[*].s
tatus.initContainerStatuses[*]}{@.containerID}{"\n"}{end}' | cut -
d/ -f3

# List Events sorted by timestamp
kubectl get events --sort-by=.metadata.creationTimestamp

# Compares the current state of the cluster against the state
that the cluster would be in if the manifest was applied.
kubectl diff -f ./my-manifest.yaml

# Produce a period-delimited tree of all keys returned for nodes
# Helpful when locating a key within a complex nested JSON
structure
kubectl get nodes -o json | jq -c 'path(..)|[.[]|tostring]|

```

```
join(".")'
```

```
# Produce a period-delimited tree of all keys returned for pods,  
etc
```

```
kubectl get pods -o json | jq -c 'path(..)|[.[]|toString]|  
join(".")'
```

## Updating resources

```
kubectl set image deployment/frontend www=image:v2
```

```
# Rolling update "www" containers of "frontend" deployment,  
updating the image
```

```
kubectl rollout history deployment/frontend
```

```
# Check the history of deployments including the revision
```

```
kubectl rollout undo deployment/frontend
```

```
# Rollback to the previous deployment
```

```
kubectl rollout undo deployment/frontend --to-revision=2
```

```
# Rollback to a specific revision
```

```
kubectl rollout status -w deployment/frontend
```

```
# Watch rolling update status of "frontend" deployment until  
completion
```

```
kubectl rollout restart deployment/frontend
```

```
# Rolling restart of the "frontend" deployment
```

```
cat pod.json | kubectl replace -f -
```

```
# Replace a pod based on the JSON passed into std
```

```
# Force replace, delete and then re-create the resource. Will  
cause a service outage.
```

```
kubectl replace --force -f ./pod.json
```

```
# Create a service for a replicated nginx, which serves on port  
80 and connects to the containers on port 8000
```

```
kubectl expose rc nginx --port=80 --target-port=8000
```

```
# Update a single-container pod's image version (tag) to v4
```

```
kubectl get pod mypod -o yaml | sed 's/\(image: myimage\):.*$/  
\1:v4/' | kubectl replace -f -
```

```
kubectl label pods my-pod new-label=awesome
```

```
# Add a Label
```

```
kubectl annotate pods my-pod icon-url=http://goo.gl/XXBTWq
```

```
# Add an annotation
```

```
kubectl autoscale deployment foo --min=2 --max=10
```

```
# Auto scale a deployment "foo"
```

## Patching resources

```
# Partially update a node
kubectl patch node k8s-node-1 -p '{"spec": {"unschedulable": true}}'

# Update a container's image; spec.containers[*].name is
# required because it's a merge key
kubectl patch pod valid-pod -p '{"spec":{"containers": [{"name": "kubernetes-serve-hostname", "image": "new image"}]}}'

# Update a container's image using a json patch with positional
# arrays
kubectl patch pod valid-pod --type='json' -p='[{"op": "replace", "path": "/spec/containers/0/image", "value": "new image"}]'
```

```
# Disable a deployment livenessProbe using a json patch with
# positional arrays
kubectl patch deployment valid-deployment --type json -p='[{"op": "remove", "path": "/spec/template/spec/containers/0/livenessProbe"}]'
```

```
# Add a new element to a positional array
kubectl patch sa default --type='json' -p='[{"op": "add", "path": "/secrets/1", "value": {"name": "whatever" } }]'
```

## Editing resources

Edit any API resource in your preferred editor.

```
kubectl edit svc/docker-registry # Edit the
service named docker-registry
KUBE_EDITOR="nano" kubectl edit svc/docker-registry # Use an
alternative editor
```

## Scaling resources

```
kubectl scale --replicas=3 rs/
foo # Scale a replicaset named
'foo' to 3
kubectl scale --replicas=3 -f
foo.yaml # Scale a resource specified
in "foo.yaml" to 3
kubectl scale --current-replicas=2 --replicas=3 deployment/
mysql # If the deployment named mysql's current size is 2,
scale mysql to 3
kubectl scale --replicas=5 rc/foo rc/bar rc/
baz # Scale multiple replication controllers
```

## Deleting resources

```
kubectl delete -f ./pod.json # Delete a pod using the type and name specified in pod.json
kubectl delete pod,service baz foo # Delete pods and services with same names "baz" and "foo"
kubectl delete pods,services -l name=myLabel # Delete pods and services with label name=myLabel
kubectl -n my-ns delete pod,svc --all # Delete all pods and services in namespace my-ns,
# Delete all pods matching the awk pattern1 or pattern2
kubectl get pods -n mynamespace --no-headers=true | awk '/pattern1|pattern2/{print $1}' | xargs kubectl delete -n mynamespace pod
```

## Interacting with running Pods

```
kubectl logs my-pod # dump pod logs (stdout)
kubectl logs -l name=myLabel # dump pod logs, with label name=myLabel (stdout)
kubectl logs my-pod --previous # dump pod logs (stdout) for a previous instantiation of a container
kubectl logs my-pod -c my-container # dump pod container logs (stdout, multi-container case)
kubectl logs -l name=myLabel -c my-container # dump pod logs, with label name=myLabel (stdout)
kubectl logs my-pod -c my-container --previous # dump pod container logs (stdout, multi-container case) for a previous instantiation of a container
kubectl logs -f my-pod # stream pod logs (stdout)
kubectl logs -f my-pod -c my-container # stream pod container logs (stdout, multi-container case)
kubectl logs -f -l name=myLabel --all-containers # stream all pods logs with label name=myLabel (stdout)
kubectl run -i --tty busybox --image=busybox -- sh # Run pod as interactive shell
kubectl run nginx --image=nginx -n mynamespace # Run pod nginx in a specific namespace
kubectl run nginx --image=nginx # Run pod nginx and write its spec into a file called pod.yaml
--dry-run=client -o yaml > pod.yaml

kubectl attach my-pod -i # Attach to Running Container
```

```
kubectl port-forward my-pod 5000:6000           # Listen on
port 5000 on the local machine and forward to port 6000 on my-pod
kubectl exec my-pod -- ls /                     # Run
command in existing pod (1 container case)
kubectl exec --stdin --tty my-pod -- /bin/sh    #
Interactive shell access to a running pod (1 container case)
kubectl exec my-pod -c my-container -- ls /     # Run
command in existing pod (multi-container case)
kubectl top pod POD_NAME --containers          # Show
metrics for a given pod and its containers
```

## Interacting with Nodes and cluster

```
kubectl cordon my-
node                                           # Mark my-
node as unschedulable
kubectl drain my-
node                                           # Drain my-
node in preparation for maintenance
kubectl uncordon my-
node                                           # Mark my-node
as schedulable
kubectl top node my-
node                                           # Show metrics
for a given node
kubectl cluster-
info                                           # Display
addresses of the master and services
kubectl cluster-info
dump                                           # Dump current
cluster state to stdout
kubectl cluster-info dump --output-directory=/path/to/cluster-
state # Dump current cluster state to /path/to/cluster-state

# If a taint with that key and effect already exists, its value
is replaced as specified.
kubectl taint nodes foo dedicated=special-user:NoSchedule
```

## Resource types

List all supported resource types along with their shortnames, [API group](#), whether they are [namespaced](#), and [Kind](#):

```
kubectl api-resources
```

Other operations for exploring API resources:

```
kubectl api-resources --namespaced=true        # All namespaced
resources
kubectl api-resources --namespaced=false       # All non-
namespaced resources
```

```
kubectl api-resources -o name           # All resources
with simple output (just the resource name)
kubectl api-resources -o wide           # All resources
with expanded (aka "wide") output
kubectl api-resources --verbs=list,get   # All resources
that support the "list" and "get" request verbs
kubectl api-resources --api-group=extensions # All resources in
the "extensions" API group
```

## Formatting output

To output details to your terminal window in a specific format, add the `-o` (or `--output`) flag to a supported `kubectl` command.

Output format	Description
<code>-o=custom-columns=&lt;spec&gt;</code>	Print a table using a comma separated list of custom columns
<code>-o=custom-columns-file=&lt;filename&gt;</code>	Print a table using the custom columns template in the <code>&lt;filename&gt;</code> file
<code>-o=json</code>	Output a JSON formatted API object
<code>-o=jsonpath=&lt;template&gt;</code>	Print the fields defined in a <a href="#">jsonpath</a> expression
<code>-o=jsonpath-file=&lt;filename&gt;</code>	Print the fields defined by the <a href="#">jsonpath</a> expression in the <code>&lt;filename&gt;</code> file
<code>-o=name</code>	Print only the resource name and nothing else
<code>-o=wide</code>	Output in the plain-text format with any additional information, and for pods, the node name is included
<code>-o=yaml</code>	Output a YAML formatted API object

Examples using `-o=custom-columns`:

```
# All images running in a cluster
kubectl get pods -A -o=custom-columns='DATA:spec.containers[*].image'

# All images excluding "k8s.gcr.io/coredns:1.6.2"
kubectl get pods -A -o=custom-columns='DATA:spec.containers[?(@.image!="k8s.gcr.io/coredns:1.6.2")].image'

# All fields under metadata regardless of name
kubectl get pods -A -o=custom-columns='DATA:metadata.*'
```

More examples in the [kubectl reference documentation](#).

## Kubectl output verbosity and debugging

Kubectl verbosity is controlled with the `-v` or `--v` flags followed by an integer representing the log level. General Kubernetes logging conventions and the associated log levels are described [here](#).



Verbosity	Description
--v=0	Generally useful for this to <i>always</i> be visible to a cluster operator.
--v=1	A reasonable default log level if you don't want verbosity.
--v=2	Useful steady state information about the service and important log messages that may correlate to significant changes in the system. This is the recommended default log level for most systems.
--v=3	Extended information about changes.
--v=4	Debug level verbosity.
--v=6	Display requested resources.
--v=7	Display HTTP request headers.
--v=8	Display HTTP request contents.
--v=9	Display HTTP request contents without truncation of contents.

## What's next

- Read the [kubectl overview](#) and learn about [JsonPath](#).
- See [kubectl](#) options.
- Also read [kubectl Usage Conventions](#) to understand how to use `kubectl` in reusable scripts.
- See more community [kubectl cheatsheets](#).

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Kubectl autocomplete](#)
  - [BASH](#)
  - [ZSH](#)
- [Kubectl context and configuration](#)
- [Kubectl apply](#)
- [Creating objects](#)
- [Viewing, finding resources](#)
- [Updating resources](#)
- [Patching resources](#)
- [Editing resources](#)
- [Scaling resources](#)



- [Deleting resources](#)
- [Interacting with running Pods](#)
- [Interacting with Nodes and cluster](#)
  - [Resource types](#)
  - [Formatting output](#)
  - [Kubectl output verbosity and debugging](#)
- [What's next](#)

# kubectl Commands

[kubectl Command Reference](#)

## Feedback

Was this page helpful?

Yes No

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## kubectl for Docker Users

You can use the Kubernetes command line tool `kubectl` to interact with the API Server. Using `kubectl` is straightforward if you are familiar with the Docker command line tool. However, there are a few differences between the docker commands and the `kubectl` commands. The following sections show a docker sub-command and describe the equivalent `kubectl` command.

### docker run

To run an nginx Deployment and expose the Deployment, see [kubectl create deployment](#). docker:

```
docker run -d --restart=always -e DOMAIN=cluster --name nginx-app -p 80:80 nginx
```

```
55c103fa129692154a7652490236fee9be47d70a8dd562281ae7d2f9a339a6db
```

```
docker ps
```

CONTAINER ID CREATED NAMES	IMAGE STATUS	COMMAND PORTS
----------------------------------	-----------------	------------------

```
55c103fa1296      nginx      "nginx -g 'daemon
ofâ€¦'"    9 seconds ago      Up 9 seconds      0.0.0.0:80->80/
tcp    nginx-app
```

kubectl:

```
# start the pod running nginx
```

```
kubectl create deployment --image=nginx nginx-app
```

```
# add env to nginx-app
```

```
kubectl set env deployment/nginx-app DOMAIN=cluster
```

```
deployment.apps/nginx-app created
```

```
# add env to nginx-app
```

```
kubectl set env deployment/nginx-app DOMAIN=cluster
```

```
deployment.apps/nginx-app env updated
```

**Note:** *kubectl* commands print the type and name of the resource created or mutated, which can then be used in subsequent commands. You can expose a new Service after a Deployment is created.

```
# expose a port through with a service
```

```
kubectl expose deployment nginx-app --port=80 --name=nginx-http
```

```
service "nginx-http" exposed
```

By using *kubectl*, you can create a [Deployment](#) to ensure that *N* pods are running *nginx*, where *N* is the number of replicas stated in the spec and defaults to 1. You can also create a [service](#) with a selector that matches the pod labels. For more information, see [Use a Service to Access an Application in a Cluster](#).

By default images run in the background, similar to `docker run -d ....`. To run things in the foreground, use [kubectl run](#) to create pod:

```
kubectl run [-i] [--tty] --attach <name> --image=<image>
```

Unlike `docker run ...`, if you specify `--attach`, then you attach `stdin`, `stdout` and `stderr`. You cannot control which streams are attached (`docker -a ...`). To detach from the container, you can type the escape sequence `Ctrl+P` followed by `Ctrl+Q`.

## docker ps

To list what is currently running, see [kubectl get](#).

docker:

```
docker ps -a
```

CONTAINER ID	IMAGE	COMMAND
CREATED	STATUS	
PORTS	NAMES	
14636241935f	ubuntu:16.04	"echo test"
5 seconds ago	Exited (0) 5 seconds ago	cocky_fermi
55c103fa1296	nginx	"nginx -g 'daemon ofâ€¦'"
About a minute ago	Up About a minute	
0.0.0.0:80->80/tcp	nginx-app	

kubect!

kubect! get po

NAME	READY	STATUS	RESTARTS	AGE
nginx-app-8df569cb7-4gd89	1/1	Running	0	3m
ubuntu	0/1	Completed	0	20s

## docker attach

To attach a process that is already running in a container, see [kubect! attach](#).

docker:

docker ps

CONTAINER ID	IMAGE	COMMAND
CREATED	STATUS	PORTS
NAMES		
55c103fa1296	nginx	"nginx -g 'daemon ofâ€¦'"
5 minutes ago	Up 5 minutes	0.0.0.0:80->80/tcp
nginx-app		

docker attach 55c103fa1296

...

kubect!

kubect! get pods

NAME	READY	STATUS	RESTARTS	AGE
nginx-app-5jyvm	1/1	Running	0	10m

kubect! attach -it nginx-app-5jyvm

...

To detach from the container, you can type the escape sequence Ctrl+P followed by Ctrl+Q.

## ***docker exec***

To execute a command in a container, see [kubectl exec](#).

docker:

```
docker ps
```

CONTAINER ID	IMAGE	COMMAND
CREATED	STATUS	PORTS
NAMES		
55c103fa1296	nginx	"nginx -g 'daemon
ofâ€¦'" 6 minutes ago	Up 6 minutes	0.0.0.0:80->80/
tcp nginx-app		

```
docker exec 55c103fa1296 cat /etc/hostname
```

```
55c103fa1296
```

kubectl:

```
kubectl get po
```

NAME	READY	STATUS	RESTARTS	AGE
nginx-app-5jyvm	1/1	Running	0	10m

```
kubectl exec nginx-app-5jyvm -- cat /etc/hostname
```

```
nginx-app-5jyvm
```

To use interactive commands.

docker:

```
docker exec -ti 55c103fa1296 /bin/sh
# exit
```

kubectl:

```
kubectl exec -ti nginx-app-5jyvm -- /bin/sh
# exit
```

For more information, see [Get a Shell to a Running Container](#).

## ***docker logs***

To follow stdout/stderr of a process that is running, see [kubectl logs](#).

docker:

```
docker logs -f a9e
```

```
192.168.9.1 - - [14/Jul/2015:01:04:02 +0000] "GET / HTTP/1.1"
200 612 "-" "curl/7.35.0" "-"
192.168.9.1 - - [14/Jul/2015:01:04:03 +0000] "GET / HTTP/1.1"
200 612 "-" "curl/7.35.0" "-"
```

kubecttl:

```
kubecttl logs -f nginx-app-zibvs
```

```
10.240.63.110 - - [14/Jul/2015:01:09:01 +0000] "GET / HTTP/1.1"
200 612 "-" "curl/7.26.0" "-"
10.240.63.110 - - [14/Jul/2015:01:09:02 +0000] "GET / HTTP/1.1"
200 612 "-" "curl/7.26.0" "-"
```

*There is a slight difference between pods and containers; by default pods do not terminate if their processes exit. Instead the pods restart the process. This is similar to the docker run option --restart=always with one major difference. In docker, the output for each invocation of the process is concatenated, but for Kubernetes, each invocation is separate. To see the output from a previous run in Kubernetes, do this:*

```
kubecttl logs --previous nginx-app-zibvs
```

```
10.240.63.110 - - [14/Jul/2015:01:09:01 +0000] "GET / HTTP/1.1"
200 612 "-" "curl/7.26.0" "-"
10.240.63.110 - - [14/Jul/2015:01:09:02 +0000] "GET / HTTP/1.1"
200 612 "-" "curl/7.26.0" "-"
```

For more information, see [Logging Architecture](#).

## **docker stop and docker rm**

To stop and delete a running process, see [kubecttl delete](#).

docker:

```
docker ps
```

CONTAINER ID	IMAGE	COMMAND
CREATED	STATUS	
PORTS	NAMES	
a9ec34d98787	nginx	"nginx -g 'daemon of"
22 hours ago	Up 22 hours	0.0.0.0:80->80/tcp, 443/
tcp	nginx-app	

```
docker stop a9ec34d98787
```

```
a9ec34d98787
```

```
docker rm a9ec34d98787
```

```
a9ec34d98787
```

kubectl:

```
kubectl get deployment nginx-app
```

NAME	READY	UP-TO-DATE	AVAILABLE	AGE
nginx-app	1/1	1	1	2m

```
kubectl get po -l run=nginx-app
```

NAME	READY	STATUS	RESTARTS	AGE
nginx-app-2883164633-aklf7	1/1	Running	0	2m

```
kubectl delete deployment nginx-app
```

```
deployment "nginx-app" deleted
```

```
kubectl get po -l run=nginx-app
```

```
# Return nothing
```

**Note:** When you use kubectl, you don't delete the pod directly. You have to first delete the Deployment that owns the pod. If you delete the pod directly, the Deployment recreates the pod.

## docker login

There is no direct analog of `docker login` in kubectl. If you are interested in using Kubernetes with a private registry, see [Using a Private Registry](#).

## docker version

To get the version of client and server, see [kubectl version](#).

docker:

```
docker version
```

```
Client version: 1.7.0
Client API version: 1.19
Go version (client): go1.4.2
Git commit (client): 0baf609
OS/Arch (client): linux/amd64
Server version: 1.7.0
Server API version: 1.19
Go version (server): go1.4.2
Git commit (server): 0baf609
OS/Arch (server): linux/amd64
```

kubectl:

```
kubectl version
```

```
Client Version: version.Info{Major:"1", Minor:"6",
GitVersion:"v1.6.9+a3d1dfa6f4335",
GitCommit:"9b77fed11a9843ce3780f70dd251e92901c43072",
GitTreeState:"dirty", BuildDate:"2017-08-29T20:32:58Z",
OpenPaasKubernetesVersion:"v1.03.02", GoVersion:"go1.7.5",
Compiler:"gc", Platform:"linux/amd64"}
Server Version: version.Info{Major:"1", Minor:"6",
GitVersion:"v1.6.9+a3d1dfa6f4335",
GitCommit:"9b77fed11a9843ce3780f70dd251e92901c43072",
GitTreeState:"dirty", BuildDate:"2017-08-29T20:32:58Z",
OpenPaasKubernetesVersion:"v1.03.02", GoVersion:"go1.7.5",
Compiler:"gc", Platform:"linux/amd64"}
```

## **docker info**

To get miscellaneous information about the environment and configuration, see [kubectl cluster-info](#).

docker:

```
docker info
```

```
Containers: 40
Images: 168
Storage Driver: aufs
  Root Dir: /usr/local/google/docker/aufs
  Backing Filesystem: extfs
  Dirs: 248
  Dirperm1 Supported: false
Execution Driver: native-0.2
Logging Driver: json-file
Kernel Version: 3.13.0-53-generic
Operating System: Ubuntu 14.04.2 LTS
CPUs: 12
Total Memory: 31.32 GiB
Name: k8s-is-fun.mtv.corp.google.com
ID: ADUV:GCYR:B3VJ:HMP0:LNPQ:KD5S:YKFQ:76VN:IANZ:7TFV:ZBF4:BYJO
WARNING: No swap limit support
```

kubectl:

```
kubectl cluster-info
```

```
Kubernetes master is running at https://203.0.113.141
KubeDNS is running at https://203.0.113.141/api/v1/namespaces/
kube-system/services/kube-dns/proxy
kubernetes-dashboard is running at https://203.0.113.141/api/v1/
namespaces/kube-system/services/kubernetes-dashboard/proxy
Grafana is running at https://203.0.113.141/api/v1/namespaces/
kube-system/services/monitoring-grafana/proxy
Heapster is running at https://203.0.113.141/api/v1/namespaces/
kube-system/services/monitoring-heapster/proxy
```

InfluxDB is running at <https://203.0.113.141/api/v1/namespaces/kube-system/services/monitoring-influxdb/proxy>

## Feedback

Was this page helpful?

Yes No

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Last modified September 17, 2020 at 11:50 AM PST: [Fix a couple issues in docker-cli-to-kubectl.md \(82546d3ff\)](#)  
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- [docker run](#)
- [docker ps](#)
- [docker attach](#)
- [docker exec](#)
- [docker logs](#)
- [docker stop and docker rm](#)
- [docker login](#)
- [docker version](#)
- [docker info](#)

## kubectl Usage Conventions

Recommended usage conventions for `kubectl`.

### Using `kubectl` in Reusable Scripts

For a stable output in a script:

- Request one of the machine-oriented output forms, such as `-o name`, `-o json`, `-o yaml`, `-o go-template`, or `-o jsonpath`.
- Fully-qualify the version. For example, `jobs.v1.batch/myjob`. This will ensure that `kubectl` does not use its default version that can change over time.
- Don't rely on context, preferences, or other implicit states.



# Best Practices

## kubectl run

For `kubectl run` to satisfy infrastructure as code:

- Tag the image with a version-specific tag and don't move that tag to a new version. For example, use `:v1234`, `v1.2.3`, `r03062016-1-4`, rather than `:latest` (For more information, see [Best Practices for Configuration](#)).
- Check in the script for an image that is heavily parameterized.
- Switch to configuration files checked into source control for features that are needed, but not expressible via `kubectl run` flags.

You can use the `--dry-run=client` flag to preview the object that would be sent to your cluster, without really submitting it.

**Note:** All `kubectl run` generators are deprecated. See the Kubernetes v1.17 documentation for a [list](#) of generators and how they were used.

## Generators

You can generate the following resources with a `kubectl` command, `kubectl create --dry-run=client -o yaml`:

<code>clusterrole</code>	Create a ClusterRole.
<code>clusterrolebinding</code>	Create a ClusterRoleBinding for a particular ClusterRole.
<code>configmap</code>	Create a configmap from a local file, directory or literal value.
<code>cronjob</code>	Create a cronjob with the specified name.
<code>deployment</code>	Create a deployment with the specified name.
<code>job</code>	Create a job with the specified name.
<code>namespace</code>	Create a namespace with the specified name.
<code>poddisruptionbudget</code>	Create a pod disruption budget with the specified name.
<code>priorityclass</code>	Create a priorityclass with the specified name.
<code>quota</code>	Create a quota with the specified name.
<code>role</code>	Create a role with single rule.
<code>rolebinding</code>	Create a RoleBinding for a particular Role or ClusterRole.
<code>secret</code>	Create a secret using specified subcommand.
<code>service</code>	Create a service using specified subcommand.
<code>serviceaccount</code>	Create a service account with the specified name.

## **kubectl apply**

- You can use `kubectl apply` to create or update resources. For more information about using `kubectl apply` to update resources, see [Kubectl Book](#).

## **Feedback**

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified December 08, 2020 at 3:20 PM PST: [Clarified kubectl generators being deprecated \(23d272202\)](#)

[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Using kubectl in Reusable Scripts](#)
- [Best Practices](#)
  - [kubectl run](#)
  - [kubectl apply](#)

## **Scheduling**

---

### [Scheduling Policies](#)

### [Scheduler Configuration](#)

## **Scheduling Policies**

A scheduling Policy can be used to specify the predicates and priorities that the [kube-scheduler](#) runs to [filter and score nodes](#), respectively.

You can set a scheduling policy by running `kube-scheduler --policy-config-file <filename>` or `kube-scheduler --policy-configmap <ConfigMap>` and using the [Policy type](#).

## **Predicates**

The following predicates implement filtering:

- `PodFitsHostPorts`: Checks if a Node has free ports (the network protocol kind) for the Pod ports the Pod is requesting.

- *PodFitsHost*: Checks if a Pod specifies a specific Node by its hostname.
- *PodFitsResources*: Checks if the Node has free resources (eg, CPU and Memory) to meet the requirement of the Pod.
- *MatchNodeSelector*: Checks if a Pod's Node [Selector](#) matches the Node's [label\(s\)](#).
- *NoVolumeZoneConflict*: Evaluate if the [Volumes](#) that a Pod requests are available on the Node, given the failure zone restrictions for that storage.
- *NoDiskConflict*: Evaluates if a Pod can fit on a Node due to the volumes it requests, and those that are already mounted.
- *MaxCSIVolumeCount*: Decides how many [CSI](#) volumes should be attached, and whether that's over a configured limit.
- *CheckNodeMemoryPressure*: If a Node is reporting memory pressure, and there's no configured exception, the Pod won't be scheduled there.
- *CheckNodePIDPressure*: If a Node is reporting that process IDs are scarce, and there's no configured exception, the Pod won't be scheduled there.
- *CheckNodeDiskPressure*: If a Node is reporting storage pressure (a filesystem that is full or nearly full), and there's no configured exception, the Pod won't be scheduled there.
- *CheckNodeCondition*: Nodes can report that they have a completely full filesystem, that networking isn't available or that kubelet is otherwise not ready to run Pods. If such a condition is set for a Node, and there's no configured exception, the Pod won't be scheduled there.
- *PodToleratesNodeTaints*: checks if a Pod's [tolerations](#) can tolerate the Node's [taints](#).
- *CheckVolumeBinding*: Evaluates if a Pod can fit due to the volumes it requests. This applies for both bound and unbound [PVCs](#).

## Priorities

The following priorities implement scoring:

- *SelectorSpreadPriority*: Spreads Pods across hosts, considering Pods that belong to the same [Service](#), [StatefulSet](#) or [ReplicaSet](#).
- *InterPodAffinityPriority*: Implements preferred [inter pod affinity and antiaffinity](#).
- *LeastRequestedPriority*: Favors nodes with fewer requested resources. In other words, the more Pods that are placed on a Node,

and the more resources those Pods use, the lower the ranking this policy will give.

- **MostRequestedPriority**: Favors nodes with most requested resources. This policy will fit the scheduled Pods onto the smallest number of Nodes needed to run your overall set of workloads.
- **RequestedToCapacityRatioPriority**: Creates a requestedToCapacity based ResourceAllocationPriority using default resource scoring function shape.
- **BalancedResourceAllocation**: Favors nodes with balanced resource usage.
- **NodePreferAvoidPodsPriority**: Prioritizes nodes according to the node annotation `scheduler.alpha.kubernetes.io/preferAvoidPods`. You can use this to hint that two different Pods shouldn't run on the same Node.
- **NodeAffinityPriority**: Prioritizes nodes according to node affinity scheduling preferences indicated in `PreferredDuringSchedulingIgnoredDuringExecution`. You can read more about this in [Assigning Pods to Nodes](#).
- **TaintTolerationPriority**: Prepares the priority list for all the nodes, based on the number of intolerable taints on the node. This policy adjusts a node's rank taking that list into account.
- **ImageLocalityPriority**: Favors nodes that already have the [container images](#) for that Pod cached locally.
- **ServiceSpreadingPriority**: For a given Service, this policy aims to make sure that the Pods for the Service run on different nodes. It favours scheduling onto nodes that don't have Pods for the service already assigned there. The overall outcome is that the Service becomes more resilient to a single Node failure.
- **EqualPriority**: Gives an equal weight of one to all nodes.
- **EvenPodsSpreadPriority**: Implements preferred [pod topology spread constraints](#).

## What's next

- Learn about [scheduling](#)
- Learn about [kube-scheduler Configuration](#)

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

Last modified September 17, 2020 at 9:29 PM PST: [Change PodMatchNodeSelector to MatchNodeSelector \(da033f63a\)](#)  
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- [Predicates](#)
- [Priorities](#)
- [What's next](#)

# Scheduler Configuration

**FEATURE STATE:** Kubernetes v1.19 [beta]

You can customize the behavior of the `kube-scheduler` by writing a configuration file and passing its path as a command line argument.

A scheduling Profile allows you to configure the different stages of scheduling in the [kube-scheduler](#). Each stage is exposed in a extension point. Plugins provide scheduling behaviors by implementing one or more of these extension points.

You can specify scheduling profiles by running `kube-scheduler --config <filename>`, using the component config APIs ([v1beta1](#)).

A minimal configuration looks as follows:

```
apiVersion: kubescheduler.config.k8s.io/v1beta1
kind: KubeSchedulerConfiguration
clientConnection:
  kubeconfig: /etc/srv/kubernetes/kube-scheduler/kubeconfig
```

## Profiles

A scheduling Profile allows you to configure the different stages of scheduling in the [kube-scheduler](#). Each stage is exposed in an [extension point](#). [Plugins](#) provide scheduling behaviors by implementing one or more of these extension points.

You can configure a single instance of `kube-scheduler` to run [multiple profiles](#).

## Extension points

Scheduling happens in a series of stages that are exposed through the following extension points:

1. **QueueSort**: These plugins provide an ordering function that is used to sort pending Pods in the scheduling queue. Exactly one queue sort plugin may be enabled at a time.
2. **PreFilter**: These plugins are used to pre-process or check information about a Pod or the cluster before filtering. They can mark a pod as unschedulable.
3. **Filter**: These plugins are the equivalent of Predicates in a scheduling Policy and are used to filter out nodes that can not run the Pod. Filters are called in the configured order. A pod is marked as unschedulable if no nodes pass all the filters.
4. **PreScore**: This is an informational extension point that can be used for doing pre-scoring work.
5. **Score**: These plugins provide a score to each node that has passed the filtering phase. The scheduler will then select the node with the highest weighted scores sum.
6. **Reserve**: This is an informational extension point that notifies plugins when resources have been reserved for a given Pod. Plugins also implement an Unreserve call that gets called in the case of failure during or after Reserve.
7. **Permit**: These plugins can prevent or delay the binding of a Pod.
8. **PreBind**: These plugins perform any work required before a Pod is bound.
9. **Bind**: The plugins bind a Pod to a Node. Bind plugins are called in order and once one has done the binding, the remaining plugins are skipped. At least one bind plugin is required.
10. **PostBind**: This is an informational extension point that is called after a Pod has been bound.

For each extension point, you could disable specific [default plugins](#) or enable your own. For example:

```
apiVersion: kubescheduler.config.k8s.io/v1beta1
kind: KubeSchedulerConfiguration
profiles:
  - plugins:
      score:
        disabled:
          - name: NodeResourcesLeastAllocated
        enabled:
          - name: MyCustomPluginA
            weight: 2
          - name: MyCustomPluginB
            weight: 1
```

You can use `*` as name in the disabled array to disable all default plugins for that extension point. This can also be used to rearrange plugins order, if desired.

## Scheduling plugins

1. *UnReserve*: This is an informational extension point that is called if a Pod is rejected after being reserved and put on hold by a *Permit* plugin.

## Scheduling plugins

The following plugins, enabled by default, implement one or more of these extension points:

- *SelectorSpread*: Favors spreading across nodes for Pods that belong to [Services](#), [ReplicaSets](#) and [StatefulSets](#) Extension points: *PreScore*, *Score*.
- *ImageLocality*: Favors nodes that already have the container images that the Pod runs. Extension points: *Score*.
- *TaintToleration*: Implements [taints and tolerations](#). Implements extension points: *Filter*, *Prescore*, *Score*.
- *NodeName*: Checks if a Pod spec node name matches the current node. Extension points: *Filter*.
- *NodePorts*: Checks if a node has free ports for the requested Pod ports. Extension points: *PreFilter*, *Filter*.
- *NodePreferAvoidPods*: Scores nodes according to the node [annotation](#) `scheduler.alpha.kubernetes.io/preferAvoidPods`. Extension points: *Score*.
- *NodeAffinity*: Implements [node selectors](#) and [node affinity](#). Extension points: *Filter*, *Score*.
- *PodTopologySpread*: Implements [Pod topology spread](#). Extension points: *PreFilter*, *Filter*, *PreScore*, *Score*.
- *NodeUnschedulable*: Filters out nodes that have `.spec.unschedulable` set to true. Extension points: *Filter*.
- *NodeResourcesFit*: Checks if the node has all the resources that the Pod is requesting. Extension points: *PreFilter*, *Filter*.
- *NodeResourcesBalancedAllocation*: Favors nodes that would obtain a more balanced resource usage if the Pod is scheduled there. Extension points: *Score*.
- *NodeResourcesLeastAllocated*: Favors nodes that have a low allocation of resources. Extension points: *Score*.
- *VolumeBinding*: Checks if the node has or if it can bind the requested [volumes](#). Extension points: *PreFilter*, *Filter*, *Reserve*, *PreBind*.
- *VolumeRestrictions*: Checks that volumes mounted in the node satisfy restrictions that are specific to the volume provider. Extension points: *Filter*.
- *VolumeZone*: Checks that volumes requested satisfy any zone requirements they might have. Extension points: *Filter*.
- *NodeVolumeLimits*: Checks that CSI volume limits can be satisfied for the node. Extension points: *Filter*.
- *EBSLimits*: Checks that AWS EBS volume limits can be satisfied for the node. Extension points: *Filter*.
- *GCEPDLimits*: Checks that GCP-PD volume limits can be satisfied for the node. Extension points: *Filter*.



- **AzureDiskLimits:** Checks that Azure disk volume limits can be satisfied for the node. Extension points: *Filter*.
- **InterPodAffinity:** Implements [inter-Pod affinity and anti-affinity](#). Extension points: *PreFilter, Filter, PreScore, Score*.
- **PrioritySort:** Provides the default priority based sorting. Extension points: *QueueSort*.
- **DefaultBinder:** Provides the default binding mechanism. Extension points: *Bind*.
- **DefaultPreemption:** Provides the default preemption mechanism. Extension points: *PostFilter*.

You can also enable the following plugins, through the component config APIs, that are not enabled by default:

- **NodeResourcesMostAllocated:** Favors nodes that have a high allocation of resources. Extension points: *Score*.
- **RequestedToCapacityRatio:** Favor nodes according to a configured function of the allocated resources. Extension points: *Score*.
- **NodeResourceLimits:** Favors nodes that satisfy the Pod resource limits. Extension points: *PreScore, Score*.
- **CinderVolume:** Checks that OpenStack Cinder volume limits can be satisfied for the node. Extension points: *Filter*.
- **NodeLabel:** Filters and / or scores a node according to configured [label\(s\)](#). Extension points: *Filter, Score*.
- **ServiceAffinity:** Checks that Pods that belong to a [Service](#) fit in a set of nodes defined by configured labels. This plugin also favors spreading the Pods belonging to a Service across nodes. Extension points: *PreFilter, Filter, Score*.

## Multiple profiles

You can configure *kube-scheduler* to run more than one profile. Each profile has an associated scheduler name and can have a different set of plugins configured in its [extension points](#).

With the following sample configuration, the scheduler will run with two profiles: one with the default plugins and one with all scoring plugins disabled.

```
apiVersion: kubescheduler.config.k8s.io/v1beta1
kind: KubeSchedulerConfiguration
profiles:
- schedulerName: default-scheduler
- schedulerName: no-scoring-scheduler
  plugins:
    preScore:
      disabled:
        - name: '*'
    score:
      disabled:
        - name: '*'
```



Pods that want to be scheduled according to a specific profile can include the corresponding scheduler name in its `.spec.schedulerName`.

By default, one profile with the scheduler name `default-scheduler` is created. This profile includes the default plugins described above. When declaring more than one profile, a unique scheduler name for each of them is required.

If a Pod doesn't specify a scheduler name, kube-apiserver will set it to `default-scheduler`. Therefore, a profile with this scheduler name should exist to get those pods scheduled.

**Note:** Pod's scheduling events have `.spec.schedulerName` as the `ReportingController`. Events for leader election use the scheduler name of the first profile in the list.

**Note:** All profiles must use the same plugin in the `QueueSort` extension point and have the same configuration parameters (if applicable). This is because the scheduler only has one pending pods queue.

## What's next

- Read the [kube-scheduler reference](#)
- Learn about [scheduling](#)

## Feedback

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Profiles](#)
  - [Extension points](#)
  - [Scheduling plugins](#)
- [Scheduling plugins](#)
  - [Multiple profiles](#)
- [What's next](#)

# Tools

Kubernetes contains several built-in tools to help you work with the Kubernetes system.

## Kubectl

[\*kubectl\*](#) is the command line tool for Kubernetes. It controls the Kubernetes cluster manager.

## Kubeadm

[\*kubeadm\*](#) is the command line tool for easily provisioning a secure Kubernetes cluster on top of physical or cloud servers or virtual machines (currently in alpha).

## Minikube

[\*minikube\*](#) is a tool that makes it easy to run a single-node Kubernetes cluster locally on your workstation for development and testing purposes.

## Dashboard

[\*Dashboard\*](#), the web-based user interface of Kubernetes, allows you to deploy containerized applications to a Kubernetes cluster, troubleshoot them, and manage the cluster and its resources itself.

## Helm

[\*Kubernetes Helm\*](#) is a tool for managing packages of pre-configured Kubernetes resources, aka Kubernetes charts.

Use Helm to:

- Find and use popular software packaged as Kubernetes charts
- Share your own applications as Kubernetes charts
- Create reproducible builds of your Kubernetes applications
- Intelligently manage your Kubernetes manifest files
- Manage releases of Helm packages

## Kompose

[\*Kompose\*](#) is a tool to help Docker Compose users move to Kubernetes.

Use Kompose to:

- Translate a Docker Compose file into Kubernetes objects

- Go from local Docker development to managing your application via Kubernetes
- Convert v1 or v2 Docker Compose yaml files or [Distributed Application Bundles](#)

## **Feedback**

Was this page helpful?

Yes No

Thanks for the feedback. If you have a specific, answerable question about how to use Kubernetes, ask it on [Stack Overflow](#). Open an issue in the GitHub repo if you want to [report a problem](#) or [suggest an improvement](#).

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[Edit this page](#) [Create child page](#) [Create an issue](#)

- [Kubect!](#)
- [Kubeadm](#)
- [Minikube](#)
- [Dashboard](#)
- [Helm](#)
- [Kompose](#)