IOT ASSIGNMENT 1

```
const int buzzerPin = 2;
const int ledPin1 = 3;
const int ledPin2 = 4;
const int ledPin3 = 5;
int menuSelection = 0;
int ledSpeed = 500;
int ledBrightness = 128;
int selection = 0;
int buzzerState = LOW;
void setup() {
  Serial.begin(9600);
  pinMode(buzzerPin, OUTPUT);
  pinMode(ledPin1, OUTPUT);
  pinMode(ledPin2, OUTPUT);
  pinMode(ledPin3, OUTPUT);
  digitalWrite(buzzerPin, LOW);
  digitalWrite(ledPin1, LOW);
  digitalWrite(ledPin2, LOW);
  digitalWrite(ledPin3, LOW);
  Serial.println("MENU:");
  Serial.println("1. Toggle buzzer on/off");
  Serial.println("2. Increase LED 2 speed");
  Serial.println("3. Decrease LED 2 speed");
  Serial.println("4. Toggle LED 3 brightness");
 Serial.println();
 Serial.print("Selection: ");
}
void loop() {
  int buzzerPinStateLast = digitalRead(buzzerPin);
  if (Serial.available()) {
    int inputChar = Serial.parseInt();
    switch (inputChar) {
      case 1:
      //Serial.println ("1");
```

```
//digitalWrite(buzzerPin, !digitalRead(buzzerPin));
        ToggleBuzzer();
        selection = 0;
        break;
      case 2:
      Serial.println("case 2");
        ledSpeed -= 50;
        if (ledSpeed < 50) {</pre>
          ledSpeed = 50;
        }
        break;
      case 3:
      Serial.println("case 3");
        ledSpeed += 50;
        if (ledSpeed > 1000) {
          ledSpeed = 1000;
        }
        break;
      case 4:
      Serial.println("case 4");
        if (ledBrightness == 0) {
          ledBrightness = 128;
        } else {
          ledBrightness = 0;
        break;
      default:
        break;
    }
  }
  digitalWrite(ledPin1, !digitalRead(ledPin1));
  delay(500);
  static unsigned long lastBlinkTime = 0;
  if (millis() - lastBlinkTime > ledSpeed) {
    digitalWrite(ledPin2, !digitalRead(ledPin2));
    lastBlinkTime = millis();
  }
  analogWrite(ledPin3, ledBrightness);
//Serial.println("MENU:");
  //Serial.println("1. Toggle buzzer on/off");
 //Serial.println("2. Increase LED 2 speed");
  //Serial.println("3. Decrease LED 2 speed");
```

```
//Serial.println("4. Toggle LED 3 brightness");
 //Serial.println();
 //Serial.print("Selection: ");
 //delay (5000)
void ToggleBuzzer ()
 buzzerState= (buzzerState) ? LOW : HIGH;
   digitalWrite(buzzerPin, buzzerState);
 //int a = digitalWrite(buzzerPin, LOW);
 //if (a == 1)
 //{
  //digitalWrite(buzzerPin, HIGH);
   //digitalWrite(buzzerPin HIGH); attempt no. 3 failed with multiple errors
// } else
// {
// digitalWrite(buzzerPin, LOW);
// }
}
```

FOR DIAGRAM

{

```
"id": "led1",
    "top": -152.35,
    "left": 170.65,
    "attrs": { "color": "red" }
 },
    "type": "wokwi-led",
    "id": "led2",
    "top": -152.51,
    "left": 195.35,
    "attrs": { "color": "red" }
 },
    "type": "wokwi-led",
    "id": "led3",
    "top": -153.03,
    "left": 219.3,
    "attrs": { "color": "red" }
 },
    "type": "wokwi-resistor",
    "id": "r2",
    "top": -49.91,
    "left": 173.85,
    "rotate": 90,
    "attrs": { "value": "1000" }
 },
    "type": "wokwi-resistor",
    "id": "r3",
    "top": -54.07,
    "left": 217.58,
    "rotate": 90,
    "attrs": { "value": "1000" }
 },
    "type": "wokwi-buzzer",
    "id": "bz1",
    "top": -152.47,
    "left": 262.08,
    "attrs": { "volume": "0.1" }
 }
],
"connections": [
  [ "led1:C", "mega:GND.1", "green", [ "v25.32", "h-36.29" ] ],
```

```
[ "led2:C", "mega:GND.1", "green", [ "v28.6", "h-76.08" ] ],
    [ "led3:C", "mega:GND.1", "green", [ "v28.6", "h-114.1" ] ],
    [ "r2:1", "led1:A", "green", [ "h0" ] ],
    [ "led2:A", "r1:1", "green", [ "v0" ] ],
    [ "r3:1", "led3:A", "green", [ "h0" ] ],
    [ "bz1:1", "mega:GND.1", "green", [ "v0.1", "h-169.92" ] ],
    [ "mega:3", "r3:2", "green", [ "v-15.1", "h14.17" ] ],
    [ "mega:4", "r1:2", "green", [ "v0" ] ],
    [ "mega:5", "r2:2", "green", [ "v0" ] ],
    [ "mega:2", "bz1:2", "green", [ "v-22.43", "h60.67" ] ]
],
    "dependencies": {}
}
```