DAY 1

- 1.1) Write a program to show the minimum and maximum pixel values of a 8 bit pixel gray-scale image. Also write a program to convert gray-scale image to binary image using threshold operation where T_{α} =(minimum pixel value +maximum pixel value)/2. Show the difference considering T_{α} =128.
- 1.2) Write a program to implement down-sampling/ up-sampling of an image by a factor of 2. Repeat these operations twice or thrice. Show the results of up-sampling by
 - i) duplication of rows and columns.
 - ii) by simple averaging interpolation.

DAY 2

- 2.1) Write a program to implement image negation operation.
- S=L-1-R where, R is the pixel value of input image, S is the pixel value of output image, L is the maximum gray value.

See the effect of image negation for enhancing white or gray level embedded in dark regions of an image.

- 2.2) Change range from [a, b] to [c, d]
- i) Subtract gray value 'a' from all pixel values:- [0, b-a]
- ii) Multiply each by (d-c)/(b-a):- [0,d-c]
- ii) Add c:- [c, d]

DAY 3

3.1) Write a program to implement gray-level slicing operation where gray values within the range a and b (get a and b from user input) to assigned value '1' and rest as value '0'.

3.2) Write a program to implement Power-Law transformation for enhancement of an image for Υ value= 2.5, 1.8 and do the Inverse Power-Law transformation for the said Υ values. Include dynamic range change operation. Repeat the same problem for log and inverse log function.

DAY 4

- 4.1) Write a program to implement histogram equalization operation of a 8 bit/pixel gray-scale image. Show that a second pass of histogram equalization produces exactly the same result as the first pass. Also show that histogram equalization operation produces similar results for
 - a) low contrast
 - b) high contrast
 - c) dark and light image.
- 4.2) Write a program to implement histogram matching operation of an 8 bit/pixel gray-scale image, so that the output image would have a triangular probability density function.

<u>DAY 5</u>

- 5.1) Write a program to implement spatial mean operation and apply it on a gray-scale noisy image. Show the filtering effect for the variable window size. Discuss on the limiting effect of repeatedly applying a (3x3) mean filtering to a digital image.
- 5.2) Write a program to implement median filtering operation (and apply it on gray-scale noisy image). Show the filtering effect of the variable window size.

DAY 6

6.1) Write a program to implement Laplacian operation for the input image f(x, y) using the following operators.

$$\begin{pmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{pmatrix}$$

6.2) Write a program to calculate Δx and Δy for each pixel of an input image f(x,y) using gradient (1,-1) and $\begin{pmatrix} 1\\-1 \end{pmatrix}$. Replace each pixel point by $|\Delta x|+|\Delta y|$ and then implement image sharpening operation.

DAY 7

7.1) Write a program to implement the following image enhancement operation g(x, y)=E. f(x, y) if Msxy <= K0.MG and $K1.DG <= \sigma Sxy <= K2.DG$

=f(x, y), otherwise.

- i) Msxy and σ Sxy are local mean and standard deviation of blockwise NxN.
- ii) MG and DG are global mean and standard deviation.
- iii) E=4, K0= 0.4, K1= 0.02, K2= 0.4.

Show the effect of different parameter values. Show the effect of different window size NxN.

DAY 8

- 8.1) Write a program to implement 2D-transformation by an amount of 5 units in the right and 7 units upwards to each pixel of an input image f(x, y).
- 8.2) Write a program to implement image scaling in horizontal direction by an amount of 1.4 units and vertical direction by an amount of 1.6 units.

8.3) Write a program to implement image rotation operation by
a) 25°
b) 45°
c) 60°
<u>DAY 9</u>
9.1) Write a program to implement iterative thresholding operation for segmentation of a gray-scale image.
9.2) Write a program to implement image segmentation operation using region-growing technique. Show the results using 4/8 connectivity and set Δ of your

9.3) Write a program to implement image segmentation operation using split and

choice.

merge algorithm.