

## FULL STACK DEVELOPMENT – WORKSHEET - C

1. Write a program to implement hybrid and Hierarchical inheritance in Java through an own created example.

Ans 1- class Vehicle {

```
    void display() {  
        System.out.println("This is a vehicle.");  
    }  
}
```

class Car extends Vehicle {

```
    void display() {  
        System.out.println("This is a car.");  
    }  
}
```

class Bike extends Vehicle {

```
    void display() {  
        System.out.println("This is a bike.");  
    }  
}
```

class SportsCar extends Car {

```
    void display() {  
        System.out.println("This is a sports car.");  
    }  
}
```

class ElectricBike extends Bike {

```
    void display() {  
        System.out.println("This is an electric bike.");  
    }  
}
```

```
}
```

```
public class InheritanceExample {  
    public static void main(String[] args) {  
        SportsCar sportsCar = new SportsCar();  
        ElectricBike electricBike = new ElectricBike();  
  
        sportsCar.display();  
        electricBike.display();  
    }  
}
```

2. Write a small program to implement polymorphism for different shapes (for example, shape consist- square, circle, etc.)

Ans 2- abstract class Shape {

```
    abstract double area();  
}
```

```
class Square extends Shape {  
    private double side;  
  
    public Square(double side) {  
        this.side = side;  
    }  
}
```

```
@Override  
double area() {  
    return side * side;  
}  
}
```

```
class Circle extends Shape {
```

```
private double radius;
```

```
public Circle(double radius) {  
    this.radius = radius;  
}
```

```
@Override
```

```
double area() {  
    return Math.PI * radius * radius;  
}  
}
```

```
public class PolymorphismExample {  
    public static void main(String[] args) {  
        Shape[] shapes = new Shape[2];  
        shapes[0] = new Square(5);  
        shapes[1] = new Circle(3);  
  
        for (Shape shape : shapes) {  
            System.out.println("Area: " + shape.area());  
        }  
    }  
}
```

3. Write a program to invoke constructor and then utilize to take inputs for rating of any organization.

Ans3- import java.util.Scanner;

```
class Organization {  
    private String name;  
    private int rating;
```

```

public Organization(String name) {
    this.name = name;
    this.rating = 0;
}

public void setRating(int rating) {
    if (rating >= 1 && rating <= 5) {
        this.rating = rating;
    } else {
        System.out.println("Invalid rating. Please enter a rating between 1 and 5.");
    }
}

public int getRating() {
    return rating;
}
}

public class OrganizationRating {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the name of the organization: ");
        String orgName = scanner.nextLine();

        Organization org = new Organization(orgName);

        while (true) {
            try {
                System.out.print("Enter a rating for the organization (1-5): ");
                int rating = Integer.parseInt(scanner.nextLine());
            }

```

```

        org.setRating(rating);

        break;
    } catch (NumberFormatException e) {

        System.out.println("Invalid input. Please enter a valid rating.");

    }
}

```

```

    System.out.println("Thank you! " + orgName + " has been rated with " + org.getRating() + "
stars.");

```

```

        scanner.close();

    }
}

```

4. Write a program to read text from input stream using Buffer Reader class.

Ans4- import java.io.BufferedReader;

import java.io.IOException;

import java.io.InputStreamReader;

```

public class BufferedReaderExample {

    public static void main(String[] args) {

        BufferedReader reader = new BufferedReader(new InputStreamReader(System.in));

        try {

            System.out.println("Enter text (type 'exit' to quit):");

            String line;

            while ((line = reader.readLine()) != null) {

                if (line.equalsIgnoreCase("exit")) {

                    break;

                }

            }

        }
    }
}

```

```

        System.out.println("You entered: " + line);
    }

    System.out.println("Exiting...");
} catch (IOException e) {
    e.printStackTrace();
} finally {
    try {
        if (reader != null) {
            reader.close();
        }
    } catch (IOException e) {
        e.printStackTrace();
    }
}
}
}

```

5. Write a program for creation of single linked list in Java.

Ans5- class Node {

```

    int data;

    Node next;

    public Node(int data) {
        this.data = data;
        this.next = null;
    }
}

```

```

class LinkedList {
    Node head;
}

```

```
public LinkedList() {  
    this.head = null;  
}
```

```
public void insert(int data) {  
    Node newNode = new Node(data);  
    if (head == null) {  
        head = newNode;  
    } else {  
        Node current = head;  
        while (current.next != null) {  
            current = current.next;  
        }  
        current.next = newNode;  
    }  
}
```

```
public void display() {  
    Node current = head;  
    while (current != null) {  
        System.out.print(current.data + " -> ");  
        current = current.next;  
    }  
    System.out.println("null");  
}
```

```
public class Main {  
    public static void main(String[] args) {  
        LinkedList list = new LinkedList();
```

```
list.insert(1);
```

```
list.insert(2);
```

```
list.insert(3);
```

```
list.insert(4);
```

```
System.out.println("Linked List elements:");
```

```
list.display();
```

```
}
```

```
}
```