Development Scenario 2: Event Management System

Day 1: Introduction and Setup

Task 1: Set up the Kotlin development environment and write a simple Kotlin script to validate the setup.

Step 1: Install Java Development Kit (JDK)

- 1. Download JDK.
- 2. Set up JAVA_HOME environment variable.
- 3. Update PATH environment variable.
- 4. Verify Installation

Step 2: Install Kotlin

- 1. Download Kotlin Compiler (kotlinc).
- 2. Extract Kotlin Compiler.
- 3. Set up PATH environment variable for Kotlin.

Step 3: Write and Run a Simple Kotlin Script

- 1. Create a Kotlin script:
 - Create a sample program with extension '.kt',v file name "first.kt".
- 2. Save Script: Select the location where the program want to be saved.
- 3. Compile And run the Kotlin Script:
 - Open Command Prompt and navigate to the directory where 'first.kt' is saved.
 - Compile the Kotlin script using kotlinc first.kt -include-runtime -d Hello.jar.
 - Run the compiled Kotlin program using java -jar first.jar.
- 4. Output: Hello Marvel

Task 2: Experiment with Kotlin's string templates to create dynamic welcome messages.

File name : Message.kt

Program:
 import java.util.Scanner;
 fun main() {
 val scanner = Scanner(System.in)
 print("Enter your first name: ")
 val firstName = scanner.nextLine()

print("Enter your last name: ")

val lastName = scanner.nextLine()

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val message = "Welcome, $firstName $lastName."
                 println(message)
       }
Compile and Run: Save program with Message.kt.
Output: Welcome Vin Kora
Task 3: Define data types to represent event details such as name, date, and attendee count.
File Name: EventDetails.kt
Program:
       class EventDetails(
         val eventName: String,
         val eventDate: String,
         val attendeeCount: Int
       )
       fun main() {
         val event = EventDetails("Birthday Party", "18-07-2024", 20)
         println("Event Name: ${event.eventName}")
         println("Event Date: ${event.eventDate}")
         println("Attendee Count: ${event.attendeeCount}")
       }
Output: Event Name: Birthday Party
        Event Date: 18-07-2024
        Attendee Count: 20
Task 4: Implement a basic user input flow to create new events using if and when statements.
File Name: Event.kt
Program: data class Event(
                 val eventName: String,
                 val eventDate: String,
                 val attendeeCount: Int
```

)

```
//Main Program
import java.util.Scanner
        fun main() {
                val scanner = Scanner(System.`in`)
                println("Welcome to the Event Manager!")
                var events = mutableListOf<Event>()
                var running = true
                while (running)
                {
                println("\nSelect an action:")
                println("1. Create a new event")
                println("2. View all events")
                println("3. Exit")
                print("Enter your choice: ")
                val choice = scanner.nextInt()
                when (choice) {
                1 -> {
                        println("\nEnter event details:")
                        print("Event Name: ")
                        scanner.nextLine()
                        val eventName = scanner.nextLine()
                        print("Event : ")
                        val eventDate = scanner.nextLine()
                        print("Attendee Count: ")
                        val attendeeCount = scanner.nextInt()
                        val newEvent = Event(eventName, eventDate, attendeeCount)
                        events.add(newEvent) println("Event created successfully!")
                        }
                2 -> {
                        if (events.isEmpty())
                        {
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println("\nNo events created yet.")
                        }
                        else {
                        println("\nAll Events:")
                        events.forEachIndexed { index, event -> println("${index + 1}.
                        ${event.eventName} - Date: ${event.eventDate}, Attendees:
                        ${event.attendeeCount}")
                        }
                        }
                3 -> {
                        println("\nExiting Event Manager!")
                        running = false
                        }
                        else -> {
                        println("\nInvalid choice. Please enter a valid option.")
                        }
                        }
                        } scanner.close()
                        }
Output: Welcome to the Event Manager!
Select an action:
1. Create a new event
2. View all events
3. Exit
Enter your choice:
1
Enter event details:
Event Name: Birthday Party Event
Date: 23-07-2024
Attendee Count: 4
Event created successfully!
```