```
#include <stdio.h>
```

```
#define MAX 50
void insert();
void delete();
void display();
int queue_array[MAX];
int rear = -1;
int front = - 1;
main()
{
  int choice;
  while (1)
  {
    printf("1.Insert element to queue \n");
    printf("2.Delete element from queue \n");
    printf("3.Display all elements of queue \n");
    printf("4.Quit \n");
    printf("Enter your choice : ");
    scanf("%d", &choice);
    switch (choice)
    {
      case 1:
      insert();
      break;
      case 2:
      delete();
      break;
      case 3:
       display();
```

```
break;
      case 4:
      exit(1);
      default:
      printf("Wrong choice \n");
    }
  }
}
void insert()
{
  int add_item;
  if (rear == MAX - 1)
  printf("Queue Overflow \n");
  else
  {
    if (front == - 1)
    /*If queue is initially empty */
    front = 0;
    printf("Inset the element in queue : ");
    scanf("%d", &add_item);
    rear = rear + 1;
    queue_array[rear] = add_item;
  }
}
void delete()
{
  if (front == - 1 | | front > rear)
  {
    printf("Queue Underflow \n");
```

```
return;
  }
  else
  {
    printf("Element deleted from queue is : %d\n", queue_array[front]);
    front = front + 1;
  }
}
void display()
{
  int i;
  if (front == - 1)
    printf("Queue is empty \n");
  else
  {
    printf("Queue is : \n");
    for (i = front; i <= rear; i++)
      printf("%d ", queue_array[i]);
    printf("\n");
  }
}
```

```
I C\Users\HP\Documents\queue operations.exe

1.Insert element to queue
2.Delete element from queue
4.Quit
Enter your choice : 8
Wrong choice
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 7
Wrong choice
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 7
Wrong choice
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 9
Wrong choice
1.Insert element to queue
2.Delete element from queu
4.Quit
Enter your choice : 6
Wrong choice
1.Insert element to queue
4.Quit
Enter your choice : 6
Wrong choice
1.Insert element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 6
Wrong choice
1.Insert element from queue
3.Display all elements of queue
4.Delete element from queue
3.Display all elements of queue
4.Duit
```