

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

Scenario: Increase the value by using the "+" button

Given the user is on the app's page

When the user clicks the "+" button

Then the value displayed on screen should increase by 5

Scenario: Disabling the "+" button when the maximum value is reached

Given the user is on the app's page

And the value displayed is 15 or the maximum value

When the user clicks the "+" button

Then the "+" button should be disabled

Scenario: Enabling the "+" button after decreasing the value

Given the user is on the app's page

And the "+" button is disabled

When the user decreases the value by clicking the "-" button

Then the "+" button should be enabled

2. User story(ies) in Gherkin syntax for the "-" button.

Scenario: Decrease the value by using the "-" button

Given the user is on the app's page

When the user clicks the "-" button

Then the value displayed on screen should decrease by 5

Scenario: Disabling the "-" button when the maximum value is reached

Given the user is on the app's page

And the value displayed is 15 or the maximum value

When the user clicks the "-" button

Then the "-" button should be disabled

Scenario: Enabling the “-” button after decreasing the value

Given the user is on the app’s page

And the “-” button is disabled

When the user increases the value by clicking the “+” button

Then the “-” button should be enabled
