# Normal pdf

Also called the "Gaussian" pdf

$$p_X(x;\mu,\sigma) = N(x;\mu,\sigma) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right) P(X \in [x,x+dx]) = p_X(x)dx:$$
 probability of getting a value in

[x, x + dx]

 $\mu$ : mean of the pdf

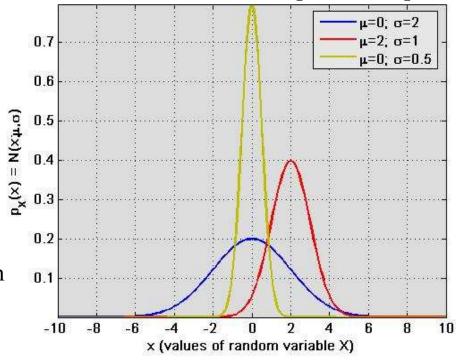
$$\mu = E[X]$$

 $\sigma^2$ : variance of the pdf

$$\sigma^2 = E[(X - E[X])^2]$$

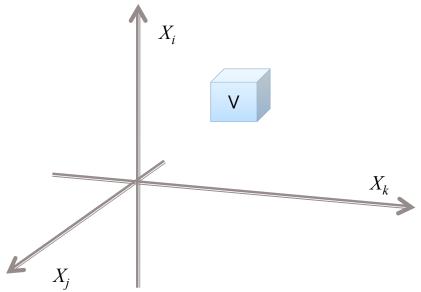
 $\sigma$ : standard deviation

Usually we say  $\mu$  and  $\sigma^2$  are the mean and variance of the random variable X



#### N random variables

- $\{X_1, X_2, ..., X_N\}$
- •Outcome of a trial is a vector  $\bar{x} = (x_1, x_2, ..., x_N)$  in  $\mathbb{R}^N$



Probability that a trial outcome will fall in a volume *V* 

$$P(X \in V) = \int_{V} p_X(\bar{x}) \mathrm{d}^n x$$

 $p_X(\bar{x})$ : Joint pdf

 $p_{Y \subset X}(x)$ : marginal pdf of  $Y \subset X$ obtained by integrating  $p_X(\bar{x})$  over  $X \setminus Y$  $X_i \sim p_{X_i}(x)$ :  $X_i$  has the pdf  $p_{X_i}(x)$ 

# Expectation

$$E[f(X_{1},...,X_{N})] = \int_{-\infty}^{\infty} f(x_{1},...,x_{N}) p_{X_{1},...,X_{N}}(x_{1},...,x_{N}) dx_{1},...,dx_{N}$$

$$E[(X_{1} - E[X_{1}])^{m_{1}} (X_{2} - E[X_{2}])^{m_{2}} ... (X_{N} - E[X_{N}])^{m_{N}}] \text{ is called}$$
the  $m_{1} + m_{2} + ... + m_{N}$  order (central) moment of the joint pdf

- Of course, there are many possible moments of a given order
- •Of special importance is the central moment of second order

$$C_{ij} = E[(X_i - E[X_i])(X_j - E[X_j])]$$
 $C_{ij}$  is called the Covariance of  $X_i$  and  $X_j$ 

The matrix with elements  $C_{ij}$  is called the Covariance Matrix of the random variables  $\{X_1,...X_N\}$ 

#### Bivariate Normal pdf

$$p_{XY}(\overline{x}; \overline{\mu}, \mathbf{C}) = \frac{1}{2\pi |\mathbf{C}|^{1/2}} \exp\left(-\frac{1}{2} (\overline{x} - \overline{\mu})^T \mathbf{C}^{-1} (\overline{x} - \overline{\mu})\right)$$

$$\mathbf{C} = \begin{pmatrix} \sigma_x^2 & \rho \sigma_x \sigma_y \\ \rho \sigma_x \sigma_y & \sigma_y^2 \end{pmatrix}; \ \overline{x} = \begin{pmatrix} x \\ y \end{pmatrix}; \ \overline{\mu} = \begin{pmatrix} \mu_x \\ \mu_y \end{pmatrix}$$

$$\begin{pmatrix} \mu_x = \mu_y = 0 \\ 0.05 \\ 0.05 \\ 0.04 \end{pmatrix}$$

$$\begin{pmatrix} \mu_x = \mu_y = 0 \\ 0.05 \\ 0.05 \\ 0.04 \end{pmatrix}$$

$$\begin{pmatrix} \mu_x = \mu_y = 0 \\ 0.05 \\ 0.05 \\ 0.05 \\ 0.05 \end{pmatrix}$$

$$\begin{pmatrix} \mu_x = \mu_y = 0 \\ 0.05 \\ 0.05 \\ 0.05 \\ 0.05 \end{pmatrix}$$

$$\begin{pmatrix} \mu_x = \mu_y = 0 \\ 0.05 \\ 0.05 \\ 0.05 \\ 0.05 \end{pmatrix}$$

$$\begin{pmatrix} \mu_x = \mu_y = 0 \\ 0.05 \\ 0.05 \\ 0.05 \\ 0.05 \end{pmatrix}$$
One can prove that  $\mathbf{C}$  is also the covariance matrix of the bivariate normal pdf

# Stochastic process

A sequence of random variables

$$\{..., X_{-2}, X_{-1}, X_0, X_1, X_2, ...\}$$

- The sequence need not be a vector in a finite dimensional space
- The indices can be taken to indicate "time" instants→ "Time Series"
  - True continuous time theory for stochastic processes is more complicated

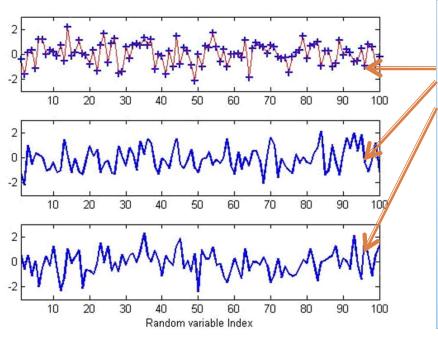
Each trial gives a set of values (a "realization")

$$\{\ldots, x_{-2}, x_{-1}, x_0, x_1, x_2, \ldots\}$$

- The stochastic processes we will mostly consider are timeseries (i.e, only one index)
- The study of stochastic processes extends to spatial stochastic processes
- Notation:  $X_k \equiv X[k]$

Textbook: Stochastic Processes by Ross; Statistical Optics by Goodman

# Mathematical description of a stochastic process



- •Different realizations of the same stochastic process
- •Each time series is the outcome of **one** trial
- X-axis is the index number of the random variables
- The **ordering** of random variables distinguishes a stochastic process from a simple collection of variables: change the ordering and you change the stochastic process

# Ensemble average

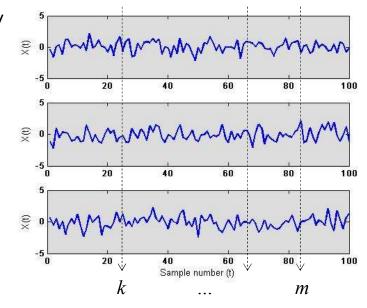
#### Ensemble average

Same as the joint expectation defined earlier

$$E[f(X_k,...,X_m)] = \int_{-\infty}^{\infty} f(x_k,...,x_m) p_{X_k,...,X_m}(x_k,...,x_m) dx_k,...,dx_m$$

Ensemble averages are constructed by averaging  $f(X_k, ... X_m)$  over an infinite number of realizations of the stochastic process

- Compute  $f_p = f(X_{\rm k} \ , \ ... X_{\rm m})$  for the  $p^{\rm th}$  realization (  $1 \le p \le N$ )
- Then compute  $\frac{1}{N} \sum_{p=1}^{N} f_p$  with  $N \to \infty$



# Stationary stochastic process

- Wide-sense stationary process
  - $E[X_k]$  is constant, independent of k
  - $E[X_k X_{k+m}]$  is independent of k and dependent only on m
    - First and second order moments are timetranslation independent
  - Makes sense to talk about the "mean and variance of the stochastic process"
- Strictly stationary stochastic process: All joint moments are time-translation independent

# Gaussian noise: multivariate Normal pdf

- Multivariate Normal pdf:
- $p_{\bar{X}}(\bar{x}) = \frac{1}{(2\pi)^{N/2} |\mathbf{C}|^{1/2}} \exp(-\frac{1}{2} ||\bar{x} \bar{\mu}||^2)$
- $\bar{x} \in R^N$  (row vector)
- $E[X_i] = \mu_i$
- $C_{ij} = E[(X_i \mu_i)(X_j \mu_j)]$ : Covariance matrix
- |C|: Determinant of C
- $\|\bar{x}\|^2 = \langle \bar{x}, \bar{x} \rangle$  where  $\langle \bar{x}, \bar{y} \rangle = \bar{x} \mathbf{C}^{-1} \bar{y}^T$
- Gaussian noise: The joint pdf of any subset of the random variable sequence is a multivariate normal pdf

Textbook: Introduction to multivariate statistics, T.W. Anderson

# Wide-sense stationary Gaussian noise

- $E[X_i] = \mu$  (Independent of i)
- $E[(X_i \mu)(X_{i\pm m} \mu)] = \phi(m)$  (dependent only on the separation): Autocovariance sequence of the noise
- Covariance matrix is a Toeplitz matrix

$$A = egin{bmatrix} a_0 & a_{-1} & a_{-2} & \dots & \dots & a_{-(n-1)} \ a_1 & a_0 & a_{-1} & \ddots & & dots \ a_2 & a_1 & \ddots & \ddots & \ddots & dots \ dots & \ddots & \ddots & \ddots & a_{-1} & a_{-2} \ dots & \ddots & \ddots & a_1 & a_0 & a_{-1} \ a_{n-1} & \dots & \dots & a_2 & a_1 & a_0 \end{bmatrix}$$

# Power spectral density

- $\phi(0) = E[(X_i \mu)^2] = \sigma^2$
- $\phi(k)$ : even function of k (Because  $\boldsymbol{C}$  is always symmetric)

We use  $\tilde{s}$  to denote the discrete Fourier transform (DFT) of  $\bar{s}$ ,

$$\tilde{s}^T := \mathbf{F}\bar{s}^T,\tag{1}$$

$$F_{\rm km} = e^{-2\pi i k m/N},\tag{2}$$

with  $\tilde{s}_j$  being its jth element. The inverse DFT is given by,

$$\mathbf{F}^{-1} = \frac{1}{N} \mathbf{F}^{\dagger}. \tag{3}$$

The symbol "./" denotes element-by-element division.

$$\|\bar{x}\|^2 = \frac{1}{N} \tilde{x}^* (\mathbf{F} \mathbf{C} \mathbf{F}^{-1})^{-1} \tilde{x}^T$$

$$\approx \frac{1}{N f_s} \tilde{x} (\tilde{x}^{\dagger} . / \bar{S}^T), \tag{6}$$

where  $\bar{S}$  is the two-sided power spectral density of the noise

$$\bar{S} = \frac{1}{f_s} \mathbf{F} \bar{\phi}$$

(Where  $\bar{\phi}$  is a circular sequence)

$$S_i = rac{1}{Nf_s} E[| ilde{n}_i|^2]$$
 Convenient definition  $\delta_f \sum_{m=0}^{N-1} S_m = \sigma^2,$ 

# **Power Spectral Density**

The definitions are more convenient if one switches to continuous time

$$S_n(f) = \int_{-\infty}^{\infty} d\tau \, \phi(\tau) e^{-2\pi i f \tau}$$

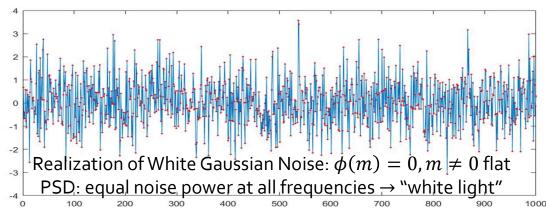
 $S_n(f)$  is real and symmetric as  $\phi(\tau)$  is an even function (Sign of phase in the Fourier transform does not matter)

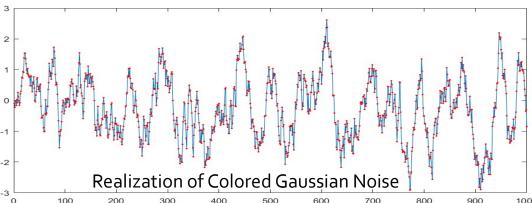
Physical interpretation

The variance of the noise process  $\sigma^2 = \phi(0) = \int_{-\infty}^{\infty} df \ S_n(f)$ 

Hence,  $S_n(f)df$  can be interpreted as the noise variance contributed by the band [f, f + df]

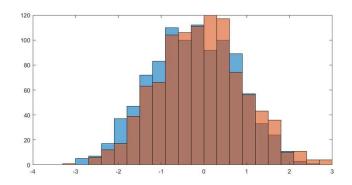
## Gaussian noise nomenclature



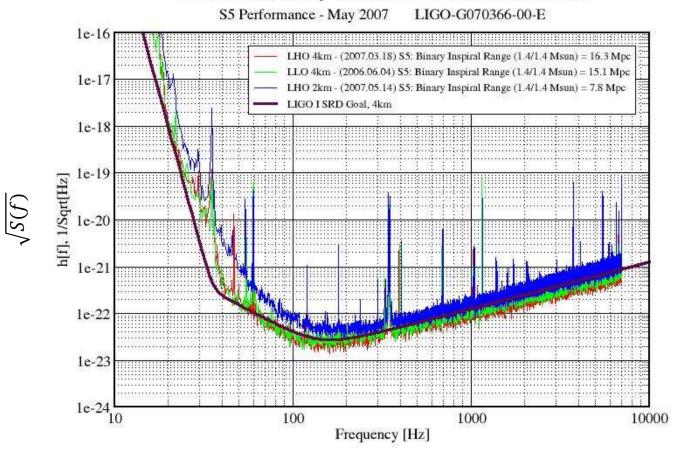


The terms 'white' and 'colored' refer to the shape of the PSD

Here, the two noise processes have the same marginal pdf  $X_i \sim N(0,1) \Rightarrow$  marginal pdf is not enough to describe noise



#### Strain Sensitivity of the LIGO Interferometers



# Estimation problem in GW

 $\overline{x}$ : given data from GW detector

If a signal is present

$$\overline{x} = \overline{h}(\Theta) + \overline{n}$$

 $\overline{h}$ : Signal time series

 $\Theta$ : Parameters defining the signal

 $\overline{n}$ : noise realization

Let  $p_{\overline{x}}(\overline{x})$  be the pdf of noise.

Then, 
$$p_{\overline{X}}(\overline{X}; \Theta) = p_{\overline{X}}(\overline{X} - \overline{h}(\Theta))$$

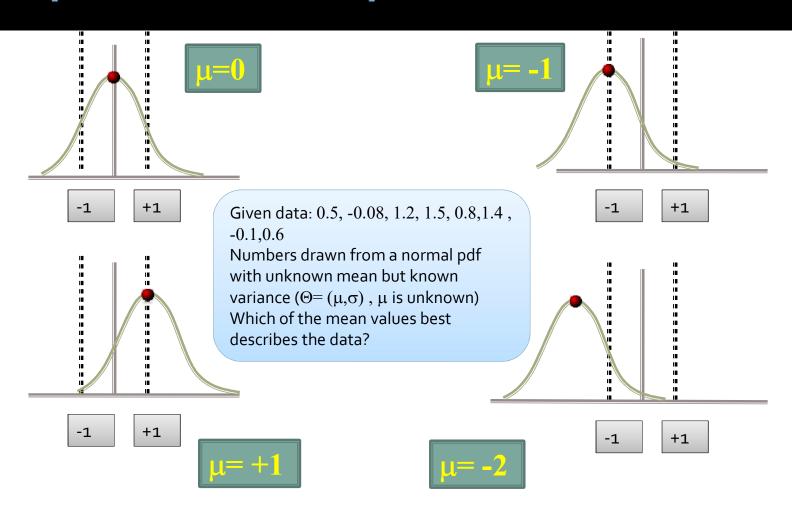
#### Examples

$$\overline{h} = h_0 \begin{pmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{pmatrix} \rightarrow \text{"dc signal"}$$

$$h_k = A_0 \sin(\omega_0 k \Delta)$$

$$\Theta$$
 Is  $(A_0, \omega_0)$ 

# A simple estimation problem



### Likelihood

- In the first example, our judgment was based on which pdf appeared to be more "likely" as the correct one
- One way to make this idea mathematically precise is the to use the likelihood function
- Joint pdf of the data:  $p_{\overline{X}}(\overline{x};\Theta)$
- Likelihood function: consider the joint pdf as a function of  $\Theta$  for fixed x (data)
  - Alternative notation:  $\Lambda(\Theta; \overline{x})$
- A high likelihood value means the corresponding pdf gives higher probability of occurrence for the data

In example 1: estimating the mean of the normal pdf,
The joint pdf of the data is

$$p_{\bar{X}}(\{x_1, x_2, ..., x_8\}; \mu) = \prod_{i=1}^{8} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2}(x_i - \mu)^2\right)$$

$$\Lambda(\mu; \{x_1, x_2, ..., x_8\}) =$$

$$\prod_{i=1}^{8} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2}(x_i - \mu)^2\right)$$
Which  $\mu$  gives highest value of  $\Lambda$ ?

# Example of likelihood function: dc signal in WGN

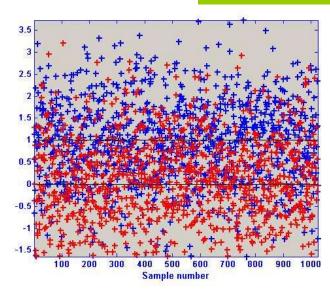
Data (realization)  $\overline{x} = \{x_1, x_2, ..., x_N\}$ 

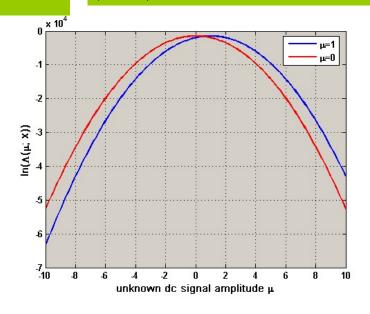
Parameter  $\mu$   $\overline{\mu} = \mu \left( \frac{1}{1}, \frac{1}{1} \right)^{T}$ 

"dc signal"

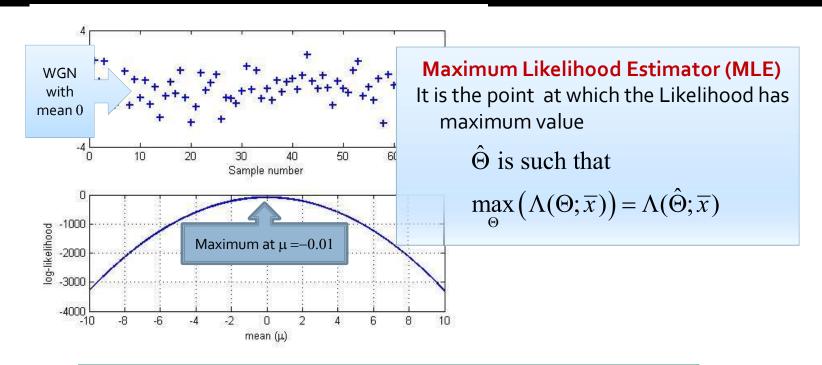
Likelihood

$$\frac{1}{\left(\sqrt{2\pi}\right)^{N}}\exp\left(-\frac{1}{2}(\overline{x}-\overline{\mu})^{T}(\overline{x}-\overline{\mu})\right)$$





### **Maximum Likelihood Estimator**



Instead of maximizing the likelihood, we can use any monotonic function of the likelihood  $\rightarrow$  e.g.,  $\ln(\Lambda(x;\Theta))$  ("log-likelihood")

# MLE for GW signals in Gaussian noise

GW data :  $\overline{x} = \overline{h}(\Theta) + \overline{n}$ 

 $\overline{n}$ : realization of Gaussian, stationary noise  $p_{\overline{x}}(\overline{x}) = \frac{1}{(2\pi)^{N/2} |C|^{1/2}} \exp\left(-\frac{1}{2}\overline{x}^T C^{-1}\overline{x}\right)$ 

$$p_{\overline{X}}(\overline{x}) = \frac{1}{(2\pi)^{N/2} |\mathbf{C}|^{1/2}} \exp\left(-\frac{1}{2}\overline{x}^T \mathbf{C}^{-1} \overline{x}\right)$$

Let  $\langle \overline{z}, \overline{y} \rangle = \overline{z}^T \mathbf{C}^{-1} \overline{y}$ , where  $\mathbf{C}$  is the covariance matrix of the noise,

and  $|\overline{z}| = \langle \overline{z}, \overline{z} \rangle$ . Then, the likelihood is  $\Lambda(\Theta; \overline{x}) = p_{\overline{x}}(\overline{x} - \overline{h}(\Theta)) = N \exp\left(-\frac{1}{2} |\overline{x} - \overline{h}(\Theta)|\right)$ 

$$\Lambda(\Theta; \overline{x}) = p_{\overline{x}}(\overline{x} - \overline{h}(\Theta)) = N \exp\left(-\frac{1}{2} | \overline{x} - \overline{h}(\Theta) | \beta\right)$$

$$\ln \Lambda(\Theta; \overline{x}) = \ln N - \frac{1}{2} ||\overline{x} - \overline{h}(\Theta)||^{\frac{1}{2}}$$

$$N = \frac{1}{(2\pi)^{N/2} |\mathbf{C}|^{1/2}}$$

$$N = \frac{1}{(2\pi)^{N/2} |\mathbf{C}|^{1/2}}$$

$$= \left(\ln N - \frac{1}{2} \| \overline{x} \| \right) + \langle \overline{x}, \overline{h}(\Theta) \rangle - \frac{1}{2} \| \overline{h}(\Theta) \|$$

MLE for  $\Theta$ : find  $\hat{\Theta}$  such that  $\max_{\Theta} \left( \ln \Lambda(\Theta; \overline{x}) \right) = \ln \Lambda(\hat{\Theta}; \overline{x})$ 

Or, get  $\hat{\Theta}$  by maximizing  $\lambda(\Theta; \overline{x}) = \langle \overline{x}, \overline{h}(\Theta) \rangle - \frac{1}{2} ||\overline{h}(\Theta)||^{\frac{1}{2}}$ 

# Least Squares

- Least squares estimation is simply MLE for the case of Gaussian noise
- Maximizing Log-likelihood

$$\ln \Lambda(\bar{x} | \Theta) = \ln N - \frac{1}{2} \|\bar{x} - \bar{h}(\Theta)\|^2$$

Is the same as minimizing Least squares

$$\|\bar{x} - \bar{h}(\Theta)\|^2$$

■ For White Gaussian Noise:  $\phi(m) = 0$ ,  $m \neq 0$  (Random variables in the sequence are statistically independent)  $\Rightarrow C_{ij} = \delta_{ij} \Rightarrow \|\bar{x} - \bar{h}(\Theta)\|^2 = \sum_{k=0}^{N-1} (x_k - h_k(\Theta))^2$ 

# Matched filtering for Colored noise

 Maximizing log-likelihood (= minimizing least squares) is equivalent to maximizing

$$\langle \bar{x}, \bar{h}(\Theta) \rangle - \frac{1}{2} \| \bar{h}(\Theta) \|^2 = \langle \bar{x}, \bar{h}(\Theta) \rangle - \frac{1}{2} \langle \bar{h}(\Theta), \bar{h}(\Theta) \rangle$$

- (See Lecture 2)
- Everything stays the same except

$$\langle \bar{x}, \bar{y} \rangle = \frac{1}{Nf_S} \tilde{x} (\tilde{y}^{\dagger} . / \bar{S}^T)$$

# **Estimating Power Spectral Density**

FFT

$$\tilde{x}[k] = \frac{1}{\sqrt{N}} \sum_{j=0}^{N-1} x[j] e^{-2\pi i j k/N}$$

$$x[j] = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} \tilde{x}[k] e^{2\pi i j k/N}$$

$$\sum_{k=0}^{N-1} x[j+k] e^{-2\pi i \frac{(k+j)l}{N}} e^{2\pi i \frac{jl}{N}}$$

 $=e^{2\pi i\frac{jl}{N}}\tilde{\chi}[l]$ 

$$\hat{\phi}[k] = \frac{1}{N} \sum_{j=0}^{N-1} x[j]x[j+k]$$
; Circular time-shift

Consider the estimator:

$$\begin{split} \hat{S}_{n}(l) &= \sum_{k=0}^{N-1} \hat{\phi}[k] \, e^{-2\pi i k l/N} = \frac{1}{N} \sum_{k=0}^{N-1} \sum_{j=0}^{N-1} x[j] \, x[j+k] e^{-2\pi i k l/N} \\ &= \frac{1}{\sqrt{N}} \sum_{j=0}^{N-1} x[j] \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} x[j+k] e^{-2\pi i k l/N} \\ &= \frac{1}{\sqrt{N}} \tilde{x}[l] \sum_{j=0}^{N-1} x[j] \, e^{2\pi i j l/N} = \tilde{x}^{*}[l] \, \tilde{x}[l] = |\tilde{x}[l]|^{2} \end{split} \quad \text{Periodogram}$$

- •The variance of this estimator does not go down with increase in N
- •So, simply taking DFT of the auto-covariance function does not work
- •Need to average the Periodograms over several data segments

### Welch's method

- Welch's method of overlapping windows
  - Already a built-in function in Matlab: psd (old) pwelch (new)

Compute FFTs of *K* short segments

Calculate periodogram for each: mod square the FFT values

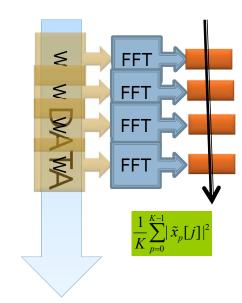
PSD estimate: 
$$S_n[j] = \frac{1}{K} \sum_{p=0}^{K-1} |\tilde{x}_p[j]|^2$$

Matlab: psd(x,nfft,fs)

x: data vector

nfft: number of samples in each short segment

fs: sampling frequency of the data



## Wiener-Khinchin theorem

Input noise process x(t) with PSD  $S_{in}(f)$ 

Linear time invariant system

$$y(t) = \int_{-\infty}^{\infty} x(t') h(t - t') dt$$

h(t): system impulse response

$$T(f) = \int_{-\infty}^{\infty} dt \ h(t)e^{-2\pi i \ ft}$$
: System transfer function

Output noise process y(t) with PSD  $S_{out}(f)$ 

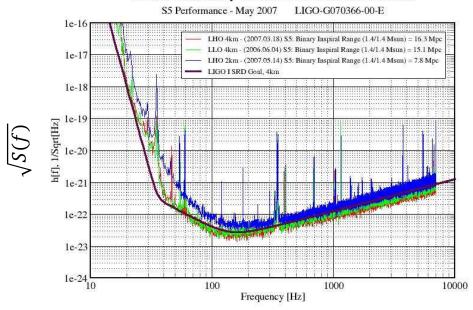
$$S_{out}(f) = S_{in}(f)|T(f)|^2$$

# Whitening

- From the Wiener-Khinchin theorem
  - Input noise PSD:  $S_{in}(f)$
  - Transfer function:  $T(f) = \frac{1}{\sqrt{S_{in}(f)}}$
  - Output PSD:  $S_{out}(f) = S_{in}(f)|T(f)|^2 = const \Rightarrow White noise$
- Matched filter in colored noise
  - $\langle q_a(\Theta), \bar{y} \rangle = \frac{1}{Nf_S} \tilde{y} (\tilde{q}_a^{\ \ t}./\bar{S}^T) = \frac{1}{Nf_S} (\tilde{y}./\bar{S}^{1/2}) (\tilde{q}_a^{\ \ t}./\bar{S}^{1/2})$  (where the square root is taken over each element of  $\bar{S}$ .
  - Since  $\tilde{y} = \tilde{s}(\Theta_{true}) + \tilde{n}$  where the PSD of the noise is  $\bar{S}$ , we see that the mathed filter can also be seen as the estimation of a "whitened" signal  $\left(\tilde{s}(\Theta)./\bar{S}^{1/2}\right)$  in white noise.

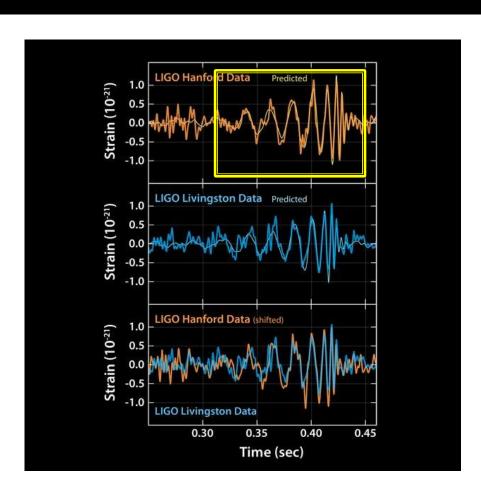
# Seismic wall in ground-based IFOs

#### Strain Sensitivity of the LIGO Interferometers



- Whitened signal:  $\tilde{s}(\Theta)$ ./ $\bar{S}^{1/2}$
- The signal power is reduced where the noise PSD is higher
  - Note the log-scale on the plot
  - Essentially no power left in the whitened signal below some low frequency ("Seismic Wall")
- Current low frequency cutoff in LIGO is at about  $\approx 40~\text{Hz}$
- At final design sensitivity, it will be reduced to  $\approx 10 \text{ Hz}$

# GW150914



- Whitened data shown in the plots
- Whitened signal cuts off below the seismic wall frequency
- Actual signal stretches back into the past from the moment the Black Hole Binary was formed!
- (The noise is whitened but also band-passed)

#### Generation of colored noise

- Use Wiener-Khinchin theorem
- Pass white noise through an LTI system
- Discrete time: Pass white noise sequence through a digital filter
- Example:  $y_i=b_0x_i+b_1x_{i-1}+\cdots+b_mx_{i-m}$  for some coefficients  $\bar{b}$  and white noise sequence  $\bar{x}$
- Fourier domain: Multiply discrete fourier transform of white noise sequence with  $\sqrt{S(f)}$  where S(f) is the desired output PSD (Caution: this will generate a circular auto-covariance noise sequence!)

# Digital filtering

- Filtering operation:  $y(t) = \int_{-\infty}^{\infty} x(t') h(t-t') dt'$
- h(t): Impulse response
  - Output produced when the input is an impulse:  $x(t') = \delta(t')$
- Discrete time:  $y_i = b_0 x_i + b_1 x_{i-1} + \dots + b_m x_{i-m}$
- Finite Impulse Response (FIR) filter: m is finite
- Infinite Impulse Response (IIR) filter:
  - $y_i = a_1 y_{i-1} + a_2 y_{i-2} + \dots + a_p y_{i-p} + b_0 x_i + \dots + b_m x_{i-m}$
  - In statistics (time series analysis): FIR filtered output=Moving Average (MA) process; pure IIR ( $b_i=0$ ) output = Auto-regressive (AR) process; General IIR process=ARMA process

# Digital filter design

- One of the main topics in Digital Signal Processing (DSP) is the design of digital filters
  - Given a desired transfer function T(f), what should be the value of the filter coefficients  $\bar{a}$ ,  $\bar{b}$
- Various issues to consider:
  - FIR filters produced a linear phase shift between the input and output signals while IIR produced non-linear phase shift; However the magnitude of the transfer function can be better matched by a lower order IIR filter
  - FIR filters can be implemented using FFT (very fast); IIR filters are slower
  - Ref. Manolakis, Proakis, Digital Signal Processing

# Filter design example

%Sampling frequency fs = 2048;%Hz;

%Filter order

fN = 10;

%Frequency values at which to specify %the target transfer function

f = 0:2:1024;

%Target transfer function targetTf = f.\*(1024-f);

%Design the digital filter b = fir2(fN,f/(fs/2),targetTf);

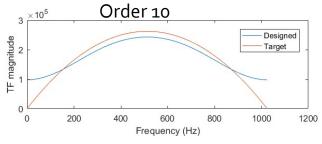
%Get the impulse response impVec = zeros(1,256);

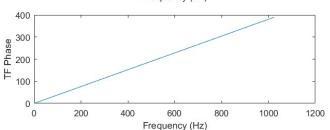
impVec(128)=1;

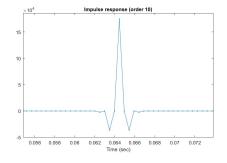
impResp = fftfilt(b,impVec);

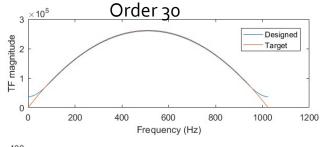
%Get the transfer function designTf = fft(impResp);

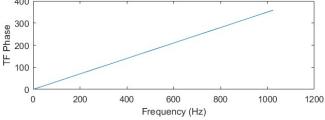
Start of data acts like impuse ⇒ startup transient in filtered output

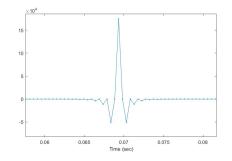




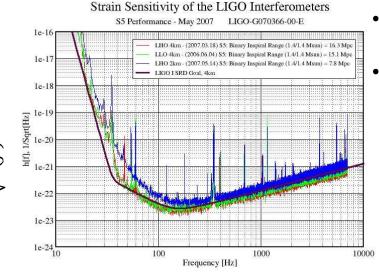








## **GW** detector noise simulation



- Task: generate colored noise with the LIGO design PSD (smooth curve) S(f)
- Approach:
  - Fourier domain: circular autocovariance (but straightforward to implement numerically)⇒only fixed length segments and they cannot be joined
  - Time domain: Pass white noise sequence through a digital filter (FIR or IIR) → requires filter design tool ⇒data can be generated in arbitrary lengths and joined together after removing startup-transient
    - Target transfer function is  $\sqrt{S(f)}$
- Caution: Neither approach can handle the steeply rising seismic part (also rising high frequency part → aliasing issues)
  - But the matched filter will cut these parts off anyway  $\Rightarrow$  need to generate noise with PSD matching only the middle part and set S(f) = 0 outside this range

# Steps to follow for LIGO noise simulation

- Download design sensitivity ( $\sqrt{S(f)}$  ) data:
  - https://dcc.ligo.org/LIGO-Togoo288/public (advanced LIGO)
  - https://dcc.ligo.org/LIGO-E950018/public (initial LIGO)
- Convert to  $\sqrt{S(f)}$
- Select high and low frequency cutoffs (e.g., 40Hz and 1000 Hz for initial LIGO)
- Use Matlab filter design tool fir1 to generate FIR digital filter with  $\sqrt{S(f)}$  as the target transfer function
- Use Matlab function fftfilt or filtfilt to pass white noise sequence through the filter
- See code ligonoisesim in LDACSchool repository

#### LISA

- Everything remains more or less the same for LISA as far as data analysis goes
- LISA data is obtained using time-delay interferometry
  - Response of the detector to a high frequency GW source requires more work to obtain
  - Low-frequency response obtained in essentially the same way as LIGO
- LISA noise can be assumed to be Gaussian and stationary when studying the performance of data analysis algorithms