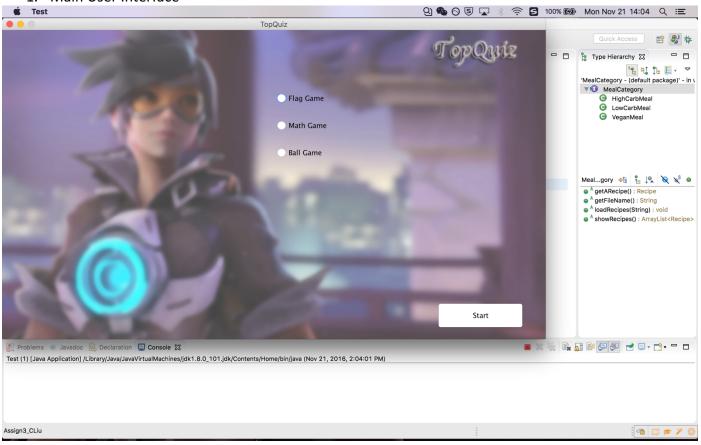
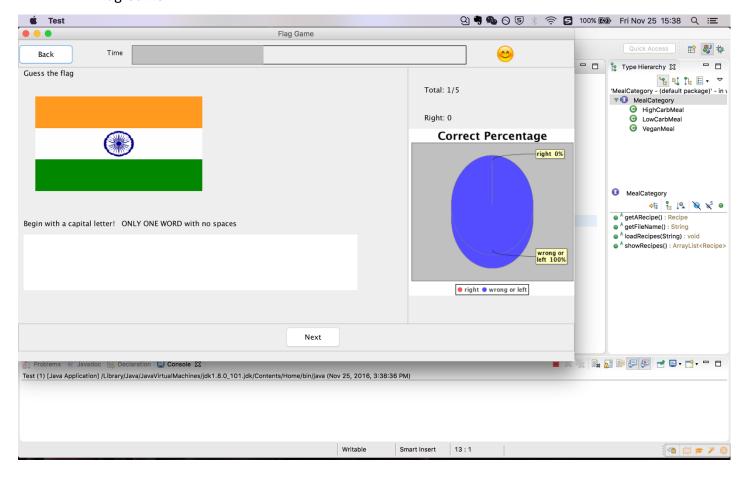
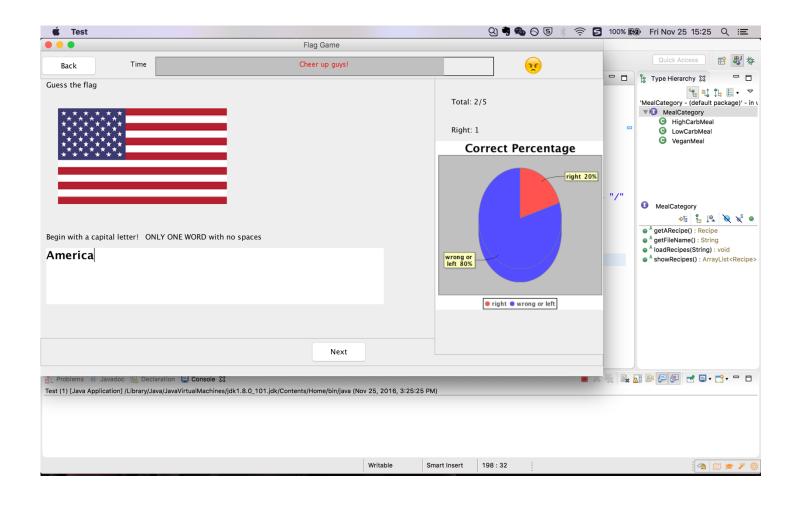
1. Main User Interface

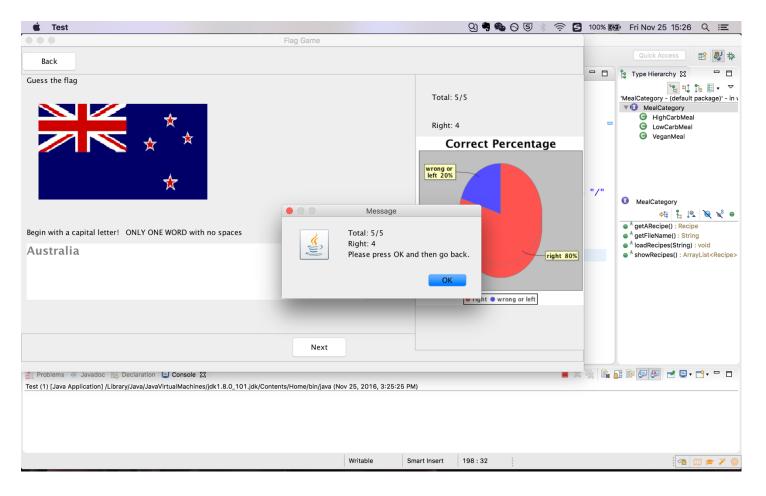


## 2. User Interfaces of three games

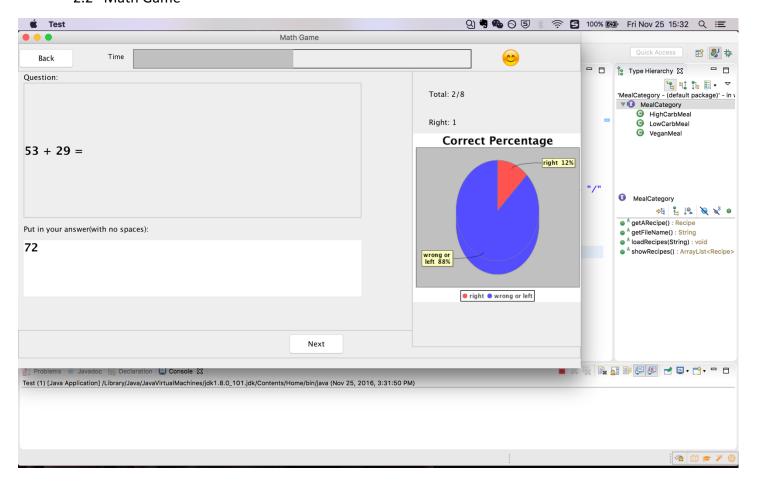
## 2.1 Flag Game

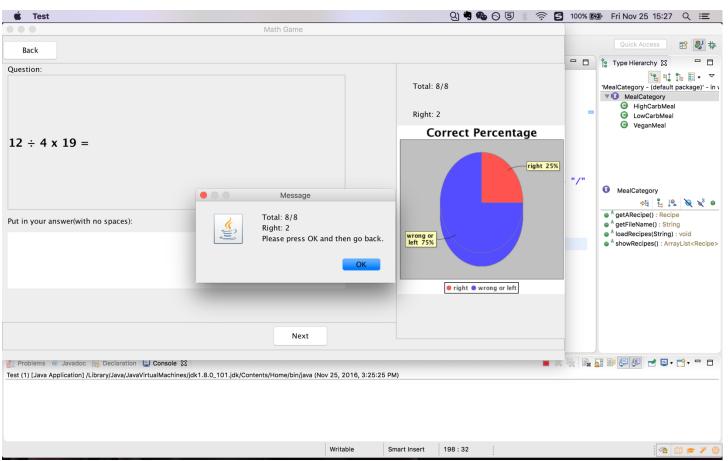




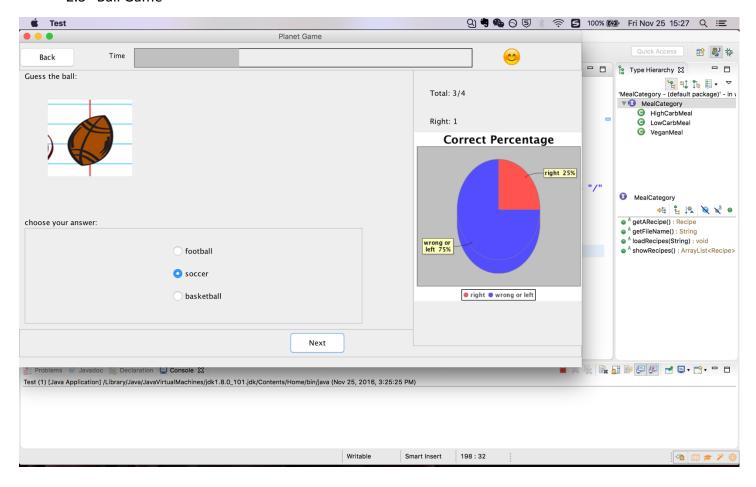


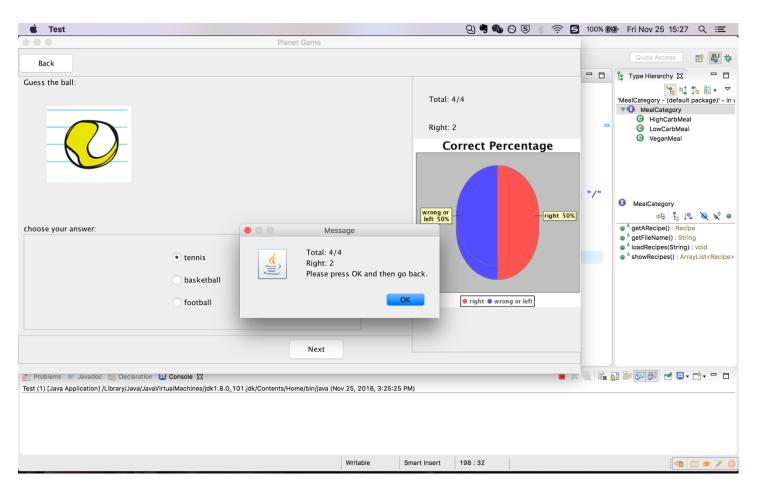
## 2.2 Math Game





## 2.3 Ball Game





3. countdown board: It shows the time by animations implemented through muliti-thread, and also reminds players by face emotions and words with different colors. When time is up, the page will change to the next automatically, implemented through Timer.

