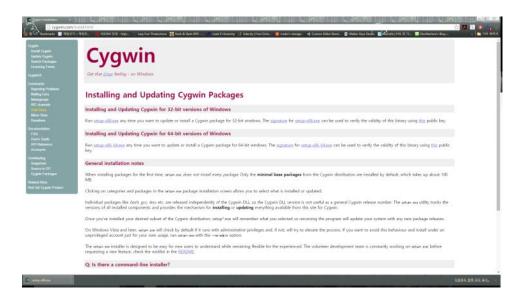
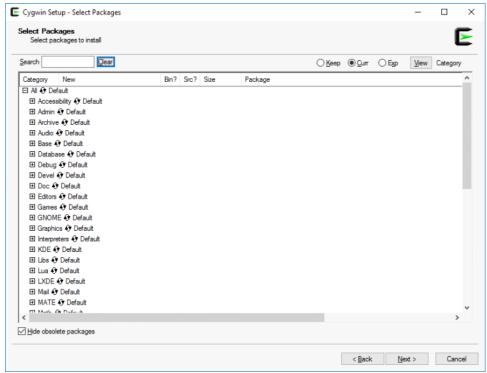
OS 개발 환경 구축

2016년 1월 11일 월요일 오전 2:34

1. Cygwin 설치 : **32비트 버전으로 설치**



2. 패키지 파일 설치



+Devel

binutils - 2.25-2, 바이너리만 설치

bison - 3.0.4-1, 바이너리만 설치

flex - 2.5.39-1, 바이너리만 설치

gcc-core - 4.9.2-3, 소스및 바이너리 설치

gcc-g++ - 4.9.2-3, 바이너리만 설치

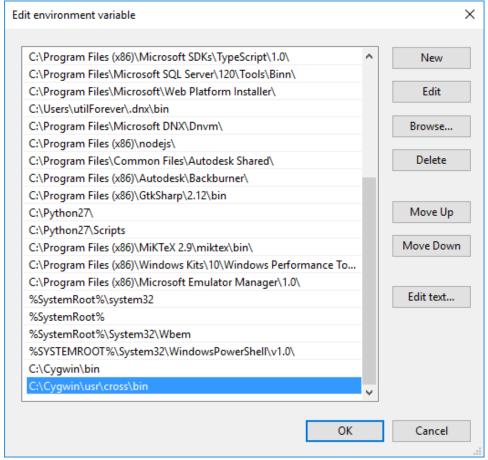
libtool - 2.4.6-1, 바이너리만 설치

make - 4.1-1, 바이너리만 설치 patchutils - 0.3.3-1, 바이너리만 설치 texinfo - 5.2-3, 바이너리만 설치

+Libs

libiconv-devel -1.14-3, 바이너리만 설치
libintl-devel - 0.19.4-1, 바이너리만 설치
libgmp-devel - 6.1.02p-1, 바이너리만 설치
libmpfr-devel - 3.1.2-2, 바이너리만 설치
libmpc-devel - 1.0.3-1, 바이너리만 설치
libncurses-devel - 5.9-20150530-1, 바이너리만 설치

3. 실행 경로 추가



C:\Cygwin\bin
C:\Cygwin\usr\cross\bin

4. GCC 설치 확인 및 테스트

- test.c
 #include <stdio.h>

int main(int argc, char** argv)
{
 printf("Hello, world\n");
 return 0;
}
- gcc -m32 -o test32 test.c
 gcc -m64 -o test64 test.c

```
Copying skeleton files.
These files are for the users to personalise their cygwin experience.

They will never be overwritten nor automatically updated.

'./.bashrc' -> '/home/utilForever//.bashrc'

'./.bash_profile' -> '/home/utilForever//.bash_profile'

'./.inputrc' -> '/home/utilForever//.inputrc'

'./.profile' -> '/home/utilForever//.profile'

utilForever@DESKTOP-2E5J5K8 ~
$ gcc -m32 -o test32 test.c

utilForever@DESKTOP-2E5J5K8 ~
$ gcc -m64 -o test64 test.c
test.c:1:0: sorry, unimplemented: 64-bit mode not compiled in
#include <stdio.h>

//

utilForever@DESKTOP-2E5J5K8 ~
$ |
```

- 5. GNU Binutils 생성하기 (여기서부터 Cygwin을 관리자 권한으로 실행할 것!)
- binutils 소스를 http://ftp.gnu.org/gnu/binutils/ 에서 다운로드 (binutils-2.25.1.tar.bz2)
- 다운로드한 파일을 C:\cygwin\usr\src로 복사
- 압축 풀기: tar -xvf binutils-2.25.1.tar.bz2
- 플랫폼 및 경로 설정
 - o export TARGET=x86_64-pc-linux
 - o export PREFIX=/usr/cross
- 플랫폼 디렉터리, 64비트 지원과 관련된 빌드 옵션 설정
 - ./configure --target=\$TARGET --prefix=\$PREFIX --eanble-64-bit-bfd --disable-shared -disable-nls

```
checking where to find the target as... just compiled checking where to find the target cc... pre-installed checking where to find the target c++... pre-installed checking where to find the target c++ for libstdc++... pre-installed checking where to find the target gcc... pre-installed checking where to find the target gcc... pre-installed checking where to find the target gcj... pre-installed checking where to find the target gcj... pre-installed checking where to find the target gcor... pre-installed checking where to find the target ld... just compiled checking where to find the target lipo... pre-installed checking where to find the target lipo... pre-installed checking where to find the target nm... just compiled checking where to find the target nm... just compiled checking where to find the target ranlib... just compiled checking where to find the target readelf... just compiled checking where to find the target strip... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the target windres... just compiled checking where to find the t
```

- 빌드 환경에 대한 정보 수집 : make configure-host

```
checking for a known getopt prototype in unistd.h... yes checking whether strstr is declared... yes checking whether free is declared... yes checking whether sbrk is declared... yes checking whether getenv is declared... yes checking whether environ is declared... yes checking for library containing zlibVersion... -lz checking zlib.h usability... yes checking zlib.h presence... yes checking for zlib.h... yes checking whether ANSI C string concatenation works... yes configure: updating cache ./config.cache configure: creating ./config.status config.status: creating Makefile config.status: creating po/Makefile.in config.status: creating config.h config.status: executing depfiles commands config.status: executing default-1 commands config.status: creating po/POTFILES config.status: creating po/Makefile

utilForever@DESKTOP-2E5J5K8 /usr/src/binutils-2.25.1

**V
```

- Binutils 빌드: make LDFLAGS="-all-static"

- Binutils 설치 : make install

- Binutils 설치 확인: /usr/cross/bin/x86_64-pc-linux-ld--help | grep "supported"

```
done; \

done; \

imake[3]: Entering directory '/usr/src/binutils-2.25.1/libiberty/testsuite'
make[3]: Leaving directory '/usr/src/binutils-2.25.1/libiberty/testsuite'
make[3]: Leaving directory '/usr/src/binutils-2.25.1/libiberty/testsuite'
make[2]: Leaving directory '/usr/src/binutils-2.25.1/libiberty'
make[1]: Nothing to be done for 'install-target'.
make[1]: Leaving directory '/usr/src/binutils-2.25.1'

utilForever@DESKTOP-2E5J5K8 /usr/src/binutils-2.25.1

$ /usr/cross/bin/x86_64-linux-ld --help | grep "supported "
-bash: /usr/cross/bin/x86_64-pc-linux-ld: No such file or directory

utilForever@DESKTOP-2E5J5K8 /usr/src/binutils-2.25.1

$ /usr/cross/bin/x86_64-pc-linux-ld: supported targets: elf64-x86-64 elf32-i386 el
f32-x86-64 a.out-i386-linux pei-i386 pei-x86-64 elf64-llom elf64-klom elf64-litt
le elf64-big elf32-little elf32-big plugin srec symbolsrec verilog tekhex binary
ihex
/usr/cross/bin/x86_64-pc-linux-ld: supported emulations: elf_x86_64 elf32_x86_64
elf_i386 i386linux elf_llom elf_klom

utilForever@DESKTOP-2E5J5K8 /usr/src/binutils-2.25.1

$ |
```

- 6. GCC 크로스 컴파일하기
- C:\cygwin\usr\src\gcc-4.9.2-3.src에 있는 gcc-4.9.2.tar.bz2 파일을 C:\cygwin\usr\src로 이동
- GCC 소스 파일 압축 해제 : tar -xvf gcc-4.9.2.tar.bz2

```
cc-4.9.2/libcilkrts/include/cilk/reducer_ostream.h
gc-4.9.2/libcilkrts/include/cilk/reducer_string.h
gc-4.9.2/libcilkrts/include/cilk/reducer_min.h
gcc-4.9.2/libcilkrts/include/cilk/reducer_file.h
gcc-4.9.2/libcilkrts/include/cilk/reducer_file.h
gc-4.9.2/libcilkrts/include/cilk/reducer_opadd.h
gcc-4.9.2/libcilkrts/include/cilk/reducer_list.h
gcc-4.9.2/libcilkrts/include/cilk/reducer.h
gcc-4.9.2/libcilkrts/include/cilk/reducer.h
gcc-4.9.2/libcilkrts/include/cilktools/
gcc-4.9.2/libcilkrts/include/cilktools/cilkview.h
gcc-4.9.2/libcilkrts/include/cilktools/cilkview.h
gcc-4.9.2/libcilkrts/include/cilktools/lock_guard.h
gcc-4.9.2/libcilkrts/include/cilktools/cilkscreen.h
gcc-4.9.2/libcilkrts/include/internal/
gcc-4.9.2/libcilkrts/include/internal/cilk_version.h
gcc-4.9.2/libcilkrts/include/internal/rev.mk
gcc-4.9.2/libcilkrts/include/internal/rev.mk
gcc-4.9.2/libcilkrts/include/internal/rev.mk
gcc-4.9.2/libcilkrts/include/internal/silk_fake.h
gcc-4.9.2/libcilkrts/include/internal/metacall.h
gcc-4.9.2/libcilkrts/include/internal/metacall.h
gcc-4.9.2/libcilkrts/include/internal/metacall.h
gcc-4.9.2/libcilkrts/include/internal/metacall.h
gcc-4.9.2/libcilkrts/configure.ac
```

- 플랫폼 및 경로 설정
 - export TARGET=x86_64-pc-linux
 - export PREFIX=/usr/cross
 - export PATH=\$PREFIX/bin:\$PATH
- 플랫폼 디렉터리, 64비트 지원과 관련된 빌드 옵션 설정
 - ./configure --target=\$TARGET --prefix=\$PREFIX --disable-nls --enable-languages=c -without-headers --disable-shared --enable-multilib

```
checking where to find the target gcc... just compiled checking where to find the target gcj... pre-installed checking where to find the target gfortran... pre-installed checking where to find the target gccgo... pre-installed checking where to find the target gccgo... pre-installed checking where to find the target ld... pre-installed in /usr/cross/x86_64-pc-li nux/bin checking where to find the target lipo... pre-installed checking where to find the target nm... pre-installed in /usr/cross/x86_64-pc-li nux/bin checking where to find the target objdump... pre-installed in /usr/cross/x86_64-pc-linux/bin checking where to find the target ranlib... pre-installed in /usr/cross/x86_64-pc-linux/bin checking where to find the target readelf... pre-installed checking where to find the target strip... pre-installed checking where to find the target windres... pre-installed checking where to enable maintainer-specific portions of Makefiles... no configure: creating ./config.status creating Makefile

utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2

§ |
```

- 빌드 환경에 대한 정보 수집: make configure-host

```
checking whether stripping libraries is possible... yes checking if libtool supports shared libraries... yes checking whether to build shared libraries... yes checking whether to build static libraries... yes checking how to run the C preprocessor... gcc -E checking for stdlib.h... (cached) yes checking for unistd.h... (cached) yes checking for working mmap... no checking for working mmap... no checking for memcpy... yes checking for unistd.h... (cached) yes configure: updating cache ./config.cache configure: creating ./config.status config.status: creating Makefile config.status: executing default-1 commands Adding multilib support to Makefile in ../.././zlib multidirs= with_multisubdir= config.status: executing depfiles commands config.status: executing libtool commands

utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2

$ |
```

- 빌드 과정에서 사용하는 라이브러리 복사
 - o cp/lib/gcc/i686-pc-cygwin/4.9.2/libgcc s.dll.a /lib/gcc/i686-pc-cygwin/4.9.2/libgcc s.a
 - o cp /lib/libmpfr.dll.a /lib/libmpfr.a
 - o cp /lib/libgmp.dll.a /lib/libgmp.a

```
checking for strerror... yes
checking for unistd.h... (cached) yes
configure: updating cache ./config.cache
configure: creating ./config.status
config.status: creating Makefile
config.status: executing default-1 commands
Adding multilib support to Makefile in ../../zlib
multidirs=
with_multisubdir=
config.status: executing depfiles commands
config.status: executing libtool commands
utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2
$ cp /lib/gcc/i686-pc-cygwin/4.9.2/libgcc_s.dll.a /lib/gcc/i686-pc-cygwin/4.9.2/
libgcc_s.a

utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2
$ cp /lib/libmpfr.dll.a /lib/libmpfr.a

utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2
$ cp /lib/libgmp.dll.a /lib/libgmp.a

utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2
$ cp /lib/libgmp.dll.a /lib/libgmp.a
```

- GCC 빌드: make all-gcc

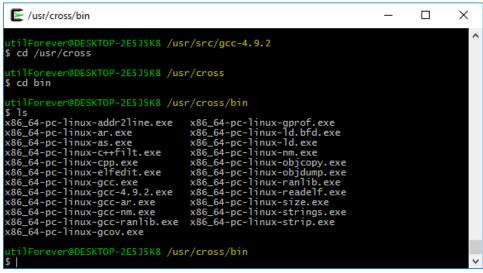
- GCC 설치 : make install-gcc

```
( cd /usr/cross/bin && \
    ln x86_64-pc-linux-gcc.exe x86_64-pc-linux-gcc-tmp.exe && \
    mv -f x86_64-pc-linux-gcc-tmp.exe x86_64-pc-linux-x86_64-pc-linux-gcc.exe );

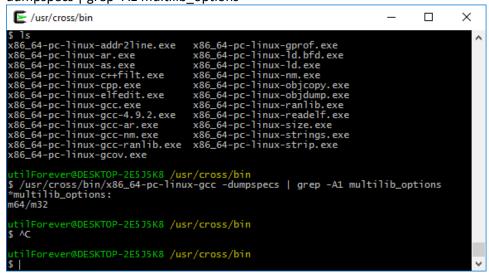
fi
/usr/bin/install -c lto-wrapper.exe /usr/cross/libexec/gcc/x86_64-pc-linux/4.9.2
/lto-wrapper.exe
for i in gcc-ar gcc-nm gcc-ranlib; do \
    install_name='echo $i|sed 's&\&x86_64-pc-linux-&''; \
    target_install_name=x86_64-pc-linux-'echo $i|sed 's&\&x86_64-pc-linux-&''; \
    rm -f /usr/cross/bin/$install_name.exe; \
    /usr/bin/install -c $i.exe /usr/cross/bin/$install_name.exe; \
    if test -f gcc-cross.exe; then \
        :; \
    else \
        rm -f /usr/cross/bin/$target_install_name.exe; \
        ( cd /usr/cross/bin && \
        ln $install_name.exe $target_install_name.exe ); \
    fi; \
    done
make[1]: Leaving directory '/usr/src/gcc-4.9.2/host-i686-pc-cygwin/gcc'

utilForever@DESKTOP-2E5J5K8 /usr/src/gcc-4.9.2
$ |
```

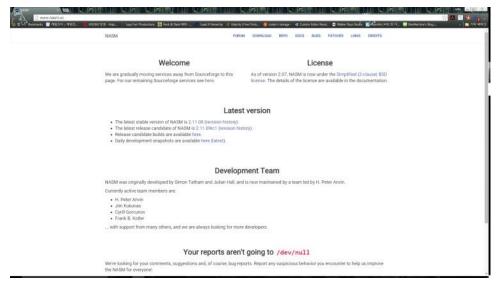
- GCC 크로스 컴파일러 관련 파일 확인



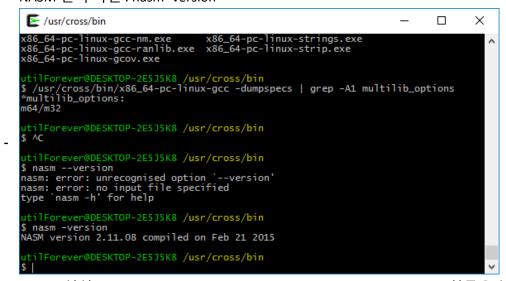
- GCC 설치 확인과 32비트/64비트 지원 유무 확인 : /usr/cross/bin/x86_64-pc-linux-gcc - dumpspecs | grep -A1 multilib_options



7. NASM 설치 : http://www.nasm.us



- http://www.nasm.us/pub/nasm/releasebuilds/2.11.08/win32/ 에서 nasm-2.11.08-win32.zip 를 다운로드 한 뒤 C:\Cygwin\bin에 압축 풀기 (nasm.exe, ndisasm.exe 파일이 bin 폴더에 오 도록)
- NASM 설치 확인: nasm-version



- 8. Eclipse 설치 : http://www.eclipse.org (Eclipse IDE for C/C++ Developers 항목을 설치)
- 9. QEMU 설치: http://www.qemu.org
- QEMU for Windows 2.5.0 설치 : http://qemu.weilnetz.de/ (32비트 또는 64비트 설치)
- 실행 확인: qemu-system-x86_64.exe

```
Machine View
Boot failed: could not read the boot disk
Booting from Floppy...
Boot failed: could not read the boot disk
Booting from DUD/CD...
Boot failed: Could not read from CDROM (code 0003)
Booting from ROM...
BOOTING FROM ROM...
BOOTING FOUR ROM...
BOOTING FOU
```