

# Database Systems Notes

## 1 Relational Algebra

Relation algebra can express the same statements as SQL `SELECT-FROM-WHERE` statements.

$\pi$	Projection
$\sigma$	Selection
$\times$	( <i>Cartesian/Cross</i> ) Product
$\rho$	Renaming
$\cup$	Union
$\cap$	Intersection
$\setminus$	Difference
$-$	Difference
$\bowtie$	Natural Join

### 1.0.1 $\pi$ : Projection

Projection is a *vertical* operation, allowing you to choose some *columns*.

**Syntax:**

$\pi_{\text{Set of Attributes}}(\text{relation})$

Any set of attributes not mentioned by the projection are discarded.

### 1.0.2 $\sigma$ : Selection

Selection is a *horizontal* operation, allowing you to choose *rows that satisfy a condition*.

**Syntax:**

$\sigma_{\text{Condition}}(\text{Relation})$

This provides users with a *view* of data, hiding rows that do not satisfy the condition.

Consecutive selections are the same as a conjunction of the conditions in one selection; however, they can bring around different levels of performance. Consecutive selections are performed sequentially and eliminate rows that do not meet the criteria, whereas the conjunction means that the selection is performed once with a stricter condition.

### 1.0.3 $\times$ : Cartesian Product

Where each row of two relations is *concatenated* to produce a new relation.

#### Syntax:

A Relation  $\times$  Another Relation

A Cartesian product is the product of the two relations' sizes; meaning that Cartesian products can balloon in size.

### 1.0.4 $\rho$ : Renaming

A useful tool that *aids* Cartesian products where the two relations have columns that go by the same name.

For example, a bank may have a table for all of a customer's accounts, and another table for all accounts open at some branch. These two tables could have a selection performed upon them to find all of a customer's accounts across all branches, but they both have an account name column. Renaming one allows for them to be distinguishable.

### 1.0.5 $\bowtie$ : Natural Join

Joining two tables on *common attributes*.

This however can be expressed using a combination of projection, selection, renaming and the Cartesian product. It is more efficient to use a natural join however, similar to sequential selections.

## 2 SQL

All queries have the general format:

```
SELECT list, of, attributes
FROM list, of, relations
WHERE conditions
```

WHERE statements allow for tables to be **joined**.

## 2.1 Table Management

### 2.1.1 Creating a Table

```
CREATE TABLE name (  
    type name,  
    .  
    .  
    .  
);
```

### 2.1.2 Adding Entries to a Table

```
INSERT INTO name VALUES  
    (val1, val2, val3);
```

### 2.1.3 Altering a Table's Attributes

```
ALTER TABLE name  
    ADD COLUMN name type  
    DROP COLUMN name;
```

### 2.1.4 Changing Values in a Table

```
UPDATE table  
SET newValue  
WHERE condition;
```

### 2.1.5 Removing Entries from a Table

```
DELETE FROM name  
    WHERE condition;
```

### 2.1.6 Deleting a Table

```
DROP TABLE name;
```

## 2.2 Union Compatibility

Sometimes straightforward queries in English are a little more complicated than they are in relational algebra and in SQL.

## 2.3 Nested Queries

A nested query is also referred to as a *subquery* or a *inner* query.

This allows for a condition to be checked across both the main query, and the sub query. While this can be achieved by using joins, nested queries can be ideal for situations that have complex predicates.

## 2.4 Dependencies

The most common dependencies are *functional* and *inclusion* dependencies.

### 2.4.1 Functional Dependencies

Consider a relation  $R$  that has attributes  $X$  and  $Y$ .  $Y$  would be functionally dependent on  $X$  *iff* each value in  $X$  is associated with one value in  $Y$ . This is denoted  $X \implies Y$ .

Consider a database that holds *National Insurance* numbers and *employee names*. We would say that the *employee names* attribute is functionally dependent on the *National Insurance* numbers attribute. This is because the *National Insurance* number is *unique* to one person, whereas more than one person can have the same name.

So, say we have some set,  $U$ , containing all attributes of the relation  $R$ . The subset  $K$  of  $U$  is a *key* for  $R$  if satisfies the functional dependency  $K \implies U$ .

A *key* allows us to *uniquely identify* a tuple in a relation.

A key will always exists for any relation.

### 2.4.2 Inclusion Dependency

Beware; many **WORDS** appear in this section.

A key concept of this kind of dependency is *referential integrity*. This is when we expect that all values of some attribute in one table, all exist in some other table.

Referential integrity describes *inclusion dependencies*.

We say that an inclusion dependency holds when  $R(A_1, \dots, A_n) \subseteq S(B_1, \dots, B_n)$ ; that if a tuple exists in  $R$ , then that exact tuple appears in  $S$ . These are referenced to as *foreign keys*, referencing  $B_1, \dots, B_n$  as the key for  $S$ .

In other words, a *foreign key* is a tuple that uniquely identifies a row in another table.

## 2.5 Keys

Intersects with the *Dependencies* section above.

### 2.5.1 Primary Keys

A *primary key* is a column, or collection of columns, that *uniquely identify* all of a table's records. A primary *cannot be null* and must contain a *unique value for each row of data*.

This type of key is critical for relational databases to work as a concept. In SQL, the primary key can be defined in two ways.

*After a variable declaration:*

```
CREATE TABLE Student (  
    name varchar(50),  
    uun integer PRIMARY KEY  
);
```

*After a table declaration:*

```
CREATE TABLE Movies (  
    m_title varchar(30),  
    m_director varchar(30),  
    m_year smallint,  
    m_genre varchar(30),  
    PRIMARY KEY (m_title,m_year)  
);
```

The latter would be referred to as having a *compound primary key*.

A primary key does not allow for tuples to be inserted in to the table if they are the same as the primary key.

SQL allows for a key to be declared as UNIQUE, and is very similar to the PRIMARY KEY but UNIQUE still allows for null entries.

### 2.5.2 Foreign Keys

How *referential integrity* is enforced in SQL.

Say we have two tables created, we can declare a *foreign key* by stating that some attribute or attributes REFERENCES attributes in another table.

## 2.6 Aggregate Functions

Some examples of *aggregate functions* would be the COUNT and SUM functions. Care needs to be taken with aggregate functions as SQL tends to keep *duplicates* unless explicitly mentioned otherwise.

Aggregate functions can also affect the way that results are returned.

### 2.6.1 Order By

ORDER BY simply re-orders some output of an SQL query.

### 2.6.2 Group By

GROUP BY can sometimes seem to work in an underhanded function. Group by can point out to an aggregate function, on *what basis should attributes be aggregated*.

For example, say we have a table that details purchases made by customers on a website, and we want to find out how much each customer has spent.

The following SQL query would suffice:

```
SELECT name, SUM(amount)
FROM sales
GROUP BY name;
```

## 3 Relational Calculus

Also known as *first-order predicate logic*. *Safe* relational calculus is equally as expressive as relational algebra.

Relational calculus consists of:

Relation Names	<i>Customers, Accounts</i>
Constants	<i>'London'</i>
Constraints	$\wedge, \vee, -$
Quantifiers	$\exists, \forall$
Bound Variables	$\exists x, \forall x$
Free Variables	<i>No quantifiers placed upon them</i>

When a query is without free variables, it is referred to as a *boolean query*.

A query is *safe* when it is known to give a finite answer across all databases.

The *active domain* of a table is the set of all its constants.

## 4 Translations

### 4.1 Relational Algebra to Relational Calculus

#### 4.1.1 Base Relation

$R$  becomes  $R(x_1, \dots, x_n)$

#### 4.1.2 Selection

$\sigma_\theta R$  becomes  $R(x_1, \dots, x_n) \wedge \theta$ .

#### 4.1.3 Projection

Say we have a relation  $R$  with attributes  $x_1, x_2$ .

This becomes:

$$\exists x_2 R(x_1, x_2)$$

This is because attributes that are not projected, *become quantified*.

As we only want to project  $x_1$ , we quantify  $x_2$ , effectively eliminating it.

#### 4.1.4 Cartesian Product

$R \times S$  becomes  $R(x_1, \dots, x_n) \wedge S(y_1, \dots, y_n)$ .

As all variables are *distinct*, output has only  $m + n$  attributes.

#### 4.1.5 Union

$R \cup S$ , given that they are *union-compatible* becomes  $R(x_1, \dots, x_n) \vee S(x_1, \dots, x_n)$ .

#### 4.1.6 Difference

$R - S$  becomes  $R(x_1, \dots, x_n) \wedge \neg S(x_1, \dots, x_n)$ .