Database Systems Notes

1 Relational Algebra

Relation algebra can express the same statements as ${\rm SQL}$ Select-from-where statements.

	D . 1.
π	Projection
σ	Selection
×	(Cartesian/Cross) Product
ρ	Renaming
U	Union
\cap	Intersection
\	Difference
-	Difference
M	Natural Join

1.0.1 π : Projection

Projection is a *vertical* operation, allowing you to choose some *columns*.

Syntax:

 $\pi_{\text{Set of Attributes}}(\text{relation})$

Any set of attributes not mentioned by the projection are discarded.

1.0.2 σ : Selection

Selection is a horizontal operation, allowing you to choose rows that satisfy a condition.

Syntax:

 $\sigma_{\rm Condition}({\rm Relation})$

This provides users with a view of data, hiding rows that do not satisfy the condition.

Consecutive selections are the same as a conjunction of the conditions in one selection; however, they can bring around different levels of performance. Consecutive selections are performed sequentially and eliminate rows that do not meet the criteria, whereas the conjunction means that the selection is performed once with a stricter condition.

1.0.3 ×: Cartesian Product

Where each row of two relations is *concatenated* to produce a new relation.

Syntax:

A Relation \times Another Relation

A Cartesian product is the product of the two relations' sizes; meaning that Cartesian products can balloon in size.

1.0.4 ρ : Renaming

A useful tool that *aids* Cartesian products where the two relations have columns that go by the same name.

For example, a bank may have a table for all of a customer's accounts, and another table for all accounts open at some branch. These two tables could have a selection performed upon them to find all of a customer's accounts across all branches, but they both have an account name column. Renaming one allows for them to be distinguishable.

1.0.5 ⋈: Natural Join

Joining two tables on common attributes.

This however can be expressed using a combination of projection, selection, renaming and the Cartesian product. It is more efficient to use a natural join however, similar to sequential selections.

2 SQL

All queries have the general format:

SELECT list, of, attributes **FROM** list, of, relations **WHERE** conditions

WHERE statements allow for tables to be joined.

Two relations can also be joined upon a condition, and are referred to as a *theta-join*. This is denoted as $R \bowtie_{\theta} S$. Theta-joins are essentially Cartesian-products with a condition subsequently applied to it, such that:

$$R \underset{\theta}{\bowtie} S \equiv \sigma(R \times S)$$

2.1 Table Management

2.1.1 Creating a Table

```
CREATE TABLE name (
type name,

.
.
.
);
```

2.1.2 Adding Entries to a Table

```
INSERT INTO name VALUES
  (val1, val2, val3);
```

2.1.3 Altering a Table's Attributes

```
ALTER TABLE name
ADD COLUMN name type
DROP COLUMN name;
```

2.1.4 Changing Values in a Table

```
UPDATE table
SET newValue
WHERE condition;
```

2.1.5 Removing Entries from a Table

```
DELETE FROM name
    WHERE condition;
```

2.1.6 Deleting a Table

```
DROP TABLE name;
```

2.2 Union Compatibility

Sometimes straightforward queries in English are a little more complicated than they are in relational algebra and in SQL.

2.3 Nested Queries

A nested query is also referred to as a *subquery* or a *inner* query.

This allows for a condition to be checked across both the main query, and the sub query. While this can be achieved by using joins, nested queries can be ideal for situations that have complex predicates.

2.4 Dependencies

The most common dependencies are functional and inclusion dependencies.

2.4.1 Functional Dependencies

Consider a relation R that has attributes X and Y. Y would be functionally dependent on X iff each value in X is associated with one value in Y. This is denoted $X \implies Y$.

Consider a database that holds *National Insurance* numbers and *employee names*. We would say that the *employee names* attribute is functionally dependent on the *National Insurance* numbers attribute. This is because the *National Insurance* number is *unique* to one person, whereas more than one person can have the same name.

So, say we have some set, U, containing all attributes of the relation R. The subset K of U is a key for R if satisfies the functional dependency $K \Longrightarrow U$.

A key allows us to uniquely identify a tuple in a relation.

A key will always exists for any relation.

2.4.2 Inclusion Dependency

Beware; many **WORDS** appear in this section.

A key concept of this kind of dependency is *referential integrity*. This is when we expect that <u>all</u> values of some attribute in one table, all <u>exist in some other</u> table.

Referential integrity describes $inclusion\ dependencies.$

We say that an inclusion dependency holds when $R(A_1, \ldots, A_n) \subseteq S(B_1, \ldots, B_n)$; that if a tuple exists in R, then that exact tuple appears in S. These are referenced to as *foreign keys*, referencing B_1, \ldots, B_n as the key for S.

In other words, a $foreign \ key$ is a tuple that uniquely identifies a row in another table.

2.5 Keys

Intersects with the *Dependencies* section above.

2.5.1 Candidate Keys

A column or set of columns that can be used to *uniquely identify* all records within a database.

2.5.2 Primary Keys

A primary key is a candidate key that uniquely identify all of a table's records. A primary cannot be null and must contain a unique value for each row of data.

This type of key is critical for relational databases to work as a concept. In SQL, the primary key can be defined in two ways.

After a variable declaration:

The latter would be referred to as having a compound primary key.

A primary key does not allow for tuples to be inserted in to the table if they are the same as the primary key.

SQL allows for a key to be declared as UNIQUE, and is very similar to the PRIMARY KEY but UNIQUE still allows for null entries.

2.5.3 Foreign Keys

How referential integrity is enforced in SQL.

Say we have two tables created, we can declare a *foreign key* by stating that some attribute or attributes REFERENCES attributes in another table.

2.5.4 Superkey

A candidate key that can uniquely identify a record within a database and has been reduced to the minimum number of columns required to uniquely identify each record.

2.6 Aggregate Functions

Some examples of aggregate functions would be the COUNT and SUM functions. Care needs to be taken with aggregate functions as SQL tends to keep duplicates unless explicitly mentioned otherwise.

Aggregate functions can also affect the way that results are returned.

2.6.1 Order By

ORDER BY simply re-orders some output of an SQL query.

2.6.2 Group By

GROUP BY can sometimes seem to work in an underhanded function. Group by can point out to an aggregate function, on what basis should attributes be aggregated.

For example, say we have a table that details purchases made by customers on a website, and we want to find out how much each customer has spent.

The following SQL query would suffice:

```
SELECT name, SUM(amount)
   FROM sales
   GROUP BY name;
```

3 Relational Calculus

Also known as first-order predicate logic. Safe relational calculus is equally as expressive as relational algebra.

Relational calculus consists of:

Relation Names	Customers, Accounts
Constants	'London'
Constraints	$\land, \lor, -$
Quantifiers	\exists, \forall
Bound Variables	$\exists x, \forall x$
Free Variables	No quantifiers placed upon them

When a query is without free variables, it is referred to as a boolean query.

A query is safe when it is known to give a finite answer across all databases.

The active domain of a table is the set of all its constants.

4 Translations

4.1 Relational Algebra to Relational Calculus

4.1.1 Base Relation

R becomes $R(x_1,\ldots,x_n)$

4.1.2 Selection

 $\sigma_{\theta}R$ becomes $R(x_1,\ldots,x_n) \wedge \theta$.

4.1.3 Projection

Say we have a relation R with attributes x_1, x_2 .

This becomes:

$$\exists x_2 R(x_1, x_2)$$

This is because attributes that are <u>not</u> projected, become quantified. As we only want to project x_1 , we quantify x_2 , effectively elimanting it.

4.1.4 Cartesian Product

 $R \times S$ becomes $R(x_1, \ldots, x_n) \wedge S(y_1, \ldots, y_n)$.

As all variables are distinct, output has only m+n attributes.

4.1.5 Union

 $R \cup S$, given that they are union-compatible becomes $R(x_1, \ldots, x_n) \vee S(x_1, \ldots, x_n)$.

4.1.6 Difference

R-S becomes $R(x_1,\ldots,x_n) \wedge \neg S(x_1,\ldots,x_n)$.

5 Database Normalisation

Data redundancy is when the same piece of data is held in two or more separate places. Developers ideally want to be able to update all instances of some piece of data through one central access point, as it becomes an issue when one piece of data becomes inconsistent across several relations.

Database normalisation has the aim of minimising data redundancy, when some database schema is reduced into normal form.

5.1 1NF: First Normal Form

Criteria:

- Repeating groups in a relation are eliminated
- A separate table for each set of related data, identified by a primary key

5.2 2NF: Second Normal Form

Criteria:

- The table must be in 1NF
- There should be no partial dependencies on any attributes of the primary key

This means that any of these attributes that are not a part of the primary key, but are directly related to that part of the primary key, should be placed in a different table.

For example, if we have a list that consists of Manufacturer, Model and Manufacturer Country; Manufacturer Country should be placed in a different table - because it is not a candidate key, but is directly dependent on Manufacturer - which would leave the relations in 2NF.

5.3 3NF: Third Normal Form

Criteria:

- The table must be in 2NF
- \bullet Every key that is not a part of a candidate key has a functional dependence on every key within the relation

5.4 BCNF: Boyce-Codd Normal Form

A slightly stronger version of 3NF, where all redundancy based on functional dependencies has been removed.

For a relation to be in BCNF, every dependency $X \implies Y$:

- $\bullet \ X \implies Y \text{ is a } trivial \ functional \ dependency} \ (Y \subseteq X)$
- X is the superkey of the relation

6 Serialisation

Given two schedules of transactions, that is read and write operations upon objects in a relation, we say that the two schedules are *conflict-serialisable* if they can be produce the same output if they can be run whilst overlapping, and if they are run sequentially without overlap.

When more than operation is placed upon an item in a relation, we break all the operations in to a list of pairs, such that the sequence read(A), write(A), read(A), read(A) would become:

```
(read(A), write(A)),
(write(A), read(A)),
(read(A), read(A)).
```

Conflicting pairs are read-write, write-read and write-write.

Conflict serialisability is enforced using *precedence graphs*, where each schedule has a node. An edge is drawn if an action in each schedule conflicts from the preceding action's node to the following action's node.

If the graph has no cycles, it is serialisable. Otherwise, it is not.

7 XML: Extensible Markup Language

XML is both human and machine readable.