

# Will Mitchell

825 Techwood Drive, Atlanta, GA, 30332  
1-334-430-7459 • [william.m95@gmail.com](mailto:william.m95@gmail.com)  
[www.github.com/ChangedNameTo](http://www.github.com/ChangedNameTo)

## Objective

To gain a full-time position as a Software Engineer.

## Education

### Georgia Institute of Technology

*Bachelor of Science in Computer Science (Expect to graduate Fall 2018)*

**Atlanta, GA**

*August 2014 - Present*

- Focusing on Devices and Information Internetworks

## Skills

**Languages:** Java, Python, JavaScript, PHP, jQuery, Ruby on Rails, Node.js,

**Applications:** pSQL, Restful API's, ZSH, VIM, Splunk, Photoshop, Multiple CI environments, nginx, Apache

## Experience

### Nerd Werx

*Middleware Engineer – Co-op*

**Atlanta, GA**

*Summer 2016 - Present*

- Worked as a middleware engineer working with production code for a variety of retail clients
- Led multiple client requested projects that spanned the entire stack
- Helped assist other engineers with bug duty to fix issues that arose on the live site
- Planned and executed a cyber security education initiative and exercise enterprise wide

### Georgia Tech Office of Information Technology

*Cyber Security Student Assistant – Cyber Security Department*

**Atlanta, GA**

*Spring 2016 – Winter 2016*

- Evaluated emerging security risks to campus and drafted reports on combat and prevention
- Dealt with daily threats to the network to isolate and contain infected systems
- Worked to expand and plan the campus wide switch to Duo Factor authentication
- Learned about computer forensic techniques for combating cyber crime

## Projects

### House Manager

*Spring 2017 – Present*

- Self-educated in Ruby on Rails to create a web app that could handle all aspects of running a fraternity
- Managed the data for 100 fraternity members and is updated constantly with new features
- Wrote tools allowing for easier deployment of code to my production environment
- Utilized CI tools to ensure that every build and deployment was up to standard

### Netcode Simulator

*Fall 2017*

- Used python to write a simulation of a video game server managing packets and game states
- Allowed for multiple different user settings for accurate simulation

### Reddit Parser

*Spring 2017*

- Tracked reddit post growth over time to analyze content patterns
- Decreased runtime by a factor of four through utilization of multithreading

### Dotfiles

*Summer 2016 - Present*

- Compiled all commonly used dotfiles into a repo for easy distribution among systems
- Wrote a shell script to auto install ZSH and all of my favorite Vim plugins