极客大学算法训练营 第四课 栈、队列、双端队列、优先队列

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日录

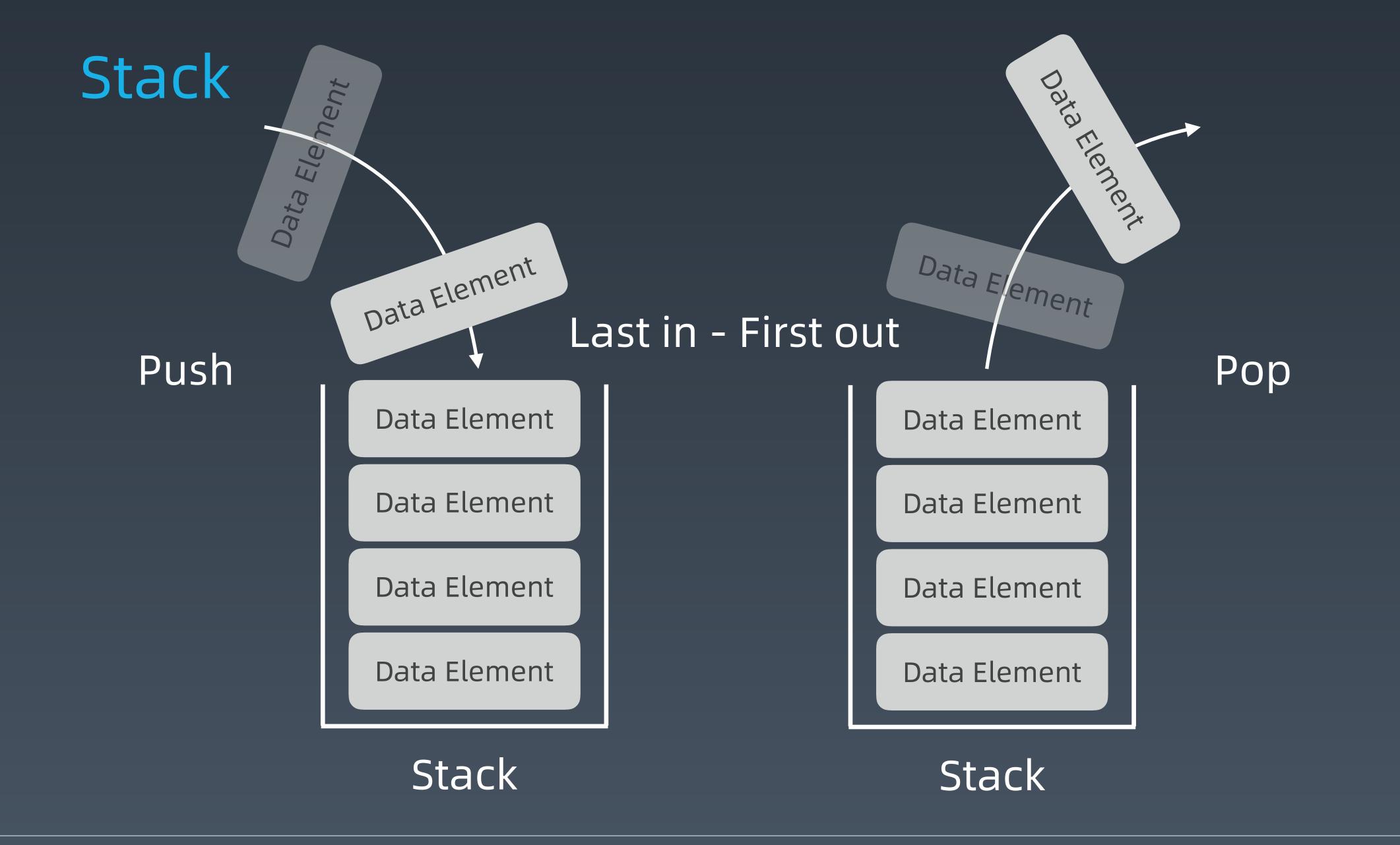
- 第一节 栈和队列的基本实现和特性
- 第二节 实战题目解析



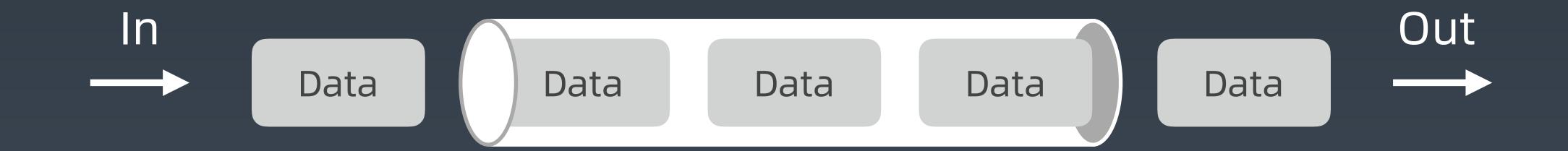
第一节

栈和队列的基本实现和特性





Queue



Last in - Last out

First in - First out



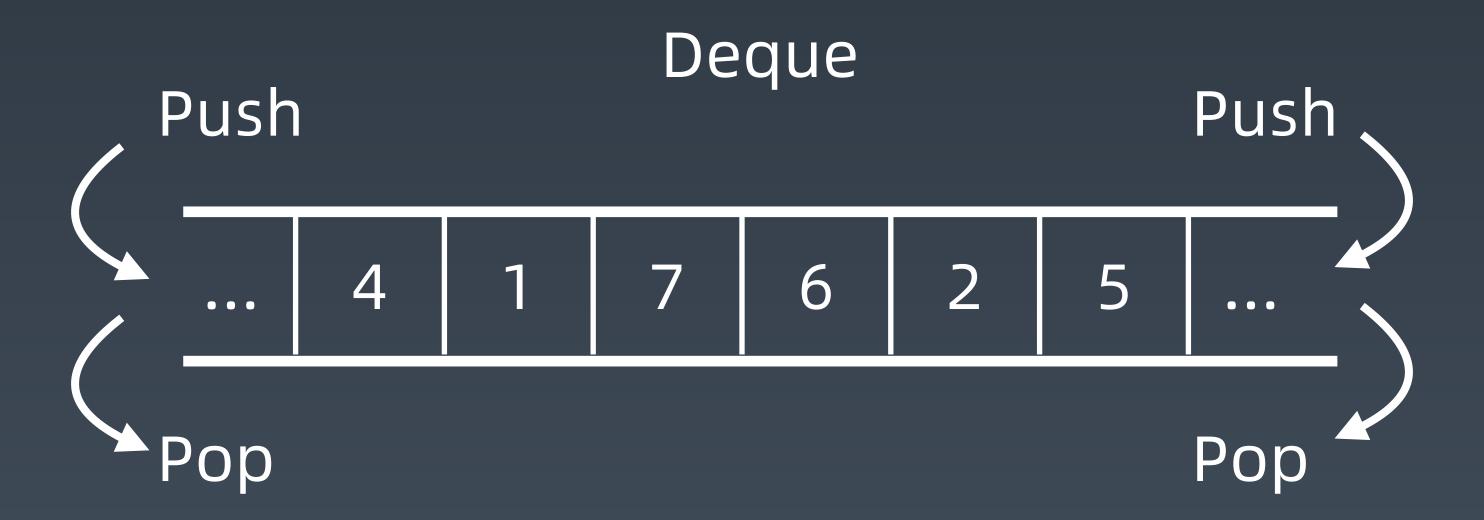
Stack & Queue 关键点

• Stack: 先入后出; 添加、删除皆为 O(1)

• Queue: 先入先出; 添加、删除皆为 O(1)



Deque: Double-End Queue





Deque

- 1. 简单理解:两端可以进出的 Queue Deque double ended queue
- 2.插入和删除都是 O(1) 操作

Stack、Queue、Deque的工程实现

- Java、Python、C++ 等已有基础实现
- 如何查询接口信息? 如何使用? (Demo)
- 示例代码



示例代码 - Stack

```
Stack<Integer> stack = new Stack<>();
stack.push(1);
stack.push(2);
stack.push(3);
stack.push(4);
System.out.println(stack);
System.out.println(stack.search(4));
stack.pop();
stack.pop();
Integer topElement = stack.peek();
System.out.println(topElement);
System.out.println(" 3的位置 " + stack.search(3));
```



示例代码 - Queue

```
Queue<String> queue = new LinkedList<String>();
queue.offer("one");
queue.offer("two");
queue.offer("three");
queue.offer("four");
System.out.println(queue);
String polledElement = queue.poll();
System.out.println(polledElement);
System.out.println(queue);
String peekedElement = queue.peek();
System.out.println(peekedElement);
System.out.println(queue);
while(queue size() > 0) {
  System.out.println(queue.poll());
```



示例代码 - Deque

```
Deque<String> deque = new LinkedList<String>();
deque.push("a");
deque.push("b");
deque.push("c");
System.out.println(deque);
String str = deque.peek();
System.out.println(str);
System.out.println(deque);
while (deque.size() > 0) {
  System.out.println(deque.pop());
System.out.println(deque);
```



Priority Queue

1. 插入操作: O(1)

2.取出操作: O(logN) - 按照元素的优先级取出

3. 底层具体实现的数据结构较为多样和复杂: heap、bst、treap

Java 的 PriorityQueue

https://docs.oracle.com/javase/10/docs/api/java/util/

PriorityQueue.html



Stack和 Queue 的实现

Java 源码分析:

Stack: http://developer.classpath.org/doc/java/util/Stack-source.html

Queue: http://fuseyism.com/classpath/doc/java/util/Queue-source.html

Priority Queue: 学员自己分析source code!



Python

```
class Stack:
  def __init__(self):
    self.items = ['x', 'y']
  def push(self, item):
    self.items.append(item)
  def pop(self):
    self.items.pop()
  def length(self):
    return len(self.items)
```

```
class Queue:
  def __init__(self):
    self.queue = []
  def enqueue(self, item):
    self.queue.append(item)
  def dequeue(self):
    if len(self.queue) < 1:
      return None
    return self.queue.pop(0)
  def size(self):
    return len(self.queue)
```



Python

- 1. heapq: https://docs.python.org/2/library/heapq.html
- 2. 高性能的 container 库:

https://docs.python.org/2/library/collections.html



复杂度分析

Common Data Structure Operations									
Data Structure	Time Complexity								Space Complexity
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
<u>Array</u>	Θ(1)	Θ(n)	Θ(n)	Θ(n)	0(1)	0(n)	0(n)	0(n)	0(n)
<u>Stack</u>	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
<u>Queue</u>	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
Singly-Linked List	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
Doubly-Linked List	<mark>Θ(n)</mark>	Θ(n)	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
Skip List	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	0(n)	0(n)	0(n)	0(n)	<pre>0(n log(n))</pre>
Hash Table	N/A	Θ(1)	Θ(1)	Θ(1)	N/A	0(n)	0(n)	0(n)	0(n)
Binary Search Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	0(n)	0(n)	0(n)	0(n)	0(n)
Cartesian Tree	N/A	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	N/A	0(n)	0(n)	0(n)	0(n)
B-Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	O(log(n))	O(log(n))	0(log(n))	0(log(n))	0(n)
Red-Black Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	O(log(n))	O(log(n))	0(log(n))	0(log(n))	0(n)
Splay Tree	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	N/A	0(log(n))	0(log(n))	0(log(n))	0(n)
AVL Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	O(log(n))	0(log(n))	0(log(n))	0(log(n))	0(n)
KD Tree	Θ(log(n))	$\theta(\log(n))$	Θ(log(n))	Θ(log(n))	0(n)	0(n)	0(n)	0(n)	0(n)

小结

- 1. Stack、Queue、Deque 的原理和操作复杂度
- 2. PriorityQueue 的特点和操作复杂度
- 3. 查询 Stack、Queue、Deque、PriorityQueue 的系统接口的方法



第二节

实战题目解析



预习题目

- 1. https://leetcode-cn.com/problems/valid-parentheses/
 - 最近相关性 —> 栈!
- 2. https://leetcode-cn.com/problems/min-stack/



实战题目

- 1. https://leetcode-cn.com/problems/largest-rectangle-in-histogram
- 2. https://leetcode-cn.com/problems/sliding-window-maximum



Homework

- 1. https://leetcode.com/problems/design-circular-deque
- 2. https://leetcode.com/problems/trapping-rain-water/



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