Lab 1 Report

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Through tis lab, we got some knowledge about how to build a structure and how to use pointers. In order to build (Declare) a structure, we need to use function 'struct' followed by an optional name. Then we can declare the type of the variables in a curlybracket behind the struct name. Pointer is a useful tool to call those variables in 'struct' function. For instance, if we want to call the variables in structure A, firstly we need to declare 'struct A *B'(B is a name chosen by ourselves). When we want to call a variable(var.a) in struct function, what we need to do is to use 'B->var.a' to represent the variable, var.a.

The struct is a kind of type and the data is the instance.

Task 1:

```
//
//
   main.c
//
   Lab 1 task1
//
// Created by Musk Zheng (Changgang Zheng) on 3/6/18.
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//
#include <stdio.h>
float add(double a, double b){
    double add; // Define it as double
    add=a+b; // Add togehter
    return add; // return it to main function
}
int main(int argc, const char * argv[]) {
    float a, b, sum; // define the variable
    printf("Please input your first number: \n"); // print the first
number I want to add
    scanf("%f", &a); // input the first number I choose
    printf("Please input your second number: \n"); // print the second
number I want to add
    scanf("%f", &b);// input the second number I choose
    // set a and b.
    sum=add(a,b); // My add function.
    printf("%.3f + %.3f = %.3f\n", a, b, sum); // Print my result.(I
just keep three decimal places by using '.3' between '%' and f.)
    return 0;
}
```

```
Task 2:
```

```
//
// main.c
// Lab 1 task2
//
// Created by Musk Zheng (Changgang Zheng) on 3/6/18.
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//
#include <stdio.h>
static char daytable[2][13] = {
    { 0, 31, 28, 31, 30, 31, 30, 31, 30, 31, 30, 31, 30, 31 },
    { 0, 31, 29, 31, 30, 31, 30, 31, 30, 31, 30, 31 }
};
struct date {
    int day; // Define it as int variable.
    int month; // Define it as int variable.
    int year; // Define it as int variable.
};
int day_of_year(struct date *pd) //set day of year from month and day
    int i, day, leap; // Define it as int variables.
    dav = 0:
    leap = ((pd->year % 4 == 0) \& (pd->year % 100 != 0)) | |
(pd->year % 400 == 0);
    printf(": %d\n", leap); // judge whether the year we choose is a
leap year
    for (i = 0; i < (pd->month); i++) {
        if (leap == 0) {
            day = day + daytable[0][i]; // add the number of days in
the month before the month we choose (in common yaer)
        }
        else {
            day = day + daytable[1][i]; // add the number of days in
the month before the month we choose (in leap year)
    day = day + pd->day;  //add the number of days we choose in the
last month
    /*You need to calculate how many days from the start of the year
the date of pd->day, pd->month, pd->year correspond to.
     e.g., For Feb 1, 2015 (1, 2, 2015) the result should be 32 */
    return(day);
```

```
}
int main() {
    struct date d = { 0 }; /* statement d, with the type of date and
initialize all the variables in it */
    int dayofyear;
   // You need to initialize d with the day, month, and year of your
choice.
   printf("Please input the year \n"); // print"Please input the
yearii
    scanf("%d", &d.year); // input the year
   printf("Please input the month \n"); // print"Please input the
    scanf("%d", &d.month); // input the month
   printf("Please input the day \n"); // print"Please input the day"
   scanf("%d", &d.day); // input the day
   dayofyear = day_of_year(&d);
                                  // asign the value of dayofyear to
be the value retuned in the function day_of_year
    printf("Day: %d\n", dayofyear); // print"Day: "
    return 0;
}
```