

# UoG / UESTC Joint School of Engineering

Engineering Project Management  
& Finance

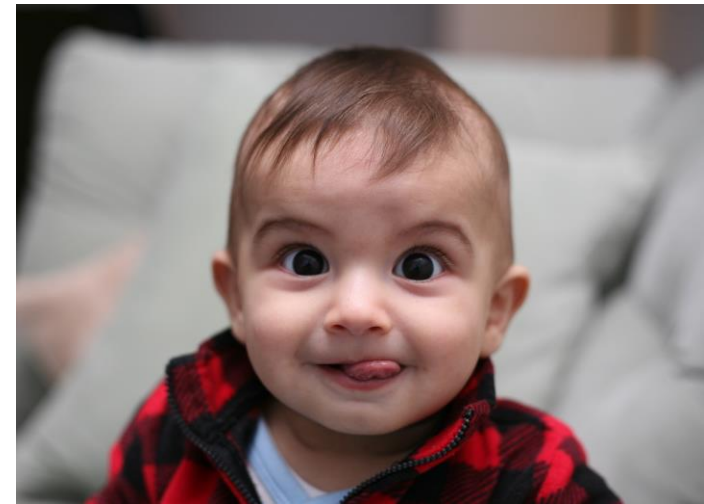
Project Management Tools and  
Techniques

Dr Duncan Bremner / Dr Imran Shafique Ansari



# Class Discussion Questions ?

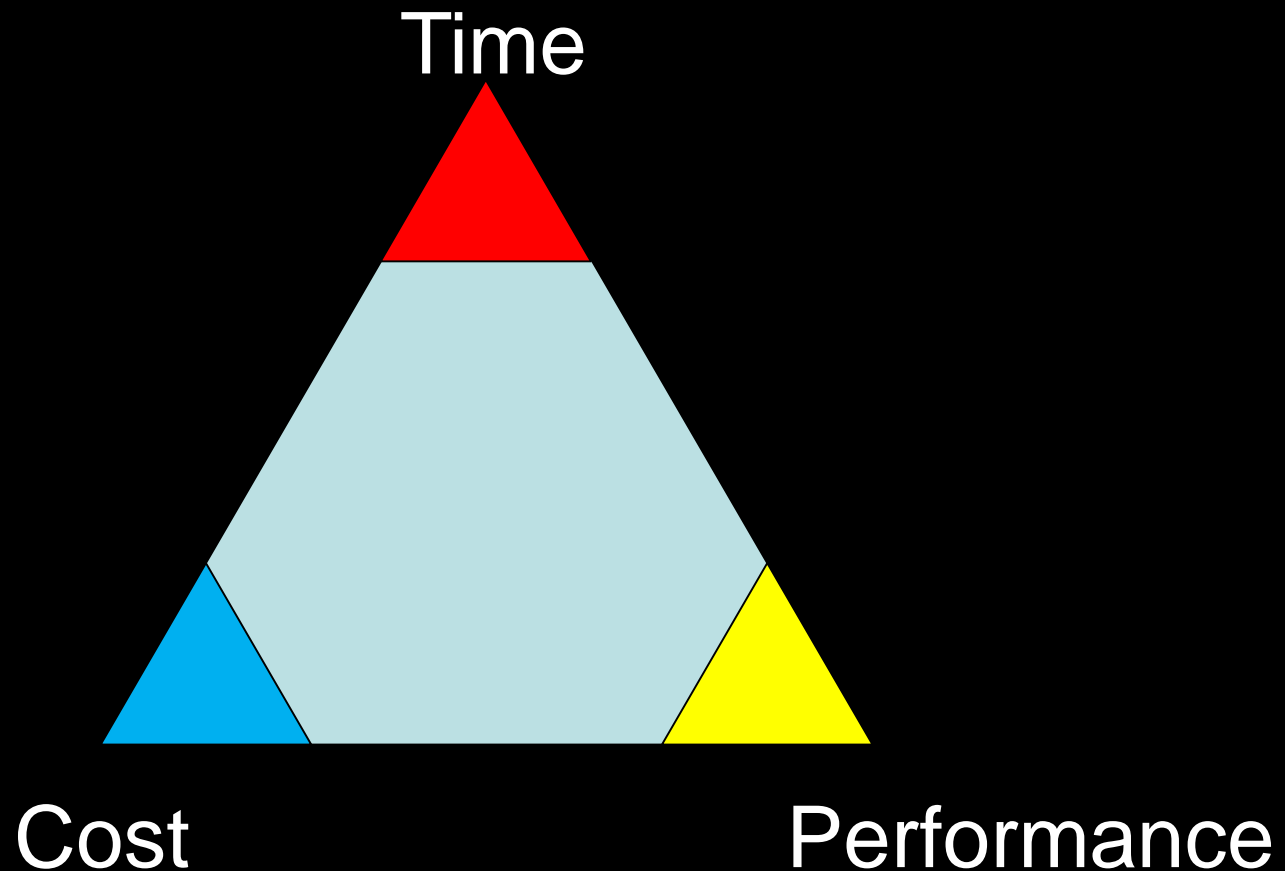
1. If it takes 1 person 1 day to dig one hole, how many people and how long will it take to dig 10 holes?
2. If one programmer can write 100 lines of code in 1 day, how long will it take to write 1,000,000 lines of code?
3. If it takes one woman 9 months to deliver a child, how long will it take 10 men?



- Introduce you to project planning techniques
- Demonstrate how you should consider engaging with project planning
- Provide you with some overview and tools to perform project planning
- ..and if we have time, prepare a nice dinner...



**It is a balancing act!!**



You can **ONLY** fix two of these variables; the third **MUST** be a dependent variable (Cost & Time), (Cost & Performance), (Time & Performance)



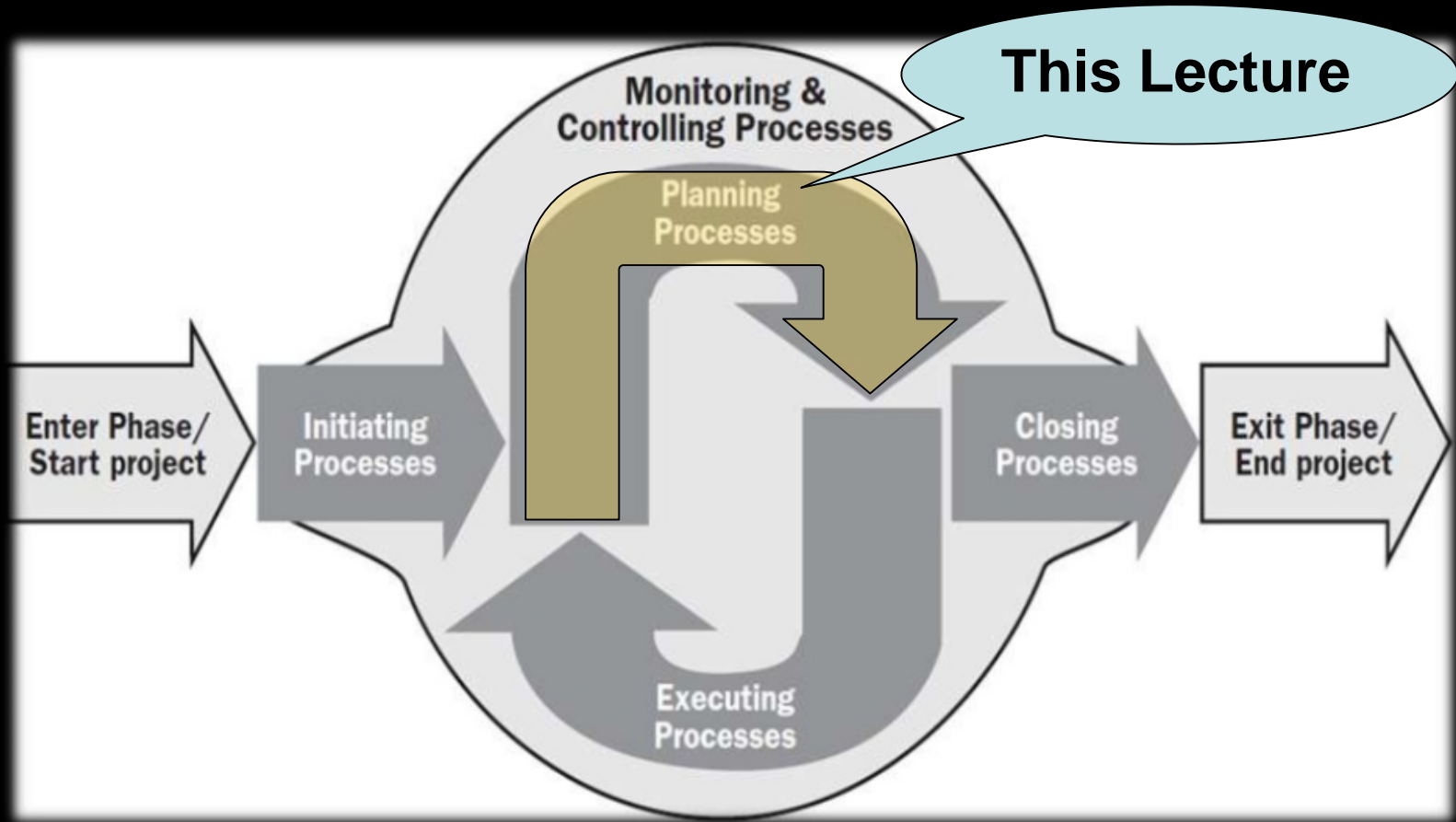
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**In other words...Pick Any Two !!**

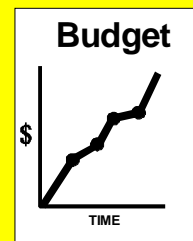
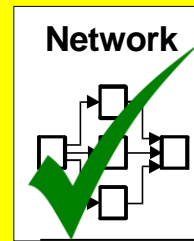
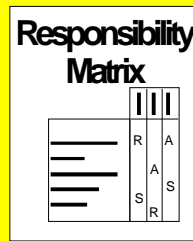
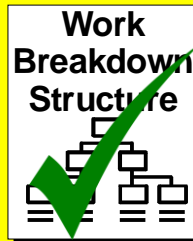
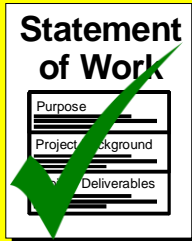




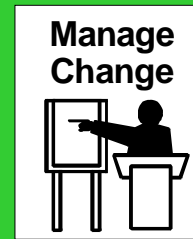
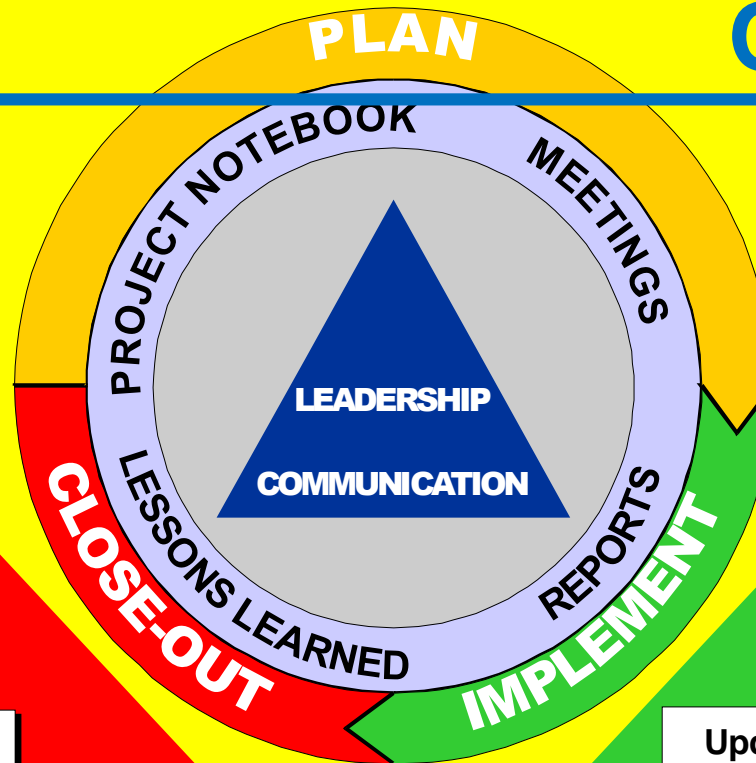
# Project Management Process



# Roadmap to Project Management Success



Our focus

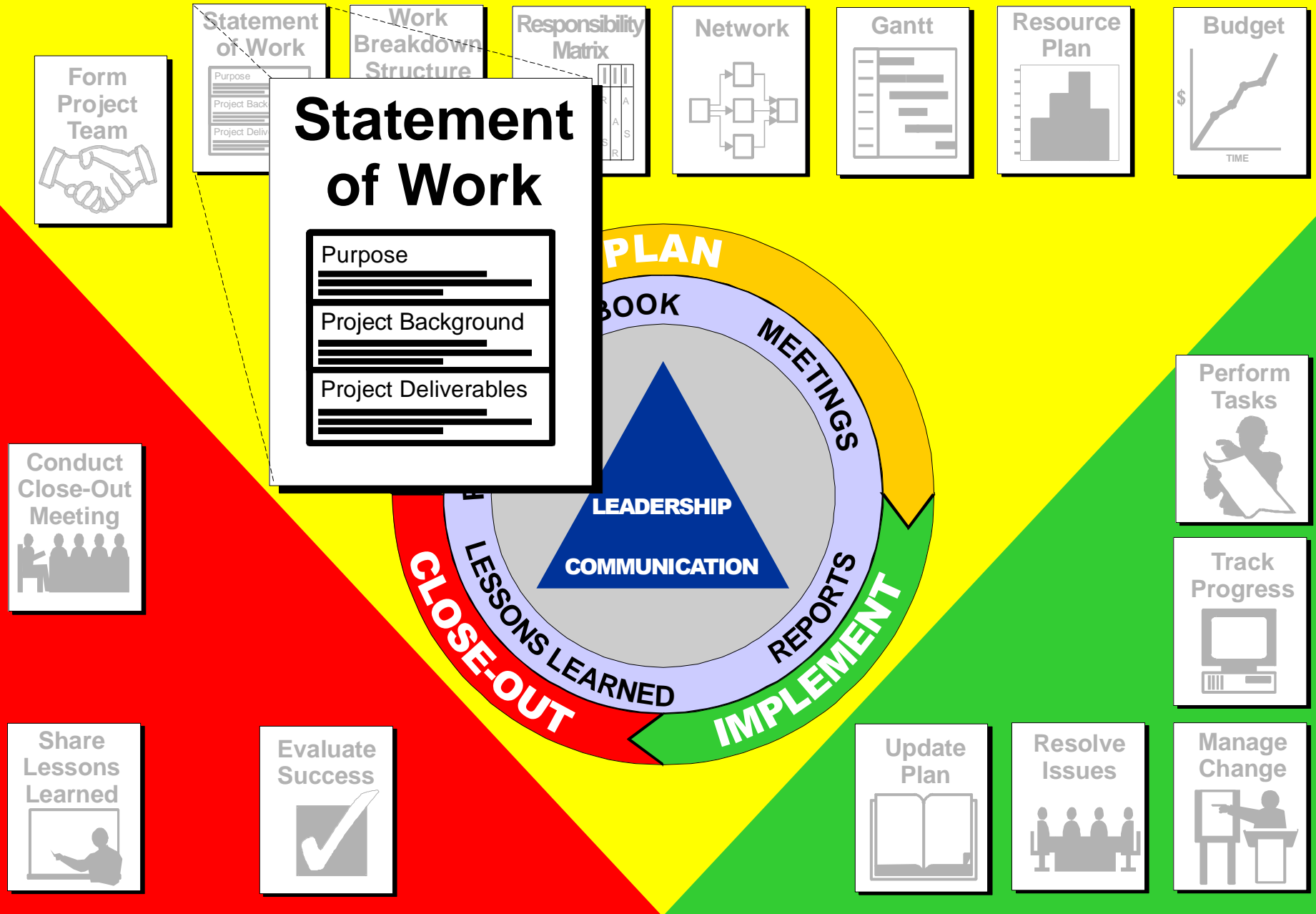


# Project Team Members Responsibilities

- Identify work tasks
- Estimate the duration of work tasks
- Help prepare the project network diagram
- **Honestly** report work status
- Keep the project manager informed on project issues
- Attend scheduled progress review meetings
- Raise issues important to the project's success
- Keep their functional managers updated
- Participate in the project close-out



# Roadmap to Project Management Success



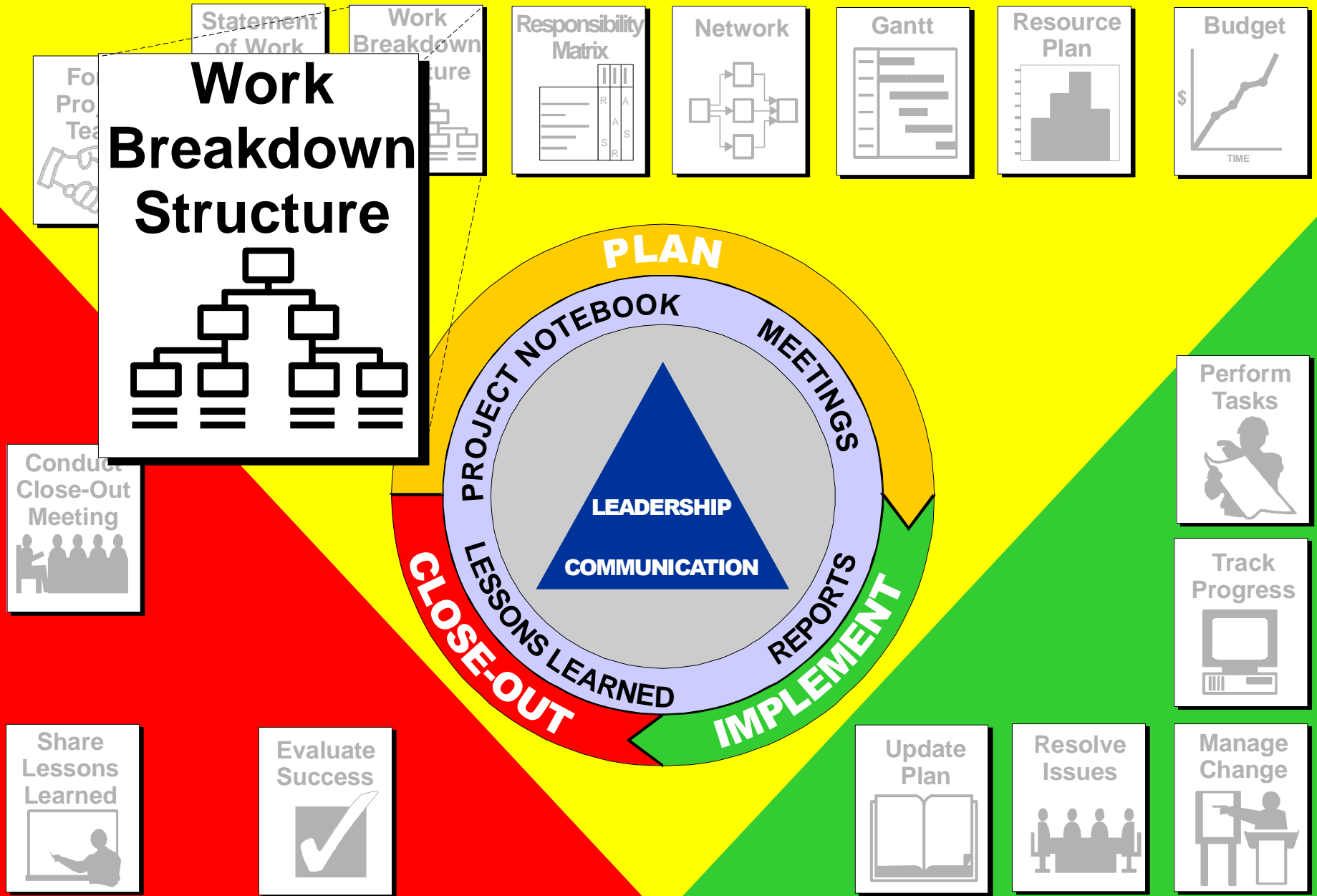
- The Statement of Work (SoW) converts the project charter (vision) into a realistic, achievable project goals
- Define the scope of the project
- Establish customer expectations
- Serve as a “contract” if necessary
  - The PM will refer to this document if there are disputes on what the project will deliver.
  - Example: Write an application for managing a music library
    - **Does it need to run on Apple, Android, or both?**
    - **This would /should be defined in the SoW**

# A Good SOW will answer ...

1. What is the purpose or goal of the project?
2. Why is the project being done?
3. Who is the customer?
4. What are the customer deliverables?
5. What is the budget?
6. What is the date for the deliverables?
7. What are the measurable success indicators (metrics)?



# Roadmap to Project Management Success



# Work Breakdown Structure (WBS)—Purpose

- Identify all of the work that needs to be done to complete the project.
- Structure the work into logical components and subcomponents.
- Define the work to a level of detail so individual responsibilities can be assigned.
- Usually presented in a hierarchical format for ease of reading
- Note: **EVERYTHING** needed to deliver a project is contained in the WBS.
  - Requests for changes / additions may come along during the project
  - These are either accepted into the WBS or rejected from the project

# Pitfalls to avoid when using WBS

- Keep descriptions to work package level; just enough detail
- Focus on deliverables NOT activities of tasks (these will fall out of the deliverables)
- WBS is NOT a plan or a schedule
- Any project changes must update the WBS
- WBS is NOT an organisational hierarchy

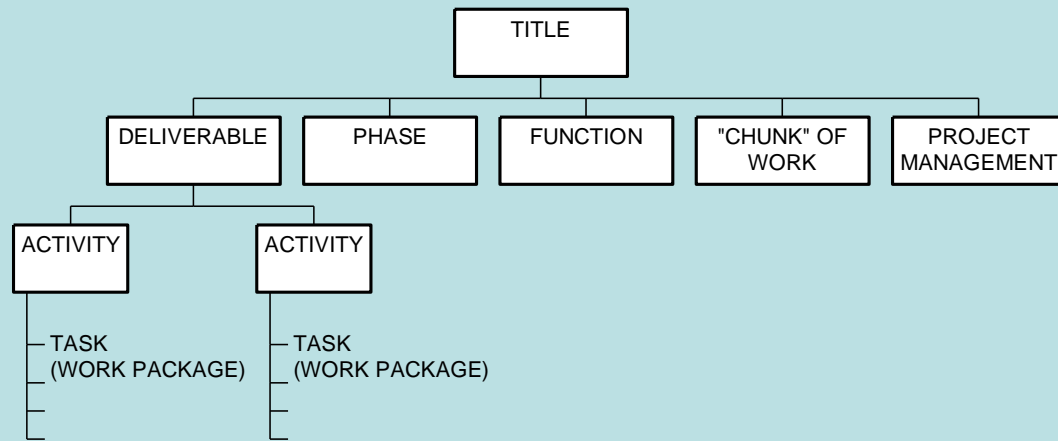


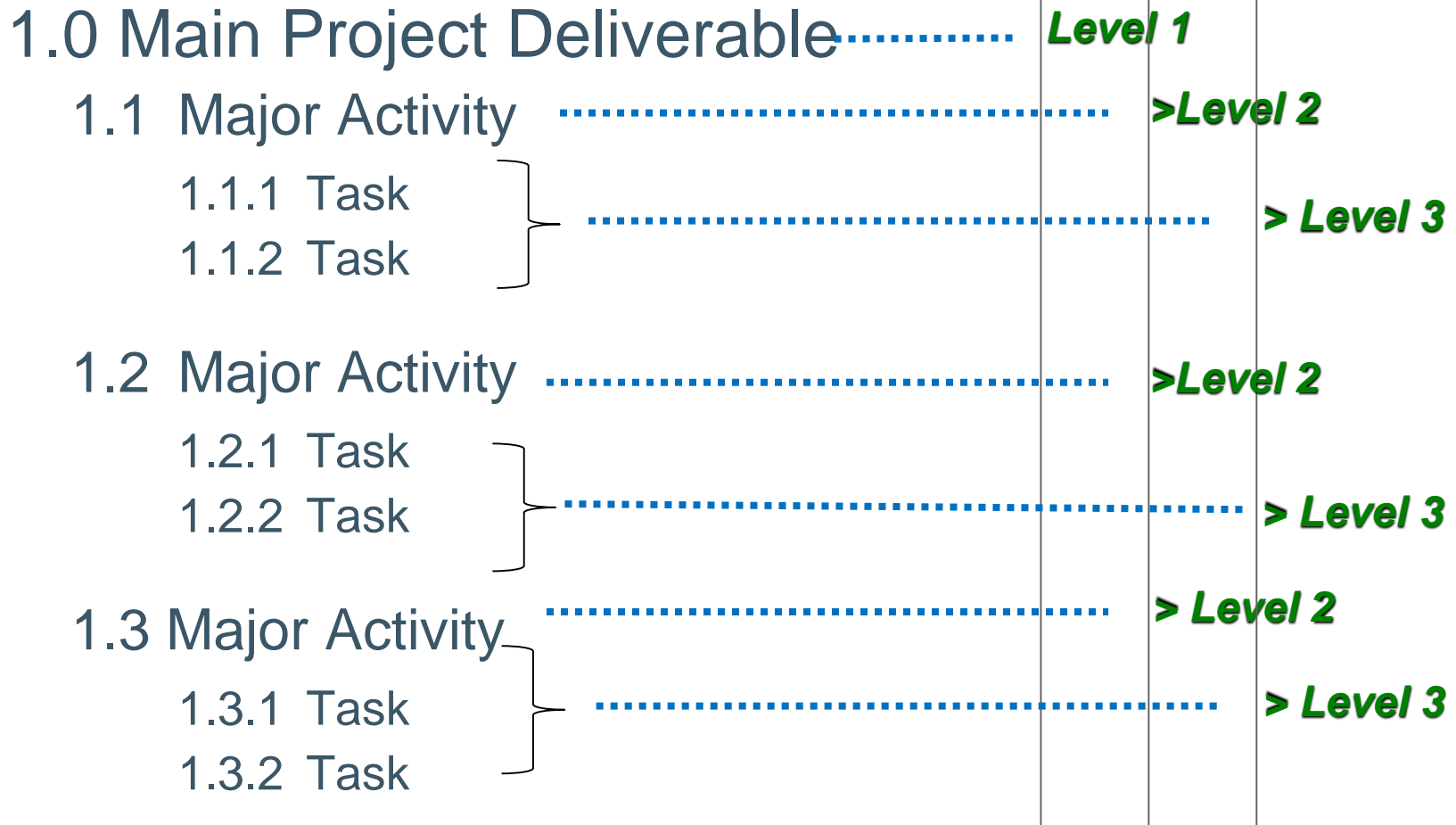
Level I  
(Noun)

Level II  
(Noun)

Level III  
(Action Verbs)

Level IV  
(Action Verbs)



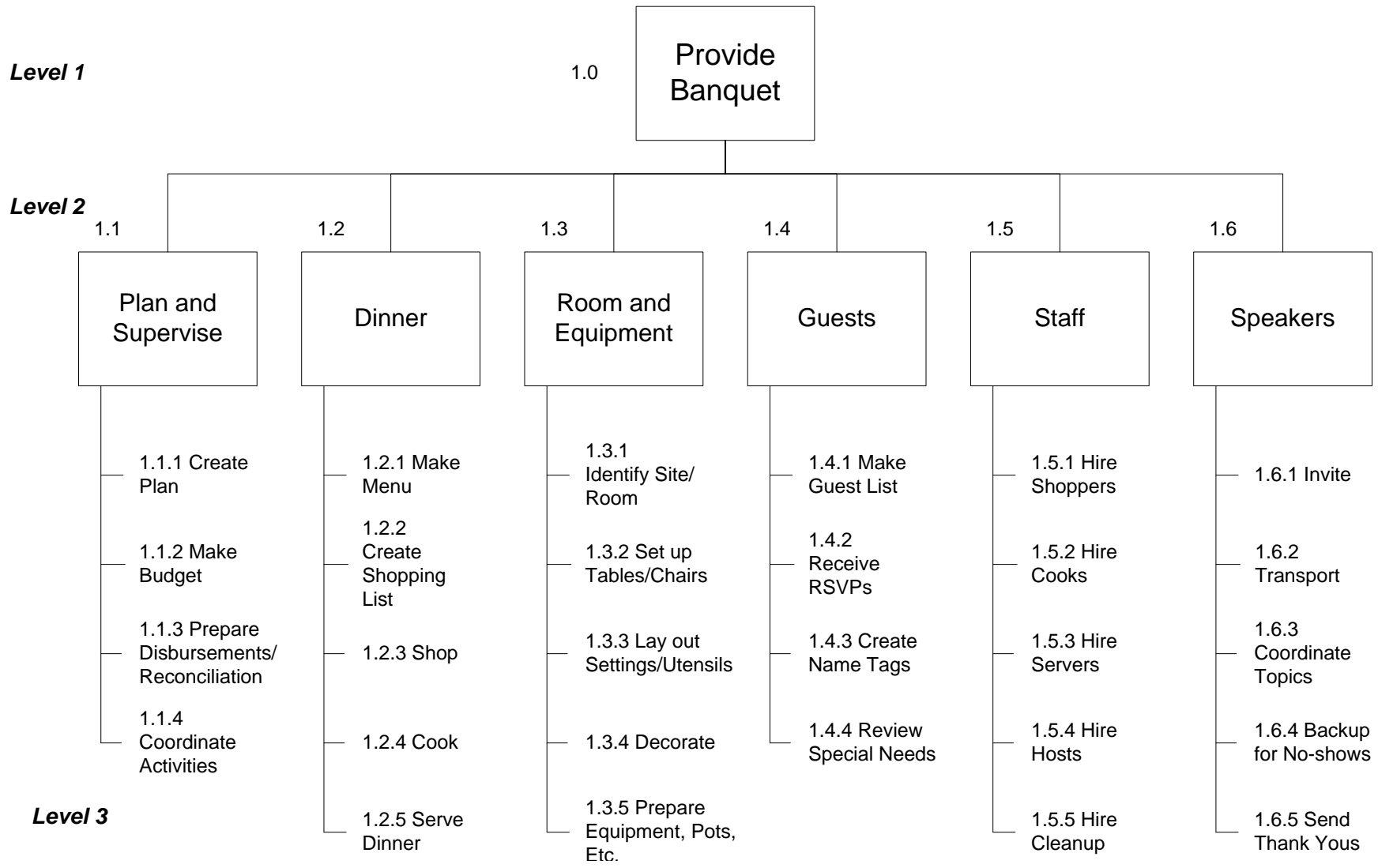


The WBS groups activities by major element deliverable

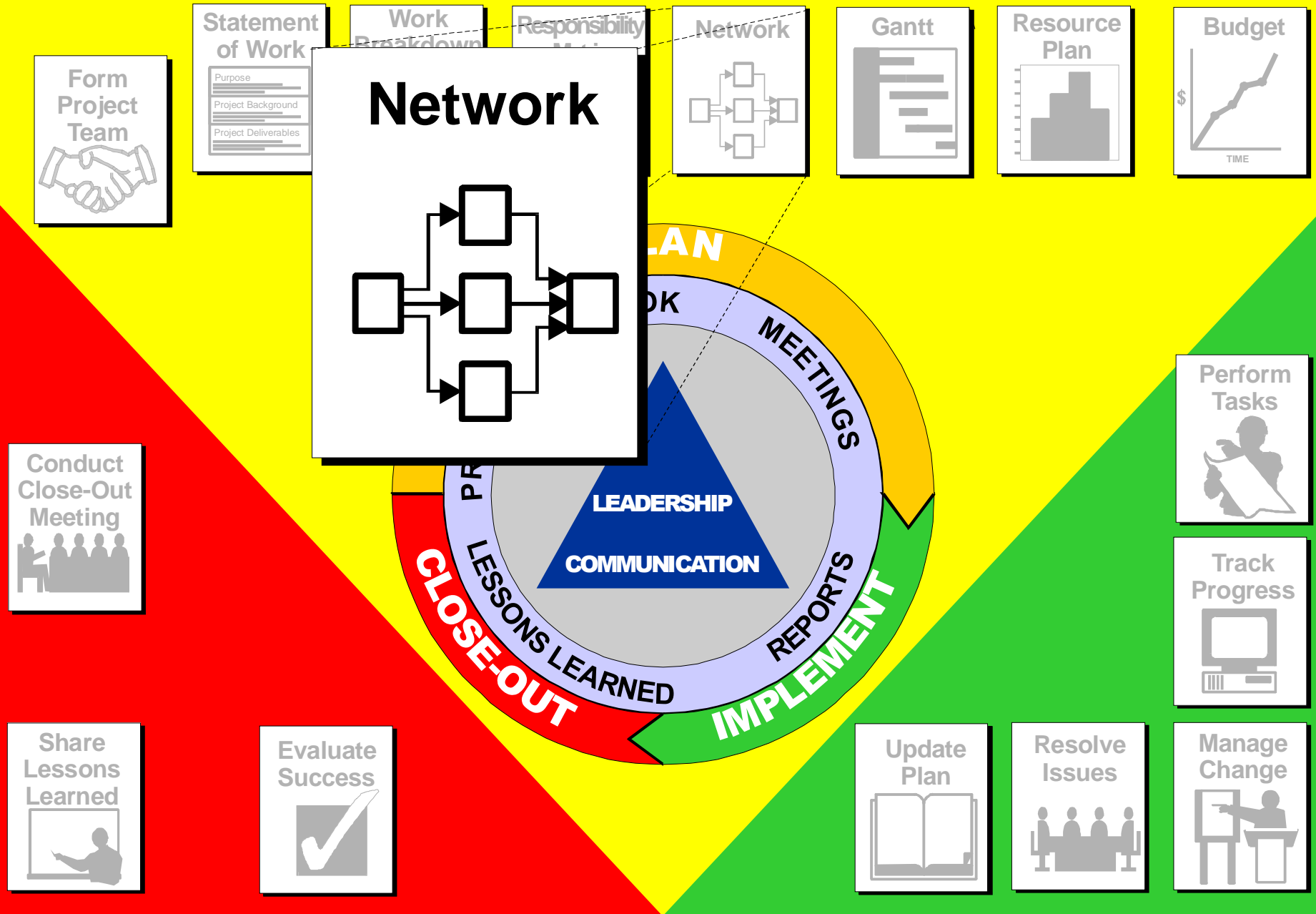


# WBS Example – Arrange Banquet Dinner

## WBS Example - Banquet



# Roadmap to Project Management Success

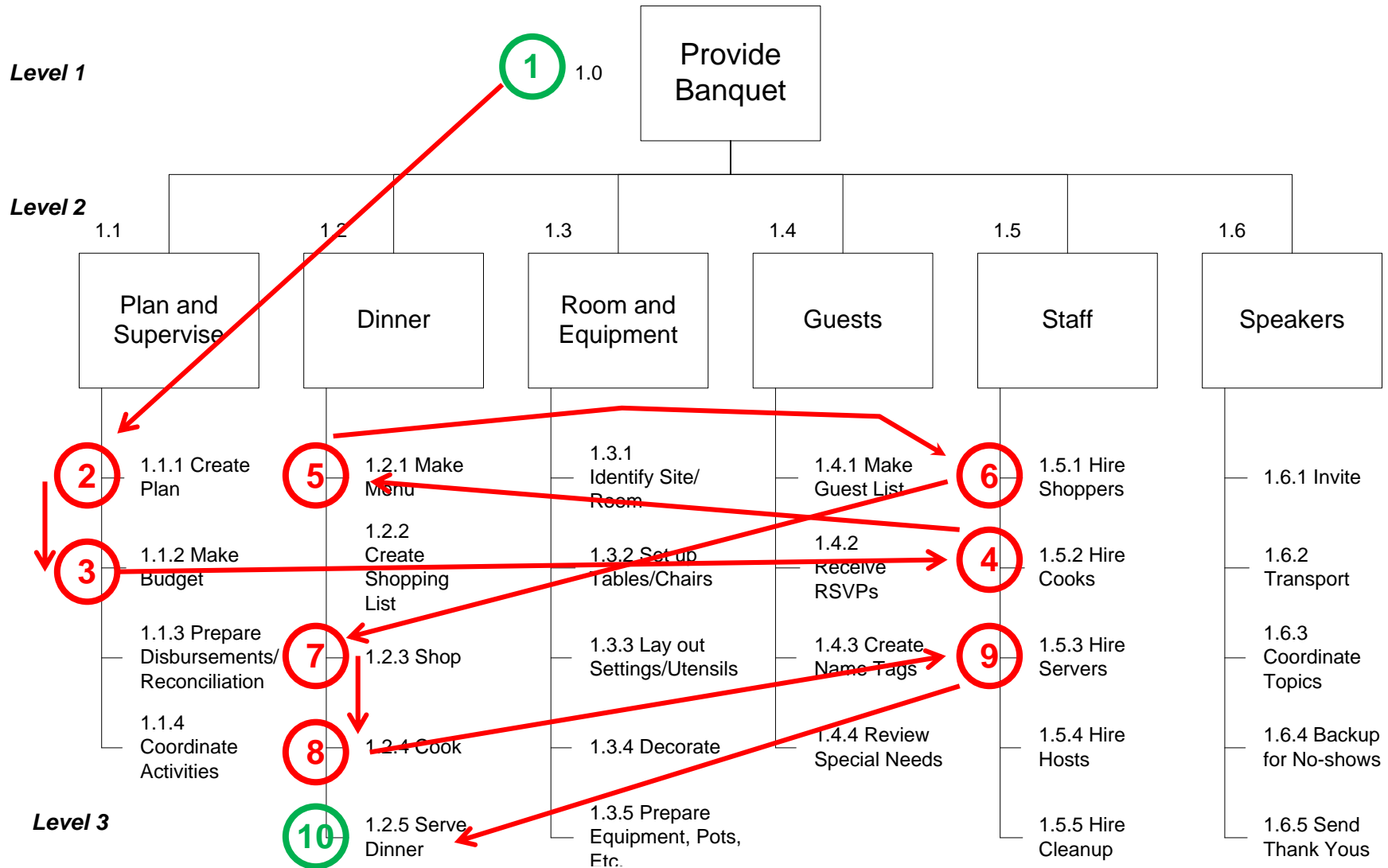


- Network diagram shows how the tasks interlink and their interdependencies
  - means... what order tasks are undertaken
  - means... the project managers cannot start task 'd' until task 'c' is completed
- A network diagram will contain all the tasks in the WBS **BUT** will show their interdependencies
- Let's look at the Banquet example again
  - Let's look at the work sequence of dealing with the menu planning and actually getting food onto the tables. (Note this is simplified).
- You can think of the network diagram representing the way tasks are linked up



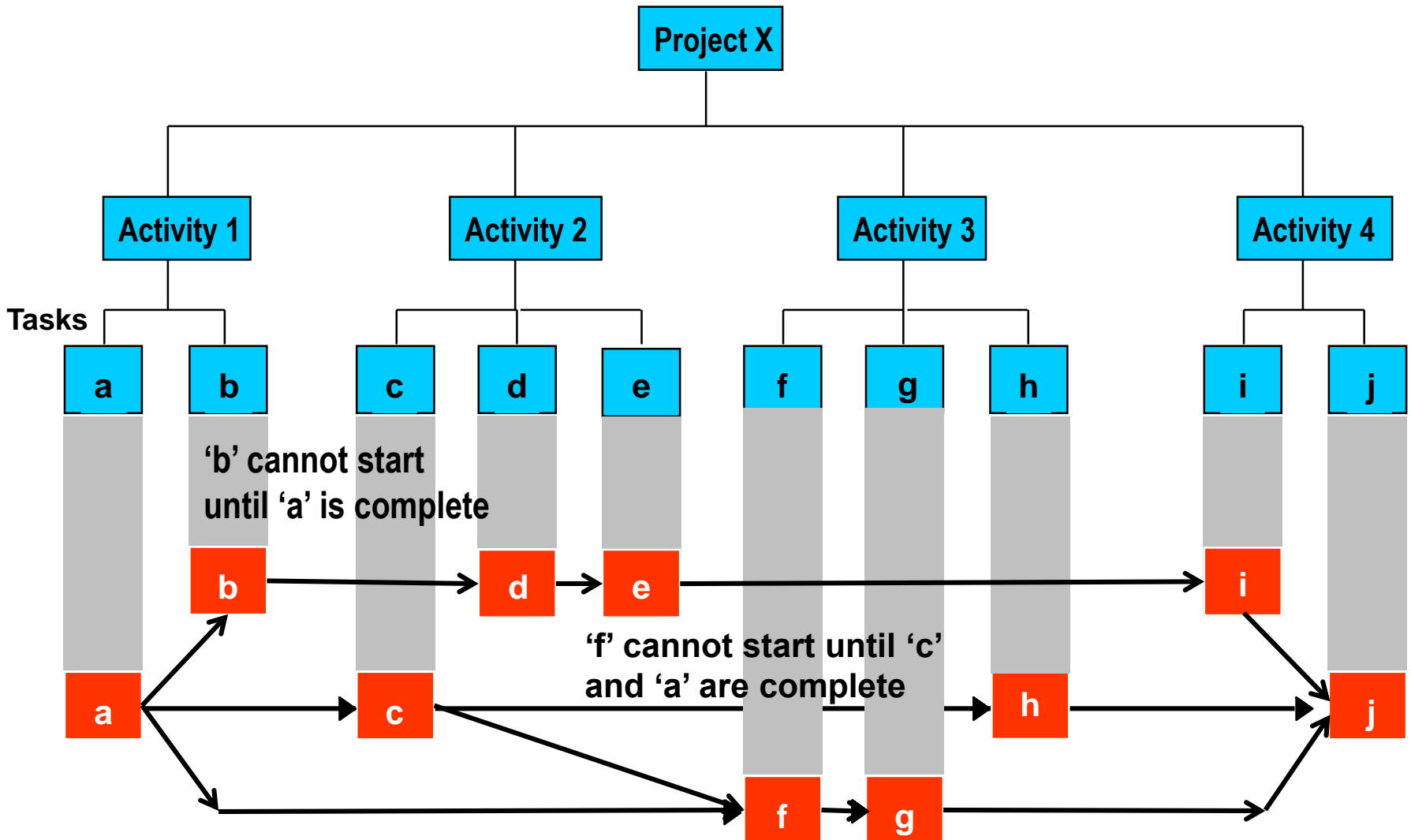
# WBS Example – the network of planning/preparing/serving food

## WBS Example - Banquet



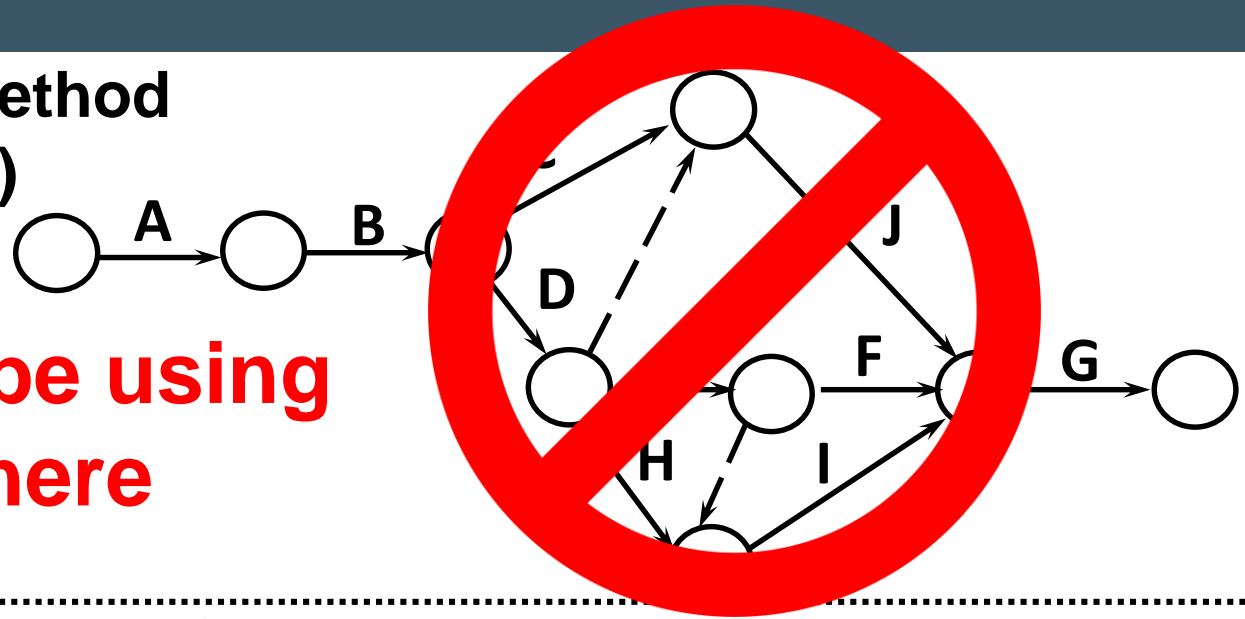


# WBS /Network Diagram Linkage - Project X

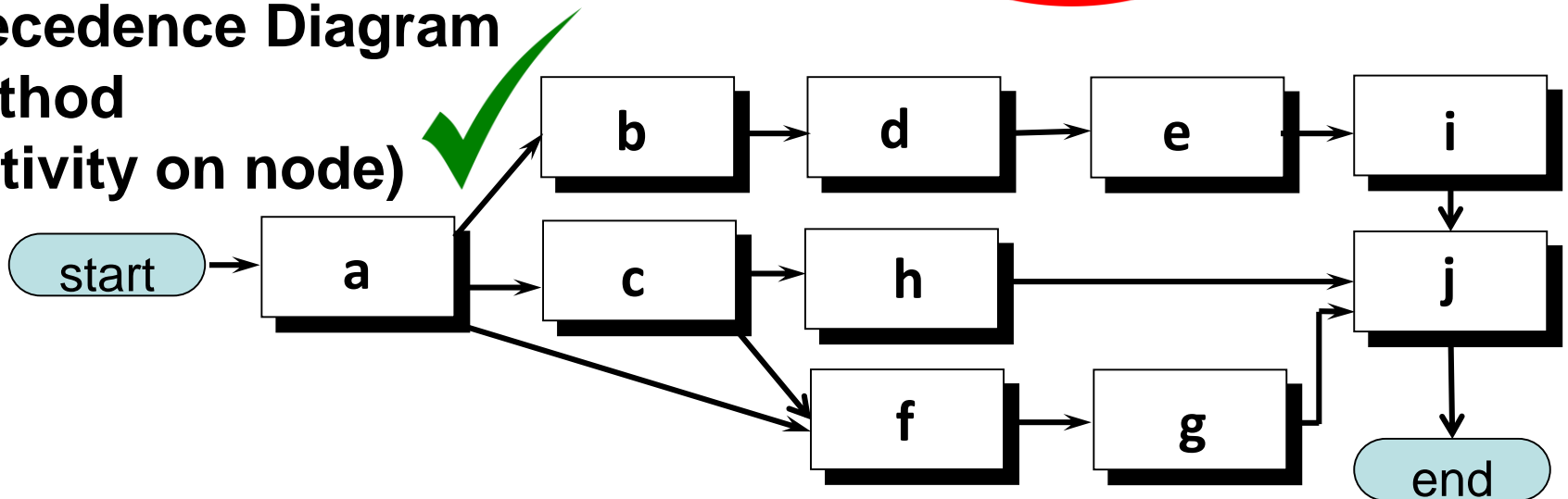


### Arrow Diagram Method (activity on arrow)

**We will NOT be using  
this method here**



### Precedence Diagram Method (activity on node)



# Using Network diagram to assist in project scheduling

- **What is scheduling?**
  - The calculation or estimation of total project duration
  - Allows the PM to provide management with a completion date
  - Can be used to calculate the project **CRITICAL PATH** (the shortest time to complete a project)
- **To do this we need to insert estimates of each task duration on the network diagram**
  - Task duration estimation is notoriously difficult, it comes with experience (I am particularly **bad** at it!!!)
- Consider each task in isolation and think how long it will take with the available resources...

# What's is the Critical Path?

- Path with longest duration
- ***Critical Path Method*** is a project management technique that analyzes what activities have the least amount of scheduling flexibility (i.e., are the most mission-critical) and then predicts project duration schedule based on the activities that fall along the “critical path.”
  - Activities that lie along the critical path cannot be delayed without delaying the finish time for the entire project.
  - It is the path that the PM spends most time managing





# Critical Path Solution - Project X

Analyse the routes through the network

Route 1. a - b - d - e - i - j = 10

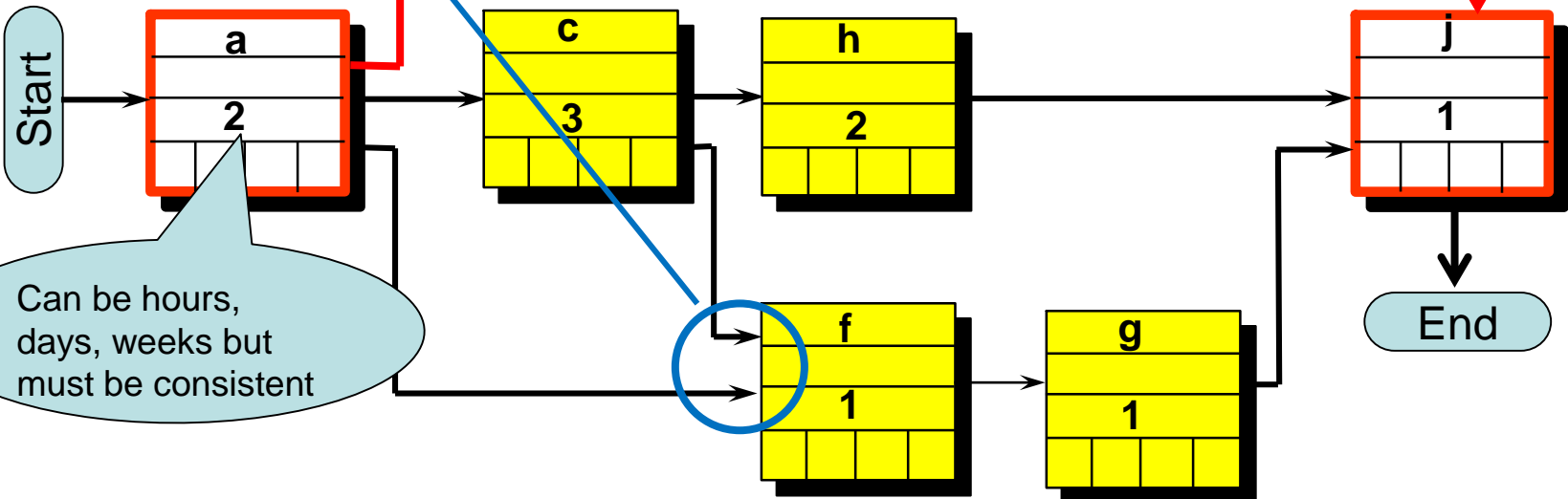
Route 2 a - c - h - j = 6

Route 3 a - c - f - g - j = 8

Route 4 a - (c.a)f - g - j = ~~5~~ 8

| Activity Name |    |    |    |
|---------------|----|----|----|
| Float         |    |    |    |
| Duration      |    |    |    |
| ES            | EF | LS | LF |

Logic '&'  
function



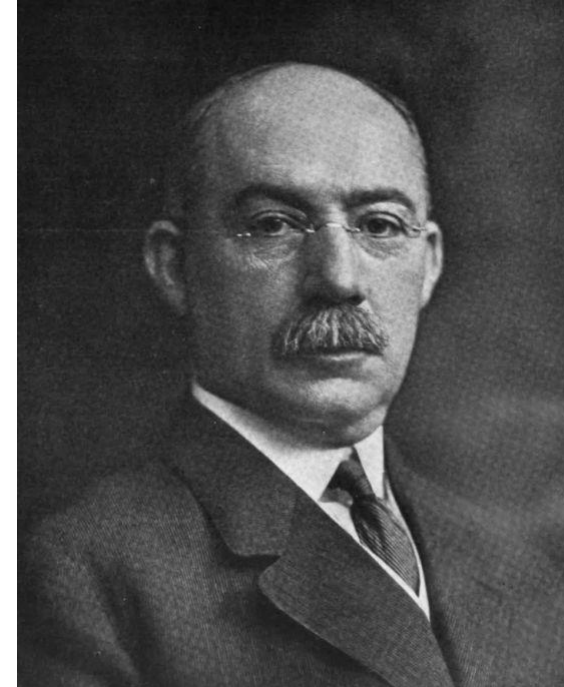
- Based on the previous network diagram the following conclusions can be drawn:
  - The critical path flows through Tasks **a -> b -> d -> e -> i -> j**
  - The Critical Path duration is **10** units of time (hours/days/weeks)
  - The other routes are not critical and have **slack time**

## Analyse the routes through the network

|                                       |                |                  |
|---------------------------------------|----------------|------------------|
| Route 1. <b>a - b - d - e - i - j</b> | <b>= 10</b>    | <b>Slack = 0</b> |
| Route 2 <b>a - c - h - j</b>          | <b>= 6</b>     | Slack = 4        |
| Route 3 <b>a - c - f - g - j</b>      | <b>= 8</b>     | Slack = 2        |
| Route 4 <b>a - (c.a)f - g - j</b>     | <b>= 5   8</b> | <b>Slack = 2</b> |

**Be Careful of predecessors into activities**

- Invented by Henry Gantt in 1910s to manage large projects e.g. Hoover Dam
- A graphical representation of a project and most common tool used to show project schedule
- Can align easily with the WBS approach
- You have the GanttProject.org software available to download (which can also produce Network Diagrams (PERT) charts)
- This is most common scheduling tool you will use or see





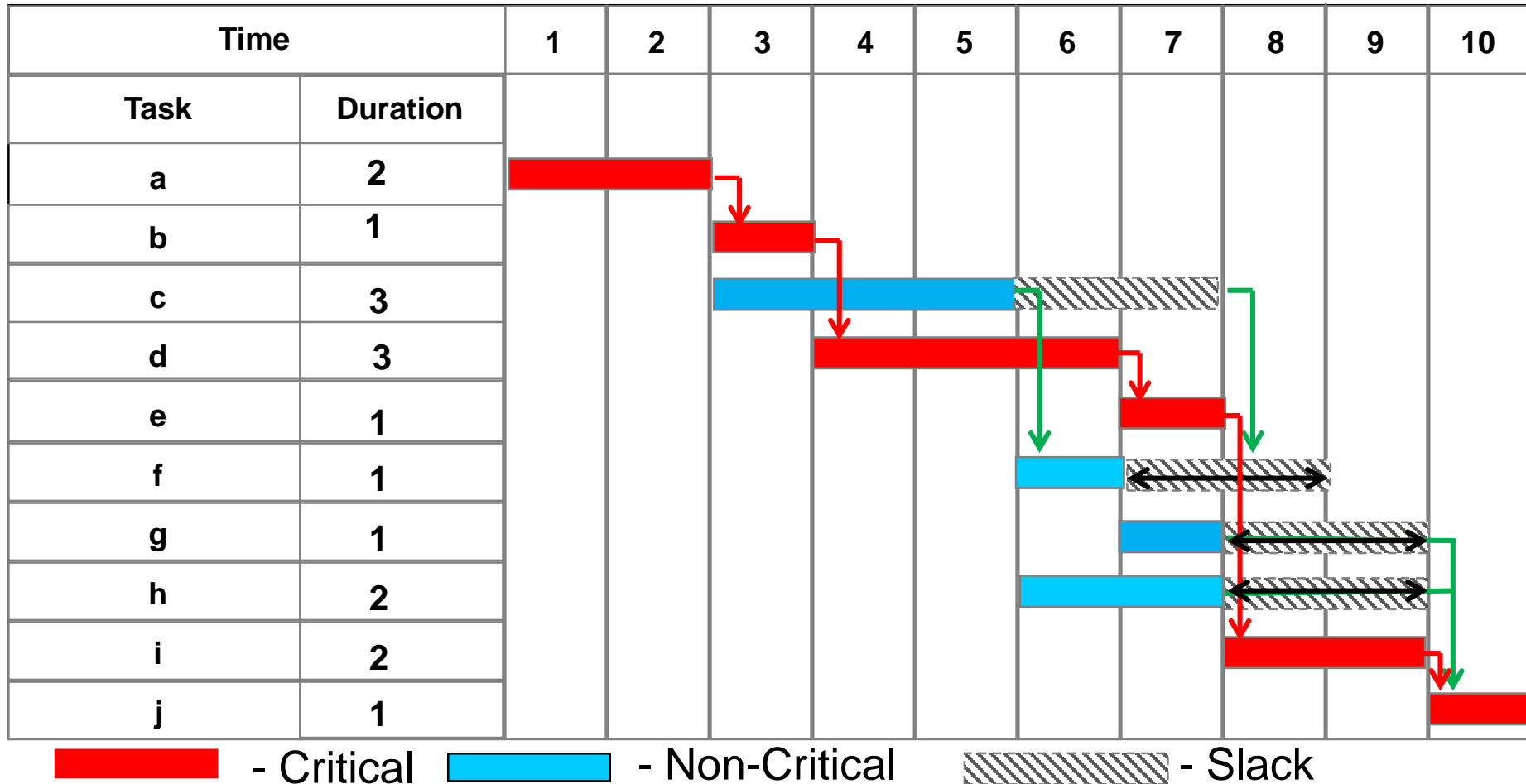
# Information required to generate a Gantt Chart

| ID    | WBS Level | Description          | Duration | Predecessors |
|-------|-----------|----------------------|----------|--------------|
| 1.0   | 1         | <b>Project Title</b> |          |              |
| 1.1   | 2         | <b>Activity '1'</b>  |          |              |
| 1.1.1 | 3         | - Task 'a'           | 2        |              |
| 1.1.2 | 3         | - Task 'b'           | 1        | a            |
| 1.2   | 2         | <b>Activity B</b>    |          |              |
| 1.2.1 | 3         | - Task 'c'           | 3        | a            |
| 1.2.2 | 3         | - Task 'd'           | 3        | b            |
| 1.2.3 | 3         | - Task 'e'           | 1        | d            |
| 1.3   | 2         | <b>Activity C</b>    |          |              |
| 1.3.1 | 3         | - Task 'f'           | 1        | a,c          |
| 1.3.2 | 3         | - Task 'g'           | 1        | f            |
| 1.3.3 | 3         | - Task 'h'           | 2        | c            |
| 1.4   | 2         | <b>Activity 4</b>    |          |              |
| 1.4.1 | 3         | - Task 'i'           | 2        | e            |
| 1.4.2 | 3         | - Task 'j'           | 1        | i,h,g        |

These are the tasks that must complete before starting

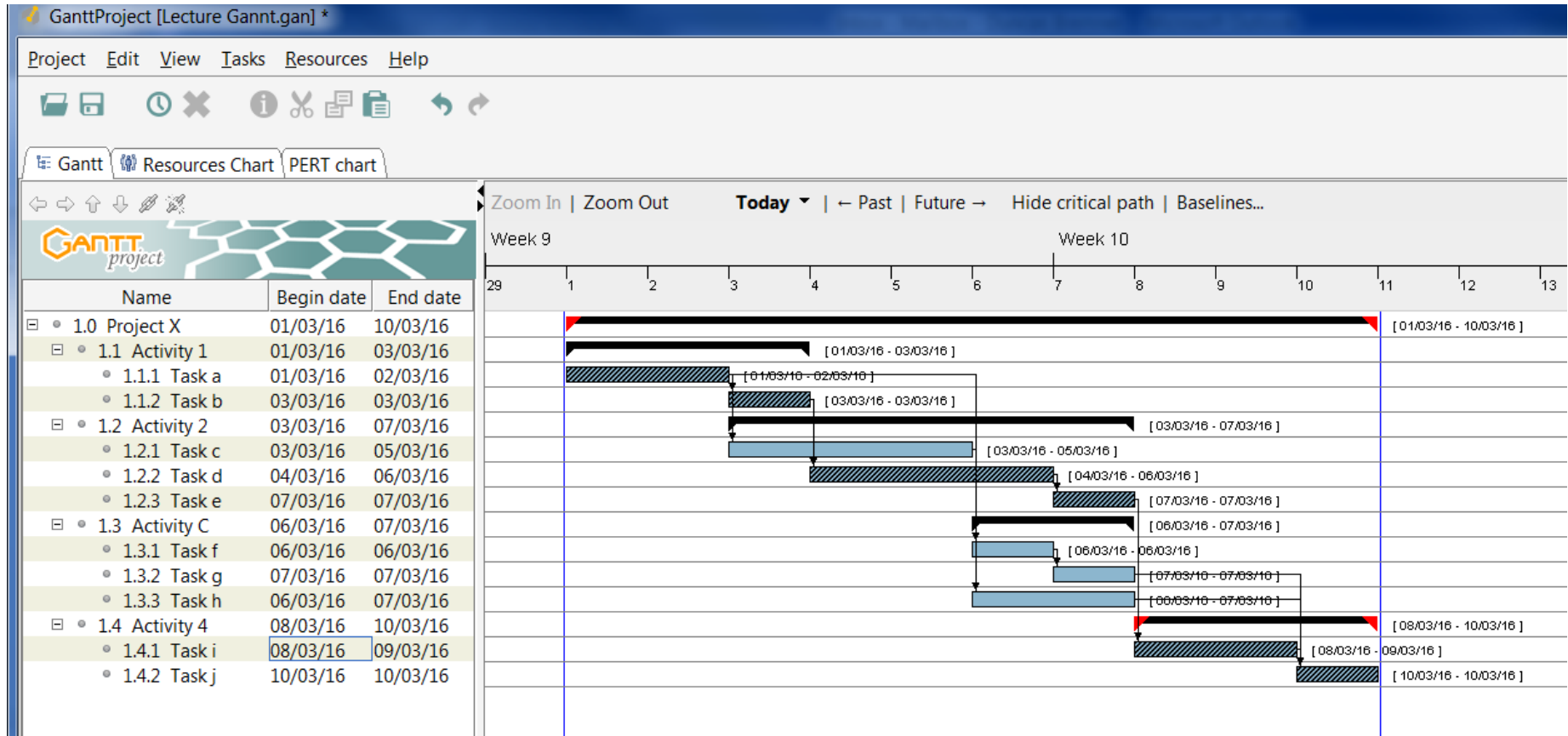


# Project X — Gantt Chart Solution

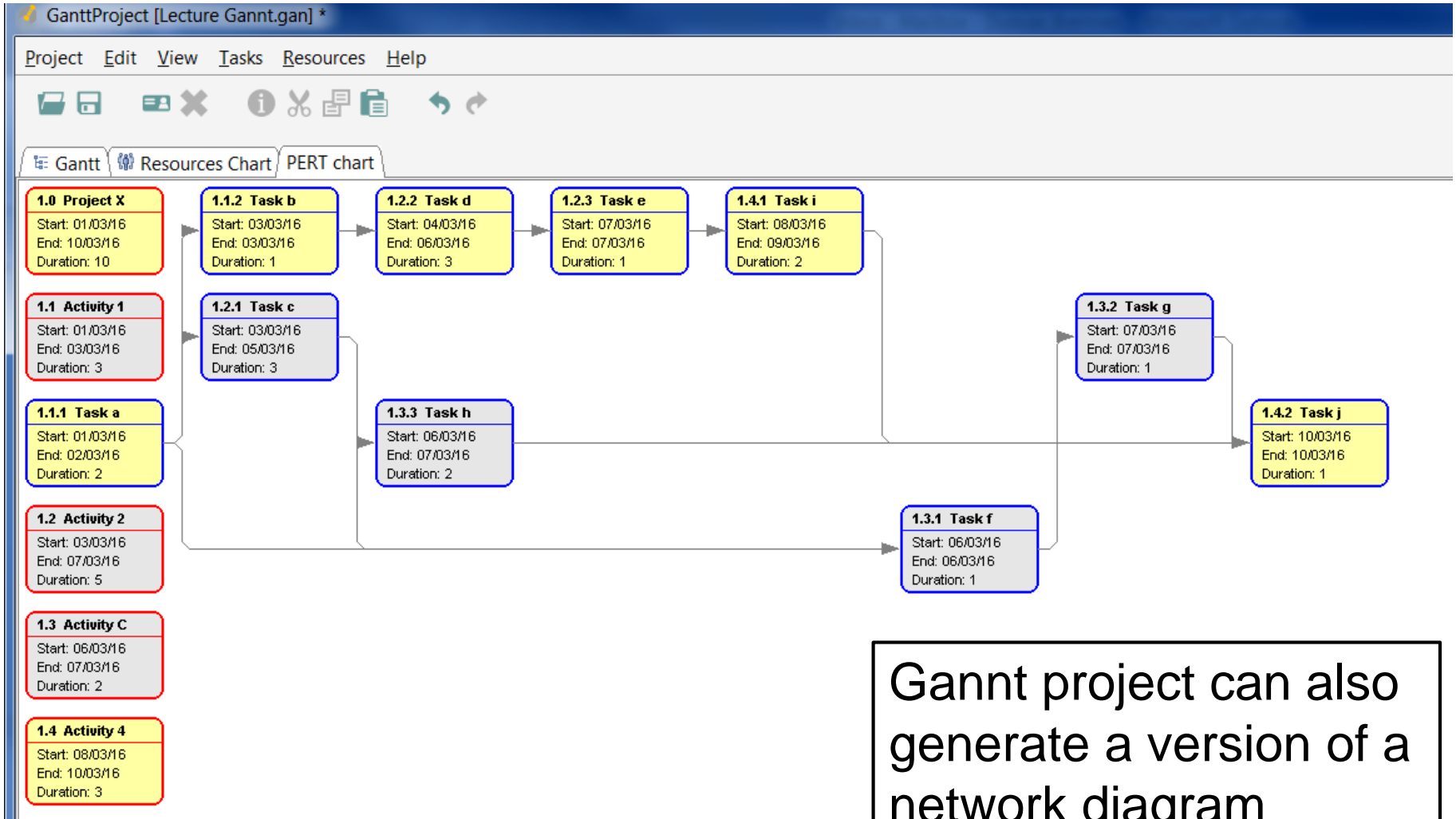


Gantt charts can be simply constructed on square paper or MS excel  
(you don't need software!!)

# Entering the Data into Gantt Project



For simple projects, a manual version is equally good



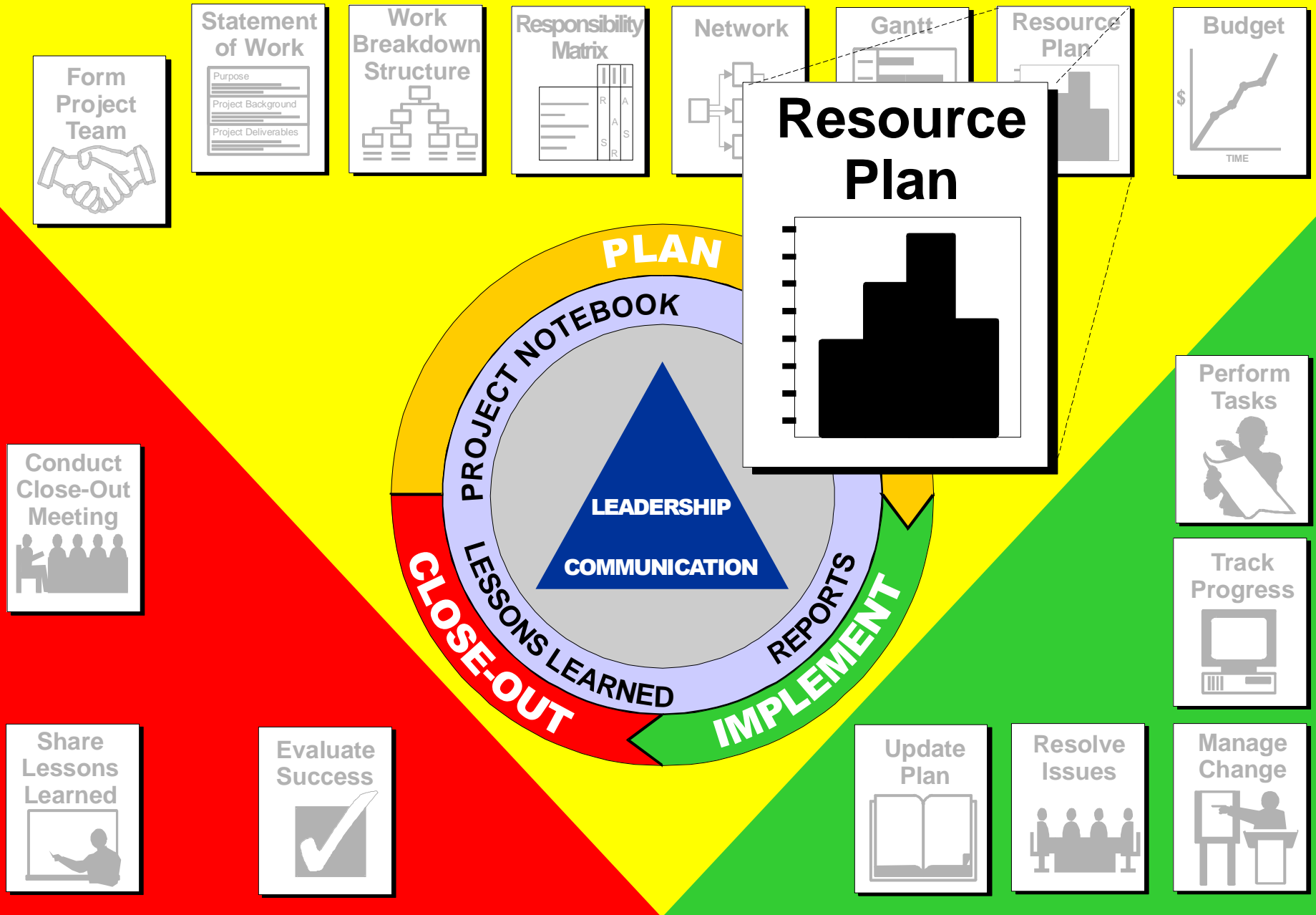
Gantt project can also generate a version of a network diagram

# Some practice plans

| <b>Morning Routine</b> | <b>Making Tea</b> | <b>Exam Preparation</b>  |
|------------------------|-------------------|--------------------------|
| Get Washed             | Serve             | Revise notes             |
| Wake up                | Clean cup         | Sit exam                 |
| Eat Breakfast          | Boil Water        | Check notes complete     |
| Get Dressed            | Select Tea        | Attend lectures          |
| Find Tooth Brush       | Prepare table     | Set Alarm                |
| Set Alarm              | Find kettle       | Sign-up for class        |
| Get out of bed         | Draw Water        | Find out exam time/place |

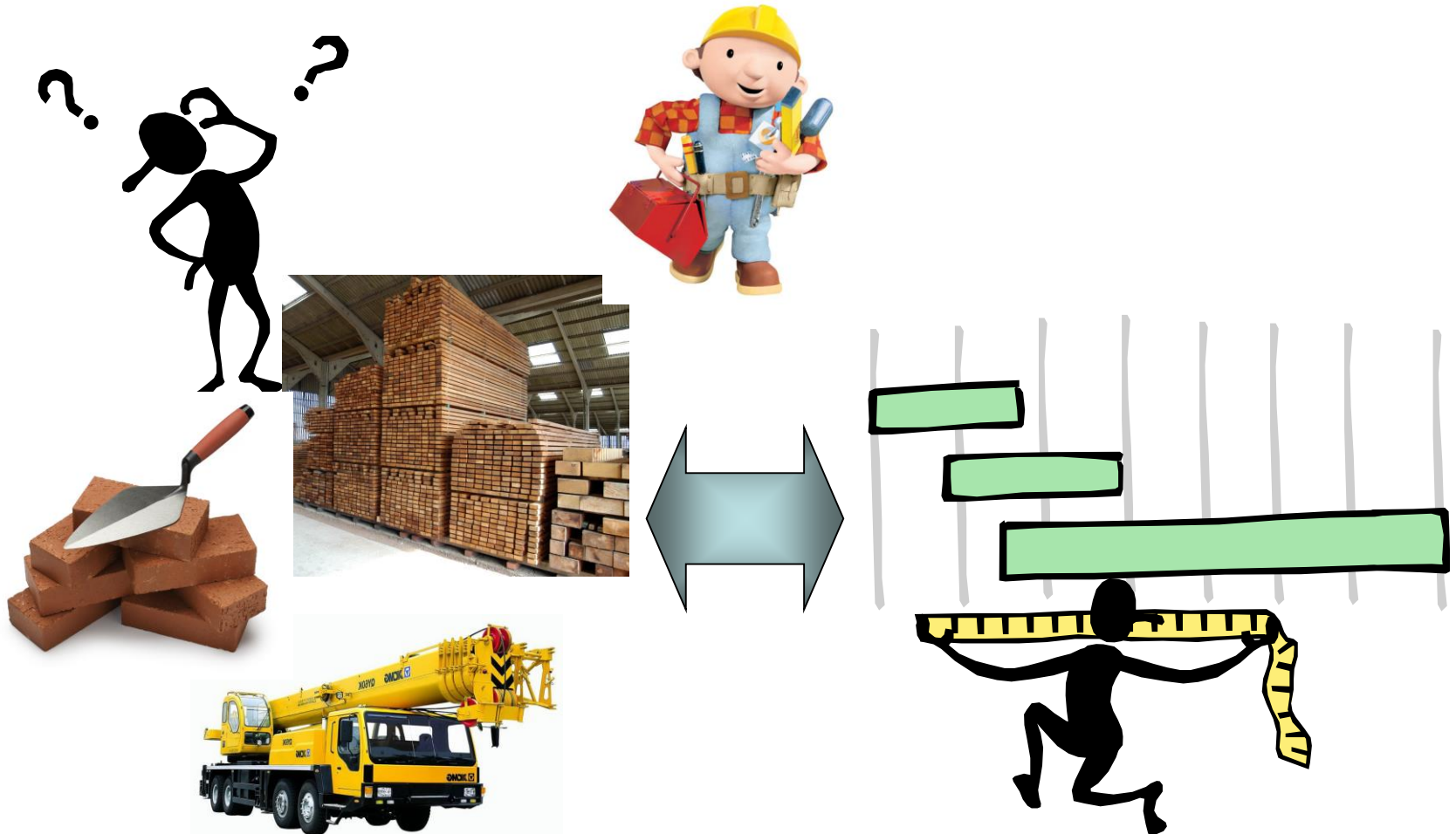


# Roadmap to Project Management Success





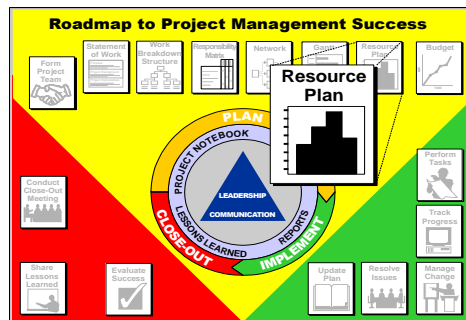
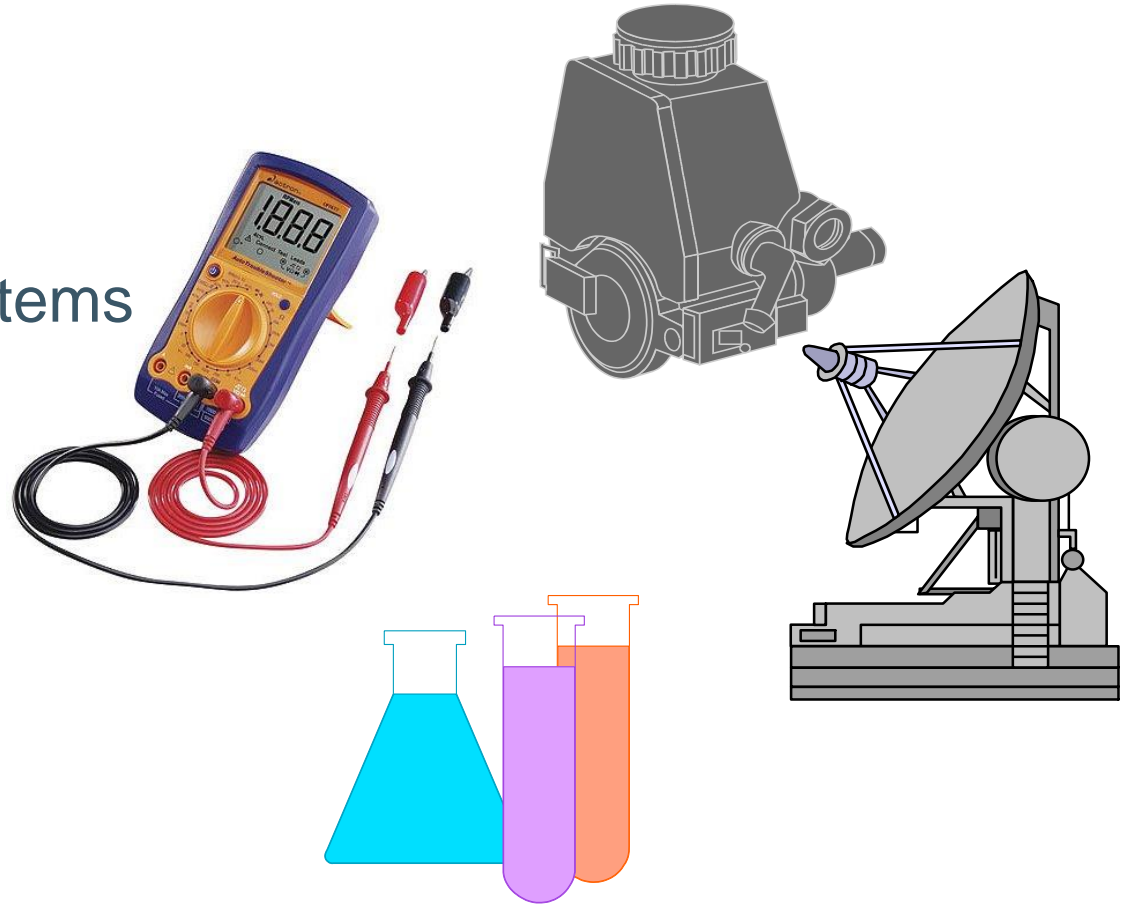
# Resource Planning



***Resources can be human, equipment, or consumable resources***

# Non-Labour Resources

- Lab time
- Facilities
- Prototype parts/systems
- Equipment
- Materials



**A resource plan must contain all the resources needed for every task; task – by- task**

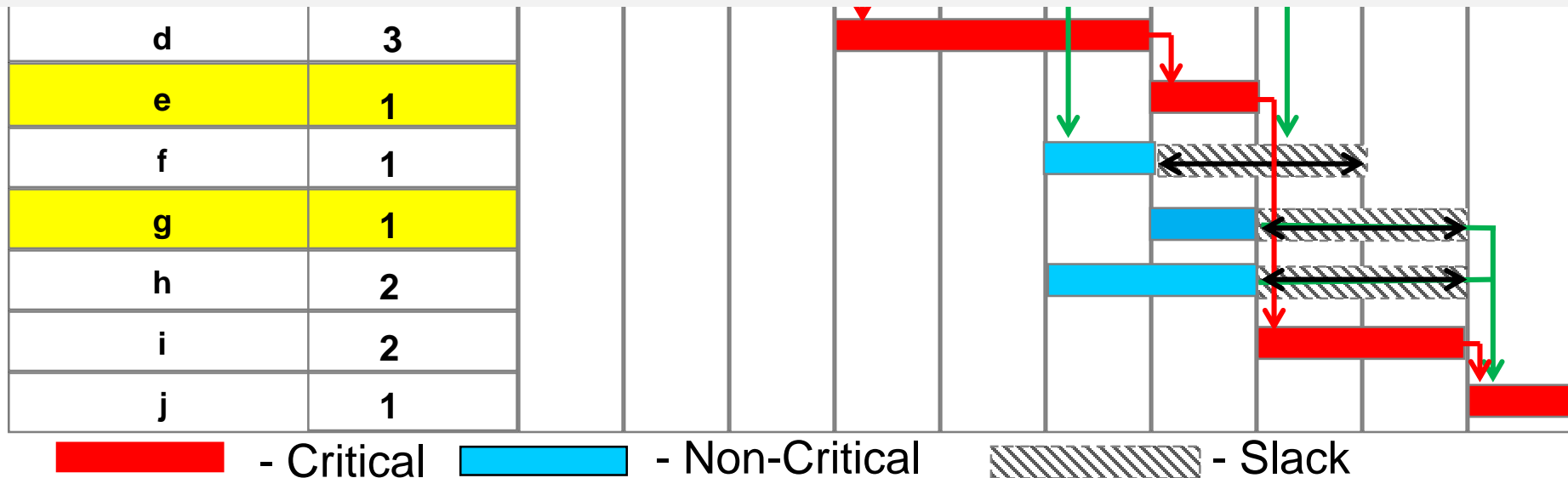
# Why is resources important to a project plan ?

Consider the Gantt chart again

What happens if we need to share resources across different tasks?

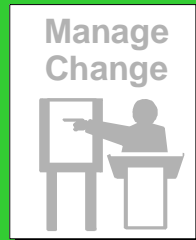
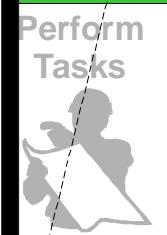
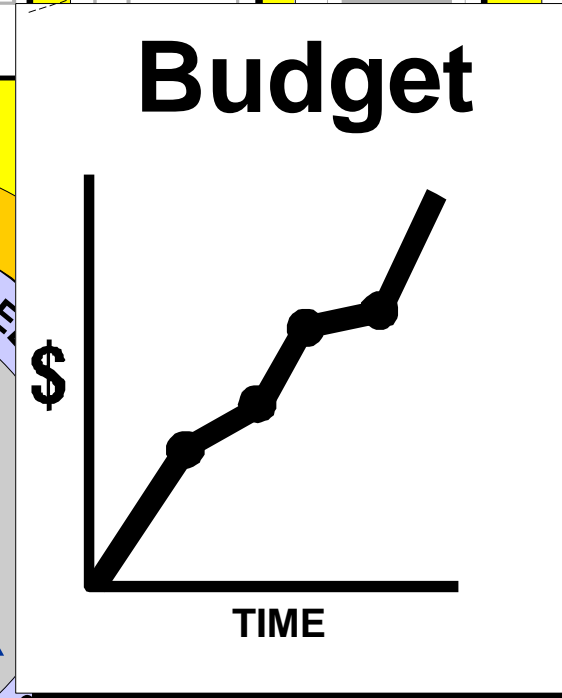
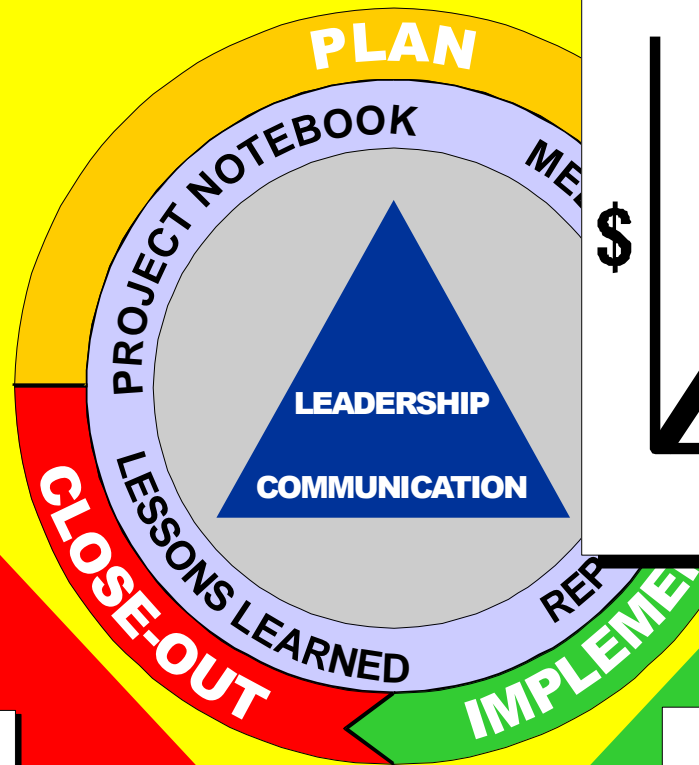
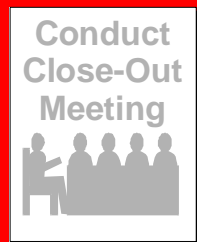
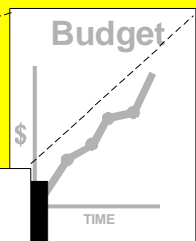
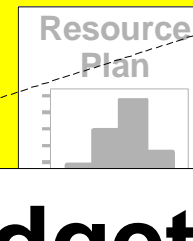
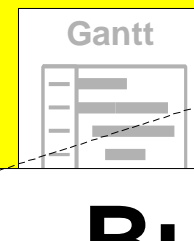
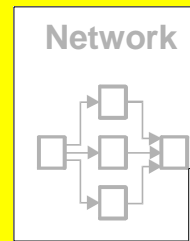
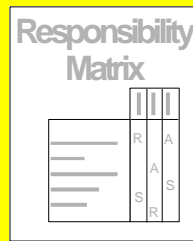
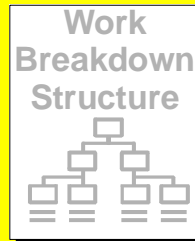
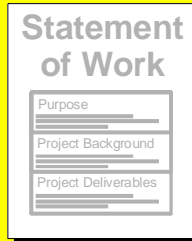
Assume task 'e' and Task 'g' require the same resource.

What can the project manager do ?



Gantt charts can be simply constructed on square paper or MS excel  
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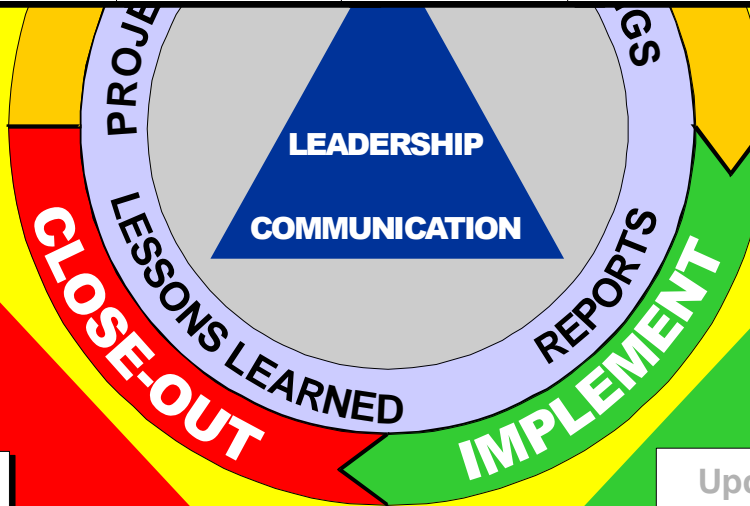
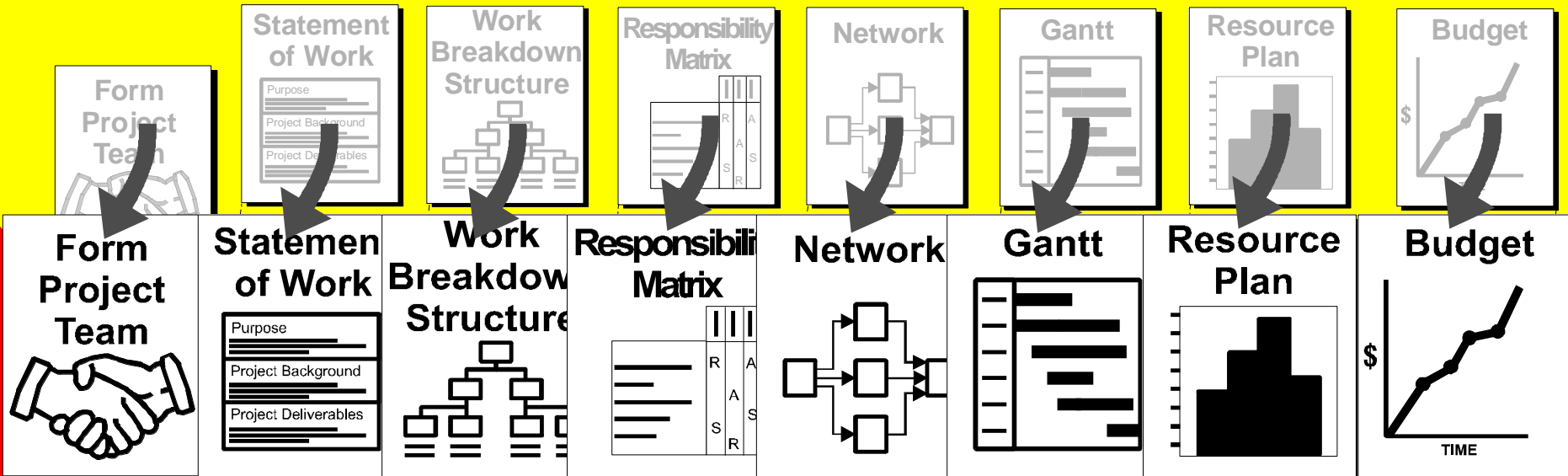
# Roadmap to Project Management Success



- Cost Budgeting involves allocating overall cost estimates to individual work items in order to establish a cost baseline.
- Using cost estimates, the WBS, the project schedule, the project team develops a time-phased budget. This budget will be used to measure and monitor cost performance on the project.”
- Remember: Cost is only ONE of the measures of a project

- Project planning is a vital part of projects
- Planning a project is a team effort, not just left to the project manager
  - More brains have more ideas
  - Team member responsibilities and interactions are important
  - Everyone needs to know the end goal and how to get there
- Project planning can sometimes take 25% of the project time
- A good project plan will get you out of trouble when things go wrong (and they will)

# Roadmap to Project Management Success





- There are many project management articles. I will provide more later.
- Read the following:
  - ★ – Why Projects Fail; PM Today; Algar, J; Carver, S; Johnson, W. (2014)
  - ★ – Download and Install Gannt Project.  
<https://www.ganttproject.biz/download>
  - ★ – Test the software is working; try out