

Data Stream Mining Based on Ant Colony Behaviour

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Outline of the Talk

- Introduction to data stream
 - Concept drift and evolution
- Clustering for data stream
 - Ant Colony Stream Clustering (ACSC)
 - Multi-density Stream Clustering (MDSC)
- Classification in dynamic streams
 - Clustering and One Class Ensemble Learning (COCEL)
- Summary

Data Stream Formally

- Stream $S = [i^t]_{t=0}^{\infty}$, where $i^t = (x^t, y^t)$
- Point x in d dimensions, $x^t = \{v_1, \dots, v_d\}$, describes concept y at time t where $y \in Y$
- Using probability notation: $P(y^t|x^t)$

Data Stream Mining

- Given a data stream S , extract information from S
- Challenges:
 - **Time Constraints**
 - Points should be processed in a single pass
 - **Memory Constraints**
 - Stream potentially infinite, memory finite
 - **Dynamic**
 - Characteristics of data can **change** in unforeseen ways

Types of Change in Data Streams

- Concept Drift

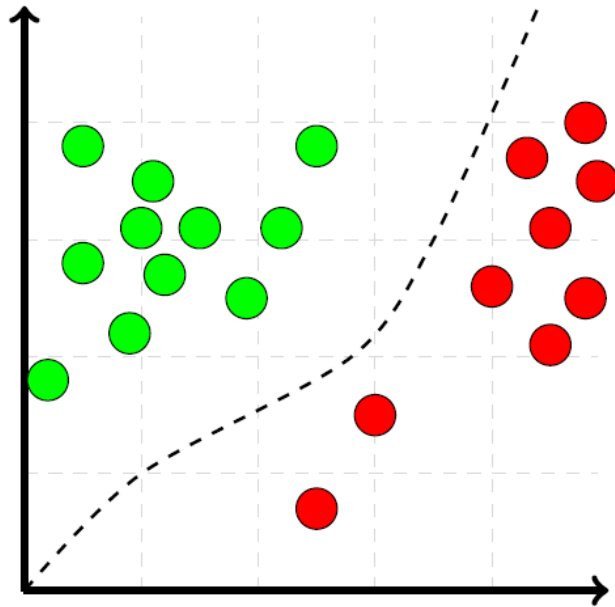
- Virtual drift: Change in $P(x)$
- Real drift: Change in $P(y|x)$

- Concept Evolution

- New concepts appear in stream, $y^t \notin Y$

Concept Drift: Virtual vs Real

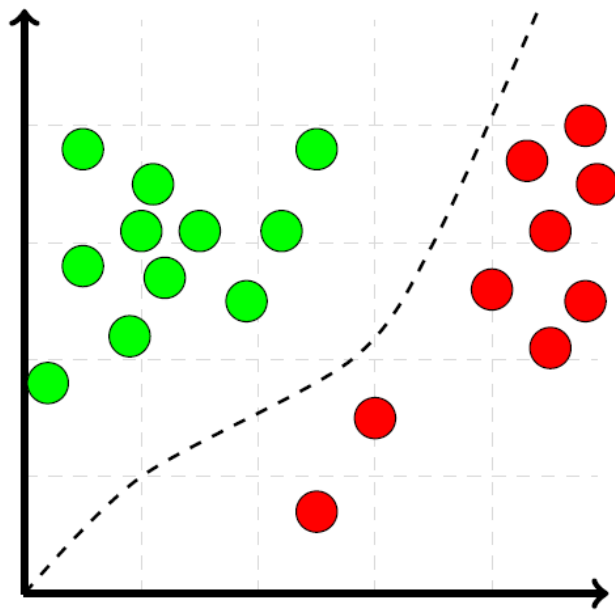
- Concept before change



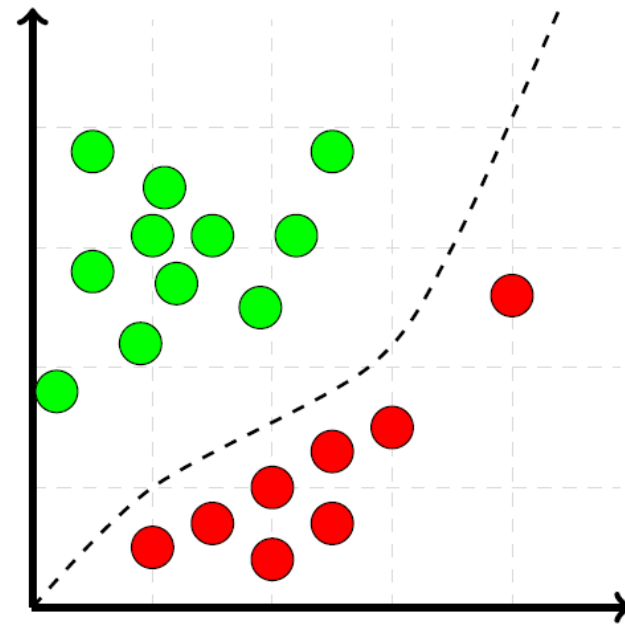
(a) Raw Data

Virtual Concept Drift

- Change in X (i.e., $P(x)$ change) but no change in decision boundary



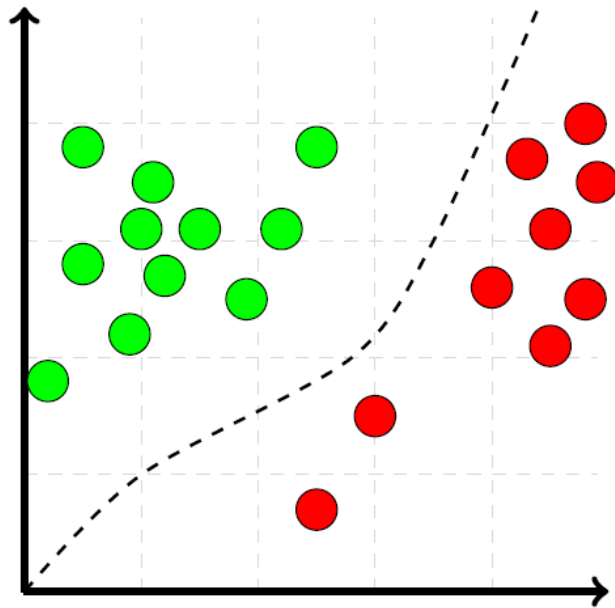
(a) Raw Data



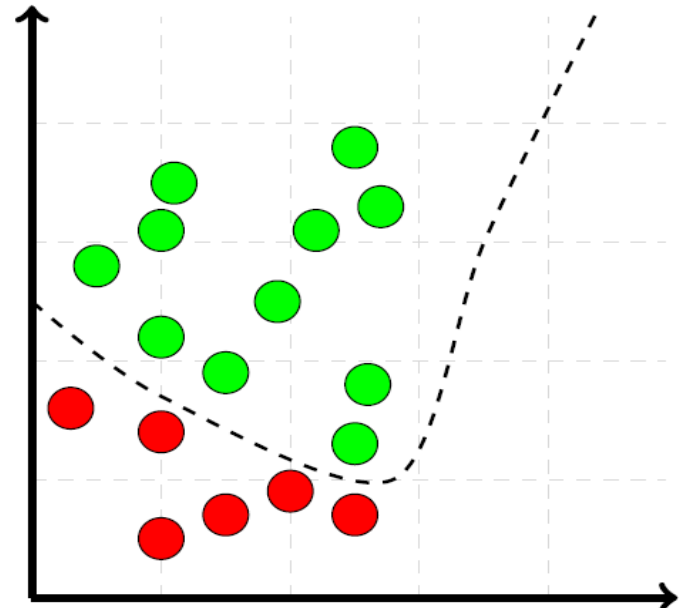
(b) Virtual Drift

Real Concept Drift

- Change in decision boundary, i.e., $P(y|x)$ change



(a) Raw Data

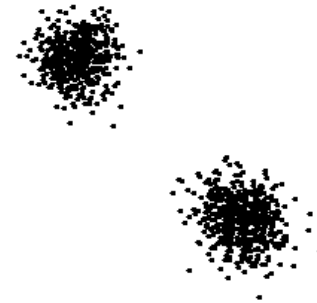


(c) Real Drift

Concept Drift Examples

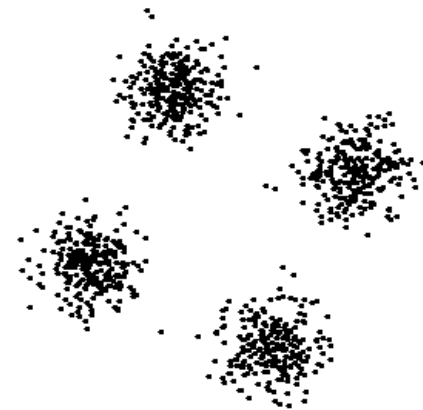
- Virtual drift: Change in $P(x)$

- Change in source distribution, decision boundary unaffected



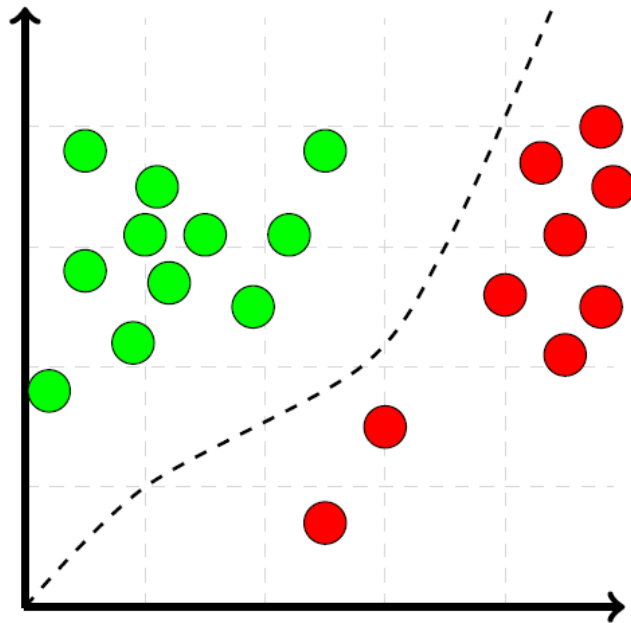
- Real drift: Change in $P(y|x)$

- Decision boundary changes

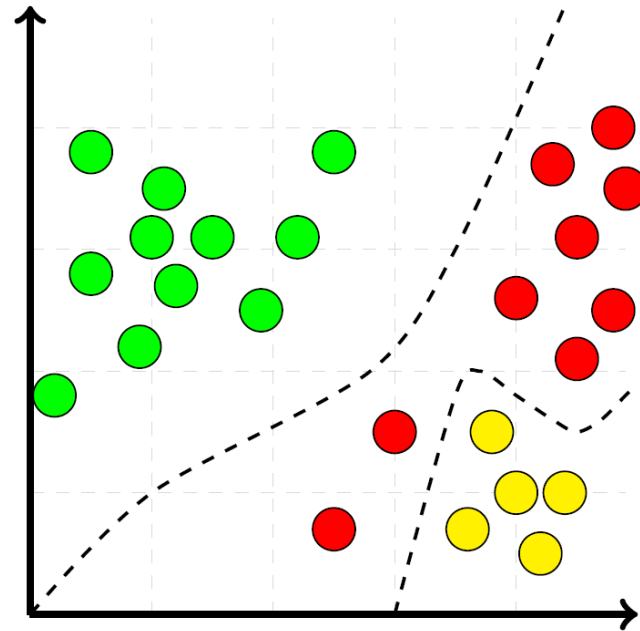


Concept Evolution

- New class appears after time t



(a) Raw Data



(b) Concept Evolution

Detecting Changes

- Supervised methods

- Assuming labels for incoming points are available and inexpensive to collect

- Unsupervised methods

- Labels not immediately available or labels are expensive
- One possible way is to identify clusters in the stream and **track** these clusters over-time to detect underlying change

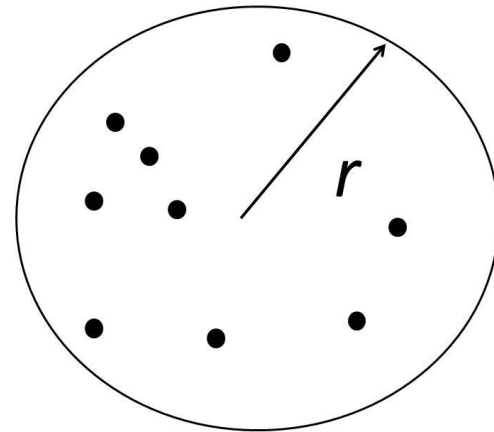
Clustering with ACO

- Clustering problem framed as an optimisation problem
- Usually, cluster centres are optimised and points clustered using k-means
 - Useful in static clustering (Nikham,2010; Shelokar et al., 2004)
- Problematic in stream clustering:
 - How many centres to find? **K can change...**
 - Iterative, population-based searching can be **slow**
- Ant Colony Stream Clustering (**ACSC**) (Fahy et al., 2019)
 - Density based clustering
 - Nest building and nest sorting behaviour of ants

C. Fahy, S. Yang, M. Gongora. Ant colony stream clustering: A fast density clustering algorithm for dynamic data streams. IEEE Transactions on Cybernetics, 49(6): 2215-2228, 2019

Density Based Clustering

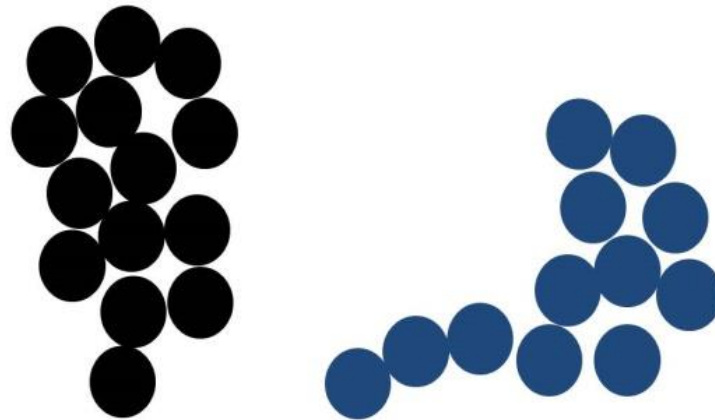
- Clusters identified as areas of high density separated by areas of low density
 - K doesn't need to be specified
- Micro-clusters
 - **Summarise** similar points



Micro-cluster summarises points

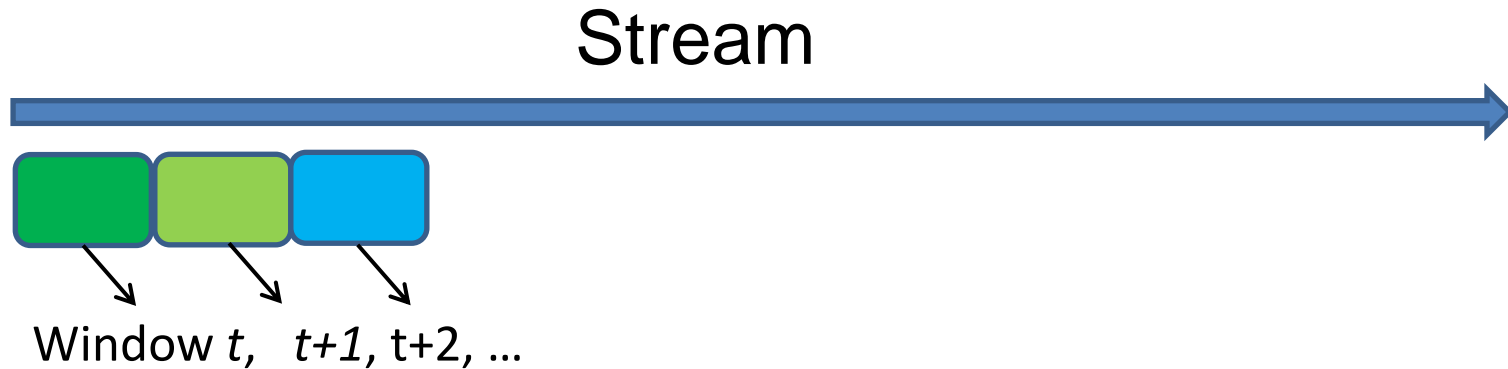
Density Based Clustering

- Two micro-clusters are 'connected' if the distance from their centres is less than ϵ
- Connected micro-clusters form the cluster



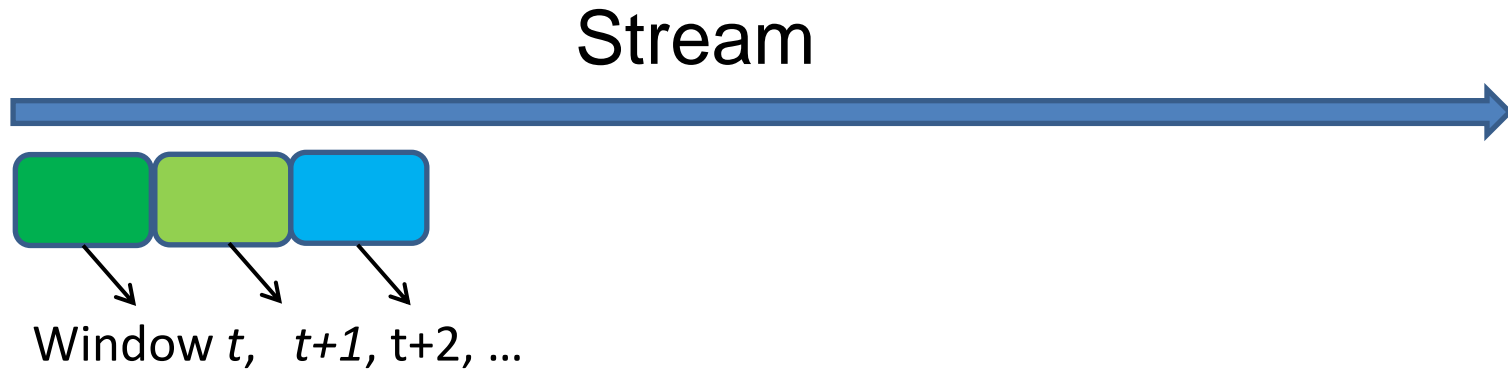
Two clusters composed of micro-clusters

ACSC Overview



- Read stream in **windows**
- **Cluster** each window
- **Summarise** each window

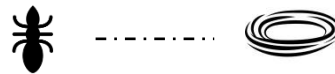
ACSC Overview



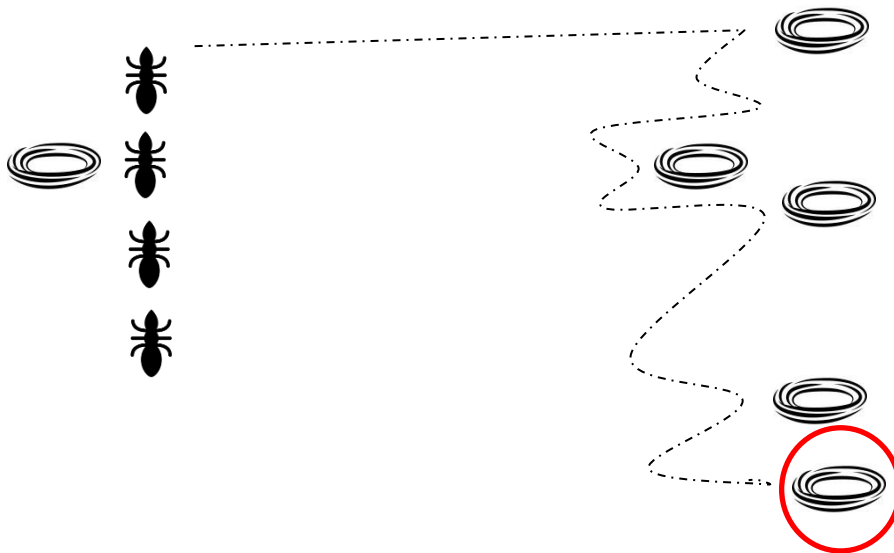
- Two steps to clustering:
 - 1) Initial clusters identified in a single pass of the window – **nest building**
 - 2) Initial clusters are refined – **nest sorting**

Nest Building

- Incoming stream \rightarrow Read Window
- Each point is an 'ant' \rightarrow ants form nests with similar ants
- First ant forms first nest



- Subsequent ants can join existing nest or start new nest



$$Sim(a, k) = \frac{\sum_{j=1}^{nComp} dist(a, k_j)}{nComp}$$

$$Sim(a, k) \leq \varepsilon$$

Join Nest

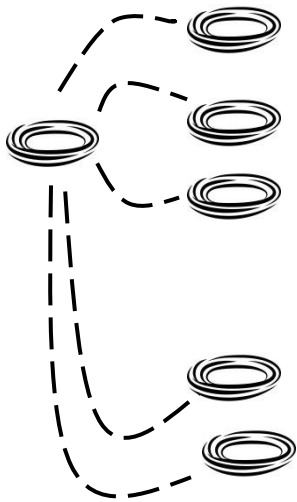
$$Sim(a, k) > \varepsilon$$

New Nest!

Nest Building

- Similarity score with each nest is recorded: **pheromone trails**
- Pheromone trail between nests a and b is the average similarity of each ant in a with nest b :

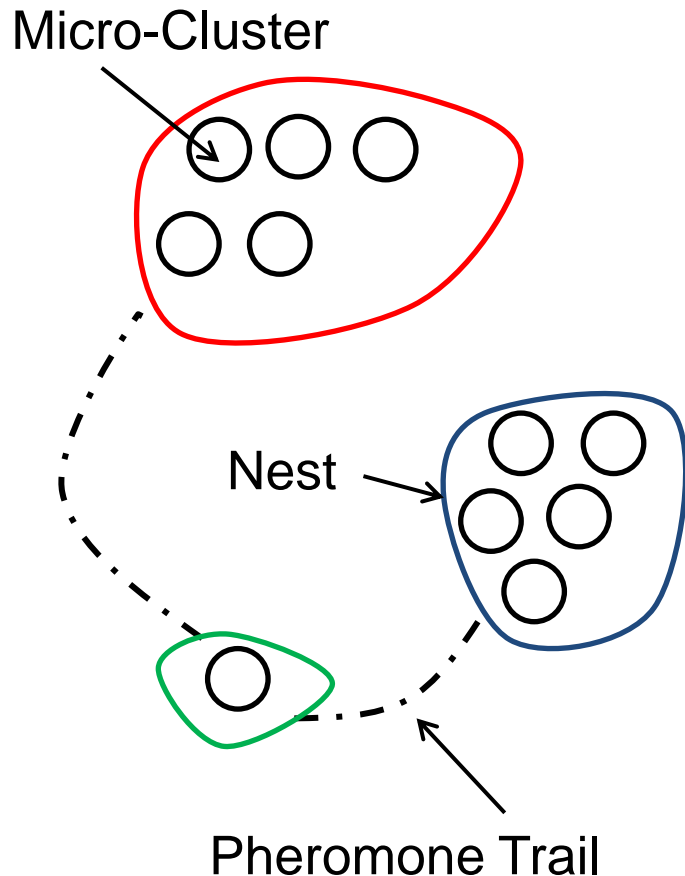
$$ph(a, b) = \frac{1}{n} \sum_{i=1}^n Sim(a_i, b)$$



- At the end of this step, a set of Nests and similarity between each pair of nests

$$\begin{bmatrix} ph(nest_1, nest_1) & \cdots & ph(nest_1, nest_n) \\ \vdots & \ddots & \vdots \\ ph(nest_n, nest_1) & \cdots & ph(nest_n, nest_n) \end{bmatrix}$$

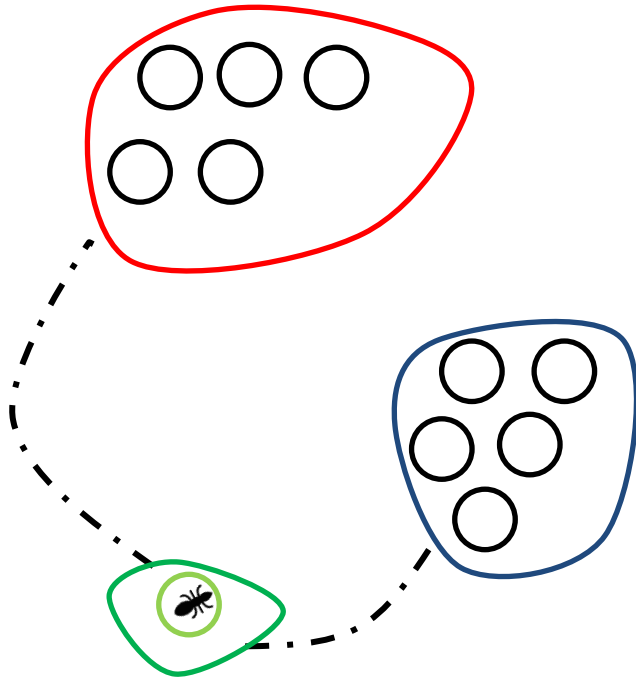
Nest Sorting



- Points in each nest are merged to form **micro-clusters**
- Based on observed sorting behaviour of ants: the **pick-and-drop** model (Lumar and Faieta, 1994)
- Ants pick-up isolated items and drop in locations where similar items are present.
- Biologically: corpses, eggs etc.
- Here, micro-clusters...

E. Lumar, B. Faieta. Diversity and adaptation in populations of clustering ants. Proc. 3rd Int. Conf. on Simulation of Adaptive Behavior: From Animals to Animats, vol. 3, pp. 489–508, 1994

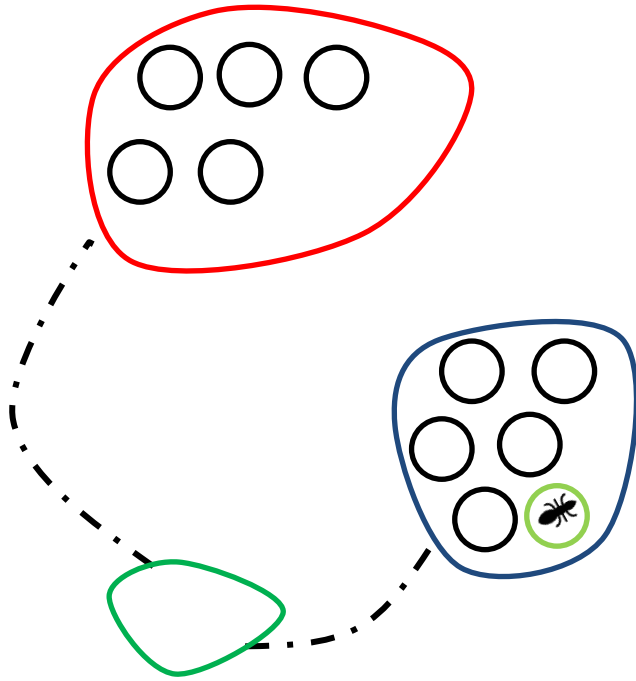
Nest Sorting



- Each nest is assigned a sorting ant
- Ant picks up a micro-cluster

$$P_{pick} = 1 - \frac{numConnectedMCs}{Samples}$$

Nest Sorting



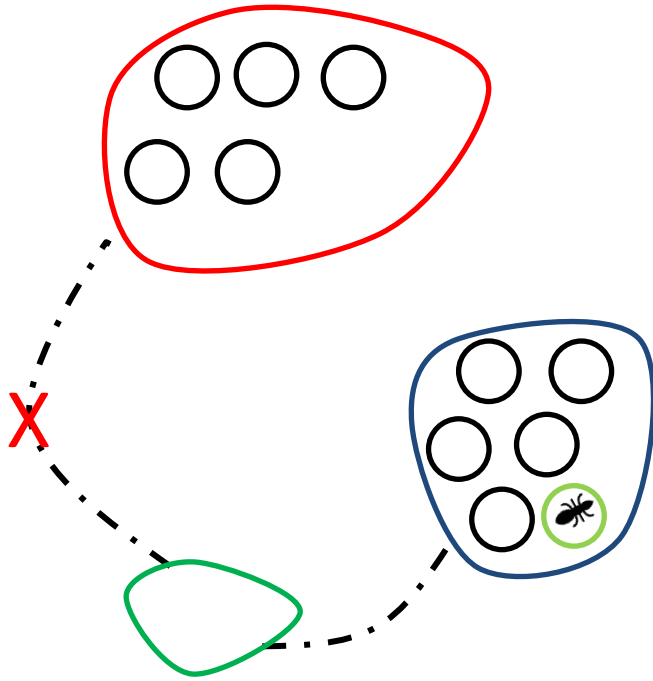
- Each nest is assigned a sorting ant
- Ant picks up a micro-cluster

$$P_{pick} = 1 - \frac{numConnectedMCs}{Samples}$$

- If pick is successful, ant moves to similar nest and attempts to drop in new nest:

$$P_{drop} = \frac{numConnectedMCs}{Samples}$$

Nest Sorting



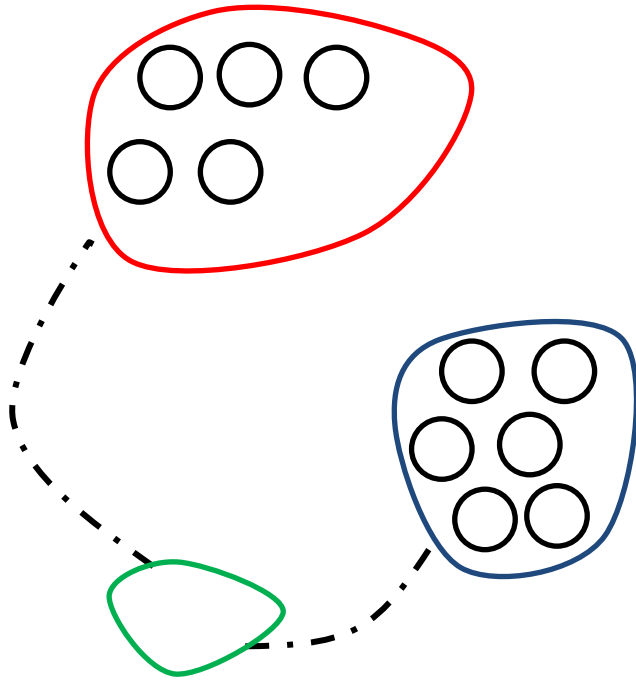
- Each nest is assigned a sorting ant
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$$P_{drop} = \frac{numConnectedMCs}{Samples}$$

Nest Sorting



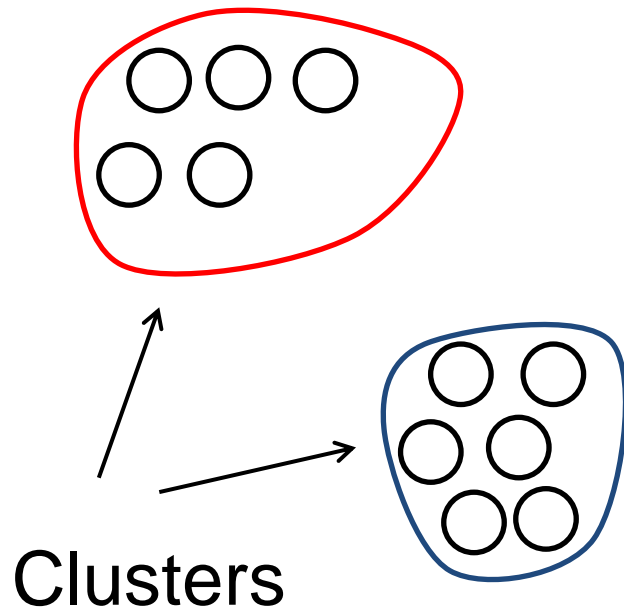
- Each nest is assigned a sorting ant
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$$P_{drop} = \frac{numConnectedMCs}{Samples}$$

Nest Sorting



- Non empty nests are clusters
- Clusters are summarised by their micro-clusters (number of micro-clusters and their centres)
- Summaries stored off-line and next window evaluated
- New clusters or a change in micro-cluster centres signal change in stream...

ACSC Comparative Results – Quality

- Compared with peer stream-clustering algorithms
 - Performance: Cluster Purity, F1 Score, Rand Index

	<i>DenStream</i>			<i>CluStream</i>			<i>ClusTree</i>			<i>ACSC</i>		
	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>
<i>1CDT</i>	0.99	0.82	0.77	1.0	0.88	0.80	1.0	0.89	0.82	0.99(s-)	0.99(s+)	0.99(s+)
<i>2CHT</i>	0.43	0.27	0.53	0.24	0.23	0.55	0.22	0.24	0.58	0.81(s+)	0.42(s+)	0.55(s-)
<i>4CR</i>	1.00	0.67	0.71	1.00	0.89	0.89	1.00	0.89	0.89	0.99(s-)	0.95(s+)	0.97(s+)
<i>4CE1CF</i>	0.99	0.35	0.56	0.99	0.86	0.89	0.99	0.86	0.89	0.96(s-)	0.76(s-)	0.90(s+)
<i>Network</i>	1.00	0.80	0.81	0.35	0.13	0.36	0.36	0.16	0.3	1.0(=)	0.95(s+)	0.95(s+)
<i>CoverType</i>	0.89	0.10	0.51	0	0	0	0	0	0	0.88(s-)	0.59(s+)	0.64(s+)
<i>Average</i>	0.88	0.50	0.64	0.59	0.49	0.58	0.59	0.51	0.58	0.93	0.77	0.83

ACSC Comparative Results – Time

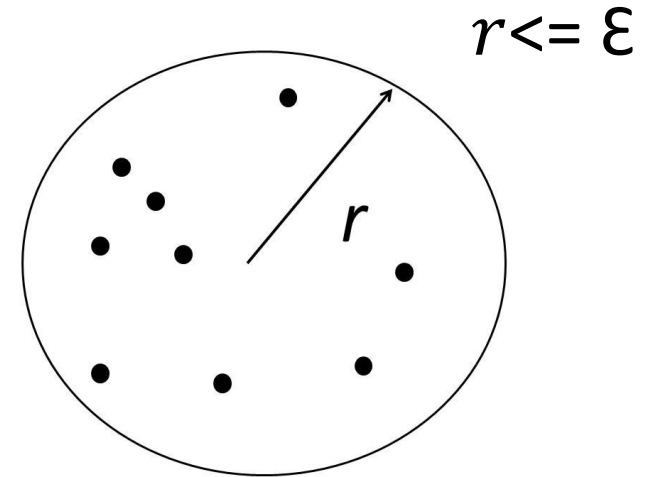
	<i>DenStream</i>		<i>CluStream</i>		<i>ClusTree</i>		<i>ACSC</i>	
	Total,	Window	Total,	Window	Total,	Window	Total,	Window
<i>1CDT</i>	05.74	0.38(0.06)	01.69	0.11(0.02)	01.22	0.07(0.01)	0.71 (0.01)	0.05 (0.02)
<i>2CHT</i>	05.61	0.37(0.05)	01.67	0.11 (0.02)	01.38	0.09 (0.02)	0.62 (0.06)	0.05 (0.02)
<i>4CR</i>	50.62	0.29(0.04)	11.78	0.09(0.01)	12.11	0.09(0.01)	09.28 (0.1)	0.06 (0.01)
<i>4CE1CF</i>	55.06	0.38(0.03)	14.64	0.08(0.01)	12.96	0.08 (0.41)	16.85(0.3)	0.09(0.01)
<i>Network</i>	94.41	0.19(0.77)	106.21	0.22(0.18)	22.11	0.06(0.3)	20.63 (0.3)	0.04 (0.02)
<i>CoverType</i>	278.5	0.56(0.09)	26.62	0.04(0.02)*	22.07	0.03(0.02)*	49.53 (1.07)	0.08 (0.02)

* Did not return a clustering solution

- ACSC: **Better performance and faster**

ACSC Drawbacks

- ϵ determines maximum radius of micro-cluster
- Manually tuned, very sensitive parameter
- ϵ is **global** so restricts the algorithm to a **single level of density**



Micro-cluster with radius r

- Clusters not 'online'
- Windowing model used – behaviour of dynamic clusters cannot be tracked over time

Multi Density Stream Clustering (MDSC)

- MDSC extends ACSC concepts

	ϵ Parameter	Clustering Process	Density
ACSC	Manually Tuned	Two-Phase: Online and Offline	Single density
MDSC	Adaptive	Single Phase: Online	Multi-density

C. Fahy, S. Yang. Finding and Tracking Multi-Density Clusters in Dynamic Data Streams. IEEE Transactions on Big Data, in press, 2019 (DOI: [10.1109/TBDATA.2019.2922969](https://doi.org/10.1109/TBDATA.2019.2922969)).

MDSC Comparative Results

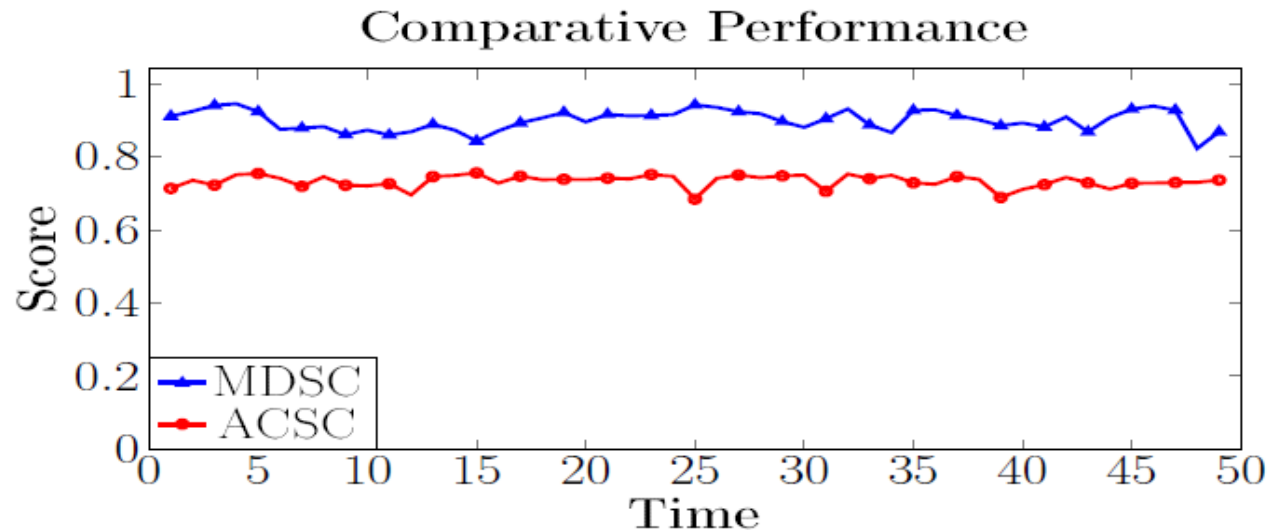
- Compared with ACSC and three other peer clustering algorithms on three metrics
 - Cluster Purity, F1 Score, Rand Index

	<i>DenStream</i>			<i>MuDi</i>			<i>CEDAS</i>			<i>ACSC</i>			<i>MDSC</i>		
	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>	<i>P</i>	<i>F</i>	<i>R</i>
Network	1.00	0.61	0.80	0.97	0.87	0.81	0.99	0.95	0.96	1.00	0.95	0.94	0.99(s-)	0.93(s-)	0.94(s-)
Forest	0.79	0.10	0.51	0.73	0.47	0.52	0.86	0.48	0.59	0.88	0.59	0.64	0.89(s+)	0.61(s+)	0.66(s+)
KeyStroke	0.86	0.16	0.54	0.61	0.46	0.70	0.87	0.61	0.67	0.88	0.56	0.68	0.88(=)	0.65(s+)	0.77(s+)
COIL	0.00	0.00	0.00	0.84	0.67	0.64	0.50	0.17	0.23	0.86	0.76	0.74	0.92(s+)	0.81(s+)	0.81(s+)
2CSurr	0.88	0.22	0.51	0.90	0.76	0.67	0.97	0.61	0.61	0.97	0.62	0.60	0.97(=)	0.89(s+)	0.80(s+)
4CR	1.00	0.67	0.71	0.94	0.94	0.91	0.98	0.95	0.96	1.00	0.95	0.97	1.00(=)	0.98(s+)	0.98(s+)
20D	0.84	0.22	0.23	0.92	0.87	0.94	0.98	0.79	0.93	0.96	0.77	0.93	0.99(s+)	0.94(s+)	0.97(s+)
Average	0.76	0.2	0.47	0.84	0.72	0.74	0.87	0.65	0.7	0.93	0.74	0.78	0.94	0.83	0.84

- ACSC is faster but is restricted to a single level of density and requires careful manual tuning. MDSC is better for multi-density data

MDSC Comparison with ACSC

- Example Synthetic Stream: 2CR
 - Two classes in two dimensions
 - One class non-stationary
 - Two levels of density (multi-density clusters)

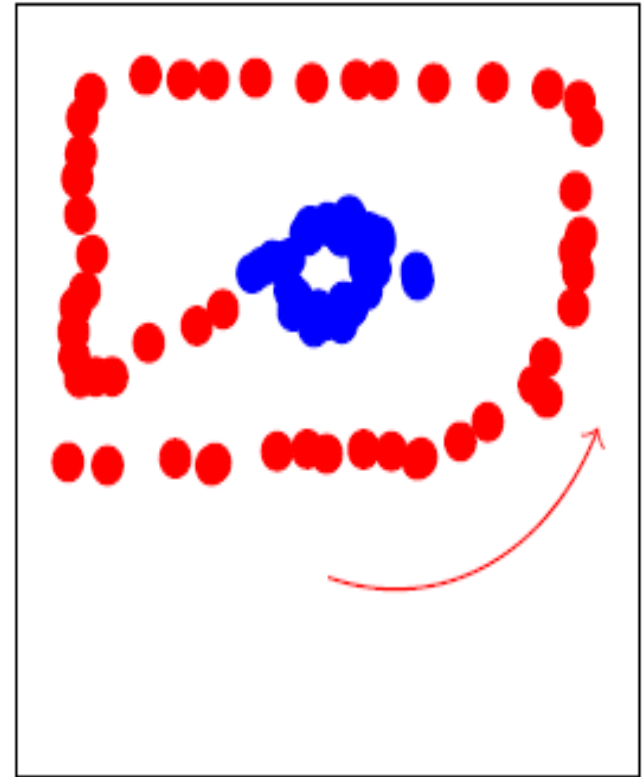


* Score is average of Purity, Rand Index and F1

- ACSC performance degrades in case of multi-density

MDSC Comparison with ACSC

- Cluster behaviour can be tracked and monitored with MDSC
- Blue cluster is stationary and red cluster drifts in the direction of arrow
- Centers of clusters are recorded every time-step and the drift is captured and tracked



Classification in Dynamic Streams

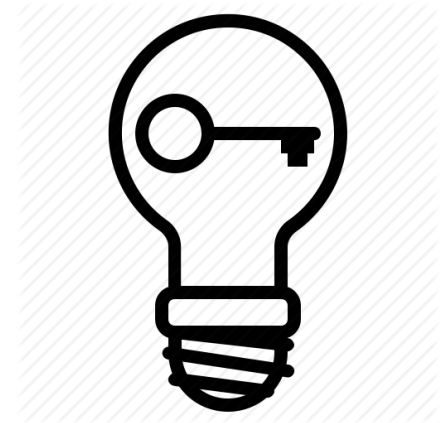
- Scarcity of labels
 - Most incoming points will not have labels
 - How to Train? Test?
- Clustering and classification ensemble

COCEL

- **C**lustering and **O**ne **C**lass **E**nsemble Learning (COCEL)

- **Key Idea:**

- Stream **C**lustering and an ensemble of **O**ne **C**lass **C**lassifiers with **A**ctive Learning



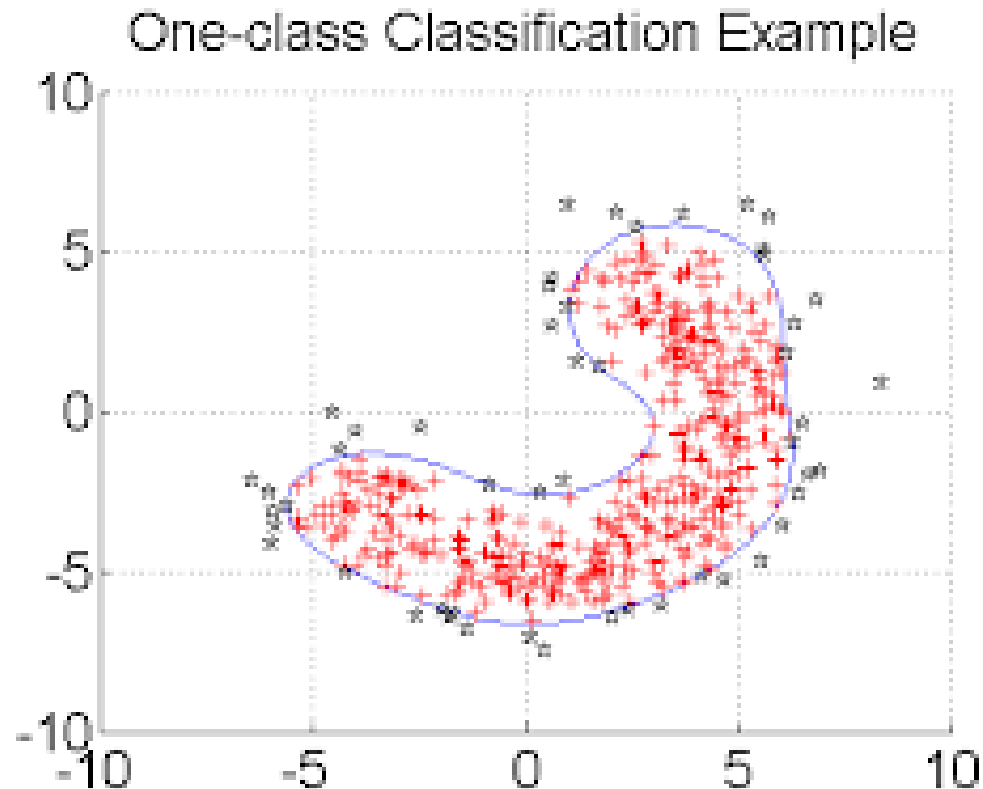
C. Fahy, S. Yang, M. Gongora. Classification in dynamic data streams with a scarcity of labels. IEEE Transactions on Knowledge and Data Engineering, submitted in March 2020.

One Class Classification

- Trained to recognise ONE particular class
- Examples:
 - Support vector domain description
 - Neural network auto-encoder
 - Principle Component Analysis (PCA)
 - Micro-classifiers
- Usually trained with only positive examples

One Class Classification

- Find a boundary around positive class



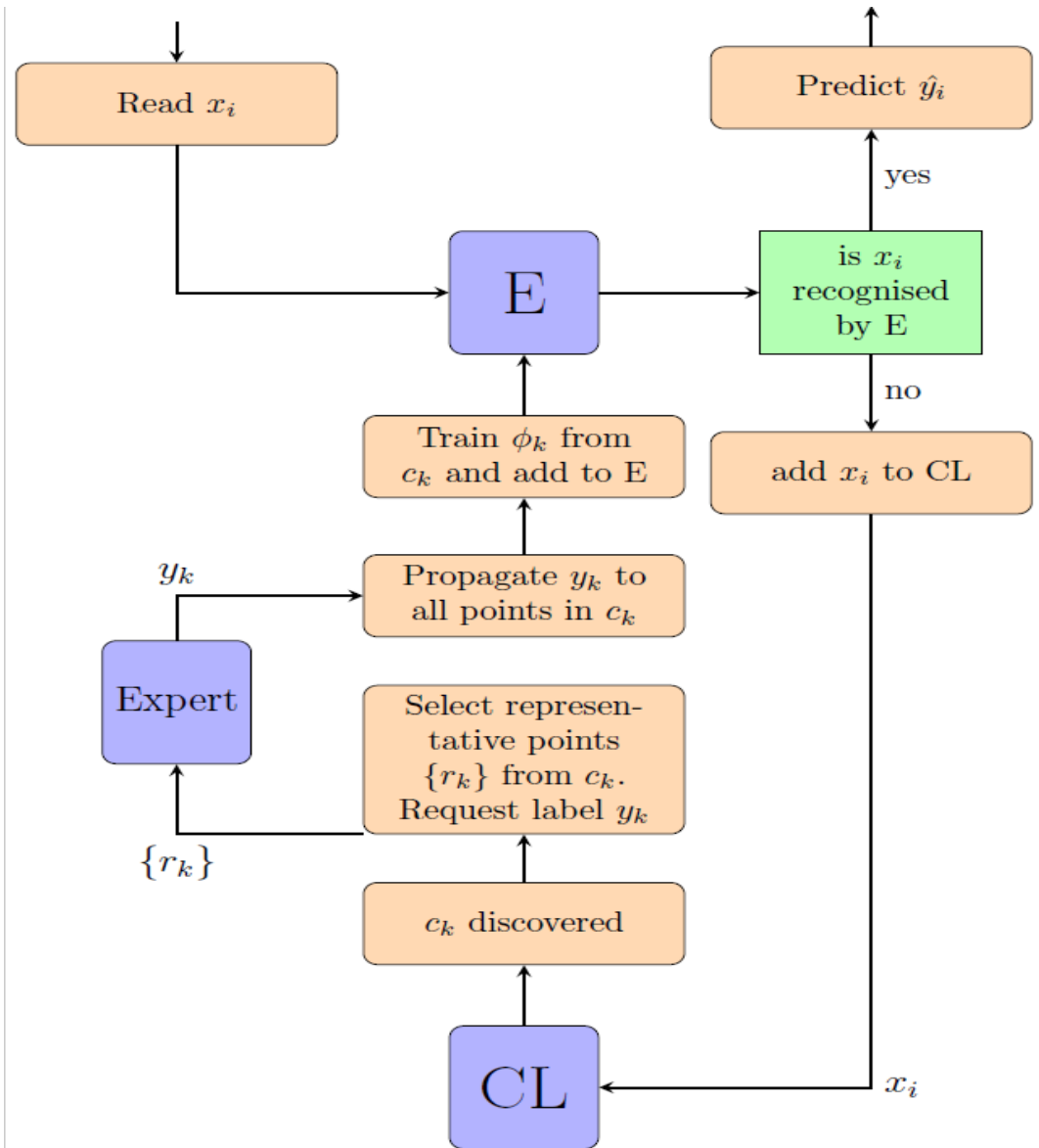
Support Vector Domain Description OCC

Active Learning

- Model **requests** a label for a specific sample
- Only give model samples that are useful
- Hugely reduces labelling costs

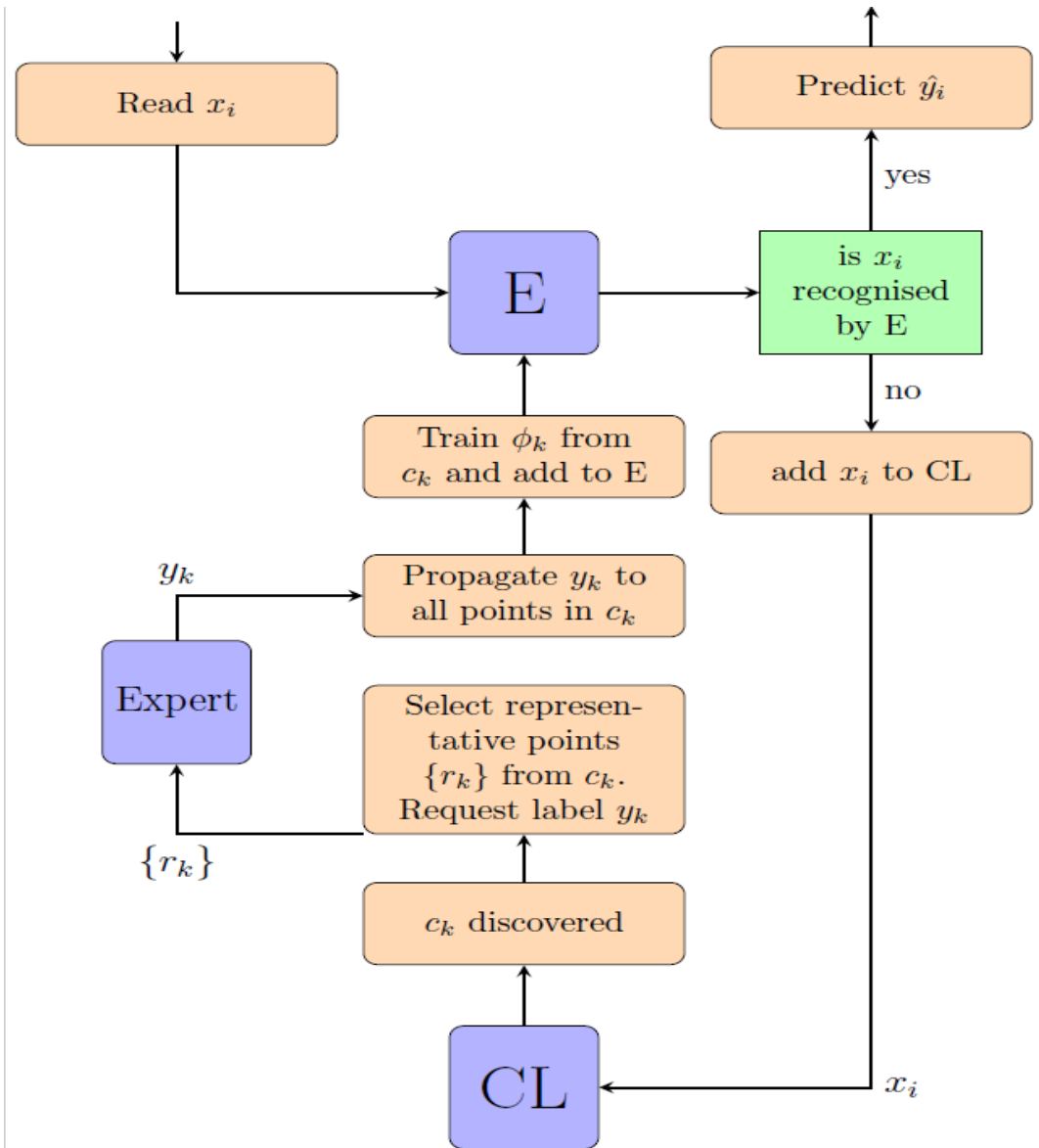
COCEL Framework

- Incoming point passed to Ensemble (E) of One Class Classifiers (OCCs)
- If point is recognised, prediction is made
- If point is not recognised, it is passed to stream clustering alg (CL)



COCEL Framework

- If a new cluster is discovered, representative samples passed to user for labelling
- New OCC trained on latest cluster and added to E
- Old OCCs which no longer make predictions are deleted from E



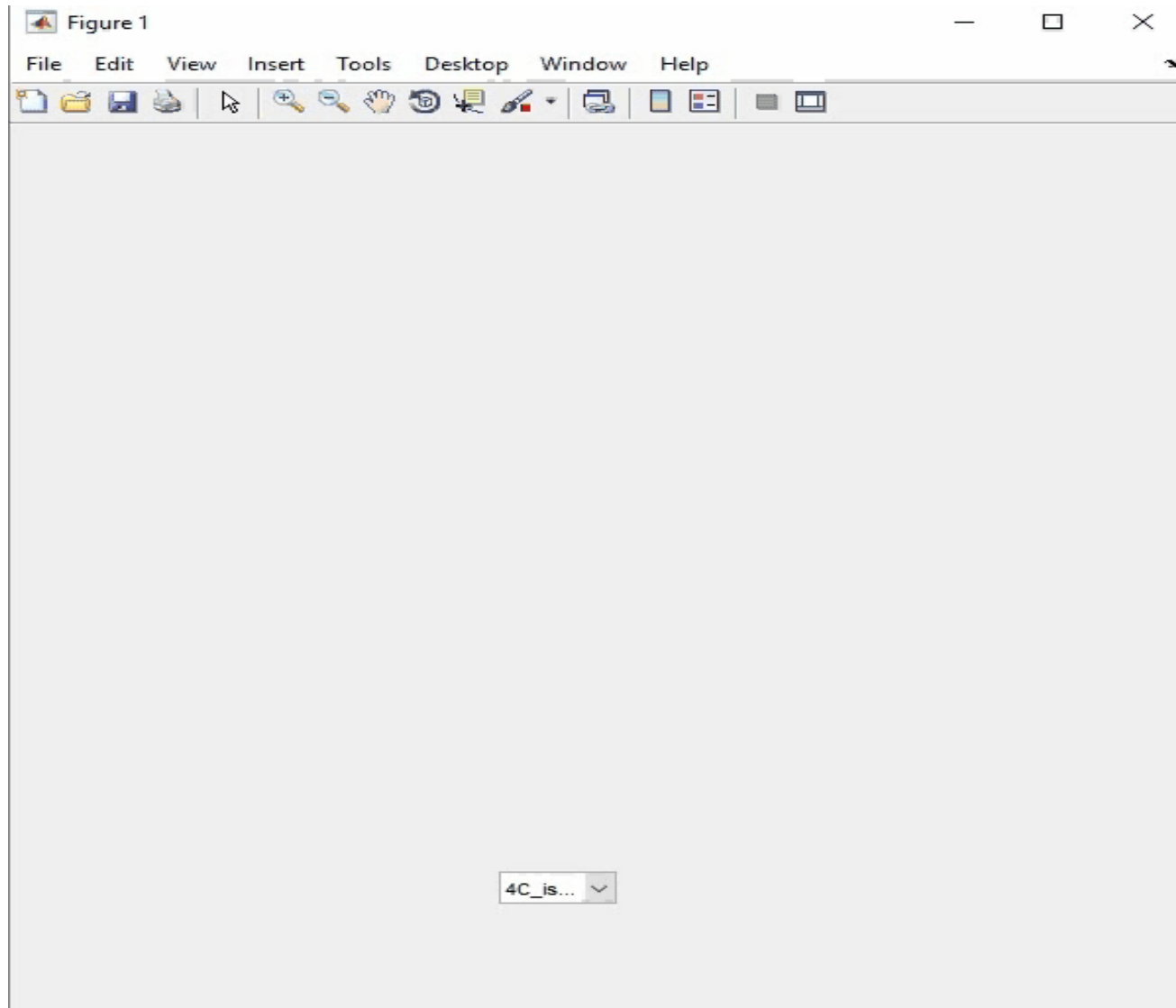
COCEL Experimental Study

- COCEL implementation:
 - Micro-classifiers as OCC (like micro-clusters but with an associated label)
 - MDSC as stream clustering algorithm
- COCEL compared with static ensemble
 - Static ensemble is trained but never updated as stream progresses

Demo: Synthetic Data

- Synthetic data stream, 4 classes in 2D
- 100K samples
- Simple but not trivial!
- Virtual Drift leading to Real Drift

Demo: Synthetic Data

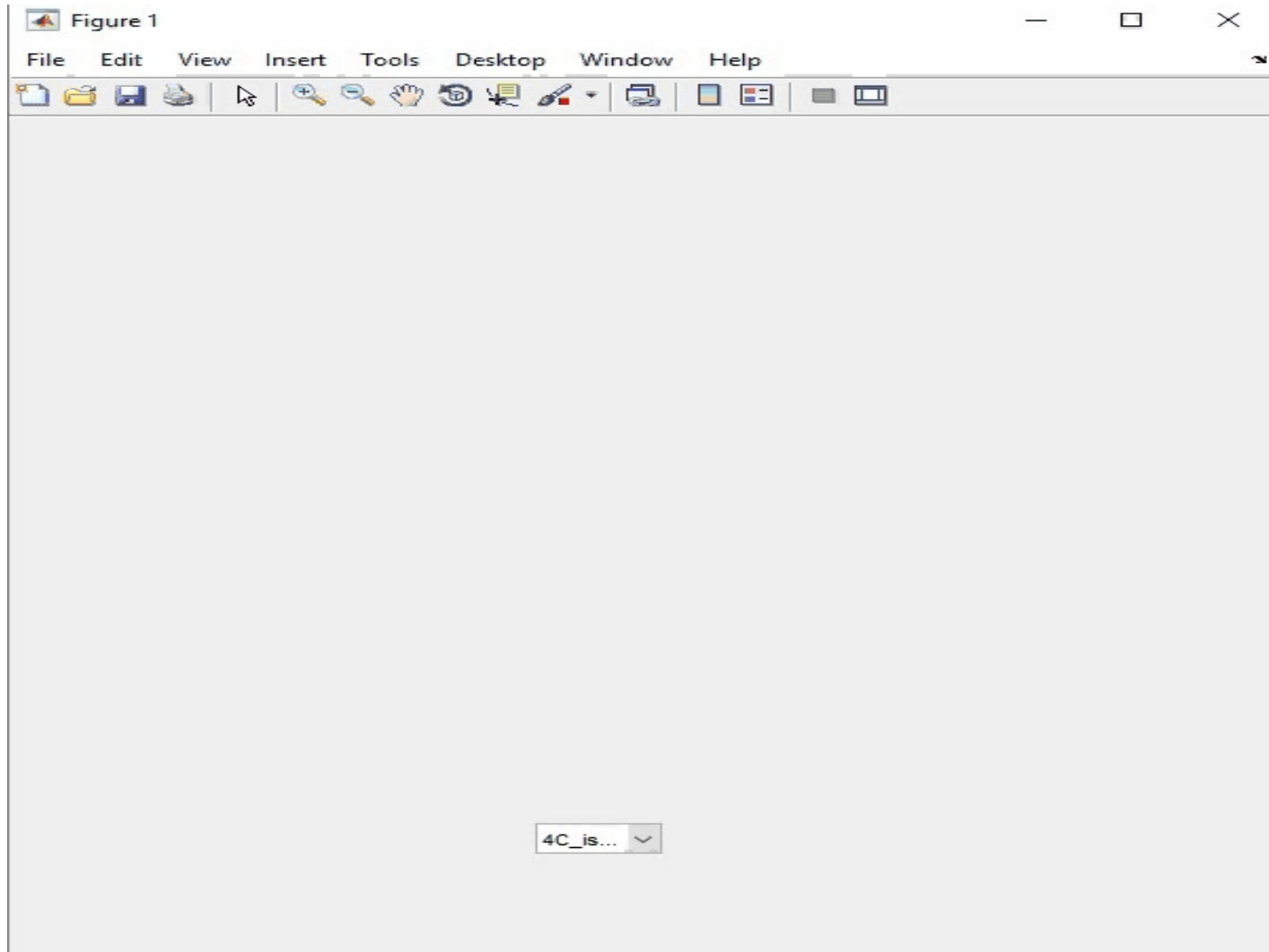


- ~96% accuracy; 560/100,000 labels

Demo: Network Intrusion

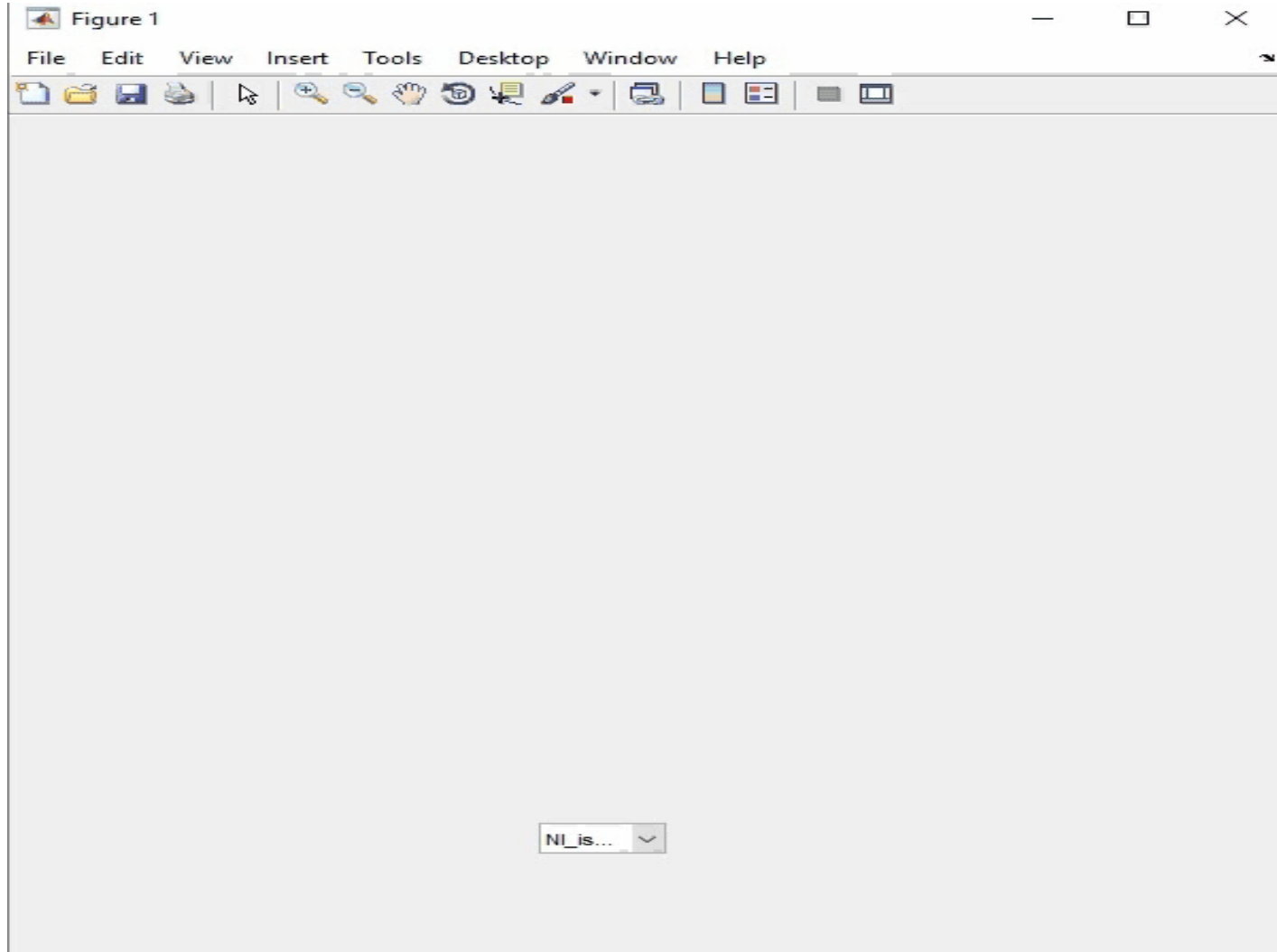
- Network Intrusion Data, 42 dimensions
- 1 “normal” class, 4 malicious classes
- Real Drift, Concept Evolution
- First 1,000 samples used as training set

Demo: Network Intrusion



- ~96% accuracy; 1102/200k labels (0.005%)

Demo: Network Intrusion No Training



- ~85% accuracy; 156/200k labels

Summary

- Data stream mining: interesting trend
- Stream clustering: Using ant colony behaviour
 - ACSC and MDSC
- Clustering and classification ensemble learning
 - COCEL