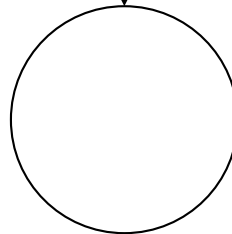
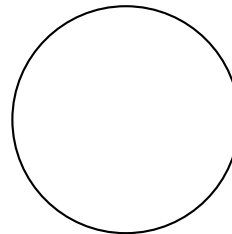


ORIENTATION (1:3, 1) = 0, 0, 1



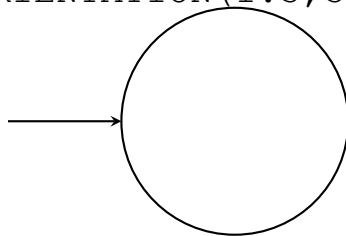
+



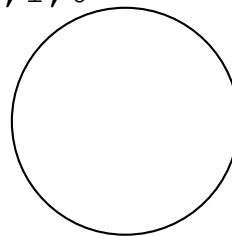
+

ORIENTATION (1:3, 2) = 0, 0, -1

ORIENTATION (1:3, 3) = 0, 1, 0

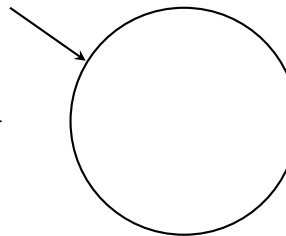


+

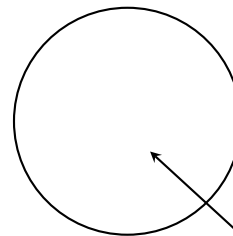


+

ORIENTATION (1:3, 5) = 1, 0, 0



+



ORIENTATION (1:3, 4) = 0, -1, 0

ORIENTATION (1:3, 6) = -1, 0, 0