# Problem Set 2

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605.411 Foundations of Computer Architecture

13 September, 2016

## 1)

Hex	7	1	5	4	0	0	0	0
Bin	0111	0001	0101	0100	0000	0000	0000	0000

In IEEE 754 single precision, this binary value represents 1.05E30.

### 2)

Using the unsigned representation of 12 = 00001100:

#### **a**)

The excess-128 representation gives the signed value as 128 higher than the negative value. Thus -12 = 128-12 = 116 = 01110100 or 0x74.

### **b**)

1's complement representation of -12 can be found simply by taking the complement of every bit: 11110011 or 0xf3.

#### **c**)

The sign and magnitude representation simply uses the first bit as the sign, and the remaining 7 bits as the magnitude: 10001100 or 0x8c.

#### d)

Two's complement is found by taking the complement of every bit and then adding 1. The complement being 11110011, with 1 added: -12 = 11110100 or 0xf4.

# 3)

Sign	Expoent	Fraction
0	10000100	111110100000000000000000000000000000000

# 4)

Sign	Exponent	Fraction
0	10000100000	111110100000000000000000000000000000000

# 5)

Iteration	Step	Multiplier	Multiplicand	Product
0	Init	01100010	0000000000010010	000000000000000000000000000000000000000
0	1: 0: nothing	01100010	0000000000010010	000000000000000000000000000000000000000
0	2: shift m-and left	01100010	0000000000100100	00000000000000000
0	3: shift m-er right	00110001	0000000000100100	00000000000000000
1	1: 1: add	00110001	0000000000100100	0000000000100100
1	2: shift m-and left	00110001	000000001001000	0000000000100100
1	3: shift m-er right	00011000	0000000001001000	0000000000100100
2	1: 0: nothing	00011000	0000000001001000	0000000000100100
2	2: shift m-and left	00011000	0000000010010000	0000000000100100
2	3: shift m-er right	00001100	000000010010000	0000000000100100
3	1: 0: nothing	00001100	0000000010010000	0000000000100100
3	2: shift m-and left	00001100	0000000100100000	0000000000100100
3	3: shift m-er right	00000110	0000000100100000	0000000000100100
4	1: 0: nothing	00000110	0000000100100000	0000000000100100
4	2: shift m-and left	00000110	0000001001000000	0000000000100100
4	3: shift m-er right	00000011	000001001000000	0000000000100100
5	1: 1: add	00000011	0000001001000000	0000001001100100
5	2: shift m-and left	00000011	0000010010000000	0000001001100100
5	3: shift m-er right	00000001	0000010010000000	0000001001100100
6	1: 1: add	00000001	0000010010000000	0000011011100100
6	2: shift m-and left	00000001	0000100100000000	0000011011100100
6	3: shift m-er right	00000000	0000100100000000	0000011011100100
7	1: 0: nothing	00000000	0000100100000000	0000011011100100
7	2: shift m-and left	00000000	00010010000000000	0000011011100100
7	3: shift m-er right	00000000	00010010000000000	0000011011100100
8	1: 0: nothing	00000000	00010010000000000	0000011011100100
8	2: shift m-and left	00000000	00100100000000000	0000011011100100
8	3: shift m-er right	00000000	00100100000000000	0000011011100100

The value left in the Product register evaluates to 1764, which is equal to the product of 0x62 (98) and 0x12 (18).

## 6)

op code	source register	second source	dest. register	shift amount	function
000000	01000	01001	10001	00000	100000
0	8	9	17	0	32
R-type	\$t0	\$t1	\$s1	0	add

In HEX, this translates to:

Bin	0000	0001	0000	1001	1000	1000	0010	0000
Hex	0	1	0	9	8	8	2	0

## 7)

He	X	1	2	0	F	0	0	0	8
Bir	l	0001	0010	0000	1111	0000	0000	0000	1000

The first 6 bits signify an opcode of 4, which makes this an I-type.

opcode	rs	rt	immediate
000100	10000	01111	0000000000001000
beq	\$s0	\$t7	8

This translates into a MIPS command of "beq \$t7, \$s0, 8".