# Problem Set 5

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### 2.20)

Couldn't figure this one out, will submit when i figure it out.

#### 2.25.1)

Since this instruction performs a branching operation and requires more than 1 argument, the most appropriate type would be I-type.

#### 2.25.2)

```
slt, $t3, $zero, $t2
bne, $t3, $zero, sub
sub: addi, $t3, $t3, -1
j LOOP
```

## 2.26.1)

This MIPS loop subtracts 1 from \$t1 and adds 2 to \$s2 every iteration that \$t1 is not equal to 0. With \$t1 initially set to 10, the loop will go through 10 iterations before finishing. This means \$s2 will have a value of 20 after the last iteration.

### 2.26.2)

A literal translation line-by-line looks like the following for each iteration:

```
if (0 < i) {
    TEMP = 1;
}
else {
    TEMP = 0'</pre>
```

```
}
if (TEMP == 0){
    break;
}
i--;
B = B+2;
```

While a more concise version of the whole loop could be done with a while loop:

```
while (i > 0){
    i--;
    B = B+2;
}
```

#### 2.26.3)

Each loop executers 5 instructions, except for the last which only executes 2 (passing by the add, subtract, and jump). If \$t1 is initialized to N, then the total number of instructions executed is 5 \* (N-1) + 2.

### Pseudocode: abs \$s4, \$s1)

The absolute value pseudocode takes 3 MIPS instructions to complete: SLT to check if less than 0, BEQ skip over the SUB step if already positive, and a SUB step to correct the negative.

```
slt, $t1, $s1, $0
beq, $t1, $zero, skip
sub, $s4, $0, $s1
skip:
```

## Pseudocode: rol \$t7, \$t3, 8)

The roll left pseudo code takes 3 MIPS instructions: a SLL to rotate the non-discarded bits to their final place, a SRL to move the bits discarded by the previous shift to their final location, and an OR to combine the two temporary outputs into the final register.

```
sll $t1, $t3, 8
srl $t2, $t3, 24
or $t7, $t2, $t1
```

## Pseuodocode: ld t5, 0(t8)

This seems slightly too simple, but it seems that a 64-bit word can be read in two MIPS instructions into two separate registors.

lw, \$t5, 0(\$t8)
lw, \$t6, 32(\$t8)