

Analysing and Processing Data Packets

1. Tasks to be performed :

- Pairing EEG sensor with laptop using JY-MCU bluetooth module.
- Observing and analysing Data packets and processing it.
- Connection of Bluetooth on the Firebird V.
- Pairing Neurosky EEG sensor with Firebird V.

2. Pairing EEG sensor with laptop using JY-MCU bluetooth module:

In the last tutorial we have seen how to give configure bluetooth module using AT commands. In the similar manner we have to observe data packets which are send by Neurosky Mindwave Headset.

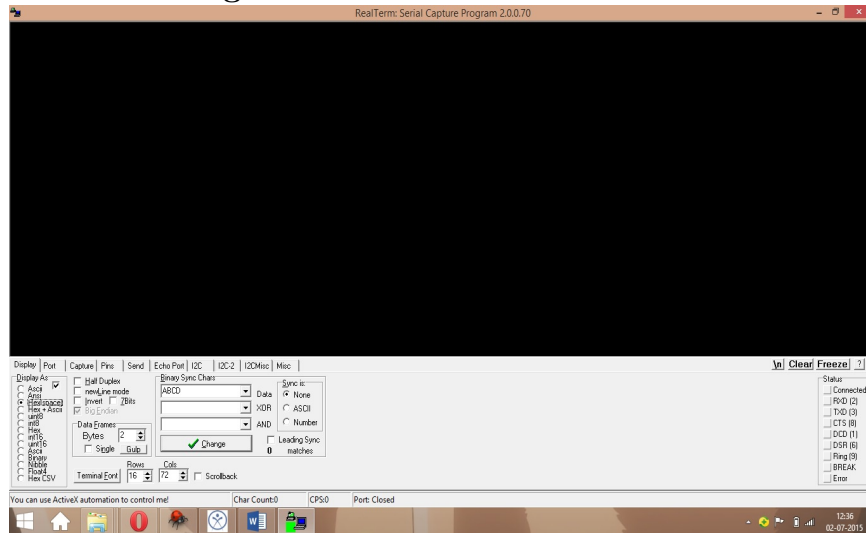
(a) Connections:

- Connect the bluetooth module to USB to serial converter as performed while giving AT commands.
- As the bluetooth module is configured and bound with Mindwave headset. Pair the module with sensor.
- How to Pair Mindwave mobile headset?
Press up the button on the side of headset to turn it on. Blinking of blue light once indicates that it is turned on. Now again press up the button and keep pressing until it starts blinking twice. Now it has gone in finding devices. As the passcode set of bluetooth module and headset is same ie. 0000. It will pair with each other. On the headset continuos blue light indicates it has paired with the bluetoth module. Red light blinking on headset indicates it has went in reset mode.
- Once you have paired with the device now you can observe data values coming from sensor.

3. Observing and analysing Data packets and processing it:

To observe the data values on the screen of you laptop, make use of terminal named 'Realterm'

Fig 1: Realterm terminal screenshot



(a) Settings:

- Open Realterm.
- Go to display section and select Display as 'Hexlspace'.
- Go to Port section and set baud rate as 9600, stop bit 1, start bit 0. Now once you have paired the device properly go to Port section and click open.
- You will see continuous data stream coming on the terminal.

(b) Analysing data packets:

- As we know data packet structure covered in Tutorial on Neurosky Mind-wave mobile Headset. The data packet has two SYNC bytes AA. Then has another byte which is Payload Length and further consists of Payload data bytes and number of payload data bytes depend upon payload length.
- The last byte of the packet is checksum byte. We have to verify checksum byte and confirm about the obtained data packets whether they are accurate or not.

Fig 2. Data values obtained:

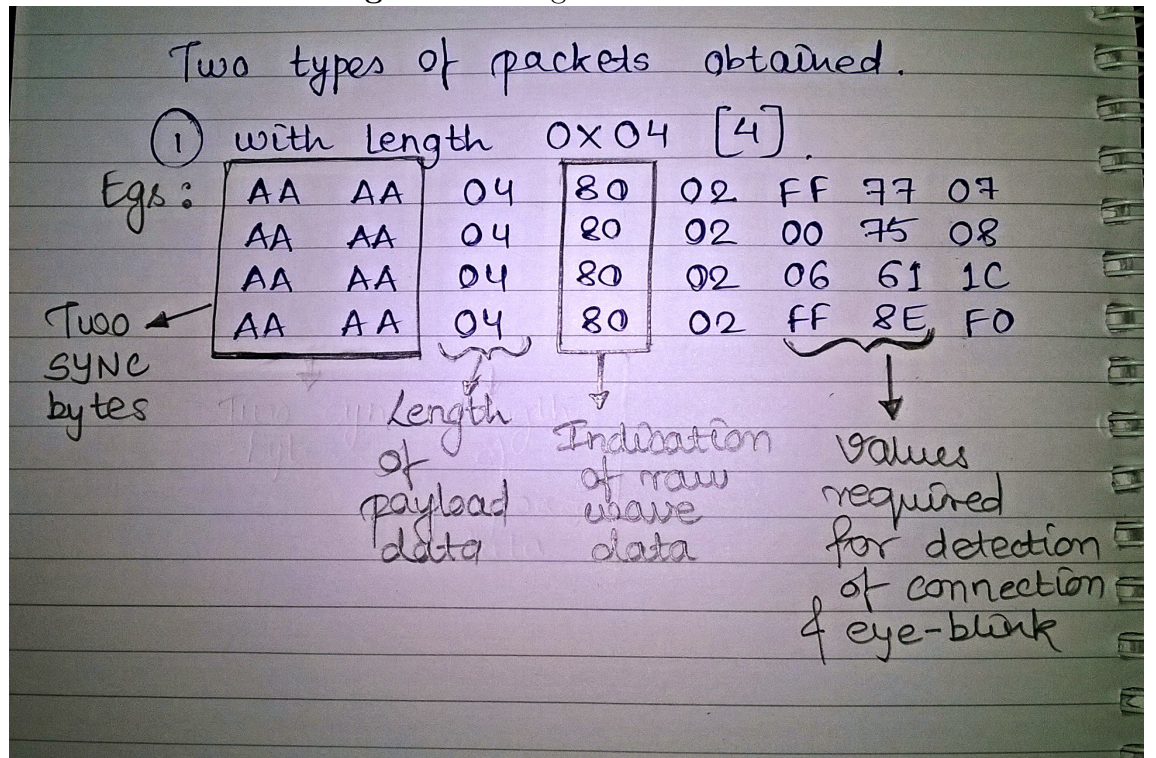
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AA 04 80 02 FF 77 07 AA AA 04 80 02 00 72 0B AA AA 04 80 02 FF EC 92 AA
AA 04 80 02 FF 8E F0 AA AA 04 80 02 00 C5 B8 AA AA 04 80 02 00 E8 95 AA
AA 04 80 02 FF 75 09 AA AA 04 80 02 FF F2 8C AA AA 04 80 02 01 38 44 AA
AA 04 80 02 00 53 2A AA AA 04 80 02 FF 28 56 AA AA 04 80 02 00 10 6D AA
AA 04 80 02 00 2A 53 AA AA 04 80 02 FF 7C 02 AA AA 04 80 02 00 83 FA AA
AA 04 80 02 01 5A 22 AA AA 04 80 02 00 06 77 AA AA 04 80 02 FF BC C2 AA
AA 04 80 02 01 20 5C AA AA 04 80 02 00 C9 B4 AA AA 04 80 02 FF 4D 31 AA
AA 04 80 02 FF AC D2 AA AA 04 80 02 00 29 54 AA AA 04 80 02 FF 25 59 AA
AA 04 80 02 FF A6 D8 AA AA 04 80 02 01 18 64 AA AA 04 80 02 00 5D 20 AA
AA 04 80 02 FF 5D 21 AA AA 04 80 02 00 A0 DD AA AA 04 80 02 01 23 59 AA
AA 04 80 02 FF D5 A9 AA AA 04 80 02 FF 9C E2 AA AA 04 80 02 00 7A 03 AA
AA 04 80 02 FF C9 B5 AA AA 04 80 02 FF B6 C8 AA AA 04 80 02 01 01 7B AA
AA 04 80 02 00 C0 BD AA AA 04 80 02 FF 52 2C AA AA 04 80 02 00 24 59 AA
AA 04 80 02 01 40 3C AA AA 04 80 02 00 10 6D AA AA 04 80 02 FF 15 69 AA
AA 04 80 02 00 39 44 AA AA 04 80 02 00 36 47 AA AA 04 80 02 FF 85 F9 AA
AA 04 80 02 00 79 04 AA AA 04 80

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(c) Processing Data Packets:

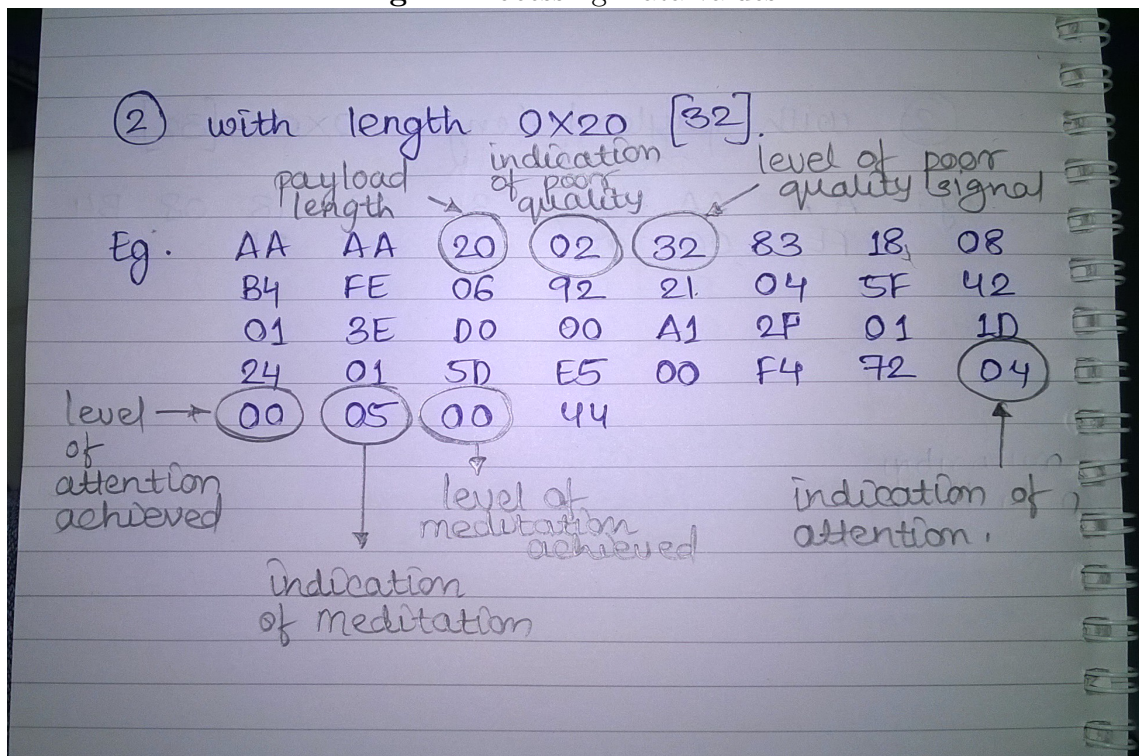
Fig 3: Processing Data values



- As you can see the above image of the processed data. We obtain only two types of data packets. Payload length of 0x04 and 0x20.
- The 0x04 payload length data packet consists of raw values which indicates mainly the connection of headset on head, pairing values, and eye-blink data values which are send when scalp touched to cathode and anode are moved.
- The 0x20 payload length data packet consists of poor quality indication, attention level indication and meditation level indication.
- 0x02 indicates poor quality detection. The next byte to that indicates poor quality signal level. For eye-blink detection this value should be 0.

- 0x04 indicates attention level detection. The next byte to that indicates level of attention.
- 0x05 indicates meditation level detection. The byte next to 0x05 indicates meditation level achieved.
- 0x02 always appear next to 0x20 i.e. next to payload length.
- 0x04 always appear at 28th position of payload data and 0x05 always appear at 30th position of payload data.
- For attention, meditation and poor quality detection 0x20 byte long payload data is useful.
- For eye-blink detection 0x04 byte long payload data is useful.

Fig 4: Processing Data values



4. Pairing Neurosky EEG sensor with Firebird V.

- Connect Bluetooth on Firebird V.
- Make use of expansion slot of UART connections.
- Connect to 37 and 38 pin no. of expansion slot. 37 pin no. indicates TXD and 38 pin no. indicates RXD.
- Connect RXD of bluetooth module to TXD of Firebird V and vice versa.
- Connect VCC to pin no.1 of and GND to pin no.2 of expansion slot.
- Now pair your headset with bluetooth module as explained above.
- Load your program for normal data receiving and observe the changes on bot according to the data received from the sensor.

References:

- MindGear headset datasheet. (uploaded in datasheets folder in github link)
- Hardware and software manual of Firebird V uploaded in datasheets and manuals folder.