

Introduction to Quantum Computing

Lecture slides for the Isogeny-based Cryptography School 2021

Changpeng Shao

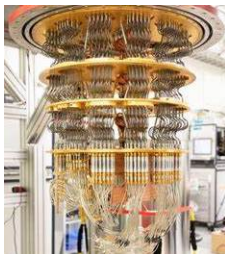
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Background

Quantum computers build on the principles of quantum mechanics. It can solve some problems much faster than the traditional computers.

A famous example is the [Shor's integer factorization algorithm](#).



The widely used cryptosystem, [RSA](#), relies on factoring being impossible for large integers. But Shor's algorithm shows that this problem is easy for a quantum computer.

Backgrounds

To study quantum computing, don't worry if you don't know too much about quantum mechanics. What you need to know is linear algebra in this lecture.

In this lecture, I will introduce some fundamental concepts and results. Hope to help you better understand other lectures this week.

I will not introduce the definitions in a very formal way because you can find it in many textbooks. I prefer to use examples to explain the concepts.

Preliminaries

The Deutsch-Jozsa algorithm

Simon's algorithm

Quantum Fourier transform

Grover's algorithm

Further readings

Qubits

Qubit (Quantum bit): $\alpha|0\rangle + \beta|1\rangle$, where $|\alpha|^2 + |\beta|^2 = 1$ and

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

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2 qubit state:

$$\alpha_{00}|0\rangle \otimes |0\rangle + \alpha_{01}|0\rangle \otimes |1\rangle + \alpha_{10}|1\rangle \otimes |0\rangle + \alpha_{11}|1\rangle \otimes |1\rangle$$

where $|\alpha_{00}|^2 + |\alpha_{01}|^2 + |\alpha_{10}|^2 + |\alpha_{11}|^2 = 1$.

We will simply write $|i\rangle \otimes |j\rangle$ as $|i\rangle|j\rangle$, $|i, j\rangle$ or $|ij\rangle$.

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n qubit state:

$$\sum_{x \in \{0,1\}^n} \alpha_x |x\rangle$$

where $\sum_{x \in \{0,1\}^n} |\alpha_x|^2 = 1$.

Dirac notation or bra-ket notation

For a unit column vector $\mathbf{v} = (v_0, \dots, v_{n-1})^T$, in quantum computing, we denote it as (“ket notation”)

$$|\mathbf{v}\rangle = \sum_{j=0}^{n-1} v_j |j\rangle \leftrightarrow \begin{pmatrix} v_0 \\ \vdots \\ v_{n-1} \end{pmatrix}$$

where $\{|0\rangle, \dots, |n-1\rangle\}$ corresponds to the standard basis of \mathbb{C}^n .

Its conjugate transpose is denoted as (“bra notation”)

$$\langle \mathbf{v} | = \sum_{j=0}^{n-1} \bar{v}_j \langle j | \leftrightarrow (\bar{v}_0 \quad \cdots \quad \bar{v}_{n-1})$$

It is a row vector.

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Control gate: $|0\rangle\langle 0| \otimes U_0 + |1\rangle\langle 1| \otimes U_1$, where U_0, U_1 are unitary operators. It means if the first qubit is $|i\rangle$, then we apply U_i to the second state.

$$\alpha_0|0\rangle|\phi_0\rangle + \alpha_1|1\rangle|\phi_1\rangle \mapsto \alpha_0|0\rangle U_0|\phi_0\rangle + \alpha_1|1\rangle U_1|\phi_1\rangle.$$

The matrix form $\begin{pmatrix} U_0 & \\ & U_1 \end{pmatrix}$.

Measurements

For a quantum state $|\phi\rangle = \sum_x \alpha_x |x\rangle$, we can measure it in the computational basis. The probability to obtain $|x\rangle$ is $|\alpha_x|^2$.

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$$|\phi\rangle = \frac{1}{2}|00\rangle + \frac{1}{2}|01\rangle - \frac{1}{\sqrt{2}}|11\rangle.$$

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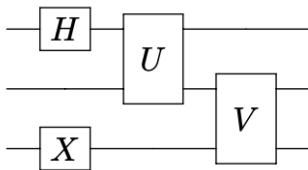
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We can do partial measurement. For $|\phi\rangle$, if we only measure the first qubit, then with probability $1/2$, we obtain $|0\rangle$. The state associated to $|0\rangle$ is $(|0\rangle + |1\rangle)/\sqrt{2}$.

Quantum circuit

A quantum circuit can be drawn as a diagram by associating each qubit with a horizontal “wire”, and drawing each gate as a box across the wires corresponding to the qubits on which it acts.

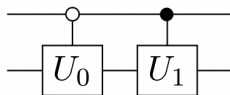


The above circuit corresponds to the unitary operator

$$(I_2 \otimes V)(U \otimes I_2)(H \otimes I_2 \otimes X)$$

on 3 qubits.

For control gate $|0\rangle\langle 0| \otimes U_0 + |1\rangle\langle 1| \otimes U_1$, the quantum circuit is



Implement classical operations in a quantum computer

Let $f : \{0, 1\}^m \rightarrow \{0, 1\}^n$ be a function, it becomes a unitary operator by the following trick

$$\begin{aligned} f' : \{0, 1\}^m \times \{0, 1\}^n &\rightarrow \{0, 1\}^m \times \{0, 1\}^n \\ (x, y) &\rightarrow (x, y \oplus f(x)). \end{aligned}$$

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In a quantum computer, we denote it as

$$\begin{aligned} O_f : \{0, 1\}^m \times \{0, 1\}^n &\rightarrow \{0, 1\}^m \times \{0, 1\}^n \\ |x\rangle|y\rangle &\rightarrow |x\rangle|y \oplus f(x)\rangle. \end{aligned}$$

It is called an **oracle** to query functions.

Implement classical operations in a quantum computer

When $n = 1$, sometimes it is convenient to use

$$\begin{aligned} U_f : \{0, 1\}^m &\rightarrow \{0, 1\}^m \\ |x\rangle &\rightarrow (-1)^{f(x)}|x\rangle. \end{aligned}$$

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We can implement U_f from O_f .

More precisely, denote $|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$, then

$$|x\rangle|-\rangle \xrightarrow{O_f} \frac{1}{\sqrt{2}}|x\rangle(|f(x)\rangle - |1 \oplus f(x)\rangle).$$

If $f(x) = 0$, the result is $|x\rangle|-\rangle$; If $f(x) = 1$, the result is $-|x\rangle|-\rangle$.

In summary, the result is

$$(-1)^{f(x)}|x\rangle|-\rangle.$$

Universal set

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A set of quantum gates is called universal if any unitary operator can be approximately represented as a circuit the gates in the set.

For example, the set $\{H, T, C\}$ with

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad T = \begin{pmatrix} 1 & 0 \\ 0 & e^{-\pi i/4} \end{pmatrix}, \quad C = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}.$$

Complexity

Gate complexity: The number of elementary gates used in the universal set.

Up to some poly-log terms, the gate complexity does not change if universal set varies.

Query complexity: The number of evaluations to the given function, i.e., the number of O_f (or U_f) used in the quantum circuit.

Preliminaries

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Simon's algorithm

Quantum Fourier transform

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Further readings

Deutsch-Jozsa problem

The Deutsch-Jozsa algorithm was the first to show a separation between the quantum and classical difficulty of a problem.

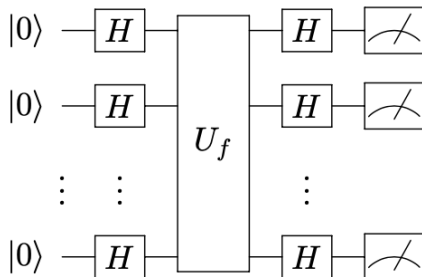
Definition 1 (Deutsch-Jozsa problem)

Let $f : \{0, 1\}^n \rightarrow \{0, 1\}$. It is promised to be **constant** or **balanced** (i.e., $|f^{-1}(0)| = |f^{-1}(1)| = 2^{n-1}$). The goal is to decide which is the case by making as few function evaluations as possible.

Classically, it requires $2^{n-1} + 1$ function evaluations. However, the Deutsch-Jozsa algorithm only uses 1 function evaluation.

Deutsch-Jozsa algorithm

The circuit of Deutsch-Jozsa algorithm is very simple:



The last step means measurement.

Deutsch-Jozsa algorithm

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4. Finally, we apply $H^{\otimes n}$ again

$$\frac{1}{2^n} \sum_{z \in \{0,1\}^n} \left(\sum_{y \in \{0,1\}^n} (-1)^{f(y) + y \cdot z} \right) |z\rangle.$$

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- ▶ If f is balanced, then the coefficient of $|0\rangle^{\otimes n}$

$$\frac{1}{2^n} \sum_{y \in \{0,1\}^n} (-1)^{f(y)} = 0.$$

We therefore never obtain $|0\rangle^{\otimes n}$ by measuring the final state.

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Simon's problem

Simon's algorithm was the first quantum algorithm to show an exponential speed-up versus the best classical algorithm.

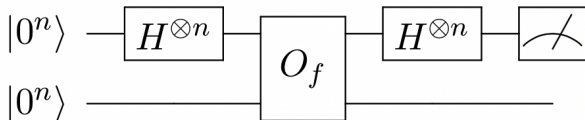
Definition 2 (Simon's problem)

Let $f : \{0, 1\}^n \rightarrow \{0, 1\}^n$. There is a unknown s such that $f(x) = f(y)$ if and only if $y = x \oplus s$. The goal is to find s .

The classical algorithm needs at least $2^{n/2}$ queries to f . While Simon's algorithm only uses $O(n)$ queries.

Simon's algorithm

The circuit of Simon's algorithm is very similar to the circuit of Deutsch-Jozsa algorithm:



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$$\frac{1}{\sqrt{2^n}} \sum_{y \in \{0,1\}^n} |y\rangle|f(y)\rangle.$$

4. Finally we apply $H^{\otimes n} \otimes I$ again

$$\frac{1}{2^n} \sum_{z \in \{0,1\}^n} \sum_{y \in \{0,1\}^n} (-1)^{y \cdot z} |z\rangle|f(y)\rangle.$$

Simon's algorithm

Recall that $f(x) = f(y)$ iff $y = x \oplus s$, so we can split $\{0, 1\}^n$ into $A \cup (A \oplus s)$. On A , f is one-to-one.

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In the final state,

$$\begin{aligned}\sum_{y \in \{0,1\}^n} (-1)^{y \cdot z} |z\rangle &= \sum_{y \in A} \left((-1)^{y \cdot z} + (-1)^{(y \oplus s) \cdot z} \right) |z\rangle \\ &= \sum_{y \in A} (-1)^{y \cdot z} \left(1 + (-1)^{s \cdot z} \right) |z\rangle.\end{aligned}$$

The coefficient is nonzero if $s \cdot z = 0$.

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If we run the above process $n - 1$ times, we obtain z_1, \dots, z_{n-1} such that $s \cdot z_i = 0$ for all i . From this linear system, we can determine s .

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Quantum Fourier transform

Applications 1: quantum phase estimation

Applications 2: period finding

Grover's algorithm

Further readings

Quantum Fourier Transform (QFT)

Definition 3 (Quantum Fourier Transform (QFT))

Let N be a integer, $\omega = e^{2\pi i/N}$, the QFT is defined by

$$\begin{aligned} Q_N : \mathbb{Z}_N &\rightarrow \mathbb{Z}_N \\ |x\rangle &\mapsto \frac{1}{\sqrt{N}} \sum_{y \in \mathbb{Z}_N} \omega^{xy} |y\rangle. \end{aligned}$$

- ▶ A very important unitary operator in quantum information theory.
- ▶ It is the normalized discrete Fourier transform.

Quantum Fourier Transform (QFT)

In matrix form:

$$Q_N = \frac{1}{\sqrt{N}} \sum_{x,y \in \mathbb{Z}_N} \omega^{xy} |y\rangle \langle x|.$$

The inverse of QFT is

$$Q_N^{-1} : |x\rangle \mapsto \frac{1}{\sqrt{N}} \sum_{y \in \mathbb{Z}_N} \omega^{-xy} |y\rangle.$$

Check:

$$Q_N^{-1} Q_N |x\rangle = \frac{1}{N} \sum_{z \in \mathbb{Z}_N} \left(\sum_{y \in \mathbb{Z}_N} \omega^{y(x-z)} \right) |z\rangle = |x\rangle.$$

Quantum Fourier Transform (QFT)

Example 4

$$Q_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad Q_3 = \frac{1}{\sqrt{3}} \begin{pmatrix} 1 & 1 & 1 \\ 1 & e^{2\pi i/3} & e^{-2\pi i/3} \\ 1 & e^{-2\pi i/3} & e^{2\pi i/3} \end{pmatrix},$$

$$Q_4 = \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix}.$$

Efficient implementation of the QFT

It can be implemented using $O(\log^2 N)$ elementary quantum gates:

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad R_d = \begin{pmatrix} 1 & 0 \\ 0 & e^{\pi i/2^d} \end{pmatrix}.$$

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Let's take a look at the case $N = 8$:

$$\begin{aligned} & Q_8 |x_0, x_1, x_2\rangle \\ &= \frac{1}{\sqrt{8}} \sum_{y_0, y_1, y_2=0}^1 e^{2\pi i(x(y_0+2y_1+4y_2))/8} |y_0, y_1, y_2\rangle \\ &= \frac{1}{\sqrt{8}} \left(\sum_{y_0=0}^1 e^{\pi i x y_0/4} |y_0\rangle \right) \left(\sum_{y_1=0}^1 e^{\pi i x y_1/2} |y_1\rangle \right) \left(\sum_{y_2=0}^1 e^{\pi i x y_2} |y_2\rangle \right) \end{aligned}$$

Note: $|x\rangle = |x_0, x_1, x_2\rangle$ and $x = x_0 + 2x_1 + 4x_2$ is the binary form.

Efficient implementation of the QFT

$$\sum_{y_0=0}^1 e^{\pi i x y_0 / 4} |y_0\rangle = \sum_{y_0=0}^1 e^{\pi i x_0 y_0 / 4} e^{\pi i x_1 y_0 / 2} e^{\pi i x_2 y_0} |y_0\rangle$$

Efficient implementation of the QFT

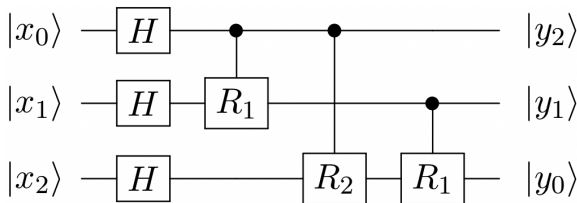
$$\begin{aligned}\sum_{y_0=0}^1 e^{\pi i x y_0 / 4} |y_0\rangle &= \sum_{y_0=0}^1 e^{\pi i x_0 y_0 / 4} e^{\pi i x_1 y_0 / 2} e^{\pi i x_2 y_0} |y_0\rangle \\ \sum_{y_1=0}^1 e^{\pi i x y_1 / 2} |y_1\rangle &= \sum_{y_1=0}^1 e^{\pi i x_0 y_1 / 2} e^{\pi i x_1 y_1} |y_1\rangle\end{aligned}$$

Efficient implementation of the QFT

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Applications of QFT: quantum phase estimation (QPE)

An important subroutine of many quantum algorithms.

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Input: a unitary operator U and an eigenvector $|\psi\rangle$.

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4. Apply QFT^{-1} to $|x\rangle$:

$$\frac{1}{2^n} \sum_{y=0}^{2^n-1} \left(\sum_{x=0}^{2^n-1} e^{2\pi i x (\theta - y/2^n)} \right) |y\rangle|\psi\rangle.$$

Applications of QFT: quantum phase estimation (QPE)

Denote $\delta_y = \theta - y/2^n$. The coefficient of $|y\rangle|\psi\rangle$ is

$$\frac{1}{2^n} \left| \sum_{x=0}^{2^n-1} e^{2\pi i \delta_y x} \right| = \frac{1}{2^n} \left| \frac{e^{2\pi i \delta_y 2^n} - 1}{e^{2\pi i \delta_y} - 1} \right| = \frac{1}{2^n} \left| \frac{\sin(\pi \delta_y 2^n)}{\sin(\pi \delta_y)} \right|.$$

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If $|\delta_y|2^n \leq 1/2$, then the above quantity is lower bounded by

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based on the fact $\sin(t) \geq 2t/\pi$ when $|t| \leq \pi/2$.

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We can modify the algorithm to ensure the success probability is at least $1 - \epsilon$ for arbitrary small ϵ .

Applications of QFT: period finding

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Imagine we are given access to an oracle O_f function $f : \mathbb{Z}_N \rightarrow \mathbb{Z}_M$, for some integers N and M , such that:

- ▶ f is periodic: there exists r such that r divides N and $f(x + r) = f(x)$ for all $x \in \mathbb{Z}_N$;
- ▶ f is one-to-one on each period: for all pairs (x, y) such that $|x - y| < r$, $f(x) \neq f(y)$.

Our task is to determine r .

Recall: $O_f : |x\rangle|y\rangle = |x\rangle|y \oplus f(x)\rangle$.

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- ▶ Measure the second register: obtain a random y

$$\frac{\sqrt{r}}{\sqrt{N}} \sum_{j=0}^{N/r-1} |y + jr\rangle$$

Applications of QFT: period finding

- ▶ Apply Q_N to the first register: $\omega = e^{2\pi i/N}$

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$$\sum_{j=0}^{N/r-1} \omega^{jrz} = \frac{\omega^{rzN} - 1}{\omega^{rz} - 1} = 0.$$

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Measure it we obtain a random s (unknown) and z (known) such that $z/N = s/r$. If s is coprime to r , then we can determine r by simplify z/N . This happens with probability at least $1/\log \log r$.

Shor's algorithm

Input: Integer N

Output: integers p, q such that $N = pq$

¹gcd = greatest common divisor.

²order: the minimal $r > 0$ s.t. $a^r \equiv 1 \pmod{N}$.

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Step 3 is technical, it relates to period finding. Consider

$$f(x) = a^x \mod N.$$

We can check that f is periodic with period r and one-to-one on each period.

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Preliminaries

The Deutsch-Jozsa algorithm

Simon's algorithm

Quantum Fourier transform

Grover's algorithm

Further readings

Grover's algorithm

A simple example of a problem that fits into the query complexity model is the unstructured search problem.

Definition 5 (Grover's search problem)

Given access to a function $f : \mathbb{Z}_N \rightarrow \{0, 1\}$ with the promise that $f(x_0) = 1$ for a unique element x_0 . Our task is to determine x_0 .

Classical algorithm: N queries (i.e., N function evaluations to f).

Quantum algorithm: $O(\sqrt{N})$ queries.

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3. Measure all the qubits and output the result.

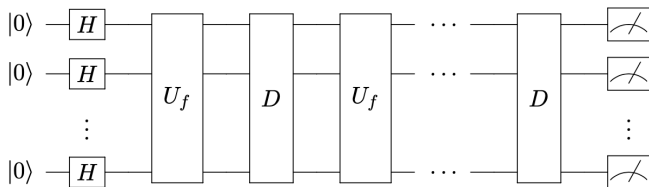
Recall: $U_f|x\rangle = (-1)^{f(x)}|x\rangle$. This is a reflection.

$D = -H^{\otimes n}(I - 2|0^n\rangle\langle 0^n|)H^{\otimes n} = 2H^{\otimes n}|0^n\rangle\langle 0^n|H^{\otimes n} - I$ is another reflection.

So DU_f is a rotation (need some analysis).

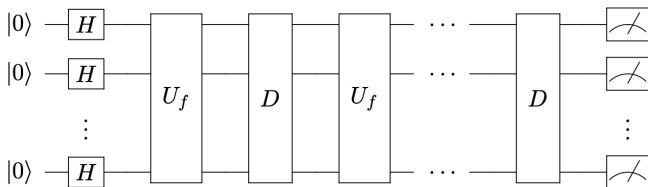
Grover's algorithm

In circuit diagram form, Grover's algorithm looks like this:



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Note that

$$|\phi\rangle = H^{\otimes n}|0^n\rangle = \frac{1}{\sqrt{N}} \sum_{x \in \mathbb{Z}_N} |x\rangle.$$

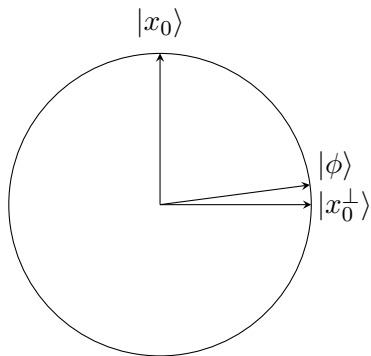
It formally equals

$$|\phi\rangle = \frac{1}{\sqrt{N}}|x_0\rangle + \frac{\sqrt{N-1}}{\sqrt{N}}|x_0^\perp\rangle,$$

where

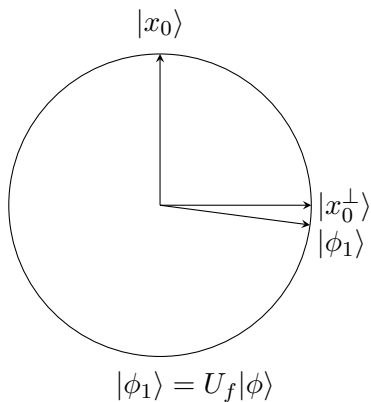
$$|x_0^\perp\rangle = \frac{1}{\sqrt{N-1}} \sum_{x \in \mathbb{Z}_N, x \neq x_0} |x\rangle.$$

Grover's algorithm: Geometric argument

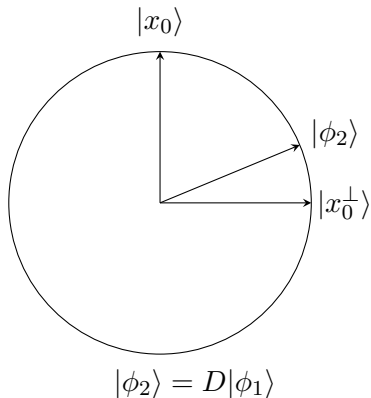


$$|\phi\rangle = \sin \theta |x_0\rangle + \cos \theta |x_0^\perp\rangle$$

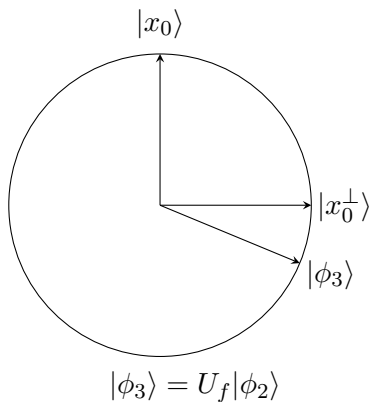
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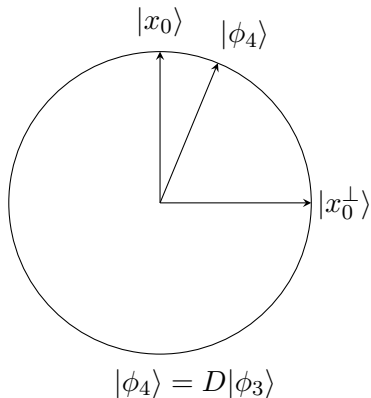
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Grover's algorithm: Geometric argument



Grover's algorithm

We denote $\sin \theta = 1/\sqrt{N}$ and $\cos \theta = \sqrt{N-1}/\sqrt{N}$. In step 3, we can denote $U_0 = I - 2|0^n\rangle\langle 0^n|$ so that $D = -(I - 2|\phi\rangle\langle\phi|)$.

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So in step 3, first U_f maps $|\phi\rangle$ to

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Then apply D to obtain

$$\begin{aligned} & \sin \theta (I - 2|\phi\rangle\langle\phi|)|x_0\rangle - \cos \theta (I - 2|\phi\rangle\langle\phi|)|x_0^\perp\rangle \\ = & \sin \theta (|x_0\rangle - 2 \sin \theta (\sin \theta |x_0\rangle + \cos \theta |x_0^\perp\rangle)) \\ & - \cos \theta (|x_0^\perp\rangle - 2 \cos \theta (\sin \theta |x_0\rangle + \cos \theta |x_0^\perp\rangle)) \\ = & \sin(3\theta)|x_0\rangle + \cos(3\theta)|x_0^\perp\rangle. \end{aligned}$$

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As we have seen, DU_f is the product of two reflections in the plane spanned by $\{|x_0\rangle, |x_0^\perp\rangle\}$. So DU_f is a rotation of angle 2θ .

Grover's algorithm

Hence, after T steps of iteration we obtain

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Grover's algorithm

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Since $\sin \theta = 1/\sqrt{N}$, we have $\theta \approx 1/\sqrt{N}$. To make $\sin((2T + 1)\theta)$ close to 1, we can choose T so that $(2T + 1)\theta \approx \pi/2$. Namely, $T \approx \sqrt{N}\pi/4 - 1/2$.

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Further readings

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You may find the following lecture notes and books useful:

- ▶ Lecture Notes on Quantum Algorithms, Andrew Childs, University of Maryland
<http://www.cs.umd.edu/~amchilds/qa/>
An excellent resource for more advanced topics on quantum algorithms.
- ▶ Quantum Computing: Lecture Notes, Ronald de Wolf, QuSoft, CWI and University of Amsterdam
<https://export.arxiv.org/abs/1907.09415>
A comprehensive lecture note for more topics on quantum computing.
- ▶ Quantum Computation and Quantum Information, Nielsen and Chuang
Cambridge University Press, 2001
The Bible of quantum computing.