

In a nutshell

Hyperbolic Embeddings

Hyperbolic geometry: non-Euclidean geometry, studies spaces of constant negative curvature

Various models, here we focus on the Poincaré disk



Some Properties:

volume grows exponentially with radius (like in trees!)

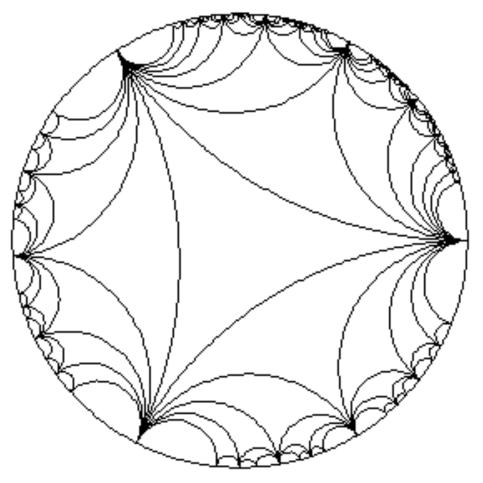
geodesics are circles perpendicular to boundary

 can embed trees with arbitrary low distortions in (!= Euclidean space) [Gromov 1987, De Sa 2018] $d_{\mathbb{D}} = \cosh^{-1} \left(1 - 2 \right)$

 $(1 - ||x||^2)(1 - ||y||^2)$

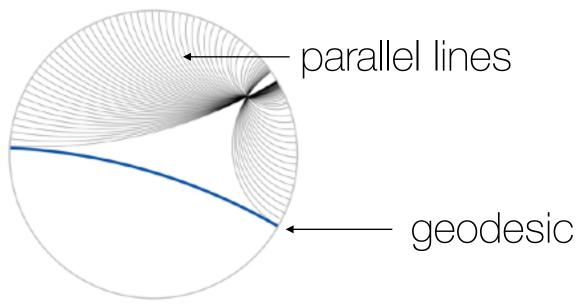
Image Credits: (1) MathWorld-Wolfram, (2) By Trevorgoodchild at English Wikipedia

 $\mathbb{D}_d = \{ x \in \mathbb{R}^d : \|x\| < 1 \}$

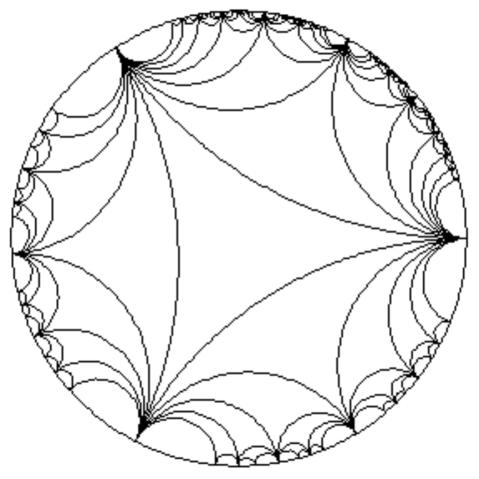


Manifold:

Distance:







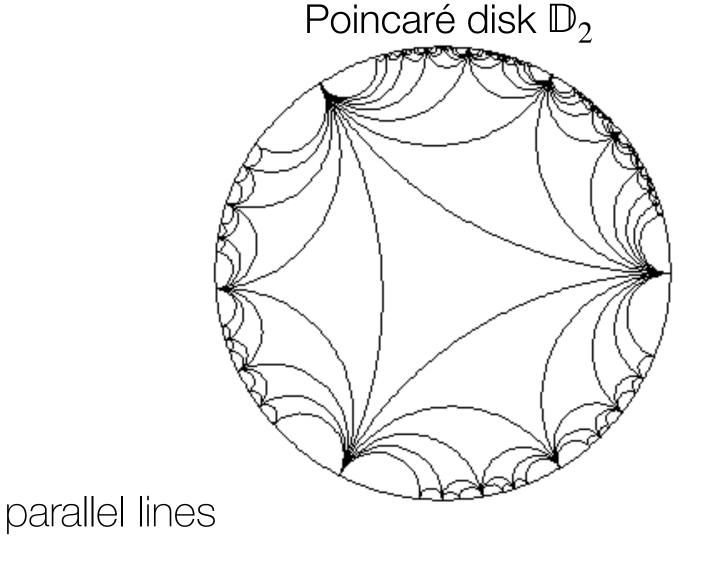
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- Various models, here we focus on the Poincaré disk

Manifold:
$$\mathbb{D}_d = \{x \in \mathbb{R}^d : ||x|| < 1\}$$

Distance:
$$d_{\mathbb{D}} = \cosh^{-1} \left(1 - 2 \frac{\|x - y\|^2}{(1 - \|x\|^2)(1 - \|y\|^2)} \right)$$

- Some Properties:
 - volume grows exponentially with radius (like in trees!)
 - geodesics are circles perpendicular to boundary
 - can embed trees with arbitrary low distortions in \mathbb{D}_2 (!= Euclidean space) [Gromov 1987, De Sa 2018]



geodesic

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