Max-Heaps

Abstract Data Type:

Describes an object and its operations

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Data Structure:

Some specific implementation of an Abstract Data Type

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Example of an Abstract Data Type: Priority Queues

 Object: Set S of elements with "keys" ("priority") that can be compared

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Operations:

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 Object: Set S of elements with "keys" ("priority") that can be compared

Operations:

- Insert(S, x): Insert element x in S
- Max(S): Returns an element of highest priority in S
- Extract_Max(S): returns Max(S) and removes it from S.

An Application of Priority Queue

The OS can use a Priority Queue to maintain a set S of jobs and schedule them according to their priorities:

- When a new job x arrives, the OS does Insert(S,x).
- When a processor becomes available to execute a job, the OS does

Extract_Max(S)

Worst Case Time For	Insert	Extract_Max
Unordered Linked List		

Worst Case Time For	Insert	Extract_Max
Unordered Linked List	Θ(1)	

Worst Case Time For	Insert	Extract_Max
Unordered Linked List	Θ(1)	Θ(n)

Worst Case Time For	Insert	Extract_Max
Unordered Linked List	Θ(1)	Θ(n)
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Unordered Linked List	Θ(1)	Θ(n)
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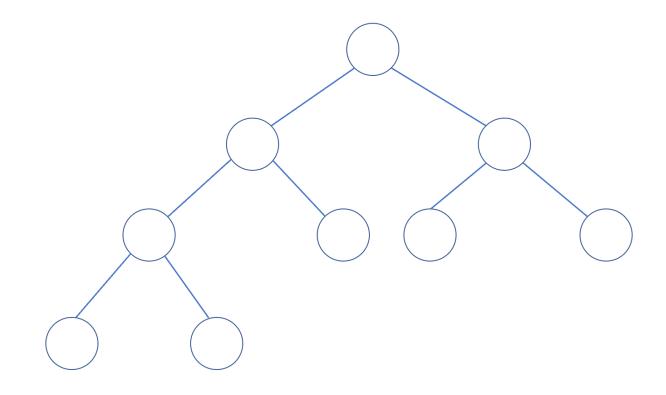
Worst Case Time For	Insert	Extract_Max
Unordered Linked List	Θ(1)	Θ(n)
Ordered Linked List	Θ(n)	Θ(1)

Goal: Data Structure that does each operation in $\Theta(\log n)$ time

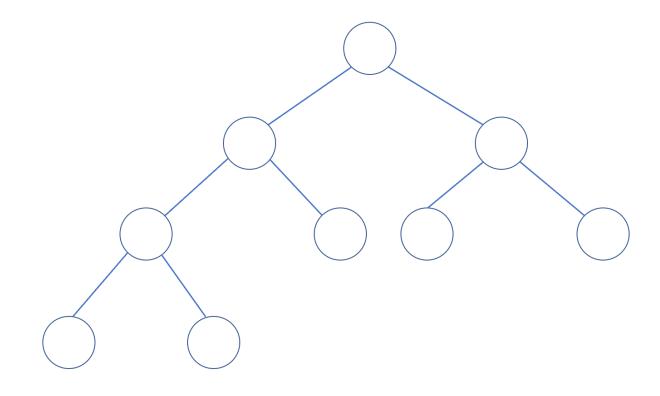
Max-Heaps

Visualizing Max-Heaps

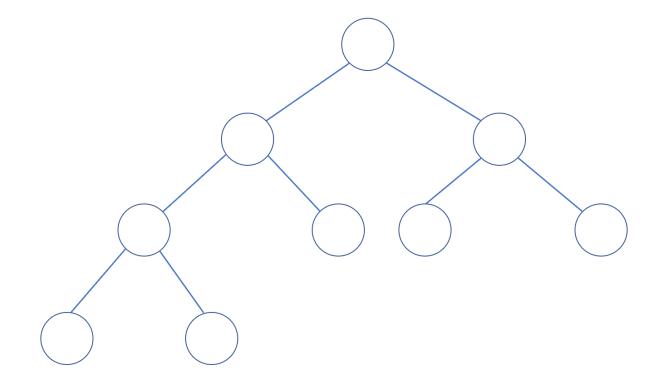
Elements of Max-Heap are stored in a Complete Binary Tree.



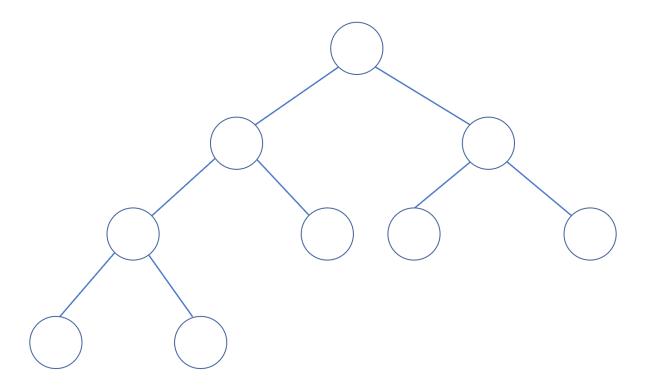
A Binary Tree

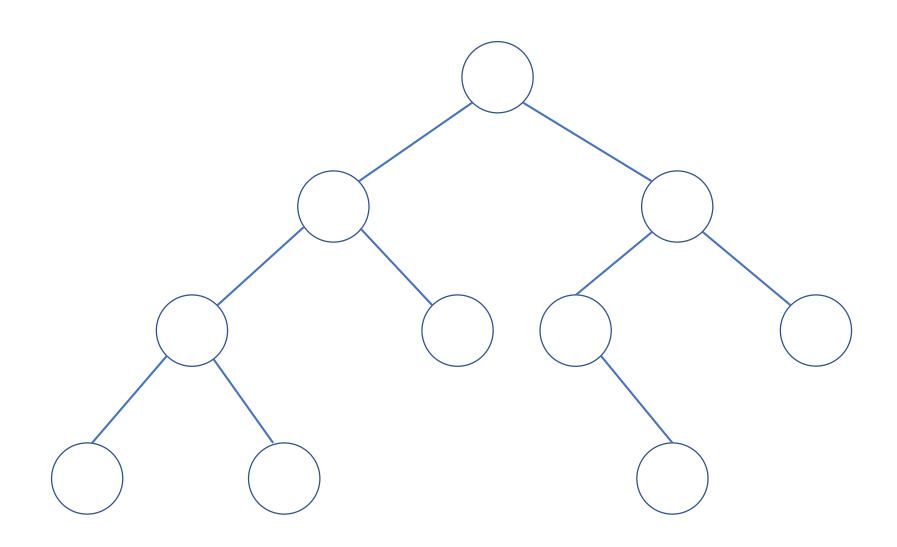


- A Binary Tree
- Every level L, except maybe the bottom level, has 2^L nodes.

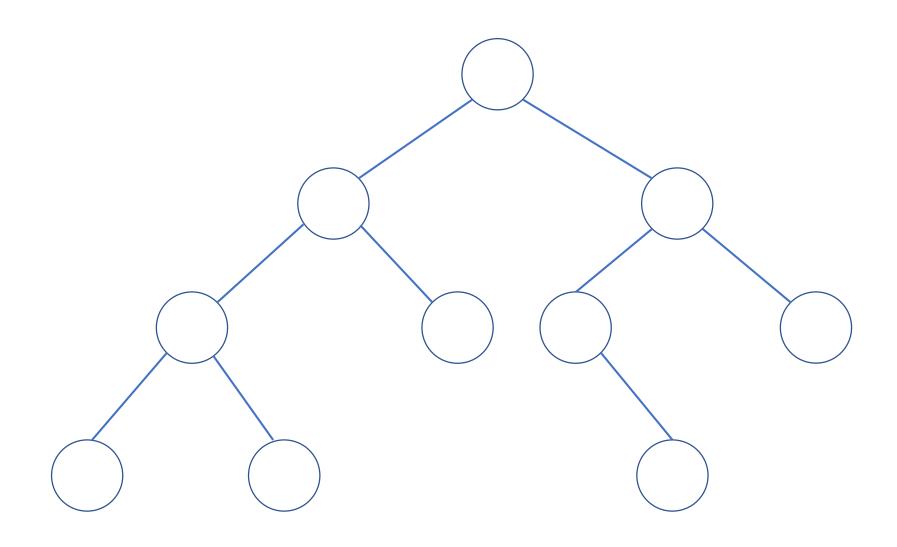


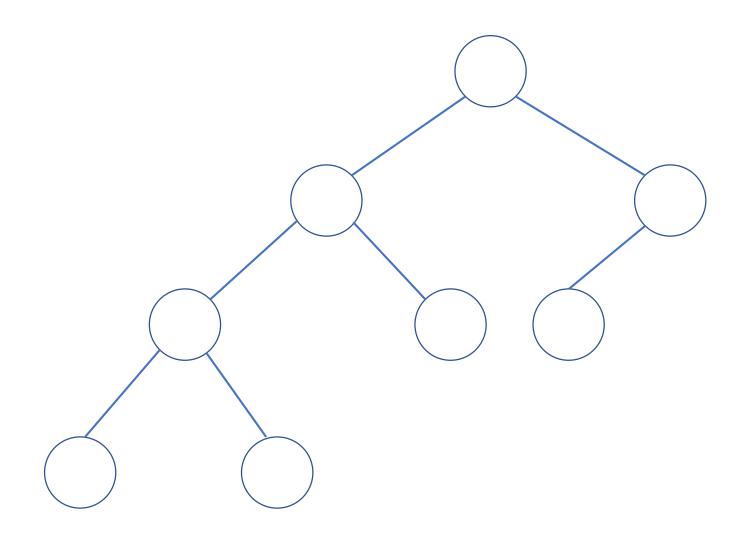
- A Binary Tree
- Every level L, except maybe the bottom level, has 2^L nodes.
- All the nodes in the bottom level are as far to the left as possible.



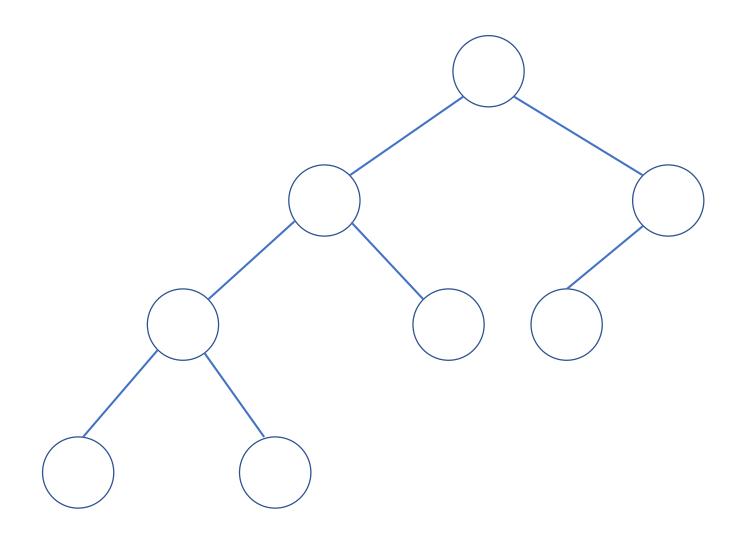


No!

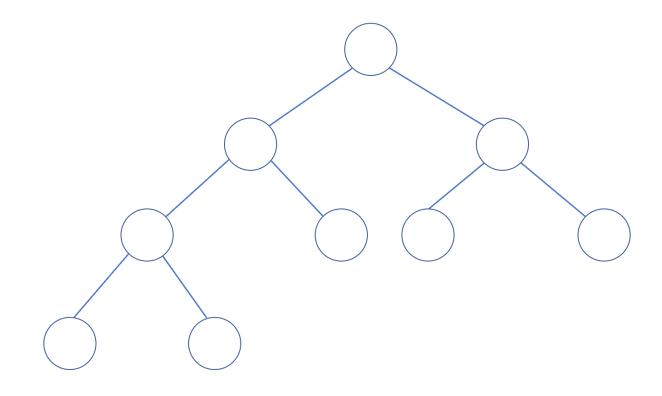




No!

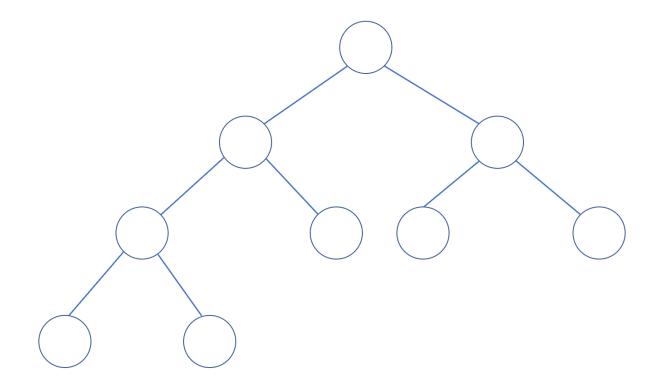


Height of a Tree



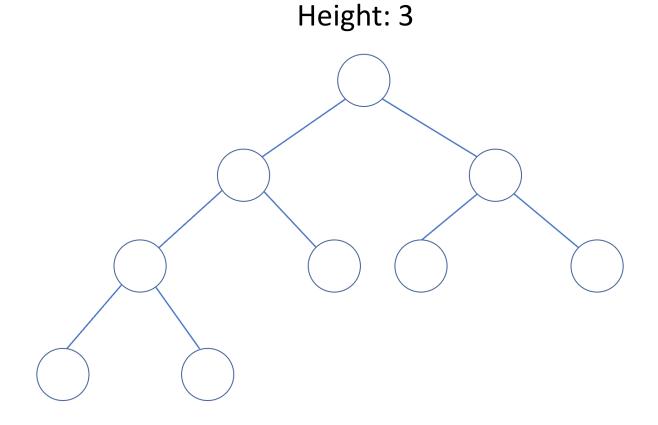
Height of a Tree

Number of edges in the longest path from root to any leaf.

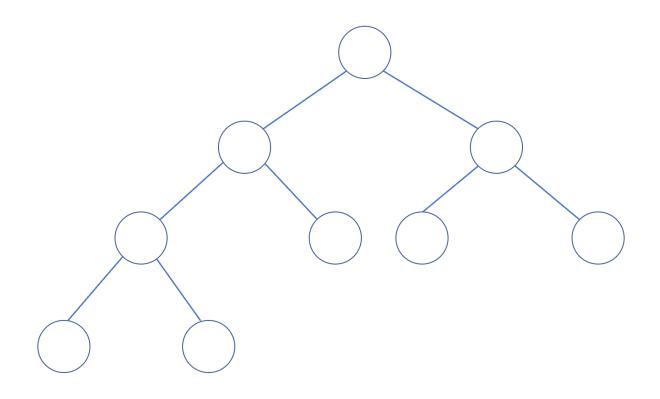


Height of a Tree

Number of edges in the longest path from root to any leaf.



FACT: Height of a CBT with n nodes is $\lfloor \log_2 n \rfloor$



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Here n = 9, and height = $\lfloor \log_2 9 \rfloor = 3$

Max-Heap: The n elements of a Max-Heap are stored in a CBT with n nodes such that the following property holds.

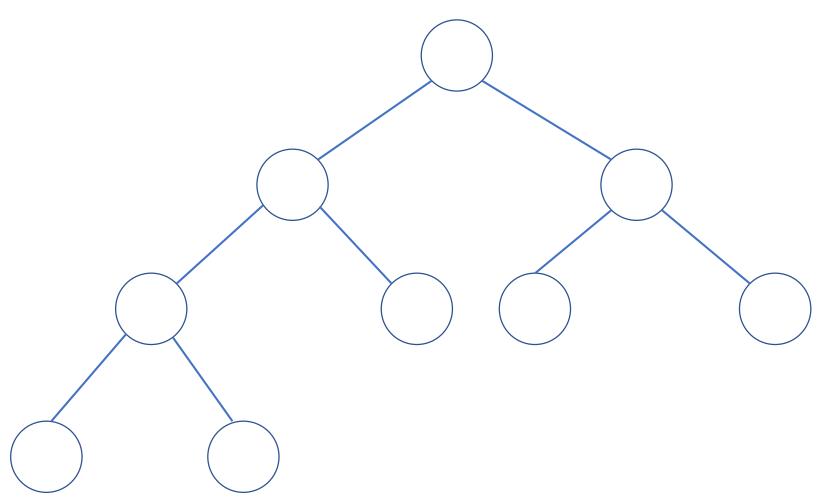
Max-Heap Property: Priority of each node >= Priority of its children

Example of a Max-Heap

 $S = \{3, 4, 5, 7, 7, 9, 9, 12, 17\}$ (for simplicity, we identify each element with its priority)

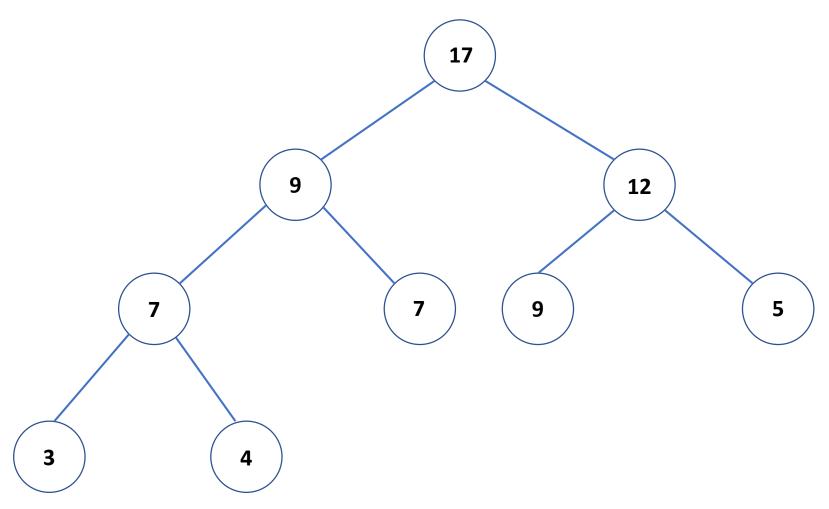
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$$S = \{3, 4, 5, 7, 7, 9, 9, 12, 17\}$$



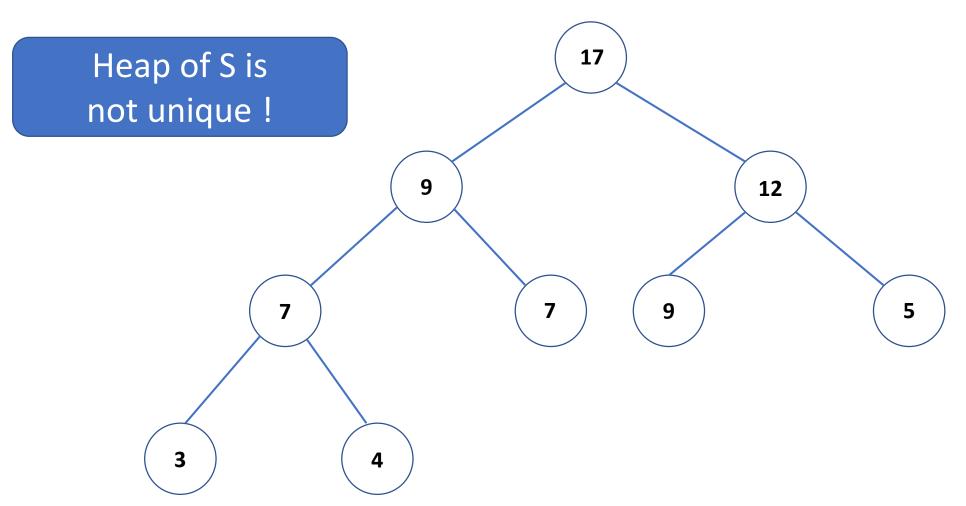
Example of a Max-Heap

 $S = \{3, 4, 5, 7, 7, 9, 9, 12, 17\}$



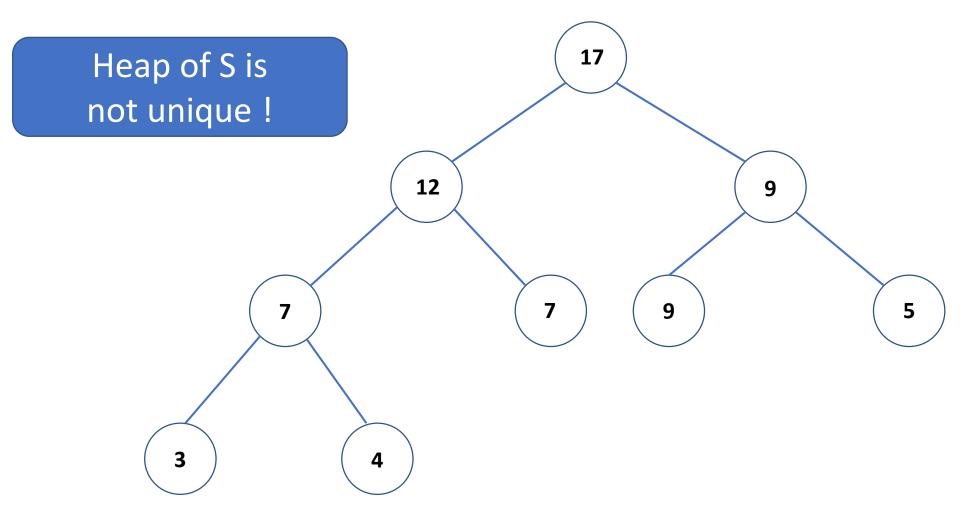
Example of a Max-Heap

 $S = \{3, 4, 5, 7, 7, 9, 9, 12, 17\}$

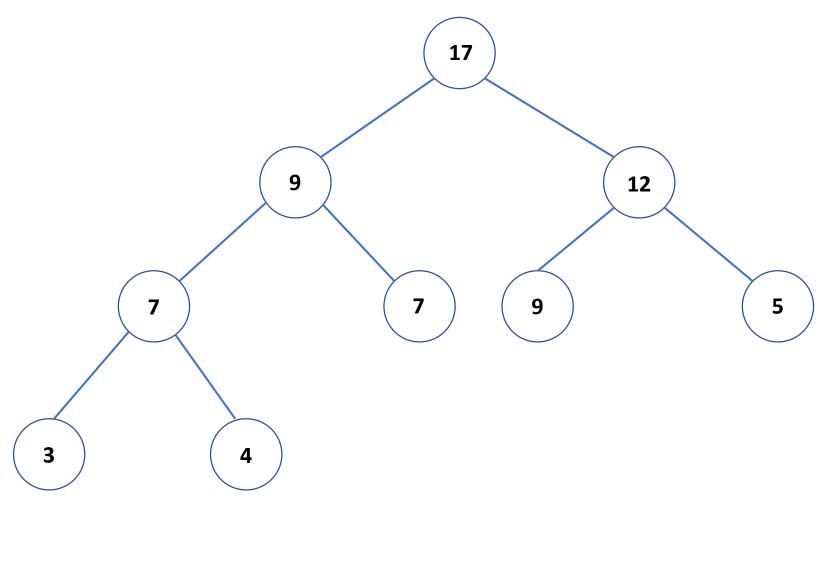


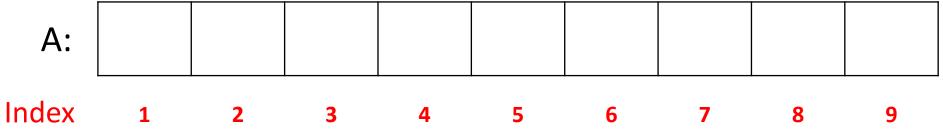
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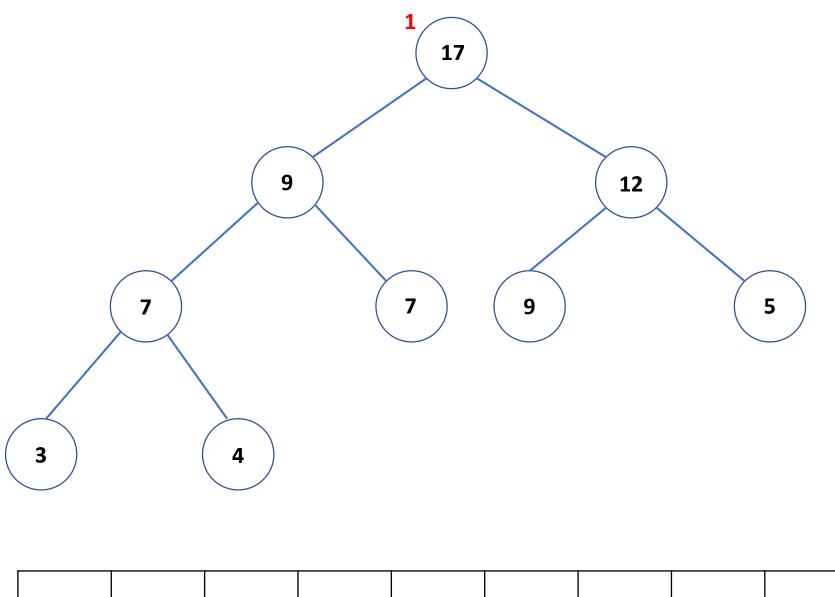
 $S = \{3, 4, 5, 7, 7, 9, 9, 12, 17\}$



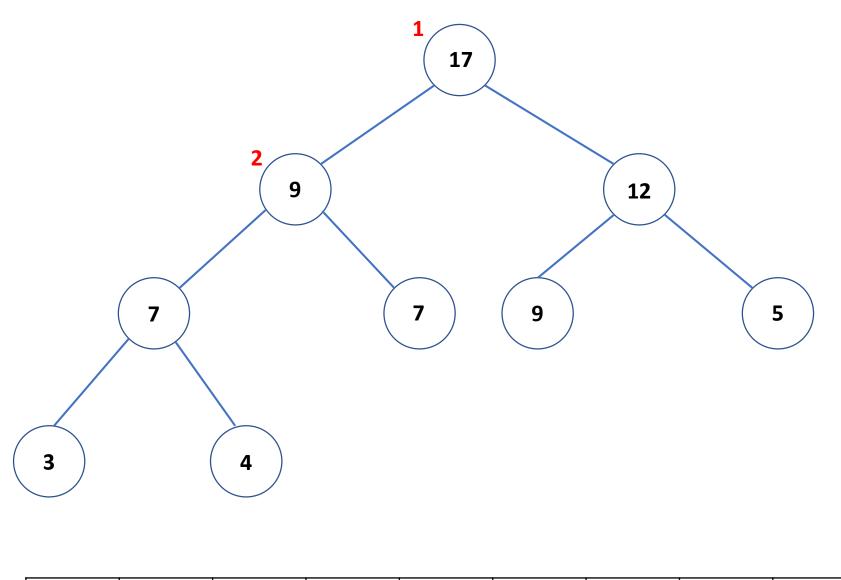
Array Representation of a Heap



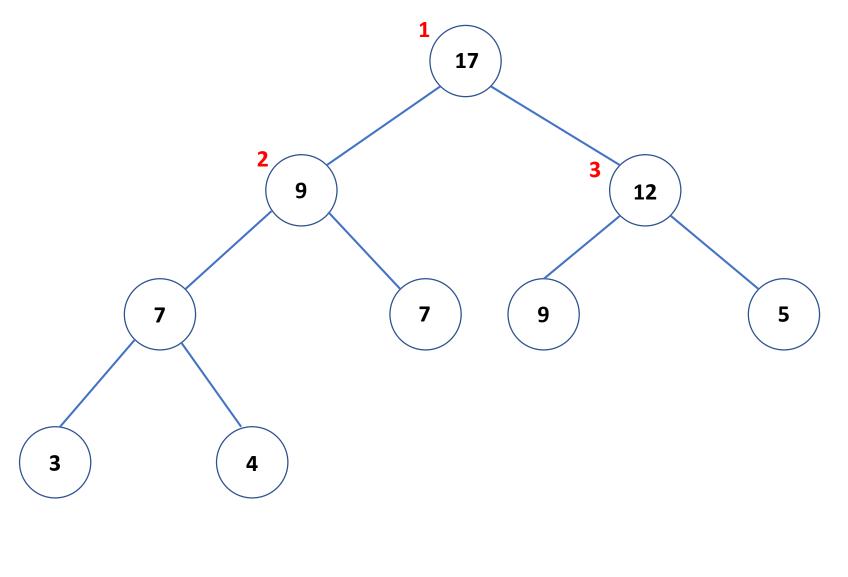




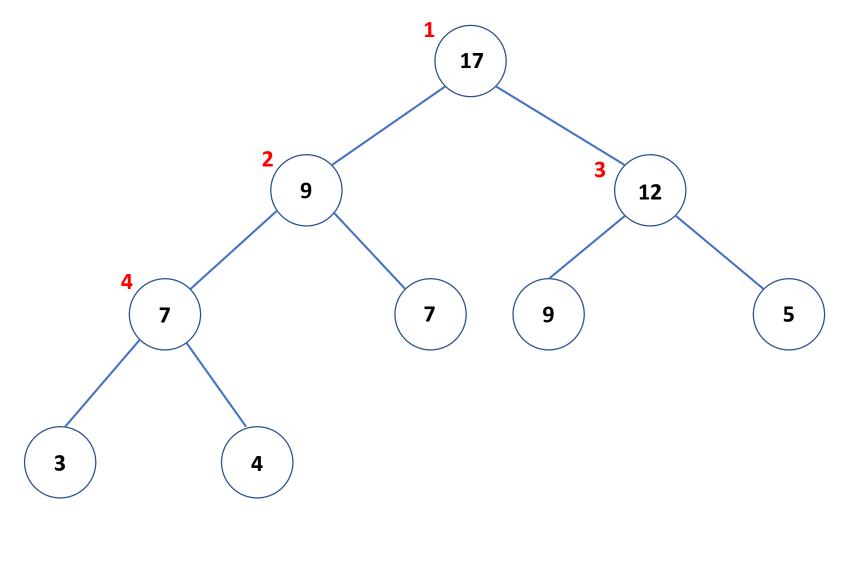


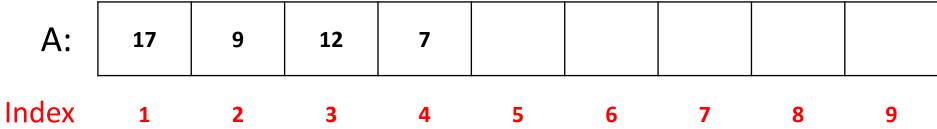


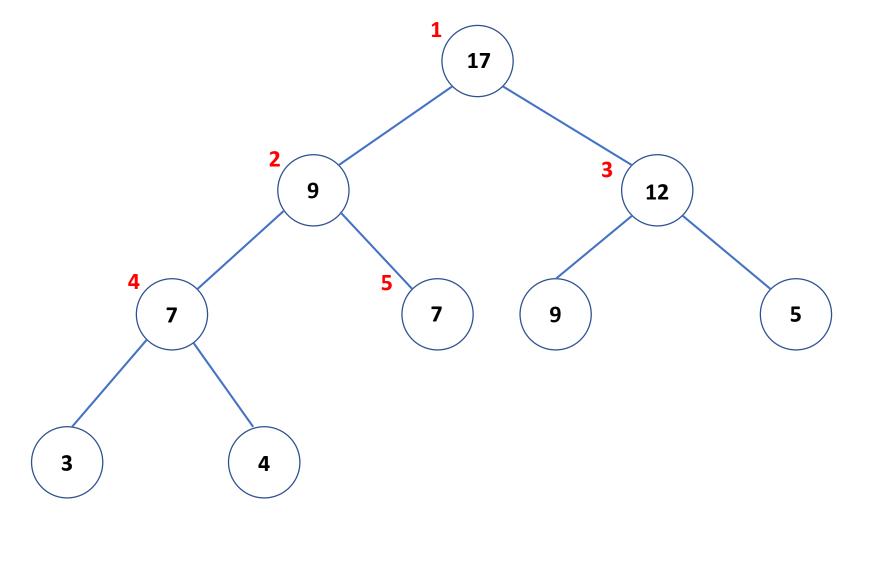


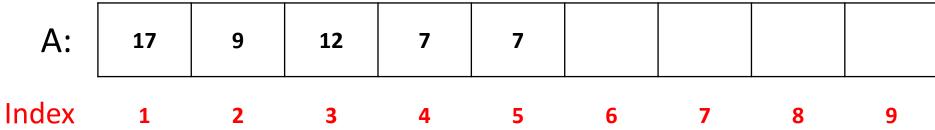


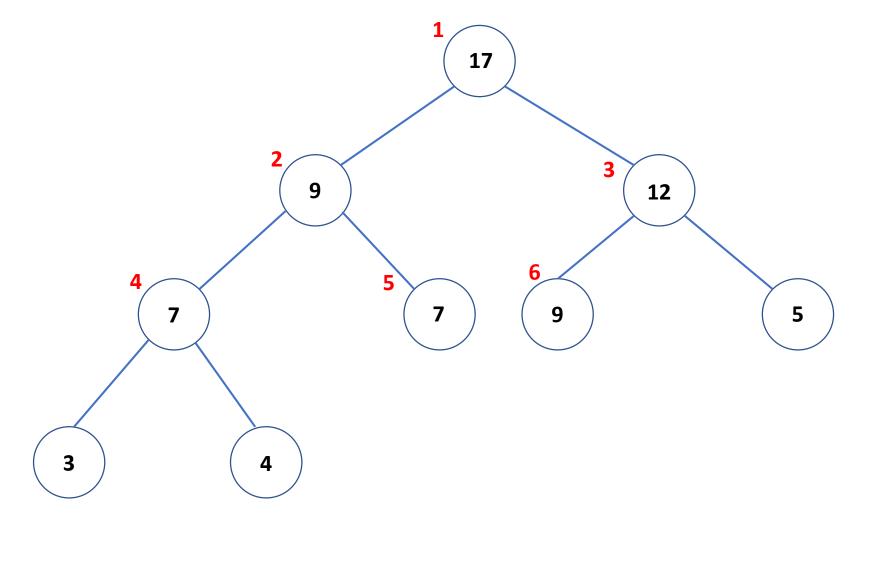






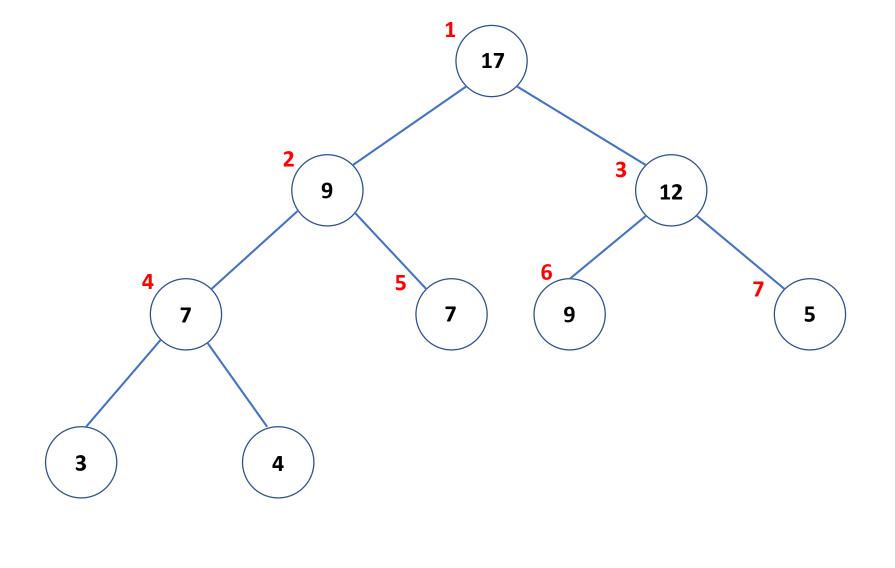


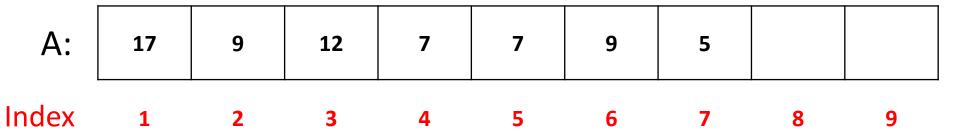


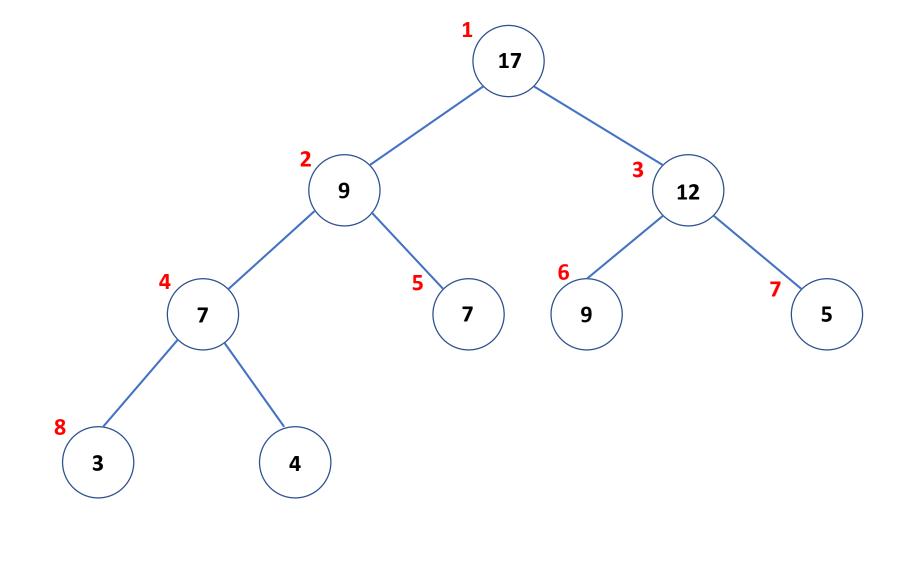


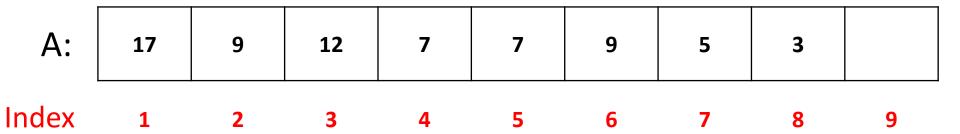


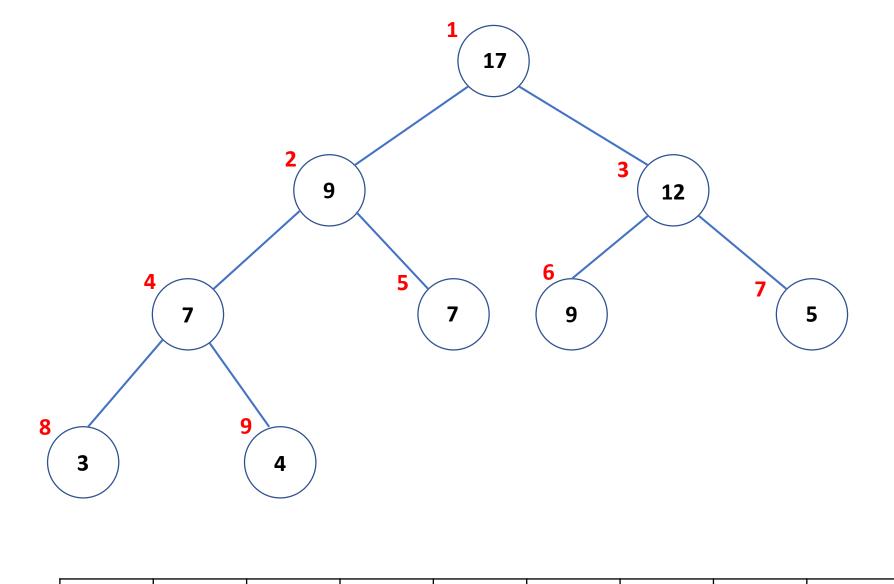
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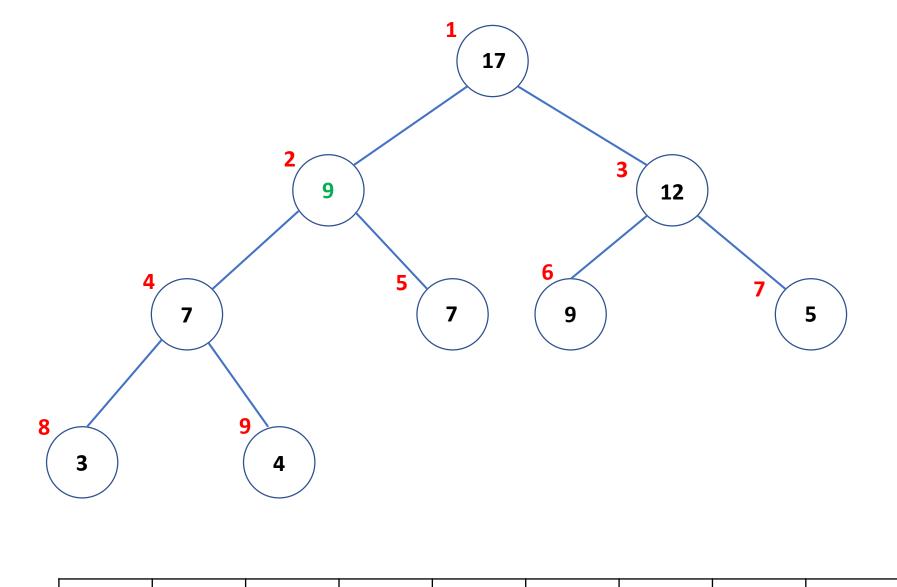


A: 17 9 12 7 7 9 5 3 4

A.Heapsize = 9

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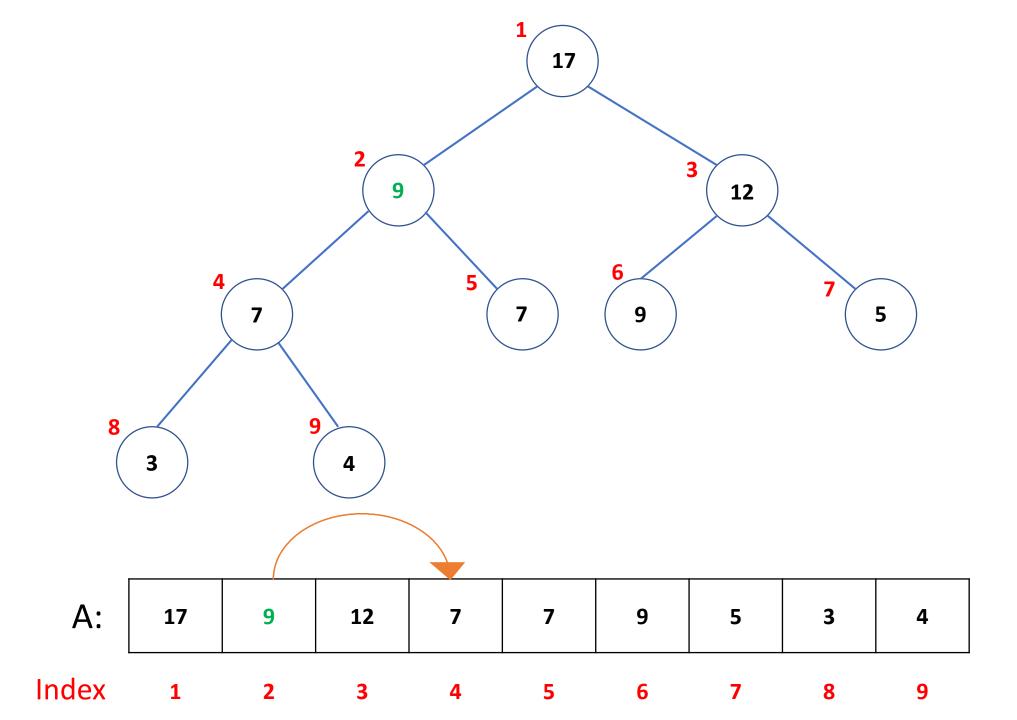


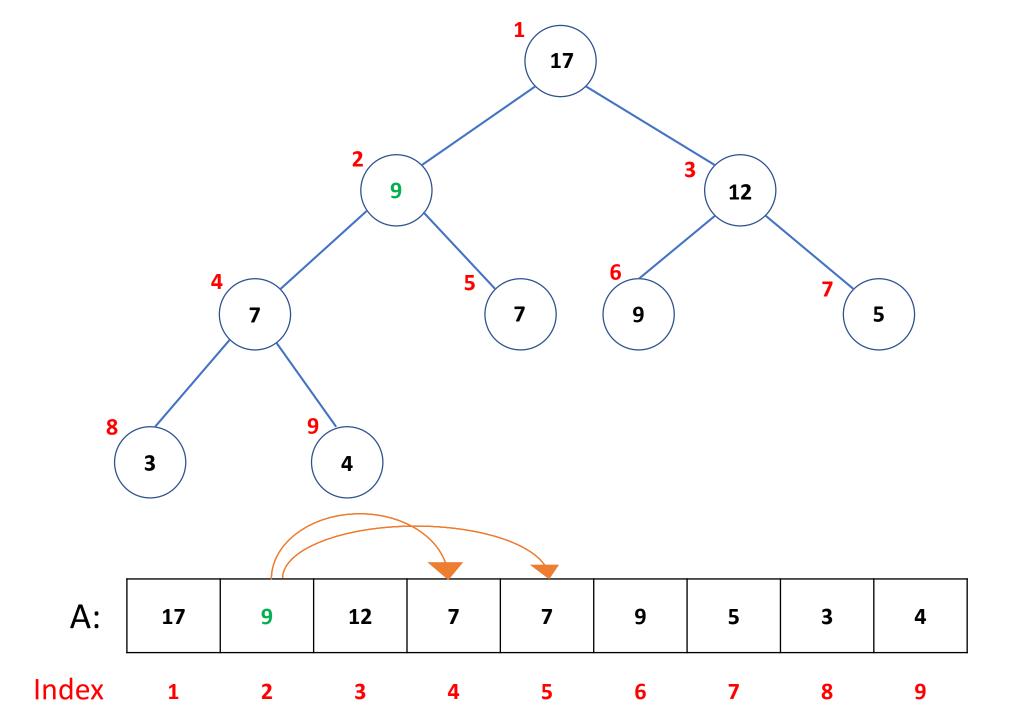
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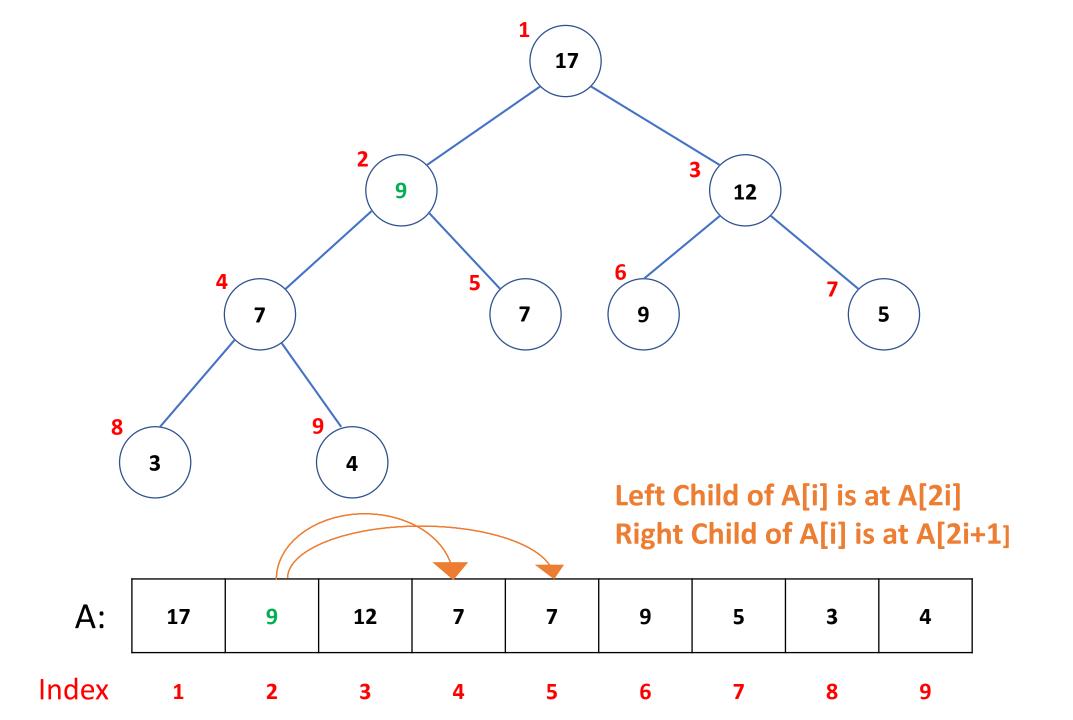
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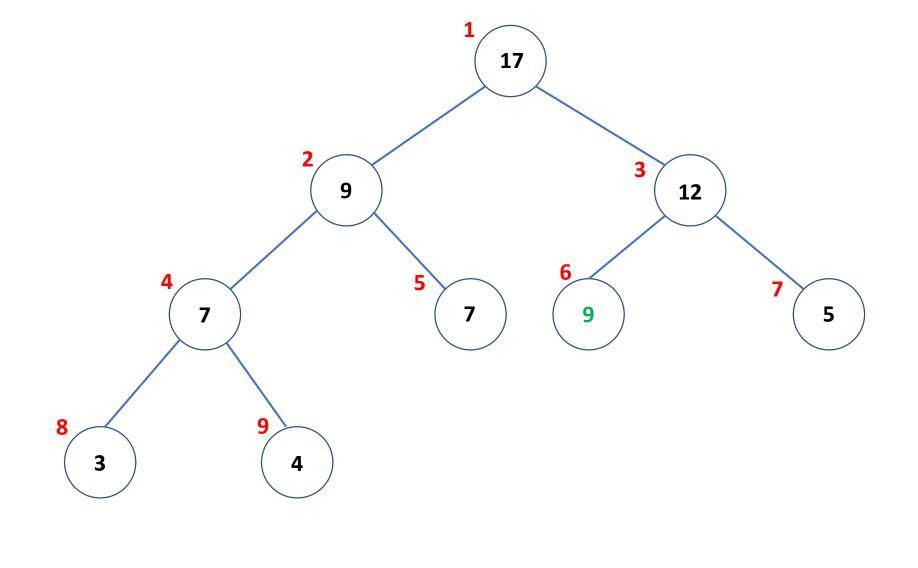
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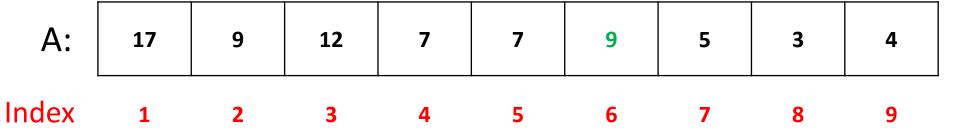
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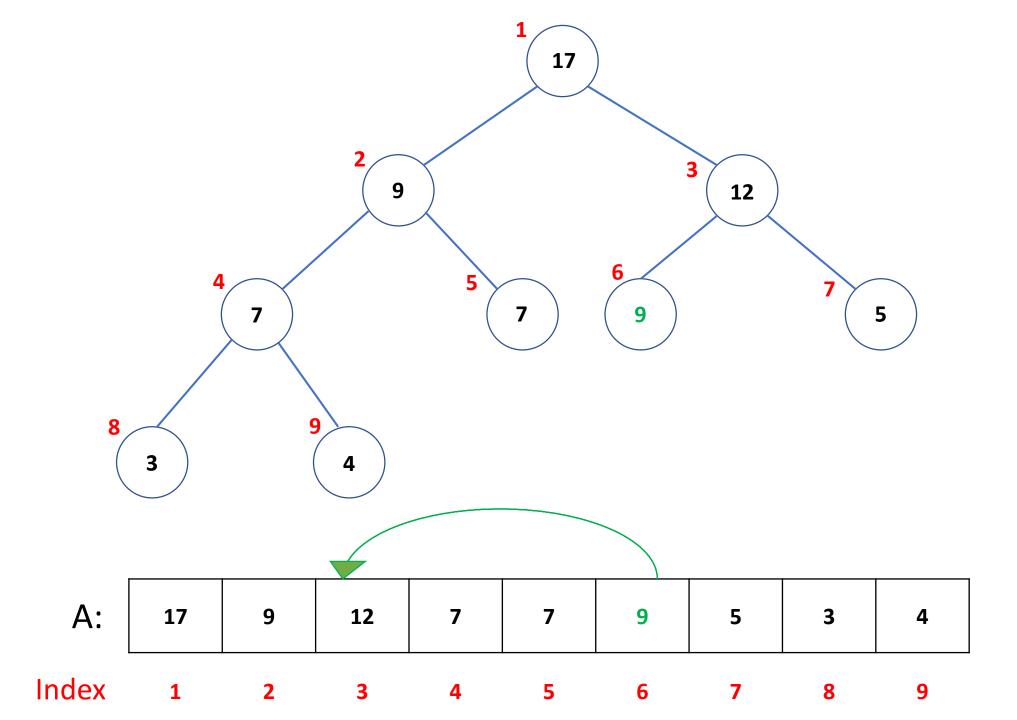


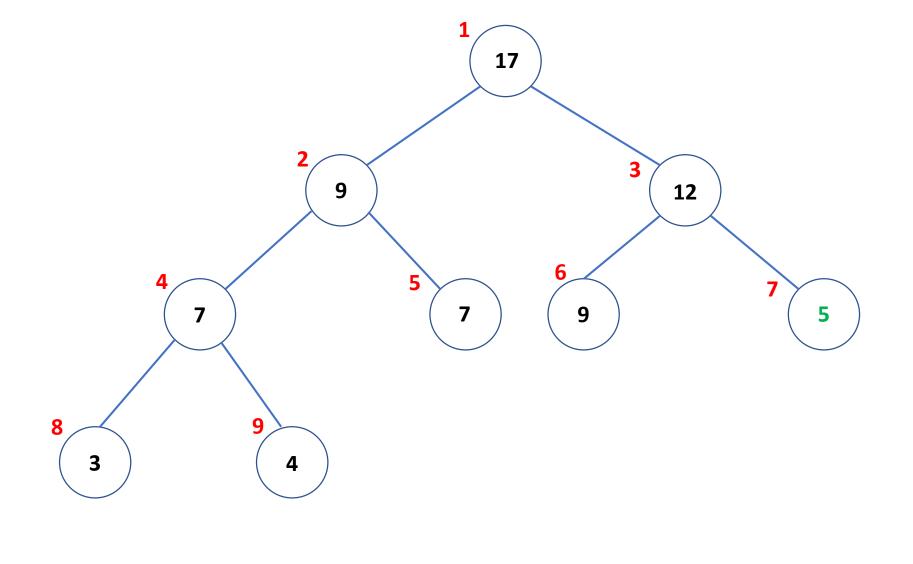




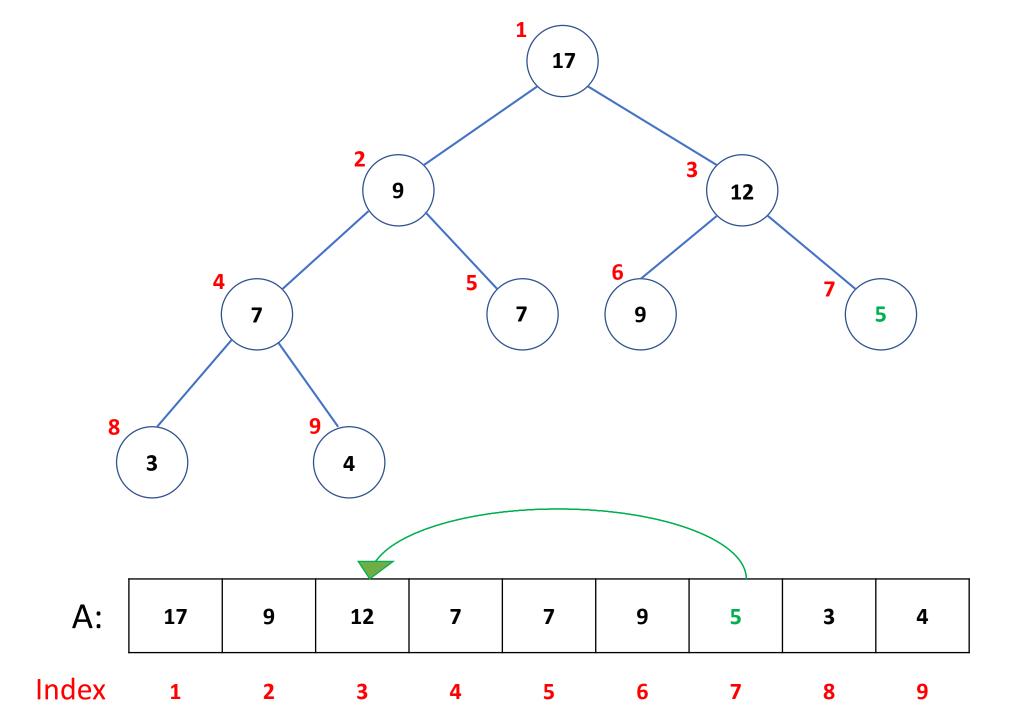


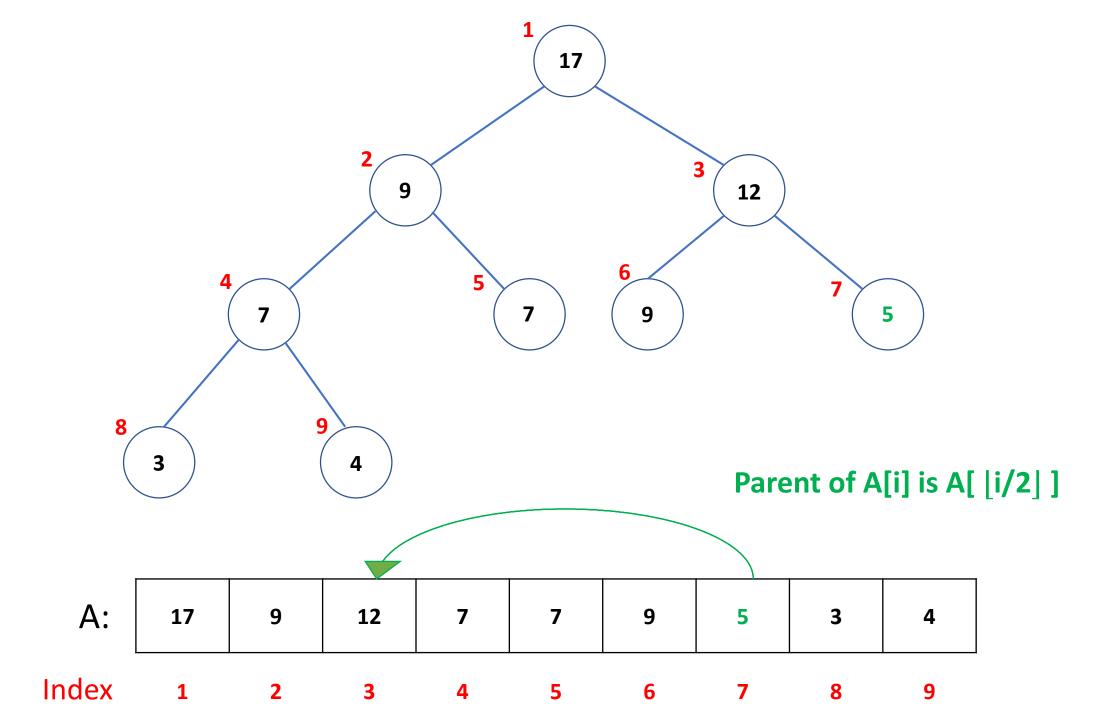












Efficient navigation in the tree

- Left Child of A[i] is at A[2i]
- Right Child of A[i] is at A[2i+1]
- Parent of A[i] is A[[i/2]]

Heap Operations

- Insert(A, x)
- Max(A)
- Extract_Max(A)

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High-Level idea for operations:

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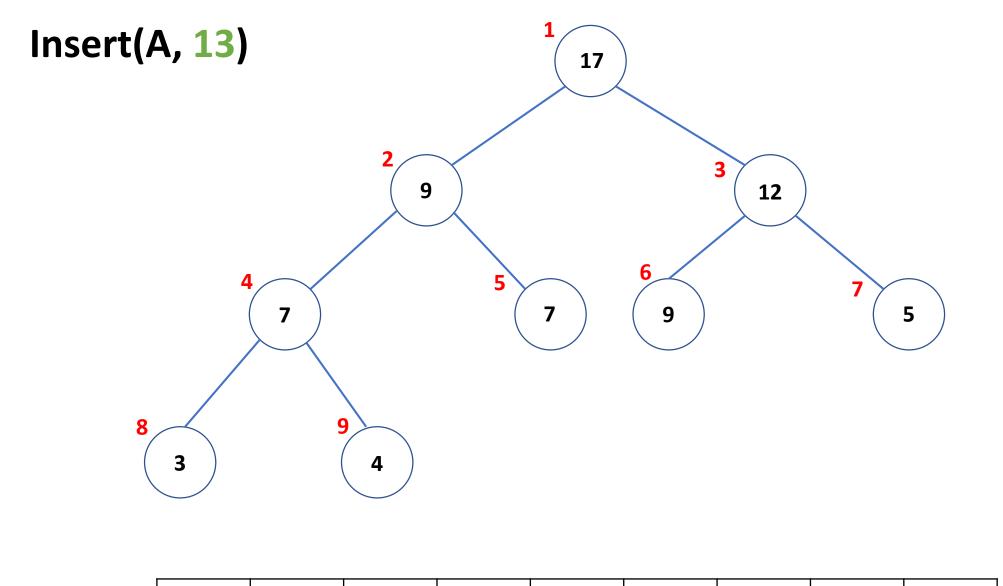
1) Maintain the CBT shape

- Insert(A, x)
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High-Level idea for operations:

- 1) Maintain the CBT shape
- 2) Maintain the Max-Heap property

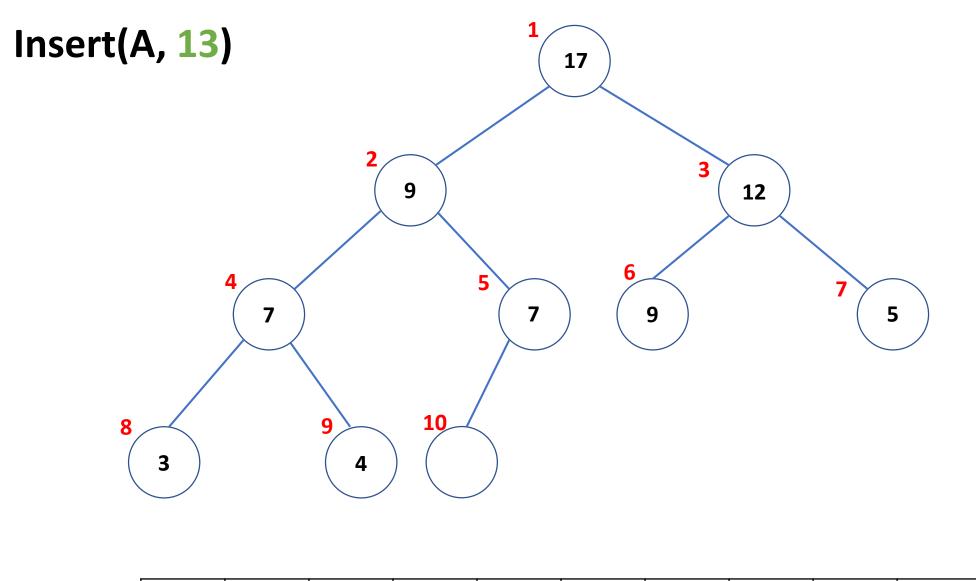
Insert(A, x)



A:

A.Heapsize = 9

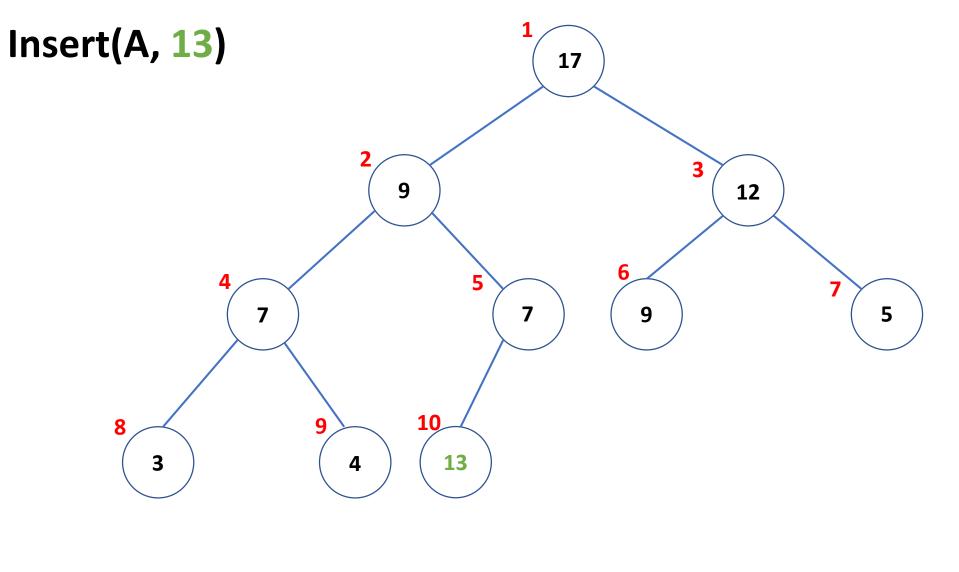
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A.Heapsize = 10

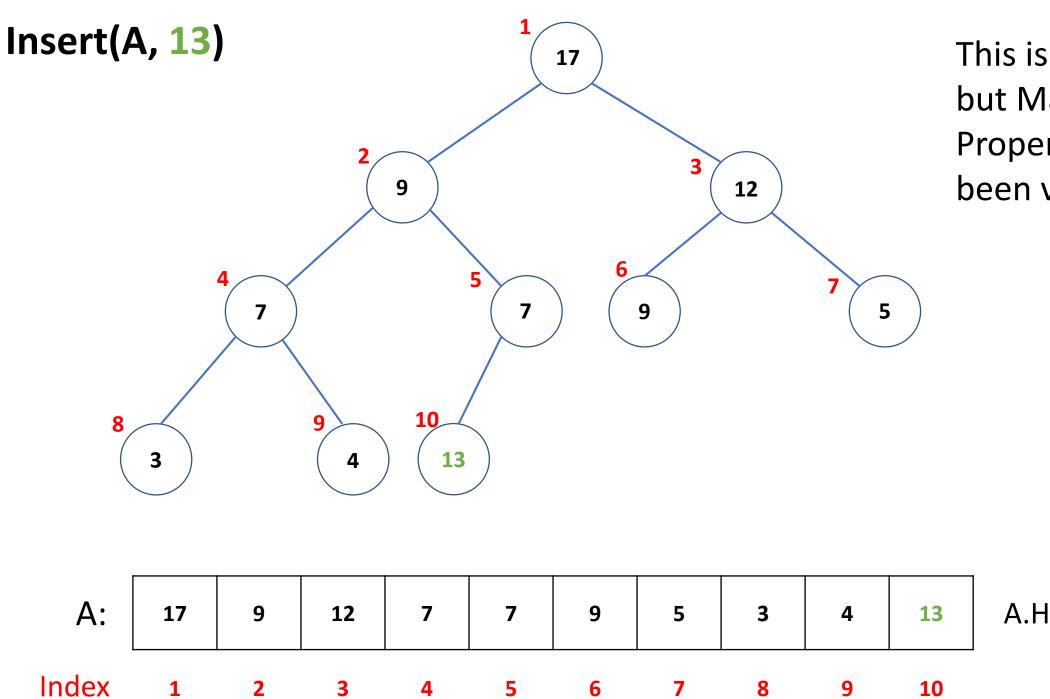
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A: 17 9 12 7 7 9 5 3 4 13

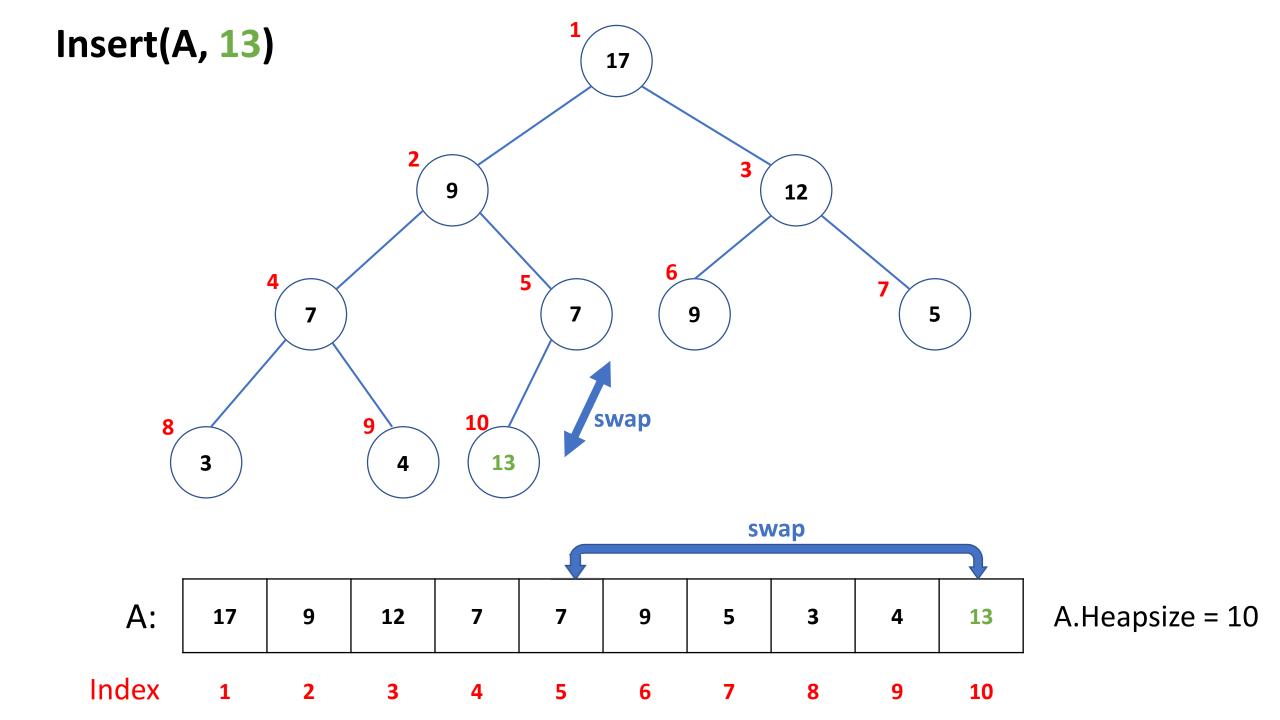
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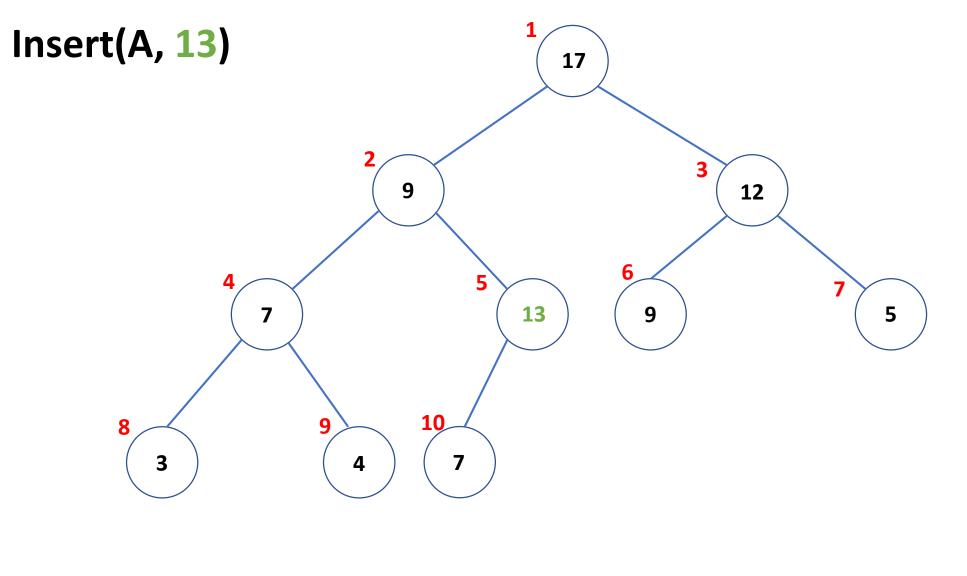
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This is a CBT, but Max-Heap Property has been violated.

A.Heapsize = 10

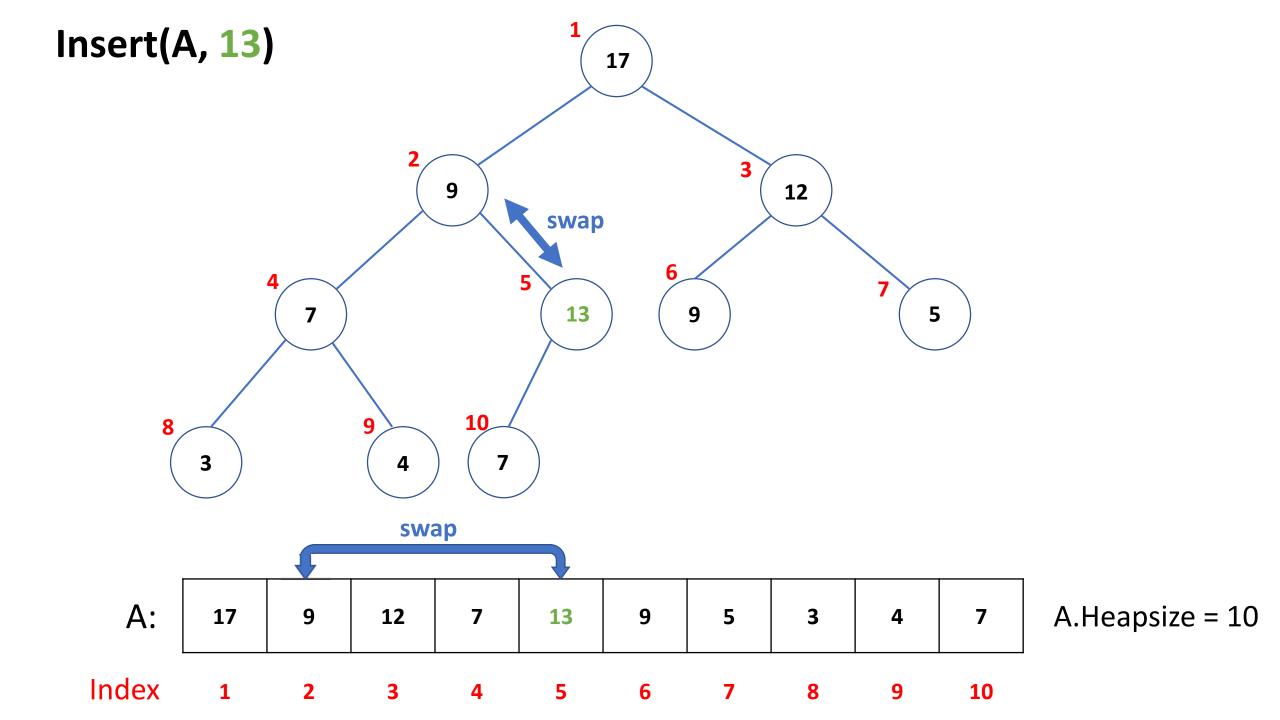


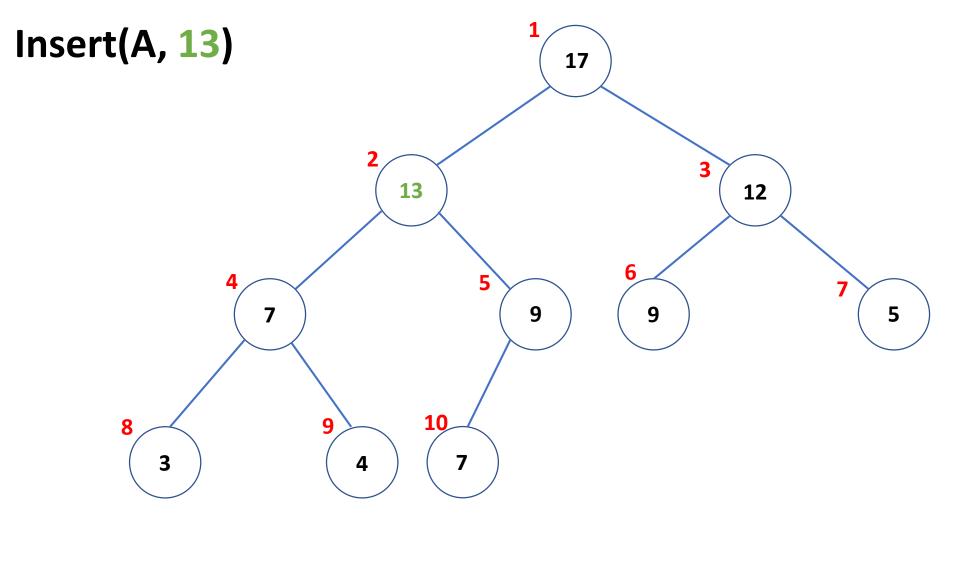


A: 17 9 12 7 13 9 5 3 4 7

A.Heapsize = 10

Index 1 2 3 4 5 6 7 8 9 10

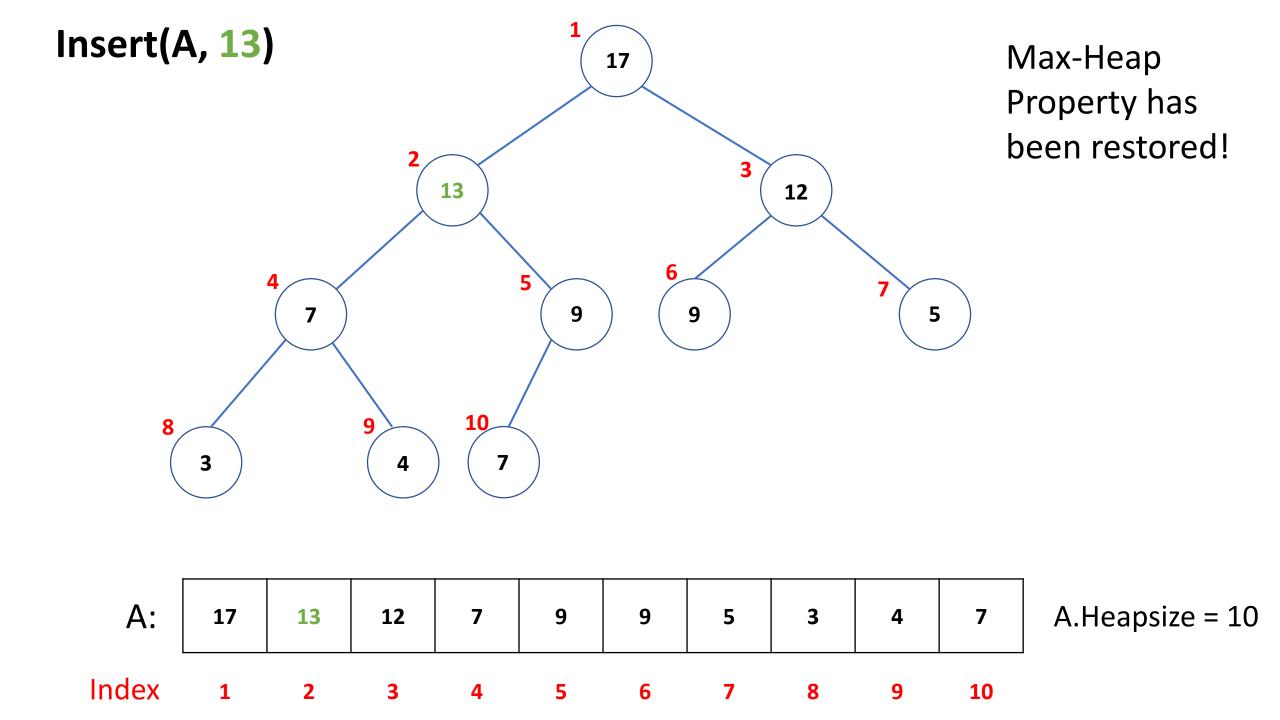




A: 17 13 12 7 9 9 5 3 4 7

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Insert(A, x)

1. Put x at the bottom left of the tree:

Increment A.heapsize and set A[A.heapsize] = x

2. Percolate x up the tree:

While priority of x > priority of its parent Swap x with parent

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For every input A,x of size n, the algorithm takes at most c_1 . log n steps.

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For some input A,x of size n, the algorithm takes at least c_2 . log n steps.

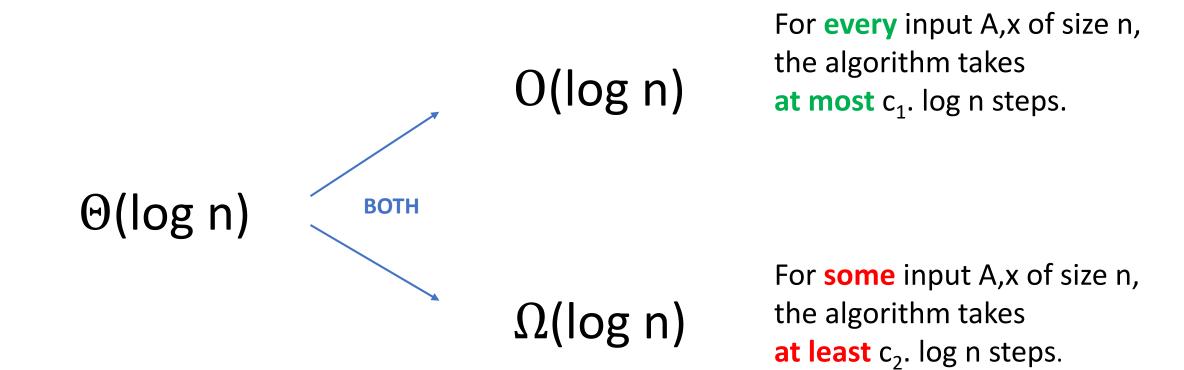
 $O(\log n)$

For every input A,x of size n, the algorithm takes at most c_1 . log n steps.

 $\Omega(\log n)$

For <u>some</u> input A,x of size n, the algorithm takes at least c₂ log n steps.

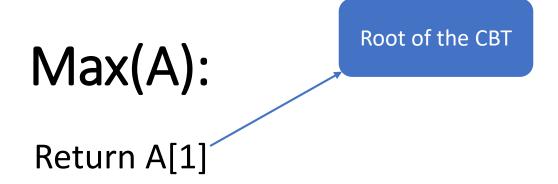
Priority of x is > Priority of root

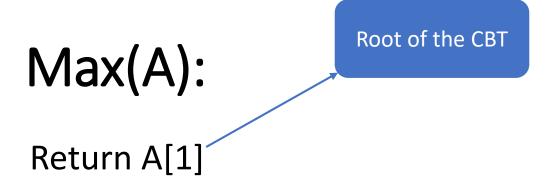


Max(A)

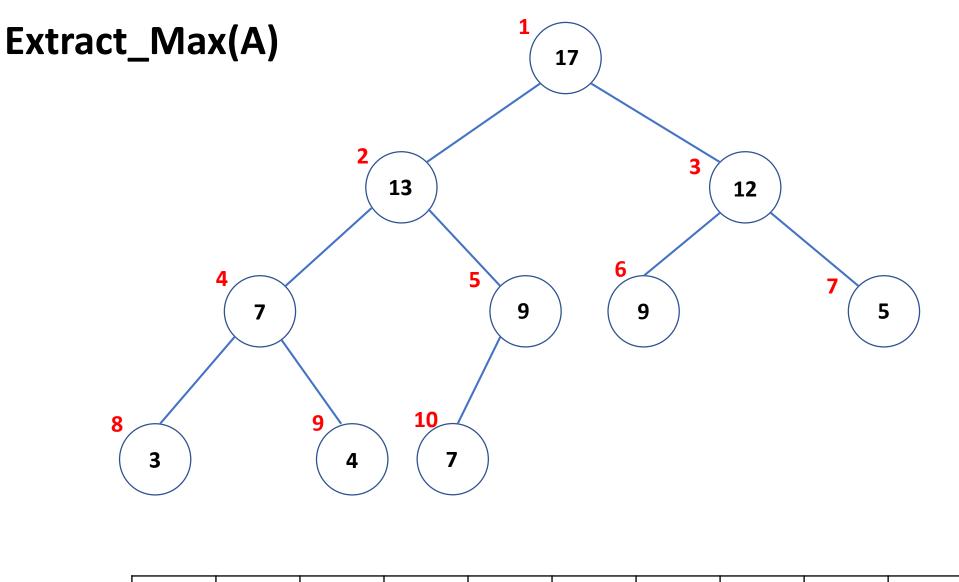
Max(A):

Return A[1]





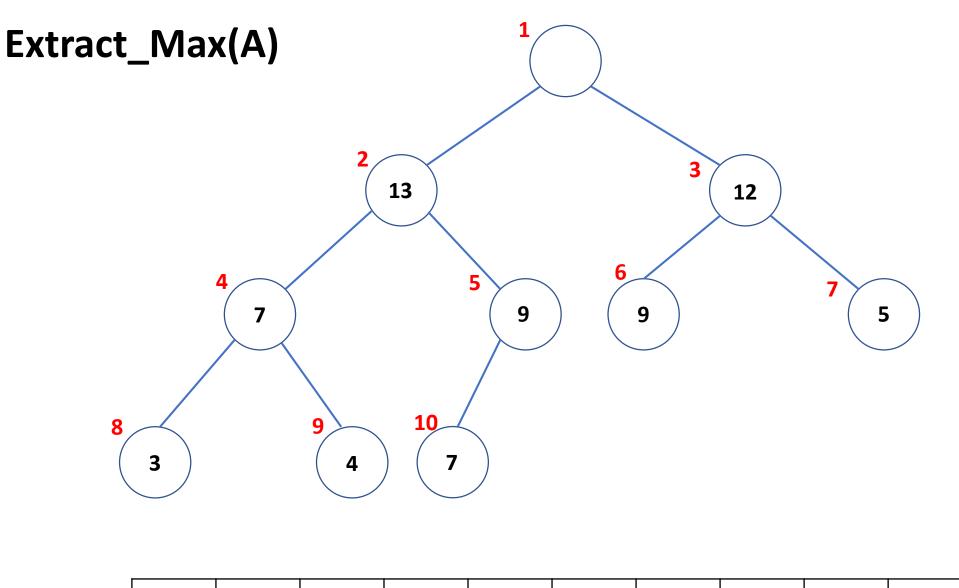
Worst-Case Time Complexity is $\Theta(1)$



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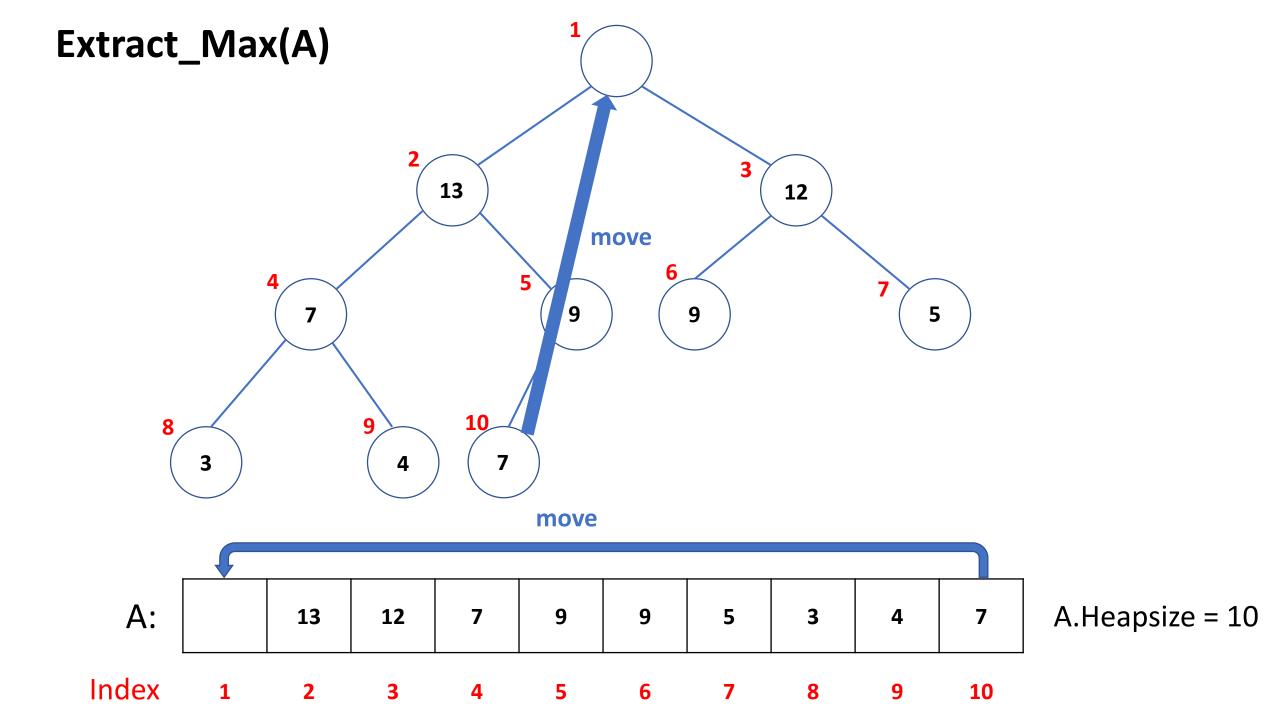
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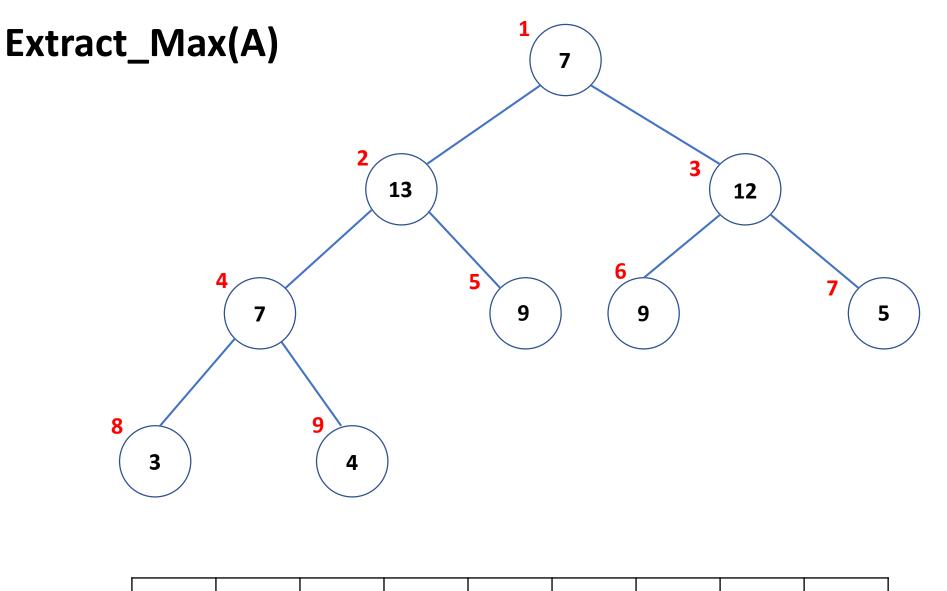




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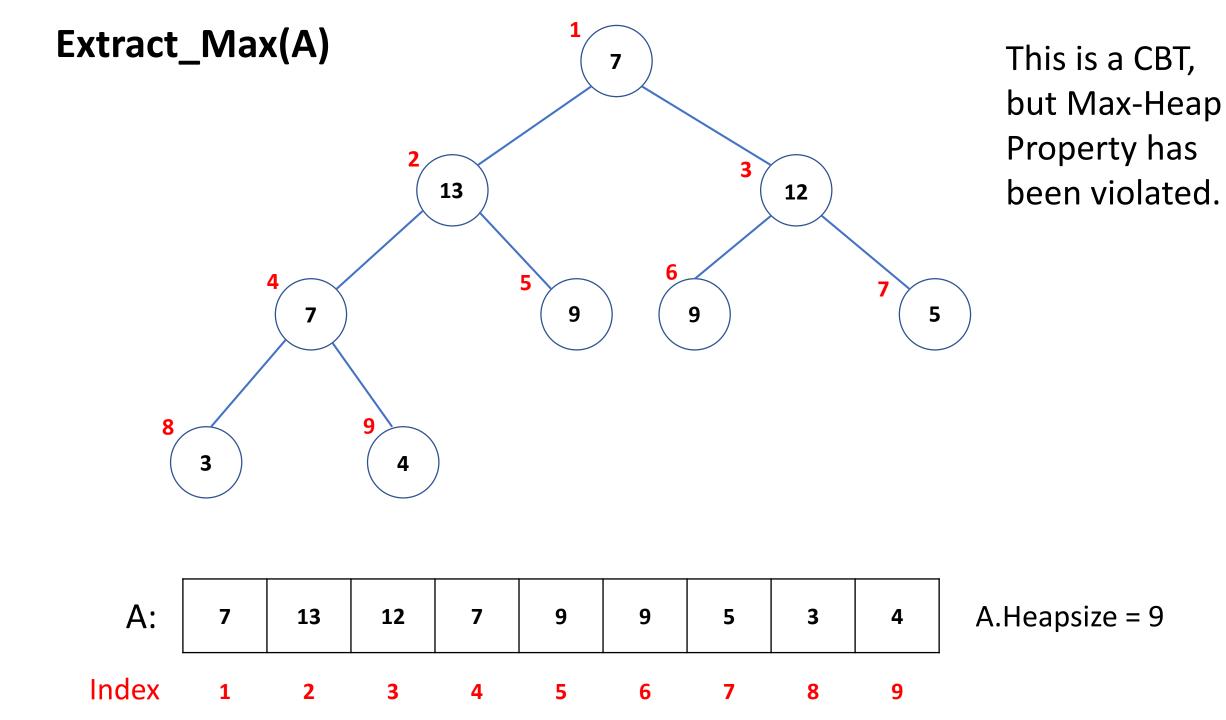


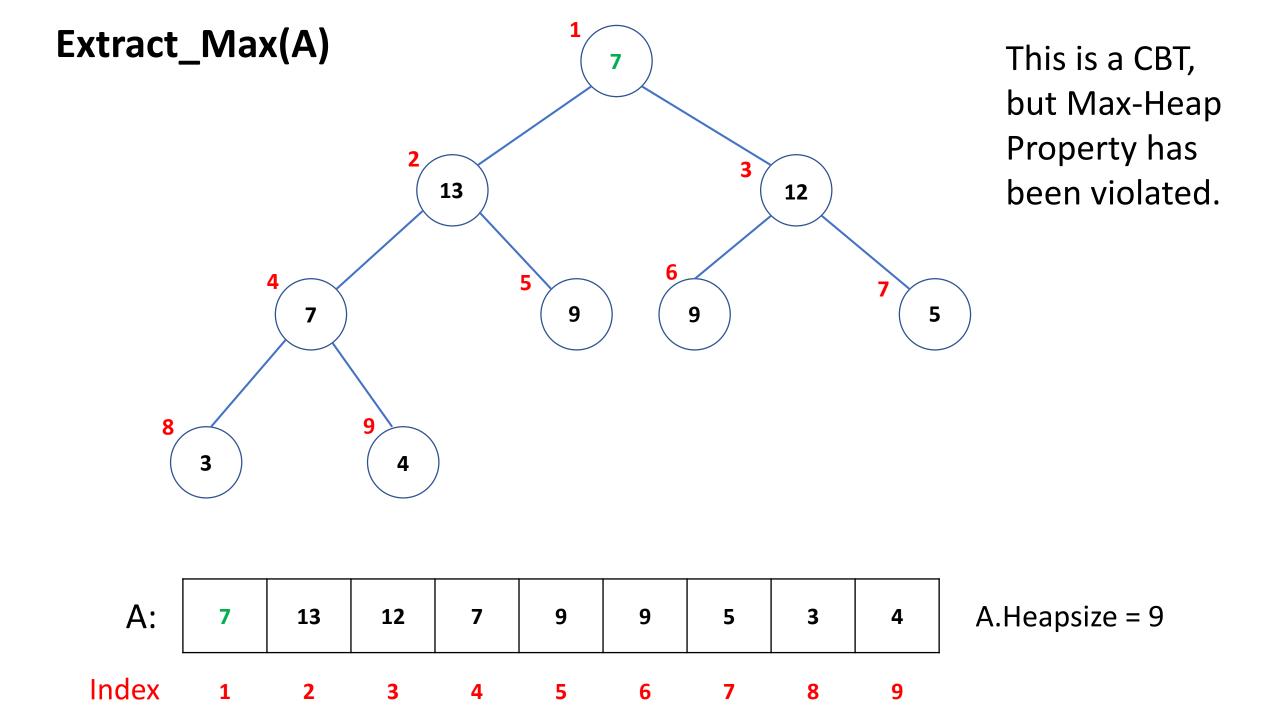


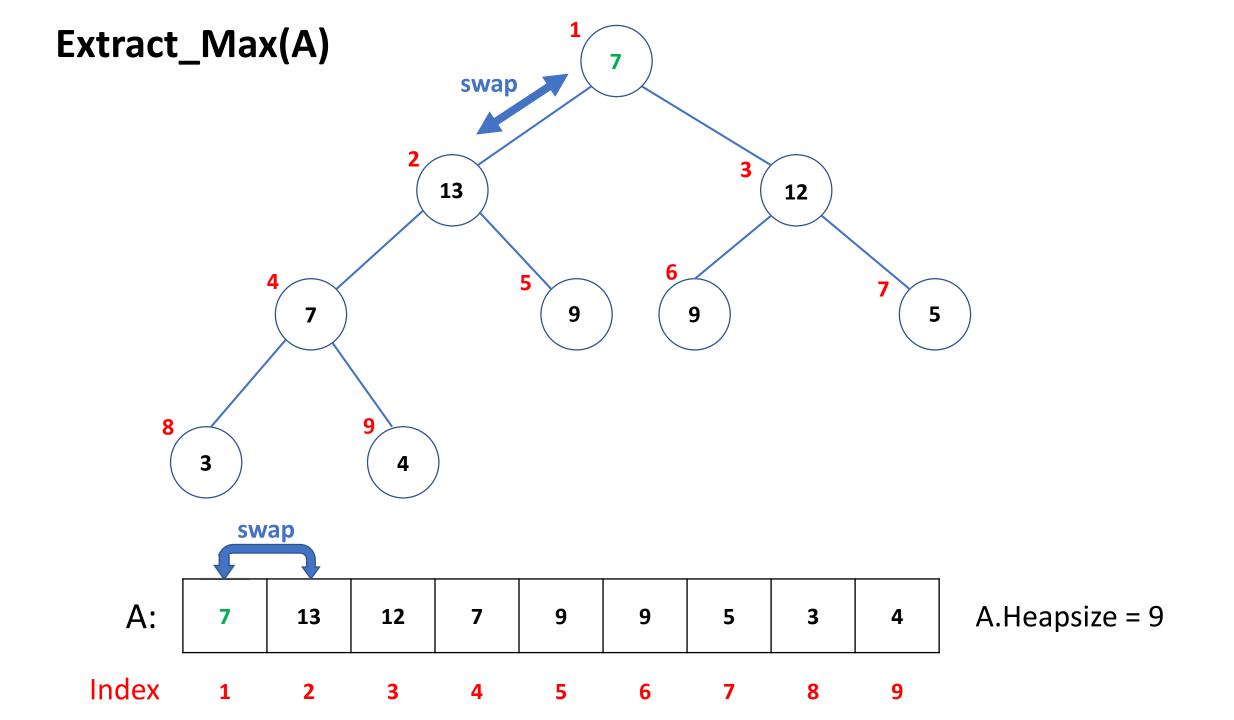
A.Heapsize = 9

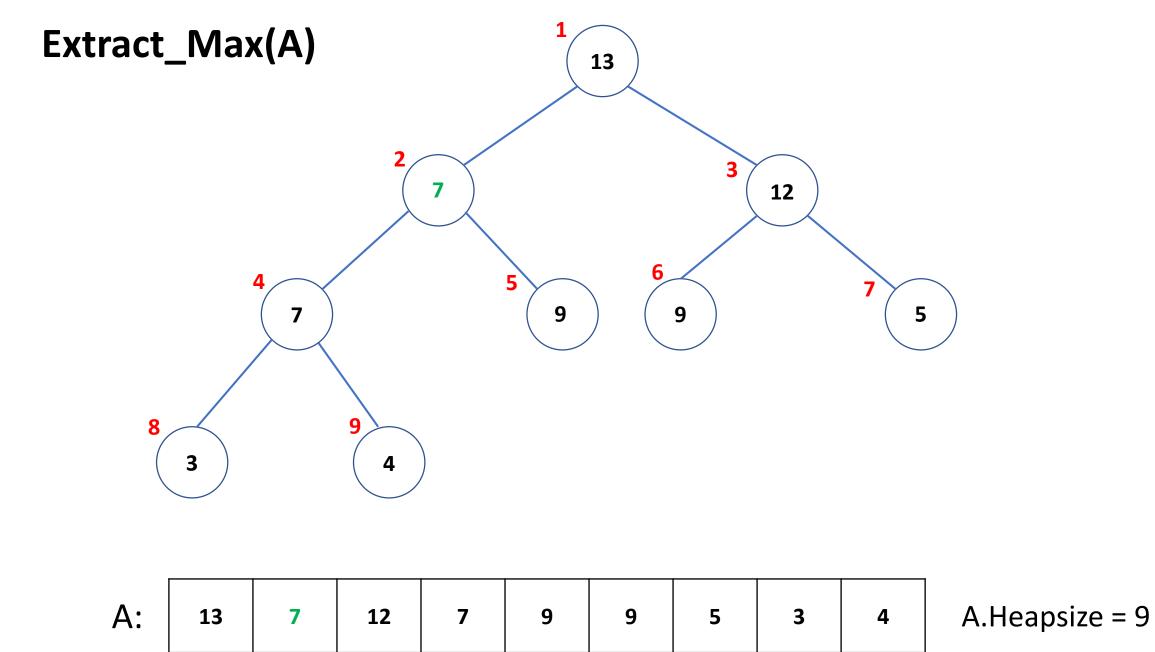
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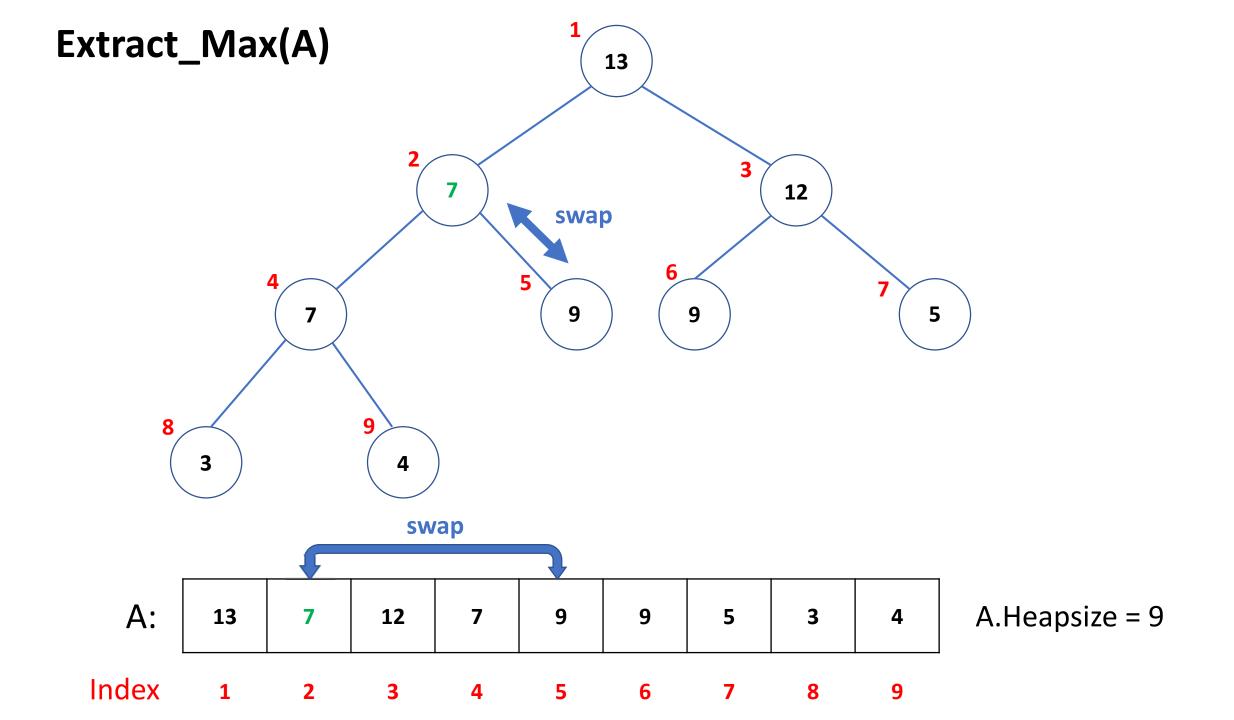


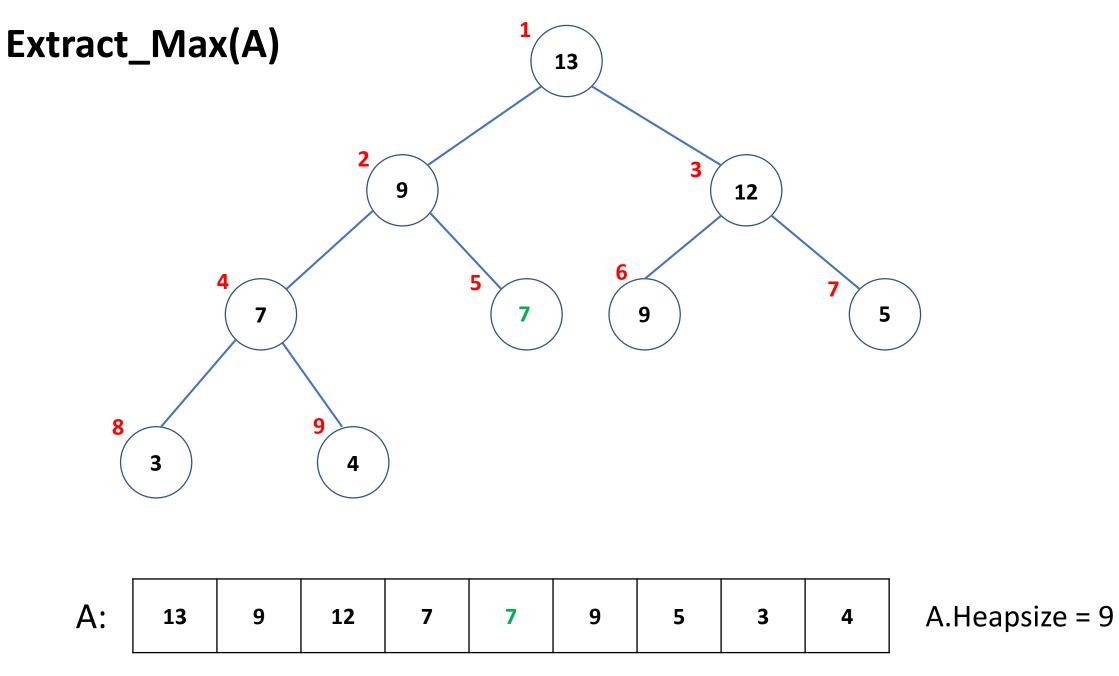




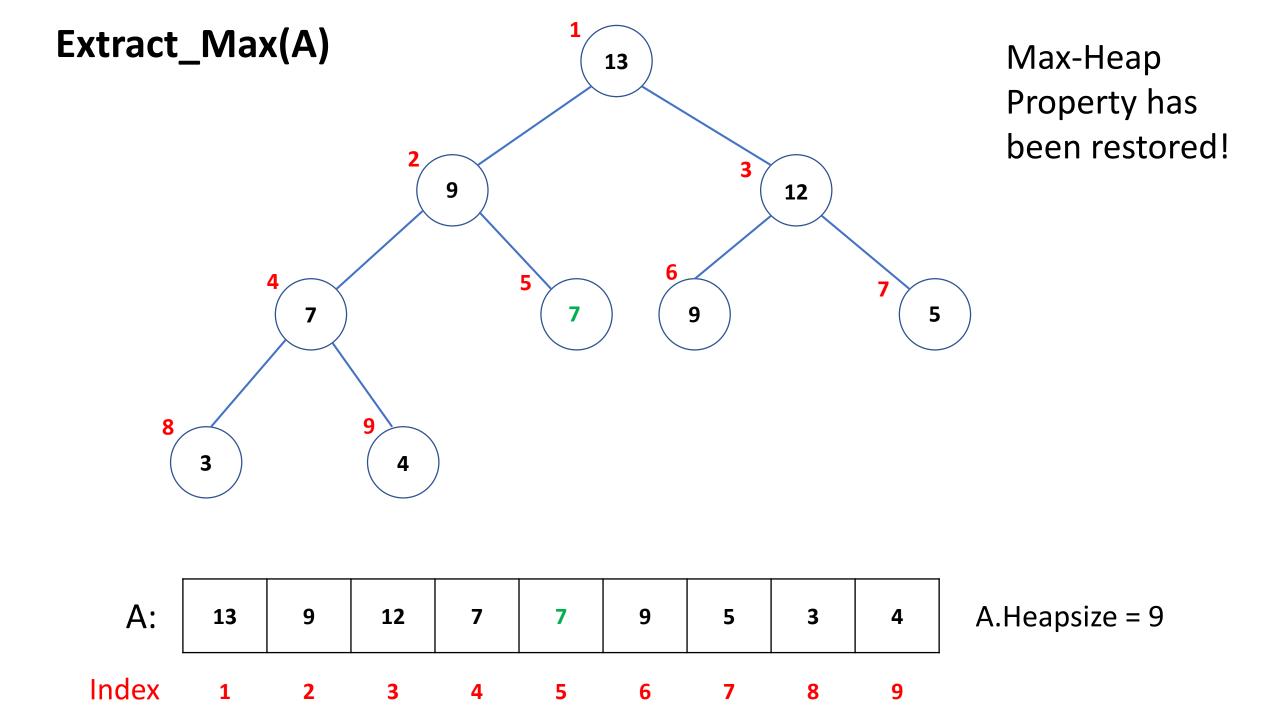


Index 1 2 3 4 5 6 7 8 9





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- 1. Return the root A[1].
- Remove the returned element from the heap:
 Set A[1] = A[A.heapsize] and decrement A.heapsize
- 3. Drip the element in A[1] down the tree:

Let x be the element in A[1]

While priority of some child of x > priority of x

Swap x with the highest-priority child of x

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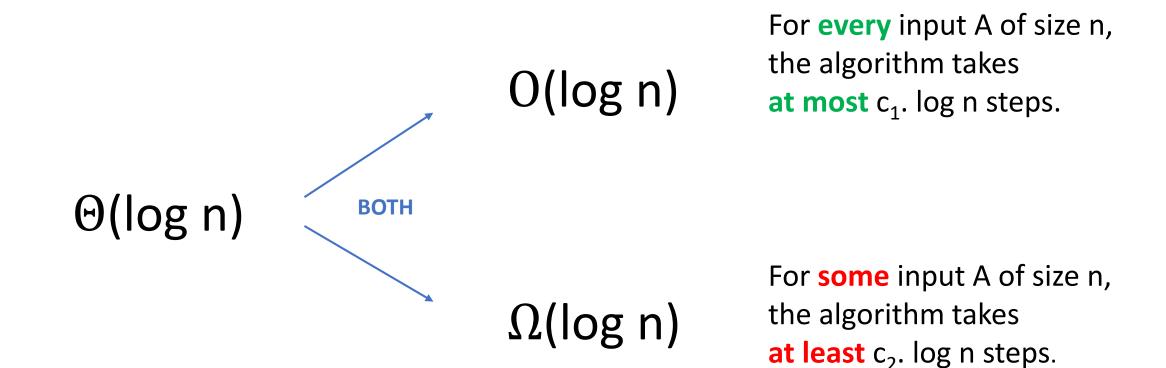
Maintains CBT shape

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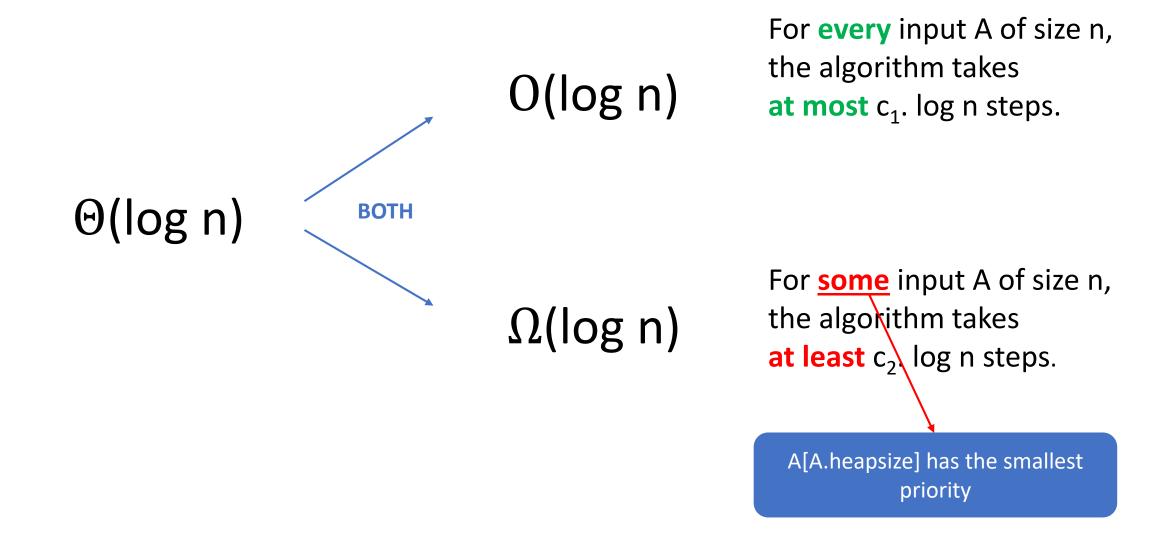
Let x be the element in A[1]

While <u>x is not a leaf</u> AND priority of some child of x > priority of x Swap x with the highest-priority child of x Maintains Max-Heap property What is the Worst-Case Complexity of Extract_Max(A)?

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To sort an Array A of n elements:

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Make a heap out of the elements of A

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How do you do this?

To sort an Array A of n elements:

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This can be done in $\Theta(n)$ time!

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• Extract_Max(A) n times [Each one takes Θ(log n) time]

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Worst-Case time complexity is $\Theta(n \log n)$

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Worst-Case time complexity is $\Theta(n \log n)$

This sorting can be done "in-place" in A (Refer CLRS Section 6.4)